Indian Institute of Engineering Science and Technology, Shibpur

Department of Computer Science and Technology

Artificial Intelligence Laboratory

Assignment -7 (Do it in Home)

Non-informed and Heuristic Searches

(To be evaluated when the Institute reopens)

- Implement BFS, DFS and A* Algorithms on 8-puzzle Problem.
- Use Prolog or any other Programing Language.
- DFS should be depth limited, i. e., maximum depth up to which the search should explore should be specified in advance.
- A* Algorithm should employ two separate heuristics: 1) number of tiles mismatch and 2) Manhattan distance.
- All searches should return the path from initial state to goal state and total number of nodes searched.
- You may take initial state and goal state respectively as follows:

2 8 2 3 1 3 1 6 4 4 8 6 5 7 5 7

Depth limit for DFS= 10