

TiGL

2.1.4

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1 Overview

The TiGL Geometry Library can be used for easy processing of geometric data stored inside CPACS data sets. TiGL offers query functions for the geometry structure. These functions can be used for example to detect how many segments are attached to a certain segment, which indices these segments have, or how many wings and fuselages the current airplane configuration contains. This functionality is necessary because not only the modeling of simple wings or fuselages but also the description of quite complicated structures with branches or flaps is targeted. The developed library uses the Open Source software OpenCASCADE to represent the airplane geometry by B-spline surfaces in order to compute surface points and also to export the geometry in the IGES/STEP/STL/VTK format. The library provides external interfaces for C/C++, Python, MATLAB and FORTRAN.

1.1 What is TiGL

In order to perform the modeling of wings and fuselages as well as the computation of surface points effectively, a geometry library was developed in C++. The library provides external interfaces for C and FORTRAN. Some of the requirements of the library were:

- Ability to read and process the information stored in a CPACS file for wings and fuselages,
- Possibility to extend to engine pods, landing gear and other geometrical characteristics,
- Ability to build up the three-dimensional airplane geometry for further processing,
- Ability to compute surface points in Cartesian coordinates by using common aircraft parameters,
- Possibility to be expanded by additional functions such as area or volume computations,
- Possibility to export the airplane geometry in the IGES format.

The developed library uses the Open Source software OpenCASCADE to represent the airplane geometry by B-spline surfaces in order to compute surface points and also to export the geometry in the IGES format. OpenCASCADE is a development platform written in C++ for CAD, CAM, and CAE applications which has been continuously developed for more than ten years. The functionality covers geometrical primitives (for example points, vectors, matrix operations), the computation of B-spline surfaces and boolean operations on volume models.

Apart from the already specified requirements above, the geometry library offers query functions for the geometry structure. These functions can be used for example to detect how many segments are attached to a certain segment, which indices these segments have, or how many wings and fuselages the current airplane configuration contains. This functionality is necessary because not only the modeling of simple wings or fuselages but also the description of quite complicated structures with branches or flaps is targeted.

1.2 TiGL Viewer

In order to review the geometry information of the central data set a visualization tool, TiGL Viewer, was developed. The TiGL Viewer allows the visualization of the used airfoils and fuselage profiles as well as of the surfaces and the entire airplane model. Furthermore, the TiGL Viewer can be used to validate and test the implemented functions of the geometry library, for example the calculation of points on the surface or other functions to check data that belong to the geometry structure.

2 Usage

In order to use the TiGL library in a C program, you have to link against the TiGL as well as the TiXI library. The TiXI (TiXI Xml Interface) is used to read in the XML-based CPACS files. It can be obtained from the project site <http://tixi.googlecode.com>. In addition to the libraries itself, one needs to include the corresponding header files:

```
#include "tigl.h"
#include "tixi.h"
```

For example, to open a CPACS configuration, one can use

```
TixiDocumentHandle tixiHandle;
TiglCPACSConfigurationHandle tiglHandle;
tixiOpenDocument("aFileName", &tixiHandle);
tiglOpenCPACSConfiguration(tixiHandle, "aConfigurationUID", &tiglHandle);
```

For more details and for the usage from Python or Matlab, see the examples in the

`TIGL_INSTALL_DIR/share/doc/tigl/examples`

directory.

3 Examples

TiGL ships with three examples of how to use the API from different programming languages: C/C++, Python and MATLAB. All examples can be found in the

`TIGL_INSTALL_DIR/share/doc/tigl/examples`

directory.

In order to run a TiGL based project, make sure to add

- `TIGL_INSTALL_DIR/bin` and `TIXI_INSTALL_DIR/bin` to *PATH* on *Windows*
- `TIGL_INSTALL_DIR/lib(64)` and `TIXI_INSTALL_DIR/lib(64)` to *LD_LIBRARY_PATH* on *Linux*
- `TIGL_INSTALL_DIR/lib` and `TIXI_INSTALL_DIR/lib` to *DYLD_LIBRARY_PATH* on *Mac*

C-Demo

This program is given by the file

`c_demo.c`

and can be built using the makefiles shipped with the example.

On *Windows*, open a visual studio command prompt, go into the

`TIGL_INSTALL_DIR/share/doc/tigl/examples`

directory. Open `makefile.msvc` in a text editor and change `TIGL_HOME` and `TIXI_HOME` to the appropriate directories. Then enter

```
nmake /f makefile.msvc
```

to build the `c-demo.exe`.

On *Linux*, open a shell and go into the directory

`TIGL_INSTALL_DIR/share/doc/tigl/examples`

Open `makefile.gnu` in a text editor and change `TIGL_HOME` and `TIXI_HOME` to the appropriate directories. Then type

```
make -f makefile.gnu
```

to build the `c-demo`.

To build this example program by yourself without a makefile, one has to link against the following libraries:

- (lib)TIGL
- (lib)TIXI

The OpenCASCADE libraries should be automatically linked by the TiGL shared library.

To run this program, call it with a CPACS file, e.g.

```
c-demo simpletest.cpacs.xml
```

Python-Demo

The Python demo is similar to the C demo. In order to make it work, one needs to add

```
TIGL_INSTALL_DIR/share/tigl/python  
TIXI_INSTALL_DIR/share/tixi/python
```

to the PYTHONPATH environment variable. Afterwards, test it with

```
python python_demo.py simpletest.cpacs.xml
```

MATLAB-Demo

To run the MATLAB demo, one has to make sure, that the TiGL and Tixi libraries can be found by setting the path variables as described above.

The MATLAB bindings can be found in the following directories:

```
TIGL_INSTALL_DIR/share/tigl/matlab  
TIXI_INSTALL_DIR/share/tixi/matlab
```

Please add both directories to the MATLAB path using the 'path' command of MATLAB.

The demo can be called as a function by entering

```
matlab_demo('simpletest.cpacs.xml')
```

JAVA-Demo

To compile the Java Demo (JavaDemo.java), you have to link against the following libraries

- commons-logging (Apache Commons logging)
- jna and jna-platform (Sun Java Native Access)
- tigl (the JAR file can be found in TIGL_INSTALL_DIR/share/tigl/java)

Under Windows it is important to choose the right TiGL library matching to the Java Virtual Machine. That means if you use a 64 Bit JVM, use the TiGL 64 bit library and vice versa.

4 TiGL Viewer

The TiGL Viewer is a 3D viewer for CPACS geometries. In addition, it also allows opening standard CAD file formats like IGES, STEP and BREP. Historically, TiGL Viewer was created as a TiGL debugging tool to visualize the modeled geometries.

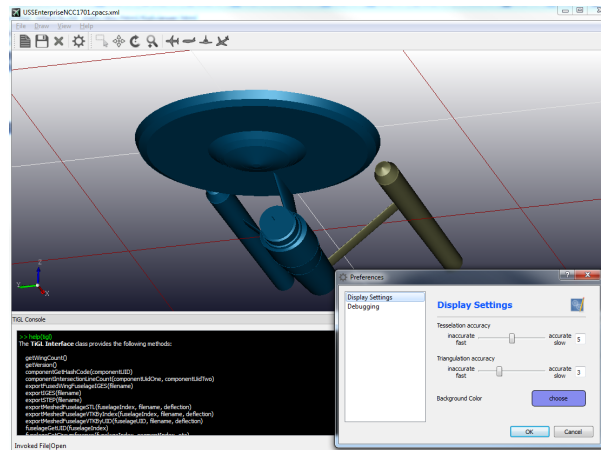


Figure 1: The TiGL Viewer showing a CPACS model of the Enterprise NCC 1701

Features of TiGL Viewer

- 3D Visualization CPACS, STEP, IGES, BREP, and STL files
- Creation of screen shots
- Conversion of geometries into standard CAD file formats
- Conversion into mesh formats such as STL, VTK, and COLLADA (for Blender rendering)
- A powerful [scripting console](#) that allows automatizing typical workflows, such as creating screen shots or making some debug plots.
- CPACS specific:
 - Display single CPACS entities such as wings, fuselages, profiles and guide curves
 - Compute and export a trimmed aircraft configuration
 - Compute discrete points on wings/fuselages using TiGL functions

4.1 Navigation in the 3D view

The most often used navigation functions are included in the tool bar

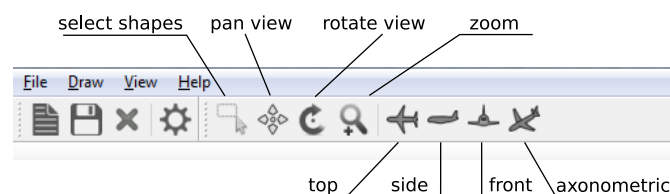


Figure 2: The navigation panel

Here, one can use

- "Select shapes" to select some parts ("shapes") of the geometry with the mouse.
- "Pan view" to translate the whole geometry with the mouse
- "Rotate view" to rotate the view point with the mouse

- "Zoom" to zoom in or out with the mouse
- "Top" to see the top view of the geometry
- "Side" to see the side view of the geometry
- "Front" to see the front view of the geometry
- "Axonometric" to see the axonometric view of the geometry

More functions can be found in the "View" menu.

4.2 Keyboard shortcuts

All actions in the TiGL Viewer can be accessed using the application menu or the context menu inside the 3D view. To improve usability, some the actions can also be executed with keyboard shortcuts. The most practical ones are:

Basic actions

Keys	Action
Ctrl+O	open file
Ctrl+S	save file
Ctrl+Q	close program

Change view

Keys	Action
1	Front view
2	Back view
3	Top view
4	Bottom view
5	Left view
6	Right view
Ctrl-D	Axonometric view
+	Zoom in
-	Zoom out
Ctrl-W	Toggle display of wireframe
Alt-C	Toggle display of console
Ctrl-E	Enable zoom mode
Ctrl-T	Enable pan view mode
Ctrl-R	Enable rotate view mode
Ctrl-A	Fits all objects into view
Ctrl-G	Toggle display of grid

4.3 The Settings

The settings dialog allows some customization of the visualization of objects and the export of meshes. It is opened by clicking on File -> Settings.

Display Settings

- Tessellation accuracy: the accuracy how the mathematical geometries are converted to triangles. The higher this setting is, the more triangles are created. High values typical require more computation time. **Default: 5.**
- Triangulation accuracy: similar to tessellation accuracy, but only used for export of triangular meshes (VTK, COLLADA, STL). **Default: 5.**
- Background color: base color of the 3D viewer's background gradient.

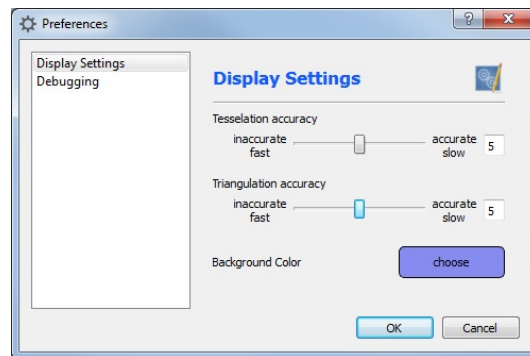


Figure 3: The display settings dialog

Debugging

- Enumerate faces: If enabled, a number will be displayed next to each face in the viewer. This helps to understand the order of face creation. Mostly useful for TiGL developers. **Default: off**
- Debug boolean operations: Boolean operations tend to be quite unstable due to the problems in the OpenCASCADE kernel. To improve the debugging of such operations, TiGL Viewer can export intermediate geometries as BREP files to disk. These files can again be displayed in the TiGL Viewer. In case of an error, these files should be send to the TiGL developers. The files are placed inside the current working directory. **Default: off**

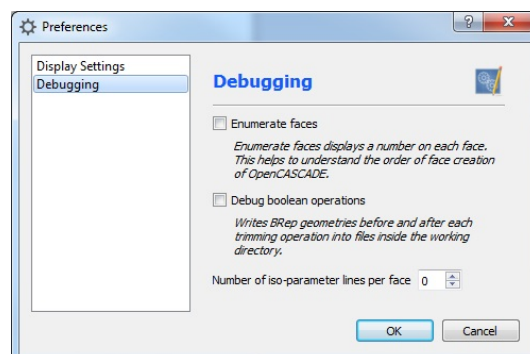


Figure 4: The debugging dialog

4.4 Graphics Customization

The rendering of all geometrical objects can be customized to some extent. In order to modify some rendered objects, select the objects of interest and **press the right mouse button** inside the 3D view. The following actions are available:

- Setting the material (which affects the shading behavior)
- Setting the object color and transparency
- Toggle between wireframe and shading rendering

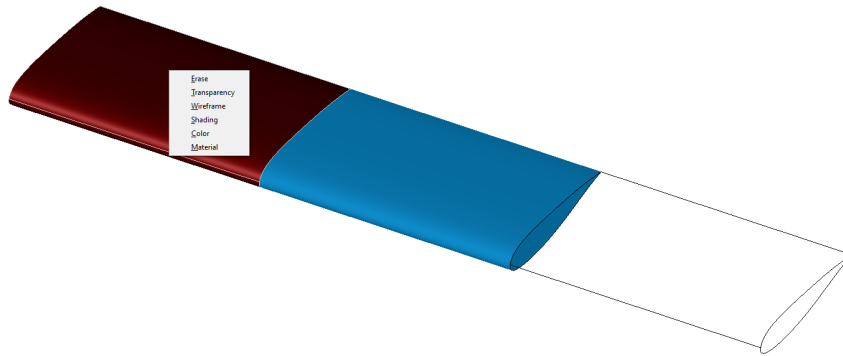


Figure 5: Different shading settings (glossy red, plastic blue, wireframe)

4.5 Mobile platforms

A simplified version of the TiGL Viewer is also available for mobile devices based on Android. It can be downloaded from the [Google play store](#).



Figure 6: The TiGL Viewer App for Android

4.6 The TiGL Viewer Console

TiGL Viewer comes with a powerful JavaScript console that allows automatizing small workflows or helps debugging of geometries. To show and hide the console, press **ALT+C**.

The console has two purposes

1. to show all kinds of error messages, warnings etc. from the TiGL and OpenCASCADE engine
2. to enter user code to steer the TiGL Viewer application

In many cases, the user wants to open a CPACS file and execute TiGL function to compute and draw some points on the aircraft surface. Another use case would be to automatize the creation of screenshots of a changing aircraft geometry.

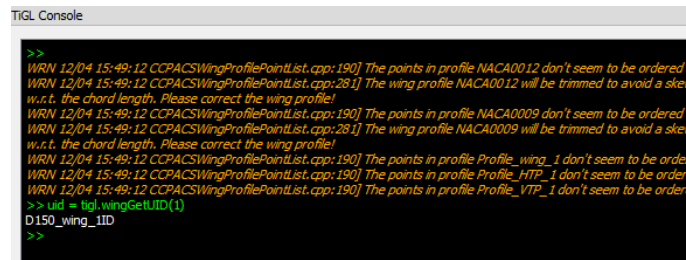


Figure 7: The scripting console

We copied some practical features from the famous bash terminal to improve the usability of the console. This includes a history of the recently typed commands. Just type

```
history
```

To navigate through the recent commands from the history, use the up and down arrow keys.

To clear the console, enter

```
clear
```

For a general help, type in

```
help
```

4.6.1 Basic use

The console understands all kinds of JavaScript elements. Thus, typical constructs like loops, functions, and even classes can be defined. Instead of typing the code into the console, TiGL Viewer can also load and execute a script file. If you want to load a script file during the startup of TiGL Viewer, use the `--script` option:

```
TiGLViewer --script myscript.js [--filename aircraft.cpacs.xml]
```

The `ans` object: The result of the last command will be stored in a variable `ans`. This can be sometimes quite practical:

```
>> 2+3
5
>> ans*ans
25
>> ans - 5
20
```

In addition to pure JavaScript, TiGL Viewer offers some function to draw points, vectors and TiGL shapes.

Draw a point at (0,0,0)

```
drawPoint(new Point3d(0,0,0));
```

Draw an arrow in z direction

```
pnt = new Point3d(0,0,0);
dir = new Point3d(0,0,5);
drawVector(pnt, dir);
```

Draw the first fuselage of a cpacs file

```
uid = tigl.fuselageGetUID(1);
shape = tigl.getShape(uid);
drawShape(shape);
```

In case you want to do some vector arithmetic, we defined the `Point3d` class, which offers some basic vector functionality:

```
>> p = new Point3d(10,0,0)
Point3d(10,0,0)
>> p.length()
10
>> p.add(p)
Point3d(20,0,0)
>> p.normalized()
Point3d(1,0,0)
>> p.dot(p)
100
>> p.mult(0.5)
Point3d(5,0,0)
>> q = new Point3d(0,10,0)
Point3d(0,10,0)
>> p.cross(q)
Point3d(0,0,100)
```

To get a list of all `Point3d` methods, enter

```
help(new Point3d);
```

4.6.2 The main application objects

The TiGL Viewer scripting engine consists of four main objects. The whole application can be controlled with only these four objects. These are `app`, `app.viewer`, `app.scene`, and `tigl`.

The scripting engine contains a `help()` function that shows the available methods and properties for each object. To show the help for e.g. the `tigl` object, enter

```
help(tigl);
```

4.6.2.1 The `app` object

This is the main object of the application. It is used to load and save files, load scripts, control the application's window size, and also close the application. Some methods of the `app` object are

method	description
<code>openFile</code>	opens a file (CPACS, STEP, IGES, BREP)
<code>saveFile</code>	saves all visible objects to a file (STEP, IGES, BREP, STL)
<code>openScript</code>	executes a TiGL Viewer script file
<code>closeConfiguration</code>	closes the current CPACS configuration and clears the scene
<code>close</code>	terminates TiGL Viewer

To get a list of all methods and properties, enter `help(app)` in the TiGL Viewer console.

4.6.2.2 The `app.viewer` object

This object controls the rendering of the 3D view. It can be used to

- change the camera position,
- make screen shots,
- set the background color or a background image,
- and fit all objects into the view.

There are different options, to make a screen shot of the viewer. The simplest is

```
app.viewer.makeScreenshot("myfile-white.jpg");
```

This will create a screenshot with a white background color and the size of the image will be the size of the viewer's window. To disable the white background, type

```
app.viewer.makeScreenshot("myfile.jpg", false);
```

In addition, you can also control the size of the resulting image file. However, **this feature does not work in Linux or Mac OS X**. The syntax is the following:

```
app.viewer.makeScreenshot("myfile-large.jpg", true, 1500, 1000);
```

The most important methods of the *app.viewer* object are:

method	description
setBackgroundColor	sets a solid background color (RGB triple, 0..255)
setBackgroundGradient	sets a background with gradually darkening color(RGB triple, 0..255)
viewTop	moves camera to the top view
viewFront	moves camera to the front view
viewLeft	moves camera to the left view
viewAxo	changes camera to axonometrix view (top, left, front)
fitAll	fits all objects into the viewer window
zoomIn	zooms in the camera
zoomOut	zooms out the camera

To get a list of all methods and properties, enter

```
help(app.viewer);
```

in the TiGL Viewer console.

4.6.2.3 The app.scene object

The application scene controls, which objects are shown in the 3D view. Thus, it offers methods to display objects and points, to clear the whole scene and modifying the grid display.

The most important *app.scene* methods are:

method	description
wireFrame	if argument is true, all objects will be displayed in wireframe mode
displayShape	displays a TiGL geometry (e.g. got from <code>tiGL.getShape("wingUID")</code>)
drawPoint	draws a point (e.g. <code>app.scene.drawPoint(0,0,10)</code>)
drawVector	draws a vector/arrow (e.g. <code>app.scene.drawVector(x,y,z,dx,dy,dz)</code>)
deleteAllObjects	clears the scene
gridOn	displays the grid
gridOff	turns off the grid display
gridXY	Sets the grid into the X-Y plane
gridXZ	Sets the grid into the X-Z plane
gridYZ	Sets the grid into the Y-Z plane
gridCirc	Switches the grid into polar form
gridRect	Switches the grid into cartesian form

To get a list of all *app.scene* methods and properties, enter:

```
help(app.scene);
```

4.6.2.4 The tiGL object

The *tiGL* object is used to access the TiGL library functions. Currently, not all functions are wrapped.

These are the functions currently wrapped by the scripting interface

- `getWingCount()`
- `getVersion()`
- `componentGetHashCode(componentUID)`
- `componentIntersectionLineCount(componentUidOne, componentUidTwo)`
- `exportFusedWingFuselageIGES(filename)`
- `exportIGES(filename)`
- `exportSTEP(filename)`
- `exportMeshedFuselageSTL(fuselageIndex, filename, deflection)`
- `exportMeshedFuselageVTKByIndex(fuselageIndex, filename, deflection)`
- `exportMeshedFuselageVTKByUID(fuselageUID, filename, deflection)`
- `fuselageGetUID(fuselageIndex)`
- `fuselageGetCircumference(fuselageIndex, segmentIndex, eta)`
- `fuselageGetPoint(fuselageIndex, segmentIndex, eta, zeta)`
- `fuselageGetSegmentUID(fuselageIndex, segmentIndex)`
- `fuselageGetSegmentVolume(fuselageIndex, segmentIndex)`
- `getFuselageCount()`
- `fuselageGetSegmentCount(fuselageIndex)`
- `wingGetUpperPoint(wingIndex, segmentIndex, eta, xsi)`
- `wingGetUID(wingIndex)`
- `wingGetLowerPoint(wingIndex, segmentIndex, eta, xsi)`
- `wingGetUpperPointAtDirection(wingIndex, segmentIndex, eta, xsi, dirx, diry, dirz)`
- `wingGetLowerPointAtDirection(wingIndex, segmentIndex, eta, xsi, dirx, diry, dirz)`
- `wingGetChordPoint(wingIndex, segmentIndex, eta, xsi)`
- `wingGetChordNormal(wingIndex, segmentIndex, eta, xsi)`
- `wingGetSegmentCount(wingIndex)`
- `wingGetSegmentUID(wingIndex, segmentIndex)`
- `getErrorString(errorCode)`
- `getShape(uid)`

In comparison to the C/C++ API, the scripting functions don't return error codes. Instead, an exception is thrown in case of an error, e.g. if no CPACS file is currently open.

The use of these functions is analog to the TiGL functions of the C API. The only exception is the `tigl.getShape(uid)` method. It can be used to return the CAD representation of a CPACS entity. Currently, only wings, fuselages, wing segments, and fuselage segments can be returned by `getShape`. The returned shape can then be rendered using the `drawShape` command.

The point sampling functions (e.g. `fuselageGetPoint`, `wingGetChordPoint`, ...) return a `Point3d` object.

Example

```
app.openFile("aircraft.cpacs.xml");
p = tigl.wingGetUpperPoint(1, 1, 0.5, 0.2);
drawPoint(p);
```

4.6.3 Examples

Here are some real life examples how to use the scripting engine:

Open a file

```
app.openFile("airplane.cpac.xml");
```

Change to top view and save screenshot to image.png

```
app.viewer.viewTop();
app.viewer.fitAll();
app.viewer.zoomOut();
app.viewer.makeScreenshot("image.png");
```

*Convert a **STEP** file into **IGES** format and close TiGL Viewer*

```
app.openFile("part.stp");
app.saveFile("part.igs");
app.close();
```

Display all wings of an aircraft (which is already opened)

```
for (iwing = 1; iwing <= tigl.getWingCount(); ++iwing) {
    uid = tigl.wingGetUID(iwing);
    shape = tigl.getShape(uid);
    drawShape(shape);
}
```

Switch to fullscreen view

```
app.showFullScreen();
```

Delete all visible objects

```
app.scene.deleteAllObjects();
```

Disable the coordinate grid

```
app.scene.gridOff();
```

Show polar grid in y-z plane

```
app.scene.gridCirc();
app.scene.gridYZ();
app.scene.gridOn();
```

5 Latest Changes

Version 2.1.4

06/02/2015

- Changed API:
 - Added an output argument in the functions `tiglWingGetUpperPointAtDirection` and `tiglWingGetLowerPointAtDirection` that returns the error of the computation
- New API functions:

- `tiglFuselageGetIndex` and `tiglFuselageGetSegmentIndex` to retrieve the index of a fuselage and fuselage segment given a CPACS UID
- Fixes:
 - Fixed some warnings using CMake 3
- TiGL Viewer:
 - Fixed a crash in case of a missing model UID
 - Fixed a bug, where debugging BREP files were always created on Linux
 - Improved scripting interface for `wingGetLower/UpperPointAtDirection` to return the error
- Language bindings:
 - Completed the new Java bindings for TiGL
 - Removed Fortran bindings since nobody is using them

Version 2.1.3

08/12/2014

- Changed API:
 - Changed functions `tiglWingGetSegmentSurfaceArea` to exclude side faces and trailing edges
 - Removed functions `tiglWingGetUpperPointAtAngle` and `tiglWingGetLowerPointAtAngle`. These functions were replaced by `tiglWingGetUpperPointAtDirection` and `tiglWingGetLowerPointAtDirection`.
- General changes:
 - Support for global transformation (translation `refType="absGlobal"`). Notice: some (incorrect) CPACS models will now look differently.
 - Accurate B-Spline approximation of CST curves using Chebychev approximation.
 - Implemented recursive fusing trimming for the use of e.g. bellyfairings. Added small cpacs example how to model a bellyfairing.
 - Implemented trimming of intersection curves with parent bodies and far fields
 - Improved computation of fuselage positionings. This should improve loading times of configurations with large number of sections, since the algorithmic complexity is reduced.
 - IGES + STEP export: All wing faces are now classified as Top-Wing, Bottom-Wing, or Trailing-Edge.
 - IGES export: Changed units to mm.
 - IGES export: Implemented layers/levels .
 - The OCAF framework is no longer required to build TiGL.
 - The build system now uses the cmake config-style TiXI and OCE search mechanisms.
- New API functions:
 - Added functions to get the B-Spline parametrization of fuselage and wing profiles:
 - * `tiglProfileGetBSplineCount`, returns the of B-Splines a profile is built of.
 - * `tiglProfileGetBSplineDataSizes`, returns the size of the knot vector and the number of control points of one profile B-Spline.
 - * `tiglProfileGetBSplineData`, returns the knot vector and the control points.
 - Added functions `tiglWingGetSectionCount` and `tiglFuselageGetSectionCount`
 - Added functions `tiglWingGetSegmentUpperSurfaceAreaTrimmed` and `tiglWingGetSegmentLowerSurfaceAreaTrimmed` to e.g. compute the surface area of a control device.

- Added functions `tiglWingGetChordPoint` and `tiglWingGetChordNormal` to query points on the wing chord surface.
- Added functions `tiglWingGetUpperPointAtDirection` and `tiglWingGetLowerPointAtDirection`.
- Fixes:
 - Fixed `tiglWingComponentSegmentGetPoint` in case of global wing transformations.
 - Fixed `tiglWingComponentSegmentGetPoint` bug, returning eta values > 1 (issue 107).
 - Fixed numerical inaccuracy of `tiglWingGetPointDirection`
 - Fixed incorrect CST curves at for $N2 < 1$.
 - Fixed null pointer bug in IGES export.
- TiGLViewer:
 - Highly improved scripting console:
 - * Script file can be given as command line argument (using option `-script`)
 - * Added function to export all objects to file
 - * The main application objects can be scripted (i.e. `app`, `app.viewer`, `app.scene`)
 - * Draw shapes, points and vectors from script
 - * Make screenshots by command
 - * Context menu for copy-paste actions
 - * History with recent commands
 - * Mouse support
 - * More wrapped `tigl` functions
 - * Improved stability
 - * Exception handling
 - * TiXI errors and warnings are printed on the console now
 - Added dialog to draw points and vectors.
 - Added dialog for screenshot settings, including option for white background.
 - JPEG and PNG support for background images.
 - Collada export for the complete configuration (i.e. support for multiple objects).
 - Cleanup of menu entries.
 - Fixed multiple opened CPACS documents in TiGLViewer.
 - Fixed 3D view flickering on Mac OS X with Qt 4.8.6.
- Language bindings:
 - Added python 3 support of `tiglwrapper.py`
 - Improved TiGL library loading error messages in python wrapper
 - New Java bindings. Hand-written high level API not yet complete (not all TiGL functions wrapped). Low level API (autogenerated) can be used instead for unimplemented functions.
 - Added Java example (see `share/doc/tigl/examples/JavaDemo.java`)
- Documentation:
 - Added chapter for TiGL Viewer and the TiGL Viewer scripting console.

Version 2.1.2

17/04/2014

- Changed API:
 - The returned UID strings of the following functions must not be freed by the user anymore:
 - * `tiglWingGetOuterSectionAndElementIndex`
 - * `tiglWingGetInnerSectionAndElementUID`
 - * `tiglFuselageGetStartSectionAndElementUID`
 - * `tiglFuselageGetEndSectionAndElementUID`
 - * `tiglWingComponentSegmentPointGetSegmentEtaXsi`
 - * `tiglWingComponentSegmentFindSegment`
 - Changed behavior of `tiglWingComponentSegmentFindSegment`. In case the specified point does not lie within 1 cm of any segment, `TIGL_NOT_FOUND` is returned.
 - Changed behavior of `tiglWingComponentSegmentPointGetSegmentEtaXsi`. If the specified point lies outside any segment so that the transformation can not be executed, `TIGL_MATH_ERROR` is returned.
 - The following API functions `tiglComponentIntersectionPoint`, `tiglComponentIntersectionPoints` and `tiglComponentIntersectionLineCount` are deprecated and will be removed in future releases. These functions are replaced by new intersection routines.
 - Removed functions `tiglExportStructuredIGES` and `tiglExportStructuredSTEP`
- General changes:
 - Completely reworked boolean operations with the following effects:
 - * Fusing the whole plane is faster in many cases and more reliable
 - * We keep track of the origins of each trimmed face which helps for the IGES and STEP exports
 - * The boolean operations can be debugged now by setting the environment variable `TIGL_DEBUG_BOP`
 - Completely rewritten STEP and IGES exports:
 - * Each face has now an identifier name
 - * Inclusion of intersection curves
 - * Inclusion of far fields into exports
 - * IGES export in non-BREP mode since it is not supported by CATIA
 - Added new demos for C, Python and MATLAB. Please look into the documentation how to run them.
 - Added function for the intersection computation of a geometrical shape with a plane
 - Experimental implementation of wing and fuselage guide curves
 - The mathematical orientation of wing profiles is checked for correctness
 - TiGL requires now at least OpenCASCADE 6.6.0
 - Ported to OpenCASCADE 6.7.0
- New API functions:
 - Added new API functions for shape/shape and shape/plane intersections:
 - * `tiglIntersectComponents`
 - * `tiglIntersectWithPlane`
 - * `tiglIntersectGetLineCount`
 - * `tiglIntersectGetPoint`
- Fixes:
 - Fixed a bug in `tiglWingComponentSegmentFindSegment`
 - Fixed numerical inaccuracy in the projection of points to a wing segment

- Fixed crash in case of too long UUIDs
- Fixed some memory leaks
- TiGLViewer:
 - Improved IGES import:
 - * Multiple shapes are now imported as separate shapes from IGES files.
 - * Fixed wrong scaling when importing IGES files.
 - Improved STEP export:
 - * Files are now exported in units of meters instead of millimeters.
 - Improved BREP export and import: compound objects are now decomposed to separate objects.
 - Added method to export fused aircraft to BREP
 - Added method to export wing and fuselage profiles and guide curves to BREP
 - Fixed incorrect units in IGES and STEP export from save-as dialog.
 - General save-as dialog: All visible objects are saved to the file, if no shape is selected. Otherwise, only the selected objects are exported.
 - Added debugging parameters to settings dialog. This includes:
 - * Adapting number of displayed iso lines per face
 - * Display face numbers
 - * Debug boolean operations (if enabled, debugging shapes in BRep format are stored to the current working directory)
 - Added new dialog for shape/shape and shape/plane intersections.
 - Added drag and drop support to TiGLViewer. Files (CPACS, IGES, STEP, BREP) are opened when they are dragged into TiGLViewer.
 - TiGLViewer displays far field after calculating the trimmed aircraft
 - Iso U/V lines are no longer displayed by default. This can be changed in the settings dialog.
 - The fused/trimmed aircraft geometry is displayed using a different color for each component.
 - Added visualization of wing and fuselage guide curves.
 - Fix: Only the first intersection curve was displayed. This is fixed now.
 - New icons

Version 2.1.1

Released: 28/01/2014

- Changed API:
 - In previous TiGL version, some strings had to be freed manually after calling some functions. These strings must not be freed anymore. Following functions are affected:
 - * `tiglWingGetOuterSectionAndElementIndex`
 - * `tiglWingGetInnerSectionAndElementUID`
 - * `tiglFuselageGetStartSectionAndElementUID`
 - * `tiglFuselageGetEndSectionAndElementUID`
 - * `tiglWingComponentSegmentPointGetSegmentEtaXsi`
 - * `tiglWingComponentSegmentFindSegment`
 - * Changed return value of `tiglWingComponentSegmentFindSegment`: In case the given point is located more than 1 cm away from any segment, `TIGL_NOT_FOUND` is returned.
 - * Changed return value of `tiglWingComponentSegmentPointGetSegmentEtaXsi`: If the given point lies outside any segment so that the transformation can not be executed, `TIGL_MATH_ERROR` is returned.

- General changes:
 - Changed console logging to include errors and warnings by default
 - Wing profiles are automatically trimmed at their trailing edge to ensure, that the trailing edge is always perpendicular to the chord line. This is required by the `wingGetUpperPoint` and `wingGetLowerPoint` functions.
- Fixes:
 - Fixed a bug in `tiglWingGetUpperPoint` and `tiglWingGetLowerPoint` in which some points could not be calculated
 - Fixed two memory leaks

Version 2.1.0

Released: 17/01/2014

- Changed API:
 - Added argument for `tiglWingGetReferenceArea` to define the projection plane for reference area calculations
- General Changes:
 - Support for parametric CST wing profiles
 - Logging improvements. The console verbosity can now be set independent of file logging.
- New API functions:
 - `tiglWingGetMAC`, computes the mean aerodynamic chord length and position (thanks to Arda!)
- Fixes:
 - Fixed crash in case of missing wing and fuselage profiles
 - Fixed accuracy errors in `tiglWingSegmentPointGetComponentSegmentEtaXsi` and `tiglWingComponentSegmentPointGetSegmentEtaXsi`
 - Fixed a warning when including `tigl.h`
 - Fixed numerical bug `tiglWingComponentSegmentGetSegmentIntersection`
- TiGLViewer:
 - Improved dialog for displaying wing component segment points
 - Added BRep export
 - Fixed crash on some Linux systems with strange LANG settings
 - Added dialog showing log history in case of an error

Version 2.0.7

Released: 21/11/2013

- Changed API:
 - replaced `tiglWingComponentSegmentGetMaterialUIDs` with `tiglWingComponentSegmentGetMaterialUID` and `tiglWingComponentSegmentGetMaterialCount`
- General Changes:
 - Implementation of far fields

- More work on STEP and IGES export. The geometry is now exported as faces instead of solids in the STEP export.
- Verification of airfoils during CPACS loading, this fixes twisted wing segments for some CPACS files
- Improved modelling of leading and trailing edge
- New Logging Framework
- New API functions:
 - `tiglWingGetSegmentEtaXsi`, to transform global x,y,z coordinates into wing segment coordinates
 - `tiglExportFusedSTEP`, exports the trimmed/fused geometry as a step file
 - `tiglWingComponentSegmentGetMaterialUID`, to get the material UID at a point of the component segment
 - `tiglWingComponentSegmentGetMaterialThickness`, to get the material thickness at a point of the component segment
 - `tiglWingComponentSegmentGetMaterialCount`, to get the number of materials defined at a point of the component segment
 - `tiglLogSetFileEnding`, `tiglLogSetTimeInFilenameEnabled`, `tiglLogToFileDisabled`, `tiglLogToFileEnabled`, `tiglLogToFileStreamEnabled`, to modify logging settings
- Fixes:
 - fixed a bug in `tiglWingComponentSegmentGetSegmentIntersection`
- TiGLViewer:
 - Loading of HOTSOSE mesh files
 - Auto-reload of non-CPACS files
 - Improved display of airfoils
 - Improved error dialogs

Version 2.0.6

Released: 27/08/2013

- General Changes:
 - Improved loading times
 - Improved speed of intersection calculations by caching and reusing results
 - Switched to faces instead of solids in STEP Export
 - Switched to `const char * API`
 - Prepared TiGL for Android (currently working but still experimental)
- New API functions:
 - `tiglExportMeshedWingSTLByUID` and `tiglExportMeshedFuselageSTLByUID` for STL export (Hello 3D printing!)
 - `tiglWingComponentSegmentGetSegmentIntersection`
- Fixes:
 - Fixed `tiglFuselageGetPointAngle` and `tiglFuselageGetPointAngleTranslated` giving wrong results (issues 89 and 92)
 - TiGL required positionings for all fuselage segments, this is now fixed (issue 57)
 - Fixed error when opening CPACS files with composite materials

- Fixed wrong units in iges export (issue 78)
- Silenced Error messages that weren't errors
- Fixed different errors in `tiglWingComponentSegmentPointGetSegmentEtaXsi`
- Fixed duplicate log files

Version 2.0.5

Released: 11/06/2013

- Changed API:
 - Switched to `const char * strings`
 - `tiglWingGetSegmentIndex` returns now also the wing index instead of asking for it
 - Removed TiGL wire algorithms switching functions. Now a Bspline wire is used for each profile.
- General Changes:
 - Symmetry modeling
 - Explicit modeling of the wing leading edge to improve tessellated output (no more leading edge bumps)
 - Explicit modeling of the wing upper and lower shape
 - The fuselage lofting now creates a smooth surface without hard edges (due to fixed OpenCASCADE bug)
 - Completely rewritten VTK export:
 - * Full body export including wing segment metadata
 - * Fixed lots of errors.
 - * Large improvement of calculation times.
 - * Provides wing segment metadata in a proper VTK-way, to allow visualization of these data in VTK viewers. Calculation and export of the proper normal vectors.
 - IGES and STEP export with CPACS metadata
 - Collada export for use in 3D rendering programs like Blender
 - MATLAB bindings for TiGL!
 - Completely rewritten python bindings (e.g. better support for arrays)
 - Added logging framework to write outputs into log files (google-glog)
 - Ported to OpenCASCADE 6.6.0
- New API functions:
 - `tiglWingComponentSegmentGetMaterialUIDs`, to query materials on component segment
 - `tiglWingComponentSegmentGetPoint`, to query cartesian point on the wing component segment (on chord surface)
 - `tiglWingSegmentPointGetComponentSegmentEtaXsi`, to compute segment to component segment coordinates
 - `tiglWingComponentSegmentGetSegmentUID`, queries the uids of the ith segment of the component segment
 - `tiglWingComponentSegmentGetNumberOfSegments`, queries the number of segments belonging to a component segment
 - `tiglExportFuselageColladaByUID`
 - `tiglExportWingColladaByUID`
 - `tiglExportStructuredIGES`
 - `tiglExportStructuredSTEP`
 - `tiglConfigurationGetLength`, returns the length of the airplane

- `tiglWingGetSpan`, returns the wing span
- `tiglComponentIntersectionPoints` (convenience function, vectorizes `tiglComponentIntersectionPoint` to improve speed)
- `tiglExportMeshedGeometryVTKSimple` and `tiglExportMeshedGeometryVTKSimple` (replaced dummy implementation)
- Fixes:
 - Intersection calculation used by `tiglComponentIntersectionPoint`
 - Fixed incorrectly placed fuselage positionings
 - Fixed `tiglWingComponentSegmentFindSegment` returning segments that don't belong to the component segment
 - Workaround to buggy OpenCASCADE boolean fuse algorithms (which seems to be non-commutative). As a result, the fusing of the whole plane can be slower than before.
 - Removed warning about missing component segments
- TiGLViewer:
 - Display user defined component segment point
 - Improved speed of intersection calculation
 - Improved speed of shape triangulation
 - Display upper and lower shape of the wing
 - Display of the full model incorporating the symmetry properties of the CPACS components
 - Fixed detection, if CPACS file is changed while displayed in TiGLViewer
 - An optional control file can steer some basic settings like tessellation/triangulation accuracy (e.g. to tune speed of cpacs file opening)
 - STEP export
 - Settings Dialog (tesslation accuracy settings, background...)
 - New icon and color scheme

Version 2.0.4

Released: 17/01/2013

- New API Functions:
 - Added function `tiglGetErrorString`
- Fixes:
 - Fixed bug in `tiglWingComponentSegmentPointGetSegmentEtaXsi`
 - Fixed camberline / chordline bug
 - Fixed exception, when no airfoils are available
- TiGLViewer:
 - Added scripting interface to TiGLViewer. It is now possible to call TIGL/TIXI functions from within the TiGLViewer. The output is displayed in the console-view. Find more information [here](#).
 - Added context-popup menu on right click. Available actions:
 - * Removing of geometric shapes
 - * Set transparency level of geometric shapes
 - * Set color of selected shapes
 - * Set material of selected shapes
 - * Set wireframe/shading of selected shapes

- Works now also in Mac OSX (since opencascade commit 4fe5661)
- Added toolbars
- Added option to load a background image
- Added autosave of user settings
- Menus are disabled/enabled depending on dataset
- Script could be loaded from file via File->open Script
- Fixed opening from command line
- Fixed bad font rendering for OpenCascade? > - 6.4.0

Version 2.0.3

Released: 17/01/2013

- General Changes:
 - Added `CCPACSWingSegment::GetChordPoint` to internal API
 - Added a simple cpacs data set for accuracy testing
 - Added some accuracy tests for `getPoint` functions
 - Added support for visual leak detector
 - Changed `UnitTesting?` Framework to `google-test`
 - Changed TIGL linking to static for unit tests
 - Added coverage with `gcov` (gcc only) to project
- New API Functions:
 - `tiglWingGetIndex` Returns the wing index given a wing UID
 - `tiglWingGetSegmentIndex` Returns the segment index given a wing segment UID
 - `tiglWingGetComponentSegmentCount` Returns the number of component segments for a specific wing (selected by wing index)
 - `tiglWingGetComponentSegmentIndex` Translates component segment UID into component segment index
 - `tiglWingGetComponentSegmentUID` Translates component segment index into component segment UID
- Fixes:
 - Fixed `tiglWingGetComponentSegmentPointGetSegmentEtaXsi`
 - Fixed accuracy of `CCPACSWingComponentSegment::getPoint`
 - Fixed accuracy of `CCPACSWingSegment::getEta`
 - Fixed memory management handling of `tiglWingGetProfileName`
 - Fixed memory leaks in VTK export
 - Fixed memory leak in `CCPACSFuselages`
- TIGLViewer:
 - Menus are enabled/disabled depending on number of wings/fuselages
 - Added close configuration menu entry
 - improved view rotation with middle mouse button

Version 2.0.2

Released: 16/10/2012

- General Changes:
 - Fixed wing translation bug in TiGLViewer and export Functions
 - Implemented STL import
 - The result of the fused plane calculation is now cached
- TiGLViewer:
 - Fixed triangulation algorithm (should not crash anymore)
 - Added full plane triangulation
 - Checks in all Selection-Dialogs, if cancel was pressed
 - Added calculation of intersection line of Wing and Fuselage
 - The recently opened folder is now saved

Version 2.0.1

Released: 02/10/2012

- General Changes:
 - Fixed geometry transformations like sweep angle and dihedral angle rotating sections
 - Fixed scalings that lead to a translation of sections
 - Datasets with CPACS Version < 2.0 are now rejected
 - Calculation of fused fuselage, wing, and airplane should not crash anymore
 - Removed memory leaks
 - Cmake based project files
 - Prepared for OpenCascade? 6.5.3
 - Windows 64 Bit builds available
- TiGLViewer:
 - Fixed inconsistent hot keys and menu entries for views
 - Console window showing outputs of TiGL and OpenCascade?
 - Wireframe mode
 - Recent Documents menu entry

Version 2.0

- General Changes:
 - Compatible with CPACS 2.0
 - Corrected the implicit rotation of fuselage and wing profiles. They shouldn't turn from x-y to x-z by TiGL
 - TiGL now uses the coordinate system of parent components for child components. This is only done when parent → child relations could be figured out via UIDs.
 - Profile points could now also be stored as the vector (x ,y, and z) containing all profile points.
 - Some XPath have changed in CPACS 2.0, for example "sweepangle" is now "sweepAngle". TiGL is taking care of these changes.
- New API Functions:

- `tiglFuselageGetSymmetry` and `tiglWingGetSymmetry` for querying symmetry information
- `tiglWingGetReferenceArea` gives the reference area of a wing
- `tiglWingComponentSegmentFindSegment` returns the `segmentUID` and `wingUID` for a given point on a `componentSegment`
- `tiglWingGetWettedArea` a new function for calculating wetted area of a wing
- `tiglWingComponentSegmentPointGetSegmentEtaXsi` returns `eta`, `xsi`, `segmentUID` and `wingUID` for a given `eta` and `xsi` on a `componentSegment`
- **TiGLViewer:**
 - Complete rebuild of TiGLViewer. It is now QT based and platform independent
 - TiGLViewer now updates the view when the cpacs file is changed.

Version 1.0

Released: 31/08/2011

- **Changed API:**
 - `tiglOpenCpacsConfiguration` now opens a configuration without specification if the uid if it is the only one in the data set. Simply take NULL or an empty string as uid argument.
 - Added a Python wrapper for the C-code and DLL handling (no need to manually convert cpython variables to python)
- **New API Functions**
 - `tiglComponentIntersectionPoint` Returns a point on the intersection line of two geometric components. Often there are more one intersection line, therefore you need to specify the line.
 - `tiglComponentIntersectionLineCount` Returns the number of intersection lines of two geometric components.
 - `tiglComponentGetHashCode` Computes a hash value to represent a specific shape. The value is computed from the value of the underlying shape reference and the Orientation is not taken into account.
 - `tiglFuselageGetMinumumDistanceToGround` Returns the point where the distance between the selected fuselage and the ground is at minimum. Fuselage could be turned with a given angle at a given axis, specified by a point and a direction.
- **TiGLViewer**
 - now could draw the `componentSegment` of a selected wing.

Version 0.9

Released: 29/04/2011

- **General Changes:**
 - Fixed a bug that leads to strange errors when the first positioning of a Wing is not in the origin and has not `innerSectionUID`-element.
 - Removed annoying `strErr` message when a point miss one parameter.
 - TiGL 64-Bit libs are available for linux.
 - TiGL is now able to open rotocraft configurations as well as aircraft

6 Deprecated List

Global [tiglComponentIntersectionLineCount](#) (TiglCPACSConfigurationHandle cpacsHandle, const char *componentUidOne, const char *componentUidTwo, int *numWires)

This is a deprecated function and will be removed in future releases. Use [tiglIntersectGetLineCount](#) in combination with [tiglIntersectGetPoint](#) instead.

Global [tiglComponentIntersectionPoint](#) (TiglCPACSConfigurationHandle cpacsHandle, const char *componentUidOne, const char *componentUidTwo, int lineID, double eta, double *pointXPtr, double *pointYPtr, double *pointZPtr)

This is a deprecated function and will be removed in future releases. Use [tiglIntersectComponents](#) and [tiglIntersectGetPoint](#) instead.

Global [tiglComponentIntersectionPoints](#) (TiglCPACSConfigurationHandle cpacsHandle, const char *componentUidOne, const char *componentUidTwo, int lineID, const double *etaArray, int numberOfPoints, double *pointXArray, double *pointYArray, double *pointZArray)

This is a deprecated function and will be removed in future releases. Use [tiglIntersectComponents](#) and [tiglIntersectGetPoint](#) instead.

7 Module Index

7.1 Modules

Here is a list of all modules:

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8 File Index

8.1 File List

Here is a list of all files with brief descriptions:

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9 Module Documentation

9.1 Enumerations

Typedefs

- typedef unsigned int [TiglGeometricComponentType](#)

Enumerations

- enum [TiglAlgorithmCode](#) { [TIGL_INTERPOLATE_LINEAR_WIRE](#) = 0, [TIGL_INTERPOLATE_BSPLINE_WIRE](#) = 1, [TIGL_APPROXIMATE_BSPLINE_WIRE](#) = 2 }
- enum [TiglBoolean](#) { [TIGL_FALSE](#) = 0, [TIGL_TRUE](#) = 1 }
- enum [TiglImportExportFormat](#) { [TIGL_IMPORTEXPORTE_IGES](#) = 0, [TIGL_IMPORTEXPORTE_STEP](#) = 1, [TIGL_IMPORTEXPORTE_STL](#) = 2, [TIGL_IMPORTEXPORTE_VTK](#) = 3 }
- enum [TiglLogLevel](#) { [TILOG_SILENT](#) = 0, [TILOG_ERROR](#) = 1, [TILOG_WARNING](#) = 2, [TILOG_INFO](#) = 3, [TILOG_DEBUG](#) = 4, [TILOG_DEBUG1](#) = 5, [TILOG_DEBUG2](#) = 6, [TILOG_DEBUG3](#) = 7, [TILOG_DEBUG4](#) = 8 }
- enum [TiglReturnCode](#) { [TIGL_SUCCESS](#) = 0, [TIGL_ERROR](#) = 1, [TIGL_NULL_POINTER](#) = 2, [TIGL_NOT_FOUND](#) = 3, [TIGL_XML_ERROR](#) = 4, [TIGL_OPEN_FAILED](#) = 5, [TIGL_CLOSE_FAILED](#) = 6, [TIGL_INDEX_ERROR](#) = 7, [TIGL_STRING_TRUNCATED](#) = 8, [TIGL_WRONG_TIXI_VERSION](#) = 9, [TIGL_UID_ERROR](#) = 10, [TIGL_WRONG_CPACS_VERSION](#) = 11, [TIGL_UNINITIALIZED](#) = 12, [TIGL_MATH_ERROR](#) = 13 }
- enum [TiglSymmetryAxis](#) { [TIGL_NO_SYMMETRY](#) = 0, [TIGL_X_Y_PLANE](#) = 1, [TIGL_X_Z_PLANE](#) = 2, [TIGL_Y_Z_PLANE](#) = 3 }

9.1.1 Detailed Description

9.1.2 Typedef Documentation

9.1.2.1 typedef unsigned int [TiglGeometricComponentType](#)

Definition of possible types for geometric components. Used for calculations where the type if the component changes the way of behavior.

9.1.3 Enumeration Type Documentation

9.1.3.1 enum [TiglAlgorithmCode](#)

Definition of possible algorithms used in calculations. Use these constants to define the algorithm to be used e.g. in interpolations.

Enumerator

[TIGL_INTERPOLATE_LINEAR_WIRE](#) Use a linear interpolation between the points of a wire
[TIGL_INTERPOLATE_BSPLINE_WIRE](#) Use a BSpline interpolation between the points of a wire
[TIGL_APPROXIMATE_BSPLINE_WIRE](#) Use a BSpline approximation for the points of a wire

9.1.3.2 enum [TiglBoolean](#)

Definition of boolean values used in TIGL.

Enumerator

[TIGL_FALSE](#)

TIGL_TRUE**9.1.3.3 enum TiglImportExportFormat**

Definition of the different file formats used for import/export used in TiGL.

Enumerator

TIGL_IMPORTEXPORT_IGES Use IGES format for geometry import/export
TIGL_IMPORTEXPORT_STEP Use STEP format for geometry import/export
TIGL_IMPORTEXPORT_STL Use STL format for geometry import/export
TIGL_IMPORTEXPORT_VTK Use VTK (XML/VTP) format for geometry import/export

9.1.3.4 enum TiglLogLevel

Definition of possible logging levels

Enumerator

TILOG_SILENT No messages are printed. TiGL is completely silent, even in case of errors.
TILOG_ERROR Only error messages are printed.
TILOG_WARNING Only errors and warnings are printed on console. This is the default log level of TiGL.
TILOG_INFO In addition to *TILOG_WARNING*, also informative messages are printed.
TILOG_DEBUG Also debug messages are printed. Enable this if you want to track down potential errors in TiGL.
TILOG_DEBUG1 This level is only interesting for TiGL developers
TILOG_DEBUG2 This level is only interesting for TiGL developers
TILOG_DEBUG3 This level is only interesting for TiGL developers
TILOG_DEBUG4 This level is only interesting for TiGL developers

9.1.3.5 enum TiglReturnCode

Definition of possible error return codes of some functions.

Enumerator

TIGL_SUCCESS
TIGL_ERROR
TIGL_NULL_POINTER
TIGL_NOT_FOUND
TIGL_XML_ERROR
TIGL_OPEN_FAILED
TIGL_CLOSE_FAILED
TIGL_INDEX_ERROR
TIGL_STRING_TRUNCATED
TIGL_WRONG_TIXI_VERSION
TIGL_UID_ERROR
TIGL_WRONG_CPACS_VERSION
TIGL_UNINITIALIZED
TIGL_MATH_ERROR

9.1.3.6 enum TiglSymmetryAxis

Definition of Symmetry Axis used in TiGL.

Enumerator

TIGL_NO_SYMMETRY

TIGL_X_Y_PLANE

TIGL_X_Z_PLANE

TIGL_Y_Z_PLANE

9.2 General TIGL handling functions

Functions

- **TIGL_COMMON_EXPORT** **TiglReturnCode** **tiglCloseCPACSConfiguration** (**TiglCPACSConfigurationHandle** *cpacsHandle*)
Closes a CPACS configuration and cleans up all memory used by the configuration. After closing a configuration the associated configuration handle is no longer valid. When the CPACS configuration has been closed, the companion *tixi* document can also be closed.
- **TIGL_COMMON_EXPORT** **TiglReturnCode** **tiglGetCPACSTixiHandle** (**TiglCPACSConfigurationHandle** *cpacsHandle*, **TixiDocumentHandle** **tixiHandlePtr*)
Returns the underlying *TixiDocumentHandle* for a given CPACS configuration handle.
- **TIGL_COMMON_EXPORT** **char *** **tiglGetVersion** ()
Returns the version number of this TIGL version.
- **TIGL_COMMON_EXPORT** **TiglReturnCode** **tiglIsCPACSConfigurationHandleValid** (**TiglCPACSConfigurationHandle** *cpacsHandle*, **TiglBoolean** **isValidPtr*)
Checks if a given CPACS configuration handle is a valid.
- **TIGL_COMMON_EXPORT** **TiglReturnCode** **tiglOpenCPACSConfiguration** (**TixiDocumentHandle** *tixiHandle*, **const char ****configurationUID*, **TiglCPACSConfigurationHandle** **cpacsHandlePtr*)
Opens a CPACS configuration and builds up the data and geometry structure in memory.

9.2.1 Detailed Description

Function to open, create, and close CPACS-files.

9.2.2 Function Documentation

9.2.2.1 **TIGL_COMMON_EXPORT** **TiglReturnCode** **tiglCloseCPACSConfiguration** (**TiglCPACSConfigurationHandle** *cpacsHandle*)

Closes a CPACS configuration and cleans up all memory used by the configuration. After closing a configuration the associated configuration handle is no longer valid. When the CPACS configuration has been closed, the companion *tixi* document can also be closed.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration.
----	--------------------	-------------------------------------

Returns

- **TIGL_SUCCESS** if successfully opened the CPACS configuration file
- **TIGL_CLOSE_FAILED** if closing of the CPACS configuration failed
- **TIGL_NOT_FOUND** if handle ist not found in handle container
- **TIGL_ERROR** if some other kind of error occurred

9.2.2.2 **TIGL_COMMON_EXPORT** **TiglReturnCode** **tiglGetCPACSTixiHandle** (**TiglCPACSConfigurationHandle** *cpacsHandle*, **TixiDocumentHandle** * *tixiHandlePtr*)

Returns the underlying *TixiDocumentHandle* for a given CPACS configuration handle.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
out	<i>tixiHandlePtr</i>	Handle for the TIXI document associated with the CPACS configuration

Returns

- TIGL_SUCCESS if the TIXI handle was found
- TIGL_NOT_FOUND if the TIXI handle was not found
- TIGL_NULL_POINTER if tixiHandlePtr is an invalid null pointer
- TIGL_ERROR if some other kind of error occurred

9.2.2.3 TIGL_COMMON_EXPORT char* tiglGetVersion ()

Returns the version number of this TIGL version.

Returns

- char* A string with the version number.

9.2.2.4 TIGL_COMMON_EXPORT TiglReturnCode tiglIsCPACSConfigurationHandleValid (TiglCPACSConfigurationHandle cpacsHandle, TiglBoolean * isValidPtr)

Checks if a given CPACS configuration handle is a valid.

Parameters

in	<i>cpacsHandle</i>	CPACS configuration handle to check
out	<i>isValidPtr</i>	Contains TIGL_TRUE, if handle is valid, otherwise contains TIGL_FALSE

Returns

- TIGL_SUCCESS if no error occurred

9.2.2.5 TIGL_COMMON_EXPORT TiglReturnCode tiglOpenCPACSConfiguration (TixiDocumentHandle tixiHandle, const char * configurationUID, TiglCPACSConfigurationHandle * cpacsHandlePtr)

Opens a CPACS configuration and builds up the data and geometry structure in memory.

Parameters

in	<i>tixiHandle</i>	Handle to a TIXI document. The TIXI document should not be closed until the CPACS configuration is closed. First close the CPACS configuration, then the TIXI document.
in	<i>configurationUID</i>	The UID of the configuration that should be loaded by TIGL. Could be NULL or an empty string if the data set contains only one configuration.
out	<i>cpacsHandlePtr</i>	Handle to the CPACS configuration. This handle is used in calls to other TIGL functions.

Returns

- TIGL_SUCCESS if successfully opened the CPACS configuration
- TIGL_XML_ERROR if file is not well-formed or another XML error occurred
- TIGL_OPEN_FAILED if some other error occurred
- TIGL_NULL_POINTER if cpacsHandlePtr is an invalid null pointer
- TIGL_ERROR if some other kind of error occurred
- TIGL_INVALID_UID if the UID does not exist or an error occurred with this configuration

9.3 Functions for wing calculations

Functions

- **TIGL_COMMON_EXPORT TglReturnCode tiglGetWingCount** (TiglCPACSConfigurationHandle cpacsHandle, int *wingCountPtr)
Returns the number of wings in a CPACS configuration.
- **TIGL_COMMON_EXPORT TglReturnCode tiglWingComponentSegmentFindSegment** (TiglCPACSConfigurationHandle cpacsHandle, const char *componentSegmentUID, double x, double y, double z, char **segmentUID, char **wingUID)
Returns the segmentUID and wingUID for a given point on a componentSegment. The returned strings must not be freed by the user anymore.
- **TIGL_COMMON_EXPORT TglReturnCode tiglWingComponentSegmentGetNumberOfSegments** (TiglCPACSConfigurationHandle cpacsHandle, const char *componentSegmentUID, int *nsegments)
Returns the number of segments belonging to a component segment.
- **TIGL_COMMON_EXPORT TglReturnCode tiglWingComponentSegmentGetPoint** (TiglCPACSConfigurationHandle cpacsHandle, const char *componentSegmentUID, double eta, double xsi, double *x, double *y, double *z)
Returns x,y,z coordinates for a given eta and xsi on a componentSegment.
- **TIGL_COMMON_EXPORT TglReturnCode tiglWingComponentSegmentGetSegmentIntersection** (TiglCPACSConfigurationHandle cpacsHandle, const char *componentSegmentUID, const char *segmentUID, double csEta1, double csXsi1, double csEta2, double csXsi2, double segmentEta, double *segmentXsi)
Computes the intersection of a line (defined by component segment coordinates) with an iso-eta line on a specified wing segment.
- **TIGL_COMMON_EXPORT TglReturnCode tiglWingComponentSegmentGetSegmentUID** (TiglCPACSConfigurationHandle cpacsHandle, const char *componentSegmentUID, int segmentIndex, char **segmentUID)
Returns the segment UID of a segment belonging to a component segment. The segment is specified with its index, which is in the 1...nsegments. The number of segments nsegments can be queried with [tiglWingComponentSegmentGetNumberOfSegments](#).
- **TIGL_COMMON_EXPORT TglReturnCode tiglWingComponentSegmentPointGetSegmentEtaXsi** (TiglCPACSConfigurationHandle cpacsHandle, const char *componentSegmentUID, double eta, double xsi, char **wingUID, char **segmentUID, double *segmentEta, double *segmentXsi)
Returns eta, xsi, segmentUID and wingUID for a given eta and xsi on a componentSegment.
- **TIGL_COMMON_EXPORT TglReturnCode tiglWingGetChordNormal** (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, int segmentIndex, double eta, double xsi, double *normalXPtr, double *normalYPtr, double *normalZPtr)
Returns a normal vector on the wing chord surface for a given wing and segment index.
- **TIGL_COMMON_EXPORT TglReturnCode tiglWingGetChordPoint** (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, int segmentIndex, double eta, double xsi, double *pointXPtr, double *pointYPtr, double *pointZPtr)
Returns a point on the wing chord surface for a given wing and segment index.
- **TIGL_COMMON_EXPORT TglReturnCode tiglWingGetComponentSegmentCount** (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, int *compSegmentCountPtr)
Returns the number of component segments for a wing in a CPACS configuration.
- **TIGL_COMMON_EXPORT TglReturnCode tiglWingGetComponentSegmentIndex** (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, const char *compSegmentUID, int *segmentIndexPtr)
Returns the Index of a component segment of a wing.
- **TIGL_COMMON_EXPORT TglReturnCode tiglWingGetComponentSegmentUID** (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, int compSegmentIndex, char **uidNamePtr)
Returns the UID of a component segment of a wing. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.
- **TIGL_COMMON_EXPORT TglReturnCode tiglWingGetIndex** (TiglCPACSConfigurationHandle cpacsHandle, const char *wingUID, int *wingIndexPtr)
Returns the Index of a wing.

- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglWingGetInnerConnectedSegmentCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, int *segmentCountPtr)
Returns the count of wing segments connected to the inner section of a given segment.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglWingGetInnerConnectedSegmentIndex](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, int n, int *connectedIndexPtr)
Returns the index (number) of the n-th wing segment connected to the inner section of a given segment. n starts at 1.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglWingGetInnerSectionAndElementIndex](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, int *sectionIndexPtr, int *elementIndexPtr)
Returns the section index and section element index of the inner side of a given wing segment.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglWingGetInnerSectionAndElementUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, char **sectionUIDPtr, char **elementUIDPtr)
Returns the section UID and section element UID of the inner side of a given wing segment.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglWingGetLowerPoint](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, double eta, double xsi, double *pointXPtr, double *pointYPtr, double *pointZPtr)
Returns a point on the lower wing surface for a given wing and segment index.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglWingGetLowerPointAtDirection](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, double eta, double xsi, double dirx, double diry, double dirz, double *pointXPtr, double *pointYPtr, double *pointZPtr, double *errorDistance)
Returns a point on the lower wing surface for a given wing and segment index. This function is different from [tiglWingGetLowerPoint](#): First, a point on the wing chord surface is computed (defined by segment index and eta,xsi). Then, a line is constructed, which is defined by this point and a direction given by the user. The intersection of this line with the lower wing surface is finally returned. The point is returned in absolute world coordinates.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglWingGetOuterConnectedSegmentCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, int *segmentCountPtr)
Returns the count of wing segments connected to the outer section of a given segment.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglWingGetOuterConnectedSegmentIndex](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, int n, int *connectedIndexPtr)
Returns the index (number) of the n-th wing segment connected to the outer section of a given segment. n starts at 1.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglWingGetOuterSectionAndElementIndex](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, int *sectionIndexPtr, int *elementIndexPtr)
Returns the section index and section element index of the outer side of a given wing segment.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglWingGetOuterSectionAndElementUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, char **sectionUIDPtr, char **elementUIDPtr)
Returns the section UID and section element UID of the outer side of a given wing segment.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglWingGetProfileName](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int sectionIndex, int elementIndex, char **profileNamePtr)
Returns the name of a wing profile. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglWingGetSectionCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int *sectionCount)
Returns the number of sections of a wing.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglWingGetSectionUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int sectionIndex, char **uidNamePtr)
Returns the UID of a section of a wing. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglWingGetSegmentCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int *segmentCountPtr)
Returns the number of segments for a wing in a CPACS configuration.

- **TIGL_COMMON_EXPORT TglReturnCode** `tglWingGetSegmentEtaXsi` (**TiglCPACSConfigurationHandle** cpacsHandle, int wingIndex, double pointX, double pointY, double pointZ, int *segmentIndex, double *eta, double *xsi, int *isOnTop)
Inverse function to `tglWingGetLowerPoint` and `tglWingGetLowerPoint`. Calculates to a point (x,y,z) in global coordinates the wing segment coordinates and the wing segment index.
- **TIGL_COMMON_EXPORT TglReturnCode** `tglWingGetSegmentIndex` (**TiglCPACSConfigurationHandle** cpacsHandle, const char *segmentUID, int *segmentIndexPtr, int *wingIndexPtr)
Returns the Index of a segment of a wing.
- **TIGL_COMMON_EXPORT TglReturnCode** `tglWingGetSegmentUID` (**TiglCPACSConfigurationHandle** cpacsHandle, int wingIndex, int segmentIndex, char **uidNamePtr)
Returns the UID of a segment of a wing. The string returned must not be deleted by the caller via `free()`. It will be deleted when the CPACS configuration is closed.
- **TIGL_COMMON_EXPORT TglReturnCode** `tglWingGetSymmetry` (**TiglCPACSConfigurationHandle** cpacsHandle, int wingIndex, **TiglSymmetryAxis** *symmetryAxisPtr)
Returns the Symmetry Enum if the wing has symmetry-axis.
- **TIGL_COMMON_EXPORT TglReturnCode** `tglWingGetUID` (**TiglCPACSConfigurationHandle** cpacsHandle, int wingIndex, char **uidNamePtr)
Returns the UID of a wing. The string returned must not be deleted by the caller via `free()`. It will be deleted when the CPACS configuration is closed.
- **TIGL_COMMON_EXPORT TglReturnCode** `tglWingGetUpperPoint` (**TiglCPACSConfigurationHandle** cpacsHandle, int wingIndex, int segmentIndex, double eta, double xsi, double *pointXPtr, double *pointYPtr, double *pointZPtr)
Returns a point on the upper wing surface for a a given wing and segment index.
- **TIGL_COMMON_EXPORT TglReturnCode** `tglWingGetUpperPointAtDirection` (**TiglCPACSConfigurationHandle** cpacsHandle, int wingIndex, int segmentIndex, double eta, double xsi, double dirx, double diry, double dirz, double *pointXPtr, double *pointYPtr, double *pointZPtr, double *errorDistance)
Returns a point on the upper wing surface for a a given wing and segment index. This function is different from `tglWingGetUpperPoint`: First, a point on the wing chord surface is computed (defined by segment index and eta,xsi). Then, a line is constructed, which is defined by this point and a direction given by the user. The intersection of this line with the upper wing surface is finally returned. The point is returned in absolute world coordinates.
- **TIGL_COMMON_EXPORT TglReturnCode** `tglWingSegmentPointGetComponentSegmentEtaXsi` (**TiglCPACSConfigurationHandle** cpacsHandle, const char *segmentUID, const char *componentSegmentUID, double segmentEta, double segmentXsi, double *eta, double *xsi)
Returns eta, xsi coordinates of a componentSegment given segmentEta and segmentXsi on a wing segment.

9.3.1 Detailed Description

Function to handle wing geometry's with TIGL.

9.3.2 Function Documentation

9.3.2.1 **TIGL_COMMON_EXPORT TglReturnCode** `tglGetWingCount` (**TiglCPACSConfigurationHandle** cpacsHandle, int * wingCountPtr)

Returns the number of wings in a CPACS configuration.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
out	<i>wingCountPtr</i>	Pointer to the number of wings

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if wingCountPtr is a null pointer
- TIGL_ERROR if some other error occurred

9.3.2.2 TIGL_COMMON_EXPORT TiglReturnCode tiglWingComponentSegmentFindSegment (
TiglCPACSConfigurationHandle cpacsHandle, const char * componentSegmentUID, double x, double y, double
z, char ** segmentUID, char ** wingUID)

Returns the segmentUID and wingUID for a given point on a componentSegment. The returned strings must not be freed by the user anymore.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>component-SegmentUID</i>	UID of the componentSegment to search for
in	<i>x,y,z</i>	Coordinates of the point of the componentSegment
out	<i>segmentUID</i>	UID of the segment that fits to the given point and componentSegment. In contrast to old releases, the returned string must not be freed by the user!
out	<i>wingUID</i>	UID of the wing that fits to the given point and componentSegment In contrast to old releases, the returned string must not be freed by the user!

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NOT_FOUND if the point does not lie on the wing component segment within 1cm tolerance.
- TIGL_INDEX_ERROR if wingIndex is less or equal zero
- TIGL_ERROR if some other error occurred

9.3.2.3 TIGL_COMMON_EXPORT TiglReturnCode tiglWingComponentSegmentGetNumberOfSegments (
TiglCPACSConfigurationHandle cpacsHandle, const char * componentSegmentUID, int * nsegments)

Returns the number of segments belonging to a component segment.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>component-SegmentUID</i>	UID of the componentSegment
out	<i>nsegments</i>	Number of segments belonging to the component segment

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_UID_ERROR if the component segment does not exist
- TIGL_ERROR if some other error occurred

9.3.2.4 TIGL_COMMON_EXPORT TiglReturnCode tiglWingComponentSegmentGetPoint (
TiglCPACSConfigurationHandle cpacsHandle, const char * componentSegmentUID, double eta, double xsi,
double * x, double * y, double * z)

Returns x,y,z koordinates for a given eta and xsi on a componentSegment.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>component-SegmentUID</i>	UID of the componentSegment to search for
in	<i>eta,xsi</i>	Eta and Xsi of the point of the componentSegment
out	<i>x</i>	X coordinate of the point on the corresponding segment.
out	<i>y</i>	Y coordinate of the point on the corresponding segment.
out	<i>z</i>	Z coordinate of the point on the corresponding segment.

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_UID_ERROR if the componentSegment does not exist
- TIGL_ERROR if some other error occurred

9.3.2.5 TIGL_COMMON_EXPORT TiglReturnCode tiglWingComponentSegmentGetSegmentIntersection (
TiglCPACSConfigurationHandle *cpacsHandle*, const char * *componentSegmentUID*, const char * *segmentUID*,
double *csEta1*, double *csXsi1*, double *csEta2*, double *csXsi2*, double *segmentEta*, double * *segmentXsi*)

Computes the intersection of a line (defined by component segment coordinates) with an iso-eta line on a specified wing segment.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>component-SegmentUID</i>	UID of the componentSegment
in	<i>segmentUID</i>	UID of the segment, the intersection should be calculated with
in	<i>csEta1,csEta2</i>	Start and end eta coordinates of the intersection line (given as component segment coordinates)
in	<i>csXsi1,csXsi2</i>	Start and end xsi coordinates of the intersection line (given as component segment coordinates)
in	<i>segmentEta</i>	Eta coordinate of the iso-eta segment intersection line
out	<i>segmentXsi</i>	Xsi coordinate of the intersection point on the wing segment

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_UID_ERROR if the segment or the component segment does not exist
- TIGL_MATH_ERROR if the intersection could not be computed (e.g. if no intersection exists)
- TIGL_ERROR if some other error occurred

9.3.2.6 TIGL_COMMON_EXPORT TiglReturnCode tiglWingComponentSegmentGetSegmentUID (
TiglCPACSConfigurationHandle *cpacsHandle*, const char * *componentSegmentUID*, int *segmentIndex*, char **
***segmentUID*)**

Returns the segment UID of a segment belonging to a component segment. The segment is specified with its index, which is in the 1...nsegments. The number of segments nsegments can be queried with [tiglWingComponentSegmentGetNumberOfSegments](#).

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>component-SegmentUID</i>	UID of the componentSegment
in	<i>segmentIndex</i>	Index of the segment (1 <= index <= nsegments)
out	<i>segmentUID</i>	UID of the segment

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_UID_ERROR if the component segment does not exist
- TIGL_INDEX_ERROR if the segment index is invalid
- TIGL_ERROR if some other error occurred

9.3.2.7 TIGL_COMMON_EXPORT TiglReturnCode `tiglWingComponentSegmentPointGetSegmentEtaXsi (TiglCPACSConfigurationHandle cpacsHandle, const char * componentSegmentUID, double eta, double xsi, char ** wingUID, char ** segmentUID, double * segmentEta, double * segmentXsi)`

Returns eta, xsi, segmentUID and wingUID for a given eta and xsi on a componentSegment.

If the given component segment point deviates more than 1 cm from any segment, the function returns [TIGL_MATH_ERROR](#). If the point is outside any segment but deviates less than 1 cm from a segment, the point is first projected onto the segment. Then, this point is transformed into segment coordinates. In this case, a warning is generated to inform the user, that he can fix his setup.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>component-SegmentUID</i>	UID of the componentSegment to search for
in	<i>eta,xsi</i>	Eta and Xsi of the point of the componentSegment
out	<i>wingUID</i>	UID of the wing that fits to the given point and componentSegment. In contrast to old releases, the returned string must not be freed by the user!
out	<i>segmentUID</i>	UID of the segment that fits to the given point and componentSegment. In contrast to old releases, the returned string must not be freed by the user!
out	<i>segmentEta</i>	Eta of the point on the corresponding segment.
out	<i>segmentXsi</i>	Xsi of the point on the corresponding segment.

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_UID_ERROR if the componentSegment does not exist
- TIGL_MATH_ERROR if the given wing component segment point can not be transformed into a segment point. This might happen, if the component segment contains twisted section.
- TIGL_ERROR if some other error occurred

9.3.2.8 TIGL_COMMON_EXPORT TiglReturnCode `tiglWingGetChordNormal (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, int segmentIndex, double eta, double xsi, double * normalXPtr, double * normalYPtr, double * normalZPtr)`

Returns a normal vector on the wing chord surface for a given wing and segment index.

Returns a normal vector on the wing chord surface in dependence of parameters eta and xsi, which range from 0.0 to 1.0.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of the wing, starting at 1
in	<i>segmentIndex</i>	The index of the segment of the wing, starting at 1
in	<i>eta</i>	eta in the range $0.0 \leq \eta \leq 1.0$
in	<i>xsi</i>	xsi in the range $0.0 \leq \eta \leq 1.0$
out	<i>normalXPtr</i>	Pointer to the x-coordinate of the resulting normal vector
out	<i>normalYPtr</i>	Pointer to the y-coordinate of the resulting normal vector
out	<i>normalZPtr</i>	Pointer to the z-coordinate of the resulting normal vector

Returns

- TIGL_SUCCESS if a point was found
- TIGL_NOT_FOUND if cpacs handle is not valid
- TIGL_INDEX_ERROR if wingIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if normalXPtr, normalYPtr or normalZPtr are null pointers
- TIGL_ERROR if some other error occurred

9.3.2.9 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetChordPoint (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, int segmentIndex, double eta, double xsi, double * pointXPtr, double * pointYPtr, double * pointZPtr)

Returns a point on the wing chord surface for a given wing and segment index.

Returns a point on the wing chord surface in dependence of parameters eta and xsi, which range from 0.0 to 1.0. For eta = 0.0, xsi = 0.0 the point is equal to the leading edge on the inner section of the given segment. For eta = 1.0, xsi = 1.0 the point is equal to the trailing edge on the outer section of the given segment. The point is returned in absolute world coordinates.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of the wing, starting at 1
in	<i>segmentIndex</i>	The index of the segment of the wing, starting at 1
in	<i>eta</i>	eta in the range $0.0 \leq \eta \leq 1.0$
in	<i>xsi</i>	xsi in the range $0.0 \leq \eta \leq 1.0$
out	<i>pointXPtr</i>	Pointer to the x-coordinate of the point in absolute world coordinates
out	<i>pointYPtr</i>	Pointer to the y-coordinate of the point in absolute world coordinates
out	<i>pointZPtr</i>	Pointer to the z-coordinate of the point in absolute world coordinates

Returns

- TIGL_SUCCESS if a point was found
- TIGL_NOT_FOUND if cpacs handle is not valid
- TIGL_INDEX_ERROR if wingIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if pointXPtr, pointYPtr or pointZPtr are null pointers
- TIGL_ERROR if some other error occurred

9.3.2.10 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetComponentSegmentCount (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, int * compSegmentCountPtr)

Returns the number of component segments for a wing in a CPACS configuration.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of the wing, starting at 1
out	<i>compSegmentCountPtr</i>	Pointer to the number of component segments

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex is not valid
- TIGL_NULL_POINTER if compSegmentCountPtr is a null pointer
- TIGL_ERROR if some other error occurred

9.3.2.11 TIGL_COMMON_EXPORT TglReturnCode tiglWingGetComponentSegmentIndex (TglCPACSConfigurationHandle *cpacsHandle*, int *wingIndex*, const char * *compSegmentUID*, int * *segmentIndexPtr*)

Returns the Index of a component segment of a wing.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of a wing, starting at 1
in	<i>compSegmentUID</i>	The uid of the wing
out	<i>segmentIndexPtr</i>	The index of a segment, starting at 1

Usage example:

```
TglReturnCode returnCode;
int segmentIndex;
returnCode = tiglWingGetComponentSegmentIndex(cpacsHandle, wing, uidName, &segmentIndex);
printf("The Index of the component segment of wing %d is %d\n", wing, segmentIndex);
```

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex is not valid
- TIGL_UID_ERROR if the compSegmentUID does not exist
- TIGL_NULL_POINTER if compSegmentUID is a null pointer
- TIGL_ERROR if some other error occurred

9.3.2.12 TIGL_COMMON_EXPORT TglReturnCode tiglWingGetComponentSegmentUID (TglCPACSConfigurationHandle *cpacsHandle*, int *wingIndex*, int *compSegmentIndex*, char ** *uidNamePtr*)

Returns the UID of a component segment of a wing. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of a wing, starting at 1
in	<i>compSegmentIndex</i>	The index of a segment, starting at 1
out	<i>uidNamePtr</i>	The uid of the wing

Usage example:

```
TiglReturnCode returnCode;
char* uidPtr = 0;
returnCode = tiglWingGetComponentSegmentUID(cpacsHandle, wing, segmentID, &uidPtr);
printf("The UID of the component segment of wing %d is %s\n", wing, uidPtr);
```

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex or the compSegmentIndex are not valid
- TIGL_NULL_POINTER if uidNamePtr is a null pointer
- TIGL_ERROR if some other error occurred

9.3.2.13 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetIndex (TiglCPACSConfigurationHandle cpacsHandle, const char * wingUID, int * wingIndexPtr)

Returns the Index of a wing.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingUID</i>	The uid of the wing
out	<i>wingIndexPtr</i>	The index of a wing, starting at 1

Usage example:

```
TiglReturnCode returnCode;
int wingIndex;
returnCode = tiglWingGetUID(cpacsHandle, wingUID, &wingIndex);
printf("The Index of the wing is %d\n", wingIndex);
```

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_UID_ERROR if wingUID does not exist
- TIGL_NULL_POINTER if wingUID is a null pointer
- TIGL_ERROR if some other error occurred

9.3.2.14 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetInnerConnectedSegmentCount (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, int segmentIndex, int * segmentCountPtr)

Returns the count of wing segments connected to the inner section of a given segment.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of a wing, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1
out	<i>segmentCountPtr</i>	Pointer to the count of connected segments

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if segmentCountPtr is a null pointer
- TIGL_ERROR if some other error occurred

9.3.2.15 TIGL_COMMON_EXPORT TglReturnCode tglWingGetInnerConnectedSegmentIndex (
TigICPACSConfigurationHandle cpacsHandle, int wingIndex, int segmentIndex, int n, int * connectedIndexPtr
)

Returns the index (number) of the n-th wing segment connected to the inner section of a given segment. n starts at 1.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of a wing, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1
in	<i>n</i>	n-th segment searched, 1 <= n <= tglWingGetInnerConnectedSegmentCount(...)
out	<i>connectedIndexPtr</i>	Pointer to the segment index of the n-th connected segment

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle or no n-th connected segment was found
- TIGL_INDEX_ERROR if wingIndex, segmentIndex or n are not valid
- TIGL_NULL_POINTER if segmentIndexPtr is a null pointer
- TIGL_ERROR if some other error occurred

9.3.2.16 TIGL_COMMON_EXPORT TglReturnCode tglWingGetInnerSectionAndElementIndex (
TigICPACSConfigurationHandle cpacsHandle, int wingIndex, int segmentIndex, int * sectionIndexPtr, int * elementIndexPtr)

Returns the section index and section element index of the inner side of a given wing segment.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of a wing, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1

out	<i>sectionIndexPtr</i>	The section index of the inner side
out	<i>elementIndexPtr</i>	The section element index of the inner side

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if sectionIndexPtr or elementIndexPtr are a null pointer
- TIGL_ERROR if some other error occurred

9.3.2.17 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetInnerSectionAndElementUID (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, int segmentIndex, char ** sectionUIDPtr, char ** elementUIDPtr)

Returns the section UID and section element UID of the inner side of a given wing segment.

Important change: The memory necessary for the two UIDs must not be freed by the user anymore.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of a wing, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1
out	<i>sectionUIDPtr</i>	The section UID of the inner side
out	<i>elementUIDPtr</i>	The section element UID of the inner side

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if sectionIndexPtr or elementIndexPtr are a null pointer
- TIGL_ERROR if some other error occurred

9.3.2.18 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetLowerPoint (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, int segmentIndex, double eta, double xsi, double * pointXPtr, double * pointYPtr, double * pointZPtr)

Returns a point on the lower wing surface for a given wing and segment index.

Returns a point on the lower wing surface in dependence of parameters eta and xsi, which range from 0.0 to 1.0. For eta = 0.0, xsi = 0.0 the point is equal to the leading edge on the inner section of the given segment. For eta = 1.0, xsi = 1.0 the point is equal to the trailing edge on the outer section of the given segment. The point is returned in absolute world coordinates.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of the wing, starting at 1
in	<i>segmentIndex</i>	The index of the segment of the wing, starting at 1
in	<i>eta</i>	eta in the range $0.0 \leq \eta \leq 1.0$

in	<i>xsi</i>	xsi in the range $0.0 \leq xsi \leq 1.0$
out	<i>pointXPtr</i>	Pointer to the x-coordinate of the point in absolute world coordinates
out	<i>pointYPtr</i>	Pointer to the y-coordinate of the point in absolute world coordinates
out	<i>pointZPtr</i>	Pointer to the z-coordinate of the point in absolute world coordinates

Returns

- TIGL_SUCCESS if a point was found
- TIGL_NOT_FOUND if no intersection point was found or the cpacs handle is not valid
- TIGL_INDEX_ERROR if wingIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if pointXPtr, pointYPtr or pointZPtr are null pointers
- TIGL_ERROR if some other error occurred

9.3.2.19 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetLowerPointAtDirection (TiglCPACSConfigurationHandle *cpacsHandle*, int *wingIndex*, int *segmentIndex*, double *eta*, double *xsi*, double *dirx*, double *diry*, double *dirz*, double * *pointXPtr*, double * *pointYPtr*, double * *pointZPtr*, double * *errorDistance*)

Returns a point on the lower wing surface for a given wing and segment index. This function is different from [tiglWingGetLowerPoint](#): First, a point on the wing chord surface is computed (defined by segment index and eta,xsi). Then, a line is constructed, which is defined by this point and a direction given by the user. The intersection of this line with the lower wing surface is finally returned. The point is returned in absolute world coordinates.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of the wing, starting at 1
in	<i>segmentIndex</i>	The index of the segment of the wing, starting at 1
in	<i>eta</i>	eta in the range $0.0 \leq eta \leq 1.0$; eta = 0 for inner section , eta = 1 for outer section
in	<i>xsi</i>	xsi in the range $0.0 \leq xsi \leq 1.0$; xsi = 0 for Leading Edge, xsi = 1 for Trailing Edge
in	<i>dirx</i>	X-component of the direction vector.
in	<i>diry</i>	Y-component of the direction vector.
in	<i>dirz</i>	Z-component of the direction vector.
out	<i>pointXPtr</i>	Pointer to the x-coordinate of the point in absolute world coordinates
out	<i>pointYPtr</i>	Pointer to the y-coordinate of the point in absolute world coordinates
out	<i>pointZPtr</i>	Pointer to the z-coordinate of the point in absolute world coordinates
out	<i>errorDistance</i>	If the lower surface is missed by the line, the absolute distance between line and the nearest point on the surface is returned. The distance is zero in case of successful intersection. It's up to the user to decide, if the distance is too large and the result has to be treated as an error.

Returns

- TIGL_SUCCESS if a point was found
- TIGL_NOT_FOUND if no point was found or the cpacs handle is not valid
- TIGL_INDEX_ERROR if wingIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if pointXPtr, pointYPtr or pointZPtr are null pointers
- TIGL_ERROR if some other error occurred

9.3.2.20 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetOuterConnectedSegmentCount (TiglCPACSConfigurationHandle *cpacsHandle*, int *wingIndex*, int *segmentIndex*, int * *segmentCountPtr*)

Returns the count of wing segments connected to the outer section of a given segment.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of a wing, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1
out	<i>segmentCountPtr</i>	Pointer to the count of connected segments

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if segmentCountPtr is a null pointer
- TIGL_ERROR if some other error occurred

9.3.2.21 TIGL_COMMON_EXPORT TIGL_ReturnCode tiglWingGetOuterConnectedSegmentIndex (TIGLCPACSConfigurationHandle cpacsHandle, int wingIndex, int segmentIndex, int n, int * connectedIndexPtr)

Returns the index (number) of the n-th wing segment connected to the outer section of a given segment. n starts at 1.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of a wing, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1
in	<i>n</i>	n-th segment searched, 1 <= n <= tiglWingGetOuterConnectedSegmentCount(...)
out	<i>connectedIndexPtr</i>	Pointer to the segment index of the n-th connected segment

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle or no n-th connected segment was found
- TIGL_INDEX_ERROR if wingIndex, segmentIndex or n are not valid
- TIGL_NULL_POINTER if segmentIndexPtr is a null pointer
- TIGL_ERROR if some other error occurred

9.3.2.22 TIGL_COMMON_EXPORT TIGL_ReturnCode tiglWingGetOuterSectionAndElementIndex (TIGLCPACSConfigurationHandle cpacsHandle, int wingIndex, int segmentIndex, int * sectionIndexPtr, int * elementIndexPtr)

Returns the section index and section element index of the outer side of a given wing segment.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of a wing, starting at 1

in	<i>segmentIndex</i>	The index of a segment, starting at 1
out	<i>sectionIndexPtr</i>	The section index of the outer side
out	<i>elementIndexPtr</i>	The section element index of the outer side

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if sectionIndexPtr or elementIndexPtr are a null pointer
- TIGL_ERROR if some other error occurred

9.3.2.23 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetOuterSectionAndElementUID (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, int segmentIndex, char ** sectionUIDPtr, char ** elementUIDPtr)

Returns the section UID and section element UID of the outer side of a given wing segment.

Important change: The memory necessary for the two UIDs must not be freed by the user anymore.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of a wing, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1
out	<i>sectionUIDPtr</i>	The section UID of the outer side
out	<i>elementUIDPtr</i>	The section element UID of the outer side

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if sectionIndexPtr or elementIndexPtr are a null pointer
- TIGL_ERROR if some other error occurred

9.3.2.24 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetProfileName (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, int sectionIndex, int elementIndex, char ** profileNamePtr)

Returns the name of a wing profile. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of a wing, starting at 1
in	<i>sectionIndex</i>	The index of a section, starting at 1
in	<i>elementIndex</i>	The index of an element on the section
out	<i>profileNamePtr</i>	The name of the wing profile

Usage example:

```
TiglReturnCode returnCode;
char* namePtr = 0;
returnCode = tiglWingGetProfileName(cpacsHandle, wing, section, element, &namePtr);
printf("Profile name is %s\n", namePtr);
```

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex, sectionIndex or elementIndex are not valid
- TIGL_NULL_POINTER if profileNamePtr is a null pointer
- TIGL_ERROR if some other error occurred

9.3.2.25 TIGL_COMMON_EXPORT TglReturnCode tiglWingGetSectionCount (TglCPACSConfigurationHandle cpacsHandle, int wingIndex, int * sectionCount)

Returns the number of sections of a wing.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of a wing, starting at 1
out	<i>sectionCount</i>	The number of sections of the wing

Usage example:

```
TglReturnCode returnCode;
int sectionCount = 0;
returnCode = tiglWingGetSectionUID(cpacsHandle, wingIndex, &sectionCount);
printf("The Number of sections of wing %d is %d\n", wingIndex, sectionCount);
```

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex is not valid
- TIGL_NULL_POINTER if sectionCount is a null pointer
- TIGL_ERROR if some other error occurred

9.3.2.26 TIGL_COMMON_EXPORT TglReturnCode tiglWingGetSectionUID (TglCPACSConfigurationHandle cpacsHandle, int wingIndex, int sectionIndex, char ** uidNamePtr)

Returns the UID of a section of a wing. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of a wing, starting at 1
in	<i>sectionIndex</i>	The index of a section, starting at 1
out	<i>uidNamePtr</i>	The uid of the wing

Usage example:

```
TglReturnCode returnCode;
char* uidPtr = 0;
returnCode = tiglWingGetSectionUID(cpacsHandle, wing, sectionIndex, &uidPtr);
printf("The UID of the section of wing %d is %s\n", wing, uidPtr);
```

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex, sectionIndex or elementIndex are not valid
- TIGL_NULL_POINTER if profileNamePtr is a null pointer
- TIGL_ERROR if some other error occurred

9.3.2.27 **TIGL_COMMON_EXPORT** TglReturnCode tglWingGetSegmentCount (TglCPACSConfigurationHandle *cpacsHandle*, int *wingIndex*, int * *segmentCountPtr*)

Returns the number of segments for a wing in a CPACS configuration.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of the wing, starting at 1
out	<i>segmentCountPtr</i>	Pointer to the number of segments

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex is not valid
- TIGL_NULL_POINTER if segmentCountPtr is a null pointer
- TIGL_ERROR if some other error occurred

9.3.2.28 TIGL_COMMON_EXPORT TIGL_ReturnCode **tiglWingGetSegmentEtaXsi** (**TiglCPACSConfigurationHandle** *cpacsHandle*, **int** *wingIndex*, **double** *pointX*, **double** *pointY*, **double** *pointZ*, **int** * *segmentIndex*, **double** * *eta*, **double** * *xsi*, **int** * *isOnTop*)

Inverse function to **tiglWingGetLowerPoint** and **tiglWingGetLowerPoint**. Calculates to a point (x,y,z) in global coordinates the wing segment coordinates and the wing segment index.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of the wing, starting at 1
in	<i>pointX</i>	X-Coordinate of the global point
in	<i>pointY</i>	Y-Coordinate of the global point
in	<i>pointZ</i>	Z-Coordinate of the global point
out	<i>segmentIndex</i>	The index of the segment of the wing, starting at 1
out	<i>eta</i>	Eta value in segment coordinates
out	<i>xsi</i>	Xsi value in segment coordinates
out	<i>isOnTop</i>	isOnTop is 1, if the point lies on the upper wing face, else 0.

Returns

- TIGL_SUCCESS if a solution was found
- TIGL_NOT_FOUND if the point does not lie on the wing
- TIGL_INDEX_ERROR if wingIndex is not valid
- TIGL_NULL_POINTER if eta, xsi or isOnTop are null pointers
- TIGL_ERROR if some other error occurred

9.3.2.29 TIGL_COMMON_EXPORT TIGL_ReturnCode **tiglWingGetSegmentIndex** (**TiglCPACSConfigurationHandle** *cpacsHandle*, **const char** * *segmentUID*, **int** * *segmentIndexPtr*, **int** * *wingIndexPtr*)

Returns the Index of a segment of a wing.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>segmentUID</i>	The uid of the wing
out	<i>segmentIndexPtr</i>	The index of a segment, starting at 1

out	<i>wingIndexPtr</i>	The index of a wing, starting at 1
-----	---------------------	------------------------------------

Usage example:

```
TiglReturnCode returnCode;
int segmentIndex, wingIndex;
returnCode = tiglWingGetSegmentIndex(cpacsHandle, segmentUID, &segmentIndex, &wingIndex);
printf("The Index of the segment of wing %d is %d\n", wingIndex, segmentIndex);
```

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex is not valid
- TIGL_UID_ERROR if the segmentUID does not exist
- TIGL_NULL_POINTER if segmentUID is a null pointer
- TIGL_ERROR if some other error occurred

9.3.2.30 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetSegmentUID (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, int segmentIndex, char ** uidNamePtr)

Returns the UID of a segment of a wing. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of a wing, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1
out	<i>uidNamePtr</i>	The uid of the wing

Usage example:

```
TiglReturnCode returnCode;
char* uidPtr = 0;
returnCode = tiglWingGetSegmentUID(cpacsHandle, wing, segmentID, &uidPtr);
printf("The UID of the segment of wing %d is %s\n", wing, uidPtr);
```

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex, sectionIndex or elementIndex are not valid
- TIGL_NULL_POINTER if profileNamePtr is a null pointer
- TIGL_ERROR if some other error occurred

9.3.2.31 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetSymmetry (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, TiglSymmetryAxis * symmetryAxisPtr)

Returns the Symmetry Enum if the wing has symmetry-axis.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	Index of the Wing to export
out	<i>symmetryAxisPtr</i>	Returning TiglSymmetryAxis enum pointer

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex is less or equal zero
- TIGL_ERROR if some other error occurred

9.3.2.32 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetUID (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, char ** uidNamePtr)

Returns the UID of a wing. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of a wing, starting at 1
out	<i>uidNamePtr</i>	The uid of the wing

Usage example:

```
TiglReturnCode returnCode;
char* uidPtr = 0;
returnCode = tiglWingGetUID(cpacsHandle, wing, &uidPtr);
printf("The UID of the wing is %s\n", uidPtr);
```

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex, sectionIndex or elementIndex are not valid
- TIGL_NULL_POINTER if profileNamePtr is a null pointer
- TIGL_ERROR if some other error occurred

9.3.2.33 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetUpperPoint (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, int segmentIndex, double eta, double xsi, double * pointXPtr, double * pointYPtr, double * pointZPtr)

Returns a point on the upper wing surface for a given wing and segment index.

Returns a point on the upper wing surface in dependence of parameters eta and xsi, which range from 0.0 to 1.0. For eta = 0.0, xsi = 0.0 the point is equal to the leading edge on the inner section of the given segment. For eta = 1.0, xsi = 1.0 the point is equal to the trailing edge on the outer section of the given segment. The point is returned in absolute world coordinates.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of the wing, starting at 1

in	<i>segmentIndex</i>	The index of the segment of the wing, starting at 1
in	<i>eta</i>	eta in the range $0.0 \leq \eta \leq 1.0$; eta = 0 for inner section , eta = 1 for outer section
in	<i>xsi</i>	xsi in the range $0.0 \leq \xi \leq 1.0$; xsi = 0 for Leading Edge, xsi = 1 for Trailing Edge
out	<i>pointXPtr</i>	Pointer to the x-coordinate of the point in absolute world coordinates
out	<i>pointYPtr</i>	Pointer to the y-coordinate of the point in absolute world coordinates
out	<i>pointZPtr</i>	Pointer to the z-coordinate of the point in absolute world coordinates

Returns

- TIGL_SUCCESS if a point was found
- TIGL_NOT_FOUND if no point was found or the cpacs handle is not valid
- TIGL_INDEX_ERROR if wingIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if pointXPtr, pointYPtr or pointZPtr are null pointers
- TIGL_ERROR if some other error occurred

9.3.2.34 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetUpperPointAtDirection (TiglCPACSConfiguration-Handle cpacsHandle, int wingIndex, int segmentIndex, double eta, double xsi, double dirx, double diry, double dirz, double * pointXPtr, double * pointYPtr, double * pointZPtr, double * errorDistance)

Returns a point on the upper wing surface for a a given wing and segment index. This function is different from [tigl-WingGetUpperPoint](#): First, a point on the wing chord surface is computed (defined by segment index and eta,xsi). Then, a line is constructed, which is defined by this point and a direction given by the user. The intersection of this line with the upper wing surface is finally returned. The point is returned in absolute world coordinates.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of the wing, starting at 1
in	<i>segmentIndex</i>	The index of the segment of the wing, starting at 1
in	<i>eta</i>	eta in the range $0.0 \leq \eta \leq 1.0$; eta = 0 for inner section , eta = 1 for outer section
in	<i>xsi</i>	xsi in the range $0.0 \leq \xi \leq 1.0$; xsi = 0 for Leading Edge, xsi = 1 for Trailing Edge
in	<i>dirx</i>	X-component of the direction vector.
in	<i>diry</i>	Y-component of the direction vector.
in	<i>dirz</i>	Z-component of the direction vector.
out	<i>pointXPtr</i>	Pointer to the x-coordinate of the point in absolute world coordinates
out	<i>pointYPtr</i>	Pointer to the y-coordinate of the point in absolute world coordinates
out	<i>pointZPtr</i>	Pointer to the z-coordinate of the point in absolute world coordinates
out	<i>errorDistance</i>	If the upper surface is missed by the line, the absolute distance between line and the nearest point on the surface is returned. The distance is zero in case of successful intersection. It's up to the user to decide, if the distance is too large and the result has to be treated as an error.

Returns

- TIGL_SUCCESS if a point was found
- TIGL_NOT_FOUND if no intersection point was found or the cpacs handle is not valid
- TIGL_MATH_ERROR if the given direction is a null vector (which has zero length)
- TIGL_INDEX_ERROR if wingIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if pointXPtr, pointYPtr or pointZPtr are null pointers
- TIGL_ERROR if some other error occurred

9.3.2.35 **TIGL_COMMON_EXPORT** TiglReturnCode tiglWingSegmentPointGetComponentSegmentEtaXsi (TiglCPACSConfigurationHandle *cpacshandle*, const char * *segmentUID*, const char * *componentSegmentUID*, double *segmentEta*, double *segmentXsi*, double * *eta*, double * *xsi*)

Returns eta, xsi coordinates of a componentSegment given segmentEta and segmentXsi on a wing segment.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>segmentUID</i>	UID of the wing segment to search for
in	<i>component-SegmentUID</i>	UID of the associated componentSegment
in	<i>segment-Eta,segmentXsi</i>	Eta and Xsi coordinates of the point on the wing segment
out	<i>eta</i>	Eta of the point on the corresponding component segment.
out	<i>xsi</i>	Xsi of the point on the corresponding component segment.

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_UID_ERROR if the segment or the component segment does not exist
- TIGL_ERROR if some other error occurred

9.4 Functions for fuselage calculations

Functions

- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetCircumference](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, double eta, double *circumferencePtr)
Returns the circumference of a fuselage surface for a given fuselage and segment index and an eta.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetEndConnectedSegmentCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, int *segmentCountPtr)
Returns the count of segments connected to the end section of a given fuselage segment.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetEndConnectedSegmentIndex](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, int n, int *connectedIndexPtr)
Returns the index (number) of the n-th segment connected to the end section of a given fuselage segment. n starts at 1.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetEndSectionAndElementIndex](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, int *sectionIndexPtr, int *elementIndexPtr)
Returns the section index and section element index of the end side of a given fuselage segment.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetEndSectionAndElementUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, char **sectionUIDPtr, char **elementUIDPtr)
Returns the section UID and section element UID of the end side of a given fuselage segment.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetIndex](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *fuselageUID, int *fuselageIndexPtr)
Returns the Index of a fuselage.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetMinumumDistanceToGround](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, char *fuselageUID, double axisPntX, double axisPntY, double axisPntZ, double axisDirX, double axisDirY, double axisDirZ, double angle, double *pointXPtr, double *pointYPtr, double *pointZPtr)
Returns the point where the distance between the selected fuselage and the ground is at minimum. The Fuselage could be turned with a given angle at at given axis, specified by a point and a direction.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetNumPointsOnXPlane](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, double eta, double xpos, int *numPointsPtr)
Returns the number of points on a fuselage surface for a given fuselage and a give x-position.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetNumPointsOnYPlane](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, double eta, double ypos, int *numPointsPtr)
Returns the number of points on a fuselage surface for a given fuselage and a give y-position.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetPoint](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, double eta, double zeta, double *pointXPtr, double *pointYPtr, double *pointZPtr)
Returns a point on a fuselage surface for a given fuselage and segment index.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetPointAngle](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, double eta, double alpha, double *pointXPtr, double *pointYPtr, double *pointZPtr)
Returns a point on a fuselage surface for a given fuselage and segment index and an angle alpha (degree).
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetPointAngleTranslated](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, double eta, double alpha, double y_cs, double z_cs, double *pointXPtr, double *pointYPtr, double *pointZPtr)
Returns a point on a fuselage surface for a given fuselage and segment index and an angle alpha (degree). 0 degree of the angle alpha is meant to be "up" in the direction of the positive z-axis like specifies in cpacs. The origin of the line that will be rotated with the angle alpha could be translated via the parameters y_cs and z_cs.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetPointOnXPlane](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, double eta, double xpos, int pointIndex, double *pointXPtr, double *pointYPtr, double *pointZPtr)
Returns a point on a fuselage surface for a given fuselage and segment index.

- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetPointOnYPlane](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, double eta, double ypos, int pointIndex, double *pointXPtr, double *pointYPtr, double *pointZPtr)
Returns a point on a fuselage surface for a given fuselage and segment index.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetProfileName](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int sectionIndex, int elementIndex, char **profileNamePtr)
Returns the name of a fuselage profile. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSectionCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int *sectionCount)
Returns the number of sections of a fuselage.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSectionUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int sectionIndex, char **uidNamePtr)
Returns the UID of a section of a fuselage. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSegmentCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int *segmentCountPtr)
Returns the number of segments for a fuselage in a CPACS configuration.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSegmentIndex](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *segmentUID, int *segmentIndexPtr, int *fuselageIndexPtr)
Returns the Index of a segment of a fuselage.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSegmentUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, char **uidNamePtr)
Returns the UID of a segment of a fuselage. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetStartConnectedSegmentCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, int *segmentCountPtr)
Returns the count of segments connected to the start section of a given fuselage segment.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetStartConnectedSegmentIndex](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, int n, int *connectedIndexPtr)
Returns the index (number) of the n-th segment connected to the start section of a given fuselage segment. n starts at 1.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetStartSectionAndElementIndex](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, int *sectionIndexPtr, int *elementIndexPtr)
Returns the section index and section element index of the start side of a given fuselage segment.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetStartSectionAndElementUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, char **sectionUIDPtr, char **elementUIDPtr)
Returns the section UID and section element UID of the start side of a given fuselage segment.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSymmetry](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, [TiglSymmetryAxis](#) *symmetryAxisPtr)
Returns the Symmetry Enum if the fuselage has symmetry-axis.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, char **uidNamePtr)
Returns the UID of a fuselage. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglGetFuselageCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int *fuselageCountPtr)
Returns the number of fuselages in a CPACS configuration.

9.4.1 Detailed Description

Function to handle fuselage geometry's with TIGL.

9.4.2 Function Documentation

9.4.2.1 TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetCircumference (TiglCPACSConfigurationHandle *cpacsHandle*, int *fuselageIndex*, int *segmentIndex*, double *eta*, double * *circumferencePtr*)

Returns the circumference of a fuselage surface for a given fuselage and segment index and an eta.

Returns the circumference of a fuselage segment of a given fuselage in dependence of parameters eta with $0.0 \leq \eta \leq 1.0$. For eta = 0.0 the point lies on the start profile of the segment, for eta = 1.0 it lies on the end profile of the segment.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of the fuselage, starting at 1
in	<i>segmentIndex</i>	The index of the segment of the fuselage, starting at 1
in	<i>eta</i>	eta in the range $0.0 \leq \eta \leq 1.0$
out	<i>circumferencePtr</i>	The Circumference of the fuselage at the given position

Returns

- TIGL_SUCCESS if a point was found
- TIGL_NOT_FOUND if no point was found or the cpacs handle is not valid
- TIGL_INDEX_ERROR if fuselageIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if pointXPtr, pointYPtr or pointZPtr are null pointers
- TIGL_ERROR if some other error occurred

9.4.2.2 TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetEndConnectedSegmentCount (TiglCPACSConfigurationHandle *cpacsHandle*, int *fuselageIndex*, int *segmentIndex*, int * *segmentCountPtr*)

Returns the count of segments connected to the end section of a given fuselage segment.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of a fuselage, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1
out	<i>segmentCountPtr</i>	Pointer to the count of connected segments

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if fuselageIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if segmentCountPtr is a null pointer
- TIGL_ERROR if some other error occurred

9.4.2.3 TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetEndConnectedSegmentIndex (TiglCPACSConfigurationHandle *cpacsHandle*, int *fuselageIndex*, int *segmentIndex*, int *n*, int * *connectedIndexPtr*)

Returns the index (number) of the n-th segment connected to the end section of a given fuselage segment. n starts at 1.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of a fuselage, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1
in	<i>n</i>	n-th segment searched, 1 <= n <= tiglFuselageGetEndConnectedSegmentCount(...)
out	<i>connectedIndexPtr</i>	Pointer to the segment index of the n-th connected segment

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle or no n-th connected segment was found
- TIGL_INDEX_ERROR if fuselageIndex, segmentIndex or n are not valid
- TIGL_NULL_POINTER if segmentIndexPtr is a null pointer
- TIGL_ERROR if some other error occurred

9.4.2.4 TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetEndSectionAndElementIndex (TiglCPACSConfigurationHandle cpacsHandle, int fuselageIndex, int segmentIndex, int * sectionIndexPtr, int * elementIndexPtr)

Returns the section index and section element index of the end side of a given fuselage segment.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of a fuselage, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1
out	<i>sectionIndexPtr</i>	The section index UID the end side
out	<i>elementIndexPtr</i>	The section element UID of the end side

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if fuselageIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if sectionIndexPtr or elementIndexPtr are a null pointer
- TIGL_ERROR if some other error occurred

9.4.2.5 TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetEndSectionAndElementUID (TiglCPACSConfigurationHandle cpacsHandle, int fuselageIndex, int segmentIndex, char ** sectionUIDPtr, char ** elementUIDPtr)

Returns the section UID and section element UID of the end side of a given fuselage segment.

Important change: The memory necessary for the two UIDs must not to be freed by the user anymore.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of a fuselage, starting at 1

in	<i>segmentIndex</i>	The index of a segment, starting at 1
out	<i>sectionUIDPtr</i>	The section UID the end side
out	<i>elementUIDPtr</i>	The section element UID of the end side

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if fuselageIndex or segmentIndex are not valid
- TIGL_ERROR if some other error occurred

9.4.2.6 TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetIndex (TiglCPACSConfigurationHandle *cpacsHandle*, const char * *fuselageUID*, int * *fuselageIndexPtr*)

Returns the Index of a fuselage.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageUID</i>	The uid of the fuselage
out	<i>fuselageIndexPtr</i>	The index of a fuselage, starting at 1

Usage example:

```
TiglReturnCode returnCode;
int fuselageIndex;
returnCode = tiglFuselageGetIndex(cpacsHandle, fuselageUID, &fuselageIndex);
printf("The Index of the fuselage is %d\n", fuselageIndex);
```

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_UID_ERROR if fuselageUID does not exist
- TIGL_NULL_POINTER if fuselageUID is a null pointer
- TIGL_ERROR if some other error occurred

9.4.2.7 TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetMinumumDistanceToGround (TiglCPACSConfigurationHandle *cpacsHandle*, char * *fuselageUID*, double *axisPntX*, double *axisPntY*, double *axisPntZ*, double *axisDirX*, double *axisDirY*, double *axisDirZ*, double *angle*, double * *pointXPtr*, double * *pointYPtr*, double * *pointZPtr*)

Returns the point where the distance between the selected fuselage and the ground is at minimum. The Fuselage could be turned with a given angle at at given axis, specified by a point and a direction.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageUID</i>	The uid of the fuselage
in	<i>axisPntX</i>	X-coordinate of the point that specifies the axis of rotation
in	<i>axisPntY</i>	Y-coordinate of the point that specifies the axis of rotation
in	<i>axisPntZ</i>	Z-coordinate of the point that specifies the axis of rotation

in	<i>axisDirX</i>	X-coordinate of the direction that specifies the axis of rotation
in	<i>axisDirY</i>	Y-coordinate of the direction that specifies the axis of rotation
in	<i>axisDirZ</i>	Z-coordinate of the direction that specifies the axis of rotation
in	<i>angle</i>	The angle (in Degree) by which the fuselage should be turned on the axis of rotation
out	<i>pointXPtr</i>	Pointer to the x-coordinate of the point in absolute world coordinates
out	<i>pointYPtr</i>	Pointer to the y-coordinate of the point in absolute world coordinates
out	<i>pointZPtr</i>	Pointer to the z-coordinate of the point in absolute world coordinates

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if fuselageUID is not valid
- TIGL_NULL_POINTER if pointXPtr, pointYPtr or pointZPtr are null pointers
- TIGL_ERROR if some other error occurred

9.4.2.8 TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetNumPointsOnXPlane (TiglCPACSConfigurationHandle *cpacsHandle*, int *fuselageIndex*, int *segmentIndex*, double *eta*, double *xpos*, int * *numPointsPtr*)

Returns the number of points on a fuselage surface for a given fuselage and a give x-position.

Returns the number of points on a fuselage segment of a given fuselage in dependence of parameters eta and at all x-positions with $0.0 \leq \eta \leq 1.0$. For $\eta = 0.0$ the point lies on the start profile of the segment, for $\eta = 1.0$ it lies on the end profile of the segment.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of the fuselage, starting at 1
in	<i>segmentIndex</i>	The index of the segment of the fuselage, starting at 1
in	<i>eta</i>	eta in the range $0.0 \leq \eta \leq 1.0$
in	<i>xpos</i>	X position
out	<i>numPointsPtr</i>	Pointer to a integer for the number of intersection points

Returns

- TIGL_SUCCESS if a point was found
- TIGL_NOT_FOUND if no point was found or the cpacs handle is not valid
- TIGL_INDEX_ERROR if fuselageIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if pointXPtr, pointYPtr or pointZPtr are null pointers
- TIGL_ERROR if some other error occurred

9.4.2.9 TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetNumPointsOnYPlane (TiglCPACSConfigurationHandle *cpacsHandle*, int *fuselageIndex*, int *segmentIndex*, double *eta*, double *ypos*, int * *numPointsPtr*)

Returns the number of points on a fuselage surface for a given fuselage and a give y-position.

Returns the number of points on a fuselage segment of a given fuselage in dependence of parameters eta and at all y-positions with $0.0 \leq \eta \leq 1.0$. For $\eta = 0.0$ the point lies on the start profile of the segment, for $\eta = 1.0$ it lies on the end profile of the segment.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of the fuselage, starting at 1
in	<i>segmentIndex</i>	The index of the segment of the fuselage, starting at 1
in	<i>eta</i>	eta in the range $0.0 \leq \eta \leq 1.0$
in	<i>ypos</i>	Y position
out	<i>numPointsPtr</i>	Pointer to a integer for the number of intersection points

Returns

- TIGL_SUCCESS if a point was found
- TIGL_NOT_FOUND if no point was found or the cpacs handle is not valid
- TIGL_INDEX_ERROR if fuselageIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if pointXPtr, pointYPtr or pointZPtr are null pointers
- TIGL_ERROR if some other error occurred

9.4.2.10 TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetPoint (TiglCPACSConfigurationHandle cpacsHandle, int fuselageIndex, int segmentIndex, double eta, double zeta, double * pointXPtr, double * pointYPtr, double * pointZPtr)

Returns a point on a fuselage surface for a given fuselage and segment index.

Returns a point on a fuselage segment of a given fuselage in dependence of parameters eta and zeta with $0.0 \leq \eta \leq 1.0$ and $0.0 \leq \zeta \leq 1.0$. For $\eta = 0.0$ the point lies on the start profile of the segment, for $\eta = 1.0$ it lies on the end profile of the segment. For $\zeta = 0.0$ the point is the identical to the start point of the profile wire, for $\zeta = 1.0$ it is identical to the last profile point. The point is returned in absolute world coordinates.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of the fuselage, starting at 1
in	<i>segmentIndex</i>	The index of the segment of the fuselage, starting at 1
in	<i>eta</i>	eta in the range $0.0 \leq \eta \leq 1.0$
in	<i>zeta</i>	zeta in the range $0.0 \leq \zeta \leq 1.0$
out	<i>pointXPtr</i>	Pointer to the x-coordinate of the point in absolute world coordinates
out	<i>pointYPtr</i>	Pointer to the y-coordinate of the point in absolute world coordinates
out	<i>pointZPtr</i>	Pointer to the z-coordinate of the point in absolute world coordinates

Returns

- TIGL_SUCCESS if a point was found
- TIGL_NOT_FOUND if no point was found or the cpacs handle is not valid
- TIGL_INDEX_ERROR if fuselageIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if pointXPtr, pointYPtr or pointZPtr are null pointers
- TIGL_ERROR if some other error occurred

9.4.2.11 TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetPointAngle (TiglCPACSConfigurationHandle cpacsHandle, int fuselageIndex, int segmentIndex, double eta, double alpha, double * pointXPtr, double * pointYPtr, double * pointZPtr)

Returns a point on a fuselage surface for a given fuselage and segment index and an angle alpha (degree).

Returns a point on a fuselage segment of a given fuselage in dependence of parameters eta and at all y-positions with $0.0 \leq \eta \leq 1.0$. For $\eta = 0.0$ the point lies on the start profile of the segment, for $\eta = 1.0$ it lies on the end profile of the segment. The angle alpha is calculated in degrees. Alpha=0 degree is meant to be "up" in the direction of the positive z-axis like specifies in cpacs. It's orientation is the mathematical negative rotation direction around the X-axis, i.e. looking in flight direction, an angle of 45 degrees resembles a point on the top-left fuselage. The point is returned in absolute world coordinates.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of the fuselage, starting at 1
in	<i>segmentIndex</i>	The index of the segment of the fuselage, starting at 1
in	<i>eta</i>	Eta in the range $0.0 \leq \eta \leq 1.0$
in	<i>alpha</i>	Angle alpha in degrees. No range restrictions.
out	<i>pointXPtr</i>	Pointer to the x-coordinate of the point in absolute world coordinates
out	<i>pointYPtr</i>	Pointer to the y-coordinate of the point in absolute world coordinates
out	<i>pointZPtr</i>	Pointer to the z-coordinate of the point in absolute world coordinates

Returns

- TIGL_SUCCESS if a point was found
- TIGL_NOT_FOUND if no point was found or the cpacs handle is not valid
- TIGL_INDEX_ERROR if fuselageIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if pointXPtr, pointYPtr or pointZPtr are null pointers
- TIGL_ERROR if some other error occurred, for example if there is no point at the given eta.

9.4.2.12 TIGL_COMMON_EXPORT TigiReturnCode tiglFuselageGetPointAngleTranslated (
TigICPACSConfigurationHandle cpacsHandle, int fuselageIndex, int segmentIndex, double eta, double alpha,
double y_cs, double z_cs, double * pointXPtr, double * pointYPtr, double * pointZPtr)

Returns a point on a fuselage surface for a given fuselage and segment index and an angle alpha (degree). 0 degree of the angle alpha is meant to be "up" in the direction of the positive z-axis like specifies in cpacs. The origin of the line that will be rotated with the angle alpha could be translated via the parameters y_cs and z_cs.

Returns a point on a fuselage segment of a given fuselage in dependence of parameters eta and at all y-positions with $0.0 \leq \eta \leq 1.0$. For eta = 0.0 the point lies on the start profile of the segment, for eta = 1.0 it lies on the end profile of the segment. The angle alpha is calculated in degrees. It's orientation is the mathematical negative rotation direction around the X-axis, i.e. looking in flight direction, an angle of 45 degrees resembles a point on the top-left fuselage. The parameters x_cs and z_cs must be in absolute world coordinates. The point is returned in absolute world coordinates.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of the fuselage, starting at 1
in	<i>segmentIndex</i>	The index of the segment of the fuselage, starting at 1
in	<i>eta</i>	eta in the range $0.0 \leq \eta \leq 1.0$
in	<i>alpha</i>	Angle alpha in degrees. No range restrictions.
in	<i>y_cs</i>	Shifts the origin of the angle alpha in y-direction.
in	<i>z_cs</i>	Shifts the origin of the angle alpha in z-direction.
out	<i>pointXPtr</i>	Pointer to the x-coordinate of the point in absolute world coordinates
out	<i>pointYPtr</i>	Pointer to the y-coordinate of the point in absolute world coordinates
out	<i>pointZPtr</i>	Pointer to the z-coordinate of the point in absolute world coordinates

Returns

- TIGL_SUCCESS if a point was found
- TIGL_NOT_FOUND if no point was found or the cpacs handle is not valid
- TIGL_INDEX_ERROR if fuselageIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if pointXPtr, pointYPtr or pointZPtr are null pointers
- TIGL_ERROR if some other error occurred, for example if there is no point at the given eta and the given shifting parameters y_cs and z_cs.

9.4.2.13 TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetPointOnXPlane (TiglCPACSConfiguration-Handle *cpacsHandle*, int *fuselageIndex*, int *segmentIndex*, double *eta*, double *xpos*, int *pointIndex*, double * *pointXPtr*, double * *pointYPtr*, double * *pointZPtr*)

Returns a point on a fuselage surface for a given fuselage and segment index.

Returns a point on a fuselage segment of a given fuselage in dependence of parameters eta and at all y-positions with $0.0 \leq \eta \leq 1.0$. For $\eta = 0.0$ the point lies on the start profile of the segment, for $\eta = 1.0$ it lies on the end profile of the segment. The point is returned in absolute world coordinates.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of the fuselage, starting at 1
in	<i>segmentIndex</i>	The index of the segment of the fuselage, starting at 1
in	<i>eta</i>	eta in the range $0.0 \leq \eta \leq 1.0$
in	<i>xpos</i>	x position of a cutting plane
in	<i>pointIndex</i>	Defines witch point if more than one.
out	<i>pointXPtr</i>	Pointer to the x-coordinate of the point in absolute world coordinates
out	<i>pointYPtr</i>	Pointer to the y-coordinate of the point in absolute world coordinates
out	<i>pointZPtr</i>	Pointer to the z-coordinate of the point in absolute world coordinates

Returns

- TIGL_SUCCESS if a point was found
- TIGL_NOT_FOUND if no point was found or the cpacs handle is not valid
- TIGL_INDEX_ERROR if fuselageIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if pointXPtr, pointYPtr or pointZPtr are null pointers
- TIGL_ERROR if some other error occurred

9.4.2.14 TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetPointOnYPlane (TiglCPACSConfiguration-Handle *cpacsHandle*, int *fuselageIndex*, int *segmentIndex*, double *eta*, double *ypos*, int *pointIndex*, double * *pointXPtr*, double * *pointYPtr*, double * *pointZPtr*)

Returns a point on a fuselage surface for a given fuselage and segment index.

Returns a point on a fuselage segment of a given fuselage in dependence of parameters eta and at all y-positions with $0.0 \leq \eta \leq 1.0$. For $\eta = 0.0$ the point lies on the start profile of the segment, for $\eta = 1.0$ it lies on the end profile of the segment. The point is returned in absolute world coordinates.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of the fuselage, starting at 1
in	<i>segmentIndex</i>	The index of the segment of the fuselage, starting at 1
in	<i>eta</i>	eta in the range $0.0 \leq \eta \leq 1.0$
in	<i>ypos</i>	Y position
in	<i>pointIndex</i>	Defines witch point if more than one.
out	<i>pointXPtr</i>	Pointer to the x-coordinate of the point in absolute world coordinates
out	<i>pointYPtr</i>	Pointer to the y-coordinate of the point in absolute world coordinates
out	<i>pointZPtr</i>	Pointer to the z-coordinate of the point in absolute world coordinates

Returns

- TIGL_SUCCESS if a point was found
- TIGL_NOT_FOUND if no point was found or the cpacs handle is not valid
- TIGL_INDEX_ERROR if fuselageIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if pointXPtr, pointYPtr or pointZPtr are null pointers
- TIGL_ERROR if some other error occurred

9.4.2.15 **TIGL_COMMON_EXPORT** TglReturnCode tglFuselageGetProfileName (TglCPACSConfiguration-Handle *cpacsHandle*, int *fuselageIndex*, int *sectionIndex*, int *elementIndex*, char ** *profileNamePtr*)

Returns the name of a fuselage profile. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of a fuselage, starting at 1
in	<i>sectionIndex</i>	The index of a section, starting at 1
in	<i>elementIndex</i>	The index of an element on the section
out	<i>profileNamePtr</i>	The name of the wing profile

Usage example:

```
TiglReturnCode returnCode;
char* namePtr = 0;
returnCode = tiglFuselageGetProfileName(cpacsHandle, fuselage, section, element, &namePtr);
printf("Profile name is %s\n", namePtr);
```

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if fuselageIndex, sectionIndex or elementIndex are not valid
- TIGL_NULL_POINTER if profileNamePtr is a null pointer
- TIGL_ERROR if some other error occurred

9.4.2.16 TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSectionCount (TiglCPACSConfigurationHandle *cpacsHandle*, int *fuselageIndex*, int * *sectionCount*)

Returns the number of sections of a fuselage.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of a fuselage, starting at 1
out	<i>sectionCount</i>	The number of sections of the fuselage

Usage example:

```
TiglReturnCode returnCode;
int sectionCount = 0;
returnCode = tiglFuselageGetSectionUID(cpacsHandle, fuselageIndex, &sectionCount);
printf("The Number of sections of fuselage %d is %d\n", fuselageIndex, sectionCount);
```

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if fuselageIndex is not valid
- TIGL_NULL_POINTER if sectionCount is a null pointer
- TIGL_ERROR if some other error occurred

9.4.2.17 TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSectionUID (TiglCPACSConfigurationHandle *cpacsHandle*, int *fuselageIndex*, int *sectionIndex*, char ** *uidNamePtr*)

Returns the UID of a section of a fuselage. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of a fuselage, starting at 1
in	<i>sectionIndex</i>	The index of a section, starting at 1
out	<i>uidNamePtr</i>	The uid of the fuselage

Usage example:

```
TiglReturnCode returnCode;
char* uidPtr = 0;
returnCode = tiglFuselageGetSectionUID(cpacsHandle, fuselage, sectionUID, &uidPtr);
printf("The UID of the section of fuselage %d is %s\n", fuselage, uidPtr);
```

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if fuselageIndex, sectionIndex or elementIndex are not valid
- TIGL_NULL_POINTER if profileNamePtr is a null pointer
- TIGL_ERROR if some other error occurred

9.4.2.18 **TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSegmentCount (TiglCPACSConfigurationHandle *cpacsHandle*, int *fuselageIndex*, int * *segmentCountPtr*)**

Returns the number of segments for a fuselage in a CPACS configuration.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of the fuselage, starting at 1
out	<i>segmentCountPtr</i>	Pointer to the number of segments

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if fuselageIndex is not valid
- TIGL_NULL_POINTER if segmentCountPtr is a null pointer
- TIGL_ERROR if some other error occurred

9.4.2.19 **TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSegmentIndex (TiglCPACSConfigurationHandle *cpacsHandle*, const char * *segmentUID*, int * *segmentIndexPtr*, int * *fuselageIndexPtr*)**

Returns the Index of a segment of a fuselage.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>segmentUID</i>	The uid of the fuselage
out	<i>segmentIndexPtr</i>	The index of a segment, starting at 1

out	<i>fuselageIndexPtr</i>	The index of a fuselage, starting at 1
-----	-------------------------	--

Usage example:

```
TiglReturnCode returnCode;
int segmentIndex, fuselageIndex;
returnCode = tiglFuselageGetSegmentIndex(cpacsHandle, segmentUID, &segmentIndex, &fuselageIndex);
printf("The Index of the segment of fuselage %d is %d\n", fuselageIndex, segmentIndex);
```

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if fuselageIndex is not valid
- TIGL_UID_ERROR if the segmentUID does not exist
- TIGL_NULL_POINTER if segmentUID is a null pointer
- TIGL_ERROR if some other error occurred

9.4.2.20 TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSegmentUID (TiglCPACS-ConfigurationHandle *cpacsHandle*, int *fuselageIndex*, int *segmentIndex*, char ** *uidNamePtr*)

Returns the UID of a segment of a fuselage. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of a fuselage, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1
out	<i>uidNamePtr</i>	The uid of the fuselage

Usage example:

```
TiglReturnCode returnCode;
char* uidPtr = 0;
returnCode = tiglFuselageGetSegmentUID(cpacsHandle, fuselage, segmentID, &uidPtr);
printf("The UID of the segment of fuselage %d is %s\n", fuselage, uidPtr);
```

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if fuselageIndex, sectionIndex or elementIndex are not valid
- TIGL_NULL_POINTER if profileNamePtr is a null pointer
- TIGL_ERROR if some other error occurred

9.4.2.21 TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetStartConnectedSegmentCount (TiglCPACSConfigurationHandle *cpacsHandle*, int *fuselageIndex*, int *segmentIndex*, int * *segmentCountPtr*)

Returns the count of segments connected to the start section of a given fuselage segment.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of a fuselage, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1
out	<i>segmentCountPtr</i>	Pointer to the count of connected segments

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if fuselageIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if segmentCountPtr is a null pointer
- TIGL_ERROR if some other error occurred

9.4.2.22 TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetStartConnectedSegmentIndex (TiglCPACSConfigurationHandle *cpacsHandle*, int *fuselageIndex*, int *segmentIndex*, int *n*, int * *connectedIndexPtr*)

Returns the index (number) of the n-th segment connected to the start section of a given fuselage segment. n starts at 1.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of a fuselage, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1
in	<i>n</i>	n-th segment searched, 1 <= n <= tiglFuselageGetStartConnectedSegmentCount(...)
out	<i>connectedIndexPtr</i>	Pointer to the segment index of the n-th connected segment

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle or no n-th connected segment was found
- TIGL_INDEX_ERROR if fuselageIndex, segmentIndex or n are not valid
- TIGL_NULL_POINTER if segmentIndexPtr is a null pointer
- TIGL_ERROR if some other error occurred

9.4.2.23 TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetStartSectionAndElementIndex (TiglCPACSConfigurationHandle *cpacsHandle*, int *fuselageIndex*, int *segmentIndex*, int * *sectionIndexPtr*, int * *elementIndexPtr*)

Returns the section index and section element index of the start side of a given fuselage segment.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of a fuselage, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1

out	<i>sectionIndexPtr</i>	The section UID of the start side
out	<i>elementIndexPtr</i>	The section element UID of the start side

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if fuselageIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if sectionIndexPtr or elementIndexPtr are a null pointer
- TIGL_ERROR if some other error occurred

9.4.2.24 TIGL_COMMON_EXPORT TIGLReturnCode **tiglFuselageGetStartSectionAndElementUID** (**TigICPACSConfigurationHandle** *cpacsHandle*, int *fuselageIndex*, int *segmentIndex*, char ** *sectionUIDPtr*, char ** *elementUIDPtr*)

Returns the section UID and section element UID of the start side of a given fuselage segment.

Important change: The memory necessary for the two UIDs must not to be freed by the user anymore.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of a fuselage, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1
out	<i>sectionUIDPtr</i>	The section UID of the start side
out	<i>elementUIDPtr</i>	The section element UID of the start side

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if fuselageIndex or segmentIndex are not valid
- TIGL_ERROR if some other error occurred

9.4.2.25 TIGL_COMMON_EXPORT TIGLReturnCode **tiglFuselageGetSymmetry** (**TigICPACSConfigurationHandle** *cpacsHandle*, int *fuselageIndex*, **TiglSymmetryAxis** * *symmetryAxisPtr*)

Returns the Symmetry Enum if the fuselage has symmetry-axis.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	Index of the fuselage in the cpacs file
out	<i>symmetryAxisPtr</i>	Returning TiglSymmetryAxis enum pointer

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if fuselageIndex is less or equal zero
- TIGL_ERROR if some other error occurred

9.4.2.26 TIGL_COMMON_EXPORT TIGLReturnCode **tiglFuselageGetUID** (**TigICPACSConfigurationHandle** *cpacsHandle*, int *fuselageIndex*, char ** *uidNamePtr*)

Returns the UID of a fuselage. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of a fuselage, starting at 1
out	<i>uidNamePtr</i>	The uid of the fuselage

Usage example:

```
TiglReturnCode returnCode;
char* uidPtr = 0;
returnCode = tiglFuselageGetUID(cpacsHandle, fuselage, &uidPtr);
printf("The UID of the fuselage is %s\n", uidPtr);
```

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if fuselageIndex, sectionIndex or elementIndex are not valid
- TIGL_NULL_POINTER if profileNamePtr is a null pointer
- TIGL_ERROR if some other error occurred

9.4.2.27 **TIGL_COMMON_EXPORT** TiglReturnCode tiglGetFuselageCount (TiglCPACSConfigurationHandle *cpacsHandle*, int * *fuselageCountPtr*)

Returns the number of fuselages in a CPACS configuration.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
out	<i>fuselageCountPtr</i>	Pointer to the number of fuselages

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if fuselageCountPtr is a null pointer
- TIGL_ERROR if some other error occurred

9.5 Functions for boolean calculations

Functions

- [TIGL_COMMON_EXPORT TiglReturnCode tiglComponentIntersectionLineCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *componentUidOne, const char *componentUidTwo, int *numWires)
The function returns the number of intersection lines of two geometric components.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglComponentIntersectionPoint](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *componentUidOne, const char *componentUidTwo, int lineID, double eta, double *pointXPtr, double *pointYPtr, double *pointZPtr)
The function returns a point on the intersection line of two geometric components. Often there are more than one intersection line, therefore you need to specify the line.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglComponentIntersectionPoints](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *componentUidOne, const char *componentUidTwo, int lineID, const double *etaArray, int numberOfPoints, double *pointXArray, double *pointYArray, double *pointZArray)
Convenience function to return a list of points on the intersection line of two geometric components. Often there are more than one intersection line, therefore you need to specify the line.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglIntersectComponents](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *componentUidOne, const char *componentUidTwo, char **intersectionID)
tiglIntersectComponents computes the intersection line(s) between two shapes specified by their CPACS uid. It returns an intersection ID for further computations on the result. To query points on the intersection line, [tiglIntersectGetPoint](#) has to be called.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglIntersectGetLineCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *intersectionID, int *lineCount)
tiglIntersectGetLineCount return the number of intersection lines computed by [tiglIntersectComponents](#) or [tiglIntersectWithPlane](#) for the given intersectionID.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglIntersectGetPoint](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *intersectionID, int lineIdx, double eta, double *pointX, double *pointY, double *pointZ)
tiglIntersectGetPoint samples a point on an intersection line calculated by [tiglIntersectComponents](#) or [tiglIntersectWithPlane](#).
- [TIGL_COMMON_EXPORT TiglReturnCode tiglIntersectWithPlane](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *componentUid, double px, double py, double pz, double nx, double ny, double nz, char **intersectionID)
tiglIntersectWithPlane computes the intersection line(s) between a shape and a plane. It returns an intersection ID for further computations on the result. To query points on the intersection line, [tiglIntersectGetPoint](#) has to be called.

9.5.1 Detailed Description

Function for boolean calculations on wings/fuselages.

These function currently only implement intersection algorithms between two shapes defined in cpacs of a shape and a plane. Shapes or geometries are identified with their cpacs uid.

Currently only wings, wing segments, fuselages, and fuselage segments can be used in the intersection routines.

9.5.2 Function Documentation

9.5.2.1 [TIGL_COMMON_EXPORT TiglReturnCode tiglComponentIntersectionLineCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char * componentUidOne, const char * componentUidTwo, int * numWires)

The function returns the number of intersection lines of two geometric components.

Deprecated This is a deprecated function and will be removed in future releases. Use [tiglIntersectGetLineCount](#) in combination with [tiglIntersectGetPoint](#) instead.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>componentUidOne</i>	The UID of the first component
in	<i>componentUidTwo</i>	The UID of the second component
out	<i>numWires</i>	The number of intersection lines

Returns

- TIGL_SUCCESS if there are not intersection lines
- TIGL_NOT_FOUND if no point was found or the cpacs handle is not valid
- TIGL_ERROR if some other error occurred

9.5.2.2 TIGL_COMMON_EXPORT TiglReturnCode tiglComponentIntersectionPoint (TiglCPACSConfiguration-Handle *cpacsHandle*, const char * *componentUidOne*, const char * *componentUidTwo*, int *lineID*, double *eta*, double * *pointXPtr*, double * *pointYPtr*, double * *pointZPtr*)

The function returns a point on the intersection line of two geometric components. Often there are more than one intersection line, therefore you need to specify the line.

Deprecated This is a deprecated function and will be removed in future releases. Use [tiglIntersectComponents](#) and [tiglIntersectGetPoint](#) instead.

Returns a point on the intersection line between a surface and a wing in dependence of parameter eta which range from 0.0 to 1.0. The point is returned in absolute world coordinates.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>componentUidOne</i>	The UID of the first component
in	<i>componentUidTwo</i>	The UID of the second component
in	<i>lineID</i>	The index of the intersection wire, get wire number with "tiglComponent-IntersectionLineCount"
in	<i>eta</i>	eta in the range 0.0 <= eta <= 1.0
out	<i>pointXPtr</i>	Pointer to the x-coordinate of the point in absolute world coordinates
out	<i>pointYPtr</i>	Pointer to the y-coordinate of the point in absolute world coordinates
out	<i>pointZPtr</i>	Pointer to the z-coordinate of the point in absolute world coordinates

Returns

- TIGL_SUCCESS if a point was found
- TIGL_NOT_FOUND if no point was found or the cpacs handle is not valid
- TIGL_NULL_POINTER if pointXPtr, pointYPtr or pointZPtr are null pointers
- TIGL_ERROR if some other error occurred

9.5.2.3 TIGL_COMMON_EXPORT TiglReturnCode tiglComponentIntersectionPoints (TiglCPACSConfiguration-Handle *cpacsHandle*, const char * *componentUidOne*, const char * *componentUidTwo*, int *lineID*, const double * *etaArray*, int *numberOfPoints*, double * *pointXArray*, double * *pointYArray*, double * *pointZArray*)

Convenience function to returns a list of points on the intersection line of two geometric components. Often there are more than one intersection line, therefore you need to specify the line.

Deprecated This is a deprecated function and will be removed in future releases. Use [tiglIntersectComponents](#) and [tiglIntersectGetPoint](#) instead.

Returns a point on the intersection line between a surface and a wing in dependence of parameter eta which range from 0.0 to 1.0. The point is returned in absolute world coordinates.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>componentUidOne</i>	The UID of the first component
in	<i>componentUidTwo</i>	The UID of the second component
in	<i>lineID</i>	The index of the intersection wire, get wire number with "tiglComponent-IntersectionLineCount"
in	<i>etaArray</i>	Array of eta values in the range $0.0 \leq \eta \leq 1.0$.
in	<i>numberOfPoints</i>	The number of points to calculate i.e. the size of the etaArray.
out	<i>pointXArray</i>	Array of x-coordinates of the points in absolute world coordinates. The Array must be preallocated with the size numberOfPoints.
out	<i>pointYArray</i>	Array of y-coordinates of the points in absolute world coordinates. The Array must be preallocated with the size numberOfPoints.
out	<i>pointZArray</i>	Array of z-coordinates of the points in absolute world coordinates. The Array must be preallocated with the size numberOfPoints.

Returns

- TIGL_NOT_FOUND if no point was found or the cpacs handle is not valid
- TIGL_NULL_POINTER if pointXPtr, pointYPtr or pointZPtr are null pointers
- TIGL_ERROR if some other error occurred

9.5.2.4 TIGL_COMMON_EXPORT TIGL_ReturnCode tiglIntersectComponents (TIGL_CPACSConfigurationHandle cpacsHandle, const char * componentUidOne, const char * componentUidTwo, char ** intersectionID)

tiglIntersectComponents computes the intersection line(s) between two shapes specified by their CPACS uid. It returns an intersection ID for further computations on the result. To query points on the intersection line, [tiglIntersectGetPoint](#) has to be called.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>componentUidOne</i>	The UID of the first component
in	<i>componentUidTwo</i>	The UID of the second component
out	<i>intersectionID</i>	A unique identifier that is associated with the computed intersection.

Returns

- TIGL_SUCCESS if an intersection could be computed
- TIGL_NOT_FOUND if the cpacs handle is not valid
- TIGL_NULL_POINTER if either componentUidOne, componentUidTwo, or intersectionID are NULL pointers
- TIGL_UID_ERROR if componentUidOne or componentUidTwo can not be found in the CPACS file

9.5.2.5 TIGL_COMMON_EXPORT TIGL_ReturnCode tiglIntersectGetLineCount (TIGL_CPACSConfigurationHandle cpacsHandle, const char * intersectionID, int * lineCount)

tiglIntersectGetLineCount return the number of intersection lines computed by [tiglIntersectComponents](#) or [tiglIntersectWithPlane](#) for the given intersectionID.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>intersectionID</i>	The intersection identifier returned by tiglIntersectComponents or tiglIntersectWithPlane
out	<i>lineCount</i>	Number of intersection lines computed by tiglIntersectComponents or tiglIntersectWithPlane . If no intersection could be computed, line count is 0.

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if the cpacs handle or the intersectionID is not valid
- TIGL_NULL_POINTER if lineCount is a NULL pointer

9.5.2.6 TIGL_COMMON_EXPORT TiglReturnCode tiglIntersectGetPoint (TiglCPACSConfigurationHandle cpacsHandle, const char * intersectionID, int lineIdx, double eta, double * pointX, double * pointY, double * pointZ)

tiglIntersectGetPoint samples a point on an intersection line calculated by [tiglIntersectComponents](#) or [tiglIntersectWithPlane](#).

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>intersectionID</i>	The intersection identifier returned by tiglIntersectComponents or tiglIntersectWithPlane
in	<i>lineIdx</i>	Line index to sample from. To get the number of lines, call tiglIntersectGetLineCount . $1 \leq \text{lineIdx} \leq \text{lineCount}$.
in	<i>eta</i>	Parameter on the curve that determines the point position, with $0 \leq \text{eta} \leq 1$.
out	<i>pointX</i>	X coordinate of the resulting point.
out	<i>pointY</i>	Y coordinate of the resulting point.
out	<i>pointZ</i>	Z coordinate of the resulting point.

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if the cpacs handle or the intersectionID is not valid
- TIGL_NULL_POINTER if pointX, pointY, or pointZ are NULL pointers
- TIGL_INDEX_ERROR if lineIdx is not in valid range
- TIGL_MATH_ERROR if eta is not in range $0 \leq \text{eta} \leq 1$

9.5.2.7 TIGL_COMMON_EXPORT TiglReturnCode tiglIntersectWithPlane (TiglCPACSConfigurationHandle cpacsHandle, const char * componentUid, double px, double py, double pz, double nx, double ny, double nz, char ** intersectionID)

tiglIntersectWithPlane computes the intersection line(s) between a shape and a plane. It returns an intersection ID for further computations on the result. To query points on the intersection line, [tiglIntersectGetPoint](#) has to be called.

The shape has to be specified by its CPACS UID. The plane is specified by a central point p on the plane and a normal vector n, which is perpendicular to the plane. The normal vector must not be zero!

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
----	--------------------	------------------------------------

in	<i>componentUid</i>	The UID of the CPACS shape
in	<i>px</i>	X Coordinate of the plane center point
in	<i>py</i>	Y Coordinate of the plane center point
in	<i>pz</i>	Z Coordinate of the plane center point
in	<i>nx</i>	X value of the plane normal vector
in	<i>ny</i>	Y value of the plane normal vector
in	<i>nz</i>	Z value of the plane normal vector
out	<i>intersectionID</i>	A unique identifier that is associated with the computed intersection.

Returns

- TIGL_SUCCESS if an intersection could be computed
- TIGL_NOT_FOUND if the cpacs handle is not valid
- TIGL_NULL_POINTER if either componentUid or intersectionID are NULL pointers
- TIGL_UID_ERROR if componentUid can not be found in the CPACS file
- TIGL_MATH_ERROR if the normal vector is zero

9.6 Export Functions

Functions

- [TIGL_COMMON_EXPORT TiglReturnCode tiglExportFusedSTEP](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *filenamePtr)
Exports the fused/trimmed geometry of a CPACS configuration to STEP format.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglExportFusedWingFuselageIGES](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *filenamePtr)
Exports the boolean fused geometry of a CPACS configuration to IGES format.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglExportFuselageColladaByUID](#) (const [TiglCPACSConfigurationHandle](#) cpacsHandle, const char *fuselageUID, const char *filename, double deflection)
Exports the boolean fused geometry of a fuselage (selected by uid) meshed to Collada (.dae) format.*
- [TIGL_COMMON_EXPORT TiglReturnCode tiglExportIGES](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *filenamePtr)
Exports the geometry of a CPACS configuration to IGES format.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedFuselageSTL](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of a fuselage meshed to STL format.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedFuselageSTLByUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *fuselageUID, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of a fuselage meshed to STL format.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedFuselageVTKByIndex](#) (const [TiglCPACSConfigurationHandle](#) cpacsHandle, const int fuselageIndex, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of a fuselage (selected by index) meshed to VTK format.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedFuselageVTKByUID](#) (const [TiglCPACSConfigurationHandle](#) cpacsHandle, const char *fuselageUID, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of a fuselage (selected by uid) meshed to VTK format.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedFuselageVTKSimpleByUID](#) (const [TiglCPACSConfigurationHandle](#) cpacsHandle, const char *fuselageUID, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of a fuselage (selected by uid) meshed to VTK format.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedGeometrySTL](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of the whole configuration meshed to STL format.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedGeometryVTK](#) (const [TiglCPACSConfigurationHandle](#) cpacsHandle, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of the whole configuration meshed to VTK format.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedGeometryVTKSimple](#) (const [TiglCPACSConfigurationHandle](#) cpacsHandle, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of the whole configuration meshed to VTK format.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedWingSTL](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of a wing meshed to STL format.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedWingSTLByUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *wingUID, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of a wing meshed to STL format.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedWingVTKByIndex](#) (const [TiglCPACSConfigurationHandle](#) cpacsHandle, const int wingIndex, const char *filenamePtr, const double deflection)
Exports the boolean fused geometry of a wing (selected by id) meshed to VTK format.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedWingVTKByUID](#) (const [TiglCPACSConfigurationHandle](#) cpacsHandle, const char *wingUID, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of a wing (selected by UID) meshed to VTK format.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedWingVTKSimpleByUID](#) (const [TiglCPACSConfigurationHandle](#) cpacsHandle, const char *wingUID, const char *filenamePtr, double deflection)

Exports the boolean fused geometry of a wing (selected by UID) meshed to VTK format.

- `TIGL_COMMON_EXPORT TiglReturnCode tiglExportSTEP (TiglCPACSConfigurationHandle cpacsHandle, const char *filenamePtr)`

Exports the geometry of a CPACS configuration to STEP format.

- `TIGL_COMMON_EXPORT TiglReturnCode tiglExportWingColladaByUID (const TiglCPACSConfigurationHandle cpacsHandle, const char *wingUID, const char *filename, double deflection)`

Exports the boolean fused geometry of a wing (selected by uid) meshed to Collada (.dae) format.*

9.6.1 Detailed Description

Functions for export of wings/fuselages.

VTK-Export

There are various different VTK exports functions in TIGL. All functions starting with 'tiglExportVTK[Fuselage|Wing]...' are exporting a special triangulation with no duplicated points into a VTK file formatted in XML (file extension .vtp) with some custom informations added to the file.

In addition to the triangulated geometry, additional data are written to the VTK file. These data currently include:

- `uid`: The UID of the fuselage or wing component segment on which the triangle exists.
- `segmentIndex`: The segmentIndex of the fuselage or wing component segment on which the triangle exists. Kind of redundant to the UID.
- `eta/xsi`: The parameters in the surface parametrical space of the triangle.
- `isOnTop`: Flag that indicates whether the triangle is on the top of the wing or not. Please see the cpacs documentation how "up" is defined for wings.

Please note that at this time these information are only valid for wings!

There are two ways, how these additional data are attached to the VTK file. The first is the official VTK way to declare additional data for each polygon/triangle. For each data entry, a `<DataArray>` tag is added under the xpath

```
/VTKFile/PolyData/Piece/CellData
```

Each `CellData` contains a vector(list) of values, each of them corresponding the data of one triangle. For example the data entry for the wing segment eta coordinates for 4 triangles looks like.

```
<DataArray type="Float64" Name="eta" NumberOfComponents="1"
  format="ascii" RangeMin="0.000000" RangeMax="1.000000">
  0.25 0.5 0.75 1.0
</DataArray>
```

The second way these data are stored is by using the "MetaData" mechanism of VTK. Here, a `<MetaData>` tag is added under the xpath

```
/VTKFile/PolyData/Piece/Polys
```

A typical exported `MetaData` tag looks like the following:

```
<MetaData elements="uid segmentIndex eta xsi isOnTop">
  "rootToInnerkink" 1 3.18702 0.551342 0
  "rootToInnerkink" 1 2.93939 0.581634 0
  "rootToInnerkink" 1 4.15239 0.520915 0
  ...
</MetaData>
```

The 'elements' attribute indicates the number and the names of the additional information tags as a whitespace separated list. In this example you could see 5 information fields with the name.

9.6.2 Function Documentation

9.6.2.1 **TIGL_COMMON_EXPORT TIGL_ReturnCode** **tiglExportFusedSTEP** (**TigICPACSConfigurationHandle** *cpacsHandle*, **const char *** *filenamePtr*)

Exports the fused/trimmed geometry of a CPACS configuration to STEP format.

In order to fuse the geometry, boolean operations are performed. Depending on the complexity of the configuration, the fusing can take several minutes.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>filenamePtr</i>	Pointer to an STEP export file name

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if filenamePtr is a null pointer
- TIGL_ERROR if some other error occurred

9.6.2.2 **TIGL_COMMON_EXPORT TIGL_ReturnCode** **tiglExportFusedWingFuselageIGES** (**TigICPACSConfigurationHandle** *cpacsHandle*, **const char *** *filenamePtr*)

Exports the boolean fused geometry of a CPACS configuration to IGES format.

To maintain compatibility with CATIA, the file suffix should be ".igs".

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>filenamePtr</i>	Pointer to an IGES export file name

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if filenamePtr is a null pointer
- TIGL_ERROR if some other error occurred

9.6.2.3 **TIGL_COMMON_EXPORT TIGL_ReturnCode** **tiglExportFuselageColladaByUID** (**const TigICPACSConfigurationHandle** *cpacsHandle*, **const char *** *fuselageUID*, **const char *** *filename*, **double** *deflection*)

Exports the boolean fused geometry of a fuselage (selected by uid) meshed to Collada (*.dae) format.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageUID</i>	UID of the Fuselage to export
in	<i>filename</i>	Filename of the resulting collada file. It should contain the .dae file name ending.

<i>in</i>	<i>deflection</i>	Maximum deflection of the triangulation from the real surface
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Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if filename is a null pointer
- TIGL_INDEX_ERROR if fuselageUID does not exists
- TIGL_ERROR if some other error occurred

9.6.2.4 TIGL_COMMON_EXPORT TiglReturnCode tiglExportIGES (TiglCPACSConfigurationHandle *cpacsHandle*, const char * *filenamePtr*)

Exports the geometry of a CPACS configuration to IGES format.

To maintain compatibility with CATIA, the file suffix should be ".igs".

Parameters

<i>in</i>	<i>cpacsHandle</i>	Handle for the CPACS configuration
<i>in</i>	<i>filenamePtr</i>	Pointer to an IGES export file name

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if filenamePtr is a null pointer
- TIGL_ERROR if some other error occurred

9.6.2.5 TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedFuselageSTL (TiglCPACS-ConfigurationHandle *cpacsHandle*, int *fuselageIndex*, const char * *filenamePtr*, double *deflection*)

Exports the boolean fused geometry of a fuselage meshed to STL format.

Parameters

<i>in</i>	<i>cpacsHandle</i>	Handle for the CPACS configuration
<i>in</i>	<i>fuselageIndex</i>	Index of the Fuselage to export
<i>in</i>	<i>filenamePtr</i>	Pointer to an STL export file name
<i>in</i>	<i>deflection</i>	Maximum deflection of the triangulation from the real surface

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if filenamePtr is a null pointer
- TIGL_INDEX_ERROR if fuselageIndex is less or equal zero
- TIGL_ERROR if some other error occurred

9.6.2.6 TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedFuselageSTLByUID (TiglCPACSConfigurationHandle *cpacsHandle*, const char * *fuselageUID*, const char * *filenamePtr*, double *deflection*)

Exports the boolean fused geometry of a fuselage meshed to STL format.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageUID</i>	UID of the Fuselage to export
in	<i>filenamePtr</i>	Pointer to an STL export file name
in	<i>deflection</i>	Maximum deflection of the triangulation from the real surface

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if filenamePtr is a null pointer
- TIGL_INDEX_ERROR if fuselageIndex is less or equal zero
- TIGL_ERROR if some other error occurred

9.6.2.7 TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedFuselageVTKByIndex (const TiglCPACSConfigurationHandle cpacsHandle, const int fuselageIndex, const char * filenamePtr, double deflection)

Exports the boolean fused geometry of a fuselage (selected by index) meshed to VTK format.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	Index of the Fuselage to export
in	<i>filenamePtr</i>	Pointer to an VTK export file name (*.vtp = polygonal XML_VTK)
in	<i>deflection</i>	Maximum deflection of the triangulation from the real surface

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if filenamePtr is a null pointer
- TIGL_INDEX_ERROR if fuselageIndex is less or equal zero
- TIGL_ERROR if some other error occurred

9.6.2.8 TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedFuselageVTKByUID (const TiglCPACSConfigurationHandle cpacsHandle, const char * fuselageUID, const char * filenamePtr, double deflection)

Exports the boolean fused geometry of a fuselage (selected by uid) meshed to VTK format.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageUID</i>	UID of the Fuselage to export
in	<i>filenamePtr</i>	Pointer to an VTK export file name (*.vtp = polygonal XML_VTK)
in	<i>deflection</i>	Maximum deflection of the triangulation from the real surface

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if filenamePtr is a null pointer
- TIGL_INDEX_ERROR if fuselageUID does not exists
- TIGL_ERROR if some other error occurred

9.6.2.9 TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedFuselageVTKSimpleByUID (const TiglCPACSConfigurationHandle *cpacsHandle*, const char * *fuselageUID*, const char * *filenamePtr*, double *deflection*)

Exports the boolean fused geometry of a fuselage (selected by uid) meshed to VTK format.

This function does only a very simple, but also very fast meshing on the fuselage and exports them to a VTK file. No additional CPACS relevant information are computed.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageUID</i>	UID of the Fuselage to export
in	<i>filenamePtr</i>	Pointer to an VTK export file name (*.vtp = polygonal XML_VTK)
in	<i>deflection</i>	Maximum deflection of the triangulation from the real surface

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if filenamePtr is a null pointer
- TIGL_INDEX_ERROR if fuselageUID does not exists
- TIGL_ERROR if some other error occurred

9.6.2.10 TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedGeometrySTL (TiglCPACSConfigurationHandle *cpacsHandle*, const char * *filenamePtr*, double *deflection*)

Exports the boolean fused geometry of the whole configuration meshed to STL format.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>filenamePtr</i>	Pointer to an STL export file name
in	<i>deflection</i>	Maximum deflection of the triangulation from the real surface

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if filenamePtr is a null pointer
- TIGL_ERROR if some other error occurred

9.6.2.11 TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedGeometryVTK (const TiglCPACSConfigurationHandle *cpacsHandle*, const char * *filenamePtr*, double *deflection*)

Exports the boolean fused geometry of the whole configuration meshed to VTK format.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>filenamePtr</i>	Pointer to an VTK export file name (*.vtp = polygonal XML_VTK)
in	<i>deflection</i>	Maximum deflection of the triangulation from the real surface

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if filenamePtr is a null pointer
- TIGL_ERROR if some other error occurred

9.6.2.12 TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedGeometryVTKSimple (const TiglCPACSConfigurationHandle *cpacsHandle*, const char * *filenamePtr*, double *deflection*)

Exports the boolean fused geometry of the whole configuration meshed to VTK format.

This function does only a very simple, but also very fast meshing on the geometry and exports them to a VTK file. No additional CPACS relevant information are computed.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>filenamePtr</i>	Pointer to an VTK export file name (*.vtp = polygonal XML_VTK)
in	<i>deflection</i>	Maximum deflection of the triangulation from the real surface

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if filenamePtr is a null pointer
- TIGL_ERROR if some other error occurred

9.6.2.13 TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedWingSTL (TiglCPACSConfigurationHandle *cpacsHandle*, int *wingIndex*, const char * *filenamePtr*, double *deflection*)

Exports the boolean fused geometry of a wing meshed to STL format.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	Index of the Wing to export
in	<i>filenamePtr</i>	Pointer to an STL export file name
in	<i>deflection</i>	Maximum deflection of the triangulation from the real surface

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if filenamePtr is a null pointer
- TIGL_INDEX_ERROR if wingIndex is less or equal zero
- TIGL_ERROR if some other error occurred

9.6.2.14 TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedWingSTLByUID (TiglCPACS-ConfigurationHandle *cpacsHandle*, const char * *wingUID*, const char * *filenamePtr*, double *deflection*)

Exports the boolean fused geometry of a wing meshed to STL format.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingUID</i>	UID of the Wing to export
in	<i>filenamePtr</i>	Pointer to an STL export file name
in	<i>deflection</i>	Maximum deflection of the triangulation from the real surface

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if filenamePtr is a null pointer
- TIGL_INDEX_ERROR if wingIndex is less or equal zero
- TIGL_ERROR if some other error occurred

9.6.2.15 TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedWingVTKByIndex (const TiglCPACSConfigurationHandle cpacsHandle, const int wingIndex, const char * filenamePtr, const double deflection)

Exports the boolean fused geometry of a wing (selected by id) meshed to VTK format.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	Index of the Wing to export
in	<i>filenamePtr</i>	Pointer to an VTK export file name (*.vtp = polygonal XML_VTK)
in	<i>deflection</i>	Maximum deflection of the triangulation from the real surface

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if filenamePtr is a null pointer
- TIGL_INDEX_ERROR if wingIndex is less or equal zero
- TIGL_ERROR if some other error occurred

9.6.2.16 TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedWingVTKByUID (const TiglCPACSConfigurationHandle cpacsHandle, const char * wingUID, const char * filenamePtr, double deflection)

Exports the boolean fused geometry of a wing (selected by UID) meshed to VTK format.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingUID</i>	UID of the Wing to export
in	<i>filenamePtr</i>	Pointer to an VTK export file name (*.vtp = polygonal XML_VTK)
in	<i>deflection</i>	Maximum deflection of the triangulation from the real surface

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if filenamePtr is a null pointer
- TIGL_INDEX_ERROR if the wing UID does not exists
- TIGL_ERROR if some other error occurred

9.6.2.17 TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedWingVTKSimpleByUID (const TiglCPACSConfigurationHandle cpacsHandle, const char * wingUID, const char * filenamePtr, double deflection)

Exports the boolean fused geometry of a wing (selected by UID) meshed to VTK format.

This function does only a very simple, but also very fast meshing on the wing segments and exports them to a VTK file. No additional CPACS relevant information are computed.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingUID</i>	UID of the Wing to export
in	<i>filenamePtr</i>	Pointer to an VTK export file name (*.vtp = polygonal XML_VTK)
in	<i>deflection</i>	Maximum deflection of the triangulation from the real surface

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if filenamePtr is a null pointer
- TIGL_INDEX_ERROR if the wing UID does not exists
- TIGL_ERROR if some other error occurred

9.6.2.18 TIGL_COMMON_EXPORT TiglReturnCode tiglExportSTEP (TiglCPACSConfigurationHandle *cpacsHandle*, const char * *filenamePtr*)

Exports the geometry of a CPACS configuration to STEP format.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>filenamePtr</i>	Pointer to an STEP export file name

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if filenamePtr is a null pointer
- TIGL_ERROR if some other error occurred

9.6.2.19 TIGL_COMMON_EXPORT TiglReturnCode tiglExportWingColladaByUID (const TiglCPACSConfigurationHandle *cpacsHandle*, const char * *wingUID*, const char * *filename*, double *deflection*)

Exports the boolean fused geometry of a wing (selected by uid) meshed to Collada (*.dae) format.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingUID</i>	UID of the Wing to export
in	<i>filename</i>	Filename of the resulting collada file. It should contain the .dae file name ending.
in	<i>deflection</i>	Maximum deflection of the triangulation from the real surface

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if filename is a null pointer
- TIGL_INDEX_ERROR if fuselageUID does not exists
- TIGL_ERROR if some other error occurred

9.7 Material functions

Functions

- **TIGL_COMMON_EXPORT TiglReturnCode tiglWingComponentSegmentGetMaterialCount** (**TiglCPACSConfigurationHandle** cpacsHandle, const char *compSegmentUID, **TiglStructureType** structureType, double eta, double xsi, int *materialCount)
Returns the number of materials defined at a point on the wing component segment surface.
- **TIGL_COMMON_EXPORT TiglReturnCode tiglWingComponentSegmentGetMaterialThickness** (**TiglCPACSConfigurationHandle** cpacsHandle, const char *compSegmentUID, **TiglStructureType** structureType, double eta, double xsi, int materialIndex, double *thickness)
*Returns one of the material thicknesses of a given point on the wing component segment surface. The number of materials on that point has to be first queried using **iglWingComponentSegmentGetMaterialCount**.*
- **TIGL_COMMON_EXPORT TiglReturnCode tiglWingComponentSegmentGetMaterialUID** (**TiglCPACSConfigurationHandle** cpacsHandle, const char *compSegmentUID, **TiglStructureType** structureType, double eta, double xsi, int materialIndex, char **uid)
*Returns one of the material UIDs of a given point on the wing component segment surface. The number of materials on that point has to be first queried using **iglWingComponentSegmentGetMaterialCount**.*

9.7.1 Detailed Description

Functions to query material information of wings/fuselages. Materials are currently only implemented for the wing component segment. Here, materials for the lower and upper wing surface can be queried, which can be a material for the whole skin/surface or a material defined inside a wing cell. A wing cell material overwrites the global skin material, i.e. if the whole wing skin material is aluminum and the trailing edge is made of radar absorbing material, only the absorbing material is returned by the querying functions.

9.7.2 Function Documentation

9.7.2.1 **TIGL_COMMON_EXPORT TiglReturnCode tiglWingComponentSegmentGetMaterialCount** (**TiglCPACSConfigurationHandle** cpacsHandle, const char * compSegmentUID, **TiglStructureType** structureType, double eta, double xsi, int * materialCount)

Returns the number of materials defined at a point on the wing component segment surface.

Parameters

in	cpacsHandle	Handle for the CPACS configuration
in	compSegmentUID	UID of the component segment
in	structureType	Type of structure, where the materials are queried
in	eta	eta in the range $0.0 \leq \eta \leq 1.0$
in	xsi	xsi in the range $0.0 \leq \eta \leq 1.0$
out	materialCount	Number of materials defined at the given coordinate

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if compSegmentUID or materialCount is a null pointer
- TIGL_INDEX_ERROR if compSegmentUID or materialIndex is invalid
- TIGL_ERROR if some other error occurred

9.7.2.2 **TIGL_COMMON_EXPORT** **TiglReturnCode** **tiglWingComponentSegmentGetMaterialThickness** (
 TiglCPACSConfigurationHandle *cpacsHandle*, **const char *** *compSegmentUID*, **TiglStructureType**
 structureType, **double** *eta*, **double** *xsi*, **int** *materialIndex*, **double *** *thickness*)

Returns one of the material thicknesses of a given point on the wing component segment surface. The number of materials on that point has to be first queried using [tiglWingComponentSegmentGetMaterialCount](#).

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>compSegmentUID</i>	UID of the component segment
in	<i>structureType</i>	Type of structure, where the materials are queried
in	<i>eta</i>	eta in the range $0.0 \leq \eta \leq 1.0$
in	<i>xsi</i>	xsi in the range $0.0 \leq xsi \leq 1.0$
in	<i>materialIndex</i>	Index of the material to query ($1 \leq \text{index} \leq \text{materialCount}$)
out	<i>thickness</i>	Material thickness at the given coordinate. If no thickness is defined, thickness gets a negative value and TIGL_UNINITIALIZED is returned.

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if compSegmentUID or thickness is a null pointer
- TIGL_INDEX_ERROR if compSegmentUID or materialIndex is invalid
- TIGL_UNINITIALIZED if no thickness is defined for the material
- TIGL_ERROR if some other error occurred

9.7.2.3 TIGL_COMMON_EXPORT TIGL_ReturnCode tiglWingComponentSegmentGetMaterialUID (
TiglCPACSConfigurationHandle cpacsHandle, const char * compSegmentUID, TiglStructureType
structureType, double eta, double xsi, int materialIndex, char ** uid)

Returns one of the material UIDs of a given point on the wing component segment surface. The number of materials on that point has to be first queried using [tiglWingComponentSegmentGetMaterialCount](#).

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>compSegmentUID</i>	UID of the component segment
in	<i>structureType</i>	Type of structure, where the materials are queried
in	<i>eta</i>	eta in the range $0.0 \leq \eta \leq 1.0$
in	<i>xsi</i>	xsi in the range $0.0 \leq xsi \leq 1.0$
in	<i>materialIndex</i>	Index of the material to query ($1 \leq \text{index} \leq \text{materialCount}$)
out	<i>uid</i>	Material uid at the given coordinate

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_NULL_POINTER if compSegmentUID is a null pointer
- TIGL_INDEX_ERROR if compSegmentUID or materialIndex is invalid
- TIGL_ERROR if some other error occurred

9.8 Functions for volume calculations

Functions

- **TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSegmentVolume** (TiglCPACSConfigurationHandle cpacsHandle, int fuselageIndex, int segmentIndex, double *volumePtr)
Returns the volume of a segment of a fuselage.
- **TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetVolume** (TiglCPACSConfigurationHandle cpacsHandle, int fuselageIndex, double *volumePtr)
Returns the volume of the fuselage.
- **TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetSegmentVolume** (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, int segmentIndex, double *volumePtr)
Returns the volume of a segment of a wing.
- **TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetVolume** (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, double *volumePtr)
Returns the volume of the wing.

9.8.1 Detailed Description

Function for volume calculations on wings/fuselages.

9.8.2 Function Documentation

9.8.2.1 **TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSegmentVolume** (TiglCPACSConfigurationHandle cpacsHandle, int fuselageIndex, int segmentIndex, double * volumePtr)

Returns the volume of a segment of a fuselage.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	The index of a fuselage, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1
out	<i>volumePtr</i>	The pointer to a variable for the volume of the fuselage

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if fuselageIndex, sectionIndex or elementIndex are not valid
- TIGL_NULL_POINTER if volumePtr is a null pointer
- TIGL_ERROR if some other error occurred

9.8.2.2 **TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetVolume** (TiglCPACSConfigurationHandle cpacsHandle, int fuselageIndex, double * volumePtr)

Returns the volume of the fuselage.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	Index of the fuselage to calculate the volume, starting at 1
out	<i>volumePtr</i>	The volume of the fuselage

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if fuselageIndex is less or equal zero
- TIGL_ERROR if some other error occurred

9.8.2.3 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetSegmentVolume (TiglCPACSConfigurationHandle *cpacsHandle*, int *wingIndex*, int *segmentIndex*, double * *volumePtr*)

Returns the volume of a segment of a wing.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of a wing, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1
out	<i>volumePtr</i>	The pointer to a variable for the volume of the wing

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex, sectionIndex or elementIndex are not valid
- TIGL_NULL_POINTER if volumePtr is a null pointer
- TIGL_ERROR if some other error occurred

9.8.2.4 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetVolume (TiglCPACSConfigurationHandle *cpacsHandle*, int *wingIndex*, double * *volumePtr*)

Returns the volume of the wing.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	Index of the Wing to calculate the volume, starting at 1
out	<i>volumePtr</i>	The volume of the wing

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex is less or equal zero
- TIGL_ERROR if some other error occurred

9.9 Functions for surface area calculations

Functions

- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSegmentSurfaceArea](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, double *surfaceAreaPtr)
Returns the surface area of a segment of a fuselage.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSurfaceArea](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, double *surfaceAreaPtr)
Returns the surface area of the fuselage. Currently, the area includes also the faces on the fuselage symmetry plane (in case of a symmetric wing). This is in particular a problem for fuselages, where only one half side is defined in CPACS. In future releases, these faces will not belong anymore to the surface area calculation.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetReferenceArea](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, [TiglSymmetryAxis](#) symPlane, double *referenceAreaPtr)
Returns the reference area of the wing.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetSegmentLowerSurfaceAreaTrimmed](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, double eta1, double xsi1, double eta2, double xsi2, double eta3, double xsi3, double eta4, double xsi4, double *surfaceArea)
Computes the area of the trimmed lower wing segment surface. This function can be e.g. used to determine the area of the wing flaps.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetSegmentSurfaceArea](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, double *surfaceAreaPtr)
Returns the surface area of a segment of a wing. This includes only the area of the upper and lower wing segment surface and does not include the trailing edge or any closing faces.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetSegmentUpperSurfaceAreaTrimmed](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, double eta1, double xsi1, double eta2, double xsi2, double eta3, double xsi3, double eta4, double xsi4, double *surfaceArea)
Computes the area of the trimmed upper wing segment surface. This function can be e.g. used to determine the area of the wing flaps.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetSurfaceArea](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, double *surfaceAreaPtr)
Returns the surface area of the wing. Currently, the area includes also the faces on the wing symmetry plane (in case of a symmetric wing). In coming releases, these faces will not belong anymore to the surface area calculation.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetWettedArea](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, char *wingUID, double *wettedAreaPtr)
Returns the wetted area of the wing.

9.9.1 Detailed Description

Function for surface area calculations off wings/fuselages.

9.9.2 Function Documentation

9.9.2.1 [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSegmentSurfaceArea](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, double * surfaceAreaPtr)

Returns the surface area of a segment of a fuselage.

Parameters

in	cpacsHandle	Handle for the CPACS configuration
----	-------------	------------------------------------

in	<i>fuselageIndex</i>	The index of a fuselage, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1
out	<i>surfaceAreaPtr</i>	The pointer to a variable for the surface area of the fuselage-segment

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if fuselageIndex, sectionIndex or elementIndex are not valid
- TIGL_NULL_POINTER if surfaceAreaPtr is a null pointer
- TIGL_ERROR if some other error occurred

9.9.2.2 TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSurfaceArea (TiglCPACSConfigurationHandle cpacsHandle, int fuselageIndex, double * surfaceAreaPtr)

Returns the surface area of the fuselage. Currently, the area includes also the faces on the fuselage symmetry plane (in case of a symmetric wing). This is in particular a problem for fuselages, where only one half side is defined in CPACS. In future releases, these faces will not belong anymore to the surface area calculation.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>fuselageIndex</i>	Index of the Fuselage to calculate the area, starting at 1
out	<i>surfaceAreaPtr</i>	The surface area of the wing

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if fuselageIndex is less or equal zero
- TIGL_ERROR if some other error occurred

9.9.2.3 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetReferenceArea (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, TiglSymmetryAxis symPlane, double * referenceAreaPtr)

Returns the reference area of the wing.

The reference area of the wing is calculated by taking account the quadrilateral portions of each wing segment by projecting the wing segments into the plane defined by the user. If projection should be avoided, use TIGL_NO_SYMMETRY as symPlane argument.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	Index of the Wing to calculate the area, starting at 1
in	<i>symPlane</i>	Plane on which the wing is projected for calculating the refarea. Values can be: <ul style="list-style-type: none"> • TIGL_NO_SYMMETRY, the wing is not projected but its true 3D area is calculated • TIGL_X_Y_PLANE, the wing is projected onto the x-y plane (use for e.g. main wings and HTPs) • TIGL_X_Z_PLANE, the wing is projected onto the x-z plane (use for e.g. VTPs) • TIGL_Y_Z_PLANE, the wing is projected onto the y-z plane
out	<i>referenceAreaPtr</i>	The reference area of the wing

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex is less or equal zero
- TIGL_ERROR if some other error occurred

9.9.2.4 TIGL_COMMON_EXPORT TiglReturnCode `tiglWingGetSegmentLowerSurfaceAreaTrimmed (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, int segmentIndex, double eta1, double xsi1, double eta2, double xsi2, double eta3, double xsi3, double eta4, double xsi4, double * surfaceArea)`

Computes the area of the trimmed lower wing segment surface. This function can be e.g. used to determine the area of the wing flaps.

The use of this function is analog to [tiglWingGetSegmentUpperSurfaceAreaTrimmed](#).

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of a wing, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1
in	<i>eta1</i>	Eta value of P1 in range [0,1]
in	<i>xsi1</i>	Xsi value of P1 in range [0,1]
in	<i>eta2</i>	Eta value of P2 in range [0,1]
in	<i>xsi2</i>	Xsi value of P2 in range [0,1]
in	<i>eta3</i>	Eta value of P3 in range [0,1]
in	<i>xsi3</i>	Xsi value of P3 in range [0,1]
in	<i>eta4</i>	Eta value of P4 in range [0,1]
in	<i>xsi4</i>	Xsi value of P4 in range [0,1]
out	<i>surfaceArea</i>	Area of the trimmed lower wing surface

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if surfaceArea is a null pointer
- TIGL_ERROR if the eta/xsi coordinates are not in the valid range [0,1] or another error occurred

9.9.2.5 TIGL_COMMON_EXPORT TiglReturnCode `tiglWingGetSegmentSurfaceArea (TiglCPACS-ConfigurationHandle cpacsHandle, int wingIndex, int segmentIndex, double * surfaceAreaPtr)`

Returns the surface area of a segment of a wing. This includes only the area of the upper and lower wing segment surface and does not include the trailing edge or any closing faces.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of a wing, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1
out	<i>surfaceAreaPtr</i>	The pointer to a variable for the surface area of the wing

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle

- TIGL_INDEX_ERROR if wingIndex, sectionIndex or elementIndex are not valid
- TIGL_NULL_POINTER if surfaceAreaPtr is a null pointer
- TIGL_ERROR if some other error occurred

9.9.2.6 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetSegmentUpperSurfaceAreaTrimmed (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, int segmentIndex, double eta1, double xsi1, double eta2, double xsi2, double eta3, double xsi3, double eta4, double xsi4, double * surfaceArea)

Computes the area of the trimmed upper wing segment surface. This function can be e.g. used to determine the area of the wing flaps.

The computed area does not include the trailing edge or any closing side faces.

All eta and xsi values must be in the range [0,1]. The trimmed area is defined with the four corner point P1, P2, P3, and P4. The order of the points should be right handed, as shown the the image below.

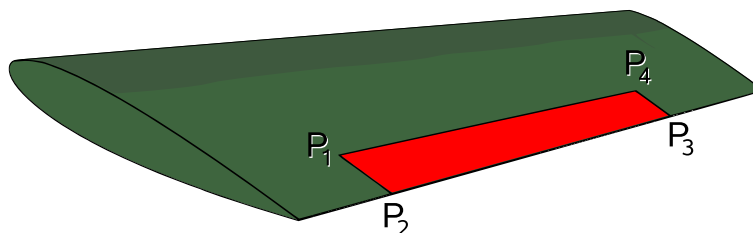


Figure 8: Location of the four corner points

Each of the points is defined with an eta/xsi coordinate pair in the wing segment system.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	The index of a wing, starting at 1
in	<i>segmentIndex</i>	The index of a segment, starting at 1
in	<i>eta1</i>	Eta value of P1 in range [0,1]
in	<i>xsi1</i>	Xsi value of P1 in range [0,1]
in	<i>eta2</i>	Eta value of P2 in range [0,1]
in	<i>xsi2</i>	Xsi value of P2 in range [0,1]
in	<i>eta3</i>	Eta value of P3 in range [0,1]
in	<i>xsi3</i>	Xsi value of P3 in range [0,1]
in	<i>eta4</i>	Eta value of P4 in range [0,1]
in	<i>xsi4</i>	Xsi value of P4 in range [0,1]
out	<i>surfaceArea</i>	Area of the trimmed upper wing surface

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex or segmentIndex are not valid
- TIGL_NULL_POINTER if surfaceArea is a null pointer
- TIGL_ERROR if the eta/xsi coordinates are not in the valid range [0,1] or another error occurred

9.9.2.7 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetSurfaceArea (TiglCPACSConfigurationHandle cpacsHandle, int wingIndex, double * surfaceAreaPtr)

Returns the surface area of the wing. Currently, the area includes also the faces on the wing symmetry plane (in case of a symmetric wing). In coming releases, these faces will not belong anymore to the surface area calculation.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingIndex</i>	Index of the Wing to calculate the area, starting at 1
out	<i>surfaceAreaPtr</i>	The surface area of the wing

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_INDEX_ERROR if wingIndex is less or equal zero
- TIGL_ERROR if some other error occurred

9.9.2.8 TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetWettedArea (TiglCPACSConfigurationHandle cpacsHandle, char * wingUID, double * wettedAreaPtr)

Returns the wetted area of the wing.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingUID</i>	UID of the Wing to calculate the wetted area
out	<i>wettedAreaPtr</i>	The wetted area of the wing

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_UID_ERROR if wingUID is wrong
- TIGL_NULL_POINTER if wingUID is NULL
- TIGL_ERROR if some other error occurred

9.10 General geometry functions.

Functions

- [TIGL_COMMON_EXPORT TiglReturnCode tiglProfileGetBSplineCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *profileUID, int *curveCount)
Returns the number of curves the given profile is made of.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglProfileGetBSplineData](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *profileUID, int curveid, int nControlPoints, double *cpx, double *cpy, double *cpz, int nKnots, double *knots)
Returns the B-Spline data of the given profile curve. This includes the knot vector and the control points of the B-Spline.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglProfileGetBSplineDataSizes](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *profileUID, int curveid, int *degree, int *nControlPoints, int *nKnots)
Returns the B-Spline data sizes for a given curve on a profile. This includes size of the knot vector, size of the control point vector and degree of the spline.

9.10.1 Detailed Description

9.10.2 Function Documentation

9.10.2.1 [TIGL_COMMON_EXPORT TiglReturnCode tiglProfileGetBSplineCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char * profileUID, int * curveCount)

Returns the number of curves the given profile is made of.

The given profile may be a fuselage profile or a wing profile. Typically, wing profiles consist of two curves (lower and upper curve), fuselage profiles consist of only one curve.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>profileUID</i>	UID of the profile
out	<i>curveCount</i>	Number of curves

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_UID_ERROR if profileUID is wrong
- TIGL_NULL_POINTER if profileUID or curveCount NULL
- TIGL_ERROR if some other error occurred

9.10.2.2 [TIGL_COMMON_EXPORT TiglReturnCode tiglProfileGetBSplineData](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char * profileUID, int curveid, int nControlPoints, double * cpx, double * cpy, double * cpz, int nKnots, double * knots)

Returns the B-Spline data of the given profile curve. This includes the knot vector and the control points of the B-Spline.

The output arrays cpx, cpy, cpz, and knots have to be allocated by the user first. The control point vector arrays must have the size nControlPoints. This value must be queried with [tiglProfileGetBSplineDataSizes](#) first. The knot vector array must have the size kKnots. This value has to be queried also using the function [tiglProfileGetBSplineDataSizes](#).

The given profile may be a fuselage profile or a wing profile. Typically, wing profiles consist of two curves (lower and upper curve), fuselage profiles consist of only one curve.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>profileUID</i>	UID of the profile
in	<i>curveid</i>	Index of the curve. Number of curves must be queried with tiglProfileGetBSplineCount . 1 <= index <= count
in	<i>nControlPoints</i>	Size of the control point vector. To be queried with tiglProfileGetBSplineDataSizes first.
out	<i>cpx</i>	X-values of the control point vector.
out	<i>cpy</i>	Y-values of the control point vector.
out	<i>cpz</i>	Z-values of the control point vector.
in	<i>nKnots</i>	Size of the knot vector. To be queried with tiglProfileGetBSplineDataSizes first.
out	<i>knots</i>	Knot vector values.

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_UID_ERROR if profileUID is wrong
- TIGL_INDEX_ERROR if curveid knot in range [1, curveCount]
- TIGL_NULL_POINTER if the argument profileUID, cpx, cpy, cpz, or knots are NULL
- TIGL_ERROR if the values nControlPoints, or nKnots are wrong

9.10.2.3 TIGL_COMMON_EXPORT TiglReturnCode tiglProfileGetBSplineDataSizes (TiglCPACSConfiguration-Handle *cpacsHandle*, const char * *profileUID*, int *curveid*, int * *degree*, int * *nControlPoints*, int * *nKnots*)

Returns the B-Spline data sizes for a given curve on a profile. This includes size of the knot vector, size of the control point vector and degree of the spline.

The given profile may be a fuselage profile or a wing profile. Typically, wing profiles consist of two curves (lower and upper curve), fuselage profiles consist of only one curve.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>profileUID</i>	UID of the profile
in	<i>curveid</i>	Index of the curve. Number of curves must be queried with tiglProfileGetBSplineCount . 1 <= index <= count
out	<i>degree</i>	Degree of the B-Spline
out	<i>nControlPoints</i>	Size of the control point vector
out	<i>nKnots</i>	Size of the knot vector

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NOT_FOUND if no configuration was found for the given handle
- TIGL_UID_ERROR if profileUID is wrong
- TIGL_INDEX_ERROR if curveid knot in range [1, curveCount]
- TIGL_NULL_POINTER if the argument profileUID, degree, ncontrolPoints, or nKnots are NULL
- TIGL_ERROR if some other error occurred

9.11 Logging functions.

Functions

- [TIGL_COMMON_EXPORT TiglReturnCode tiglLogSetFileEnding](#) (const char *ending)
Sets the file ending for logging files. Default is "log".
- [TIGL_COMMON_EXPORT TiglReturnCode tiglLogSetTimeInFilenameEnabled](#) (TiglBoolean enabled)
Enables or disables appending a unique date/time identifier inside the log file name (behind the file prefix). By default, the time identifier is enabled.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglLogSetVerbosity](#) (TiglLogLevel level)
Set the console verbosity level.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglLogToFileDisabled](#) ()
Disabled file logging. If a log file is currently opened by TiGL it will be closed. The log messages are printed to console. This is the default logging mechanism of TiGL.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglLogToFileEnabled](#) (const char *filePrefix)
Sets up the tigl logging mechanism to send all log messages into a file.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglLogToFileStreamEnabled](#) (FILE *fp)
Sets up the tigl logging mechanism to send all log messages into an already opened file.

9.11.1 Detailed Description

The following functions are used to customize the behaviour how messages are handled by TiGL. By default, only error messages and warnings are printed to the console.

In addition, TiGL can be told to write message into a log file using the function [tiglLogToFileEnabled](#) and [tiglLogToFileStreamEnabled](#). By enabling file logging, other log messages than errors and warnings can be inspected. File logging is disabled by default.

In order to change the verbosity of the TiGL messages printed on console, use [tiglLogSetVerbosity](#).

9.11.2 Function Documentation

9.11.2.1 [TIGL_COMMON_EXPORT TiglReturnCode tiglLogSetFileEnding](#) (const char * ending)

Sets the file ending for logging files. Default is "log".

This function has to be called before [tiglLogToFileEnabled](#) to have the desired effect.

Parameters

<i>in</i>	<i>ending</i>	File ending of the logging file. Default is "log".
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Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NULL_POINTER if ending is NULL
- TIGL_ERROR if some error occurred

9.11.2.2 [TIGL_COMMON_EXPORT TiglReturnCode tiglLogSetTimeInFilenameEnabled](#) (TiglBoolean enabled)

Enables or disables appending a unique date/time identifier inside the log file name (behind the file prefix). By default, the time identifier is enabled.

This function has to be called before [tiglLogToFileEnabled](#) to have the desired effect.

Parameters

<i>in</i>	<i>enabled</i>	Set to true, if time identifier should be enabled.
-----------	----------------	--

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_ERROR if some error occurred

9.11.2.3 TIGL_COMMON_EXPORT TiglReturnCode tiglLogSetVerbosity (TiglLogLevel *level*)

Set the console verbosity level.

This function shall be used change, what kind of logging information is displayed on the console. By default, only errors and warnings are printed on console.

Parameters

<i>in</i>	<i>level</i>	Verbosity level for console messages.
-----------	--------------	---------------------------------------

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_ERROR if some error occurred

9.11.2.4 TIGL_COMMON_EXPORT TiglReturnCode tiglLogToFileDisabled ()

Disabled file logging. If a log file is currently opened by TiGL it will be closed. The log messages are printed to console. This is the default logging mechanism of TiGL.

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_ERROR if some other error occurred

9.11.2.5 TIGL_COMMON_EXPORT TiglReturnCode tiglLogToFileEnabled (const char * *filePrefix*)

Sets up the tigl logging mechanism to send all log messages into a file.

Typically this function has to be called before opening any cpacs configuration. The console logging mechanism remains untouched.

Parameters

<i>in</i>	<i>filePrefix</i>	Prefix of the filename to be created. The filename consists of the prefix, a date and time string and the ending ".log".
-----------	-------------------	--

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NULL_POINTER if filePrefix is NULL
- TIGL_OPEN_FAILED if file can not be opened for writing
- TIGL_ERROR if some other error occurred

9.11.2.6 TIGL_COMMON_EXPORT TiglReturnCode tiglLogToFileStreamEnabled (FILE * *fp*)

Sets up the tigl logging mechanism to send all log messages into an already opened file.

In contrast to [tiglLogToFileEnabled](#), the messages are appended to an already opened file. This file might be an already opened logging file set up by another library or program. The console logging mechanism remains untouched.

Typically this function has to be called before opening any cpacs configuration.

Parameters

<i>in</i>	<i>fp</i>	File pointer to an already opened file.
-----------	-----------	---

Returns

- TIGL_SUCCESS if no error occurred
- TIGL_NULL_POINTER if *fp* is NULL , i.e. not opened for writing.
- TIGL_ERROR if some other error occurred

9.12 Generic utility functions.

Functions

- **TIGL_COMMON_EXPORT** **TiglReturnCode** **tiglComponentGetHashCode** (**TiglCPACSConfigurationHandle** cpacsHandle, const char *componentUID, int *hashCodePtr)
Returns a unique HashCode for a geometric component.
- **TIGL_COMMON_EXPORT** **TiglReturnCode** **tiglConfigurationGetLength** (**TiglCPACSConfigurationHandle** cpacsHandle, double *pLength)
Returns the length of the plane.
- **TIGL_COMMON_EXPORT** const char * **tiglGetErrorString** (**TiglReturnCode** errorCode)
Translates an error code into a string.
- **TIGL_COMMON_EXPORT** **TiglReturnCode** **tiglWingGetMAC** (**TiglCPACSConfigurationHandle** cpacsHandle, const char *wingUID, double *mac_chord, double *mac_x, double *mac_y, double *mac_z)
This function calculates location of the quarter of mean aerodynamic chord, and gives the chord lenght as well.
- **TIGL_COMMON_EXPORT** **TiglReturnCode** **tiglWingGetSpan** (**TiglCPACSConfigurationHandle** cpacsHandle, const char *wingUID, double *pSpan)
Returns the span of a wing.

9.12.1 Detailed Description

Generic utility functions for geometric components that fits not only to wings or fuselages.

9.12.2 Function Documentation

9.12.2.1 **TIGL_COMMON_EXPORT** **TiglReturnCode** **tiglComponentGetHashCode** (**TiglCPACSConfigurationHandle** cpacsHandle, const char * componentUID, int * hashCodePtr)

Returns a unique HashCode for a geometric component.

The component, for example a wing or a fuselage, could be specified via its UID. The HashCode is the same as long as the geometry of this component has not changed. The HashCode is valid through the current session only! The hash value is computed from the value of the underlying shape reference.

Parameters

in	cpacsHandle	Handle for the CPACS configuration
in	componentUID	The uid of the component for which the hash should be computed
out	hashCodePtr	The pointer to a hash value to represent this shape

Returns

- **TIGL_SUCCESS** if no error occurred
- **TIGL_NOT_FOUND** if no configuration was found for the given handle
- **TIGL_NULL_POINTER** if surfaceAreaPtr is a null pointer
- **TIGL_ERROR** if some other error occurred

9.12.2.2 **TIGL_COMMON_EXPORT** **TiglReturnCode** **tiglConfigurationGetLength** (**TiglCPACSConfigurationHandle** cpacsHandle, double * pLength)

Returns the length of the plane.

The calculation of the airplane lenght is realized as follows:

All part of the configuration (currently all wing and fuselage segments) are put into a bounding box. The length of the plane is returned as the length of the box in x-direction.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
out	<i>pLength</i>	Length of plane

Returns

Error code

9.12.2.3 **TIGL_COMMON_EXPORT** const char* **tiglGetErrorString** (**TiglReturnCode** *errorCode*)

Translates an error code into a string.

Parameters

in	<i>errorCode</i>	Return value of a tigl function
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Returns

Error code as a string.

9.12.2.4 **TIGL_COMMON_EXPORT** **TiglReturnCode** **tiglWingGetMAC** (**TiglCPACSConfigurationHandle** *cpacsHandle*, const char * *wingUID*, double * *mac_chord*, double * *mac_x*, double * *mac_y*, double * *mac_z*)

This function calculates location of the quarter of mean aerodynamic chord, and gives the chord length as well.

It uses the classical method that can be applied to trapezoidal wings. This method is used for each segment. The values are found by taking into account of sweep and dihedral. But the effect of incidence angle is neglected. These values should coincide with the values found with tornado tool.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingUID</i>	UID of the Wing
out	<i>mac_chord</i>	Mean aerodynamic chord length
out	<i>mac_x, mac_y, mac_z</i>	- Position of the MAC

Returns

- **TIGL_SUCCESS** if no error occurred
- **TIGL_NULL_POINTER** if *wingUID*, *mac_chord*, *mac_x*, *mac_y* or *mac_z* are null pointers
- **TIGL_ERROR** In case of an unknown error

9.12.2.5 **TIGL_COMMON_EXPORT** **TiglReturnCode** **tiglWingGetSpan** (**TiglCPACSConfigurationHandle** *cpacsHandle*, const char * *wingUID*, double * *pSpan*)

Returns the span of a wing.

The calculation of the wing span is realized as follows:

- If the wing is mirrored at a symmetry plane (like the main wing), the wing body and its mirrored counterpart are computed and are put into a bounding box. The length of the box in a specific space dimension is returned as the wing span depending on the symmetry plane (y direction for x-z planes, z direction for x-y planes, x direction for y-z symmetry planes).
- If no symmetry plane is defined (e.g. for the fins), the largest dimension of the bounding box around the wing is returned.

Parameters

in	<i>cpacsHandle</i>	Handle for the CPACS configuration
in	<i>wingUID</i>	UID of the Wing
out	<i>pSpan</i>	Wing span

Returns

Error code

10 File Documentation

10.1 build/doc/ChangeLog.md File Reference

10.2 doc/mainpage.md File Reference

10.3 doc/tiglviewer.md File Reference

10.4 doc/tiglviewer_console.md File Reference

10.5 doc/usage.md File Reference

10.6 examples/README.md File Reference

10.7 src/api/tigl.h File Reference

Declaration of the TIGL C interface.

```
#include "tixi.h"
#include <stdio.h>
```

Macros

- `#define TIGL_COMMON_EXPORT`
- `#define TIGL_COMPONENT_FUSELAGE 8`
- `#define TIGL_COMPONENT_FUSELSEGMENT 128`
- `#define TIGL_COMPONENT_LOGICAL 2`
- `#define TIGL_COMPONENT_PHYSICAL 1`
- `#define TIGL_COMPONENT_PLANE 4`
- `#define TIGL_COMPONENT_SEGMENT 32`
- `#define TIGL_COMPONENT_WING 16`
- `#define TIGL_COMPONENT_WINGCOMPSEGMENT 256`
- `#define TIGL_COMPONENT_WINGSEGMENT 64`
- `#define TIGL_COMPONENT_WINGSHELL 512`
- `#define TIGL_H`
- `#define TIGL_VERSION "2.0"`
Definition of the TIGL version number.
- `#define TIGL_VERSION_MAJOR 2`

Typedefs

- `typedef enum TiglAlgorithmCode TiglAlgorithmCode`
Typedef for possible algorithm types used in calculations.
- `typedef enum TiglBoolean TiglBoolean`
Definition of boolean type used in TIGL.
- `typedef enum TiglContinuity TiglContinuity`
- `typedef int TiglCPACSConfigurationHandle`
Datatype for a CPACS configuration handle.
- `typedef unsigned int TiglGeometricComponentType`
- `typedef enum TiglImportExportFormat TiglImportExportFormat`
Definition of the different file formats used for import/export used in TIGL.
- `typedef enum TiglLogLevel TiglLogLevel`

Definition of logging levels.

- typedef enum [TiglReturnCode](#) [TiglReturnCode](#)

Definition of error return type.

- typedef const char ** [TiglStringList](#)
- typedef enum [TiglStructureType](#) [TiglStructureType](#)
- typedef enum [TiglSymmetryAxis](#) [TiglSymmetryAxis](#)

Definition of Symmetry Axis used in TIGL.

Enumerations

- enum [TiglAlgorithmCode](#) { [TIGL_INTERPOLATE_LINEAR_WIRE](#) = 0, [TIGL_INTERPOLATE_BSPLINE_WIRE](#) = 1, [TIGL_APPROXIMATE_BSPLINE_WIRE](#) = 2 }
- enum [TiglBoolean](#) { [TIGL_FALSE](#) = 0, [TIGL_TRUE](#) = 1 }
- enum [TiglContinuity](#) { [C0](#) = 0, [C1](#) = 1, [C2](#) = 2 }
- enum [TiglImportExportFormat](#) { [TIGL_IMPORTEXPOT_IGES](#) = 0, [TIGL_IMPORTEXPOT_STEP](#) = 1, [TIGL_IMPORTEXPOT_STL](#) = 2, [TIGL_IMPORTEXPOT_VTK](#) = 3 }
- enum [TiglLogLevel](#) { [TILOG_SILENT](#) = 0, [TILOG_ERROR](#) = 1, [TILOG_WARNING](#) = 2, [TILOG_INFO](#) = 3, [TILOG_DEBUG](#) = 4, [TILOG_DEBUG1](#) = 5, [TILOG_DEBUG2](#) = 6, [TILOG_DEBUG3](#) = 7, [TILOG_DEBUG4](#) = 8 }
- enum [TiglReturnCode](#) { [TIGL_SUCCESS](#) = 0, [TIGL_ERROR](#) = 1, [TIGL_NULL_POINTER](#) = 2, [TIGL_NOT_FOUND](#) = 3, [TIGL_XML_ERROR](#) = 4, [TIGL_OPEN_FAILED](#) = 5, [TIGL_CLOSE_FAILED](#) = 6, [TIGL_INDEX_ERROR](#) = 7, [TIGL_STRING_TRUNCATED](#) = 8, [TIGL_WRONG_TIXI_VERSION](#) = 9, [TIGL_UID_ERROR](#) = 10, [TIGL_WRONG_CPACS_VERSION](#) = 11, [TIGL_UNINITIALIZED](#) = 12, [TIGL_MATH_ERROR](#) = 13 }
- enum [TiglStructureType](#) { [UPPER_SHELL](#) = 0, [LOWER_SHELL](#) = 1, [INNER_STRUCTURE](#) = 2 }
- enum [TiglSymmetryAxis](#) { [TIGL_NO_SYMMETRY](#) = 0, [TIGL_X_Y_PLANE](#) = 1, [TIGL_X_Z_PLANE](#) = 2, [TIGL_Y_Z_PLANE](#) = 3 }

Functions

- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglCloseCPACSConfiguration](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle)
Closes a CPACS configuration and cleans up all memory used by the configuration. After closing a configuration the associated configuration handle is no longer valid. When the CPACS configuration has been closed, the companion tixi document can also be closed.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglComponentGetHashCode](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *componentUID, int *hashCodePtr)
Returns a unique HashCode for a geometric component.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglComponentIntersectionLineCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *componentUidOne, const char *componentUidTwo, int *numWires)
The function returns the number of intersection lines of two geometric components.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglComponentIntersectionPoint](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *componentUidOne, const char *componentUidTwo, int lineID, double eta, double *pointXPtr, double *pointYPtr, double *pointZPtr)
The function returns a point on the intersection line of two geometric components. Often there are more than one intersection line, therefore you need to specify the line.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglComponentIntersectionPoints](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *componentUidOne, const char *componentUidTwo, int lineID, const double *etaArray, int numberOfPoints, double *pointXArray, double *pointYArray, double *pointZArray)
Convenience function to returns a list of points on the intersection line of two geometric components. Often there are more than one intersection line, therefore you need to specify the line.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglConfigurationGetLength](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, double *pLength)

- Returns the length of the plane.*
- [TIGL_COMMON_EXPORT TiglReturnCode tiglExportFusedSTEP](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *filenamePtr)
Exports the fused/trimmed geometry of a CPACS configuration to STEP format.
 - [TIGL_COMMON_EXPORT TiglReturnCode tiglExportFusedWingFuselageIGES](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *filenamePtr)
Exports the boolean fused geometry of a CPACS configuration to IGES format.
 - [TIGL_COMMON_EXPORT TiglReturnCode tiglExportFuselageColladaByUID](#) (const [TiglCPACSConfigurationHandle](#) cpacsHandle, const char *fuselageUID, const char *filename, double deflection)
Exports the boolean fused geometry of a fuselage (selected by uid) meshed to Collada (.dae) format.*
 - [TIGL_COMMON_EXPORT TiglReturnCode tiglExportIGES](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *filenamePtr)
Exports the geometry of a CPACS configuration to IGES format.
 - [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedFuselageSTL](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of a fuselage meshed to STL format.
 - [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedFuselageSTLByUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *fuselageUID, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of a fuselage meshed to STL format.
 - [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedFuselageVTKByIndex](#) (const [TiglCPACSConfigurationHandle](#) cpacsHandle, const int fuselageIndex, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of a fuselage (selected by index) meshed to VTK format.
 - [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedFuselageVTKByUID](#) (const [TiglCPACSConfigurationHandle](#) cpacsHandle, const char *fuselageUID, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of a fuselage (selected by uid) meshed to VTK format.
 - [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedFuselageVTKSimpleByUID](#) (const [TiglCPACSConfigurationHandle](#) cpacsHandle, const char *fuselageUID, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of a fuselage (selected by uid) meshed to VTK format.
 - [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedGeometrySTL](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of the whole configuration meshed to STL format.
 - [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedGeometryVTK](#) (const [TiglCPACSConfigurationHandle](#) cpacsHandle, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of the whole configuration meshed to VTK format.
 - [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedGeometryVTKSimple](#) (const [TiglCPACSConfigurationHandle](#) cpacsHandle, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of the whole configuration meshed to VTK format.
 - [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedWingSTL](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of a wing meshed to STL format.
 - [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedWingSTLByUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *wingUID, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of a wing meshed to STL format.
 - [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedWingVTKByIndex](#) (const [TiglCPACSConfigurationHandle](#) cpacsHandle, const int wingIndex, const char *filenamePtr, const double deflection)
Exports the boolean fused geometry of a wing (selected by id) meshed to VTK format.
 - [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedWingVTKByUID](#) (const [TiglCPACSConfigurationHandle](#) cpacsHandle, const char *wingUID, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of a wing (selected by UID) meshed to VTK format.
 - [TIGL_COMMON_EXPORT TiglReturnCode tiglExportMeshedWingVTKSimpleByUID](#) (const [TiglCPACSConfigurationHandle](#) cpacsHandle, const char *wingUID, const char *filenamePtr, double deflection)
Exports the boolean fused geometry of a wing (selected by UID) meshed to VTK format.

- [TIGL_COMMON_EXPORT TiglReturnCode tiglExportSTEP](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *filenamePtr)
Exports the geometry of a CPACS configuration to STEP format.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglExportWingColladaByUID](#) (const [TiglCPACSConfigurationHandle](#) cpacsHandle, const char *wingUID, const char *filename, double deflection)
Exports the boolean fused geometry of a wing (selected by uid) meshed to Collada (.dae) format.*
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetCircumference](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, double eta, double *circumferencePtr)
Returns the circumference of a fuselage surface for a given fuselage and segment index and an eta.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetEndConnectedSegmentCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, int *segmentCountPtr)
Returns the count of segments connected to the end section of a given fuselage segment.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetEndConnectedSegmentIndex](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, int n, int *connectedIndexPtr)
Returns the index (number) of the n-th segment connected to the end section of a given fuselage segment. n starts at 1.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetEndSectionAndElementIndex](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, int *sectionIndexPtr, int *elementIndexPtr)
Returns the section index and section element index of the end side of a given fuselage segment.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetEndSectionAndElementUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, char **sectionUIDPtr, char **elementUIDPtr)
Returns the section UID and section element UID of the end side of a given fuselage segment.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetIndex](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *fuselageUID, int *fuselageIndexPtr)
Returns the Index of a fuselage.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetMinumumDistanceToGround](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, char *fuselageUID, double axisPntX, double axisPntY, double axisPntZ, double axisDirX, double axisDirY, double axisDirZ, double angle, double *pointXPtr, double *pointYPtr, double *pointZPtr)
Returns the point where the distance between the selected fuselage and the ground is at minimum. The Fuselage could be turned with a given angle at at given axis, specified by a point and a direction.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetNumPointsOnXPlane](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, double eta, double xpos, int *numPointsPtr)
Returns the number of points on a fuselage surface for a given fuselage and a give x-position.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetNumPointsOnYPlane](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, double eta, double ypos, int *numPointsPtr)
Returns the number of points on a fuselage surface for a given fuselage and a give y-position.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetPoint](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, double eta, double zeta, double *pointXPtr, double *pointYPtr, double *pointZPtr)
Returns a point on a fuselage surface for a given fuselage and segment index.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetPointAngle](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, double eta, double alpha, double *pointXPtr, double *pointYPtr, double *pointZPtr)
Returns a point on a fuselage surface for a given fuselage and segment index and an angle alpha (degree).
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetPointAngleTranslated](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, double eta, double alpha, double y_cs, double z_cs, double *pointXPtr, double *pointYPtr, double *pointZPtr)
Returns a point on a fuselage surface for a given fuselage and segment index and an angle alpha (degree). 0 degree of the angle alpha is meant to be "up" in the direction of the positive z-axis like specifies in cpacs. The origin of the line that will be rotated with the angle alpha could be translated via the parameters y_cs and z_cs.

- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetPointOnXPlane](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, double eta, double xpos, int pointIndex, double *pointXPtr, double *pointYPtr, double *pointZPtr)
Returns a point on a fuselage surface for a given fuselage and segment index.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetPointOnYPlane](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, double eta, double ypos, int pointIndex, double *pointXPtr, double *pointYPtr, double *pointZPtr)
Returns a point on a fuselage surface for a given fuselage and segment index.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetProfileName](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int sectionIndex, int elementIndex, char **profileNamePtr)
Returns the name of a fuselage profile. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSectionCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int *sectionCount)
Returns the number of sections of a fuselage.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSectionUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int sectionIndex, char **uidNamePtr)
Returns the UID of a section of a fuselage. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSegmentCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int *segmentCountPtr)
Returns the number of segments for a fuselage in a CPACS configuration.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSegmentIndex](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *segmentUID, int *segmentIndexPtr, int *fuselageIndexPtr)
Returns the Index of a segment of a fuselage.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSegmentSurfaceArea](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, double *surfaceAreaPtr)
Returns the surface area of a segment of a fuselage.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSegmentUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, char **uidNamePtr)
Returns the UID of a segment of a fuselage. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSegmentVolume](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, double *volumePtr)
Returns the volume of a segment of a fuselage.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetStartConnectedSegmentCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, int *segmentCountPtr)
Returns the count of segments connected to the start section of a given fuselage segment.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetStartConnectedSegmentIndex](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, int n, int *connectedIndexPtr)
Returns the index (number) of the n-th segment connected to the start section of a given fuselage segment. n starts at 1.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetStartSectionAndElementIndex](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, int *sectionIndexPtr, int *elementIndexPtr)
Returns the section index and section element index of the start side of a given fuselage segment.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetStartSectionAndElementUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, int segmentIndex, char **sectionUIDPtr, char **elementUIDPtr)
Returns the section UID and section element UID of the start side of a given fuselage segment.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglFuselageGetSurfaceArea](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, double *surfaceAreaPtr)
Returns the surface area of the fuselage. Currently, the area includes also the faces on the fuselage symmetry plane (in case of a symmetric wing). This is in particular a problem for fuselages, where only one half side is defined in CPACS. In future releases, these faces will not belong anymore to the surface area calculation.

- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglFuselageGetSymmetry](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, [TiglSymmetryAxis](#) *symmetryAxisPtr)
Returns the Symmetry Enum if the fuselage has symmetry-axis.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglFuselageGetUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, char **uidNamePtr)
Returns the UID of a fuselage. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglFuselageGetVolume](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int fuselageIndex, double *volumePtr)
Returns the volume of the fuselage.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglGetCPACSTixiHandle](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, [TixiDocumentHandle](#) *tixiHandlePtr)
Returns the underlying TixiDocumentHandle for a given CPACS configuration handle.
- [TIGL_COMMON_EXPORT](#) const char * [tiglGetErrorString](#) ([TiglReturnCode](#) errorCode)
Translates an error code into a string.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglGetFuselageCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int *fuselageCountPtr)
Returns the number of fuselages in a CPACS configuration.
- [TIGL_COMMON_EXPORT](#) char * [tiglGetVersion](#) ()
Returns the version number of this TIGL version.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglGetWingCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int *wingCountPtr)
Returns the number of wings in a CPACS configuration.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglIntersectComponents](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *componentUidOne, const char *componentUidTwo, char **intersectionID)
tiglIntersectComponents computes the intersection line(s) between two shapes specified by their CPACS uid. It returns an intersection ID for further computations on the result. To query points on the intersection line, [tiglIntersectGetPoint](#) has to be called.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglIntersectGetLineCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *intersectionID, int *lineCount)
tiglIntersectGetLineCount return the number of intersection lines computed by [tiglIntersectComponents](#) or [tiglIntersectWithPlane](#) for the given intersectionID.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglIntersectGetPoint](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *intersectionID, int lineIdx, double eta, double *pointX, double *pointY, double *pointZ)
tiglIntersectGetPoint samples a point on an intersection line calculated by [tiglIntersectComponents](#) or [tiglIntersectWithPlane](#).
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglIntersectWithPlane](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *componentUid, double px, double py, double pz, double nx, double ny, double nz, char **intersectionID)
tiglIntersectWithPlane computes the intersection line(s) between a shape and a plane. It returns an intersection ID for further computations on the result. To query points on the intersection line, [tiglIntersectGetPoint](#) has to be called.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglIsCPACSConfigurationHandleValid](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, [TiglBoolean](#) *isValidPtr)
Checks if a given CPACS configuration handle is a valid.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglLogSetFileEnding](#) (const char *ending)
Sets the file ending for logging files. Default is "log".
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglLogSetTimeInFilenameEnabled](#) ([TiglBoolean](#) enabled)
Enables or disables appending a unique date/time identifier inside the log file name (behind the file prefix). By default, the time identifier is enabled.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglLogSetVerbosity](#) ([TiglLogLevel](#) level)
Set the console verbosity level.
- [TIGL_COMMON_EXPORT](#) [TiglReturnCode](#) [tiglLogToFileDisabled](#) ()
Disabled file logging. If a log file is currently opened by TiGL it will be closed. The log messages are printed to console. This is the default logging mechanism of TiGL.

- [TIGL_COMMON_EXPORT TiglReturnCode tiglLogToFileEnabled](#) (const char *filePrefix)
Sets up the tigl logging mechanism to send all log messages into a file.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglLogToFileStreamEnabled](#) (FILE *fp)
Sets up the tigl logging mechanism to send all log messages into an already opened file.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglOpenCPACSConfiguration](#) (TixiDocumentHandle tixiHandle, const char *configurationUID, [TiglCPACSConfigurationHandle](#) *cpacsHandlePtr)
Opens a CPACS configuration and builds up the data and geometry structure in memory.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglProfileGetBSplineCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *profileUID, int *curveCount)
Returns the number of curves the given profile is made of.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglProfileGetBSplineData](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *profileUID, int curveid, int nControlPoints, double *cpx, double *cpy, double *cpz, int nKnots, double *knots)
Returns the B-Spline data of the given profile curve. This includes the knot vector and the control points of the B-Spline.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglProfileGetBSplineDataSizes](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *profileUID, int curveid, int *degree, int *nControlPoints, int *nKnots)
Returns the B-Spline data sizes for a given curve on a profile. This includes size of the knot vector, size of the control point vector and degree of the spline.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingComponentSegmentFindSegment](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *componentSegmentUID, double x, double y, double z, char **segmentUID, char **wingUID)
Returns the segmentUID and wingUID for a given point on a componentSegment. The returned strings must not be freed by the user anymore.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingComponentSegmentGetMaterialCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *compSegmentUID, [TiglStructureType](#) structureType, double eta, double xsi, int *materialCount)
Returns the number of materials defined at a point on the wing component segment surface.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingComponentSegmentGetMaterialThickness](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *compSegmentUID, [TiglStructureType](#) structureType, double eta, double xsi, int materialIndex, double *thickness)
Returns one of the material thicknesses of a given point on the wing component segment surface. The number of materials on that point has to be first queried using [tiglWingComponentSegmentGetMaterialCount](#).
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingComponentSegmentGetMaterialUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *compSegmentUID, [TiglStructureType](#) structureType, double eta, double xsi, int materialIndex, char **uid)
Returns one of the material UIDs of a given point on the wing component segment surface. The number of materials on that point has to be first queried using [tiglWingComponentSegmentGetMaterialCount](#).
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingComponentSegmentGetNumberOfSegments](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *componentSegmentUID, int *nsegments)
Returns the number of segments belonging to a component segment.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingComponentSegmentGetPoint](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *componentSegmentUID, double eta, double xsi, double *x, double *y, double *z)
Returns x,y,z koordinates for a given eta and xsi on a componentSegment.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingComponentSegmentGetSegmentIntersection](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *componentSegmentUID, const char *segmentUID, double csEta1, double csXsi1, double csEta2, double csXsi2, double segmentEta, double *segmentXsi)
Computes the intersection of a line (defined by component segment coordinates) with an iso-eta line on a specified wing segment.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingComponentSegmentGetSegmentUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *componentSegmentUID, int segmentIndex, char **segmentUID)

Returns the segment UID of a segment belonging to a component segment. The segment is specified with its index, which is in the 1...nsegments. The number of segments nsegments can be queried with [tiglWingComponentSegmentGetNumberOfSegments](#).

- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingComponentSegmentPointGetSegmentEtaXsi](#) ([TiglCPACSCConfigurationHandle](#) cpacsHandle, const char *componentSegmentUID, double eta, double xsi, char **wingUID, char **segmentUID, double *segmentEta, double *segmentXsi)

Returns eta, xsi, segmentUID and wingUID for a given eta and xsi on a componentSegment.

- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetChordNormal](#) ([TiglCPACSCConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, double eta, double xsi, double *normalXPtr, double *normalYPtr, double *normalZPtr)

Returns a normal vector on the wing chord surface for a a given wing and segment index.

- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetChordPoint](#) ([TiglCPACSCConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, double eta, double xsi, double *pointXPtr, double *pointYPtr, double *pointZPtr)

Returns a point on the wing chord surface for a a given wing and segment index.

- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetComponentSegmentCount](#) ([TiglCPACSCConfigurationHandle](#) cpacsHandle, int wingIndex, int *compSegmentCountPtr)

Returns the number of component segments for a wing in a CPACS configuration.

- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetComponentSegmentIndex](#) ([TiglCPACSCConfigurationHandle](#) cpacsHandle, int wingIndex, const char *compSegmentUID, int *segmentIndexPtr)

Returns the Index of a component segment of a wing.

- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetComponentSegmentUID](#) ([TiglCPACSCConfigurationHandle](#) cpacsHandle, int wingIndex, int compSegmentIndex, char **uidNamePtr)

Returns the UID of a component segment of a wing. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.

- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetIndex](#) ([TiglCPACSCConfigurationHandle](#) cpacsHandle, const char *wingUID, int *wingIndexPtr)

Returns the Index of a wing.

- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetInnerConnectedSegmentCount](#) ([TiglCPACSCConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, int *segmentCountPtr)

Returns the count of wing segments connected to the inner section of a given segment.

- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetInnerConnectedSegmentIndex](#) ([TiglCPACSCConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, int n, int *connectedIndexPtr)

Returns the index (number) of the n-th wing segment connected to the inner section of a given segment. n starts at 1.

- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetInnerSectionAndElementIndex](#) ([TiglCPACSCConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, int *sectionIndexPtr, int *elementIndexPtr)

Returns the section index and section element index of the inner side of a given wing segment.

- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetInnerSectionAndElementUID](#) ([TiglCPACSCConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, char **sectionUIDPtr, char **elementUIDPtr)

Returns the section UID and section element UID of the inner side of a given wing segment.

- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetLowerPoint](#) ([TiglCPACSCConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, double eta, double xsi, double *pointXPtr, double *pointYPtr, double *pointZPtr)

Returns a point on the lower wing surface for a a given wing and segment index.

- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetLowerPointAtDirection](#) ([TiglCPACSCConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, double eta, double xsi, double dirx, double diry, double dirz, double *pointXPtr, double *pointYPtr, double *pointZPtr, double *errorDistance)

Returns a point on the lower wing surface for a a given wing and segment index. This function is different from [tiglWingGetLowerPoint](#): First, a point on the wing chord surface is computed (defined by segment index and eta,xsi). Then, a line is constructed, which is defined by this point and a direction given by the user. The intersection of this line with the lower wing surface is finally returned. The point is returned in absolute world coordinates.

- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetMAC](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *wingUID, double *mac_chord, double *mac_x, double *mac_y, double *mac_z)
This function calculates location of the quarter of mean aerodynamic chord, and gives the chord length as well.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetOuterConnectedSegmentCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, int *segmentCountPtr)
Returns the count of wing segments connected to the outer section of a given segment.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetOuterConnectedSegmentIndex](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, int n, int *connectedIndexPtr)
Returns the index (number) of the n-th wing segment connected to the outer section of a given segment. n starts at 1.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetOuterSectionAndElementIndex](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, int *sectionIndexPtr, int *elementIndexPtr)
Returns the section index and section element index of the outer side of a given wing segment.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetOuterSectionAndElementUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, char **sectionUIDPtr, char **elementUIDPtr)
Returns the section UID and section element UID of the outer side of a given wing segment.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetProfileName](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int sectionIndex, int elementIndex, char **profileNamePtr)
Returns the name of a wing profile. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetReferenceArea](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, [TiglSymmetryAxis](#) symPlane, double *referenceAreaPtr)
Returns the reference area of the wing.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetSectionCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int *sectionCount)
Returns the number of sections of a wing.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetSectionUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int sectionIndex, char **uidNamePtr)
Returns the UID of a section of a wing. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetSegmentCount](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int *segmentCountPtr)
Returns the number of segments for a wing in a CPACS configuration.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetSegmentEtaXsi](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, double pointX, double pointY, double pointZ, int *segmentIndex, double *eta, double *xsi, int *isOnTop)
Inverse function to tiglWingGetLowerPoint and tiglWingGetLowerPoint. Calculates to a point (x,y,z) in global coordinates the wing segment coordinates and the wing segment index.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetSegmentIndex](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *segmentUID, int *segmentIndexPtr, int *wingIndexPtr)
Returns the Index of a segment of a wing.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetSegmentLowerSurfaceAreaTrimmed](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, double eta1, double xsi1, double eta2, double xsi2, double eta3, double xsi3, double eta4, double xsi4, double *surfaceArea)
Computes the area of the trimmed lower wing segment surface. This function can be e.g. used to determine the area of the wing flaps.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetSegmentSurfaceArea](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, double *surfaceAreaPtr)
Returns the surface area of a segment of a wing. This includes only the area of the upper and lower wing segment surface and does not include the trailing edge or any closing faces.
- [TIGL_COMMON_EXPORT TiglReturnCode tiglWingGetSegmentUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, char **uidNamePtr)

Returns the UID of a segment of a wing. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.

- [TIGL_COMMON_EXPORT TiglReturnCode](#) [tiglWingGetSegmentUpperSurfaceAreaTrimmed](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, double eta1, double xsi1, double eta2, double xsi2, double eta3, double xsi3, double eta4, double xsi4, double *surfaceArea)

Computes the area of the trimmed upper wing segment surface. This function can be e.g. used to determine the area of the wing flaps.

- [TIGL_COMMON_EXPORT TiglReturnCode](#) [tiglWingGetSegmentVolume](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, double *volumePtr)

Returns the volume of a segment of a wing.

- [TIGL_COMMON_EXPORT TiglReturnCode](#) [tiglWingGetSpan](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *wingUID, double *pSpan)

Returns the span of a wing.

- [TIGL_COMMON_EXPORT TiglReturnCode](#) [tiglWingGetSurfaceArea](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, double *surfaceAreaPtr)

Returns the surface area of the wing. Currently, the area includes also the faces on the wing symmetry plane (in case of a symmetric wing). In coming releases, these faces will not belong anymore to the surface area calculation.

- [TIGL_COMMON_EXPORT TiglReturnCode](#) [tiglWingGetSymmetry](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, [TiglSymmetryAxis](#) *symmetryAxisPtr)

Returns the Symmetry Enum if the wing has symmetry-axis.

- [TIGL_COMMON_EXPORT TiglReturnCode](#) [tiglWingGetUID](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, char **uidNamePtr)

Returns the UID of a wing. The string returned must not be deleted by the caller via free(). It will be deleted when the CPACS configuration is closed.

- [TIGL_COMMON_EXPORT TiglReturnCode](#) [tiglWingGetUpperPoint](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, double eta, double xsi, double *pointXPtr, double *pointYPtr, double *pointZPtr)

Returns a point on the upper wing surface for a a given wing and segment index.

- [TIGL_COMMON_EXPORT TiglReturnCode](#) [tiglWingGetUpperPointAtDirection](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, int segmentIndex, double eta, double xsi, double dirx, double diry, double dirz, double *pointXPtr, double *pointYPtr, double *pointZPtr, double *errorDistance)

Returns a point on the upper wing surface for a a given wing and segment index. This function is different from [tiglWingGetUpperPoint](#): First, a point on the wing chord surface is computed (defined by segment index and eta,xsi). Then, a line is constructed, which is defined by this point and a direction given by the user. The intersection of this line with the upper wing surface is finally returned. The point is returned in absolute world coordinates.

- [TIGL_COMMON_EXPORT TiglReturnCode](#) [tiglWingGetVolume](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, int wingIndex, double *volumePtr)

Returns the volume of the wing.

- [TIGL_COMMON_EXPORT TiglReturnCode](#) [tiglWingGetWettedArea](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, char *wingUID, double *wettedAreaPtr)

Returns the wetted area of the wing.

- [TIGL_COMMON_EXPORT TiglReturnCode](#) [tiglWingSegmentPointGetComponentSegmentEtaXsi](#) ([TiglCPACSConfigurationHandle](#) cpacsHandle, const char *segmentUID, const char *componentSegmentUID, double segmentEta, double segmentXsi, double *eta, double *xsi)

Returns eta, xsi coordinates of a componentSegment given segmentEta and segmentXsi on a wing segment.

10.7.1 Detailed Description

Declaration of the TIGL C interface.

10.7.2 Macro Definition Documentation

10.7.2.1 `#define TIGL_COMMON_EXPORT`

10.7.2.2 `#define TIGL_COMPONENT_FUSELAGE 8`

The Component is a fuselage

10.7.2.3 `#define TIGL_COMPONENT_FUSELSEGMENT 128`

The Component is a fuselage segment

10.7.2.4 `#define TIGL_COMPONENT_LOGICAL 2`

A logical component, like a wing segment

10.7.2.5 `#define TIGL_COMPONENT_PHYSICAL 1`

A physical component like a fuselage, wing, nacelle, something you could touch

10.7.2.6 `#define TIGL_COMPONENT_PLANE 4`

The whole aircraft

10.7.2.7 `#define TIGL_COMPONENT_SEGMENT 32`

The Component is a general segment

10.7.2.8 `#define TIGL_COMPONENT_WING 16`

The Component is a wing

10.7.2.9 `#define TIGL_COMPONENT_WINGCOMPSEGMENT 256`

The Component is a wing component segment

10.7.2.10 `#define TIGL_COMPONENT_WINGSEGMENT 64`

The Component is a wing segment

10.7.2.11 `#define TIGL_COMPONENT_WINGSHELL 512`

The Component is a face of the wing (e.g. upper wing surface)

10.7.2.12 `#define TIGL_H`

10.7.2.13 `#define TIGL_VERSION "2.0"`

Definition of the TIGL version number.

10.7.2.14 `#define TIGL_VERSION_MAJOR 2`

10.7.3 Typedef Documentation

10.7.3.1 `typedef enum TiglAlgorithmCode TiglAlgorithmCode`

Typedef for possible algorithm types used in calculations.

Possible values for variables of type `TiglAlgorithmCode` are:

- `TIGL_INTERPOLATE_LINEAR_WIRE`: Use a linear interpolation between the points of a wire.
- `TIGL_INTERPOLATE_BSPLINE_WIRE`: Use a BSpline interpolation between the points of a wire.

- `TIGL_APPROXIMATE_BSPLINE_WIRE`: Use a BSpline approximation for the points of a wire.

10.7.3.2 `typedef enum TiglBoolean TiglBoolean`

Definition of boolean type used in TIGL.

Possible values are:

- `TIGL_FALSE`
- `TIGL_TRUE`

10.7.3.3 `typedef enum TiglContinuity TiglContinuity`

10.7.3.4 `typedef int TiglCPACSConfigurationHandle`

Datatype for a CPACS configuration handle.

10.7.3.5 `typedef enum TiglImportExportFormat TiglImportExportFormat`

Definition of the different file formats used for import/export used in TIGL.

Possible values are:

- `TIGL_IMPORTEXPORT_IGES`: Use IGES format for geometry import/export.
- `TIGL_IMPORTEXPORT_STEP`: Use STEP format for geometry import/export.
- `TIGL_IMPORTEXPORT_STL`: Use STL format for geometry import/export.
- `TIGL_IMPORTEXPORT_VTK`: Use VTK format for geometry import/export.

10.7.3.6 `typedef enum TiglLogLevel TiglLogLevel`

Definition of logging levels.

Possible values are:

- `TILOG_SILENT`
- `TILOG_ERROR`
- `TILOG_WARNING`
- `TILOG_INFO`
- `TILOG_DEBUG`
- `TILOG_DEBUG1`
- `TILOG_DEBUG2`
- `TILOG_DEBUG3`
- `TILOG_DEBUG4`

10.7.3.7 `typedef enum TiglReturnCode TiglReturnCode`

Definition of error return type.

Possible values are:

- `TIGL_SUCCESS`

- TIGL_ERROR
- TIGL_NULL_POINTER
- TIGL_NOT_FOUND
- TIGL_XML_ERROR
- TIGL_OPEN_FAILED
- TIGL_CLOSE_FAILED
- TIGL_INDEX_ERROR
- TIGL_STRING_TRUNCATED
- TIGL_WRONG_TIXI_VERSION
- TIGL_UID_ERROR

10.7.3.8 `typedef const char** TiglStringList`

10.7.3.9 `typedef enum TiglStructureType TiglStructureType`

10.7.3.10 `typedef enum TiglSymmetryAxis TiglSymmetryAxis`

Definition of Symmetry Axis used in TIGL.

Possible values are:

- TIGL_NO_SYMMETRY
- TIGL_X_Y_PLANE
- TIGL_X_Z_PLANE
- TIGL_Y_Z_PLANE

10.7.4 Enumeration Type Documentation

10.7.4.1 `enum TiglContinuity`

Enumerator

C0

C1

C2

10.7.4.2 `enum TiglStructureType`

Enumerator

UPPER_SHELL

LOWER_SHELL

INNER_STRUCTURE