ANA ASHRAFI

anaashrafi.com

SOFTWARE ENGINEER

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EDUCATION

The University of Texas at Austin Cockrell School of Engineering

Expected May 2021

B.S. Electrical and Computer Engineering

Overall GPA: 3.53

Relevant Coursework: Algorithms, Software Testing, Data Structures I, Data Structures II,

Information Security & Privacy, Embedded Systems

SKILLS

Proficient in Java, JavaScript, HTML/CSS, C#, XP, Debugging, Test-Driven Development, Git, Agile/Lean Methodologies, Jira Experienced with Python, C, C++, SQL, MySQL, React, User-Centered Design, CI/CD Pipelines, Bamboo, Linux, JUnit/NUnit, Selenium Familiar with PHP, PowerShell, Behavior-Driven Development, Google Cloud Platform, Pivotal Cloud Foundry

WORK EXPERIENCE

Dell Technologies

Software Engineer Intern Jun 2020 - Jul 2020

- Reduced manual queries run across Dell Digital by 78% through enhancing an ASP.NET Core MVC web application
- Delivered new application features with a story cycle time of <10 days through pair programming, TDD, and CI/CD pipelines
- · Optimized the costs of feature implementation and lowered defect rates through automated unit and functional testing
- Improved customer satisfaction by applying user-centered design, leading user interviews, and creating feedback loops
- Achieved zero downtime deployments by working in a cloud native, containerized environment through Pivotal Cloud Foundry

The Boeing Company Plano, TX

Software Engineer Intern

May 2019 - Aug 2019

Remote

- Configured VxWorks RTOS development environment and partition configuration for U.S. and international software execution
- · Increased efficiency during the development environment setup process through the creation of various Python scripts
- Collaborated with Boeing engineers across multiple teams to facilitate an autonomous continuous integration build
- Gained experience with software-based aerospace requirements, export compliance, Agile (Jira), Scrum, and version control
- · Built software targeting Boeing hardware from multiple aircrafts using a custom virtual environment

PROJECTS

Election Essentials Austin, TX

Web Application Design

Sept 2019 - Nov 2019

- Developed a web app to help students identify political topics that matter most to them and receive info on the 2020 election
- Designed the UI for all presidential candidate profiles and news article pages using HTML, CSS, and JavaScript
- Utilized MySQL and PHP to store and access data regarding user selections/favorites, candidate profiles, and news articles

Swim Adventures Austin, TX

Embedded System Design

Apr 2018

- Programmed an interactive, 2-D video game coded in C using a TI microcontroller and an LCD display
- Created a digital-to-analog converter to generate sound effects and used an analog-to-digital converter for movement
- · Implemented multiple interrupt service routines to pause the game, move the sprites, and play the sound effects

LEADERSHIP EXPERIENCE

The University of Texas at Austin

Austin, TX

Cockrell Student Engineering Council | Vice President of Membership

Apr 2019 - Apr 2020

- · Directed new member recruitment and promoted 96% membership retention to ensure the growth of the organization
- · Organized community building and networking opportunities for the social and professional development of our members
- · Cultivated a culture concentrated on diligence, collaboration, inclusion, and amiability among a group of 80 students

Cockrell Student Engineering Council | Service Committee Director

Apr 2018 - Apr 2019

- Led service initiatives that contributed 28,664 meals to the Central Texas Food Bank and over \$3,000 to the SAFE Alliance
- Promoted student involvement in the community through volunteering, educational outreach, and philanthropy
- Partnered with a co-director to develop the leadership capabilities and skills of 12 committee members

Code Orange | Mentor Jan 2018 - May 2018

- Fostered the curiosity of children ages 5-12 in computers and technology through exposure to engineering
- Worked with kids once a week using Scratch and/or Code.org to teach basic coding concepts and skills
- · Leveled the playing field in STEM by mentoring and teaching children of lower socioeconomic status