```
30/30 points for Program 9
    This program simulates a shipping tool to calculate the shipping charge for shipping an item
                                                                                                                   NOTE: The program represents a capstone assignment
    from a shipping center to another location in the state
                                                                                                                   for the course. It includes object-oriented programming.
                                                                                                                   GUIs, strings, and arrays. It was therefore graded
   This class creates the graphical user interface that includes a keypad to enter a zip code,
                                                                                                                   perhaps a bit tougher than previous assignments.
    a drop down list to select a shipping center and then will calculate and display the cost to the
                                                                                                                   Please be aware that this program is actually middle-of-
    user in a text area.
                                                                                                                   the-road on the complexity scale for work expected in
                                                                                                                   CST 283.
    One of the other classes will load zip code information for the state so the information the user
    requests can be calculated.
                                                                                                                   COMMENTS:
                                                                                                                   - Great solution, overall. Very thorough. Good OO
   The user can clear all the data using the clear button at the bottom of the screen.
                                                                                                                   design. Right in line with specifications.
    The user can clear the zip code using the "C" button.
                                                                                                                   - Error checking very good. All tests accurate.
    The user can delete one character in the zip code using the backspace button.
                                                                                                                   - As always, code looks great.
    The program will check the input for the following items:
        That a shipping center was selected
        That a 5-digit zip code was entered
        That the 5-digit zip code exists in the state of Michigan
    When the user presses the calculate button, an error message is displayed if there are errors,
   if there are no errors, information including the shipping distance and cost are displayed in the
  text field. The user can enter more data if desired, or can press the quit button to quit
 * CST 183 Programming Assignment 9
    @author Michael Clinesmith
 ************************************
import javafx.application.Application;
import javafx.scene.control.Button:
import javafx.scene.control.*;
import javafx.scene.image.Image;
import javafx.scene.image.ImageView;
import javafx.scene.lavout.*:
import javafx.scene.paint.Color;
import javafx.stage.Stage;
                                                                                            GRADING FOCUS
import javafx.scene.Scene;
                                                                                            - Keypad GUI: clarity, ease of use, code implementation
import javafx.scene.text.Font;
                                                                                            - Object oriented design including required use of aggregation
import javafx.scene.text.FontPosture;
                                                                                            - Overall code structure, documentation, general design
import javafx.scene.text.FontWeight;
                                                                                            - Management of shipping center cities in GUI
import javafx.scene.paint.*;
                                                                                            - Calculation for distance and shipping cost
import iavafx.geometrv.*;
                                                                                            - Integration of location method for distance calculation
import javafx.event.EventHandler:
                                                                                            - Efficiency of array/file work
                                                                                            - Error checking: input validation
import javafx.event.ActionEvent:
                                                                                            - Testina:
                                                                                             * 48001 (Algoriac) from Mackinaw City (241 miles: $12.03 shipping)
public class ShippingInterface extends Application
                                                                                             * 49971 (White Pine) from Grand Rapids (372 miles: $16.34 shipping)
                                                                                             * 48654 (Rose City) from University Center (55 miles; $2.73 shipping)
    // main node
                                                                                             * Error test: 49999, 123, 555555, etc.
    private BorderPane mainLayout;
    // shipping location arrays
    private final String shippingCenter[] = {"University Center", "Mackinaw City", "Grand Rapids", "Marquette", "Traverse City"};
    private final String shippingCenterZip[] = {"48710", "49701", "49501", "49855", "49684"};
    // kevpad objects
    private GridPane keyPad;
                                         Great use of the array of Button objects.
    private Button keyButton[];
    private TextField zip;
    private VBox keyPadVBox;
```

private Label zipLabel;

```
// center choice objects
private Label centerLabel;
private ComboBox<String> centerBox;
private VBox centerVBox;
// informational objects
TextArea messageArea;
private HBox infoHBox;
private final String FIRST MESSAGE = "Select a shipping center, enter a zip code on the key pad then " +
                    "press the calculate button to determine the shipping costs for delivering a " +
                    "package from the shipping center to that zip code.";
// bottom button objects
private Button calculateButton, clearButton, quitButton;
private HBox buttonHBox;
// holds shipping record
private ShippingRecord record = new ShippingRecord();
 * main method of program, used to launch graphical interface
 * @param args String array - arguments are not used besides being passed to launch method
public static void main(String[] args)
    // Launch the application.
    launch(args);
/**
 * Method that calls the initializeScene method and creates the scene
 * @param primaryStage Stage object used to create the stage
 */
@Override
public void start(Stage primaryStage)
    initializeScene();
    // Set up overall scene
    Scene scene = new Scene(mainLayout, 1100, 900);
    primaryStage.setScene(scene);
    primaryStage.setTitle("Shipping Application");
    primaryStage.show();
}
 * Method that calls other methods to create the scene, then puts the containers together in thee main node
public void initializeScene()
    createKeypad2();
    createComboBox();
    createBottomButtons();
    createInformationObjects();
    mainLayout = new BorderPane();
    mainLayout.setCenter(infoHBox);
    mainLayout.setRight(keyPadVBox);
```

```
mainLayout.setLeft(centerVBox);
    mainLavout.setBottom(buttonHBox);
    mainLayout.setStyle("-fx-background-color: lightgreen;");
}
/**
 * Method creates the keypad elements including the display
public void createKeypad2()
    // the display textField
    zip = new TextField("");
    zip.setFont(new Font(20));
    zip.setAlignment(Pos.CENTER);
    zip.setMaxWidth(100);
    zip.setStyle("-fx-text-inner-color: purple; -fx-background-color: lightgray;");
    zip.setEditable(false);
    // the informational label
    zipLabel = new Label("Zip Code");
    zipLabel.setStyle("-fx-text-fill: blue; -fx-font-size: 24px;");
    zipLabel.setAlignment(Pos.CENTER);
    // the keypad design
    keyButton = new Button[12];
    keyPad = new GridPane();
    // design the keypad top three rows
    for (int i=1; i<10; i++)
        keyButton[i] = new Button(Integer.toString(i));
        keyButton[i].setFont(new Font(40));
        keyButton[i].setPrefSize(100, 100);
        keyButton[i].setMinSize(100,100);
        keyButton[i].setMaxSize(100,100);
        keyPad.add(keyButton[i], (i-1)%3, (i-1)/3);
        keyPad.setPrefSize(300,300);
        keyButton[i].setOnAction(new KeypadButtonHandler());
    }
    // bottom keypad row
    // 0 button
    keyButton[0] = new Button("0");
    keyButton[0].setFont(new Font(40));
    keyPad.add(keyButton[0], 1, 3);
    keyButton[0].setPrefSize(100, 100);
    keyButton[0].setMinSize(100,100);
    keyButton[0].setMaxSize(100,100);
    keyButton[0].setOnAction(new KeypadButtonHandler());
    // backspace button
    keyButton[10] = new Button("\u2190");
                                                         // back arrow unicode character
    keyButton[10].setFont(new Font(40));
    keyPad.add(keyButton[10], 0, 3);
    keyButton[10].setPrefSize(100, 100);
    keyButton[10].setMinSize(100,100);
    keyButton[10].setMaxSize(100,100);
    keyButton[10].setStyle("-fx-background-color: red;");
```

```
keyButton[10].setOnAction(new KeypadButtonHandler());
    // clear zipcode button
    keyButton[11] = new Button("C");
    keyButton[11].setFont(new Font(40));
    keyPad.add(keyButton[11], 2, 3);
    keyButton[11].setPrefSize(100, 100);
    keyButton[11].setMinSize(100,100);
    keyButton[11].setMaxSize(100,100);
    keyButton[11].setStyle("-fx-background-color: red;");
    keyButton[11].setOnAction(new KeypadButtonHandler());
    keyPadVBox = new VBox (20, zipLabel, zip, keyPad);
    keyPadVBox.setAlignment(Pos.CENTER);
    keyPadVBox.setPadding(new Insets(20));
}
/**
 * Method creates the Combo Box that holds the shipping center choices
public void createComboBox()
       centerBox= new ComboBox<String>();
       centerBox.getItems().add("");
       centerBox.setStyle("-fx-font-size: 22px;");
       centerBox.setPadding(new Insets(20));
       // add contents to centerBox
       centerBox.setValue(""):
       for (int i=0; i<shippingCenter.length; i++)</pre>
           centerBox.getItems().add((shippingCenter[i]+ " (" + shippingCenterZip[i] + ")"));
       }
       centerBox.getSelectionModel().selectFirst();
                                                                    // select first option in ComboBox
       // Create label identifying ComboBox
       centerLabel = new Label("Shipping Centers");
       centerLabel.setStyle("-fx-text-fill: blue; -fx-font-size: 24px;");
       centerLabel.setAlignment(Pos.CENTER);
       // put ComboBox and label together
       centerVBox = new VBox(20, centerLabel, centerBox);
       centerVBox.setAlignment(Pos.CENTER);
       centerVBox.setPadding(new Insets(20));
}
/**
 * Method creates the buttons to calculate the shipping cost, clear and guit the application
public void createBottomButtons()
    calculateButton = new Button("\u23CE Calculate Shipping Cost");
                                                                            // include unicode enter character
    calculateButton.setOnAction(new CalculateButtonHandler());
    calculateButton.setStyle("-fx-font-size: 20px;");
    clearButton = new Button("Clear Input");
    clearButton.setOnAction(new CalculateButtonHandler());
    clearButton.setStyle("-fx-font-size: 20px;");
```

```
quitButton = new Button("Quit");
   quitButton.setOnAction((new CalculateButtonHandler()));
   quitButton.setStyle("-fx-font-size: 20px;");
   // put together button elements
   buttonHBox = new HBox (20, calculateButton, clearButton, quitButton);
   buttonHBox.setAlignment(Pos.CENTER);
   buttonHBox.setPadding(new Insets(20));
/**
 * Method creates the informational objects in the middle of the interface
public void createInformationObjects()
   messageArea = new TextArea(FIRST MESSAGE);
   messageArea.setStyle("-fx-font-size: 16px;");
   messageArea.setEditable(false);
   messageArea.setWrapText(true);
   messageArea.setPadding(new Insets(20));
   messageArea.setPrefColumnCount(20);
   messageArea.setPrefRowCount(60);
   messageArea.setMaxHeight(500);
   infoHBox = new HBox(20, messageArea);
   infoHBox.setAlignment(Pos.CENTER);
}
 * This method inputs in a string that has a zip code between parentheses (XXXXX)
 * and extracts the zip code from the string and returns it
* it does error checking on the string and zip to ensure it is a 5-digit number code
 * if it does not find parentheses, or they are in the wrong order, or the number sequence is
 * not the right length, an empty string is returned.
 * @param str String that should contain a zip code between parentheses
* @return str a five digit zip code, or an empty string if not found
public String extractZip(String str)
   String zipString ="";
   int paraLoc1, paraLoc2;
   if(str.length()!=0)
        paraLoc1 = str.indexOf('(');
       paraLoc2 = str.indexOf(')');
       if (paraLoc1>=0 && paraLoc1<paraLoc2)</pre>
                                                    // make certain characters found and in right order
            zipString = str.substring(paraLoc1+1, paraLoc2);
                                                                // set zip code, then make some final checks
       if(zipString.length()==5)
                                                    // make certain zip is right length and all numbers
            boolean allDigits=true;
            for(int i=0; i<5; i++)
```

```
if (!Character.isDigit(zipString.charAt(i))) // check each character if it is a digit
                    allDigits=false;
            }
            if(!allDigits)
                                                     // return blank string if code not all digits
                zipString="";
       }
       else
                                                    // return blank string if code not right length
            zipString="";
   return zipString;
* Class ButtonClickHandler handles the button click events
*/
class KeypadButtonHandler implements EventHandler<ActionEvent>
    * This method handles button click events for the keypad
     * @param event ActionEvent object that contains data about a button click event
    */
    @Override
   public void handle(ActionEvent event)
       boolean buttonFound = false;
        for (int i = 0; i < 10 && !buttonFound; <math>i++)
                                                                // check if number button pressed
            if (event.getSource() == keyButton[i])
                String keyInput;
                keyInput = zip.getText();
                if (keyInput.length() < 5)</pre>
                                                                 // add to zip code if less than 5 digits
                    keyInput = keyInput + i;
                    zip.setText(keyInput);
                buttonFound = true;
       }
       if (event.getSource() == keyButton[10])
                                                                 // backspace button
            String keyInput;
            keyInput = zip.getText();
            if (keyInput.length() != 0)
                                                                 // remove a digit if at least one exists
                keyInput = keyInput.substring(0,keyInput.length()-1);
                zip.setText(keyInput);
```

```
if (event.getSource() == keyButton[11])
                                                               // clear keypad button
            zip.setText("");
   }
class CalculateButtonHandler implements EventHandler<ActionEvent>
     * This method handles button click events for the buttons on the bottom of the screen
     * @param event ActionEvent object that contains data about a button click event
    */
    @Override
   public void handle(ActionEvent event)
       if (event.getSource() == calculateButton)
                                                            // calculate based on data
           boolean isValid=false;
                                                            // raw ComboBox String selection
           String boxValue;
                                                            // for shipping center zip code from ComboBox
           String zipBoxValue;
                                                            // for destination zip code
            String zipDest:
            String message="";
                                                            // for informational message to user
           boxValue = centerBox.getValue();
            zipBoxValue = extractZip(boxValue);
                                                            // gets zip code out of option choices
            zipDest = zip.getText();
                                                            // gets destination zip code
            // error check data to see if valid and display appropriate messages
           if (zipBoxValue.length()!=5)
                                                                        // center does not have valid zip
               message = "Please select an appropriate shipping center.";
               messageArea.setText(message);
           else if (zipDest.length()!=5)
                                                                        // destination zip not 5 digits
               message = "Please enter a 5 digit zip code.":
               messageArea.setText(message);
           else if (zipBoxValue.equals(zipDest))
                                                                        // destination equals center zip
               message = "Destination zip code matches shipping center zip code.\n\n" +
                        "Please enter a zip code that does not match the shipping center " +
                        "zip code to determine shipping costs.";
               messageArea.setText(message);
           else
               record = new ShippingRecord(zipBoxValue, zip.getText());
                if (!record.isValid())
                                                                        // destination zip does not exist
                    message = "Destination zip code does not exist in the state of Michigan.\n\n" +
                            "Please enter a zip code that exists in Michigan.";
                    messageArea.setText(message);
```

```
// valid data, make calculations
        else
            message += record.toString();
            message += "\n\nCalculating cost to ship from " + record.getCenterName() + " to " +
                    record.getDestinationName() + ".";
            message += "\n\nDistance to destination from the shipping source: " +
                    String.format("%.2f", record.calculateShippingDistance()) + " miles.\n\n";
            message += "Cost for shipping: $" + String.format("%.2f", record.calculateShippingCost()) + ".";
            messageArea.setText(message);
        }
    }
else if (event.getSource() == clearButton)
                                                       // clear button
    centerBox.setValue("");
    centerBox.getSelectionModel().selectFirst();
                                                        // sets ComboBox to first blank option
    zip.setText("");
    messageArea.setText(FIRST MESSAGE);
                                                        // resets informational message
if (event.getSource() == quitButton)
                                                        // quit button
    System.exit(0);
```

```
This class saves a shipping record and is used to determine the cost to ship from
   one location to another
  The class calls the class that generates the static list that holds zip codes date for the
  entire state of Michigan which the class can then access to determine the shipping costs
* CST 183 Programming Assignment 9
   @author Michael Clinesmith
 ************************************
public class ShippingRecord
   private String centerZip;
   private String destinationZip;
   private static final double SHIPPING COST PER MILE=.05;
                                                                       // given cost of shipping
                                                                // create zip code list;
   private static MiZipCodeList miZipList = new MiZipCodeList();
    * No parameter constructor
    * sets the center and destination Zips to be at University Center
   public ShippingRecord()
       centerZip = "48710";
       destinationZip = "48710";
   /**
    * Constructor with zip code parameters
    * @param center String: 5 digit zip code of the shipping center
    * @param dest
                      String: 5 digit zip code of the destination
    */
   public ShippingRecord(String center, String dest)
       centerZip = center;
       destinationZip = dest;
   }
   /**
    * Mutator method to set the center zip code
    * @param centerZip String: 5 digit zip code for the shipping center
    */
   public void setCenterZip(String centerZip)
       this.centerZip = centerZip;
   /**
    * Mutator method to set the destination zip code
    * @param destinationZip String: 5 digit zip code for the destination
   public void setDestinationZip(String destinationZip)
       this.destinationZip = destinationZip;
   /**
    * Accessor method to get the current shipping cost
    * @return double: the shipping cost per mile
```

```
public static double getShippingCostPerMile()
   return SHIPPING COST PER MILE;
/**
* Accessor method to get the shipping center's zip code
* @return double: the shipping center's 5-digit zip code
public String getCenterZip()
   return centerZip;
* Accessor method to get the destination's zip code
* @return double: the destination's 5-digit zip code
public String getDestinationZip()
   return destinationZip;
/**
* Accessor method to get the shipping center's location's name
* Greturn String: the name of the shipping center's zip code location
*/
public String getCenterName()
   return miZipList.getName(centerZip);
/**
* Accessor method to get the destination's name
* @return String: the name of the destination's zip code
public String getDestinationName()
   return miZipList.getName(destinationZip);
* Accessor method to get the shipping center's latitude
* @return double: the latitude value
*/
public double getCenterLatitude()
   return miZipList.getLatitude(centerZip);
* Accessor method to get the destination's latitude
* @return double: the latitude value
public double getDestinationLatitude()
   return miZipList.getLatitude(destinationZip);
```

```
* Accessor method to get the shipping center's longitude
   * @return double: the longitude value
  public double getCenterLongitude()
      return miZipList.getLongitude(centerZip);
   /**
   * Accessor method to get the destination's longitude
   * @return double: the longitude value
   */
  public double getDestinationLongitude()
      return miZipList.getLongitude(destinationZip);
   * Method to return a string value of the information stored in the object
   * @return String: the center and destination zip codes
  @Override
  public String toString()
      String message;
      message = "Center ZIP: " + centerZip +
                 "\nCenter Latitude: " + getCenterLatitude() +
                 "\nCenter Longitude: " + getCenterLongitude() +
                 "\nDestination Latitude: " + getDestinationLatitude() +
                 "\nDestination Longitude: " + getDestinationLongitude() +
*/
                "\nDestination ZIP: " + destinationZip;
      return message;
  }
   /**
   * Method to calculate the shipping cost to go from the shipping center to the destination
   * @return double: the cost to ship a product
   */
  public double calculateShippingCost()
      return calculateShippingDistance() * SHIPPING COST PER MILE;
   /**
   * Method to calculate the distance from the shipping center to the destination
   * @return double: the distance in miles from the shipping center to the destination
  public double calculateShippingDistance()
      return miZipList.calculateDistance(centerZip, destinationZip);
   /**
   * Method to check that the zip codes saved are valid
    * @return boolean: returns true if the zip codes are valid, false if at least one is not
```

```
*/
public boolean isValid()
{
    boolean isValid= true;
    if(!miZipList.zipCodeExists(centerZip))
    {
        isValid = false;
    }
    if(!miZipList.zipCodeExists(destinationZip))
    {
        isValid = false;
    }
    return isValid;
}
```

```
This class saves data for a single zip code record
* CST 183 Programming Assignment 9
* @author Michael Clinesmith
                             public class ZipCodeData
   private String zipCode, stateCode, zipName;
   private double latitude, longitude;
   /**
    * No parameter constructor
   public ZipCodeData()
       zipCode = "00000";
       stateCode = "NA";
       zipName = "";
       latitude = 0.0;
       longitude = 0.0;
   }
   /**
    * Constructor containing parameters for a zip code location
    * @param zip String: the 5 digit zip code
    * @param lat double: the latitude location of the zip code
    * @param lon double: the longitude location of the zip code
    * @param state String: the 2 character state code
    * @param name String: the name of the zip code location
   public ZipCodeData(String zip, double lat, double lon, String state, String name)
       zipCode = zip;
       stateCode = state;
       zipName = name;
       latitude = lat;
       longitude = lon;
   }
   /**
    * Copy constructor makes another zipObject
    * @param zipObject ZipCodeData: object to make a copy of
   public ZipCodeData(ZipCodeData zipObject)
       zipCode = zipObject.getZipCode();
       stateCode = zipObject.getStateCode();
       zipName = zipObject.getZipName();
       latitude = zipObject.getLatitude();
       longitude = zipObject.getLongitude();
   }
   /**
    * Mutator method to set the zip code
    * @param zipCode String: a 5 digit zip code
   public void setZipCode(String zipCode)
```

```
this.zipCode = zipCode;
/**
* Mutator method to set the state code
* @param stateCode String: a 2 character state code
public void setStateCode(String stateCode)
   this.stateCode = stateCode;
/**
* Mutator method to set the latitude of the zip code
* @param latitude double: a latitude value
public void setLatitude(double latitude)
   this.latitude = latitude;
/**
* Mutator method to set the longitude of the zip code
* @param longitude double: a longitude value
public void setLongitude(double longitude)
   this.longitude = longitude;
* Mutator method to set the name of the zip code area
* @param zipName String: the name of the zip code area
public void setZipName(String zipName)
   this.zipName = zipName;
/**
* Accessor method to get the zip code
* @return String: the 5-digit zip code
*/
public String getZipCode()
   return zipCode;
/**
* Accessor method to get the state code
* @return String: the 2-character state code
public String getStateCode()
   return stateCode;
* Accessor method to get the latitude of a zip code
* @return double: the latitude value
```

```
public double getLatitude()
   return latitude;
/**
 * Accessor method to get the longitude of a zip code
 * @return double: the longitude value
public double getLongitude()
   return longitude;
/**
 * Accessor method to get the name of a zip code
 * @return String: the name of the zip code area
public String getZipName()
   return zipName;
/**
* Method to return a string value of the information stored in the object
* @return String: the values stored in the zip code object
*/
@Override
public String toString()
    String message = "Zip Code: " + zipCode +
                "\nState Code: " + stateCode +
                "\nLocale Name: " + zipName +
                "\nLatitude: " + latitude +
                "\nLongitude: " + longitude;
   return message;
```

```
This class manages the zip code data that it loads from a file
* The class generates the static list that holds zip codes date for the entire state of Michigan
 * which the class can then access to determine the shipping costs
* CST 183 Programming Assignment 9
   @author Michael Clinesmith
import javax.swing.JOptionPane;
import java.util.Scanner;
import java.io.*;
import java.util.StringTokenizer:
public class MiZipCodeList
       private final int ZIP ARRAY MAX SIZE = 2000;
                                                                                   // set array maximum size
       private final String ZIP DATA FILE = "zipMIcity.txt";
                                                                                   // file to load for zip code data
       private int zipArrayElements = 0;
       private ZipCodeData[] MiZipList = new ZipCodeData[ZIP ARRAY MAX SIZE]; √ // create array to store zip data
       private final static double RADIUS EARTH = 3963.189;
                                                                                   // miles
     * No-parameter constructor, but it does a lot of work, generating the zip code list
     * It load the file stored in ZIP DATA FILE, loads the data into an array of ZipCodeData objects
     * There is error detection done to see determine if the file exists. If it does not, the method will display
     * an error message and exit the program.
     * There is error detection done to check if a line of data is in the proper format. If it is not, the method
     * will inform the user with a message and will skip that line and go to the next one.
     * It will display a message indicating to the user that data was uploaded into memory.
    */
   public MiZipCodeList()
           String message;
           File zipData;
                                               // file that holds the population data
           Scanner inputFile;
                                               // used to get data from file
           int i = 0:
           String inputLine;
                                               // String used to get a line of file input
           String zipCode, zipLatitudeString, zipLongitudeString, zipStateCode, zipName; // data fields
           double zipLatitude, zipLongitude;
           StringTokenizer lineTokens; // used to get tokens from data input
           try
               // Attempt to open file
               zipData = new File(ZIP DATA FILE);
               if (!zipData.exists()) // file not found
                   message = "The file " + ZIP DATA FILE + " does not exist for processing data.\n" +
                           "The program will now end.";
                    JOptionPane.showMessageDialog(null, message, "File Not Found", JOptionPane.ERROR MESSAGE);
                   System.exit(0);
```

```
inputFile = new Scanner(zipData);
    // build list of zip code data
    // Read input file while more data exist
    // Read one line at a time (assuming each line contains one username)
                    // used to work through array elements
    while (inputFile.hasNext())
                                // used to catch possible error in formating in data file
        try
            inputLine = inputFile.nextLine();
            lineTokens = new StringTokenizer(inputLine);
                                                                               Great job with the javadoc.
            // Read all data on one line
            zipCode = lineTokens.nextToken();
            zipLatitudeString = lineTokens.nextToken();
            zipLongitudeString = lineTokens.nextToken();
            zipStateCode = lineTokens.nextToken();
            zipName = lineTokens.nextToken();
            // format data
            zipLatitude = Double.parseDouble(zipLatitudeString);
            zipLongitude = Double.parseDouble(zipLongitudeString);
            // add to zip array
            MiZipList[i] = new ZipCodeData(zipCode, zipLatitude, zipLongitude, zipStateCode, zipName);
                    // count number of valid lines of data
        catch (NumberFormatException e)
            message = "There was an error processing a line of data in " + ZIP DATA FILE + ".\n" +
                    "The line will be skipped and the program will continue processing.";
            JOptionPane.showMessageDialog(null, message, "Data Corrupted", JOptionPane.ERROR MESSAGE);
        }
    zipArravElements = i;
                            // Capture number of elements
    inputFile.close();
catch (IOException e) // if error loading data, give error message and end program
    message = "There was an error opening the file " + ZIP DATA FILE + ".\n" +
            "The program will now end.";
    JOptionPane.showMessageDialog(null, message);
    System.exit(0);
}
message = "The data from the file " + ZIP DATA FILE +
        "\nis now uploaded into memory.";
JOptionPane.showMessageDialog(null, message);
```

```
* Accessor method returning the number of elements in the array
* @return int: The number of elements in the array
*/
   public int getNumberOfElements()
       return zipArrayElements;
/**
* Method to calculate the distance between to zip codes
* @param zip1 String: the first 5-digit zip code
* @param zip2 String: the second 5-digit zip code
* @return double: The distance in miles between the two zip codes
   public double calculateDistance(String zip1, String zip2)
       int index1, index2;
       double la1, lo1, la2, lo2;
       double distance = -1.0;
                                                                        // flag value if distance not found
       index1 = zipCodeIndex( zip1 );
                                                                        // gets index value of first zip code
       index2 = zipCodeIndex( zip2 );
                                                                        // gets index value of second zip code
       if (index1 >= 0 \&\& index2 >= 0)
                                                                        // records found
           // Convert latitude and longitude to radians
           la1 = Math.toRadians(MiZipList[index1].getLatitude());
           lo1 = Math.toRadians(MiZipList[index1].getLongitude());
           la2 = Math.toRadians(MiZipList[index2].getLatitude());
           lo2 = Math.toRadians(MiZipList[index2].getLongitude());
           // Calculate great circle distance and return
           distance = RADIUS EARTH * Math.acos(Math.sin(la1) * Math.sin(la2)
                    + Math.cos(la1) * Math.cos(la2) * Math.cos(lo2 - lo1));
       return distance;
   }
/**
* Method to return a ZipCodeData object the cooresponds to the given 5-digit zip code
* @param zip String: A 5-digit zip code
* @return ZipCodeData: the object with the 5-digit zip code, or a blank object if it did not exist
   public ZipCodeData findZipCodeDataObject(String zip)
       ZipCodeData zipObject;
       int index = zipCodeIndex(zip);
       if (index>=0)
                                                              // record found
           zipObject = new ZipCodeData(MiZipList[index]);
                                                              // makes copy of record requested
       else
           zipObject = new ZipCodeData();
                                                              // returns empty record
       return zipObject;
/**
* Method to get the name cooresponding to a zip code
* @param zip String: a 5-digit zip code
```

```
* @return String: the name the cooresponds to the zip code, or blank if it does not exist
   public String getName(String zip)
       String name="";
       int index = zipCodeIndex(zip);
                                                        // record found
       if (index>=0)
       {
           name = MiZipList[index].getZipName();
       return name;
   }
/**
* Method to get the latitude of a given zip code
* @param zip String: a 5-digit zip code
* @return double: the latitude of the zip code or returns -360.0 if it does not exist
   public double getLatitude(String zip)
                                                        // some never used value
        double lat = -360.0;
        int index = zipCodeIndex(zip);
                                                        // record found
       if (index>=0)
           lat = MiZipList[index].getLatitude();
       return lat;
/**
* Method to get the longitude of a given zip code
 * @param zip String: a 5-digit zip code
 * @return double: the longitude of the zip code or returns -360.0 if it does not exist
*/
   public double getLongitude(String zip)
        double lon = -360.0;
                                                        // some never used value
       int index = zipCodeIndex(zip);
       if (index>=0)
                                                        // record found
           lon = MiZipList[index].getLongitude();
       return lon;
/**
* Method to get the state code of a zip code
* @param zip String: a 5-digit zip code
* @return String: "MI" if the code exists or "NA" if it does not (all zips are in MI)
*/
   public String getStateCode(String zip)
        String stCode= "NA";
       if(zipCodeExists(zip))
            stCode = "MI";
       return stCode;
```

```
}
/**
* Method to determine if a given zip code exists
* @param zip String: The zip code being searched
* @return boolean: true if the zip code is found, false if it was not
   public boolean zipCodeExists(String zip)
       boolean doesExist=true;
       int index = zipCodeIndex(zip);
       if (index<0)
            doesExist = false;
       return doesExist;
   }
* Method that gets the index of a zip code in the MiZipList array
* @param zip String: a 5-digit zip code
                   The index of the zip code in the array, or -1 if it is not found
* @return int:
*/
   private int zipCodeIndex(String zip)
       int index=-1;
       boolean isFound = false;
       for (int i=0; i<zipArrayElements && !isFound; i++)</pre>
           if (MiZipList[i].getZipCode().equals(zip))
               index = i;
               isFound = true;
       return index;
```