Ex.No: 08

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MULTI THREADED APPLICATION

Aim:

To develop a java console application to perform MultiThreaded Application.

Requirement:

Write a java program that implements a <u>multi</u>-threaded application that has three threads. First thread generates a random integer every 1 second and if the value is even, second thread computes the square of the number and prints. If the value is odd, the third thread will print the value of cube of the number.

Algorithm:

Step 1: Declare a package as multithread.

Step 2: Declare the class as super class and subclass.

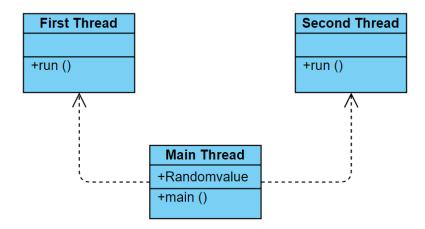
Step 3: Declare a constructor and add the data members.

Step 4: Inherit the class from the superclass and add the data members.

Step 5: Calculate the required multithread application.

Step 6: Display the result.

Class Diagram:



Program:

FirstThread.java

/*

* Program to perform first thread

* By Faizul

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*

package multithread;

```
public class FirstThread extends Thread {
  public void run()
  {
  try
       System.out.println("First thread started...");
       while(true)
        synchronized(MainThread.RandomValue)
           if(MainThread.RandomValue%2==0&&MainThread.RandomValue!=-1)
                System.out.println("Value is even");
                System.out.println("Answer="+(MainThread.RandomValue*
                                               MainThread.Random Value));
                MainThread.RandomValue=-1;
         }
          Thread.sleep(1000);
     }catch(InterruptedException ex)
         System.out.println("Error:"+ex);
   }
  }
                                        MainThread.java
* Program to perform main thread
* By Faizul
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package multithread;
import java.util.*;
public class MainThread {
       public static Integer RandomValue;
       public static void main(String[] args) {
              FirstThread t1;
              SecondThread t2;
              Random r;
             t1=new FirstThread();
```

```
t2=new SecondThread();
              r=new Random();
              RandomValue=-1;
              t1.start();
              t2.start();
              try
               while(true)
                 synchronized(RandomValue)
                   if(RandomValue==-1)
                     RandomValue=r.nextInt(200);
                     System.out.println("Placed a new number "+RandomValue);
                 }
                 Thread.sleep(1000);
             }catch(InterruptedException ex)
               System.out.println("Error:"+ex);
       }
}
                                       SecondThread.java
* Program to perform second thread
* By Faizul
* faizulsmart10@gmail.com
package multithread;
public class SecondThread extends Thread {
       public void run()
       {
        try
            System.out.println("Second thread started...");
             while(true)
              synchronized(MainThread.RandomValue)
```

Output:

First thread started... Second thread started... Value is odd Answer=857375 Placed a new number 95 Placed a new number 71 Value is odd Answer=357911 Placed a new number 100 Value is even Answer=10000 Placed a new number 191 Value is odd Answer=6967871 Placed a new number 136 Value is even Answer=18496 Placed a new number 29

Result:

Thus a java console application that implements a multi threaded application is verified with its output.