

Missing.md

Project F



INDEX

1

Concept of the Game

What is our game and why it is going to work.

2

Development Plan

Milestone Management and Investment Distribution.

3

Final Words

What makes our game worth buying among others?



0. About us

Missing.md Team

We put together a group of young developers, each one with his field of expertise, who all had worked together before with satisfying results

- **Team Leader:** Ángel González
- **Programmer:** Pau Pedra
- **Designer:** Aitor Luque
- **Art:** Pau Fiol
- **UI:** Fran Guerrero
- **QA:** Gerard Romeu
- **Management:** Guillem Turmo



Background

Aside of the university projects, some of us took part in the 3rd CITM Jam.

**Best Design Award
at the 3rd CITM Jam**





1. Game Concept



Defend, Explore, Conquer

Art sneak peak



Provisional Concept Art

What makes our game fun?



1. It's easy to learn, hard to master approach.
2. Having to balance between offense and defense.
3. It's non-linear progression that grants agency.

What makes our game worth It?



1. A minimalistic approach to RTS
2. Complete quests like an RPG, survive like an RTS
3. Higher accessibility, wider target.



2. Development Plan

Milestones

External

Vertical Slice

Alpha

Gold

Internal

Sprints & Objectives

QA & Team Meetings

External Milestones

Vertical Slice

Working Prototype

Core Mechanics and
Gameplay Loop

Alpha

Functional Build

Full Implementation

Gold

Polished Release

Bug-Fixing, Balancing
and Last Details.

Internal Milestones

Sprints

1 week long

Task accounting

Postmortem

QA

One Session Per Sprint

Build Stress Test

Team Meetings

Once Per Sprint

Control Sessions

Direct Communication

Delivery Dates

Vertical Slice

Build Delivery
19/04/2020

Presentation
22/04/2020

Alpha

Build Delivery
17/05/2020

Presentation
19/05/2020

Gold

Build Delivery
07/06/2020

Presentation
10/06/2020

Investment Distribution

Vertical Slice

Laying the Foundations

40% - 24.000€

Alpha

Developing the Game

40% - 24.000€

Gold

Polishing the Game

20% - 12.000€



3. Final Words



A clear and realistic pre-production plan.

Lead by a solid and reliably experienced team.

Bringing the genre to a wider audience.

Thanks!

Does anyone have any questions?



p2.missing.md@gmail.com



[@missingmd2](https://twitter.com/missingmd2)