Aitik Gupta

Email: aitikgupta@gmail.com ♂ Website: aitikgupta.com ♂ | LinkedIn: aitikgupta ♂ | GitHub: aitikgupta ♂ Mobile: +91-9821633928 ♂

EDUCATION

Indian Institute of Information Technology, Gwalior

Integrated Bachelors and Masters in Information Technology (CGPA: 7.5)

Madhya Pradesh, India

July 2018 - Expected May 2023

New Delhi, India

St. Xavier's Sr. Secondary School Central Board of Secondary Education (10th and 12th)

Explorer Fellowship at Major League Hacking

August 2004 - May 2018 Remote

Collaborated with Fellows all around the world over 3 hackathon sprints.

February 2021 - April 2021

1. SocioMark C - A FARM stack social media platform assuring data authenticity using steganography

2. PoseRunner & - Endless 3D runner game built with Three.js, integrated with PoseNet

3. VSCode-GitHub-Projects & - An extension that brings GitHub's Projects into VSCode using GraphQL and Svelte

(more than 5K downloads ♂)

EXPERIENCE

Software Engineer Intern

Retrera Inc. | Homepage ✷ July 2021 - August 2021

• Built a responsive self-service onboarding platform, scaling to 2K vendors daily; with ReactJS, GraphQL, Flask

• Integrated internal Slack bots and Google Analytics to programmatically track per-endpoint conversions

Google Summer of Code

Remote

Remote

NumFOCUS, sub-org: Matplotlib | Proposal ご | Blogs ご | Report ご

June 2021 - August 2021

• Revisited library's core module to migrate from font-first to text-first approach with a caching layer, along with multi-font embedding; affecting 100% workflows (virtually the complete userbase)

• Devised a per-glyph Font-Fallback algorithm, allowing text renderer to parse further families until a glyph is found

• Handled Font-Subsetting (valuable for CJK & commercial fonts), reducing output PDF/PS document sizes by 90%

Software Engineer Intern

Remote

RapidQuest Solutions (previously Code Heroku) | Homepage ✷

July 2020 - December 2020

• Improved and integrated native cross-platform C++ codebase with Android JNI wrappers, processing with TFLite

• Built a utility to improve patients' journey for clients based in United States, to animate 3D characters and their armatures using their body movements, also removing redundancy in angle measurements by 80%

Technical Skills

Languages: Python \cdot JavaScript \cdot C++

Developer Tools: Linux · Git · GitHub · pip · npm · VSCode · Anaconda · Jekyll

Frameworks | Libraries: Flask · FastAPI · GraphQL · MongoDB · ReactJS · Node.js | TFLite · Tailwind CSS

Domain Knowledge: Backend Engineering • Font/Text Rendering • Machine Learning

Projects

SocioMark ♂ | FastAPI, ReactJS, MongoDB, OpenCV

April 2021

- Devised the steganography module which embeds/decodes user_id (SHA) inside an image in the form of 256-bit binary digits, also implementing the logic behind when to encode/decode
- Defined and developed the backend endpoints, their routes, model architectures and database schema in FastAPI
- Continuously deployed the server & (Heroku) and client & (Netlify) with linter checks for every PR via GH-Actions

swi-ml □ | Python Library, NumPy, CuPy, Matplotlib

- Authored a lightweight Python library (PyPI link &), implementing a subset of machine learning algorithms written from scratch - with a runtime switchable backend
- Interfaces single-core CPU accelerated backend as well as CUDA accelerated backend on multitude cores of GPU
- Pursued test-driven development to write object-oriented and clean modular code along with unit tests

E-RotaNet □ | Python, TensorFlow, Flask, Documentation

• Developed a modular end-to-end library to rotate images as per human-perception via regression/classification

Publications

ActiveNet: A computer-vision based approach to determine lethargy &

Aitik G., Aadit A. January 2021