

## WEEK-8

Date:03-09-2025

### List of programs:

1. Write a C program to implement Stack operations using arrays.
2. Write a C program to implement Stack operations using linked list.

**1. Aim:** To write a C program to implement Stack operations using arrays.

### Program:

```
#include <stdio.h>
#include <stdlib.h>
#define MAXSIZE 5
void push(int x);
void pop();
void display();
int stack[MAXSIZE];
int top=-1;
void main( )
{
    int ch,num;
    while(1)
    {
        printf("\n1.PUSH\n2.POP\n3.DISPLAY\n4.EXIT\n\nEnter your choice:");
        scanf("%d",&ch);
        switch(ch)
        {
            case 1: printf("\n\nENTER THE STACK ELEMENT : ");
                scanf("%d",&num);
                push(num);
            break;
            case 2: pop();
            break;
            case 3: display();
            break;
            case 4: exit(0);
            break;
            default: printf("Wrong choice");
        }
    }
}
```

```
        break;
    case 2: pop();
        break;
    case 3: display();
        break;
    case 4: exit(0);
        break;
    default:printf("Invalid Choice :");
}

}

}

void push(int item)
{
    if(top==MAXSIZE-1)

    {
        printf("\nSTACK FULL");
        return;
    }
    else
    {
        top++;
        stack[top]=item;
        printf("ELEMENT INSERTED\n");
    }
}
void pop()
{
    int x;
    if(top==1)
    {
        printf("STACK EMPTY");
        return;
    }
}
```

```
else
{
    x=stack[top];
    printf("DELETED ELEMENT is %d\n",x);
    top--;
}
}

void display()
{
    int i;
    if(top== -1)
    {
        printf("\nSTACK EMPTY");
        return;
    }
    else
    {
        printf("\nSTACK ELEMENTS ARE...\n");
        for(i=top;i>=0;i--)
        {
            printf("\n%d ",stack[i]);
            if(i==top)
                printf("---->TOP");
        }
    }
}
```

**Output:**

```
1.PUSH  
2.POP  
3.DISPLAY  
4.EXIT
```

Enter your choice:1

```
ENTER THE STACK ELEMENT : 10  
ELEMENT INSERTED
```

```
1.PUSH  
2.POP  
3.DISPLAY  
4.EXIT
```

Enter your choice:1

```
ENTER THE STACK ELEMENT : 20  
ELEMENT INSERTED
```

```
1.PUSH  
2.POP  
  
3.DISPLAY  
4.EXIT
```

Enter your choice:1

```
ENTER THE STACK ELEMENT : 30  
ELEMENT INSERTED
```

```
1.PUSH  
2.POP  
3.DISPLAY  
4.EXIT
```

Enter your choice:3

```
STACK ELEMENTS ARE...
```

```
30 ---->TOP
```

```
20
```

```
10
```

```
1.PUSH
```

```
2.POP
```

```
3.DISPLAY
```

```
4.EXIT
```

```
Enter your choice:2
```

```
DELETED ELEMENT is 30
```

```
1.PUSH
```

```
2.POP
```

```
3.DISPLAY
```

```
4.EXIT
```

```
Enter your choice:3
```

```
STACK ELEMENTS ARE...
```

```
20 ---->TOP
```

```
10
```

```
1.PUSH
```

```
2.POP
```

```
3.DISPLAY
```

```
4.EXIT
```

```
Enter your choice:4
```

```
==== Code Execution Successful ===
```

2. **Aim:** To Write a C program to implement Stack operations using linked list.

### Program:

```
#include<stdio.h>
#include<stdlib.h>

struct node
{
    int data;
    struct node *next;
};

struct node *top=NULL;

void push(int);
void pop();
void display();
void main()
{
    int ch,num;
    printf("\n:: Stack using Linked List ::\n");
    while(1)
    {
        printf(" \n1.PUSH\n2.POP\n3.DISPLAY\n4.EXIT\n\nEnter Your Choice:");
        scanf("%d",&ch);
        switch(ch)
        {
            case 1: printf("\n\nENTER THE STACK ELEMENT : ");
                      scanf("%d",&num);
                      push(num);
                      break;
            case 2: pop();
            case 3: display();
            case 4: exit(0);
        }
    }
}

void push(int num)
{
    struct node *new=(struct node *)malloc(sizeof(struct node));
    new->data=num;
    new->next=top;
    top=new;
}
```

```
case 2: pop();
    break;

case 3: display();
    break;

case 4: exit(0);
    break;

default: printf("Invalid Choice : ");

}

}

}

void display()
{
    struct node *temp = top;
    if(temp==NULL)
        printf("\nSTACK IS EMPTY\n");
    else
    {
        while(temp!=NULL)
        {
            printf("%d-->",temp->data);
            temp=temp->next;
        }
        printf("NULL");
    }
}

void push(int num)
{
    struct node *newNode = (struct node*)malloc(sizeof(struct node));
```

```
newNode->data = num;  
newNode->next = NULL;  
  
if(top == NULL)  
    top=newNode;  
  
else  
{  
    newNode->next = top;  
    top = newNode;  
}  
  
printf("\nELEMENT IS INSERTED\n");  
}  
  
void pop()  
{  
if(top == NULL)  
    printf("\nSTACK IS EMPTY\n");  
else  
{  
    temp = top;  
    printf("\nDELETED ELEMENT IS %d\n",temp->data);  
    top = temp->next;  
    free(temp);  
}  
}
```

**Output:**

```
:: Stack using Linked List ::

1.PUSH
2.POP
3.DISPLAY
4.EXIT

Enter Your Choice:1
ENTER THE STACK ELEMENT : 100

ELEMENT IS INSERTED

1.PUSH
2.POP
3.DISPLAY
4.EXIT

Enter Your Choice:1
ENTER THE STACK ELEMENT : 200

ELEMENT IS INSERTED

1.PUSH
2.POP
3.DISPLAY
```

```
4.EXIT

Enter Your Choice:1
ENTER THE STACK ELEMENT : 300

ELEMENT IS INSERTED

1.PUSH
2.POP
3.DISPLAY
4.EXIT

Enter Your Choice:3
300-->200-->100-->NULL
```

```
1.PUSH  
2.POP  
3.DISPLAY  
4.EXIT
```

```
Enter Your Choice:2
```

```
DELETED ELEMENT IS 300
```

```
1.PUSH  
2.POP  
3.DISPLAY  
4.EXIT
```

```
Enter Your Choice:3
```

```
200-->100-->NULL
```

```
1.PUSH  
2.POP  
3.DISPLAY  
4.EXIT
```

```
Enter Your Choice:4
```

```
==== Code Execution Successful ===
```

**Inferences:**

- A stack can be implemented using an array where elements are added/removed from one end (top).
- Advantages: Simple, fixed-size memory allocation.
- Disadvantages: Fixed size can lead to overflow; resizing can be costly.
- Stacks using Linked Lists Implementation: Nodes are dynamically allocated; top points to head node.