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[Portfolio](#)

Skills

C#
Unity
C++
SDL2

Languages

Spanish
Catalan
English

Aitor Garcia Miñana

Gameplay Programmer

I'm a passionate game programmer with 4 years of game development experience with Unity and C++.

During my studies in a multimedia application developer vocational cycle at Escolars Pia of Granollers, I worked as an intern at VloD Games Studio.

Besides game development, I'm passionate about playing video games, reading and watching TV shows.

Experience

Solo Game Developer

July 2019 - Present

Designing and development of video games and prototypes.

VloD Games Studio - Intern programmer

April 2019 - July 2019

Trainee programmer in charge of implementing an endless wave mode in a VR game.

Education

DAM-VloD Escola Pia Granollers - Multi Platform

Application Development vocational cycle

September 2017 - June 2019