

Building MathHub using React

Bachelor Thesis

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Abstract

Abstract will be added at the end

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1 Introduction

1.1 Math Information Systems

¹ ²

EdN:1

EdN:2

1.2 MathHub

1.3 Previous Implementation

Up until April 2018 the MathHub frontend was realized with Drupal. Drupal is an open source content-management framework used by millions of different websites. User interactions were handled by JavaScript modules in the JOBAD framework [KW14].

But in April 2018 a critical security flaw in the versions 6 to 8 went public. The problem was that Drupal in these versions accepts request parameters without any validation. This means it processes any input from anybody [Tun18]. To exploit this weakness an attacker doesn't even need to log in or have any other privileges on a vulnerable website [McC18]. With this flaw it is possible to inject malicious code and compromise a website in multiple ways. This can be used to access, change and delete private data and create backdoors to make future attacks possible. The Drupal community called this weakness "Drupalgeddon2" while its official name was "CVE-2018-7600". Some code that was injected installed the program XMRig Monero miner, which is a cryptocurrency mining program, as well as deleting other mining programs on the compromised system [Kum18]. The National Institute of Standards (NIST) and Technology gave Drupal a "Highly Critical" Rating because of this vulnerability [NIS]. After this flaw was discovered a patch was published and a warning to update every website that used a vulnerable version was given.

Since there have been multiple flaws in Drupal before that compromised MathHub, the decision to stop using it and rebuild MathHub from the ground up to not be affected by future attacks, was made. ³

EdN:3

- give a preview
- we need MathHub
- use a Frontend
- list sections

¹EdNOTE: why are those special and different

²EdNOTE: System to impart mathematical knowledge to people

³EdNOTE: This is too much detail. Shorten this

2 State of the art

2.1 Math Information Systems

- Zentral Blatt Math
- mlfdb
- Wolfram alpha
- isu-afp.org
- mathoverflow: Q&A site for mathematicians to discuss unsolved math problems
- Wikidata: central storage for Wikimedia
- Wikipedia: part of Wikimedia
- what can they do? what is their goal? what can we do different/better?

2.2 Building an interactive Frontend

⁴ Before starting to build a completely new MathHub frontend a different web framework had to be chosen. EdN:4

Polymer [Wika] is an open source JavaScript library developed and maintained by Google. It provides a set of features that make creating custom elements, that work like standard web components, easy. It is used for several Google services for example Youtube, Google Earth, Google Play Music etc. as well as Netflix, Electronic Arts and many other companies. ⁵ EdN:5

Another open source web framework from Google is **Angular**. [Wikib] This TypeScript library has framework architectures that simplifies the development of new web applications. It also has Angular Material. A collection of UI components that work in browsers, on mobile and desktop.

After using Angular on several Google projects, Evan You decided to create his own JavaScript framework called **Vue.js** [Wikic] Depending on the project it can be scaled between a framework and a library. Vue.js separates its view layer library from its support libraries for complex applications, to create an easy approach to the framework. [Git]

In the end the decision was made to use **React** developed by Facebook. ⁶ React is a component based framework that uses a virtual DOM to avoid unnecessary rerendering. Further details about React and how it is used can be found in section 3. EdN:6

⁴EdNOTE: list some differences between the frameworks

⁵EdNOTE: native support in Chrome

⁶EdNOTE: why?

3 Preliminaries

3.1 The core concept of React

React is an open source JavaScript library owned and maintained by Facebook. It was created to build interactive user interfaces (UI). For example it is used for Facebook and Instagram. What makes React unique is its use of a virtual Document Object Model (DOM). The concept of the virtual DOM is that when updating a website not everything is rendered again. React computes the differences between the last and the next page and only changes the necessary parts. On top of that it has conditional rendering which means that an item will only be rendered if it is shown. The advantage of virtual and conditional rendering is that this makes updating a website fast, but it comes with high RAM costs. The actual interface is made up of many different elements and components. Since a website that uses React can have many different features it is helpful to build new components.[Inca]

Since React was designed by Facebook, there was a need for a design pattern that handles a large code base better than MVC (Model View Controller). That is why they created Flux. The idea behind Flux is that data flows only in one direction to create unidirectional cycles. [Incb]

React does not have a styling system so its community created the Semantic UI React library to provide an easy way to maintain a consistent theme throughout the frontend. Of course it is still possible to use a different library or create new styling components but MathHub.info mostly uses Semantic UI React.

3.2 Building new components in React

React already has a large external library with a lot of different components⁷, but it is often necessary to make new ones that have a desired functionality. EdN:7
In JavaScript new components can be implemented by creating either a function or a class. Their input variables are called props and can only be read. Components return React elements that are ready to be rendered.⁸ EdN:8
Naturally a component can grow big rather quickly. Luckily it is possible to use components inside other components. This comes with the advantage that they can be reused in many different locations. Since props are read-only, updating the state can only affect lower components. If it is necessary to also change something in a higher component it is possible to "lift up" the state. This means adding the state that causes the change to the state of the component on a higher level and giving it back to the lower levels as a prop. If the update should affect a component on the same level creating a new component with that state that consist of all the one that are affected

⁷EdNOTE: clarify that components are node blocks of the virtual dom

⁸EdNOTE: In: props; state; out: children of the tree = \downarrow real leve:DOM

will make this possible. [Incc]

3.3 MMT and OMDoc

The abbreviation MMT is short for either meta-meta-theory or meta-meta-tool. Whereby meta-meta-theory represents the theoretical and meta-meta-tool the practical part of MMT. It is a knowledge representation framework that uses a combination of formal and informal languages to create a scalable module system for mathematical theories. That means that in MMT the features of the syntax and the semantics of a language are defined as individual, reusable modules. This way of building individual languages leads to a high degree of abstraction of advanced algorithms.

MMT integrates ⁹ the OMDoc format, which is a XML format ¹⁰ that describes a design for an uniform language for knowledge. EdN:9
EdN:10

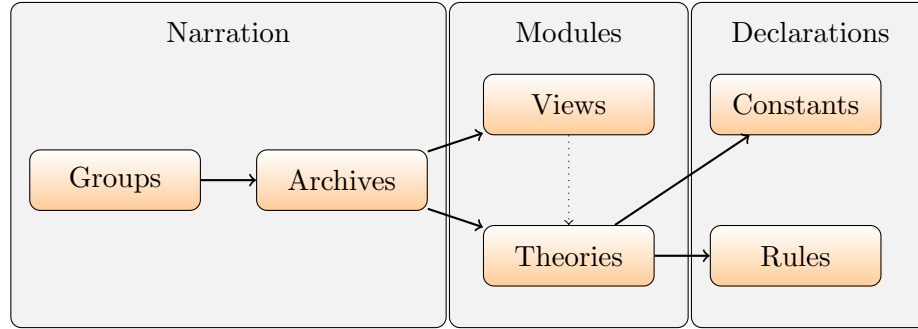


Figure 1: The MMT structure

To create a frontend that displays MMT it is important to understand its structure. First up on the highest level are the individual groups. Each group contains several archives. An archive can be described as a software project that provides a work flow for a language in MMT. ¹¹ Groups and archives are just used for navigation and narration purposes. The modules that can be found in an archive, make up the actual content. These are either a theory or a view that shows the relation between different theories. A theory is defined by its rules and constants, the so called declarations. ¹² EdN:11
[Rab] EdN:12

⁹EdNOTE: it uses OMDoc representation

¹⁰EdNOTE: general format for which we use XML

¹¹EdNOTE: group of document that typically are equivalent to a project

¹²EdNOTE: can be seen in figure ...

4 The Architecture of MathHub

4.1 MathHub.info Routes

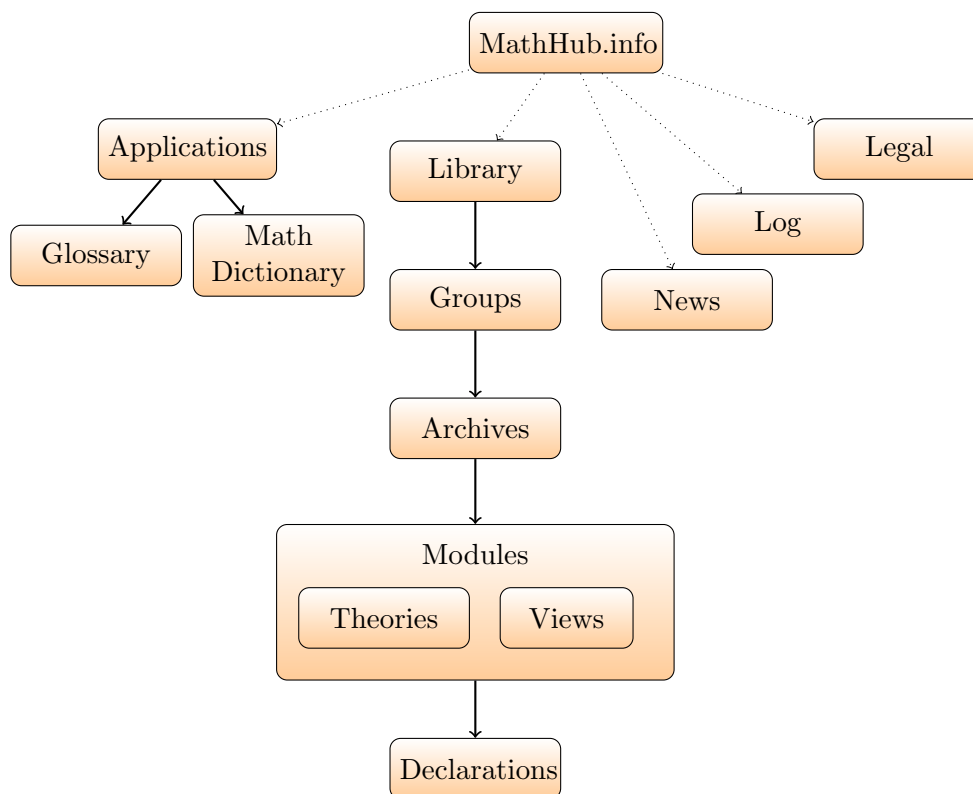


Figure 2: MathHub routes

To create a logical navigation system MathHub.info uses routes to divide its content into numerous pages, that can be accessed from the Homepage. The structure of these routes can be seen in figure 2.

First of is the main content of MathHub, the MMT library. It starts with the different groups. The next page displays the archives that belong to a specific group. Groups and archives exist only for narration and navigation purposes. So they don't have any actual content only meta information like names and descriptions. The actual content can be found in documents. These document consist of multiple modules (i.e. theories and views) as well as opaque elements that give the user additional information about the theories. So the archive-page has a list of all the documents in an archive. On the document-page the modules are displayed with all their declarations.

With the huge mathematical library of theories there are a lot of technical terms. The glossary is a collection of these expressions. There wouldn't be much value in to just having a collection without any additional features.

So the glossary also provides a definition for each term. Over the time many different authors have contributed to the theories, so it can happen that there are different terms that share a meaning. These synonyms can also be found in the glossary. Since many theories exist in multiple languages it makes sense to have a glossary available for every used language. Currently the biggest collection of terms are in the English glossary, followed by German and French. Smaller collections for Turkish and Romanian are also available as well as simplified and traditional Chinese.[Gin+]

Most of the times a user does not want to browse through the gigantic glossary to just find a single term. This is the reason why the Math Dictionary is a useful extension of the glossary. The main purpose of the Math Dictionary is to translate a term into another language and look up a definition of a specific expression.

There is also a page with all the latest news regarding MathHub, as well as a couple of static pages like licenses and privacy policy. At last there is a Log with the most recent messages from the backend.

4.2 Layout

Every page consists of three parts: A header, a footer and the actual content in between. This is illustrated with the Homepage as an example in figure 3.

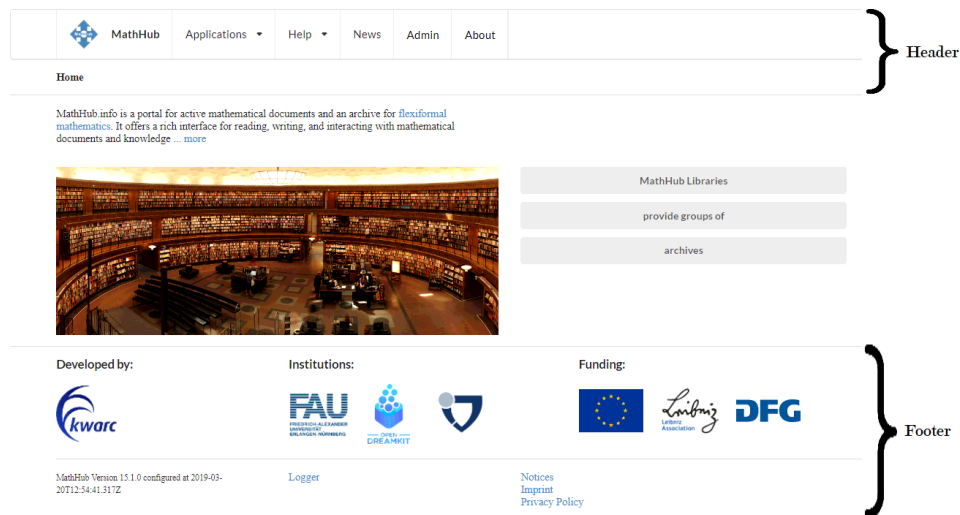


Figure 3: The Homepage

The header is a menu with the routes to Home, the news, the glossary and the Math Dictionary as well some external links. Under the menu there are breadcrumbs for an easier navigation. In the footer the logos of the institutions that are involved in MathHub can be found. There also are the

routes to the Log, the licenses, the imprint and the privacy policy. The body itself depends on the page the user is currently on.

4.3 Realization

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EdN:13

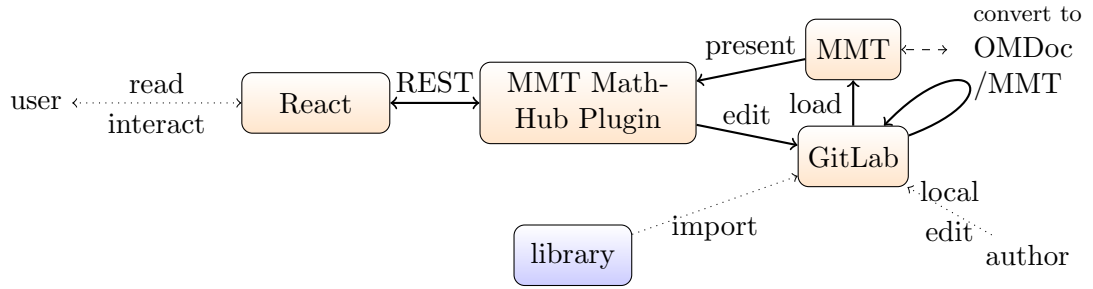


Figure 4: MathHub architecture

14

EdN:14

The React based frontend that is displayed in the browser is written in TypeScript. The use of Semantic UI React achieves an informal theme throughout MathHub.info. As shown in figure 4, the React frontend is in constant communication with the MMT MathHub plugin of an MMT server that provides the user with the actual content as well as several semantic services. The plugin responses follow the constraints set by REST (Representational State Transfer) and use the JavaScript Object Notation (JSON).

Whereas React is used for the presentation of the content documents, GitLab is used for their versioned storage. There the documents are organized into their proper repositories and converted from their source formats into OMDoc/MMT. These documents can be edited in a working copy of the GIT repository. Afterwards the author can submit the changes.

4.4 Communication with the Backend

As previously mentioned the frontend does not have any actual content. It gets the data from the MMT backend. The frontend has several clients that each communicate with a part of the server when their specific functionality is needed. The different clients are:

- a Library Client for everything related to the content of the library
- a Glossary Client that gets all the terms in a specific language

¹³EdNOTE: name pending

¹⁴EdNOTE: look for author and user pictures

- a Translation Client that is used by the Math Dictionary to search for a translation of a term
- a News Client
- a Log Client

The answers that are received from the backend use the JSON format. The data objects in JSON consist of attribute-value pairs and arrays. The frontend then uses these objects as props for React components.

5 MathHub Library Components

In this section the implementation of the different components of the MathHub library is discussed. The first page of the library is a list of all the groups of MathHub. Every group is rendered in its own React component that has the name of the group, a short teaser and links to the corresponding group-page.

5.1 Groups

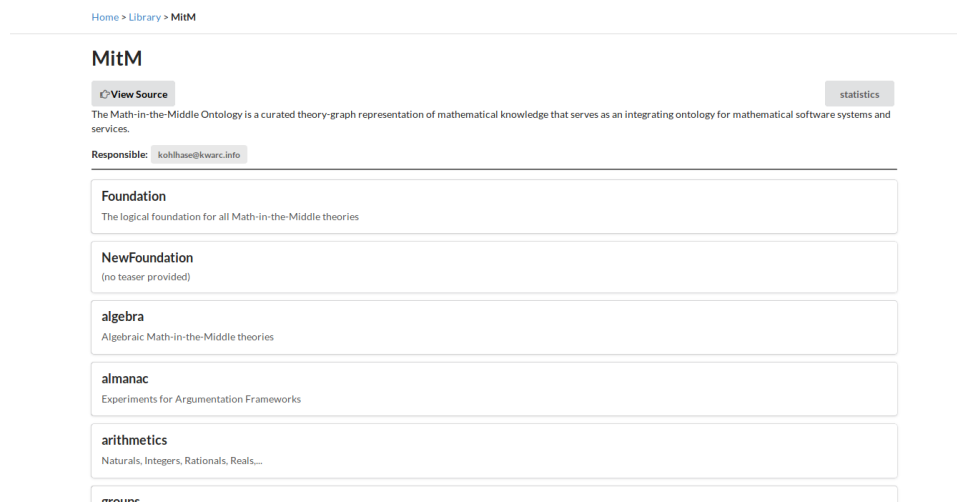


Figure 5: a group in the frontend

As an example figure 5 shows a screenshot of the MitM group as it is currently depicted on MathHub.info. Above the numerous archives the group page starts with a header that has the same structure for every group. It begins with a button that links to its source files on GitLab. After that follows a description that gives an overview of the groups content. The header ends with a list of e-mail addresses of the people that maintain the group.

Beneath that there is a list of all the corresponding archives. Every archive is its own React component that consists of a name and a short teaser that summarizes its content for the user. By clicking on an entry the user is taken to the corresponding archive-page.

5.2 Archives

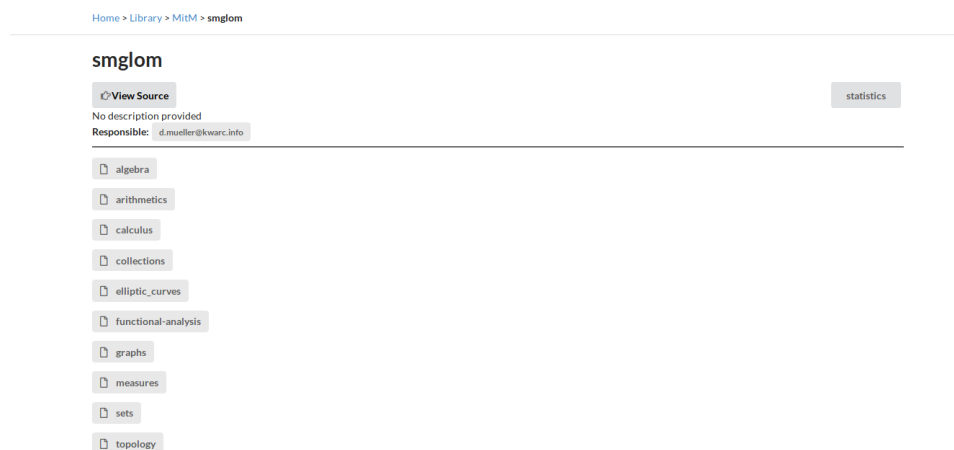


Figure 6: an archive in the frontend

Figure 6 shows that the structure of the archive-page is very similar to the group-page. It also starts with a header that consists of a button that links to the source files, a description of the archive and the e-mail addresses of the responsible people.

After the header follows a list of the documents in that archive. There is the main difference between the group-page and the archive page. The document entries do not have a teaser text so they just link to the document-page.

5.3 Documents

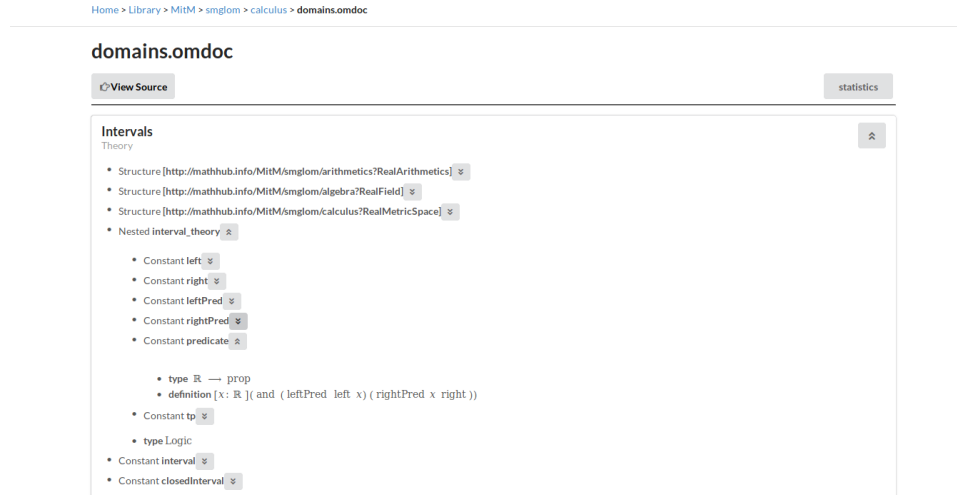


Figure 7: a document in the frontend

Depending on the document, the its page can be a combination of modules and opaque elements as well as links to further documents. Figure 7 displays a document in the OMDoc format. There is also a button that links to a documents source file on GitLab¹⁵ if it is in the OMDoc format.

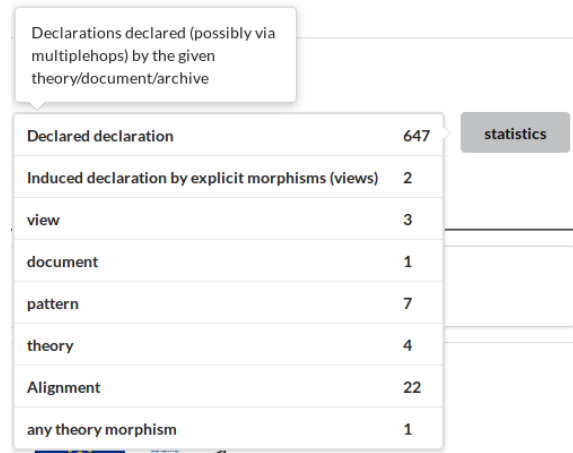
EdN:15

The modules are expandable React components that consist of a name, a type, either theory or view and a button to show further details. Clicking on the button shows all the declarations and nested theories inside of that module. These declarations (structure elements, constants, rule constants etc.) and theories can be further extended to show their own content.

In between the modules there can be opaque elements. These are just text that help the user to understand the content of the document. So opaque elements make up the informal part of theories in MMT.

¹⁵EdNOTE: + jupyter

5.4 Statistics



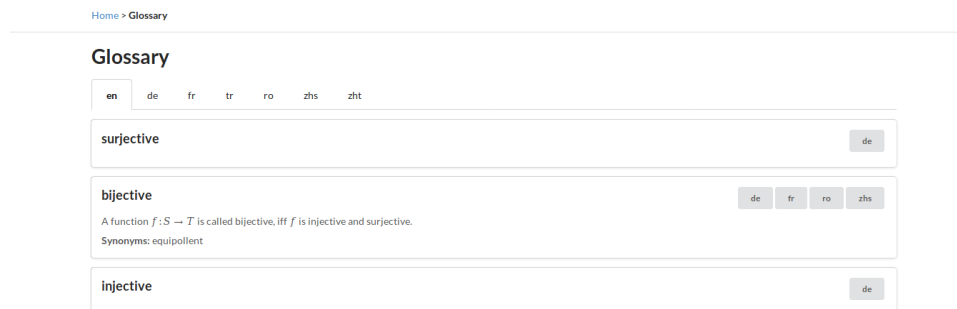
Declared declaration	647
Induced declaration by explicit morphisms (views)	2
view	3
document	1
pattern	7
theory	4
Alignment	22
any theory morphism	1

Figure 8: statistics in the frontend

On every group-, archive- and document-page there also is a statistics button that shows some available statistics about that particular group, archive or document. When the cursor hovers over a keyword of a statistic that keyword is explained in a pop-up as can be seen in figure 8.

6 The Applications of MathHub

6.1 Glossary



Home > Glossary

Glossary

en de fr tr ro zhs zht

surjective de

bijective de fr ro zhs
A function $f: S \rightarrow T$ is called bijective, iff f is injective and surjective.
Synonyms: equipollent

injective de

Figure 9: the glossary in the frontend

As shown in 9, the glossary-page has a tab for every available glossary. At any given time only the terms are rendered that have an entry in the currently selected language. Thus there are two possible ways to change languages. First by changing the language tab of the glossary or second

by clicking on a language-button inside an entry. If such a button with a different language is available, this means this particular entry also exists in that language.

To create a better overview the definition of a term is not immediately shown. By clicking on an entry its definition becomes visible.

6.2 Math Dictionary

The screenshot shows a web interface for a 'Math Dictionary'. At the top, there is a breadcrumb 'Home > Dictionary'. Below this, the title 'Math Dictionary' is centered. There are two dropdown menus: 'From:' with 'en' selected and 'To:' with 'de' selected. Below these is a text input field containing the word 'bijective'. A 'Translate' button is positioned below the input field. At the bottom, the German translation 'bijektiv' is shown, followed by its definition: 'Eine Funktion $f: S \rightarrow T$ heißt bijektiv, wenn f injektiv und surjektiv ist.'

Figure 10: the Math Dictionary in the frontend

Figure 10 displays the Math Dictionary of MathHub.info. To translate a term with the help of the Math Dictionary the user has to select the language from a dropdown menu in which the term currently is and also the language to which it should be translated into. Pressing the "translate" - button sends a translation request to the server. Until the server responds, the message "translating" is shown and the button is disabled to prevent sending too many translation requests at once. If a translation exists then the translated term, its definition and potential synonyms are shown and the button is enabled again. By selecting the same language for "from" and "to" the Math Dictionary can also be used to get the definition for an expression without searching the glossary.

7 Conclusion

16

EdN:16

8 Future Work

Obviously the work on a project like MathHub.info is never completely finished. There are still many features left that would be a great addition to the frontend to improve the practicality and the overall user experience.¹⁷ The biggest expansions that will be added to MathHub.info in the near future are TGView and MathWebSearch.

EdN:17

¹⁶EdNOTE: re-iterate everything

¹⁷EdNOTE: sounds too trivial?

8.1 TGView

TGView is a graph viewer with the task to visualize the relations between multiple theories to give a better overview over a system like MathHub. The distinctive feature of TGView is that it is entirely browser based.¹⁸ That means that its graphical interface is build on the client side to avoid sending a server request every time the user interacts with the interface, eg move or hide nodes. Otherwise it would be required to refresh the page on every single change to the graph. [RKM] EdN:18

To successfully integrate TGView into MathHub.info it is necessary to build a new React component from the existing JavaScript code.

- did the old MathHub.info have tgview? =, seperate MMT webpage, only now integrated
- browser based Graph viewer
- client side building to avoid page refresh when user changes the graph (eg hides nodes)
- has a graphical interface for actions with mouse without server requests
- javascript
- visualize theory relations for better understanding
- need to be build as a react component to be integrated into MathHub.info

8.2 MathWebSearch

Explanation needed!

8.3 Subset Frontends

8.4 Issue report: MathHub and content

8.5 Jupyter Integration

References

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¹⁸EdNOTE: backend to frontend

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¹⁹EdNOTE: use this: github.com/KWARC/bibs/kwarc.bib