



# **JavaScript**

## Module 4 – Functions

**Chapter 7 - Functions** 





## What are Functions?

- Function is like a mini-program or a set of instructions that you can create and give a name.
- It's a way to group tasks, making your code more organized and easier to understand.

## Benefits of using functions

- 1. Code organization
- 2. Reusability
- 3. Modularity





# **Function Syntax**

Basic structure: function functionName(parameters) { ... }

```
function functionName(parameter1, parameter2) {
    // function body
    // code to be executed
    return result; // optional
}
```





# **Parameters and Arguments**

## Passing data to functions

In JavaScript, you can pass data to functions through parameters. Parameters act as placeholders for values that will be supplied when the function is called.

```
// Function that takes two parameters
function addNumbers(num1, num2) {
   // Function body
   let sum = num1 + num2;
   console.log(`Sum of ${num1} and ${num2} is: ${sum}`);
// Calling the function with arguments
addNumbers(5, 8); // Output: Sum of 5 and 8 is: 13
```

 num1 and num2 are parameters, and when the function addNumbers is called with addNumbers(5, 8), the values 5 and 8 are passed as arguments, and the function performs the addition operation.





## Difference between parameters and arguments

# **Definition:** Parameters are variables listed in the function declaration.

**Parameters** 

```
function greet(name) {
    // 'name' is a parameter
    console.log(`Hello, ${name}!`);
}
```

**Role:** Parameters act as placeholders within the function, representing the values that will be passed during the function call.

## Arguments

**Definition:** Arguments are the actual values passed to a function when it is invoked.

```
function multiply(a, b) {
    // 'a' and 'b' are parameters
    let result = a * b;
    console.log(`Multiplication result: ${result}`);
}
```

**Role:** Arguments are the specific values that match the parameters of the function during the function call.





# **Returning Values**

## Returning a result from a function

In JavaScript, functions can produce and return values using the **return** statement.

#### **Basic Return Statement**

```
function addNumbers(a, b) {
    return a + b;
}

const sum = addNumbers(3, 5);
console.log(sum); // Output: 8
```

In this example, the **addNumbers** function returns the sum of its parameters, and the result is stored in the variable **sum**.





# **Returning Values**

## **Returning Objects:**

Functions can also return more complex data types like objects.

```
function createPerson(name, age) {
    return { name, age };
}

const person = createPerson("Alice", 25);
console.log(person); // Output: { name: 'Alice', age: 25 }
```





# **Returning Values**

### **Returning Functions:**

Functions can also return other functions, enabling the creation of higher-order functions.

Returning a result from a function allows for the creation of modular and reusable code. Returning a result from a function allows for the creation of modular and reusable code.

```
function multiplier(factor) {
    return function (number) {
        return number * factor;
    };
}

const multiplyByTwo = multiplier(2);
console.log(multiplyByTwo(5)); // Output: 10
```





# **Anonymous Functions**

Anonymous functions, also known as function expressions, are functions without a named identifier. They are often used for short-lived operations or as arguments to higher-order functions.

## **Basic Anonymous Function**

```
const addNumbers = function (a, b) {
   return a + b;
};

console.log(addNumbers(3, 5)); // Output: 8
```

**addNumbers** is an anonymous function assigned to a variable. It can be invoked using the variable name.





## **Arrow Functions**

Arrow functions provide a concise syntax for anonymous functions. Arrow functions are especially useful for short, one-line functions.

```
const multiply = (a, b) => a * b;
console.log(multiply(2, 7)); // Output: 14
```





## **Arrow Functions**

### **Use Cases:**

- As arguments to higher-order functions.
- In-event listeners and callbacks.
- In situations where a function is used temporarily and doesn't need a name.
- Anonymous functions offer flexibility and are commonly employed in various
   JavaScript scenarios.





# Function declaration vs. Function Expression





## **Function declaration**

- Syntax: function functionName() { /\* code \*/ }
- Declare a function using the function keyword.

```
// Function Declaration
function greet() {
  console.log("Hello, everyone!");
}
```





# **Using a Declared Function**

```
// Using the declared function
greet(); // Outputs: Hello, everyone!
```

To execute the function, call it by its name followed by parentheses.





# **Function Expression**

**Expression** - Assigning a Function to a Variable

```
// Function Expression
var greetExpression = function() {
  console.log("Hello, students!");
};
```

- Syntax: var variableName = function() { /\* code \*/ };
- Assign a function to a variable.





# **Using a Function Expression**

Call the function using the variable name followed by parentheses.

```
// Using the function expression
greetExpression(); // Outputs: Hello, students!
```





## **Key Differences**

**Declaration:** Created using the **function** keyword.

**Expression:** Function is assigned to a variable.

## Hoisting

**Declaration**: This can be called before the declaration in the code.

**Expression**: This should be declared before usage.

### When to Use Which?

**Declaration:** Use when you need the function to be available throughout your code.

**Expression:** Use when you want to assign a function to a variable or need a function locally within a block.





## What is Function Invocation?

Function Invocation is like calling a function to perform its set of tasks.

### How to Invoke a Function

After declaring a function, you can use it by invoking or calling it.

```
// Example function declaration
function greet() {
  console.log("Hello, students!");
}
```





# **Invoking The Function**

To make the function run its code, you invoke it by using its name followed by parentheses.

```
// Invoking the function
greet(); // Outputs: Hello, students!
```





### **Parameters in Function Invocation**

Functions can take inputs called parameters. When invoking, provide values for these parameters.

```
function greetWithName(name) {
  console.log("Hello, " + name + "!");
}
```

## **Passing Parameters**

When you invoke a function with parameters, supply the values inside the parentheses.

```
greetWithName("Alice"); // Outputs: Hello, Alice!
```





# Scope and closures in functions.

## What is Scope?

**Definition:** Scope refers to the area where a variable is accessible.

Think of it like the visibility or reach of a variable.

## **Local Scope**

Local Scope: Variables declared inside a function are only accessible within that function.

```
function exampleFunction() {
  var localVar = "I am local!";
  // localVar is only visible inside exampleFunction
}
```





## **Global Scope:**

Variables declared outside any function are accessible throughout the entire code.

```
var globalVar = "I am global!";
// globalVar is visible everywhere in the code
```





## What are Closures?

**Definition**: A closure is a function that "closes over" its lexical scope, retaining access to variables even after the scope has finished executing.

```
function outerFunction() {
 var outerVar = "I am from outer!";
 function innerFunction() {
   console.log(outerVar); // Outputs: I am from outer!
  }
 return innerFunction;
var closureFunction = outerFunction();
closureFunction(); // Outputs: I am from outer!
```

- **innerFunction** "closes over" the scope of **outerFunction**.
- Even after outerFunction finishes, innerFunction still has access to outerVar.





# **Thank You**

