## Stack:

```
main.cpp
                                                               [] ⊹∴ oc Share Run
                                                                                                   Output
2 #include <string>
3 #include <stack>
                                                                                                  Push element into stack:
6 void display(stack<string> pl);
                                                                                                  === Code Execution Successful ===
8 · int main() {
       stack<string> pl;
       cout<<"Push element into stack:" <<endl;</pre>
       pl.push("C++");
       pl.push("Java");
       pl.push("Python");
       if (!pl.empty()) {
          pl.pop();
           display (pl);
          cout<< "The elements have been popped"<<endl;</pre>
25 void display(stack<string> pl) {
       while (!pl.empty()) {
          cout << pl.top() << endl;</pre>
           pl.pop();
```

```
C/C++
#include <iostream>
#include <stack>
using namespace std;
void display(stack<string> pl);
int main()
    stack<string> pl;
    cout<<"Push elements into stack:" <<endl;</pre>
    //add items to the stack
    pl.push ("C++");
    pl.push ("Java");
    pl.push ("Python");
    cout<<"Initial Stack:"<< endl;</pre>
    display (pl);
    cout<<"ln" <<"Find Stack:";</pre>
    pl.pop();
    return 0;
}
```

```
void display(stack<string>pl)
{
    while (!pl.empty()){
       cout << pl.top() << endl;
       pl.pop();
    }
}</pre>
```

## Queue:

```
C/C++
#include <iostream>
#include <string>
#include <queue>
using namespace std;
void display(queue<string> pl);
int main() {
   queue<string> pl;
    cout<<"Push element into queue:" <<endl;</pre>
    //add items to the queue
    pl.push("C++");
    pl.push("Java");
    pl.push("Python");
    cout << "Initial Queue: " << endl;</pre>
    display(pl);
    if (!pl.empty()) {
        pl.pop();
        cout << "Queue after popping an element:" << endl;</pre>
        display (pl);
    } else {
        cout << "The queue is empty." << endl;</pre>
    return 0;
}
void display(queue<string> pl) {
```

```
queue<string> temp = pl;
while (!temp.empty()) {
    cout << temp.front() << " ";
    temp.pop();
}</pre>
```