

```
In [33]: import pandas as pd
import numpy as np
import matplotlib.pyplot as plt
import seaborn as sns
```

```
In [34]: hero = pd.read_csv('sample_101_Mlbb_Heroes.csv')

hero.head()
```

Out[34]:

| | Name | Title | Voice_Line | Release_Date | Primary_Role | Secondary_Role | Lane |
|---|--------|-----------------|---|--------------|--------------|----------------|----------|
| 0 | Aamon | Duke of Shards | It is better to be feared than loved, if you c... | 2021-10-25 | Assassin | NaN | Jungler |
| 1 | Akai | Panda Warrior | Now Akai enters the scene! | 2016 | Tank | Support | Roamer |
| 2 | Aldous | Soul Contractor | Primary Role | 2018 | Fighter | NaN | EXP Lane |
| 3 | Alice | Queen of Blood | Watch your back! | 2016 | Mage | Tank | EXP Lane |
| 4 | Alpha | Blade of Enmity | Test! Alpha is online. | 2017 | Fighter | NaN | EXP Lane |

```
In [35]: hero.info()
hero.describe()
```

```
<class 'pandas.core.frame.DataFrame'>
RangeIndex: 100 entries, 0 to 99
Data columns (total 18 columns):
 #   Column           Non-Null Count  Dtype  
--- 
 0   Name              100 non-null    object  
 1   Title             100 non-null    object  
 2   Voice_Line        100 non-null    object  
 3   Release_Date     100 non-null    object  
 4   Primary_Role     100 non-null    object  
 5   Secondary_Role   28 non-null    object  
 6   Lane              100 non-null    object  
 7   Hp                100 non-null    int64  
 8   Hp_Regen          100 non-null    float64 
 9   Mana              100 non-null    int64  
 10  Mana_Regen       100 non-null    int64  
 11  Phy_Damage        100 non-null    int64  
 12  Mag_Damage        100 non-null    int64  
 13  Phy_Defence      100 non-null    int64  
 14  Mag_Defence      100 non-null    int64  
 15  Mov_Speed          100 non-null    int64  
 16  Esport_Wins       100 non-null    int64  
 17  Esport_Loss        100 non-null    int64  
dtypes: float64(1), int64(10), object(7)
memory usage: 14.2+ KB
```

| | Hp | Hp_Regen | Mana | Mana_Regen | Phy_Damage | Mag_Damage |
|--------------|-------------|-----------------|-------------|-------------------|-------------------|-------------------|
| count | 100.000000 | 100.000000 | 100.000000 | 100.000000 | 100.000000 | 100.0 |
| mean | 2596.260000 | 7.730000 | 333.110000 | 14.850000 | 116.480000 | 0.0 |
| std | 149.658306 | 1.654226 | 215.159508 | 24.292151 | 9.886712 | 0.0 |
| min | 2043.000000 | 3.800000 | 0.000000 | 0.000000 | 90.000000 | 0.0 |
| 25% | 2501.000000 | 6.800000 | 75.000000 | 2.250000 | 110.000000 | 0.0 |
| 50% | 2575.500000 | 7.300000 | 432.000000 | 15.000000 | 117.000000 | 0.0 |
| 75% | 2711.250000 | 8.250000 | 481.500000 | 18.000000 | 123.000000 | 0.0 |
| max | 2909.000000 | 18.400000 | 750.000000 | 240.000000 | 140.000000 | 0.0 |

In [36]: `hero = hero.drop(
 columns=["Secondary_Role", "Title", "Voice_Line", "Release_Date"],
 errors="ignore"
)`

In [37]: `hero.head()`

| | Name | Primary_Role | Lane | Hp | Hp_Regen | Mana | Mana_Regen | Phy_Damage |
|---|--------|--------------|----------|------|----------|------|------------|------------|
| 0 | Aamon | Assassin | Jungler | 2614 | 8.0 | 455 | 21 | 115 |
| 1 | Akai | Tank | Roamer | 2769 | 8.4 | 422 | 12 | 115 |
| 2 | Aldous | Fighter | EXP Lane | 2718 | 9.8 | 405 | 18 | 129 |
| 3 | Alice | Mage | EXP Lane | 2573 | 7.2 | 493 | 18 | 114 |
| 4 | Alpha | Fighter | EXP Lane | 2646 | 7.8 | 453 | 31 | 121 |



In [38]: `hero.isnull().sum()`

```
Out[38]: Name      0
Primary_Role  0
Lane        0
Hp          0
Hp_Regen    0
Mana        0
Mana_Regen  0
Phy_Damage   0
Mag_Damage   0
Phy_Defence  0
Mag_Defence  0
Mov_Speed    0
Esport_Wins  0
Esport_Loss  0
dtype: int64
```

In [39]: `hero.dtypes`

```
Out[39]: Name        object
Primary_Role  object
Lane         object
Hp           int64
Hp_Regen    float64
Mana        int64
Mana_Regen  int64
Phy_Damage   int64
Mag_Damage   int64
Phy_Defence  int64
Mag_Defence  int64
Mov_Speed    int64
Esport_Wins  int64
Esport_Loss  int64
dtype: object
```

In [40]: `hero['Total_damage'] = hero['Phy_Damage'] + hero['Mag_Damage']`

In [41]: `hero['Total_defence'] = hero['Phy_Defence'] + hero['Mag_Defence']`

```
In [42]: hero['Win_rate'] = hero["Esport_Wins"] / (
    hero["Esport_Wins"] + hero["Esport_Loss"]
)
```

```
In [43]: hero['Win_rate'].describe()
```

```
Out[43]: count    100.000000
mean      0.477461
std       0.075023
min      0.000000
25%      0.462852
50%      0.497482
75%      0.515519
max      0.578571
Name: Win_rate, dtype: float64
```

```
In [44]: hero.duplicated().sum()
```

```
Out[44]: np.int64(0)
```

```
In [45]: hero.head()
```

| | Name | Primary_Role | Lane | Hp | Hp_Regen | Mana | Mana_Regen | Phy_Damage | |
|----------|--------|--------------|----------|------|----------|------|------------|------------|-----|
| 0 | Aamon | Assassin | Jungler | 2614 | 8.0 | 455 | | 21 | 115 |
| 1 | Akai | Tank | Roamer | 2769 | 8.4 | 422 | | 12 | 115 |
| 2 | Aldous | Fighter | EXP Lane | 2718 | 9.8 | 405 | | 18 | 129 |
| 3 | Alice | Mage | EXP Lane | 2573 | 7.2 | 493 | | 18 | 114 |
| 4 | Alpha | Fighter | EXP Lane | 2646 | 7.8 | 453 | | 31 | 121 |



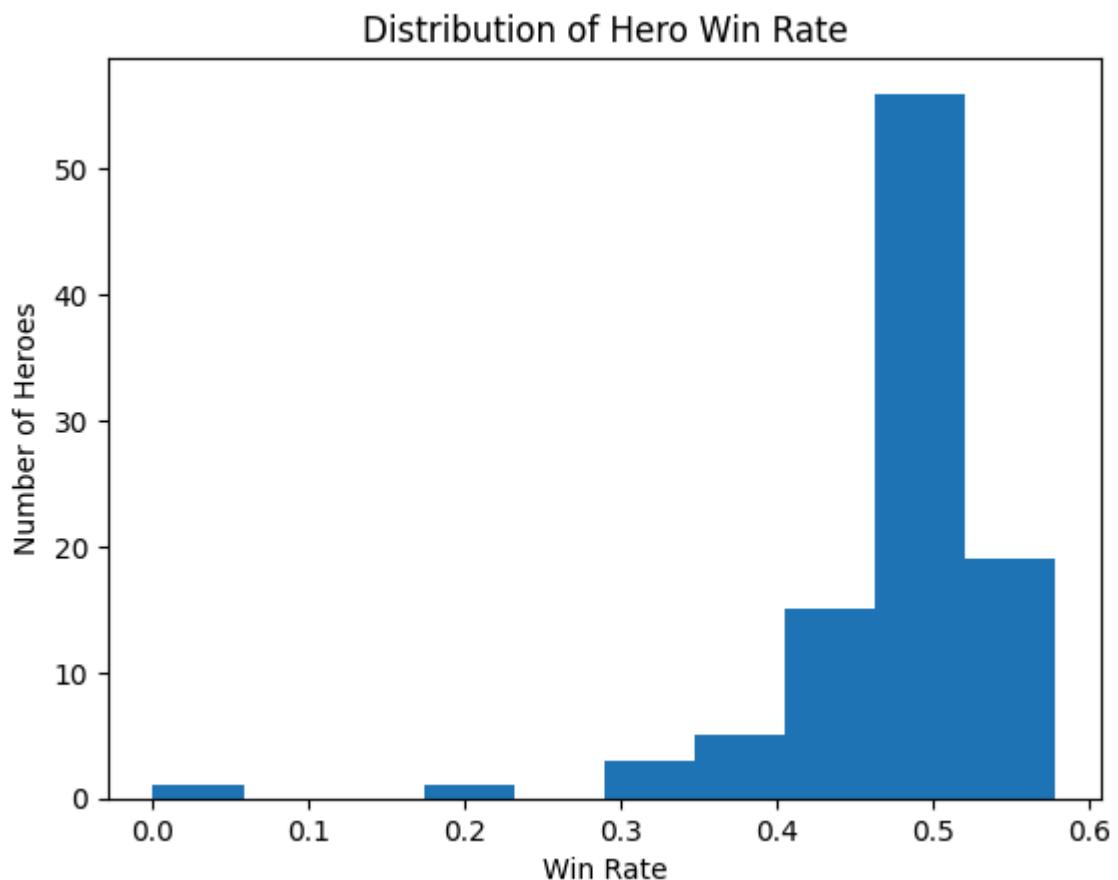
```
In [46]: hero['Overall_score'] = (hero['Total_damage'] + hero['Total_defence'] + hero['M
```

```
In [47]: hero.head()
```

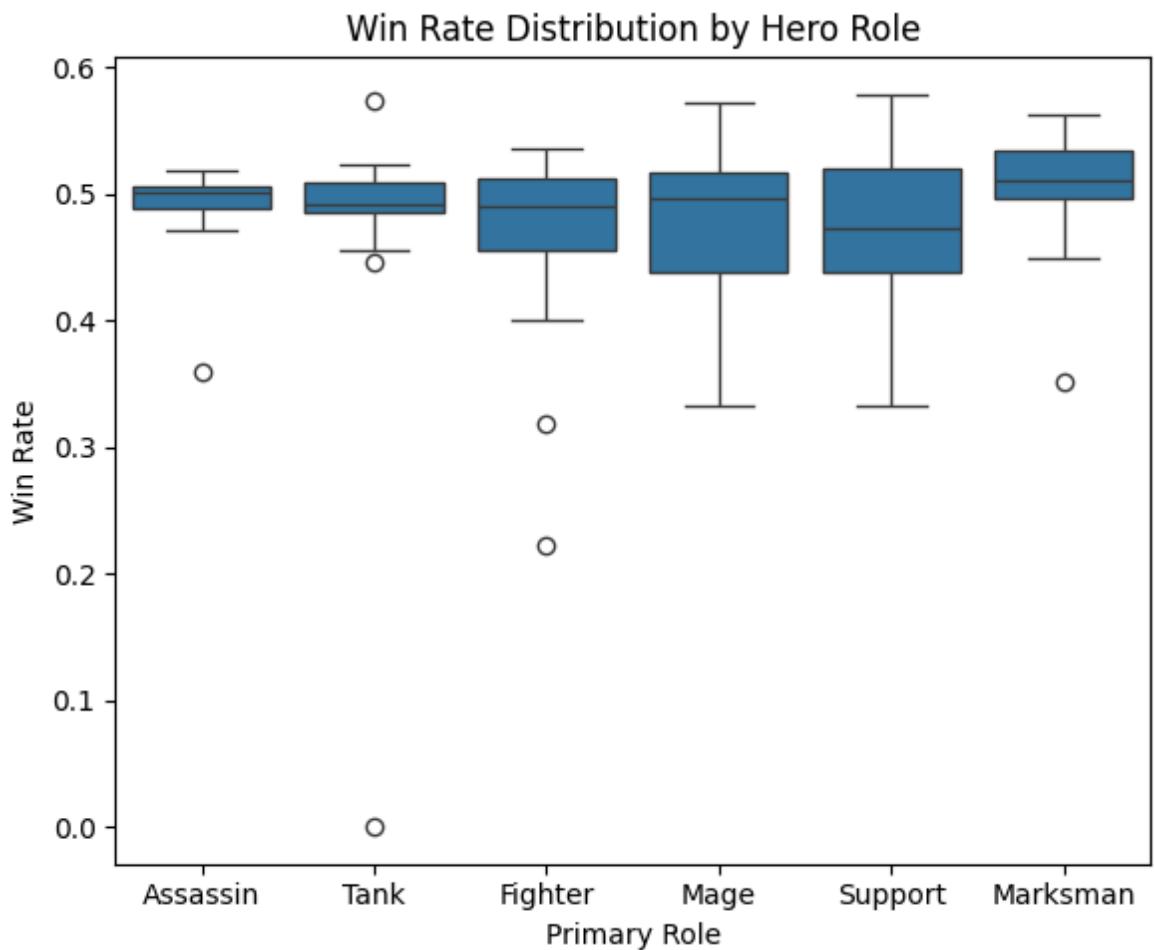
| | Name | Primary_Role | Lane | Hp | Hp_Regen | Mana | Mana_Regen | Phy_Damage | |
|----------|--------|--------------|----------|------|----------|------|------------|------------|-----|
| 0 | Aamon | Assassin | Jungler | 2614 | 8.0 | 455 | | 21 | 115 |
| 1 | Akai | Tank | Roamer | 2769 | 8.4 | 422 | | 12 | 115 |
| 2 | Aldous | Fighter | EXP Lane | 2718 | 9.8 | 405 | | 18 | 129 |
| 3 | Alice | Mage | EXP Lane | 2573 | 7.2 | 493 | | 18 | 114 |
| 4 | Alpha | Fighter | EXP Lane | 2646 | 7.8 | 453 | | 31 | 121 |



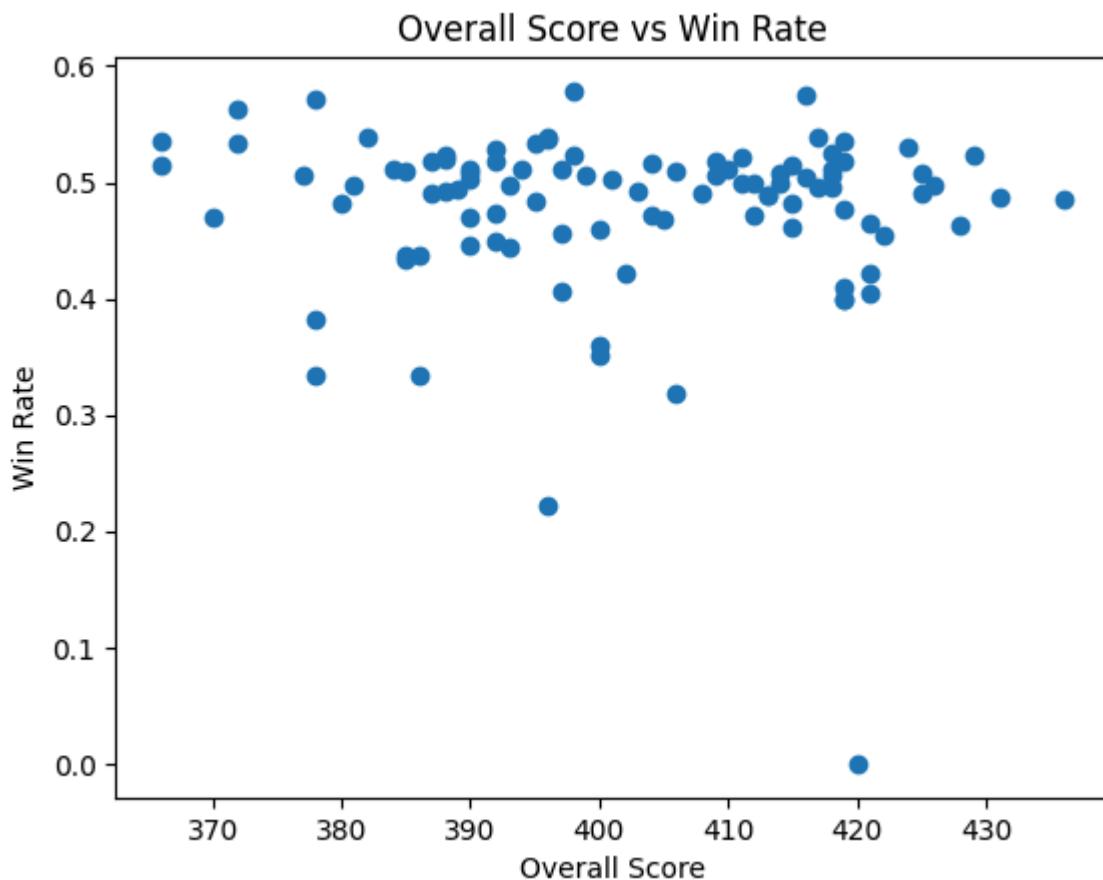
```
In [48]: plt.figure()
plt.hist(hero["Win_rate"], bins=10)
plt.xlabel("Win Rate")
plt.ylabel("Number of Heroes")
plt.title("Distribution of Hero Win Rate")
plt.show()
```



```
In [63]: plt.figure(figsize=(6,5))
sns.boxplot(x="Primary_Role",y="win_rate",data=hero)
plt.xlabel("Primary Role")
plt.ylabel("Win Rate")
plt.title("Win Rate Distribution by Hero Role")
plt.tight_layout()
plt.show()
```

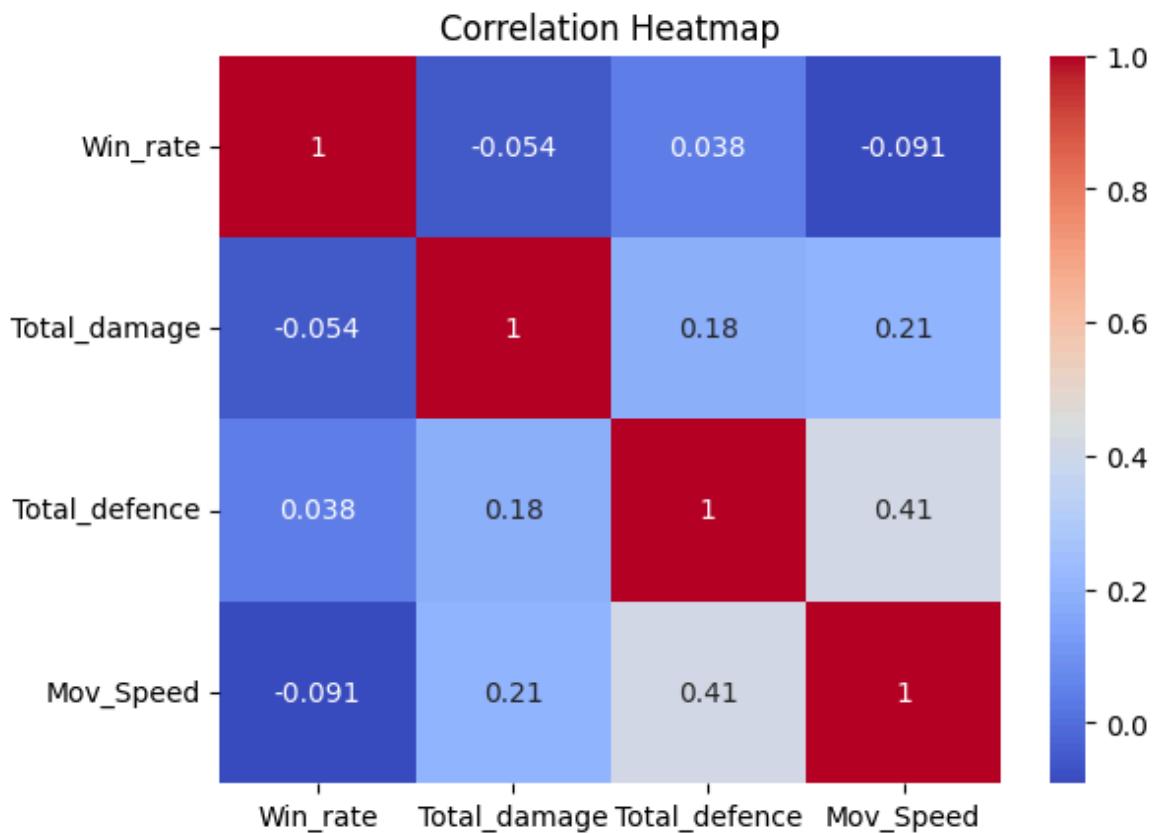


```
In [50]: plt.figure()
plt.scatter(hero["Overall_score"], hero["Win_rate"])
plt.xlabel("Overall Score")
plt.ylabel("Win Rate")
plt.title("Overall Score vs Win Rate")
plt.show()
```



```
In [56]: corr = hero[["Win_rate", "Total_damage", "Total_defence", "Mov_Speed"]].corr()
```

```
In [59]: plt.figure()
sns.heatmap(corr, annot=True, cmap="coolwarm")
plt.title("Correlation Heatmap")
plt.show()
```



```
In [21]: X = hero[['Overall_score']]
y = hero['Win_rate']
```

```
In [22]: from sklearn.model_selection import train_test_split
```

```
In [23]: X_train, X_test, y_train, y_test = train_test_split(X,y,test_size=0.3,random_st
```

```
In [24]: from sklearn.linear_model import LinearRegression
```

```
In [25]: model = LinearRegression()
model.fit(X_train, y_train)
```

Out[25]:

▼ LinearRegression ⓘ ⓘ

► Parameters

```
In [29]: from sklearn.metrics import mean_absolute_error, mean_squared_error, r2_score
```

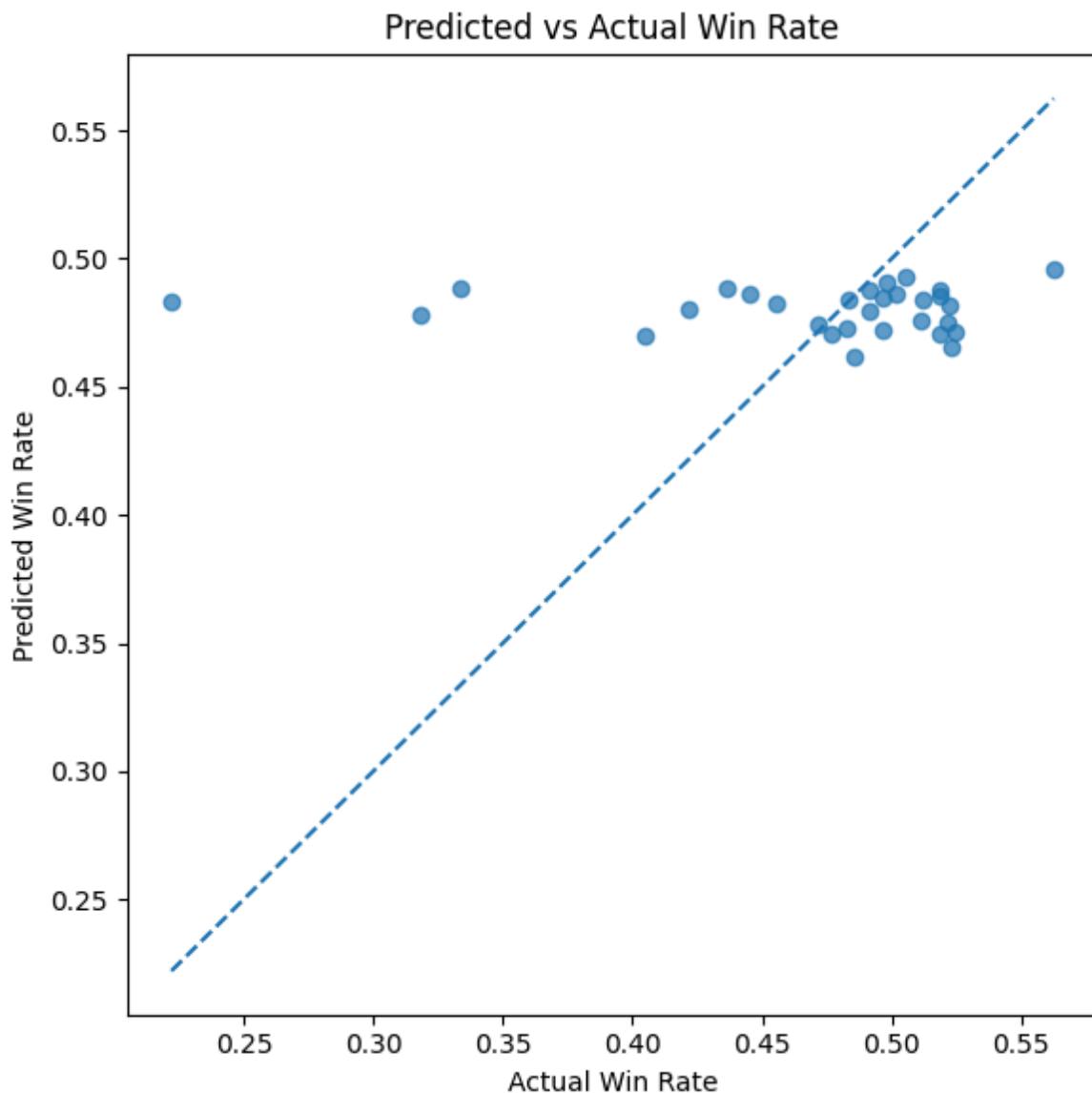
```
In [30]: y_pred = model.predict(X_test)
```

```
In [31]: mae = mean_absolute_error(y_test, y_pred)
rmse = np.sqrt(mean_squared_error(y_test, y_pred))
r2 = r2_score(y_test, y_pred)

print("MAE:", mae)
print("RMSE:", rmse)
print("R2:", r2)
```

MAE: 0.04624414232006068
RMSE: 0.07142764009669994
R2: -0.03492917418200525

```
In [67]: plt.figure(figsize=(6,6))
plt.scatter(y_test, y_pred, alpha=0.7)
plt.plot([y_test.min(), y_test.max()],
         [y_test.min(), y_test.max()],
         linestyle="--")
plt.xlabel("Actual Win Rate")
plt.ylabel("Predicted Win Rate")
plt.title("Predicted vs Actual Win Rate")
plt.tight_layout()
plt.show()
```



```
In [36]: import joblib
joblib.dump(model, "draft.joblib")
print("Model saved as draft.joblib")
```

Model saved as draft.joblib

```
In [ ]:
```