# Blackbox Optimization using LSTMs

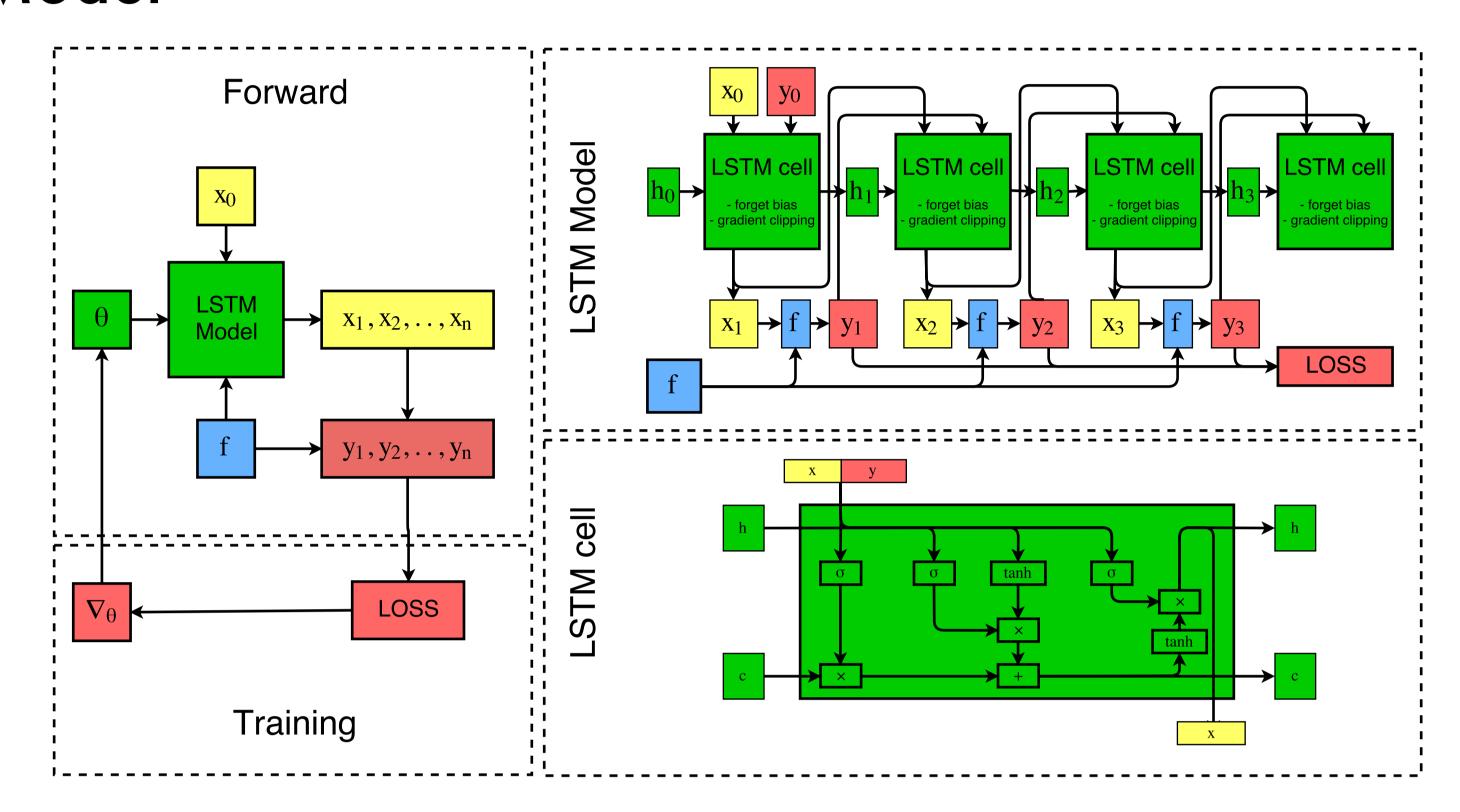
Felix Sattler, Pattarawat Chormai, Raphael Holca-Lamarre

## Summary

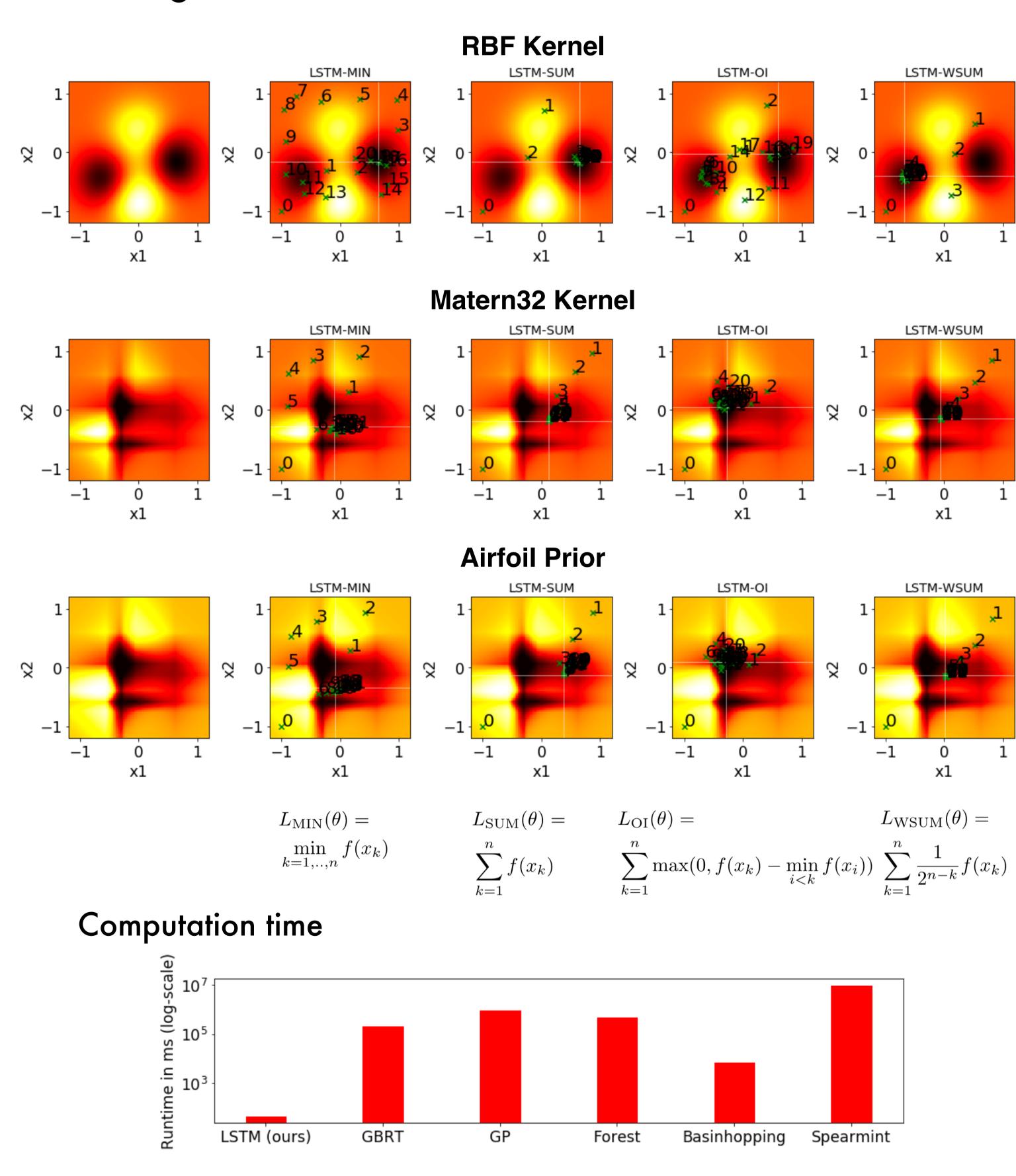
We extend a new, learning-based, approach to global Black Box optimization, introduced by Chen et al. [x]. The idea is to train a LSTM to output a sequence of sample points that seek to minimize a given objective function.

Our experiments show that the learned model is able to generalize to a variety of synthetic Black-Box functions, as well as to the real world problem of airfoil optimization. Moreover, our model performs comparable to state-of-the-art Black-Box optimization algorithms w.r.t. the minimum function value found and outperforms them w.r.t. computation time by a wide margin.

## Model



# Training data and loss functions

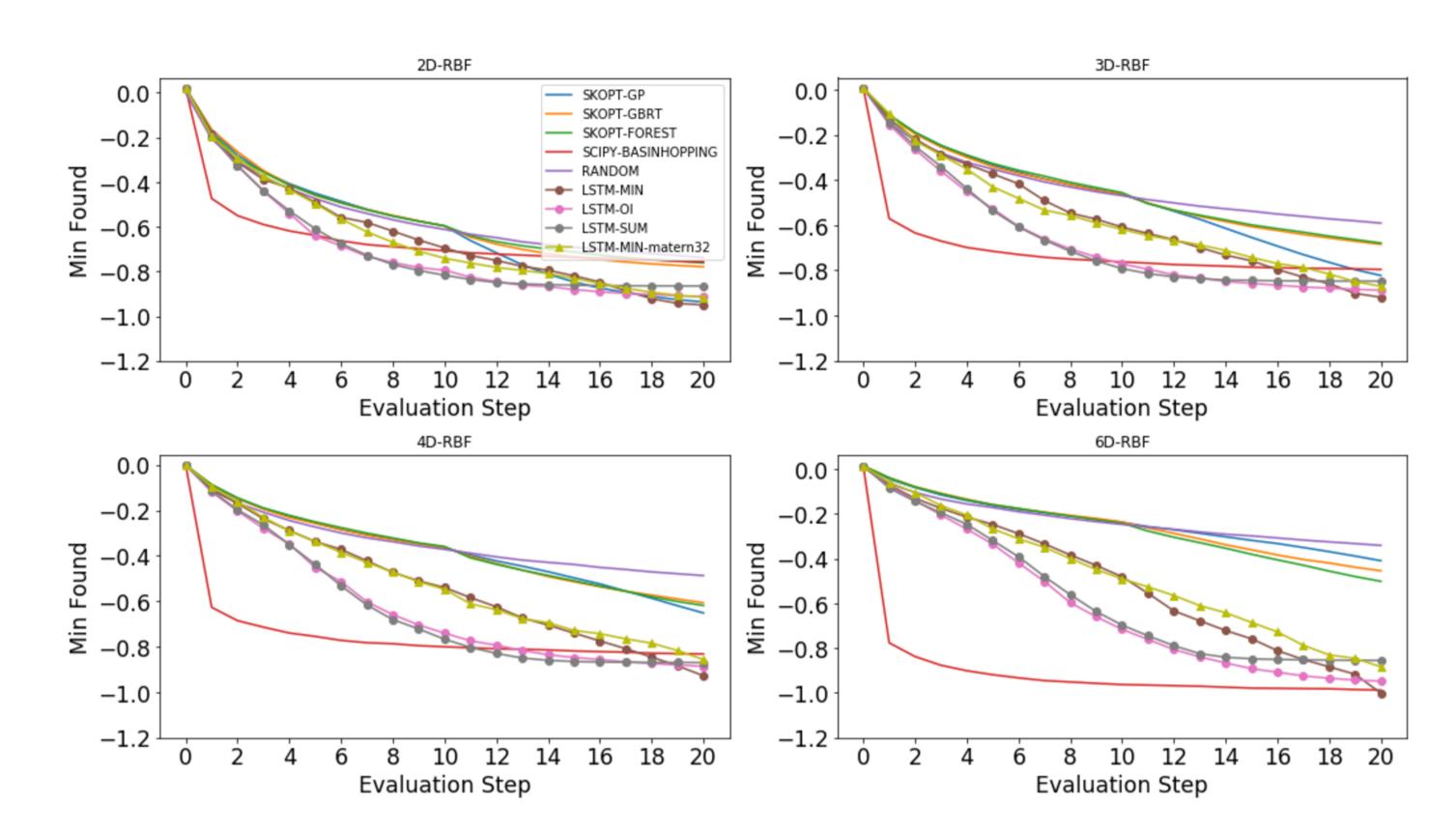


• Time taken in seconds by our approach and other optimization algorithms to propose 20 sampling points for 100 different 2D objective functions. Our method is up to significantly faster than the others. Noting that, training time for our method is approximately 30 minutes.

#### References

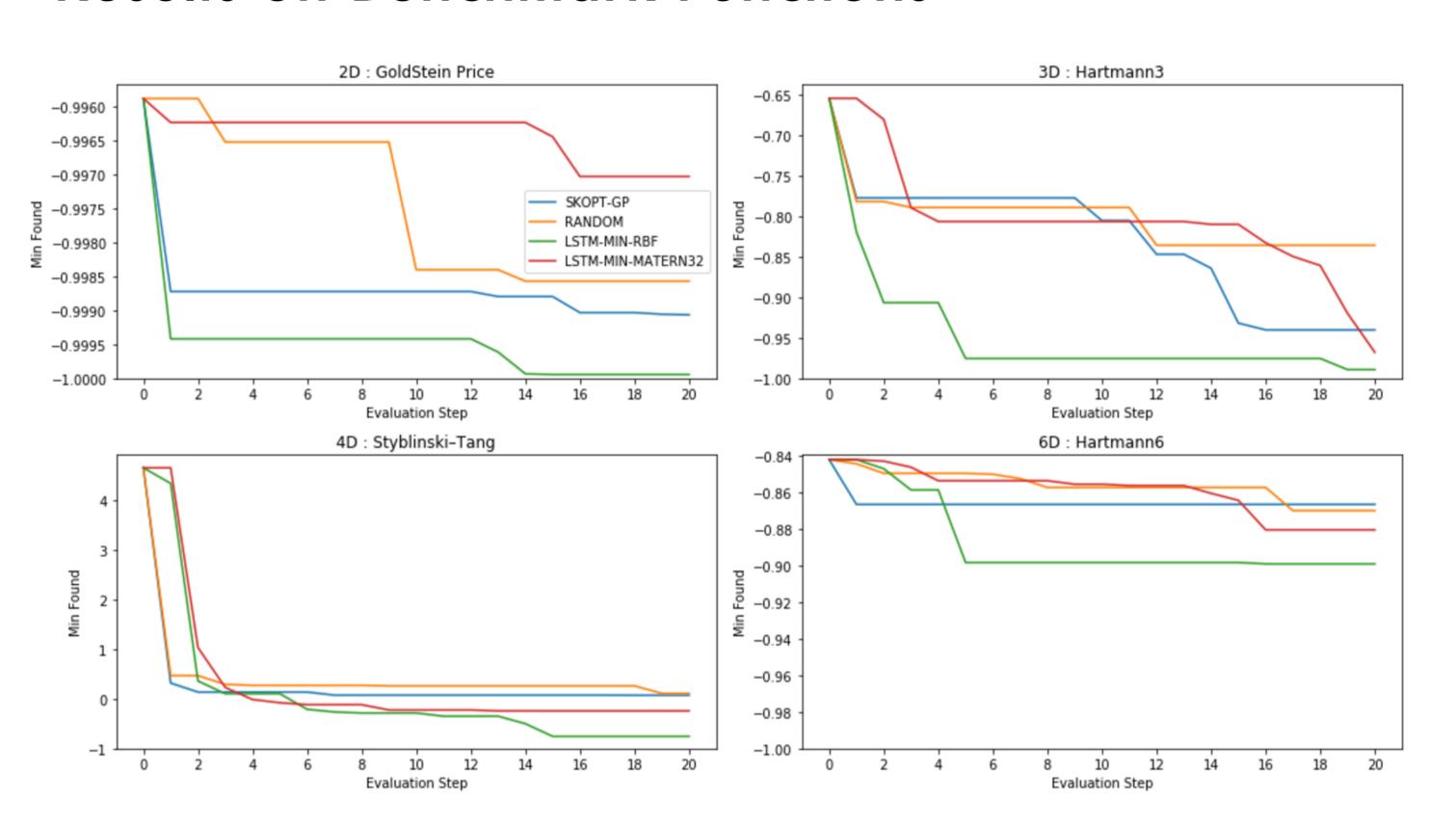
- [1] Andrychowicz, Marcin, et al. "Learning to learn by gradient descent by gradient descent." Advances in Neural Information Processing Systems. 2016.
- [2] Mockus, Jonas. "The Bayesian approach to global optimization." System Modeling and Optimization (1982): 473-481.
- [3] Hochreiter, Sepp, and Jürgen Schmidhuber. "Long short-term memory." Neural computation 9.8 (1997): 1735-1780.

## Results on Test Functions



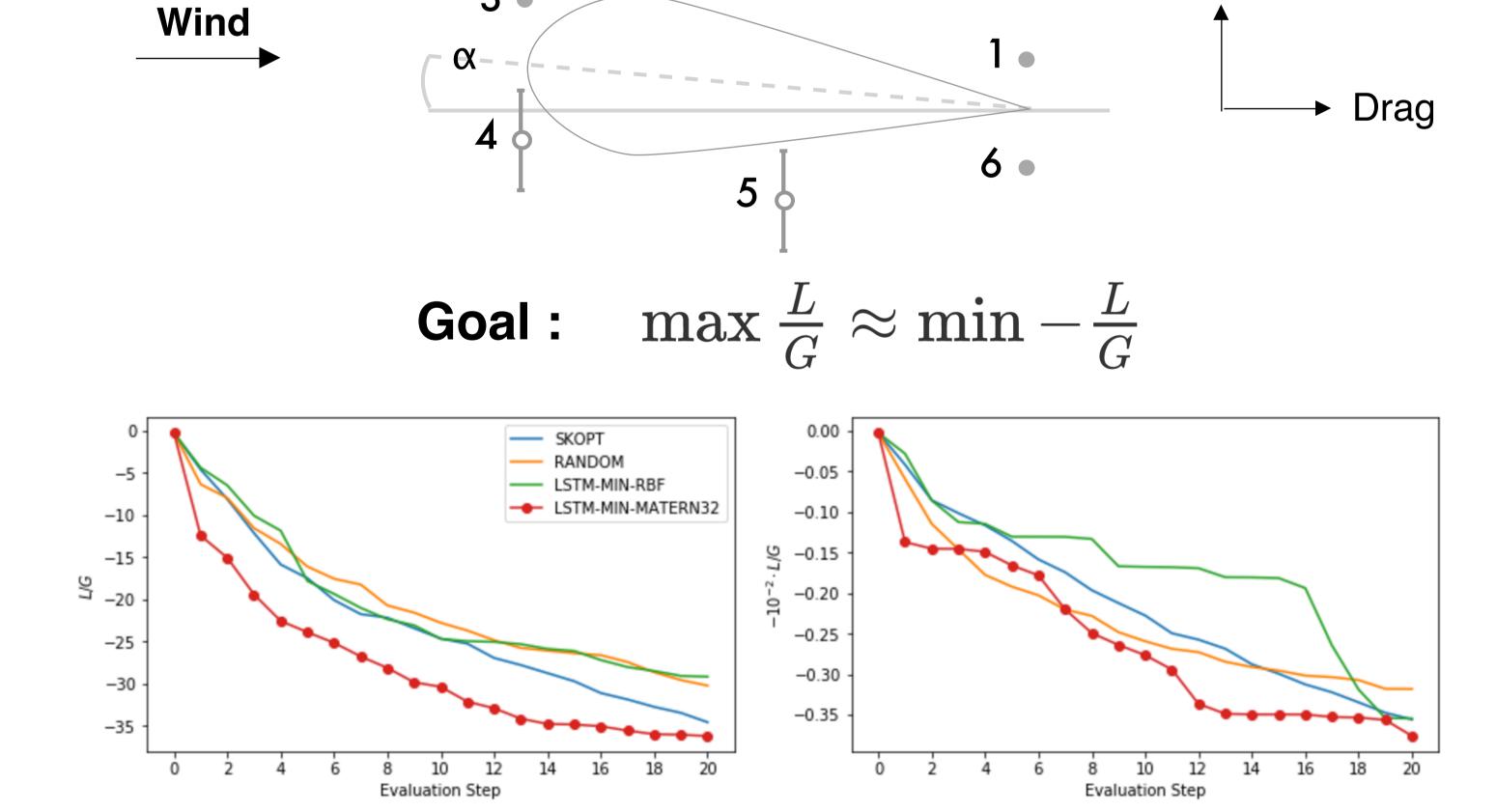
some explanation

## Results on Benchmark Functions



some explanation

# Airfoil Optimization



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# Conclusions

- Our model learns by itself to trade-off exploration and exploitation during sampling; we can guide its behavior by the choice of the loss function we use during training
- Our model performs well also in high dimensions, and inference time scales only linearly with the dimension
- Our approach requires the objective function to be somewhat normalized; this however is no restriction if rough upper and lower bounds



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