

SHONEN JUMP GRAPHIC NOVEL

Story & Art by

Masashi Kishimoto volume **2**

JUMP COMICS



NARUTO

ナルト

BOOK #2:
THE
WORST
POSSIBLE
CLIENT



岸本 斉史

...
SHOULD
QUIT
AS
NINJAS



ALL 3
OF
YOU
...

ナンバー



8 : YOU FAILED!!!

-Lone-Scanlation-

Raw from gotlurk
Translation by Troy



HERE IS THE
LIST OF
HIS PAST
STUDENTS
AND THEIR
RECORDS.

YOU'RE
WORRIED?
HERE!



WHAT
KIND OF
SENSEI IS
HE?
IS HE
STRICT?

THE
JOUNIN
FOR
NARUTO'S
TEAM #7

WHAT THINGS
YOU WANT TO
ASK THAT
YOU'D
INVITE ME
TO LUNCH?



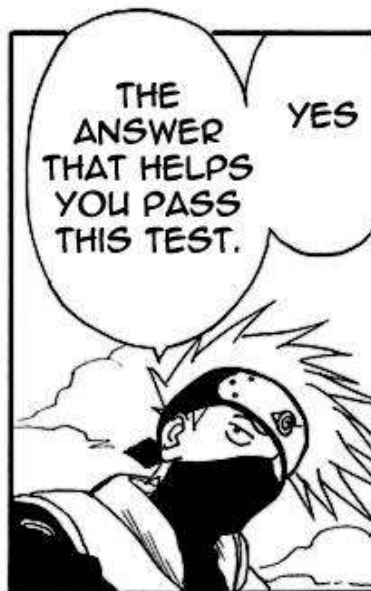
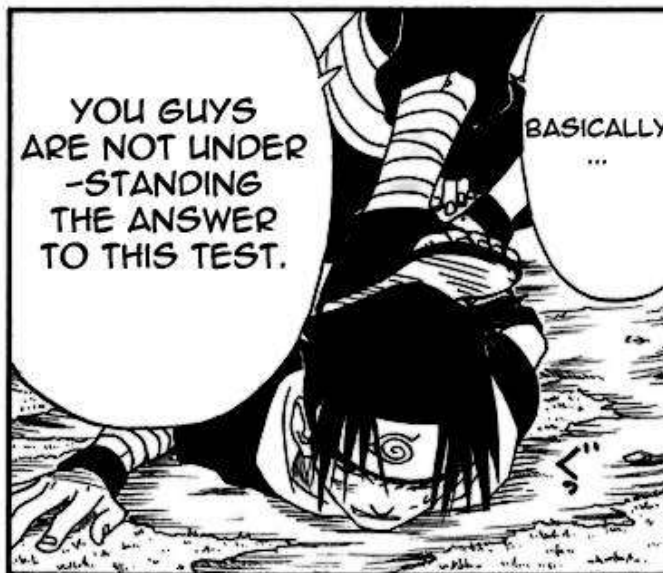
THIS...
THIS IS!!!



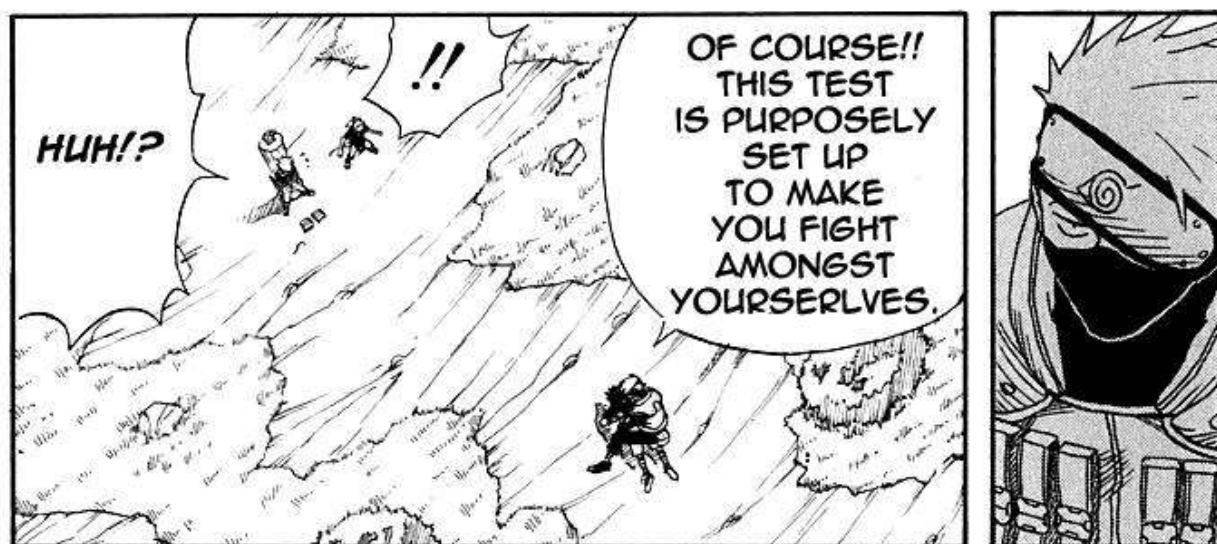
ABOUT
KAKASHI
...?













YOU WERE ONLY THINKING ABOUT SASUKE, WHO WAS FAR AWAY.

SASUKE INSTEAD OF NARUTO, WHO WAS RIGHT NEXT TO YOU...

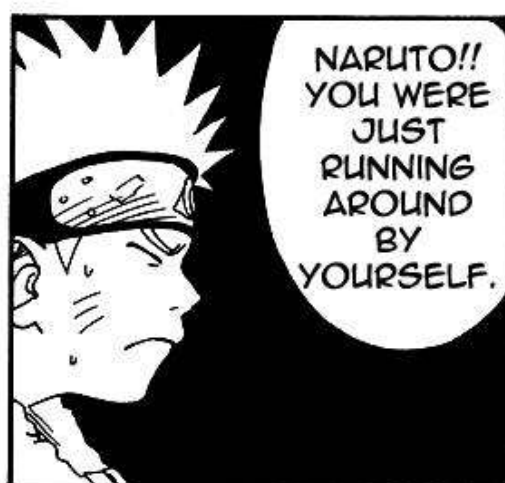


YET ... YOU GUYS ...



... EVERY-THING YOUR-SELF.

SASUKE!! YOU JUST ASSUMED THE OTHERS WOULD GET IN YOUR WAY AND TRIED TO DO ...



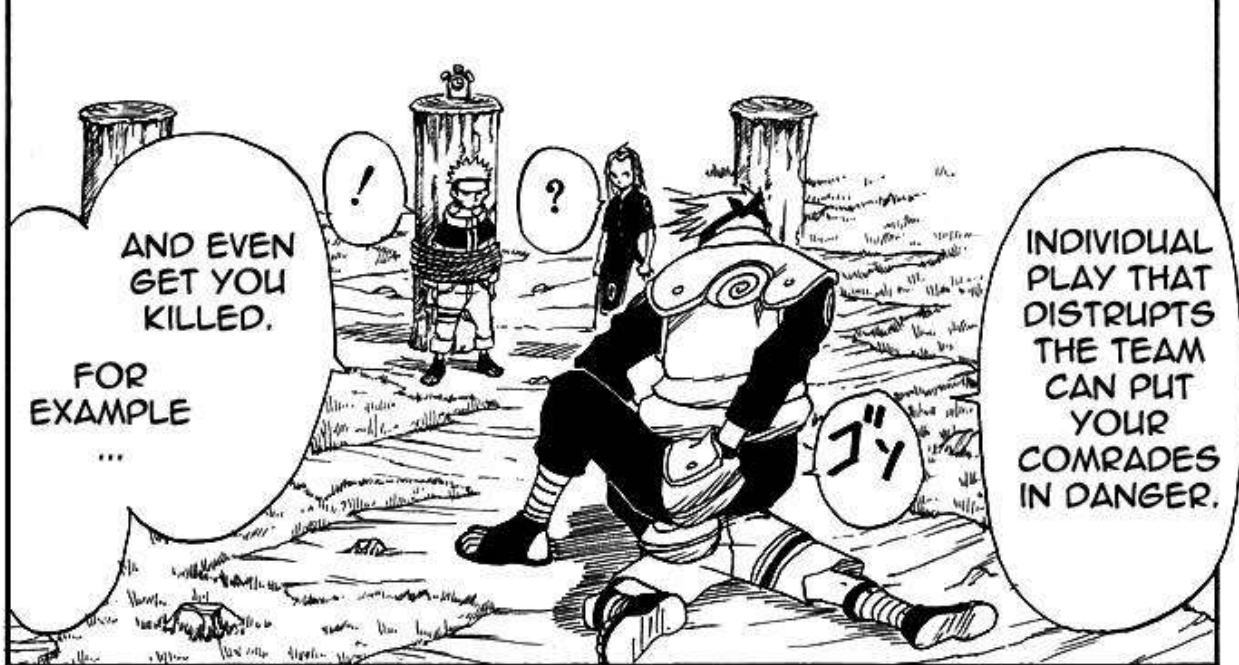
NARUTO!! YOU WERE JUST RUNNING AROUND BY YOURSELF.



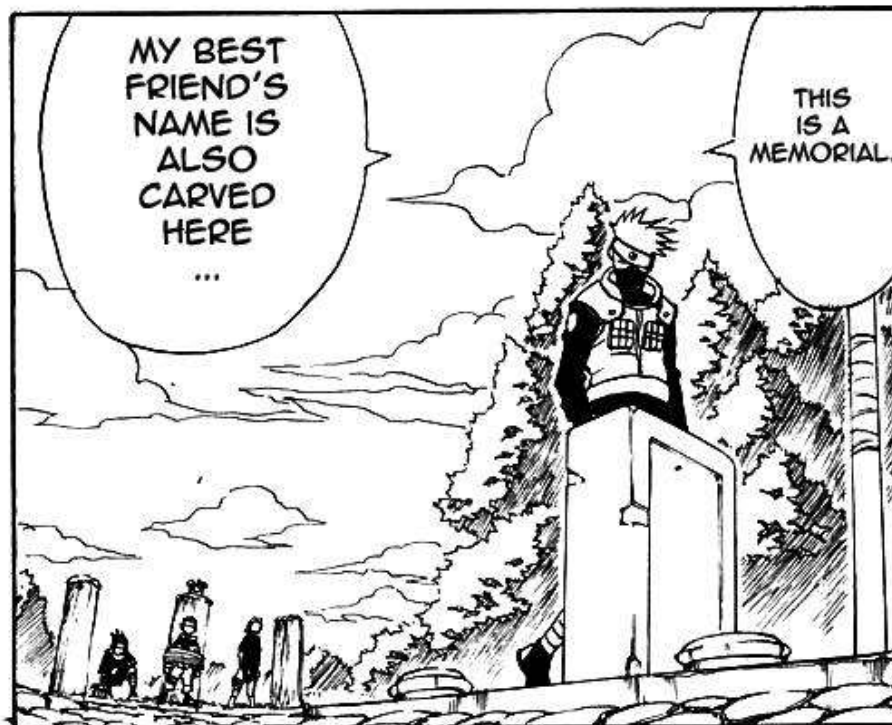
BUT WHAT'S EVEN MORE IMPORTANT IS "TEAMWORK".

THE DUTIES ARE DONE BY THE TEAM.

OF COURSE SUPERIOR INDIVIDUAL ABILITY IS IMPORTANT TO A NINJA.







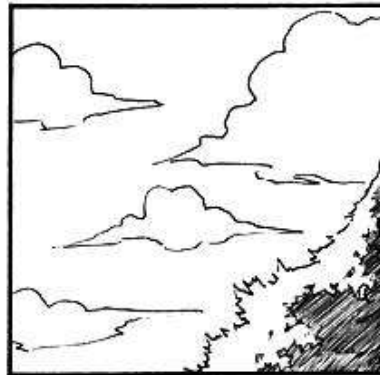




SFX: RUMBLING OF STOMACH



SFX: RUMBLING OF STOMACH





WITHOUT
FOOD, HE'LL
JUST BE IN
THE WAY AND
THAT WILL
ONLY HURT
US.



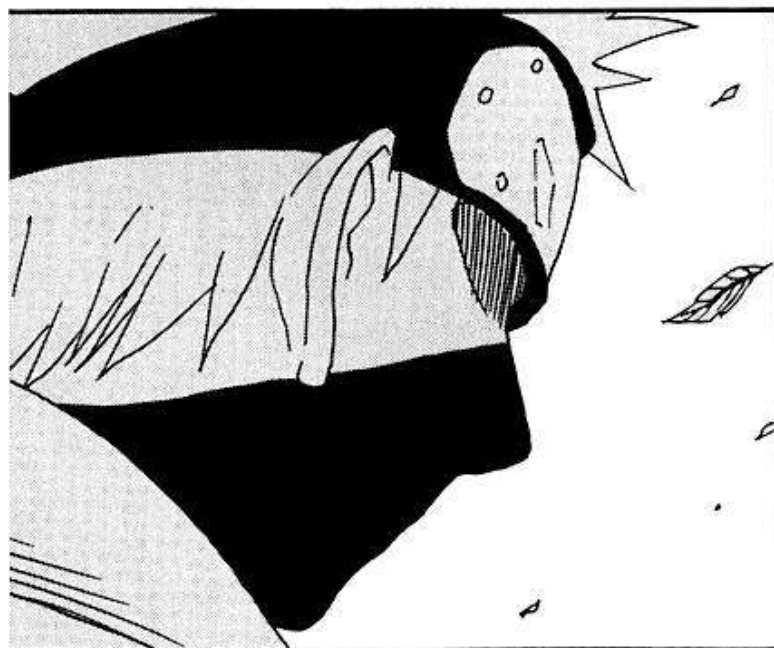
HEY
SASUKE-
KUN,
SENSEI
JUST
SAID
...

AFTER
LUNCH
WE'LL
WORK
TOGETHER
AND GET
THE BALLS.

DON'T
WORRY, I
DON'T
SENSE
HIM NEAR
HERE.

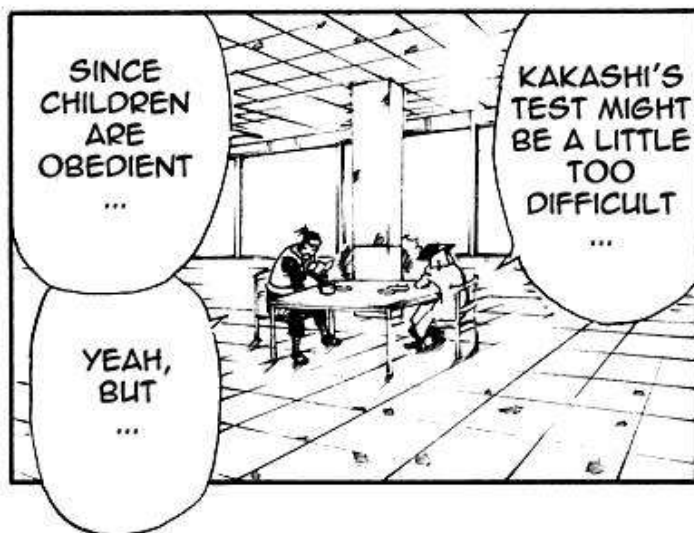


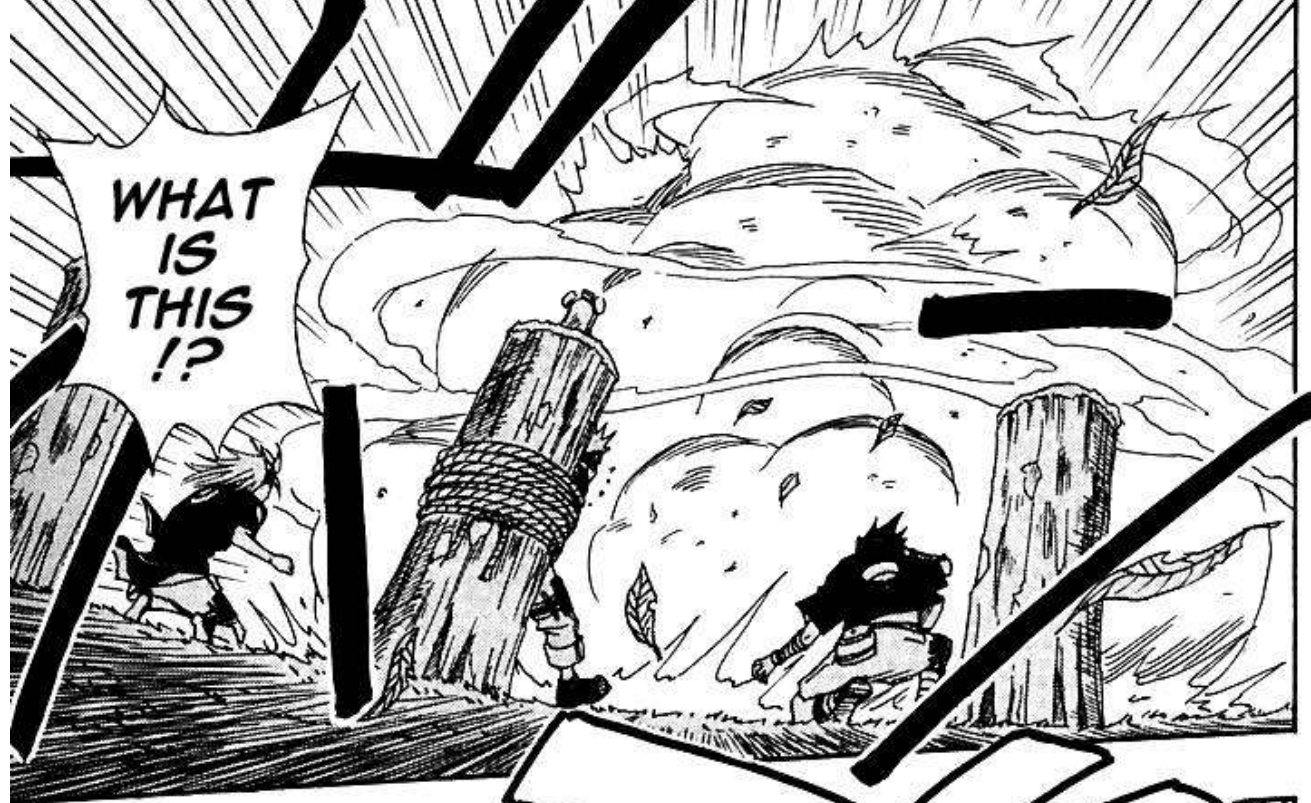
SASUKE
KUN
...



SAKURA-
CHAN
...













THESE ARE EARLY DRAWINGS OF KONOHAMARU AND HIS TUTOR.

I REMEMBER THE KONOHAMARU DESIGN BEING VERY DIFFICULT. HE'S SMALLER THAN NARUTO BUT HAS THE SAME KIND OF ENERGY AND INSIDE MY MIND, I COULDN'T SEPARATE HIM FROM NARUTO. I TRIED TO MAKE HIM WITH LARGE EYES, BUT IT DIDN'T WORK. HE LOOKED TOO MUCH LIKE A CERTAIN OTHER CHARACTER... SO THEN I TRIED REALLY SMALL EYES AND GUESS WHAT, HE WAS SUPER CUTE SO I DECIDED ON THAT. AS FOR HIS TUTOR EBISU, I DECIDED ON HIM AFTER ONE DRAWING, THE ABOVE PICTURE. YET, I REALLY LIKE HIS DESIGN, KIND OF...