4. Employee Management System

Understanding Array Representation

Arrays in Memory:

Contiguous Memory Allocation: Arrays are stored in contiguous memory locations. This means that if the array starts at memory address x, and each element occupies k bytes, the elements of the array are located at addresses x, x + k, x + 2k, and so on.

Advantages:

- Fast Access: Arrays provide O(1) time complexity for accessing elements by index. This means you can retrieve any element directly if you know its index.
- Memory Efficiency: Arrays have a fixed size, which allows for efficient memory allocation and deallocation since the memory is allocated in a single block.
- Cache-Friendly: Due to contiguous memory allocation, arrays are more cache-friendly, leading to better performance in terms of access speed.
 Sequential access of array elements benefits from spatial locality.

Setup And Implementation:

```
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* and open the template in the editor.

*/
package EmployeeManagementSystem;

/**

* @author Aishwarya

*/
import java.util.Scanner;

class Employee {
    private int employeeId;
```

```
private String name;
  private String position;
  private double salary;
  public Employee(int employeeId, String name, String position, double salary) {
     this.employeeId = employeeId;
     this.name = name;
     this.position = position;
     this.salary = salary;
  }
  public int getEmployeeId() {
     return employeeId;
  }
  public String getName() {
     return name;
  }
  public String getPosition() {
     return position;
  }
  public double getSalary() {
     return salary;
  }
  @Override
  public String toString() {
     return "Employee ID: " + employeeId + ", Name: " + name + ", Position: " +
position + ", Salary: $" + salary;
```

```
}
}
public class EmployeeManagementSystem {
  private Employee[] employees;
  private int employeeCount;
  public EmployeeManagementSystem(int capacity) {
    employees = new Employee[capacity];
    employeeCount = 0;
  }
  public void addEmployee(Employee employee) {
    if (employeeCount < employees.length) {</pre>
       employees[employeeCount] = employee;
       employeeCount++;
       System.out.println("Employee added successfully.");
     } else {
       System.out.println("Employee array is full. Cannot add more employees.");
  public Employee searchEmployee(int employeeId) {
    for (int i = 0; i < employeeCount; i++) {
       if (employees[i].getEmployeeId() == employeeId) {
         return employees[i];
       }
     }
    return null;
```

```
public void traverseEmployees() {
  if (employeeCount == 0) {
    System.out.println("No employees found.");
    return;
  }
  for (int i = 0; i < employeeCount; i++) {
    System.out.println(employees[i]);
  }
}
public boolean deleteEmployee(int employeeId) {
  for (int i = 0; i < employeeCount; i++) {
    if (employees[i].getEmployeeId() == employeeId) {
       for (int j = i; j < employeeCount - 1; j++) {
         employees[j] = employees[j + 1];
       }
       employees[employeeCount - 1] = null;
       employeeCount--;
       return true;
     }
  return false;
public static void main(String[] args) {
  EmployeeManagementSystem ems = new EmployeeManagementSystem(10);
  Scanner scanner = new Scanner(System.in);
  while (true) {
    System.out.println("\nEmployee Management System");
    System.out.println("1. Add Employee");
```

```
System.out.println("2. Search Employee");
       System.out.println("3. Traverse Employees");
       System.out.println("4. Delete Employee");
       System.out.println("5. Exit");
       System.out.print("Choose an option: ");
       int choice = scanner.nextInt();
       switch (choice) {
         case 1:
            System.out.print("Enter Employee ID: ");
            int employeeId = scanner.nextInt();
            scanner.nextLine();
            System.out.print("Enter Employee Name: ");
            String name = scanner.nextLine();
            System.out.print("Enter Employee Position: ");
            String position = scanner.nextLine();
            System.out.print("Enter Employee Salary: ");
            double salary = scanner.nextDouble();
            Employee newEmployee = new Employee(employeeId, name,
position, salary);
            ems.addEmployee(newEmployee);
            break:
         case 2:
            System.out.print("Enter Employee ID to search: ");
            employeeId = scanner.nextInt();
            Employee foundEmployee = ems.searchEmployee(employeeId);
            if (foundEmployee != null) {
              System.out.println("Found Employee: " + foundEmployee);
            } else {
              System.out.println("Employee not found.");
```

```
}
    break;
  case 3:
    System.out.println("Current Employees:");
    ems.traverseEmployees();
    break;
  case 4:
    System.out.print("Enter Employee ID to delete: ");
    employeeId = scanner.nextInt();
    if (ems.deleteEmployee(employeeId)) {
       System.out.println("Employee deleted successfully.");
    } else {
       System.out.println("Employee not found.");
    }
    break;
  case 5:
    System.out.println("Exiting...");
    scanner.close();
    return;
  default:
    System.out.println("Invalid option. Please try again.");
}
```

Analysis: Time Complexity and Limitations of Arrays

Time Complexity:

- Add (at the end): O(1) if there's space. O(n) if resizing is needed (dynamic arrays).
- **Search**: O(n) for unsorted arrays (linear search), O(log n) for sorted arrays (binary search).
- **Traverse**: O(n), as each element is accessed once.
- **Delete**: O(n) in the worst case, as elements may need to be shifted to fill the gap.

Limitations of Arrays:

- Once an array is allocated, its size cannot be changed(**fixed size**). If you need a dynamically sized collection, you might need to use a dynamic array (e.g., ArrayList in Java) or another data structure like a linked list.
- Inserting or deleting elements (other than at the end) requires shifting elements, leading to **O(n)** time complexity. This can be **inefficient** for large datasets.
- If the array is not fully utilized, it leads to **wasted memory**. Conversely, if the array needs to grow, it requires copying elements to a new, larger array, which is timeconsuming.
- Arrays are **not suitable** for scenarios where frequent **random insertions and deletions** are required (**Sequential Access**). Linked lists or other dynamic data structures might be more appropriate in such cases.

When to Use Arrays:

- When the size of the dataset is known and fixed.
- When fast access to elements by index is required.
- When memory overhead needs to be minimized.
- When the operations are mostly traversals or accessing elements by index, and not frequent insertions or deletion