empty inbut _thread_readwriter_destroy(o->rw); cut but readuriter action ---> encoder action full inbuf empty out but BEGIN empty inbut final wk flag readwriter's inbut is full. Jull wakeup: encoder's inbuf is full remain wakeup: empty wakeup: encoders inbut is empty readuritor's inbut is also empty encoders & read writers in but final wakeup: are empty, & flag from encader.