HW19-Team: Product Roadmap

Team number and name: TEAM 2

Names of students who actively worked on this assignment:

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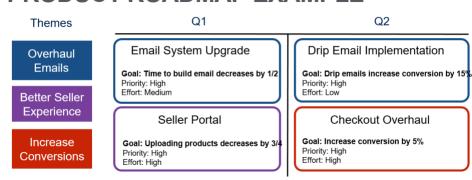
Task:

Create a <u>year-long</u> product roadmap broken down by <u>four quarters</u> with projects in each quarter by <u>themes</u>. Include <u>measurable goals</u>, <u>priorities</u> and <u>effort size</u> for each project. Use an Example below as a template. List as many projects per Q as needed for your product (the example only has two projects per Q). <u>Product Roadmap page limit: two</u>

Assumptions:

- 1. Your product will be launched in Q1 and all projects are "high" priority.
- 2. Starting Q2, you keep adding new features and improving old ones, so priority will differ
- 3. Effort size: S, M and L

PRODUCT ROADMAP EXAMPLE



Product Roadmap for HelpMeBuy Application

Themes Q1 $\mathbf{Q2}$ **Q3 Q4** Sign-In/Registration FAO Page Application Payment Functionality User Analysis Goal: To make application Goal: Create customer base. development Goal: Allow customers to Goal: enable user to view easy to understand Priority: High pay using electronic wallets application usage history. Priority: Low Effort: S Priority: High Priority: Low Effort: S Effort: M Effort: S **User Profile** Landing Page Goal: Increased user Search list prediction Security and Privacy interaction in app. Goal: allow auto suggestions Goal: Maintain customer End to End Testing Priority: High for shopping list while typing data privacy and security Goal: Increase application Effort: M in the search bar Priority: Medium performance by 4% Priority: High Effort: L Priority: High Effort: M Effort: L Digital Marketing Goal: Increase user Increase conversions registrations by 5% **Shopping Tracker** Priority: High Goal: Allow both parties to Barcode Scanner **Application Analysis** Effort: S track each other Goal: Better shopping Goal: Analyse Daily active Priority: High experience users and session length Effort: M Priority: Medium Priority: Medium Community Wall Effort: L. Effort: L Goal: Allow both parties to review each other based on Review System service. Goal: Allow both parties to Priority: High Support Team Enhance Support Team Base review each other based on Effort: M Goal: Decrease issue Goal: Address customer service. issues and provide resolutions resolution time by 10% Priority: Medium Priority: Medium Priority: Low Effort: M Effort: M Effort: S Referrals Goal: New user registrations Rewards and cashback increases by 5%

Priority: Medium

Effort: S

Goal: Customer retention

increases by 8%

Priority: Medium Effort: M