using System;

using System.Collections.Generic;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

namespace Cube

{

class Program

{

static void Main(string[] args)

{

int n, i = 1;

Console.WriteLine("Enter the Range of Number:");

n = Convert.ToInt32(Console.ReadLine());

while(i<=n)

{

Console.WriteLine(i \* i \* i);

i++;

}

Console.ReadLine();

}

}

}