Activity:

1.List

```
void main(List<String> args) {
       var li = [1, 'kkk', 330];
        print(li);
        var li1 = [];
        li1.add("one");
        li1.add("TWO");
        print(li1);
        var li2 = List.filled(5, 0);
        li2[3] = 6;
        print(li2);
        var li3 = [];
        for (var i = 0; i < 5; i++) {
         li3.add("the current index is $i");
       for (var x in li3) {
         print(x);
PROBLEMS 27
             OUTPUT
                      DEBUG CONSOLE
                                               PORTS
 the current index is 0
 the current index is 2
```

2.List functions

```
void main(){
     var li=[];
       for(int i=0;i<=10;i++){
         li.add('index $i');
       stdout.write('The full list:');
       f(li);
       stdout.write('Last Index removed:');
       li.removeLast();
       stdout.write('specific index(5)removed:');
       li.removeAt(5);
       f(li);
       stdout.write('Added value in(5)index:');
       li.insert(5,0000);
       f(li);
     void f(li) {
       print(li);
PROBLEMS 27 OUTPUT
                     DEBUG CONSOLE
```

3) set

4. Create a class for setter and getter and use that in the main function, and collect user input and print it.

```
void main() {
      print(''); print(''); print('');
       print('Enter the time : ');
       var t = stdin.readLineSync();
       var item = items();
       item.Time = t!;
       print('time is ${item.Time}');
     main();
     class items {
      late String time;
       set Time(String time) {
        this.time = time;
       String get Time {
         return time;
PROBLEMS 3 OUTPUT DEBUG CONSOLE TERMINAL
Enter the time :
time is 5
Enter the time :
```