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authorization-control-intra HTTP/TLS/JSON

Interface Design Description

Abstract

This document describes a HTTP protocol with TLS payload security and JSON payload encoding variant of the **authorization-control-intra** service.



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1 Overview

This document describes the **authorization-control-intra** service interface, which enables authorization control within a local cloud. It's implemented using protocol, encoding as stated in the following table:

| Profile type | Type | Version |
|-------------------|------|--------------|
| Transfer protocol | HTTP | 1.1 |
| Data encryption | TLS | 1.3 |
| Encoding | JSON | RFC 8259 [1] |
| Compression | N/A | - |

Table 1: Communication and semantics details used for the authorization-control-intra service interface

This document provides the Interface Design Description IDD to the *authorization-control-intra – Service Description* document. For further details about how this service is meant to be used, please consult that document.

The rest of this document describes how to realize the *authorization-control-intra* service HTTP/TLS/JSON interface in details.



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2 Interface Description

The service responses with the status code 200 Ok if called successfully. The error codes are, 400 Bad Request if request is malformed, 401 Unauthorized if improper client side certificate is provided, 500 Internal Server Error if Authorizator is unavailable.

```
1 POST /authorization/intracloud/check HTTP/1.1
2
3
  {
     "consumer": {
4
       "address": "string",
       "authenticationInfo": "string",
6
       "metadata": {
7
         "additionalProp1": "string",
         "additionalProp2": "string",
9
         "additionalProp3": "string"
10
11
       "port": 0,
12
13
       "systemName": "string"
14
     "providerIdsWithInterfaceIds": [
15
16
       {
         "id": 0,
17
         "idList": [
18
19
           0
20
         1
21
       }
22
     1,
     "serviceDefinitionId": 0
23
```

Listing 1: An authorization-control-intra invocation.



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```
1 {
      "authorizedProviderIdsWithInterfaceIds": [
2
3
        {
           "id": 0,
4
5
           "idList": [
             0
6
7
           1
8
        }
9
      ],
      "consumer": {
10
       "address": "string",
11
        "authenticationInfo": "string",
12
13
        "createdAt": "string",
        "id": 0,
14
        "metadata": {
15
          "additionalProp1": "string",
"additionalProp2": "string",
"additionalProp3": "string"
16
17
18
19
        },
        "port": 0,
20
        "systemName": "string",
"updatedAt": "string"
21
22
23
24
      "serviceDefinitionId": 0
25 }
```

Listing 2: An authorization-control-intra response.

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3 Data Models

Here, all data objects that can be part of the service calls associated with this service are listed in alphabetic order. Note that each subsection, which describes one type of object, begins with the *struct* keyword, which is meant to denote a JSON Object that must contain certain fields, or names, with values conforming to explicitly named types. As a complement to the primary types defined in this section, there is also a list of secondary types in Section 3.6, which are used to represent things like hashes, identifiers and texts.

3.1 struct CheckAuthRuleRequest

| Field | Туре | Mandatory | Description |
|-----------------------------|--|-----------|---|
| consumer | SystemDescriptor | yes | Descriptor of the consumer system. |
| providerIdsWithInterfaceIds | List <providerinterfaceids></providerinterfaceids> | yes | Array of provider and interface reference objects |
| serviceDefinitionId | Number | yes | Identifier of the service definition database record. |

3.2 struct SystemDescriptor

| Field | Туре | Mandatory | Description |
|--------------------|------------|-----------|---------------------------------------|
| address | Address | yes | Network address. |
| authenticationInfo | String | no | Public key of the client certificate. |
| metadata | Metadata | no | Metadata |
| port | PortNumber | yes | Port of the system. |
| systemName | Name | yes | Name of the system. |

3.3 struct ProviderInterfaceIds

| Field | Туре | Mandatory | Description |
|--------|------------------------|-----------|---|
| id | Number | yes | Database record identifier of the provider system |
| idList | List <number></number> | yes | List of interface database record identifiers. |

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3.4 struct CheckAuthRuleResponse

| Field | Туре | Mandatory | Description |
|---------------------------------------|--|-----------|--|
| authorizedProviderIdsWithInterfaceIds | List <providerinterfaceids></providerinterfaceids> | yes | Array of the authorized provider and interface reference objects |
| consumer | SystemDescriptor | yes | Descriptor of the consumer system. |
| serviceDefinitionId | Number | yes | Identifier of the service definition database record. |

3.5 struct Metadata

An Object which maps String key-value pairs.

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3.6 Primitives

As all messages are encoded using the JSON format [2], the following primitive constructs, part of that standard, become available. Note that the official standard is defined in terms of parsing rules, while this list only concerns syntactic information. Furthermore, the Object and Array types are given optional generic type parameters, which are used in this document to signify when pair values or elements are expected to conform to certain types.

| JSON Type | Description |
|----------------|--|
| Value | Any out of Object, Array, String, Number, Boolean or Null. |
| Object <a> | An unordered collection of [String: Value] pairs, where each Value conforms to type A. |
| Array <a> | An ordered collection of Value elements, where each element conforms to type A. |
| String | An arbitrary UTF-8 string. |
| Number | Any IEEE 754 binary64 floating point number [3], except for +Inf, -Inf and NaN. |
| Boolean | One out of true or false. |
| Null | Must be null. |

With these primitives now available, we proceed to define all the types specified in the **orchestration-service** SD document without a direct equivalent among the JSON types. Concretely, we define the **orchestration-service** SD primitives either as *aliases* or *structs*. An *alias* is a renaming of an existing type, but with some further details about how it is intended to be used. Structs are described in the beginning of the parent section. The types are listed by name in alphabetical order.

3.6.1 alias Address = String

A string representation of a network address. An address can be a version 4 IP address (RFC 791), a version 6 IP address (RFC 2460) or a DNS name (RFC 1034).

3.6.2 alias List $\langle A \rangle$ = Array $\langle A \rangle$

There is no difference.

3.6.3 alias Name = String

A String identifier that is intended to be both human and machine-readable.

3.6.4 alias PortNumber = Number

Decimal Number in the range of 0-65535.



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4 References

- [1] T. Bray, "The JavaScript Object Notation (JSON) Data Interchange Format," RFC 8259, Dec. 2017. [Online]. Available: https://rfc-editor.org/rfc/rfc8259.txt
- [2] —, "The JavaScript Object Notation (JSON) Data Interchange Format," RFC 7159, 2014, RFC Editor. [Online]. Available: https://doi.org/10.17487/RFC7159
- [3] M. Cowlishaw, "IEEE Standard for Floating-Point Arithmetic," *IEEE Std 754-2019 (Revision of IEEE 754-2008)*, July 2019. [Online]. Available: https://doi.org/10.1109/IEEESTD.2019.8766229

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5 Revision History

5.1 Amendments

| No. | Date | Version | Subject of Amendments | Author |
|-----|------------|---------|-----------------------|---------|
| 1 | YYYY-MM-DD | 4.6.0 | | Xxx Yyy |

5.2 Quality Assurance

| No |). | Date | Version | Approved by |
|----|----|------------|---------|-------------|
| 1 | | YYYY-MM-DD | 4.6.0 | Xxx Yyy |