

# **Gabee De Vera makes a Marp Slide**

**Reboot 2024 Edition**



# A Wonderful Header

The time complexity of computing the range sum from a persistent segment tree is  $O(\log n)$ , while the auxiliary memory usage is  $O(\log n)$  per query. While this memory usage is acceptable for most tasks, some problems tend to have tight bounds that require tweaking of the constant factor.

$$9 + 10 = 21$$

$$(G, \oplus_1) \equiv (H, \oplus_2) := \exists f : G \rightarrow H \ \forall x, y \in G \ (f(x \oplus_1 y) = f(x) \oplus_2 f(y))$$

**One**

**Two**

**Three**

**Four**

**Five**

**Six**

# Bullet list

- One
- Two
- Three

# Fragmented list

- One
- Two

Insertion sort

- Three

Ano natsu no itsuka wa!! wwwwww

# Ordered list

1. Armin
2. Levi
3. Hange
4. Erwin

# Fragmented list

1. MonoD
2. DoubleD
3. TripleD

# I love Code

```
#include<bits/stdc++.h>
using namespace std;
typedef long long ll;
struct Tree {
    ll l, r;
    Tree* lt;
    Tree* rt;
    ll v;
    Tree(ll a_l, ll a_r): l(a_l), r(a_r), lt(nullptr), rt(nullptr), v(0) {};
    // ...
}
int main() {
    Tree* tr = new Tree();
    return 0;
}
```



# Attachments

- [My Code](#)

# Follow your Dreams

