

COMP90042 LECTURE 8

CONTEXT-FREE GRAMMARS

SYNTACTIC CONSTITUENTS

- ▶ Sequential models like HMMs assume entirely flat structure

- ▶ But language clearly isn't like that

[*A man*] [*saw* [*a dog*] [*in* [*the park*]]]

- ▶ Words group together to form syntactic constituents
 - ▶ Can be replaced, or moved around *as a unit*
- ▶ Grammars allow us to formalize these intuitions
 - ▶ Symbols correspond to syntactic constituents

TESTING FOR CONSTITUENCY

- ▶ Various tests for constituency, based on linguistic intuition

- ▶ *Only constituents can answer a question*

Trevor gave a lecture on grammar Who gave the lecture on grammar? Trevor
Trevor gave a lecture on grammar Trevor did what with the lecture on grammar? *gave (fails)
Trevor gave a lecture on grammar What topic was Trevor's lecture on? on grammar

- ▶ *Only constituents can be coordinated with others (of same type)*

Trevor gave a lecture on grammar and on parsing
Trevor gave a lecture on grammar and parsing
Trevor gave a lecture on grammar and a treatise on parsing
Trevor gave a lecture on grammar and ate a tasty pie
#Trevor gave a lecture on and a treatise about grammar

- ▶ More tests, e.g., *topicalisation, clefting and coordination*.

OUTLINE

- ▶ The context-free grammar formalism
- ▶ Parsing with CFGs
- ▶ Representing English with CFGs

BASICS OF CONTEXT-FREE GRAMMARS

- ▶ Symbols

- ▶ Terminal: word such as *book*
- ▶ Non-terminal: syntactic label such as NP or NN
- ▶ Convention to use upper and lower-case to distinguish, or else “quotes” for terminals

- ▶ Productions (rules)

$$W \rightarrow X Y Z$$

- ▶ Exactly one non-terminal on left-hand side (LHS)
- ▶ An ordered list of symbols on right-hand side (RHS)
 - can be Terminals or Non-terminals

REGULAR EXPRESSIONS AS CFGS

- ▶ Regular expressions match simple patterns
 - ▶ E.g., $[A-Z][a-z]^*$ words starting with a capital
- ▶ Can rewrite as a grammar
 - ▶ $S \rightarrow C$ $S \rightarrow C RS$
 - ▶ $C \rightarrow "A"$ $C \rightarrow "B"$... $C \rightarrow "Z"$
 - ▶ $RS \rightarrow R$ $RS \rightarrow R RS$
 - ▶ $R \rightarrow "a"$ $R \rightarrow "b"$... $R \rightarrow "z"$
- ▶ In fact, a regex is a way of specifying a **regular language** (*language* = set of strings matching pattern)
 - ▶ The class of regular languages is a subset of the **context-free languages**, which are specified using a CFG

CFGs VS REGULAR GRAMMARS

- ▶ CFGs (and regexs) used to describe a set of strings, aka a “*language*”
- ▶ Regular grammars
 - ▶ describe a smaller class of languages, e.g., $a^*b^*c^*$
 - ▶ can be parsed using finite state machine
 - ▶ HMMs are a model for a (weighted) regular grammar (*exercise: show the grammar for a POS tagging HMM*)
- ▶ CFGs
 - ▶ can describe hierarchical groupings e.g., matching brackets ($a^n b^n$) & many recursive tree structures found in language
 - ▶ requires push-down automata to parse
- ▶ Context sensitive grammars are even more expressive (and intractable)

A SIMPLE GRAMMAR

Terminal symbols: *rat, the, ate, cheese*

Non-terminal symbols: S, NP, VP, DT, VBD, NN

Productions:

$S \rightarrow NP VP$

$NP \rightarrow DT NN$

$VP \rightarrow VBD NP$

$DT \rightarrow the$

$NN \rightarrow rat$

$NN \rightarrow cheese$

$VBD \rightarrow ate$

GENERATING SENTENCES WITH CFGS

Always start with S (the sentence/start symbol)

S

Apply rule with S on LHS ($S \rightarrow NP VP$), i.e substitute RHS

NP VP

Apply rule with NP on LHS ($NP \rightarrow DT NN$)

DT NN VP

Apply rule with DT on LHS ($DT \rightarrow the$)

***the* NN VP**

Apply rule with NN on LHS ($NN \rightarrow rat$)

***the rat* VP**

GENERATING SENTENCES WITH CFGS

Apply rule with VP on LHS ($VP \rightarrow VBD\ NP$)

the rat VBD NP

Apply rule with VBD on LHS ($VBD \rightarrow ate$)

the rat ate NP

Apply rule with NP on LHS ($NP \rightarrow DT\ NN$)

the rat ate DT NN

Apply rule with DT on LHS ($DT \rightarrow the$)

the rat ate the NN

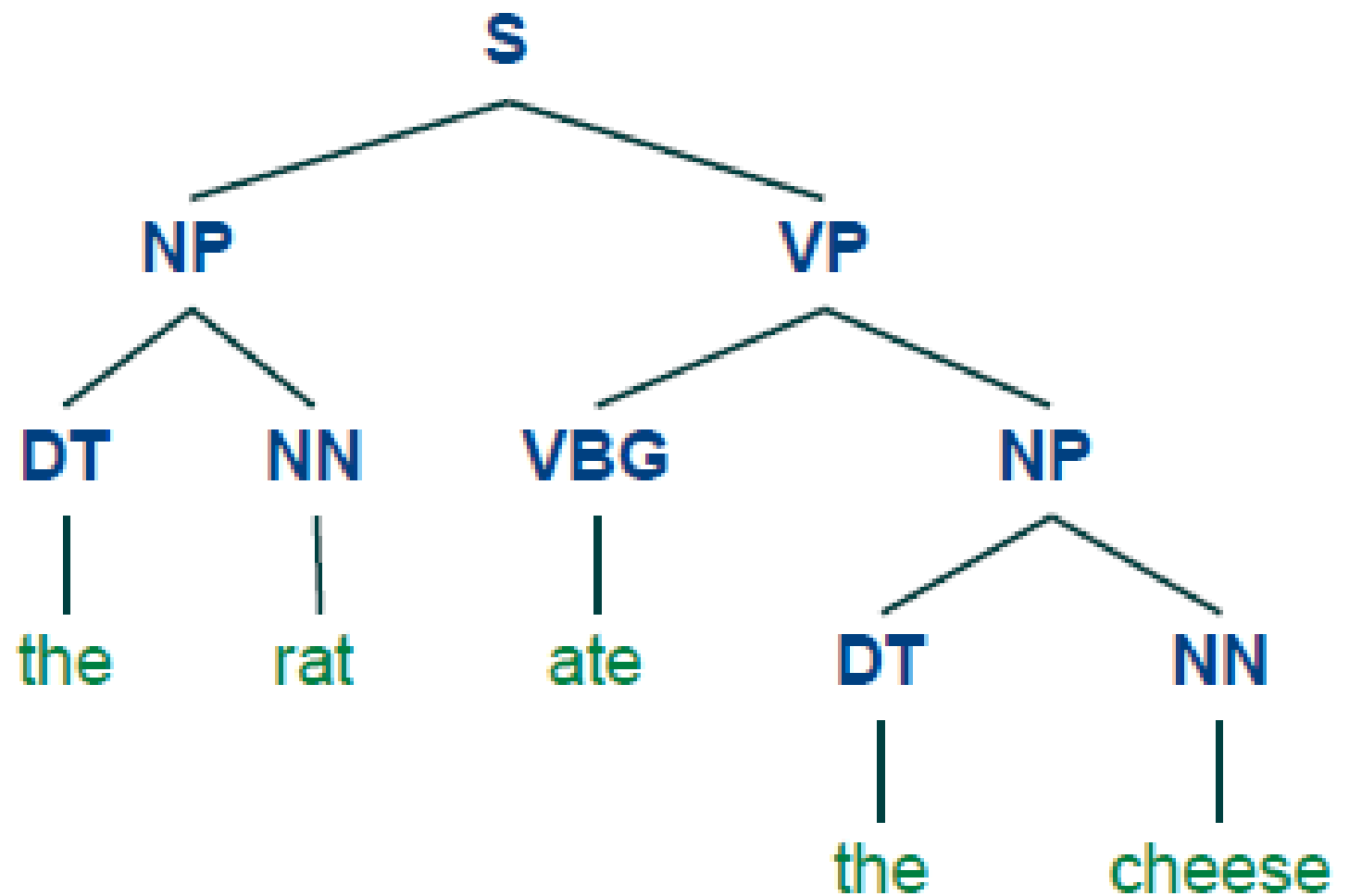
Apply rule with NN on LHS ($NN \rightarrow cheese$)

the rat ate the cheese

CFG TREES

- ▶ Generation corresponds to a syntactic tree
- ▶ Non-terminals are internal nodes
- ▶ Terminals are leaves

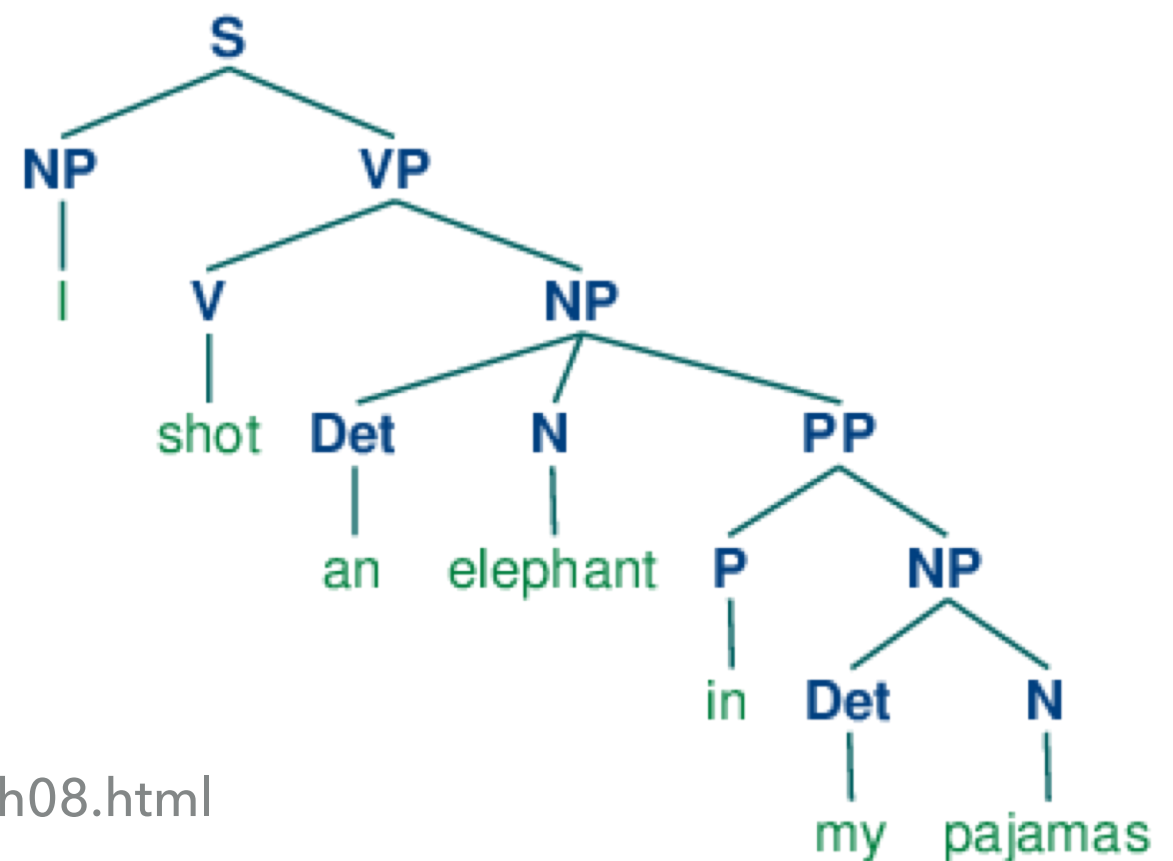
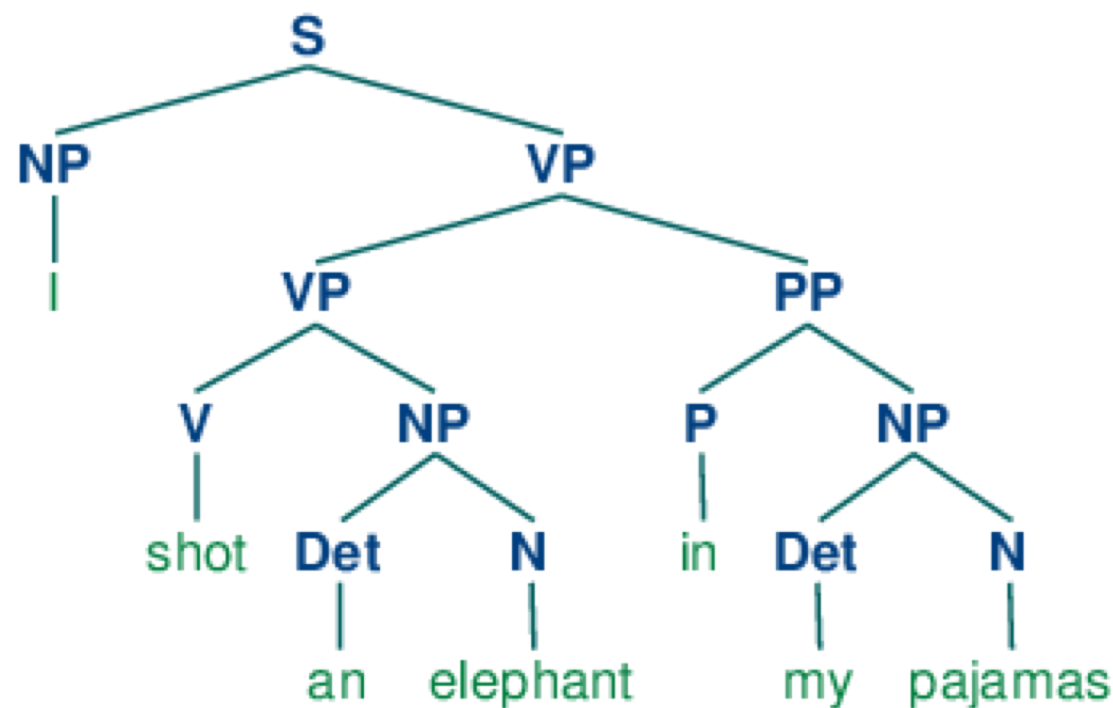
(S (NP (DT the)
 (NN rat))
 (VP (VBG ate)
 (NP (DT the)
 (NN cheese)))))



- ▶ Parsing is the reverse process

PARSE AMBIGUITY

- ▶ Often more than one tree can describe a string
- ▶ “While hunting in Africa, I shot an elephant in my pajamas. How he got into my pajamas, I don't know.”
Animal Crackers (1930)



Example & figures: <http://www.nltk.org/book/ch08.html>

PARSING CFGS

- ▶ Parsing: given string, identify possible structures
- ▶ Brute force search is intractable for non-trivial grammars
 - ▶ Good solutions use dynamic programming
- ▶ Two general strategies
 - ▶ Bottom-up
 - ▶ Start with words, work up towards S
 - ▶ CYK parsing
 - ▶ Top-down
 - ▶ Start with S, work down towards words
 - ▶ Earley parsing (not covered)

THE CYK PARSING ALGORITHM

- ▶ Convert grammar to Chomsky Normal Form (CNF)
- ▶ Fill in a parse table
- ▶ Use table to derive parse
- ▶ Convert result back to original grammar

CONVERT TO CNF

- ▶ Change grammar so all rules of form
 $A \rightarrow B C$ or $A \rightarrow a$
- ▶ Step 1: Convert rules of form
 $A \rightarrow B c$ into pair of rules $A \rightarrow B X, X \rightarrow c$
 - ▶ Not usually necessary in POS-based grammars
- ▶ Step 2: Convert rules $A \rightarrow B C D$ into $A \rightarrow B Y, Y \rightarrow C D$
 - ▶ Usually necessary, but not for our toy grammar
- ▶ X, Y are new symbols we have introduced
- ▶ Unary rules $A \rightarrow B$ can be permitted, but have to factor out cycles)

PARSE TABLE

	<i>the</i>	<i>rat</i>	<i>ate</i>	<i>the</i>	<i>cheese</i>
	DT	NP			S
	[0,1]	[0,2]	[0,3]	[0,4]	[0,5]
		NN			
		[1,2]	[1,3]	[1,4]	[1,5]
			VBD		VP
			[2,3]	[2,4]	[2,5]
				DT	NP
				[3,4]	[3,5]
					NN
					[4,5]

S → NP VP

NP → DT NN

VP → VBD NP

DT → *the*

NN → *rat*

NN → *cheese*

VBD → *ate*

CYK ALGORITHM

```
function CKY-PARSE(words, grammar) returns table

  for  $j \leftarrow$  from 1 to LENGTH(words) do
    for all  $\{A \mid A \rightarrow \text{words}[j] \in \text{grammar}\}$ 
       $\text{table}[j-1, j] \leftarrow \text{table}[j-1, j] \cup A$ 
    for  $i \leftarrow$  from  $j-2$  downto 0 do
      for  $k \leftarrow i+1$  to  $j-1$  do
        for all  $\{A \mid A \rightarrow BC \in \text{grammar} \text{ and } B \in \text{table}[i, k] \text{ and } C \in \text{table}[k, j]\}$ 
           $\text{table}[i, j] \leftarrow \text{table}[i, j] \cup A$ 
```

Figure 12.5 The CKY algorithm.

► JM3, Ch 12

CYK: RETRIEVING THE PARSES

- ▶ S in the top-left corner of parse table indicates success
- ▶ To get parse(s), follow pointers back for each match
- ▶ Convert back from CNF by removing new non-terminals

PARSE TABLE WITH BACKPOINTERS

	<i>the</i>	<i>rat</i>	<i>ate</i>	<i>the</i>	<i>cheese</i>
	DT	NP			S
	[0,1]	[0,2]	[0,3]	[0,4]	[0,5]
		NN			
		[1,2]	[1,3]	[1,4]	[1,5]
			VBD		VP
			[2,3]	[2,4]	[2,5]
				DT	NP
				[3,4]	[3,5]
					NN
					[4,5]

Split = 1; NP → DT NN

Split = 2; S → NP VP

Split = 3; VP → VBD NP

Split = 4; NP → DT NN

S → NP VP

NP → DT NN

VP → VBD NP

DT → *the*

NN → *rat*

NN → *cheese*

VBD → *ate*

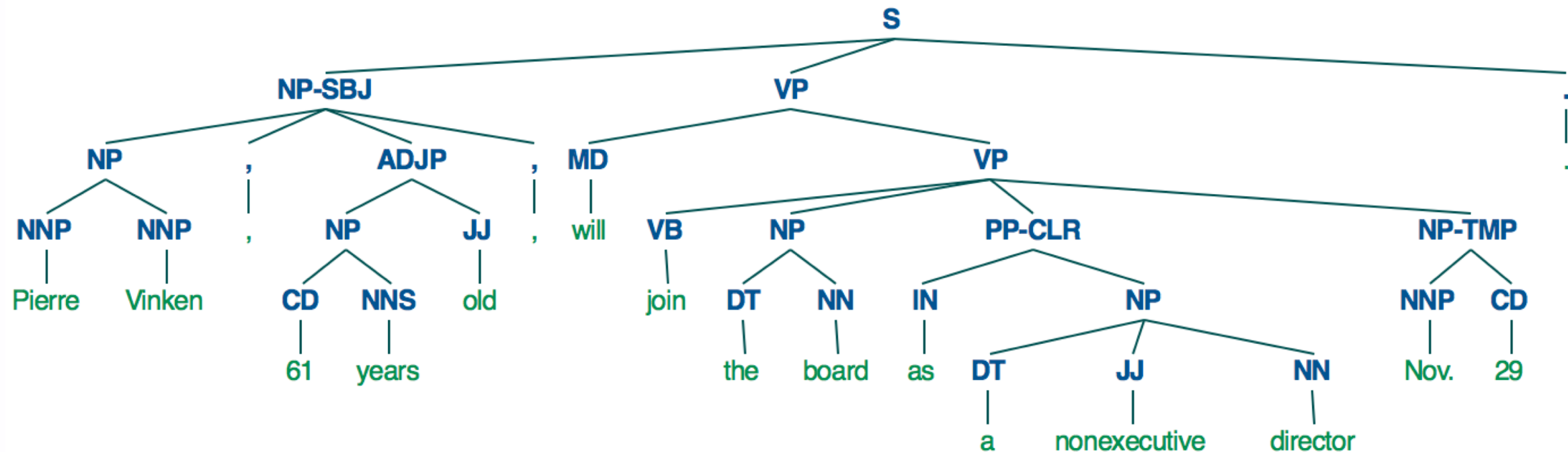
FROM TOY GRAMMARS TO REAL GRAMMARS

- ▶ Toy grammars with handful of productions good for demonstration or extremely limited domains
- ▶ For real texts, we need real grammars
- ▶ Hundreds or thousands of production rules

KEY CONSTITUENTS IN PENN TREEBANK

- ▶ Sentence (S)
- ▶ Noun phrase (NP)
- ▶ Verb phrase (VP)
- ▶ Prepositional phrase (PP)
- ▶ Adjective phrase (AdjP)
- ▶ Adverbial phrase (AdvP)
- ▶ Subordinate clause (SBAR)

EXAMPLE PTB/0001



```
( (S
  (NP-SBJ
    (NP (NNP Pierre) (NNP Vinken) )
    (, ,)
    (ADJP
      (NP (CD 61) (NNS years) )
      (JJ old) )
    (, ,) )
  (VP (MD will)
    (VP (VB join)
      (NP (DT the) (NN board) )
      (PP-CLR (IN as)
        (NP (DT a) (JJ nonexecutive) (NN director) ))
      (NP-TMP (NNP Nov.) (CD 29) )))
  (. .) ))
```

BASIC ENGLISH SENTENCE STRUCTURES

- ▶ Declarative sentences ($S \rightarrow NP VP$)
 - ▶ E.g. *The rat ate the cheese*
- ▶ Imperative sentences ($S \rightarrow VP$)
 - ▶ E.g. *Eat the cheese!*
- ▶ Yes/no questions ($S \rightarrow VB NP VP$)
 - ▶ E.g. *did the rat eat the cheese?*
- ▶ *Wh*-subject-questions ($S \rightarrow WH VP$)
 - ▶ *Who ate the cheese?*
- ▶ *Wh*-object-questions ($S \rightarrow WH VB NP VP$)
 - ▶ *What did the rat eat?*

ENGLISH NOUN PHRASES

- ▶ Pre-modifiers

- ▶ DT, CD, ADJP, NNP, NN

- ▶ E.g. *the two very best Philly cheese steaks*

- ▶ Post-modifiers

- ▶ PP, VP, SBAR

- ▶ A delivery *from Bob coming today that I don't want to miss*

$NP \rightarrow DT? CD? ADJP? (NN | NNP)^+ PP^* VP? SBAR?$

$NP \rightarrow PRP$

VERB PHRASES

- ▶ Auxiliaries

- ▶ MD, AdvP, VB, TO

- ▶ E.g. *should really have tried to wait*

VP → (MD | VB | TO) AdvP? VP

- ▶ Arguments and adjuncts

- ▶ NP, PP, SBAR, VP, AdvP

- ▶ E.g. *told him yesterday that I was ready*

- ▶ E.g. *gave John a gift for his birthday to make amends*

VP → VB NP? NP? PP* AdvP* VP? SBAR?

OTHER CONSTITUENTS

- ▶ Prepositional phrase
 - ▶ PP → IN NP (*in the house*)
- ▶ Adjective phrase
 - ▶ AdjP → (AdvP) JJ (*really nice*)
- ▶ Adverb phrase
 - ▶ AdvP → (AdvP) RB (*not too well*)
- ▶ Subordinate clause
 - ▶ SBAR → (IN) S (*since I came here*)
- ▶ Coordination
 - ▶ NP → NP CC NP; VP → VP CC VP; etc. (*Jack and Jill*)
- ▶ Complex sentences
 - ▶ S → S SBAR; S → SBAR , S; etc. (*if he goes, I'll go*)

A FINAL WORD

- ▶ Context-free grammars can represent linguistic structure
- ▶ There are relatively fast dynamic programming algorithms to retrieve this structure
- ▶ But what about ambiguity?
 - ▶ Extreme ambiguity will slow down parsing
 - ▶ If multiple possible parses, which is best?

REQUIRED READING

- ▶ J&M3 Ch. 11.1-11.5, Ch. 12.1-12.2
- ▶ Constituency tests
<http://people.umass.edu/nconstan/201/Constituency%20Tests.pdf>