



Android App Development

Report Submission

College code: 8147

College name: SRM TRP ENGINEERING COLLEGE

Year/Degree: 3rd BE

Department: Computer Science and Engineering

Total number of students: 4

Student's details:

1. Aishwarya B
2. Angu karthika C
3. Aswini S
4. Deepikarai D

Project Report

Introduction:

Material design is a comprehensive guide for visual, motion, and interaction design across platforms and devices. To use material design in your Android apps, follow the guidelines defined in the material design specification and use the new components and styles available in the material design support library.

Purpose:

The overall goal of Material Design was to enable designers to quickly build apps that were responsive, usable, and scalable.

The effective use of design gives customers a reason for buying from you and not from your competitors. It's a valuable source of differentiation – a well-designed product or service will stand out from the competition. Design also adds value to products and services.

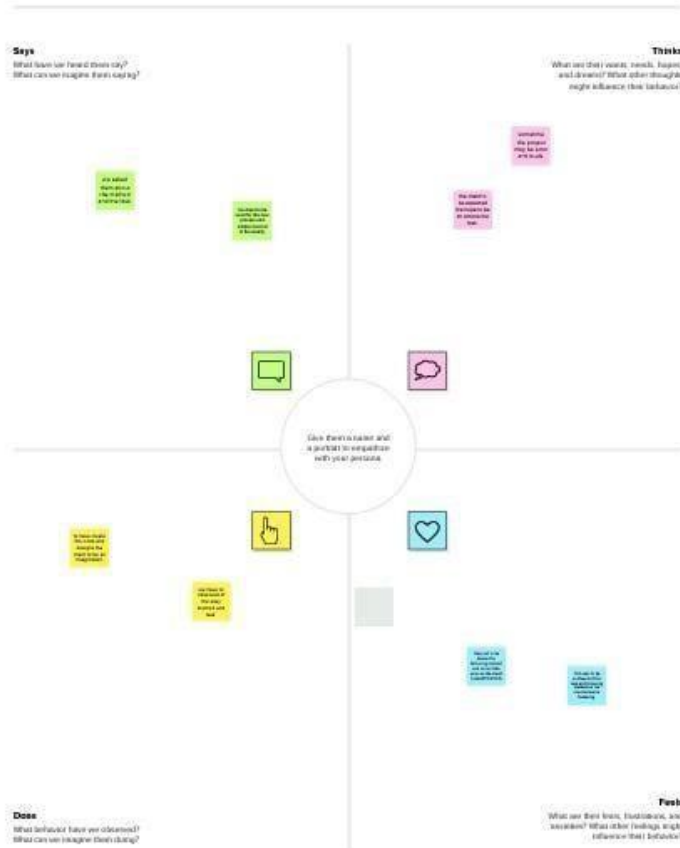
Problem definition and Design thinking:

Empathy Map:

Use this framework to develop a deep, shared understanding and empathy for other people. An empathy map helps describe the aspects of a user's experience, needs and pain points, to quickly understand your users' experience and mindset.

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The information you add here should be representative of the observations and research you've done about your users.



Need some inspiration?
See a British version of this topline to kickstart your work.

Open sample 

Maim



Login

Login

[Register](#)

[Forget password?](#)



Register

Username

Email

Password

Study Material



course1

topic1



Economics

top2



Machine learning

Supervised learning

Advantage:

Material design is good in some ways because it allows users to interact with content easily by performing certain actions .

1. More intuitive in nature
2. Flexibility
3. Rapid prototyping.

Disadvantage:

1. Too many colors. Because the interface consists of many objects and different components, it becomes difficult for users to look at screens that contain too much color; especially if they're older or color blind. ...

2. The animations. ...

3. Too many distractions. ...

4. It has a learning curve.

5. Overuse of images and colors can be distracting.

Material Design still promotes use of vibrant colors and images in its specification. While this can make an interface lively, this style is prone to overuse and can be very distracting to users trying to get something done **Future scope :**

1. Augmented Reality with Integration

2. Personalized Learning Paths 3.

Collaborative Learning features

4. Lots of Animation.

5. We will upgrade more materials of several categories. **Application:**

A material design study app can be used for various purposes, including:

Learning and Education: A material design study app can provide a platform for students to access educational content such as lessons, quizzes, and interactive tutorials in a visually appealing and user-friendly interface. The app can incorporate material design principles, such as bold colors, meaningful animations, and intuitive navigation, to create an engaging learning experience for users.

Test Preparation: A material design study app can also be used for test preparation, such as for standardized exams, where users can access practice tests, review materials, and track their progress. The app can use material design elements to present information in a clear and organized manner, making it easier for users to focus on their studies and track their performance.

Language Learning: A material design study app can be designed specifically for language learning, where users can access lessons, vocabulary drills, speaking exercises, and other language-related content. Material design can be used to create a visually appealing and interactive interface that promotes effective learning through engaging visuals, interactive elements, and smooth transitions.

Skill Development: A material design study app can also be used for skill development, such as learning coding, graphic design, or other professional skills. The app can provide tutorials, practice exercises, and challenges in a material design interface that is visually appealing and easy to navigate, helping users develop their skills in a user-friendly environment.

Personal Development: A material design study app can also be used for personal development purposes, such as self-paced courses, goal-setting, and habit tracking. Material design can be used to create an aesthetically pleasing and motivational interface that encourages users to engage in personal growth activities and track their progress towards their goals.

Overall, a material design study app can be applied in various educational and skill-building contexts to provide a visually appealing, user-friendly, and engaging learning experience for users.

Conclusion:

The future scope of material design is vast and holds immense potential for incorporating advanced technologies, personalized learning approaches to provide a comprehensive and engaging learning experience for users.

Appendix:

```
package com.example.owlapplication

import android.content.Context
import android.content.Intent
import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image
import androidx.compose.foundation.clickable
import androidx.compose.foundation.layout.*
import androidx.compose.foundation.rememberScrollState
import androidx.compose.foundation.verticalScroll

import androidx.compose.material.Card
```

```

import androidx.compose.material.Text
import androidx.compose.runtime.Composable
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.draw.scale
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.res.stringResource
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.text.style.TextAlign
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp

class MainActivity : ComponentActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContent {
            StudyApp(this)
        }
    }
}

@Composable
fun StudyApp(context: Context) {

    Column(
        modifier = Modifier
            .padding(20.dp)
            .verticalScroll(rememberScrollState())

    ) {

        Text(text = "Study Material",
            fontSize = 36.sp,
            fontWeight = FontWeight.Bold,
            color = Color(0xFFFFFA50),
            modifier = Modifier.align(Alignment.CenterHorizontally))

        Spacer(modifier = Modifier.height(20.dp))

        // 01
        Card(
            modifier = Modifier
                .fillMaxWidth()
                .height(250.dp)

```

```

        .clickable {
            context.startActivity(
                Intent(context, MainActivity2::class.java)

            )
        },
        elevation = 8.dp
    )
}

Column(
    horizontalAlignment = Alignment.CenterHorizontally
) {
    Image(
        painterResource(id = R.drawable.img_1),

```

```

        contentDescription = "",
        modifier = Modifier
            .height(150.dp)
            .scale(scaleX = 1.2F, scaleY = 1F)
    )
    Text(text = stringResource(id = R.string.counsel), color =
        Color(0xFFFFFA500),
        fontSize = 16.sp)

    Text(
        text = stringResource(id = R.string.topic1),
        fontWeight = FontWeight.Bold,
        fontSize = 20.sp,
        textAlign = TextAlign.Center,
    )
}

Spacer(modifier = Modifier.height(20.dp))

// 02
Card(
    modifier = Modifier
        .fillMaxWidth()
        .height(250.dp)
        .clickable {
            context.startActivity(
                Intent(context, MainActivity3::class.java)

            )
        },
    elevation = 8.dp
)
{

```

```

        Column(
            horizontalAlignment = Alignment.CenterHorizontally
        ) {
            Image(
                painterResource(id = R.drawable.img_2),
contentDescription = "",
                modifier = Modifier
                    .height(150.dp)
                    .scale(scaleX = 1.4F, scaleY = 1F)
            )
            Text(text = stringResource(id = R.string.course2), color =
Color(0xFFFFFA500),
                fontSize = 16.sp)

            Text(
                text = stringResource(id = R.string.topic2),
                fontWeight = FontWeight.Bold,
                fontSize = 20.sp,
                textAlign = TextAlign.Center,
            )
        }
    }

    Spacer(modifier = Modifier.height(20.dp))

//    03
    Card(
        modifier = Modifier
            .fillMaxWidth()
            .height(250.dp)
            .clickable {
                context.startActivity(
                    Intent(context, MainActivity4::class.java)
                )
            },
        elevation = 8.dp
    )
    {
        Column(
            horizontalAlignment = Alignment.CenterHorizontally
        ) {
            Image(
                painterResource(id = R.drawable.img_3),
contentDescription = "",
                modifier = Modifier
                    .height(150.dp)
                    .scale(scaleX = 1.2F, scaleY = 1F)
            )
            Text(text = stringResource(id = R.string.course3), color =

```

```
Color(0xFFFFFA500),
        fontSize = 16.sp)

    Text(
        text = stringResource(id = R.string.topic3),
        fontWeight = FontWeight.Bold,
        fontSize = 20.sp,
        textAlign = TextAlign.Center,
    )
}
}
```

Build Gradle:

```
plugins {  
    id 'com.android.application'  
    id 'org.jetbrains.kotlin.android'  
}  
  
android {  
    namespace 'com.example.owlapplication'  
    compileSdk 33  
  
    defaultConfig {  
        applicationId "com.example.owlapplication"  
        minSdk 24  
        targetSdk 33  
        versionCode 1  
        versionName "1.0"
```

```
testInstrumentationRunner "androidx.test.runner.AndroidJUnitRunner"
vectorDrawables {
    useSupportLibrary true
}

}

buildTypes {
    release {
        minifyEnabled false
        proguardFiles
getDefaultProguardFile('proguard-android-optimize.txt'), 'proguard-
rules.pro'
```

```

    }
}
compileOptions {
    sourceCompatibility JavaVersion.VERSION_1_8
    targetCompatibility JavaVersion.VERSION_1_8
}
kotlinOptions {
    jvmTarget = '1.8'
}
buildFeatures {
    compose true
}
composeOptions {
    kotlinCompilerExtensionVersion '1.2.0'
}
packagingOptions {
    resources {
        excludes += '/META-INF/{AL2.0,LGPL2.1}'
    }
}
}

dependencies {

    implementation 'androidx.core:core-ktx:1.7.0'
    implementation 'androidx.lifecycle:lifecycle-runtime-ktx:2.3.1'
    implementation 'androidx.activity:activity-compose:1.3.1'
    implementation "androidx.compose.ui:ui:$compose_ui_version"
    implementation
"androidx.compose.ui:ui-tooling-preview:$compose_ui_version"
    implementation 'androidx.compose.material:material:1.2.0'
    testImplementation 'junit:junit:4.13.2'
    androidTestImplementation 'androidx.test.ext:junit:1.1.3'
    androidTestImplementation 'androidx.test.espresso:espresso-core:3.4.0'
    androidTestImplementation
"androidx.compose.ui:ui-test-junit4:$compose_ui_version"
    debugImplementation "androidx.compose.ui:ui-
tooling:$compose_ui_version"
    debugImplementation
"androidx.compose.ui:ui-test-manifest:$compose_ui_version"
    // Adding Room dependencies

    implementation 'androidx.room:room-common:2.5.0'

    implementation 'androidx.room:room-ktx:2.5.0'

```

Build gradle(Owl application)

```

buildscript {
    ext {

```

```

        compose_ui_version = '1.2.0'
    }
} // Top-level build file where you can add configuration options common to
all sub-projects/modules.
plugins {
    id 'com.android.application' version '7.4.2' apply false
    id 'com.android.library' version '7.4.2' apply false
    id 'org.jetbrains.kotlin.android' version '1.7.0' apply false
}

```

Userkt:

```

package com.example.owlapplication

import androidx.room.ColumnInfo
import androidx.room.Entity
import androidx.room.PrimaryKey

@Entity(tableName = "user_table")
data class User(
    @PrimaryKey(autoGenerate = true) val id: Int?,
    @ColumnInfo(name = "first_name") val firstName: String?,
    @ColumnInfo(name = "last_name") val lastName: String?,
    @ColumnInfo(name = "email") val email: String?,
    @ColumnInfo(name = "password") val password: String?,

)

```

User dao.kt:

```

package com.example.owlapplication
import androidx.room.*

@Dao
interface UserDao {

    @Query("SELECT * FROM user_table WHERE email = :email")
    suspend fun getUserByEmail(email: String): User?

    @Insert(onConflict = OnConflictStrategy.REPLACE)
    suspend fun insertUser(user: User)

    @Update
    suspend fun updateUser(user: User)

    @Delete

```

```
suspend fun deleteUser(user: User)
}
```

Userdatabase.kt:

```
package com.example.owlapplication
import android.content.Context
import androidx.room.Database
import androidx.room.Room
import androidx.room.RoomDatabase

@Database(entities = [User::class], version = 1)
abstract class UserDatabase : RoomDatabase() {

    abstract fun userDao(): UserDao

    companion object {

        @Volatile
        private var instance: UserDatabase? = null

        fun getDatabase(context: Context): UserDatabase {
            return instance ?: synchronized(this) {
                val newInstance = Room.databaseBuilder(
                    context.applicationContext,
                    UserDatabase::class.java,
                    "user_database"
                ).build()
                instance = newInstance
                newInstance
            }
        }
    }
}
```

Userdatabasehelper:

```
package com.example.owlapplication
import android.annotation.SuppressLint
import android.content.ContentValues
import android.content.Context
import android.database.Cursor
import android.database.sqlite.SQLiteDatabase
import android.database.sqlite.SQLiteOpenHelper
```



```
class UserDatabaseHelper(context: Context) :
    SQLiteOpenHelper(context, DATABASE_NAME, null, DATABASE_VERSION) {
```

```
    companion object {
        private const val DATABASE_VERSION = 1
        private const val DATABASE_NAME = "UserDatabase.db"

        private const val TABLE_NAME = "user_table"
        private const val COLUMN_ID = "id"
        private const val COLUMN_FIRST_NAME = "first_name"
        private const val COLUMN_LAST_NAME = "last_name"
        private const val COLUMN_EMAIL = "email"
        private const val COLUMN_PASSWORD = "password"
    }

    override fun onCreate(db: SQLiteDatabase?) {
        val createTable = "CREATE TABLE $TABLE_NAME (" +
            "$COLUMN_ID INTEGER PRIMARY KEY AUTOINCREMENT, " +
            "$COLUMN_FIRST_NAME TEXT, " +
            "$COLUMN_LAST_NAME TEXT, " +
            "$COLUMN_EMAIL TEXT, " +
            "$COLUMN_PASSWORD TEXT" +
            ")"

        db?.execSQL(createTable)
    }

    override fun onUpgrade(db: SQLiteDatabase?, oldVersion: Int,
        newVersion:
Int) {
        db?.execSQL("DROP TABLE IF EXISTS $TABLE_NAME")
        onCreate(db)
    }

    fun insertUser(user: User) {
        val db = writableDatabase
        val values = ContentValues()
        values.put(COLUMN_FIRST_NAME, user.firstName)
        values.put(COLUMN_LAST_NAME, user.lastName)
        values.put(COLUMN_EMAIL, user.email)
        values.put(COLUMN_PASSWORD, user.password)
        db.insert(TABLE_NAME, null, values)
        db.close()
    }

    @SuppressWarnings("Range")
```

```

    fun getUserByUsername(username: String): User? {
        val db = readableDatabase
        val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE_NAME WHERE $COLUMN_FIRST_NAME = ?", arrayOf(username))
        var user: User? = null
        if (cursor.moveToFirst()) {
            user = User(
                id = cursor.getInt(cursor.getColumnIndex(COLUMN_ID)),
                firstName =
cursor.getString(cursor.getColumnIndex(COLUMN_FIRST_NAME)),
                lastName =
cursor.getString(cursor.getColumnIndex(COLUMN_LAST_NAME)),
                email =
cursor.getString(cursor.getColumnIndex(COLUMN_EMAIL)),
                password =
cursor.getString(cursor.getColumnIndex(COLUMN_PASSWORD)),
            )
        }
        cursor.close()
        db.close()
        return user
    }
    @SuppressWarnings("Range")
    fun getUserId(id: Int): User? {
        val db = readableDatabase
        val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE_NAME WHERE $COLUMN_ID = ?", arrayOf(id.toString()))
        var user: User? = null
        if (cursor.moveToFirst()) {
            user = User(
                id = cursor.getInt(cursor.getColumnIndex(COLUMN_ID)),
                firstName =
cursor.getString(cursor.getColumnIndex(COLUMN_FIRST_NAME)),
                lastName =
cursor.getString(cursor.getColumnIndex(COLUMN_LAST_NAME)),
                email =
cursor.getString(cursor.getColumnIndex(COLUMN_EMAIL)),
                password =
cursor.getString(cursor.getColumnIndex(COLUMN_PASSWORD)),
            )
        }
        cursor.close()
        db.close()
        return user
    }
}

@SuppressWarnings("Range")
fun getAllUsers(): List<User> {
    val users = mutableListOf<User>()
    val db = readableDatabase

```

```

        val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE_NAME",
        null)
        if (cursor.moveToFirst()) {
            do {
                val user = User(
                    id = cursor.getInt(cursor.getColumnIndex(COLUMN_ID)),
                    firstName =
cursor.getString(cursor.getColumnIndex(COLUMN_FIRST_NAME)),
                    lastName =
cursor.getString(cursor.getColumnIndex(COLUMN_LAST_NAME)),
                    email =
cursor.getString(cursor.getColumnIndex(COLUMN_EMAIL)),
                    password =
cursor.getString(cursor.getColumnIndex(COLUMN_PASSWORD)),
                )
                users.add(user)
            } while (cursor.moveToNext())
        }
        cursor.close()
        db.close()
        return users
    }
}

```

Login activity.kt

```

package com.example.owlapplication

import android.content.Context
import android.content.Intent
import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image
import androidx.compose.foundation.background
import androidx.compose.foundation.layout.*
import androidx.compose.material.*
import androidx.compose.ui.unit.sp
import androidx.core.content.ContextCompat
import com.example.owlapplication.ui.theme.OwlApplicationTheme

class LoginActivity : ComponentActivity() {
    private lateinit var databaseHelper: UserDatabaseHelper
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        databaseHelper = UserDatabaseHelper(this)
        setContent {
            LoginScreen(this, databaseHelper)
        }
    }
}

```

```

    }
}
@Composable
fun LoginScreen(context: Context, databaseHelper: UserDatabaseHelper) {

    var username by remember { mutableStateOf("") }
    var password by remember { mutableStateOf("") }
    var error by remember { mutableStateOf("") }

    Column(
        modifier = Modifier.fillMaxSize().background(Color.White),
        horizontalAlignment = Alignment.CenterHorizontally,
        verticalArrangement = Arrangement.Center
    ) {

        Image(painterResource(id = R.drawable.study_login),
contentDescription = "")

        Text(
            fontSize = 36.sp,
            fontWeight = FontWeight.ExtraBold,
            fontFamily = FontFamily.Cursive,
            text = "Login"
        )
        Spacer(modifier = Modifier.height(10.dp))

        TextField(
            value = username,
            onValueChange = { username = it },
            label = { Text("Username") },
            modifier = Modifier.padding(10.dp)
                .width(280.dp)
        )

        TextField(
            value = password,

```

```

            onValueChange = { password = it },
            label = { Text("Password") },
            visualTransformation = PasswordVisualTransformation(),
            modifier = Modifier.padding(10.dp)
                .width(280.dp)
        )

        if (error.isNotEmpty()) {

```

```

        Text(
            text = error,
            color = MaterialTheme.colors.error,
            modifier = Modifier.padding(vertical = 16.dp)
        )
    }

    Button(
        onClick = {
            if (username.isNotEmpty() && password.isNotEmpty()) {
                val user = databaseHelper.getUserByUsername(username)
                if (user != null && user.password == password) {
                    error = "Successfully log in"
                    context.startActivity(
                        Intent(
                            context,
                            MainActivity::class.java
                        )
                    )
                    //onLoginSuccess()
                }
                else {
                    error = "Invalid username or password"
                }

            } else {
                error = "Please fill all fields"
            }
        },
        modifier = Modifier.padding(top = 16.dp)
    ) {
        Text(text = "Login")
    }

    Row {
        TextButton(onClick = {context.startActivity(
            Intent(
                context,
                RegisterActivity::class.java
            )
        )})
        { Text(text = "Register") }
        TextButton(onClick = {
        })

        {
            Spacer(modifier = Modifier.width(60.dp))
            Text(text = "Forget password?")
        }
    }
}

```

```

    }
}
private fun startMainPage(context: Context) {
    val intent = Intent(context, MainActivity::class.java)
    ContextCompat.startActivity(context, intent, null)
}

```

RegisterActivity:

```

package com.example.owlapplication

import android.content.Context
import android.content.Intent
import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image
import androidx.compose.foundation.background
import androidx.compose.foundation.layout.*
import androidx.compose.material.*
import androidx.compose.runtime.*
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.layout.ContentScale
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.text.font.FontFamily
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.text.input.PasswordVisualTransformation
import androidx.compose.ui.tooling.preview.Preview
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import androidx.core.content.ContextCompat
import com.example.owlapplication.ui.theme.OwlApplicationTheme

class RegisterActivity : ComponentActivity() {
    private lateinit var databaseHelper: UserDatabaseHelper
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        databaseHelper = UserDatabaseHelper(this)
        setContent {
            RegistrationScreen(this, databaseHelper)
        }
    }
}

@Composable
fun RegistrationScreen(context: Context, databaseHelper:
UserDatabaseHelper)
{

```

```

var username by remember { mutableStateOf("") }
var password by remember { mutableStateOf("") }
var email by remember { mutableStateOf("") }
var error by remember { mutableStateOf("") }

Column(
    modifier = Modifier.fillMaxSize().background(Color.White),
    horizontalAlignment = Alignment.CenterHorizontally,
    verticalArrangement = Arrangement.Center
) {

    Image(painterResource(id = R.drawable.study_signup),

```

```

contentDescription = "")

    Text(
        fontSize = 36.sp,
        fontWeight = FontWeight.ExtraBold,
        fontFamily = FontFamily.Cursive,
        text = "Register"
    )

    Spacer(modifier = Modifier.height(10.dp))
    TextField(
        value = username,
        onValueChange = { username = it },
        label = { Text("Username") },
        modifier = Modifier
            .padding(10.dp)
            .width(280.dp)
    )

    TextField(
        value = email,
        onValueChange = { email = it },
        label = { Text("Email") },
        modifier = Modifier
            .padding(10.dp)
            .width(280.dp)
    )

    TextField(
        value = password,
        onValueChange = { password = it },
        label = { Text("Password") },
        visualTransformation = PasswordVisualTransformation(),

```

```

        modifier = Modifier
            .padding(10.dp)
            .width(280.dp)
    )

    if (error.isNotEmpty()) {
        Text(
            text = error,
            color = MaterialTheme.colors.error,
            modifier = Modifier.padding(vertical = 16.dp)
        )
    }

    Button(
        onClick = {
            if (username.isNotEmpty() && password.isNotEmpty() &&
email.isNotEmpty()) {
                val user = User(
                    id = null,
                    firstName = username,
                    lastName = null,
                    email = email,
                    password = password
                )
                databaseHelper.insertUser(user)
                error = "User registered successfully"
                // Start LoginActivity using the current context
                context.startActivity(
                    Intent(
                        context,
                        LoginActivity::class.java
                    )
                )

            } else {
                error = "Please fill all fields"
            }
        },
        modifier = Modifier.padding(top = 16.dp)
    ) {
        Text(text = "Register")
    }

    Spacer(modifier = Modifier.width(10.dp))
    Spacer(modifier = Modifier.height(10.dp))

    Row() {
        Text(
            modifier = Modifier.padding(top = 14.dp), text = "Have an

```



```

account?"
    )
    TextButton(onClick = {
        context.startActivity(
            Intent(
                context,
                LoginActivity::class.java
            )
        )
    })

    {
        Spacer(modifier = Modifier.width(10.dp))
        Text(text = "Log in")
    }
}
}

private fun startLoginActivity(context: Context) {
    val intent = Intent(context, LoginActivity::class.java)
    ContextCompat.startActivity(context, intent, null)
}

```

Main Activity.kt

```

package com.example.owlapplication

import android.content.Context
import android.content.Intent
import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image
import androidx.compose.foundation.clickable
import androidx.compose.foundation.layout.*
import androidx.compose.foundation.rememberScrollState
import androidx.compose.foundation.verticalScroll

```

```

import androidx.compose.material.Card
import androidx.compose.material.Text
import androidx.compose.runtime.Composable
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.draw.scale
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.res.stringResource
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.text.style.TextAlign
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp

```

```

class MainActivity : ComponentActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContent {
            StudyApp(this)
        }
    }
}

@Composable
fun StudyApp(context: Context) {

    Column(
        modifier = Modifier
            .padding(20.dp)
            .verticalScroll(rememberScrollState())

    ) {

        Text(text = "Study Material",
            fontSize = 36.sp,
            fontWeight = FontWeight.Bold,
            color = Color(0xFFFFFA500),
            modifier = Modifier.align(Alignment.CenterHorizontally))

        Spacer(modifier = Modifier.height(20.dp))

//
        01
        Card(
            modifier = Modifier
                .fillMaxWidth()
                .height(250.dp)
                .clickable {
                    context.startActivity(
                        Intent(context, MainActivity2::class.java)

                    )
                },
            elevation = 8.dp
        )
        {
            Column(
                horizontalAlignment = Alignment.CenterHorizontally
            ) {
                Image(

```

```

        painterResource(id = R.drawable.img_1),

contentDescription = "",
        modifier = Modifier
            .height(150.dp)
            .scale(scaleX = 1.2F, scaleY = 1F)
    )
    Text(text = stringResource(id = R.string.course1), color =
Color(0xFFFFFA500),
        fontSize = 16.sp)

    Text(
        text = stringResource(id = R.string.topic1),
        fontWeight = FontWeight.Bold,
        fontSize = 20.sp,
        textAlign = TextAlign.Center,
    )
}

Spacer(modifier = Modifier.height(20.dp))

// 02
Card(
    modifier = Modifier
        .fillMaxWidth()
        .height(250.dp)
        .clickable {
            context.startActivity(
                Intent(context, MainActivity3::class.java)
            )
        },
    elevation = 8.dp
) {
    Column(
        horizontalAlignment = Alignment.CenterHorizontally
    ) {
        Image(
            painterResource(id = R.drawable.img_2),
contentDescription = "",
            modifier = Modifier
                .height(150.dp)
                .scale(scaleX = 1.4F, scaleY = 1F)
        )
        Text(text = stringResource(id = R.string.course2), color =
Color(0xFFFFFA500),
            fontSize = 16.sp)
    }
}

```

```

        Text(
            text = stringResource(id = R.string.topic2),
            fontWeight = FontWeight.Bold,
            fontSize = 20.sp,
            textAlign = TextAlign.Center,
        )
    }
}

Spacer(modifier = Modifier.height(20.dp))

// 03
Card(
    modifier = Modifier
        .fillMaxWidth()
        .height(250.dp)
        .clickable {
            context.startActivity(
                Intent(context, MainActivity4::class.java)
            )
        },
    elevation = 8.dp
) {
    Column(
        horizontalAlignment = Alignment.CenterHorizontally
    ) {
        Image(
            painterResource(id = R.drawable.img_3),
            contentDescription = "",
            modifier = Modifier
                .height(150.dp)
                .scale(scaleX = 1.2F, scaleY = 1F)
        )
        Text(text = stringResource(id = R.string.course3), color =
            Color(0xFFFFFA500),
            fontSize = 16.sp)

        Text(
            text = stringResource(id = R.string.topic3),
            fontWeight = FontWeight.Bold,
            fontSize = 20.sp,
            textAlign = TextAlign.Center,
        )
    }
}

```

```
}
```

MainActivity2kt:

```
package com.example.owlapplication

import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image
import androidx.compose.foundation.background
import androidx.compose.foundation.layout.*
import androidx.compose.foundation.rememberScrollState
import androidx.compose.foundation.verticalScroll
import androidx.compose.material.Text
import androidx.compose.runtime.Composable
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.draw.scale
import androidx.compose.ui.graphics.Color

import androidx.compose.ui.res.painterResource
import androidx.compose.ui.res.stringResource
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.text.style.TextAlign
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import com.example.owlapplication.ui.theme.OwlApplicationTheme

class MainActivity2 : ComponentActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContent {
            Greeting()
        }
    }
}

@Composable
fun Greeting() {
    Column(
        modifier = Modifier.padding(start = 26.dp, end = 26.dp, bottom = 26.dp)
        .verticalScroll(rememberScrollState())
        .background(Color.White),
        verticalArrangement = Arrangement.Top
    ) {
```

```

Image(
    painterResource(id = R.drawable.img_1),
    contentDescription = "",
    modifier = Modifier.align(Alignment.CenterHorizontally)
        .scale(scaleX = 1.5F, scaleY = 1.5F)
)

Spacer(modifier = Modifier.height(60.dp))

Text(
    text = stringResource(id = R.string.course1),
    color = Color(0xFFFFA500),
    fontSize = 16.sp,
    modifier = Modifier.align(Alignment.CenterHorizontally)
)

Spacer(modifier = Modifier.height(20.dp))

Text(
    text = stringResource(id = R.string.topic1),
    fontWeight = FontWeight.Bold,
    fontSize = 26.sp,
    modifier = Modifier.align(Alignment.CenterHorizontally)
)

Spacer(modifier = Modifier.height(20.dp))
Text(
    text = stringResource(id = R.string.subheading1_1),
    modifier = Modifier.align(Alignment.Start),
    fontSize = 20.sp
)

Spacer(modifier = Modifier.height(20.dp))

Text(

```

```
package com.example.owlapplication

import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image
import androidx.compose.foundation.background
import androidx.compose.foundation.layout.*
import androidx.compose.foundation.rememberScrollState
import androidx.compose.foundation.verticalScroll
import androidx.compose.material.Text
import androidx.compose.runtime.Composable
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.draw.scale
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.res.stringResource
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.text.style.TextAlign
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
```

```

class MainActivity3 : ComponentActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView {
            Greeting1()
            text = stringResource(id =
                R.string.text1_1), modifier =
                Modifier.align(Alignment.Start), textAlign =
                TextAlign.Justify,
                fontSize = 16.sp
        )

        Spacer(modifier = Modifier.height(20.dp))
        Text(
            text = stringResource(id = R.string.subheading1_2),
            modifier = Modifier.align(Alignment.Start),
            fontSize = 20.sp
        )

        Spacer(modifier = Modifier.height(20.dp))

        Text(
            text = stringResource(id = R.string.text1_2),
            modifier = Modifier.align(Alignment.Start),
            textAlign = TextAlign.Justify,
            fontSize = 16.sp
        )

    }
}

```

MainActivity3kt:


```

    }
}
}
@Composable
fun Greeting1() {
    Column(
        modifier = Modifier.padding(start = 26.dp, end = 26.dp, bottom =
26.dp)
        .verticalScroll(rememberScrollState())
        .background(Color.White),
        verticalArrangement = Arrangement.Top
    ) {

        Image(
            painterResource(id = R.drawable.img_2),
            contentDescription = "",
            modifier = Modifier.align(Alignment.CenterHorizontally)
                .scale(scaleX = 1.2F, scaleY = 1F)
        )

        Spacer(modifier = Modifier.height(20.dp))

        Text(
            text = stringResource(id = R.string.course2),
            color = Color(0xFFFFFA500),
            fontSize = 16.sp,
            modifier = Modifier.align(Alignment.CenterHorizontally)
        )

        Spacer(modifier = Modifier.height(20.dp))

        Text(
            text = stringResource(id = R.string.topic2),
            fontWeight = FontWeight.Bold,
            fontSize = 26.sp,
            modifier = Modifier.align(Alignment.CenterHorizontally)
        )

        Spacer(modifier = Modifier.height(20.dp))
        Text(
            text = stringResource(id = R.string.subheading2_1),
            modifier = Modifier.align(Alignment.Start),
            fontSize = 20.sp
        )

        Spacer(modifier = Modifier.height(20.dp))

```

```

        Text(
            text = stringResource(id = R.string.text2_1),
            modifier = Modifier.align(Alignment.Start),
            textAlign = TextAlign.Justify,
            fontSize = 16.sp
        )

        Spacer(modifier = Modifier.height(20.dp))
        Text(
            text = stringResource(id = R.string.subheading2_2),
            modifier = Modifier.align(Alignment.Start),
            fontSize = 20.sp
        )

```

```

        Spacer(modifier = Modifier.height(20.dp))

```

```

        Text(
            text = stringResource(id = R.string.text2_2),
            modifier = Modifier.align(Alignment.Start),
            textAlign = TextAlign.Justify,
            fontSize = 16.sp
        )

```

```

    }

```

```

}

```

MainActivity4kt:

```

package com.example.owlapplication

import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image
import androidx.compose.foundation.background
import androidx.compose.foundation.layout.*
import androidx.compose.foundation.rememberScrollState
import androidx.compose.foundation.verticalScroll
import androidx.compose.material.MaterialTheme
import androidx.compose.material.Surface

```

```

import androidx.compose.material.Text
import androidx.compose.runtime.Composable
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.draw.scale
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.res.stringResource
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.text.style.TextAlign
import androidx.compose.ui.tooling.preview.Preview
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import com.example.owlapplication.ui.theme.OwlApplicationTheme

class MainActivity4 : ComponentActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContent {
            Greeting2()
        }
    }
}
@Composable
fun Greeting2() {
    Column(
        modifier = Modifier.padding(start = 26.dp, end = 26.dp, bottom =

```

```

26.dp)
        .verticalScroll(rememberScrollState())
        .background(Color.White),
        verticalArrangement = Arrangement.Top
    ) {

        Image(
            painterResource(id = R.drawable.img_3),
            contentDescription = "",
            modifier = Modifier.align(Alignment.CenterHorizontally)
                .scale(scaleX = 1.5F, scaleY = 2F)
        )

        Spacer(modifier = Modifier.height(60.dp))

        Text(
            text = stringResource(id = R.string.course3),
            color = Color(0xFFFFFA500),
            fontSize = 16.sp,
            modifier = Modifier.align(Alignment.CenterHorizontally)
        )
    }
}

```

```

Spacer(modifier = Modifier.height(20.dp))

Text(
    text = stringResource(id = R.string.topic3),
    fontWeight = FontWeight.Bold,
    fontSize = 26.sp,
    modifier = Modifier.align(Alignment.CenterHorizontally)

)
Spacer(modifier = Modifier.height(20.dp))
Text(
    text = stringResource(id = R.string.subheading3_1),
    modifier = Modifier.align(Alignment.Start),
    fontSize = 20.sp
)

Spacer(modifier = Modifier.height(20.dp))

Text(
    text = stringResource(id = R.string.text3_1),
    modifier = Modifier.align(Alignment.Start),
    textAlign = TextAlign.Justify,
    fontSize = 16.sp
)

Spacer(modifier = Modifier.height(20.dp))
Text(
    text = stringResource(id = R.string.subheading3_2),
    modifier = Modifier.align(Alignment.Start),
    fontSize = 20.sp
)

Spacer(modifier = Modifier.height(20.dp))

Text(
    text = stringResource(id = R.string.text3_2),
    modifier = Modifier.align(Alignment.Start),
    textAlign = TextAlign.Justify,
    fontSize = 16.sp
)

```

```
}  
}
```

MainActivity5kt:

```
package com.example.owlapplication  
  
import android.os.Bundle  
import androidx.activity.ComponentActivity  
import androidx.activity.compose.setContent  
import androidx.compose.foundation.Image  
import androidx.compose.foundation.background  
import androidx.compose.foundation.layout.*  
import androidx.compose.foundation.rememberScrollState  
import androidx.compose.foundation.verticalScroll  
import androidx.compose.material.MaterialTheme  
import androidx.compose.material.Surface  
import androidx.compose.material.Text  
import androidx.compose.runtime.Composable  
import androidx.compose.ui.Alignment  
import androidx.compose.ui.Modifier  
import androidx.compose.ui.draw.scale  
import androidx.compose.ui.graphics.Color  
import androidx.compose.ui.res.painterResource  
import androidx.compose.ui.res.stringResource  
import androidx.compose.ui.text.font.FontWeight  
import androidx.compose.ui.text.style.TextAlign  
import androidx.compose.ui.tooling.preview.Preview  
import androidx.compose.ui.unit.dp  
import androidx.compose.ui.unit.sp  
import com.example.owlapplication.ui.theme.OwlApplicationTheme  
  
class MainActivity5 : ComponentActivity() {  
    override fun onCreate(savedInstanceState: Bundle?) {  
        super.onCreate(savedInstanceState)  
        setContent {  
            Greeting3()  
        }  
    }  
}  
  
@Composable  
fun Greeting3() {  
    Column(  
        modifier = Modifier.padding(start = 26.dp, end = 26.dp, bottom =  
26.dp)  
        .verticalScroll(rememberScrollState())  
        .background(Color.White),  
        verticalArrangement = Arrangement.Top  
    ) {
```

```
Image(  
    painterResource(id = R.drawable.img_4),  
    contentDescription = "",
```

```

        modifier = Modifier.align(Alignment.CenterHorizontally)
            .scale(scaleX = 1.5F, scaleY = 1.5F)
    )

    Spacer(modifier = Modifier.height(60.dp))

    Text(
        text = stringResource(id = R.string.course4),
        color = Color(0xFFFFA500),
        fontSize = 16.sp,
        modifier = Modifier.align(Alignment.CenterHorizontally)
    )

    Spacer(modifier = Modifier.height(20.dp))

    Text(
        text = stringResource(id = R.string.topic4),
        fontWeight = FontWeight.Bold,
        fontSize = 26.sp,
        modifier = Modifier.align(Alignment.CenterHorizontally)
    )

    Spacer(modifier = Modifier.height(20.dp))

    Text(
        text = stringResource(id = R.string.subheading4_1),
        modifier = Modifier.align(Alignment.Start),
        fontSize = 20.sp
    )

    Spacer(modifier = Modifier.height(20.dp))

    Text(
        text = stringResource(id = R.string.text4_1),
        modifier = Modifier.align(Alignment.Start),
        textAlign = TextAlign.Justify,
        fontSize = 16.sp
    )

    Spacer(modifier = Modifier.height(20.dp))

    Text(
        text = stringResource(id = R.string.subheading4_2),
        modifier = Modifier.align(Alignment.Start),
        fontSize = 20.sp
    )

    Spacer(modifier = Modifier.height(20.dp))

    Text(
        text = stringResource(id = R.string.text4_2),
        modifier = Modifier.align(Alignment.Start),
        textAlign = TextAlign.Justify,
        fontSize = 16.sp
    )

}

```

Android Manifest.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools">

    <application
        android:allowBackup="true"
        android:dataExtractionRules="@xml/data_extraction_rules"
        android:fullBackupContent="@xml/backup_rules"
        android:icon="@mipmap/ic_launcher"
        android:label="@string/app_name"
        android:supportsRtl="true"
        android:theme="@style/Theme.OwlApplication"
        tools:targetApi="31">
        <activity
            android:name=".LoginActivity"
            android:exported="false"
            android:label="@string/title_activity_login"
            android:theme="@style/Theme.OwlApplication" />

        <activity
            android:name=".RegisterActivity"
            android:exported="false"
            android:label="@string/title_activity_register"
            android:theme="@style/Theme.OwlApplication" />

        <activity
            android:name=".MainActivity5"
            android:exported="false"
            android:label="@string/title_activity_main5"
            android:theme="@style/Theme.OwlApplication" />
        <activity
            android:name=".MainActivity4"
            android:exported="false"
            android:label="@string/title_activity_main4"
            android:theme="@style/Theme.OwlApplication" />
        <activity
            android:name=".MainActivity3"
            android:exported="false"
            android:label="@string/title_activity_main3"
            android:theme="@style/Theme.OwlApplication" />
        <activity
            android:name=".MainActivity2"
            android:exported="false"
            android:label="@string/title_activity_main2"
            android:theme="@style/Theme.OwlApplication" />
    </application>
</manifest>
```



```

        <activity
            android:name=".MainActivity"
            android:exported="true"
            android:label="@string/app_name"
            android:theme="@style/Theme.OwlApplication">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />

                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
    </application>
</manifest>

```

Example unit test.kt:

```

package com.example.owlapplication

import org.junit.Test

import org.junit.Assert.*

/**
 * Example local unit test, which will execute on the development machine
 * (host).
 *
 * See [testing documentation] (http://d.android.com/tools/testing).
 */
class ExampleUnitTest {
    @Test
    fun addition_isCorrect() {
        assertEquals(4, 2 + 2)
    }
}

```