

1. (a) Explain the meaning, purpose and importance of ‘unit testing’.
- (b) All algorithms must be tested for multiple situations. For example when testing a file reading algorithm you might need to test for the file being empty, the wrong type, read only etc.

List five (5) situations that you need to test for a sorting algorithm.

[5 + 5 = 10]

2. Draw the UML high level class diagram that matches the Data Dictionary below.

| Class Identifier | Identifier | Type | Notes |
|------------------|---------------|------------------|---|
| Date | | | All dates are read in as type String and then parsed |
| | m_day | integer | |
| | m_month | integer | |
| | m_year | integer | |
| String | | | A character string |
| | m_str | an array of char | |
| Person | | | Stores basic information about a person |
| | m_id | integer | a unique id key for each person |
| | m_company | String | the company, department, school etc to which the person belongs |
| | m_firstName | String | the name by which the person is called |
| | m_secondName | String | the person's family name |
| | m_phoneNumber | String | the person's contact phone number |
| | m_birthDate | Date | the person's date of birth |
| Node | | | A node for use in a list |
| | m_person | Person | |
| | m_next | pointer | A pointer to a Node |
| DoubleNode | | | A node for use in a list or tree. It has two links and inherits from Node |
| | m-prev | pointer | A pointer to a Node |

[10]

3. (a) Define and explain the concept of data abstraction.
- (b) What is a template class?
- (c) List the three conditions under which inheritance is the correct relationship to form between two classes.
- (d) What is the difference between composition and aggregation?

[3 + 2 + 3 + 2 = 10]

4. A money class is required for use within a set of banking programs. Write down the header file for a complete and minimal money class. You do not need to add comments or any of the normally required `#` statements, nor do you need to include any inline code.

[10]

5. When considering quicksort versus mergesort:
- (a) In what two (2) ways are the algorithms similar?
- (b) Why was quicksort the most common fast sort used in the past?
- (c) Why is mergesort possibly preferable today?
- (d) When is mergesort a necessity?

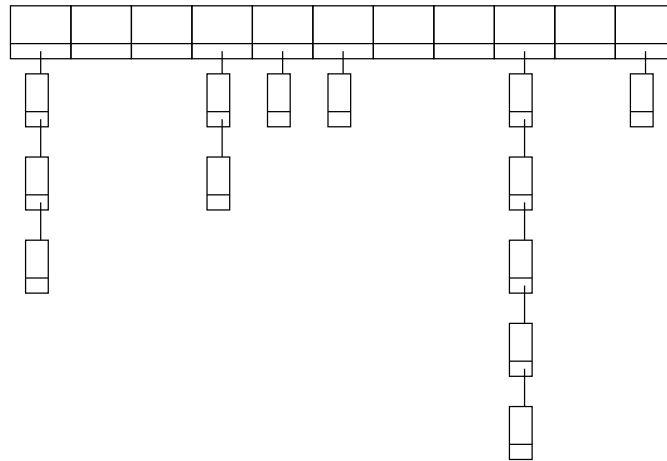
[2 + 3 + 4 + 1 = 10]

6. There are many different types of algorithm. For example brute force, greedy, heuristic, randomised, divide & conquer, dynamic programming and backtracking.

Describe any **two** (2) of these in detail.

[10]

7. A hash table can be coded as a two-dimensional structure with an array plus overflow lists. i.e.



This can be coded as an array of nodes.

Consider the following (incomplete) class descriptions:

```

class Node
{
public:
    Node *GetNext () const {return m_next;}
    // Returns the unique key of the data being stored
    //   in this node
    int  GetKey  () const {return m_data.GetKey();}
private:
    Node      *m_next;
    DataType  m_data;
};

class HashTable
{
    // Returns true or false depending on whether the
    //   target is found in the hash table
    bool Find (const DataType &target);
private:
    Node m_array[TABLE_SIZE];

    // Returns an index into the array based on the key
    int GetHashIndex (int key);
}
  
```

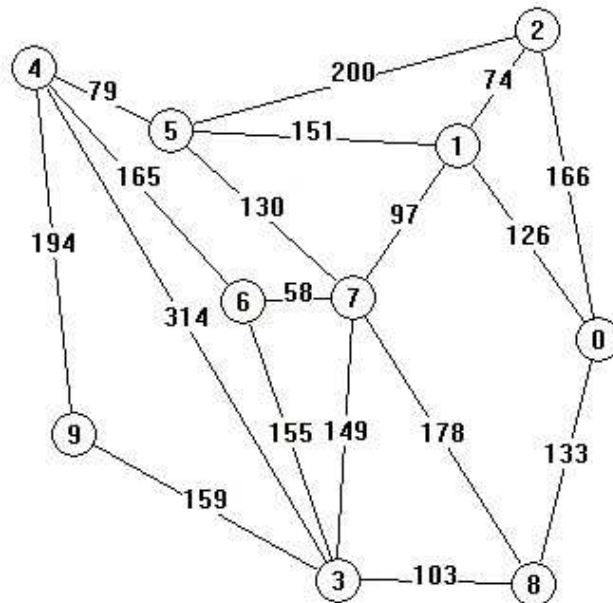
You are to write the C++ code for the Find method declared above.

[10]

8. (a) What is the main difference between a stack and a queue?
- (b) Give two applications of a binary heap ADS.
- (c) Why are stacks, queues and heaps often coded as templates in C++?
- (d) Write down pseudo-code for the Enqueue and Dequeue methods of a Queue.

[1 + 2 + 1 + 6 = 10]

9. Draw the Minimum Spanning Tree (MST) of the graph below:



[10]

10. Draw the 5-way multiway tree and 5-way B-tree that result if the following numbers are inserted into empty trees: 50, 42, 44, 63, 41, 60, 43, 22, 24

[10]

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