

# Designing my website

Before diving into the design process, I began by seeking inspiration from various sources. I explored websites such as awwwards.com to browse through a plethora of different designs, and I created inspiration boards with my research.

In total, I created three inspiration maps, but ultimately settled on one that embodied a more cinematic and classical style, characterized by the colors red, black, white, and beige.

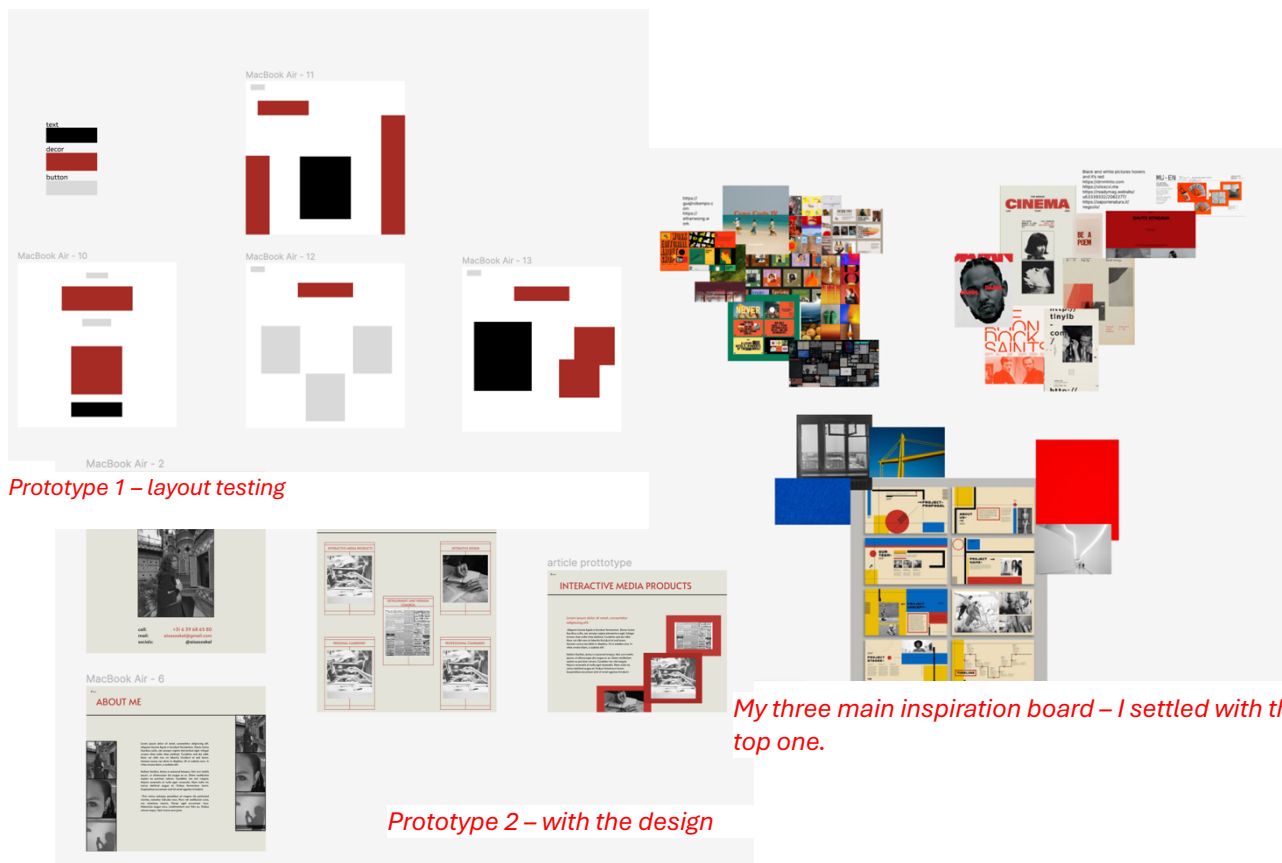
This choice resonated with me particularly because I've been delving into the realm of filmography and movies lately.

I focused on finding websites that predominantly featured red, black, and white color schemes to determine if this palette would be suitable.

Once I completed my research, I crafted a layout prototype using Figma. Throughout this process, I experimented with various styles for the pages, constantly comparing them to ensure I chose one that felt right.

Seeking feedback from teachers and peers was integral to this decision-making process.

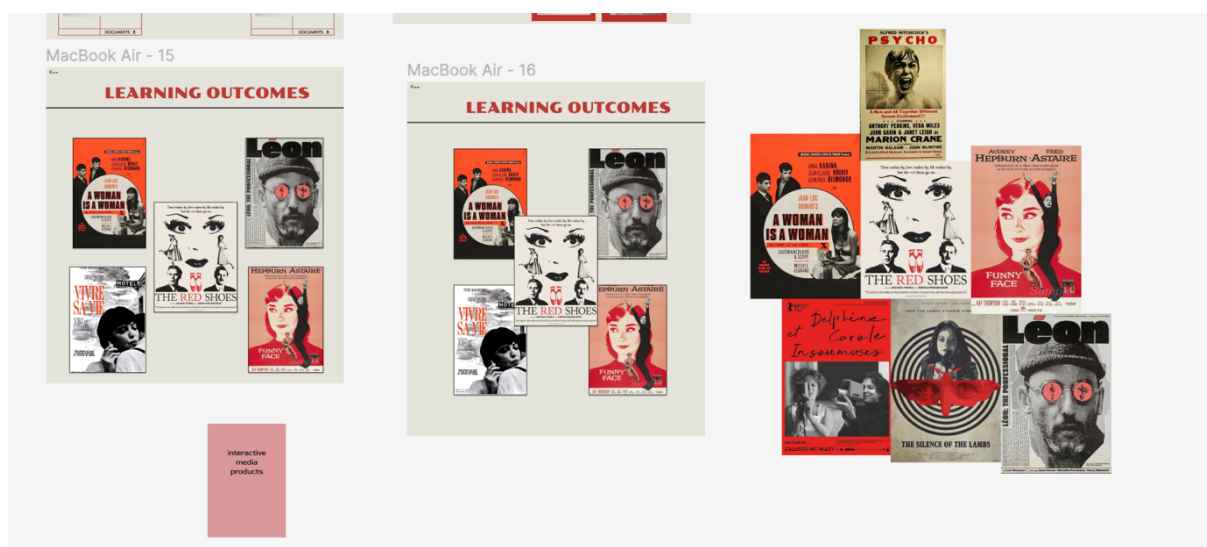
To gain a better understanding of how the design would function in a real-life setting, I made sure to incorporate interactivity into the prototype. This allowed me to visualize the flow of the pages and assess their usability (which I tested as well).



For me, it was essential to make a website, which is very easy to look through. Therefore I decided on a simple home page that the user could quickly look through (while I did my research I made an opinion that, the portfolios that were less complicated presented better the products, and the person behind them, while the more complicated ones focused more on a great website).

I also tried to build a website, which has a responsive design, so it wouldn't work only efficiently on a laptop but also on an iPad or on a phone. To be able to code these I used my notes that I had from Amer's development class about responsiveness.

For the Learning Outcome page, I wanted to stay with the movie theme. When I was looking for inspiration for the website I came across a few iconic movie posters, that used almost the same color palette, that I had chosen. This gave me the idea that on the learning outcomes page, I should make posters like those, just in connection with the things that I learned this semester. I also thought it was a great idea since this year we started to use Adobe and I wanted to improve my skills in that area as well. Making these posters gave me a great opportunity to learn more about for example Adobe Illustrator.



*On the right side you can see the collected inspiartions, and on the left side you can see the prototype, how the posters would look on my page.*

After the prototypes, I decided to start to make the posters (you can see the results on the Learning Outcomes page).

It wasn't an easy job since I wanted to stay on the theme that you can see above, but also use the materials that I made for the previous projects. The main problem that I had to face, was that not all these subjects looked aesthetically pleasing. However, in the end, I think I did a great job with it since it somehow looks consistent, and also, I can say that at least I have more experience with Illustrator after making these "posters".

Overall on this website I used mainly HTML, CSS, and just a small amount of JavaScript since my design didn't require that much of that. Coding this website therefore was not that complicated, but since I do every assignment for the development classes, I can experience with more difficult codes as well.