```
OUTPUTS:
               In [1]: 1 import random 2 import string
               print(roll())
                          print(roll())
                          print(roll())
                          print(roll())
               In [3]: 1 def main():
                              P1=0
                              P1score=0
                              P2=0
                              P2score=0
                              rds=1 #number of rounds
                              while rds!=4:
                                  print("Round_"+str(rds))
                        10
11
                                  P1=roll()
                                 print("Player1's roll:"+str(P1))
print("Player2's roll:"+str(P2))
                        12
13
                        14
                    34
                     35 def roll():
                     36
                           roll_dice=random.randint(1,6)
                     37
                            return roll_dice
                     38 main()
                    Round_1
                    Player1's roll:5
Player2's roll:6
                    Player2 wins
                    Round_2
Player1's roll:2
Player2's roll:3
                    Player2 wins
                    Round_3
Player1's roll:5
Player2's roll:2
                    Player1 wins
                    Player 2 wins
                    score of player 2 is:2
            In [*]: 1 ch ="z"
                      while ch !="c" and ch !="b":
print("""
                      5 Choose what you would like to see from the following menu(press c to exit):
                      \ensuremath{\mathsf{7}} a: Read the instructions for playing the game of ROLLING THE DICE.
                      8 b: Play a game of Rolling the Dice
                      9 c: Exit the session
```





