

USN - 1BM19CS008

Name - Aishwarya. Varadannanavar

classmate

Date \_\_\_\_\_

Page \_\_\_\_\_

15/9/20

Ex. no - 1

Week 1

- 1) Write a menu driven C program to design a simple calculator which solves 10 operations, 4 - arithmetic, 4 relational and any two other. The program should loop till the user wishes to stop.

A) `#include <stdio.h>`  
`#include <math.h>`

`int main()`

`{ int a, b, c, d;`  
`do { printf(" Choose an option \n`

`1. Addition \n`

`2. Subtraction \n`

`3. Multiplication \n`

`4. division \n`

`5. lesser than \n`

`6. greater than \n`

`7. Equal to \n`

`8. Not equal to \n`

`9. Remainder \n`

`10. greater than & equal to \n`

`11. exit \n");`

`scanf("%d", &a);`

switch (a)

```
printf("Enter two numbers");  
scanf("%d %d", &b, &c);
```

switch (a)

```
{
```

```
Case 1: printf("%d", b+c);  
break;
```

```
Case 2: printf("%d", b-c);  
break;
```

```
Case 3: printf("%d", b*c);  
break;
```

```
Case 4: printf("%d", b/c);  
break;
```

```
Case 5: printf("%d",
```

```
if (b < c)
```

```
d = 1;
```

```
else d = 0;
```

```
printf("%d", d);  
break;
```

```
Case 6: { if (b > c)
```

```
d = 1;
```

```
else d = 0;
```

```
printf("%d", d);  
break;
```

```
Case 7: { if (b == c)
```

```
d = 1;
```

```
else d = 0;
```

```
printf("%d", d);  
break;
```

Case 8: { if (b != c)

```
d = 1;
```

```
else
```

```
d = 0;
```

```
printf("%d", d);  
break;
```

Case 9: printf("%d", b % c);

Case 10: {

```
if (b >= c)
```

```
d = 1;
```

```
else
```

```
d = 0;
```

```
printf("%d", d);  
break;
```

Case 11: printf("exit");

```
}
```

```
} while (a != 11);
```

```
return 0;
```

```
}
```