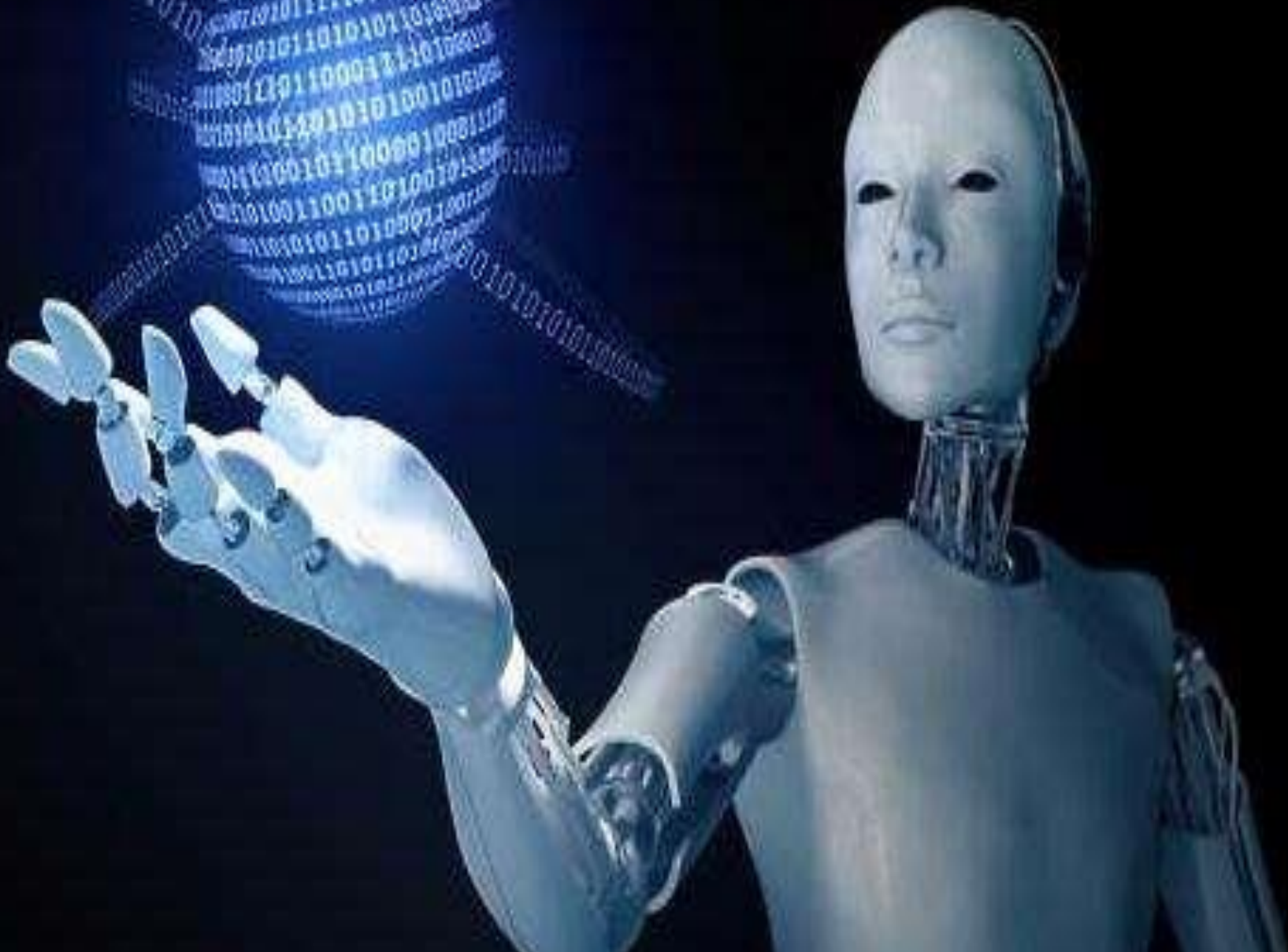
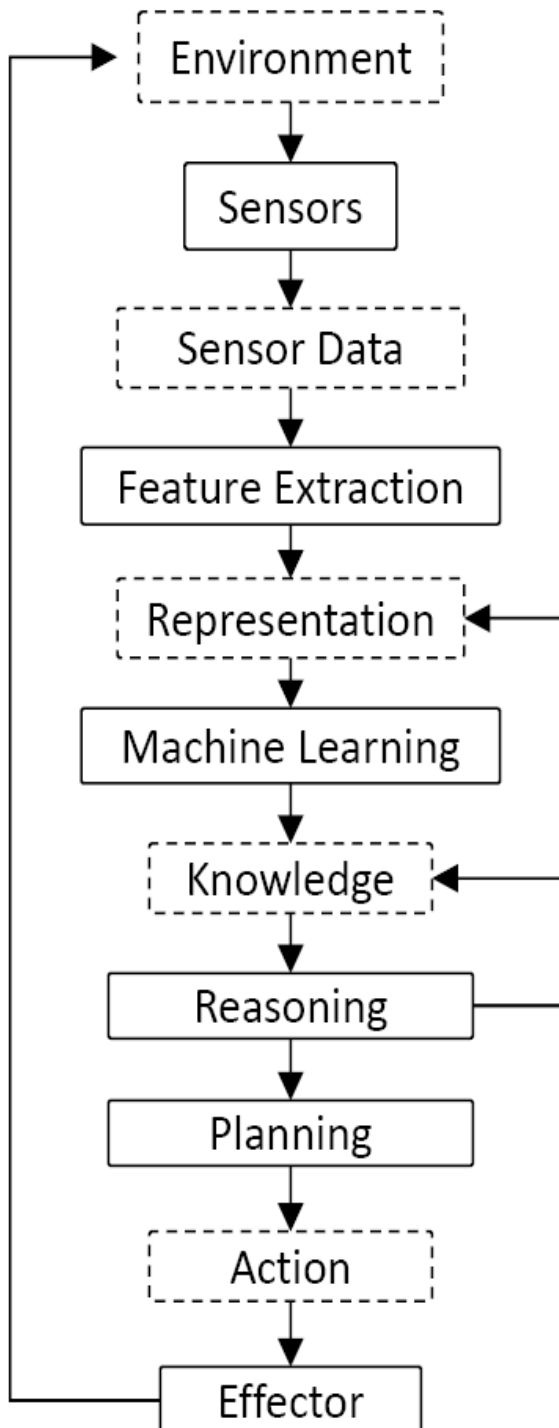
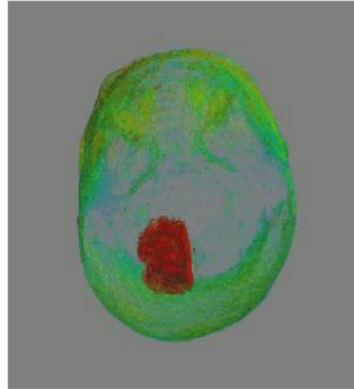


# About Learning





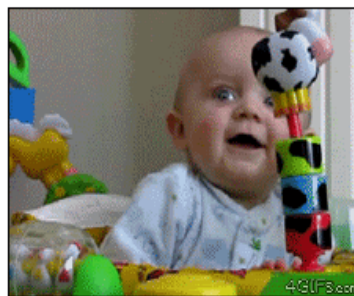
**Formal tasks:** Playing board games, card games. Solving puzzles, mathematical and logic problems.



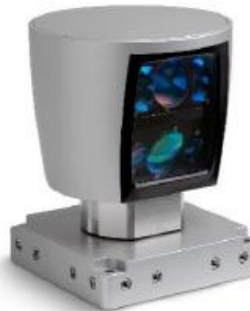
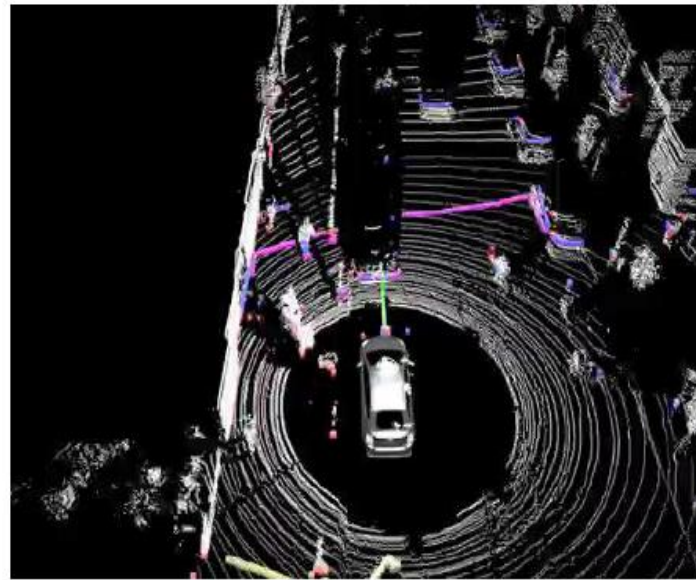
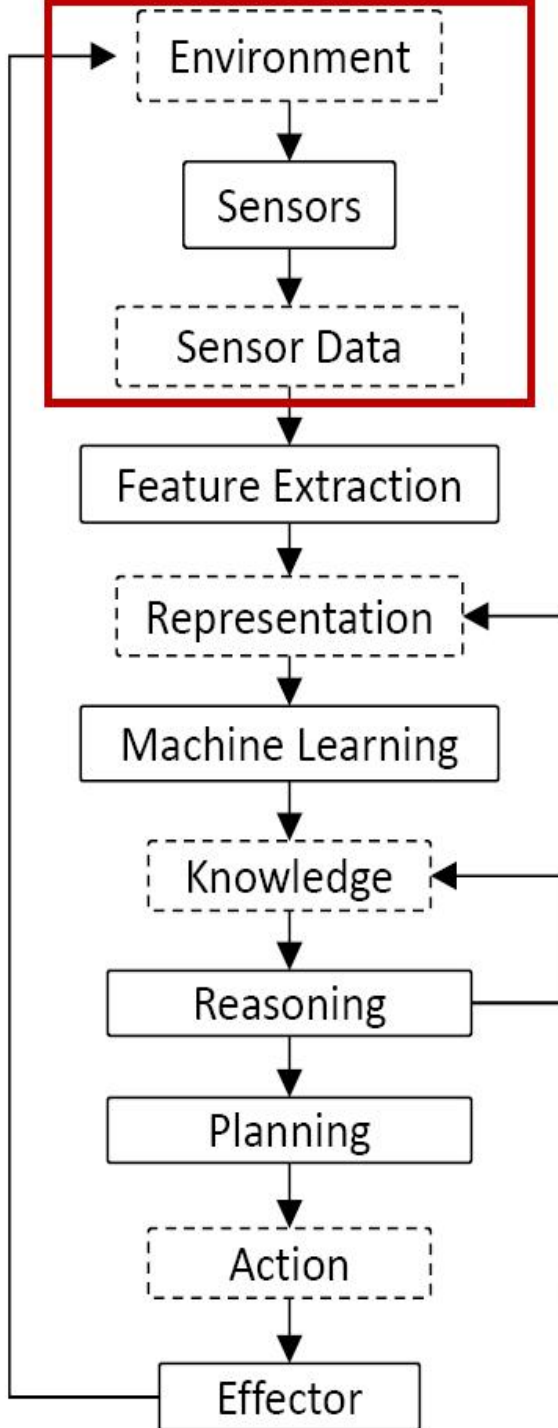
**Expert tasks:** Medical diagnosis, engineering, scheduling, computer hardware design.



**Mundane tasks:** Everyday speech, written language, perception, walking, object manipulation.



**Human tasks:** Awareness of self, emotion, imagination, morality, subjective experience, high-level-reasoning, consciousness.



Lidar



Camera  
(Visible, Infrared)



Radar



GPS



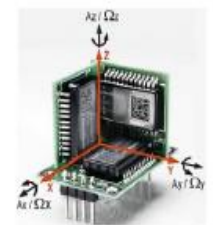
Stereo Camera



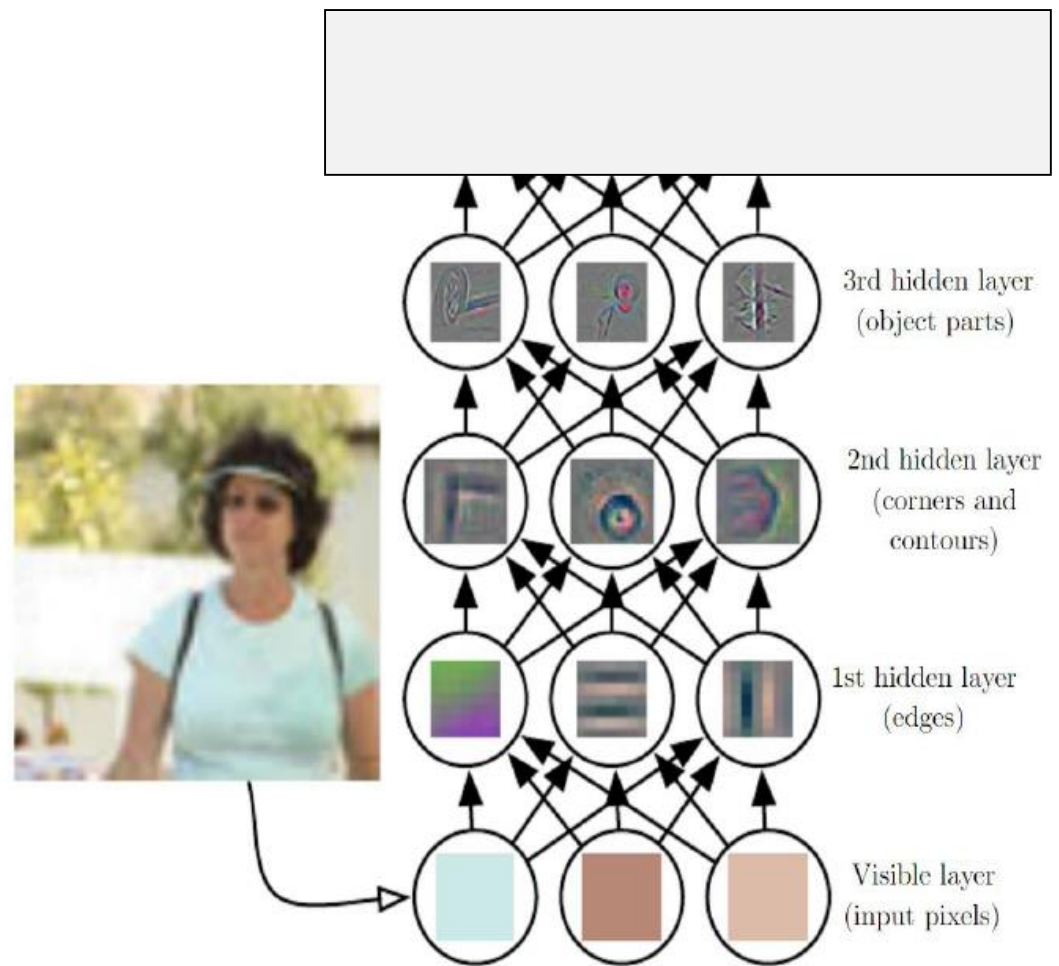
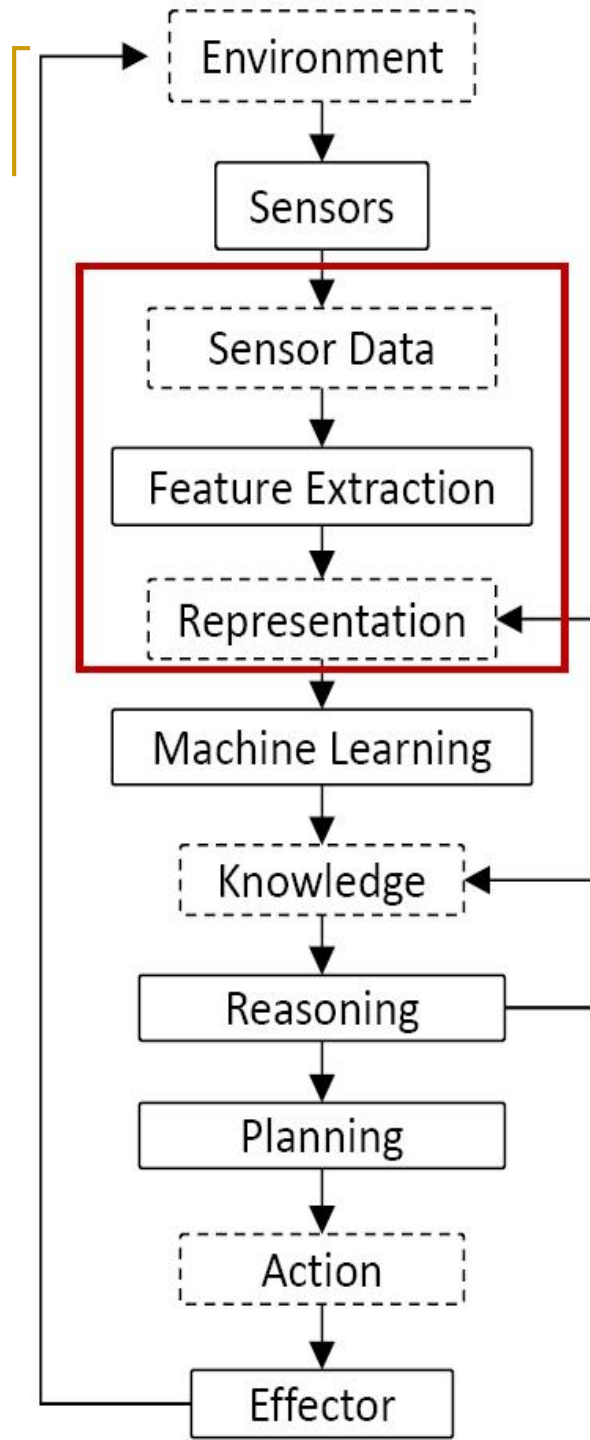
Microphone



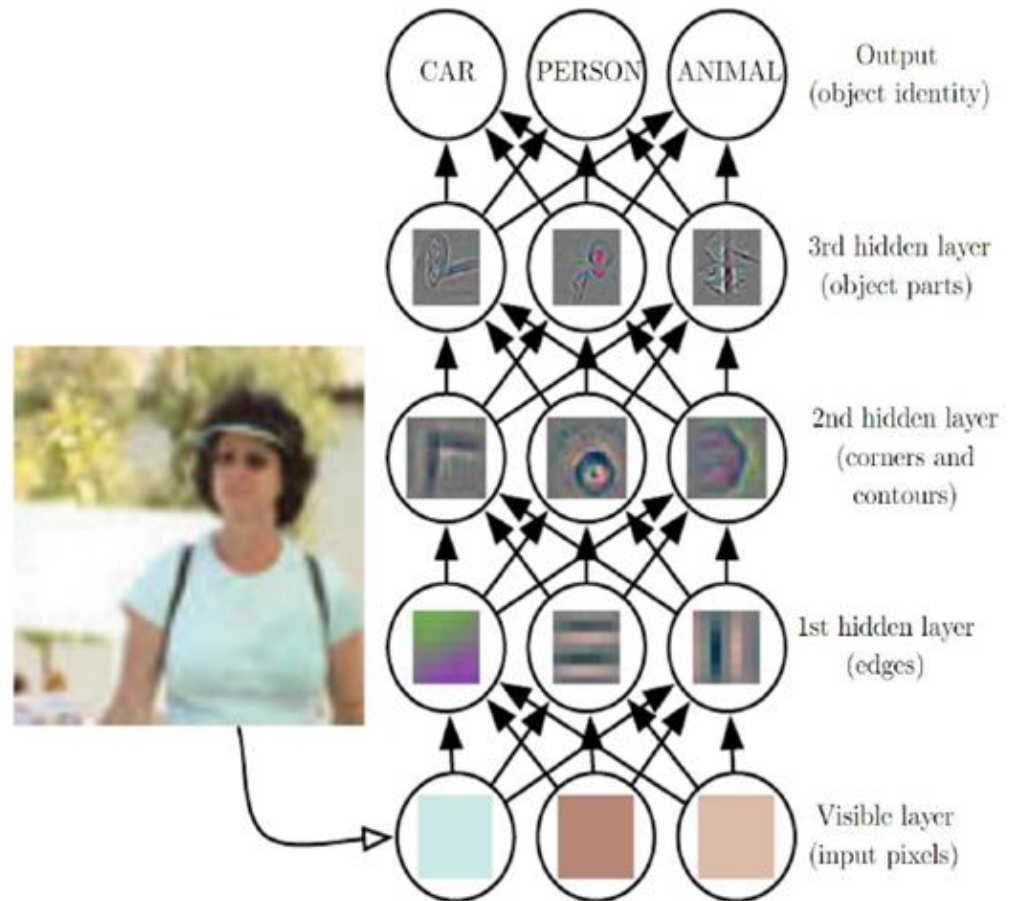
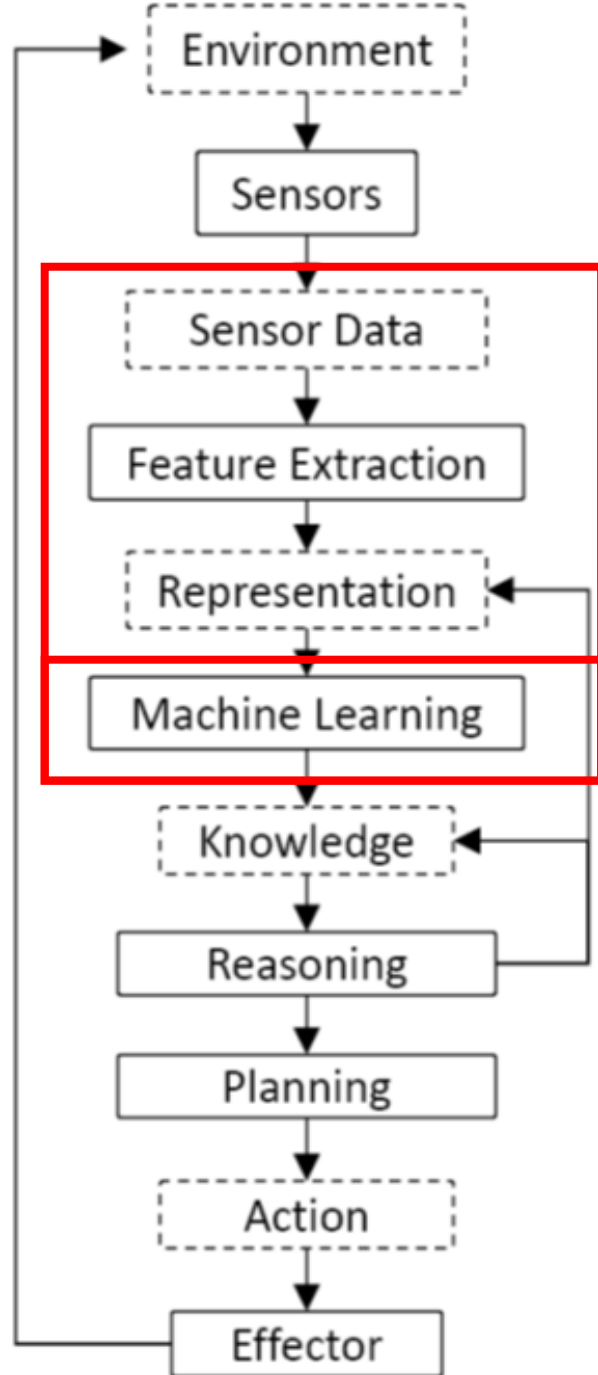
Networking  
(Wired, Wireless)

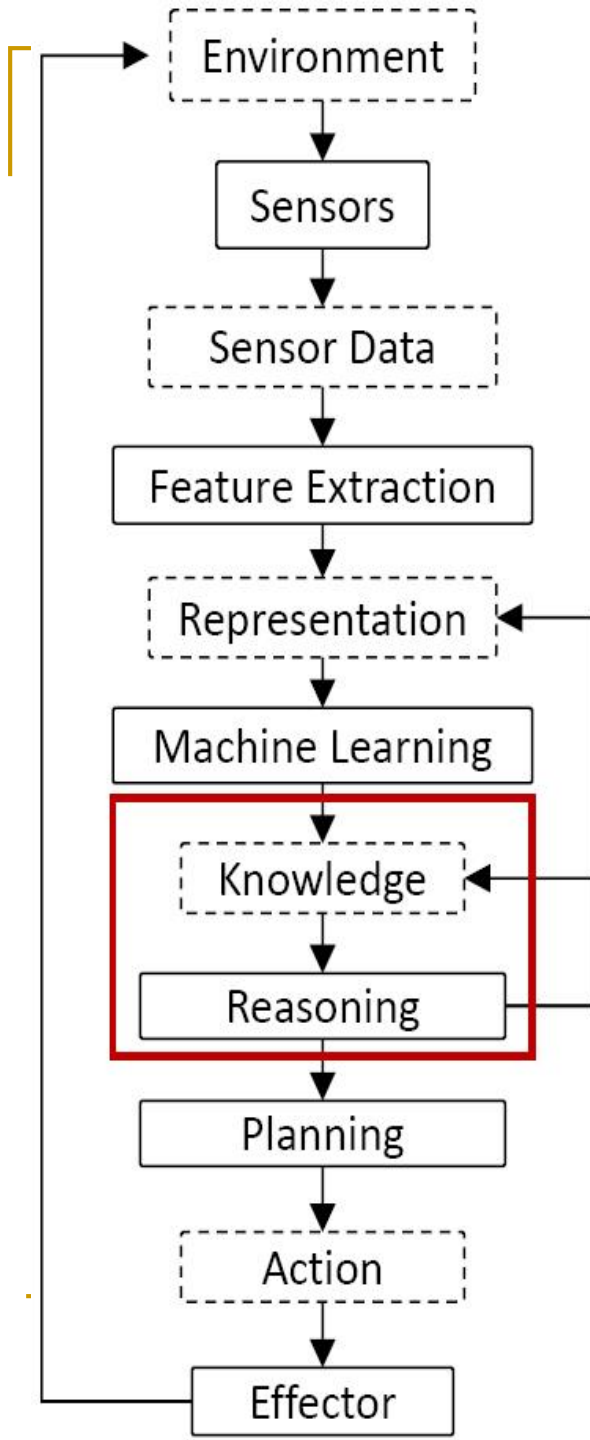


IMU









**Image Recognition:**  
If it looks like a duck

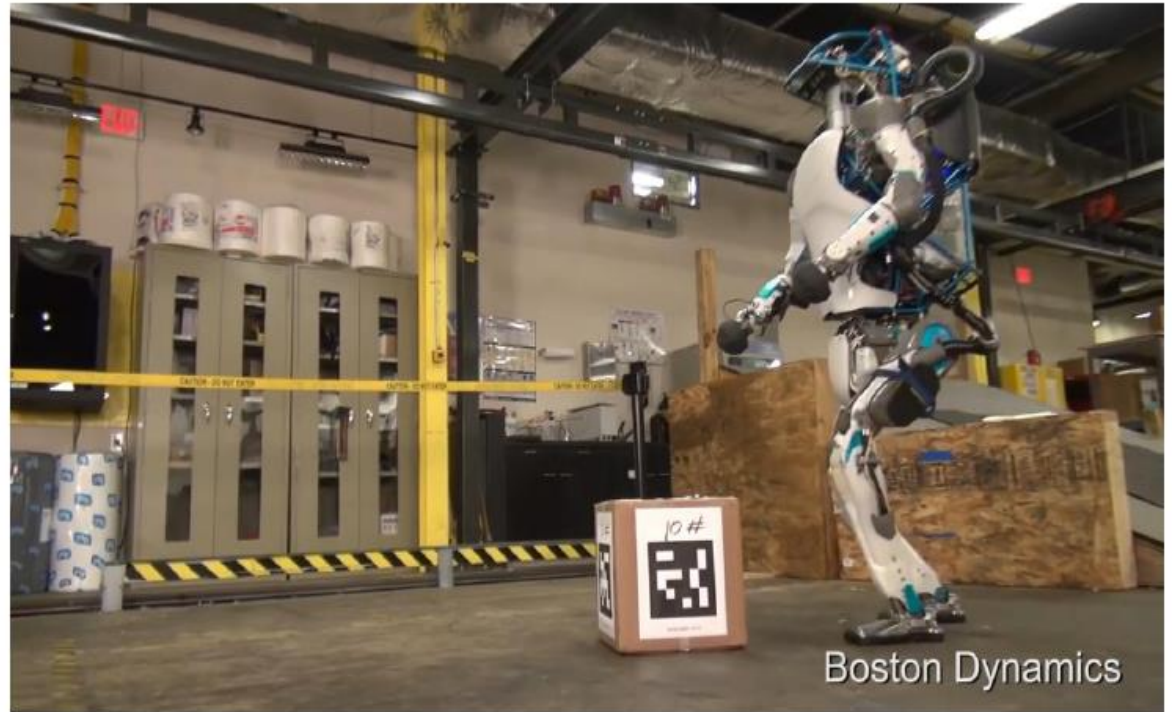
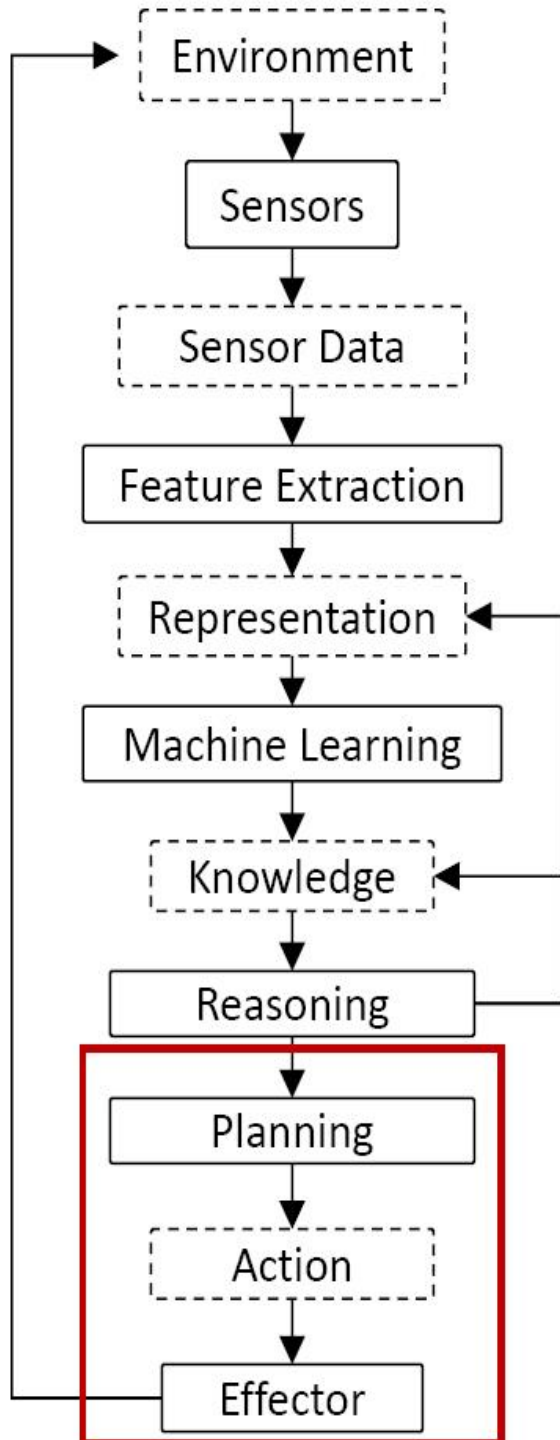


**Audio Recognition:**  
Quacks like a duck



**Activity Recognition:**  
Swims like a duck







# Tom Mitchell @ 2018 GMIC







The diagram consists of three concentric circles. The outermost circle is dark blue and contains the text 'ARTIFICIAL INTELLIGENCE' and its definition. The middle circle is a medium blue and contains the text 'MACHINE LEARNING' and its definition. The innermost circle is a light blue and contains the text 'DEEP LEARNING' and its definition. The circles are nested, indicating that Deep Learning is a subset of Machine Learning, which is a subset of Artificial Intelligence.

## ARTIFICIAL INTELLIGENCE

A program that can sense, reason,  
act, and adapt

## MACHINE LEARNING

Algorithms whose performance improve  
as they are exposed to more data over time

## DEEP LEARNING

Subset of machine learning in  
which multilayered neural  
networks learn from  
vast amounts of data

# 人工智能发展的四个阶段

## ❖ 初期阶段

- ◆ 通用问题求解、机器翻译、定理证明、博弈、游戏.....

## ❖ 知识时代

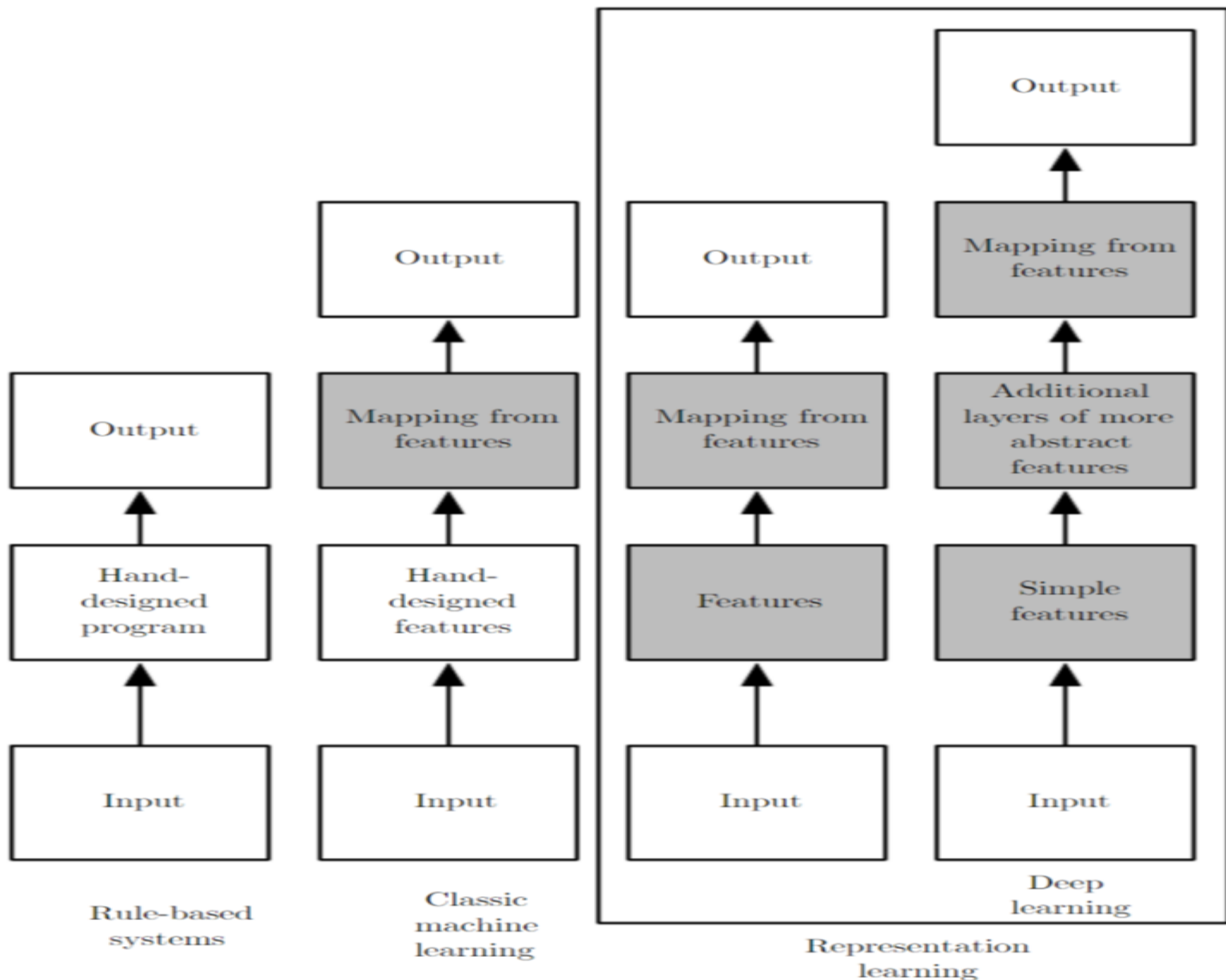
- ◆ 专家系统、知识工程、知识表示、（不）确定性推理.....

## ❖ 特征时代

- ◆ 统计机器学习方法、优化技术、特征映射（浅层）、特征工程.....

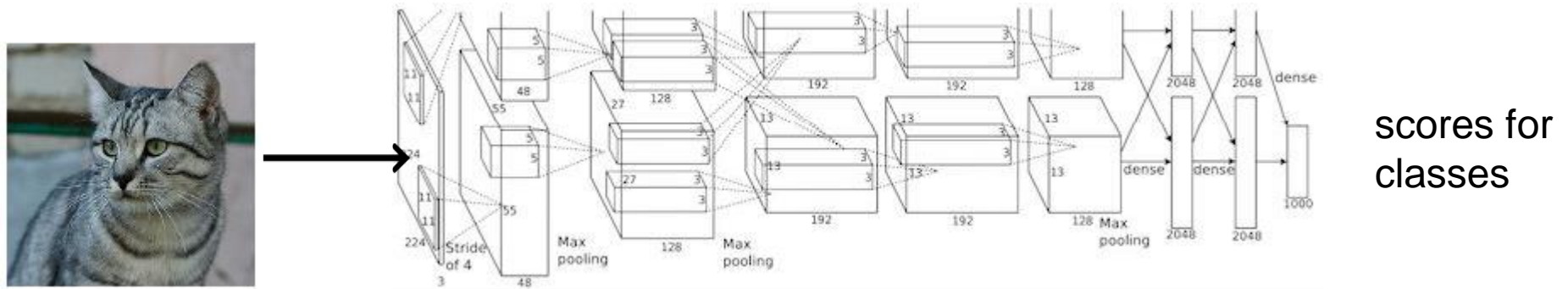
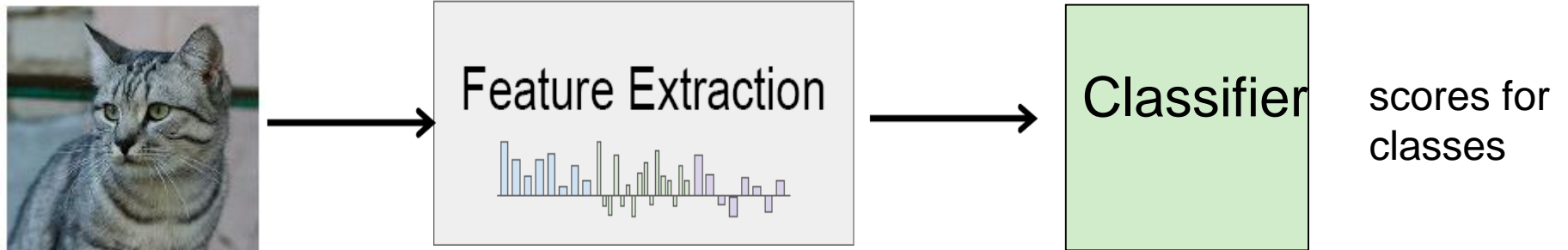
## ❖ 数据时代

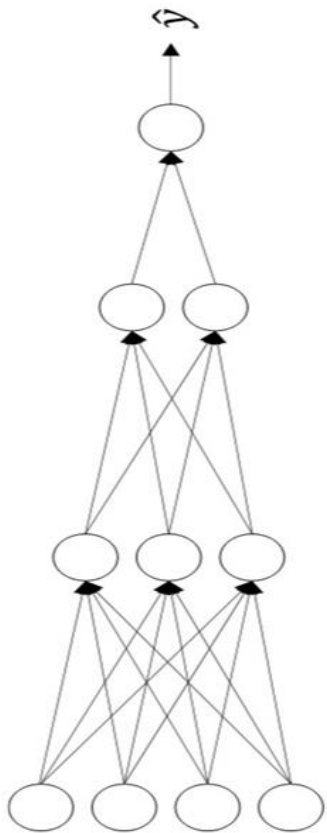
- ◆ 深度学习、表示学习、自动特征抽取、不同层次的抽象特征、特征映射（深层） .....



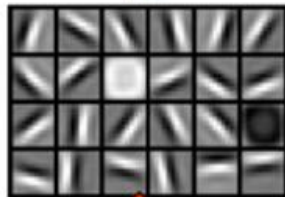


## vs Deep Learning





pixels



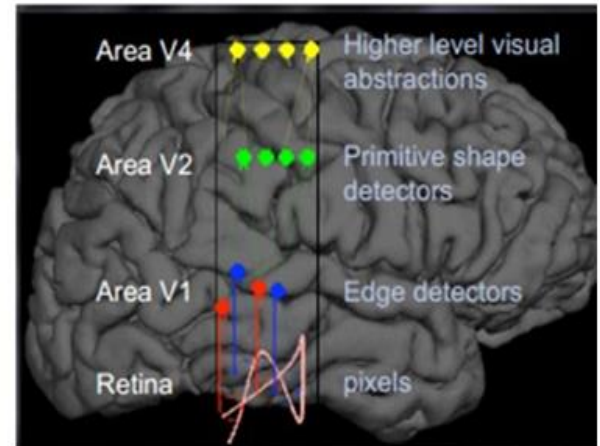
edges



object parts  
(combination  
of edges)

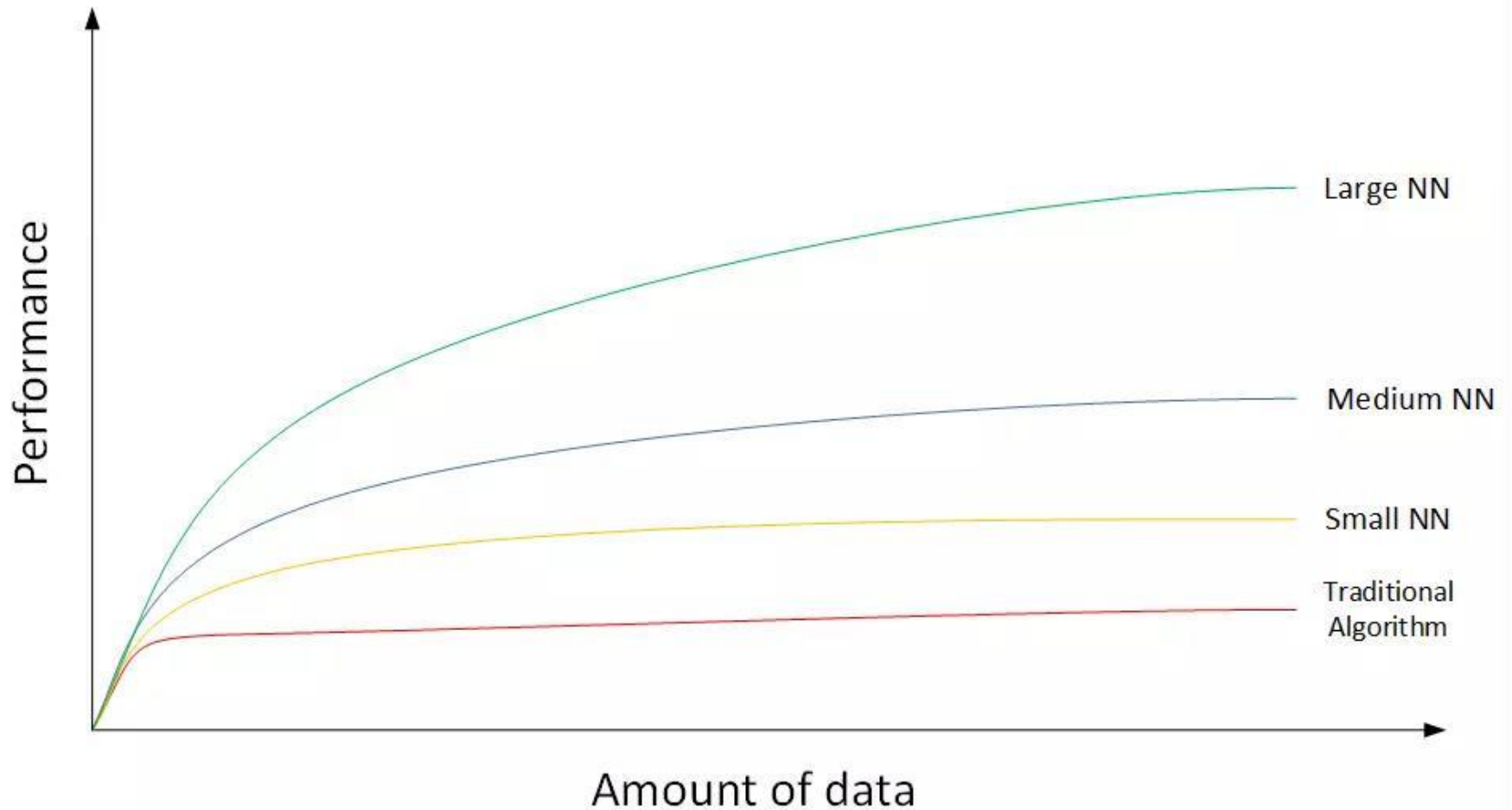


object models



Intuition about Deep Representation

# Scale drives deep learning progress





# Types of learning task

by Geoffrey Hinton

## ❖ Supervised Learning

- ◆ Learn to predict an output when given an input vector

## ❖ Unsupervised Learning

- ◆ Learn to discover a good internal representation of the input

## ❖ Reinforcement Learning

- ◆ Learn to select an action to maximize payoff

# Yann Lecun的“学习蛋糕”

## “Pure” Reinforcement Learning (cherry)

- The machine predicts a scalar reward given once in a while.
- **A few bits for some samples**

## Supervised Learning (icing)

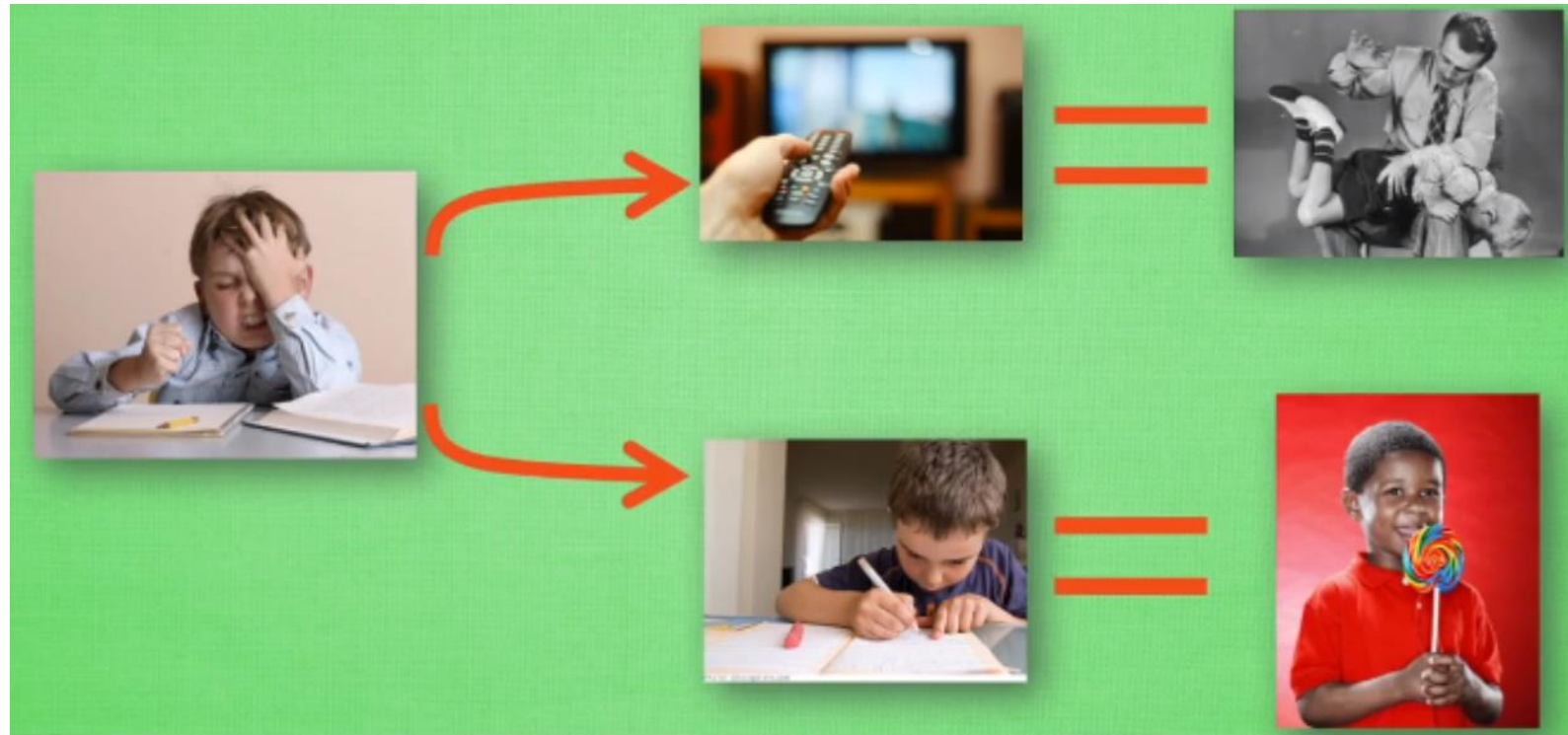
- The machine predicts a category or a few numbers for each input
- Predicting human-supplied data
- **10→10,000 bits per sample**

## Self-Supervised Learning (cake génoise)

- The machine predicts any part of its input for any observed part.
- Predicts future frames in videos
- **Millions of bits per sample**



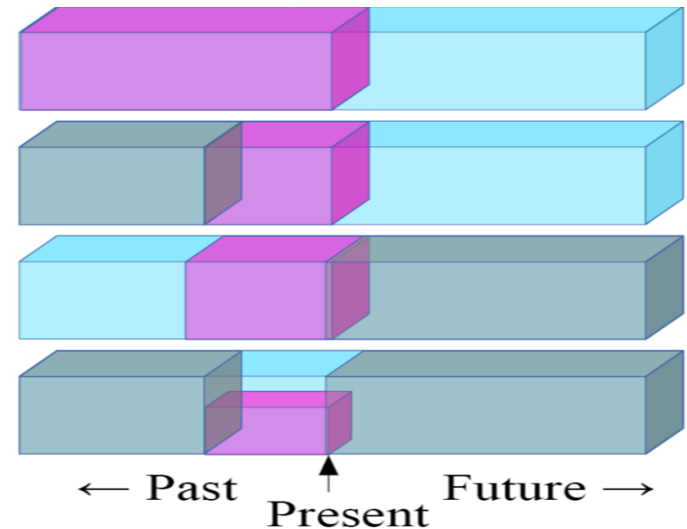
# Reinforcement Learning





# Self-Supervised Learning

- ❖ Predict any part of the input from any other part.
- ❖ Predict the **future** from the **past**.
- ❖ Predict the **future** from the **recent past**.
- ❖ Predict the **past** from the **present**.
- ❖ Predict the **top** from the **bottom**.
- ❖ Predict the occluded from the visible.
- ❖ Pretend there is a part of the input you don't know and predict that.



# Self-Supervised Learning: Filling in the Blanks



input



Barnes et al. | 2009



Darabi et al. | 2012



Huang et al. | 2014



Pathak et al. | 2016



Iizuka et al. | 2017

# Examples of Supervised Learning

Input(x)	Output(y)	Application
Home features	Price	Real Estate
Ad,user info	Click on ad?(0/1)	Online Advertising
Image	Object(1,...,1000)	Photo tagging
Audio	Text transcript	Speech recognition
English	Chinese	Machine translation
Image,Radar info	Position of other cars	Autonomous driving



---

# Data-driven approach

## Supervised Learning

- ❖ **Collect** a **dataset** and labels
  - ❖ **Design & Train** a **model**
  - ❖ **Evaluate** the model on a withheld set of test **data**
-

# Structured Data vs. Unstructured Data

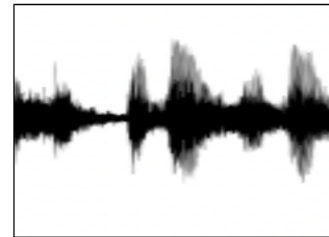
## Supervised Learning

### Structured Data

Size	#bedrooms	...	Price (1000\$s)
2104	3		400
1600	3		330
2400	3		369
⋮	⋮		⋮
3000	4		540

User Age	Ad Id	...	Click
41	93242		1
80	93287		0
18	87312		1
⋮	⋮		⋮
27	71244		1

### Unstructured Data



Audio



Image

Four scores and seven  
years ago...

Text

# Regression vs. Classification

## ❖ Regression

- ◆ Predict continuous valued output

Size	#bedrooms	...	Price (1000\$s)
2104	3		400
1600	3		330
2400	3		369
⋮	⋮		⋮
3000	4		540

## ❖ Classification

- ◆ Output a small number of discrete values



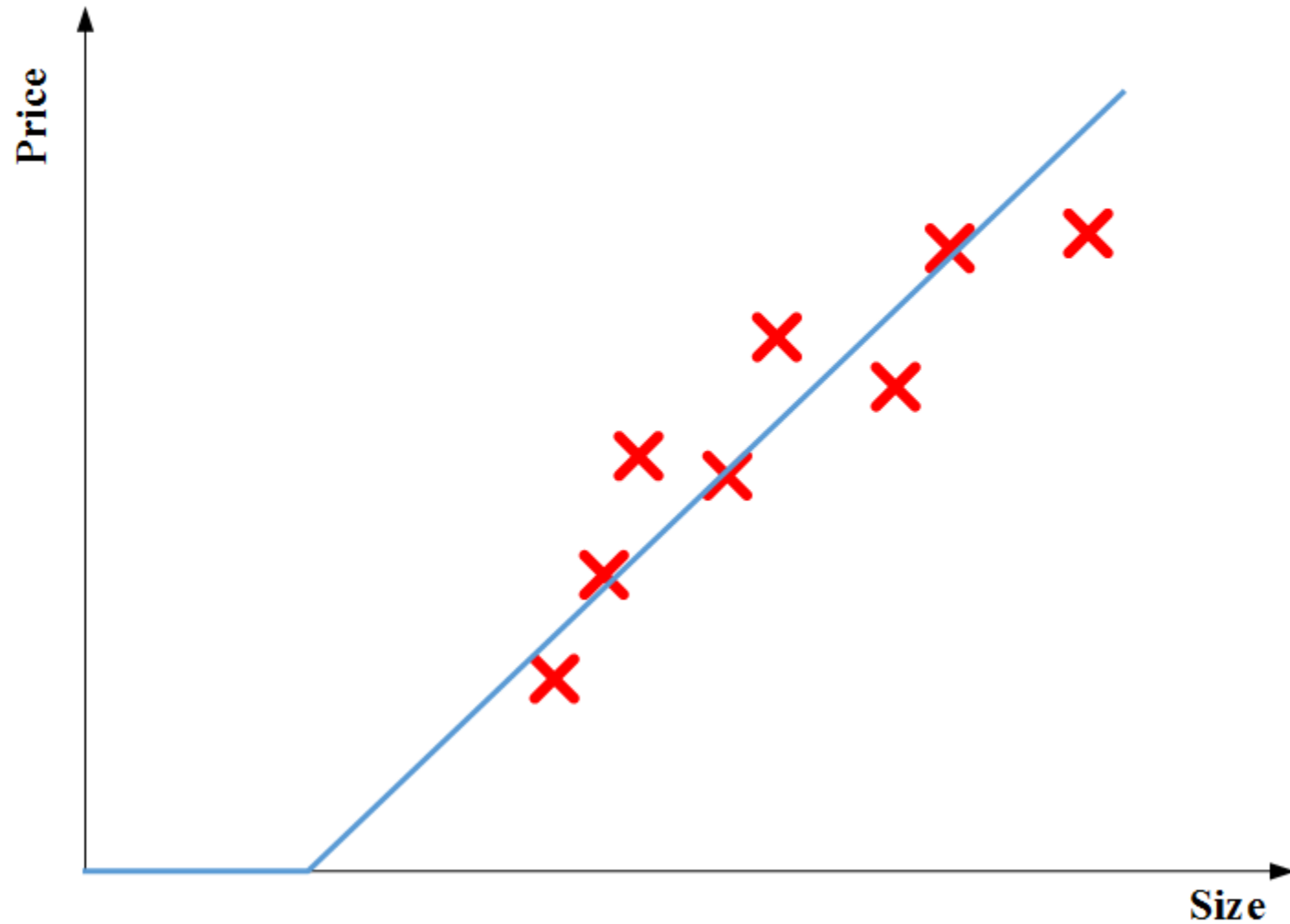
# Regression

## Housing Price Prediction

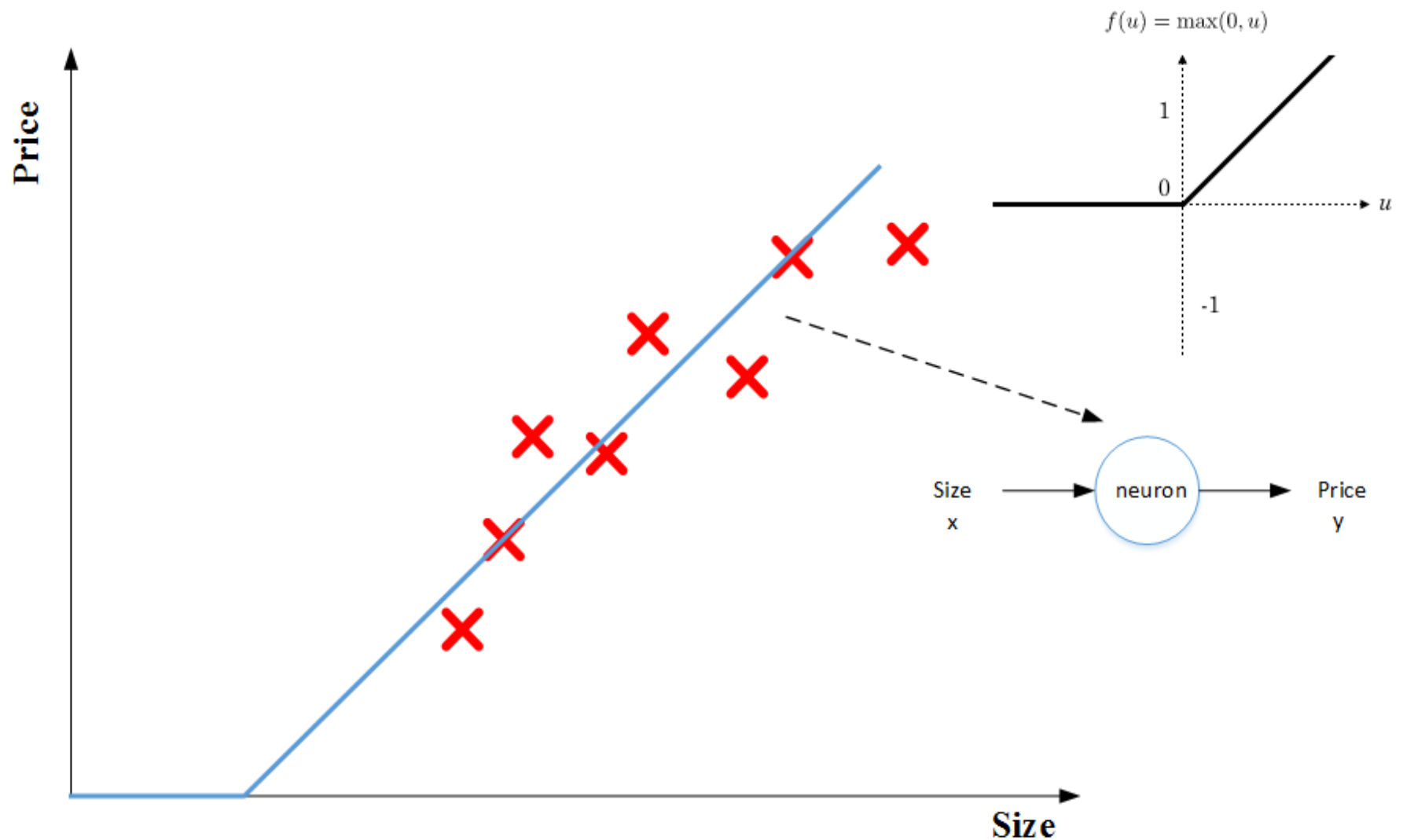




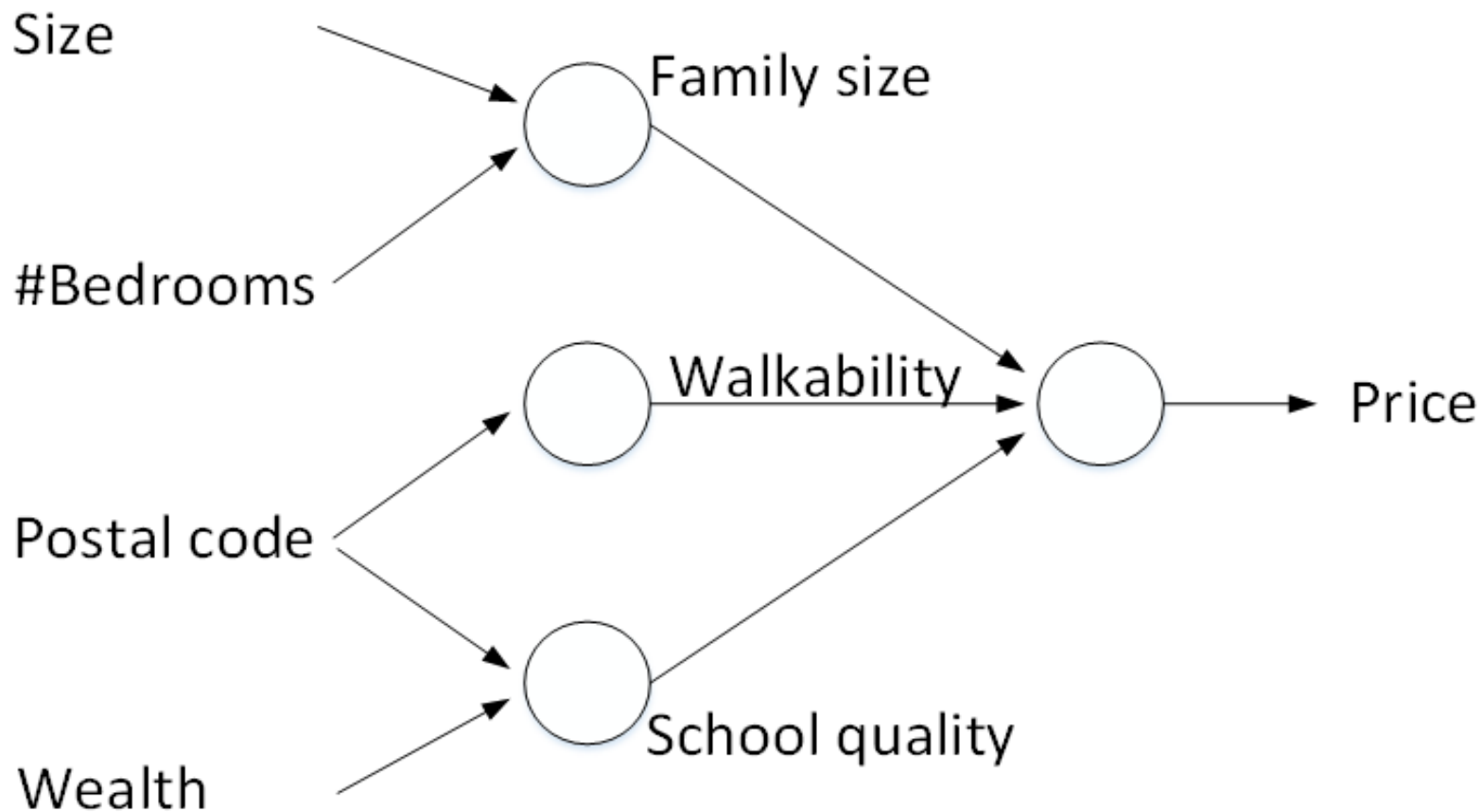
# Housing Price Prediction

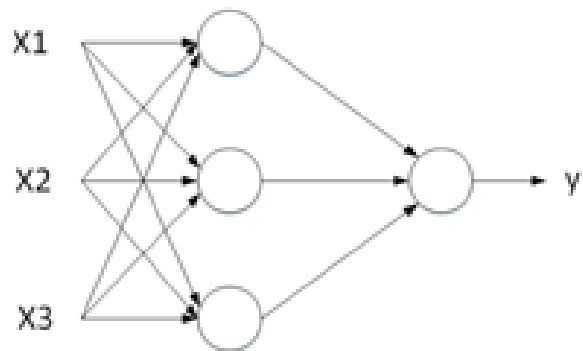


# Housing Price Prediction

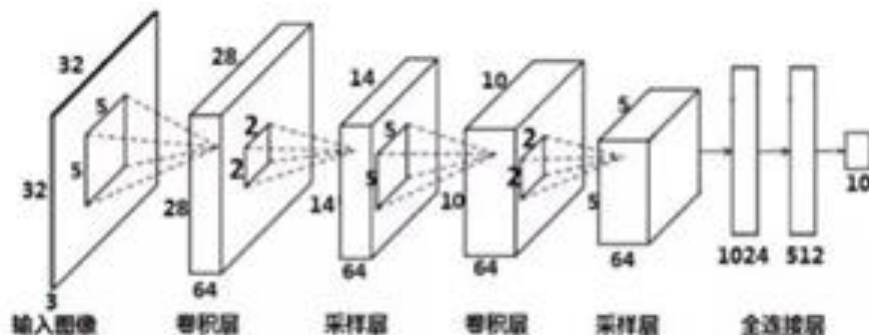


# Housing Price Prediction

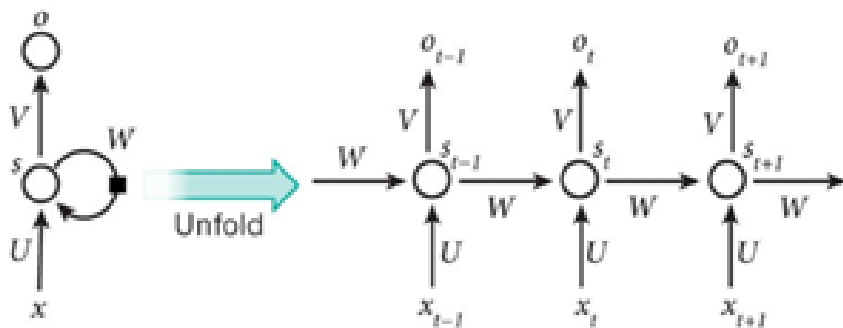




Standard Neural Network (NN)



Convolutional Neural Network (CNN)



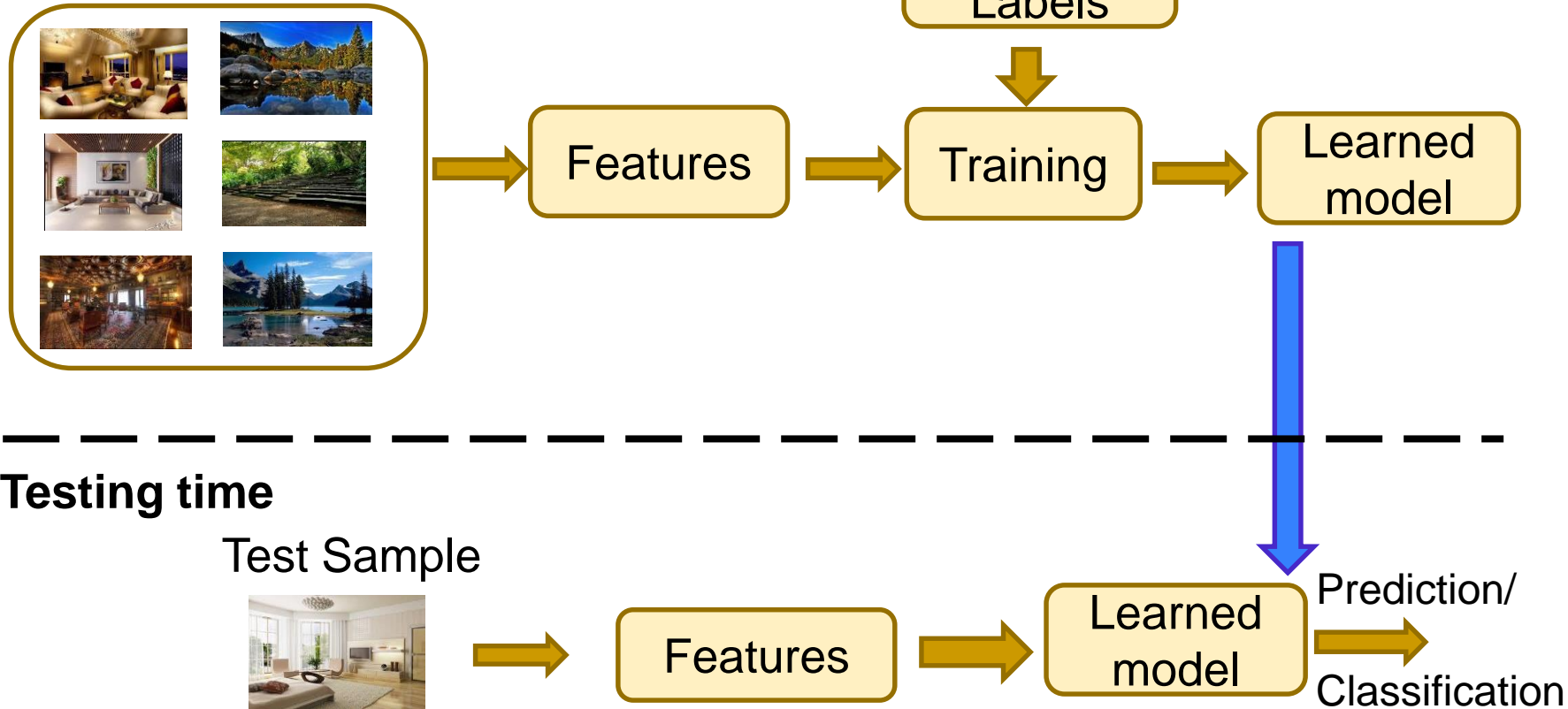
Recurrent Neural Network (RNN)



# Basic supervised learning framework

## Training time

Training Samples



# Basic supervised learning framework

$$y = f(x)$$

A diagram showing the equation  $y = f(x)$  in blue. Three red arrows point from labels below to the variables in the equation: one from 'output' to  $y$ , one from 'prediction function' to  $f$ , and one from 'input' to  $x$ .

- ❖ **Training** (or **learning**): given a *training* set of labeled examples  $\{(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_N, y_N)\}$ , instantiate a predictor  $f$
- ❖ **Testing** (or **inference**): apply  $f$  to a new *test example*  $\mathbf{x}$  and output the predicted value  $y = f(\mathbf{x})$
- ❖ What is the connection between training and test data?

# Formalization

- ❖ Given: training data  $\{(x_i, y_i), i = 1, \dots, n\}$
- ❖ Find  $y = f(x)$
- ❖ S.t.  $f$  works well on *test* data

# Formalization

- ❖ Given: training data  $\{(x_i, y_i), i = 1, \dots, n\}$
- ❖ Find  $y = f(x) \in \mathcal{H}$
- ❖ S.t.  $f$  works well on *test* data



Hypothesis class



# Formalization

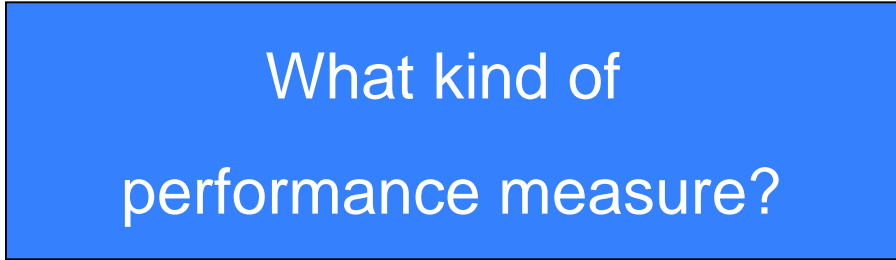
- ❖ Given: training data  $\{(x_i, y_i), i = 1, \dots, n\}$  i.i.d. from distribution  $D$
- ❖ Find  $y = f(x) \in \mathcal{H}$
- ❖ S.t.  $f$  works well on test data i.i.d. from distribution  $D$

Have the same distribution

i.i.d.: independently  
identically distributed

# Formalization

- ❖ Given: training data  $\{(x_i, y_i), i = 1, \dots, n\}$  i.i.d. from distribution  $D$
- ❖ Find  $y = f(x) \in \mathcal{H}$
- ❖ S.t.  $f$  works well on test data i.i.d. from distribution  $D$



What kind of  
performance measure?

# Formalization

❖ Given: training data  $\{(x_i, y_i), i = 1, \dots, n\}$  i.i.d.  
from distribution  $D$

❖ Find  $y = f(x) \in \mathcal{H}$

❖ S.t. the *expected loss* is small:

$$L(f) = \mathbb{E}_{(x,y) \sim D} [l(f, x, y)]$$

# Formalization

❖ Given: training data  $\{(x_i, y_i), i = 1, \dots, n\}$  i.i.d.  
from distribution  $D$

❖ Find  $y = f(x) \in \mathcal{H}$  that minimizes

$$\hat{L}(f) = \frac{1}{n} \sum_{i=1}^n l(f, x_i, y_i)$$

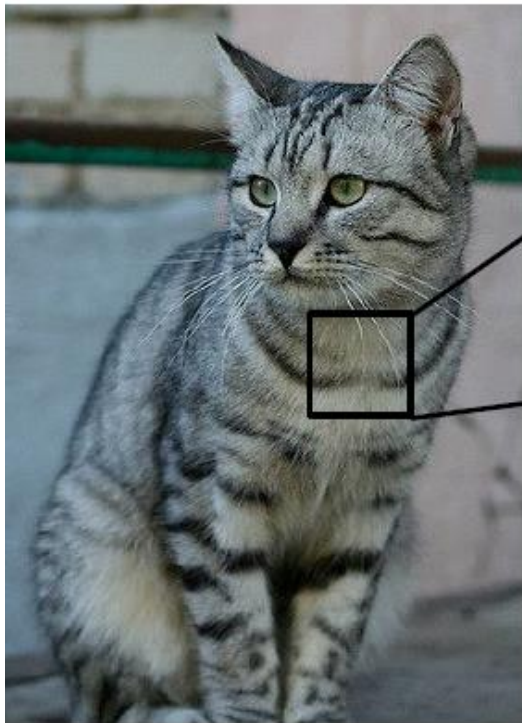


Empirical loss

# An Image Classification Example

A core task in Computer Vision - Image Classification

Assigning a single label to an image from a fixed set of categories



```
[105 112 108 111 104 99 106 99 96 103 112 119 104 97 93 87]
[ 91 98 102 106 104 79 98 103 99 105 123 136 110 105 94 85]
[ 76 85 90 105 128 105 87 96 95 99 115 112 106 103 99 85]
[ 99 81 81 93 120 131 127 100 95 98 102 99 96 93 101 94]
[106 91 61 64 69 91 88 85 101 107 109 98 75 84 96 95]
[114 108 85 55 55 69 64 54 64 87 112 129 98 74 84 91]
[133 137 147 103 65 81 80 65 52 54 74 84 102 93 85 82]
[128 137 144 140 109 95 86 70 62 65 63 63 60 73 86 101]
[125 133 148 137 119 121 117 94 65 79 80 65 54 64 72 98]
[127 125 131 147 133 127 126 131 111 96 89 75 61 64 72 84]
[115 114 109 123 150 148 131 118 113 109 100 92 74 65 72 78]
[ 89 93 90 97 108 147 131 118 113 114 113 109 106 95 77 80]
[ 63 77 86 81 77 79 102 123 117 115 117 125 125 130 115 87]
[ 62 65 82 89 78 71 80 101 124 126 119 101 107 114 131 119]
[ 63 65 75 88 89 71 62 81 120 138 135 105 81 98 110 118]
[ 87 65 71 87 106 95 69 45 76 130 126 107 92 94 105 112]
[118 97 82 86 117 123 116 66 41 51 95 93 89 95 102 107]
[164 146 112 80 82 120 124 104 76 48 45 66 88 101 102 109]
[157 170 157 120 93 86 114 132 112 97 69 55 70 82 99 94]
[130 128 134 161 139 100 109 118 121 134 114 87 65 53 69 86]
[128 112 96 117 150 144 120 115 104 107 102 93 87 81 72 79]
[123 107 96 86 83 112 153 149 122 109 104 75 80 107 112 99]
[122 121 102 80 82 86 94 117 145 148 153 102 58 78 92 107]
[122 164 148 103 71 56 78 83 93 103 119 139 102 61 69 84]
```

What the computer sees

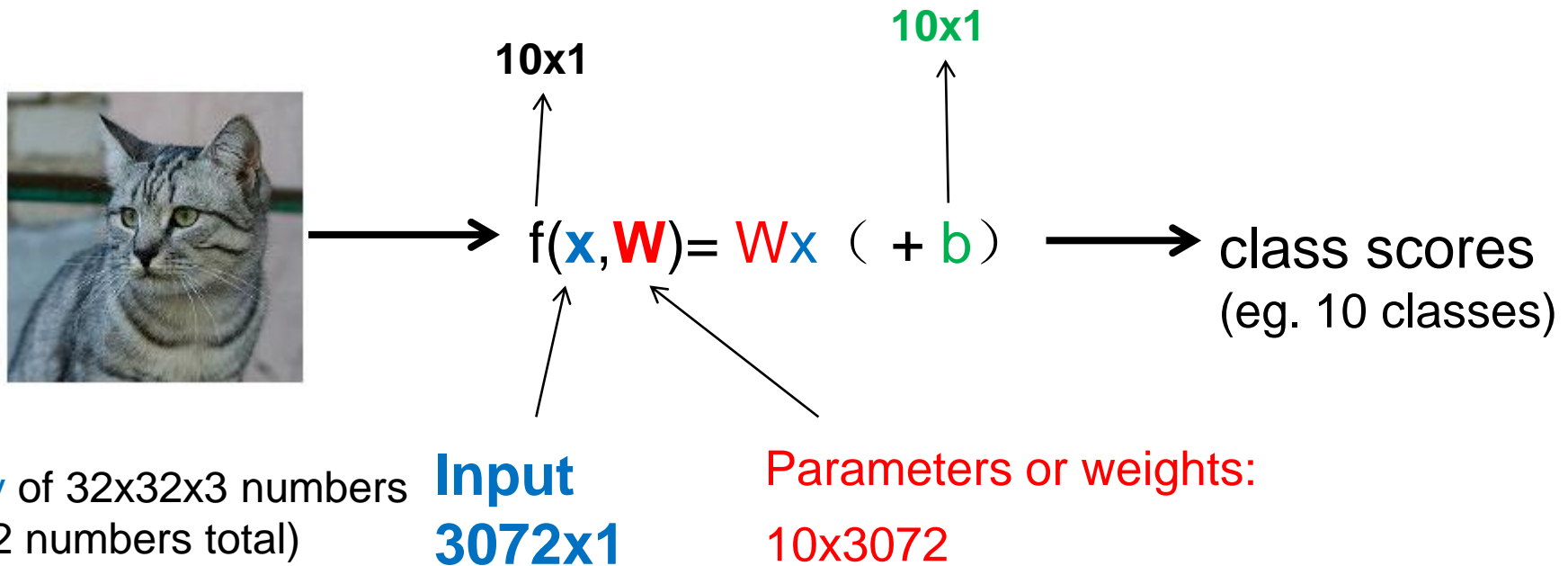
Images are represented as 3D arrays of numbers, with integers between [0, 255]  
0 - black      255 - white

eg:  $248 \times 400 \times 3 = 297,600$

(3 for 3 color channels RGB)

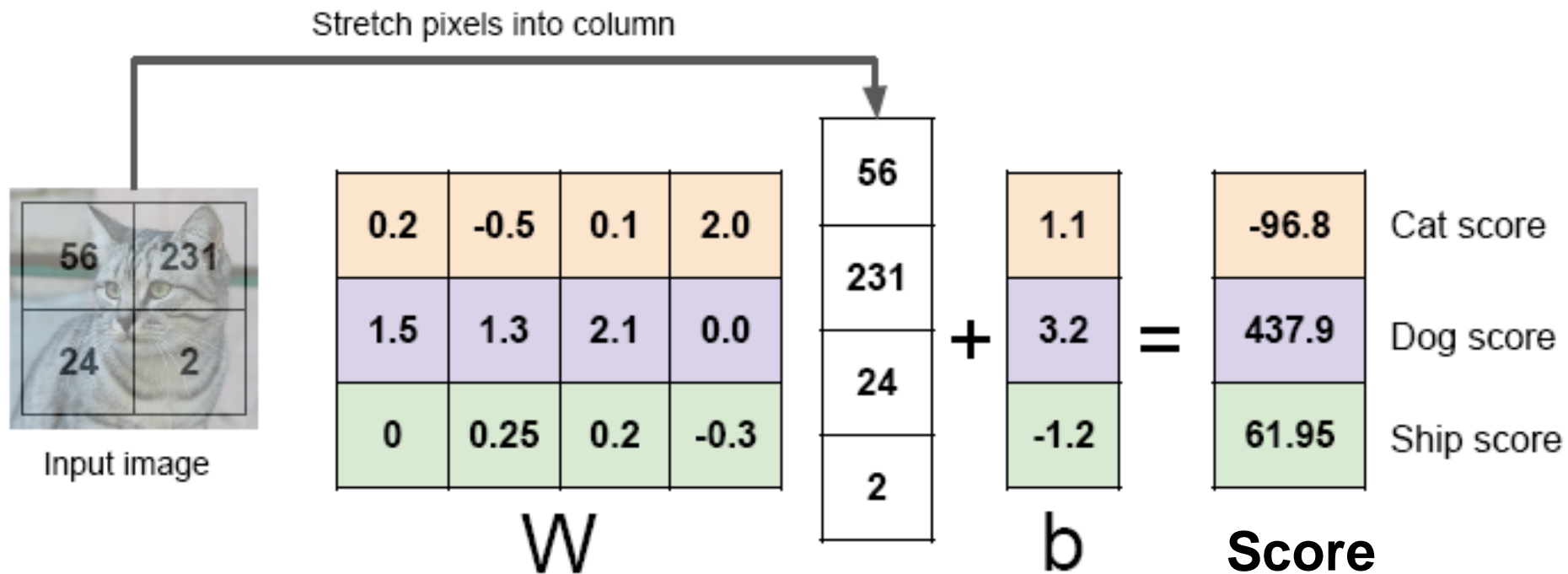


# Linear Classifier



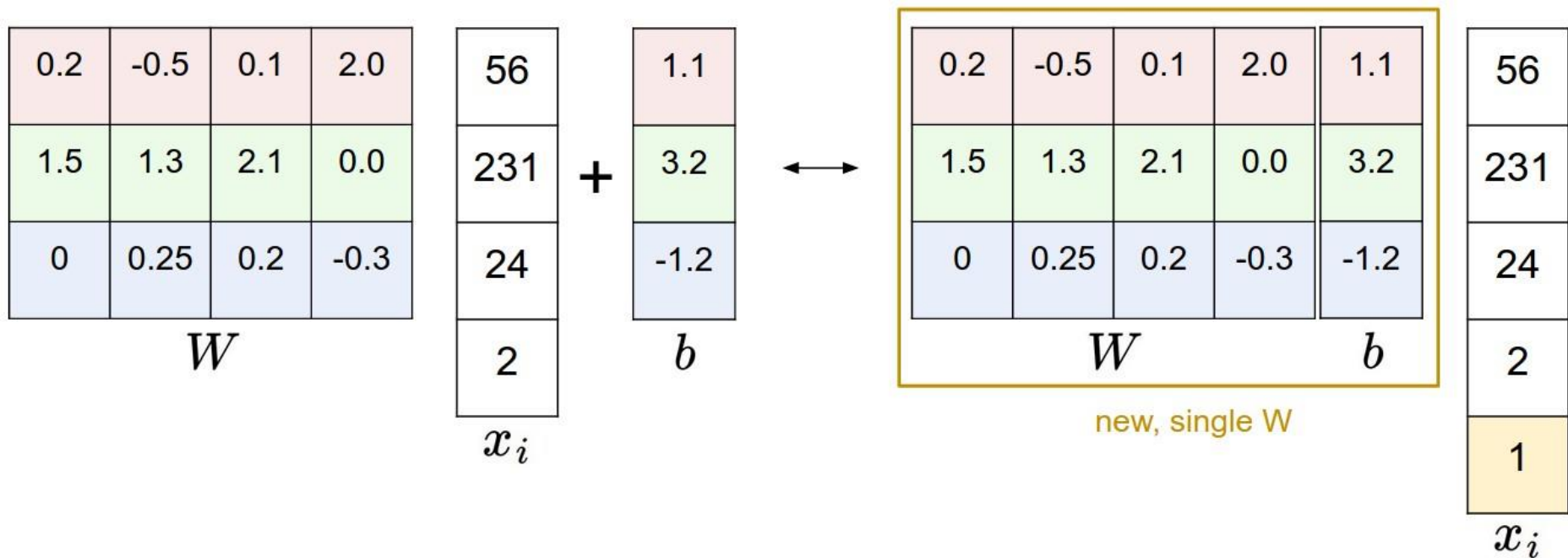
# Example:

- ❖ An image with 4 pixels, and 3 classes (cat/dog/ship)



# Bias trick

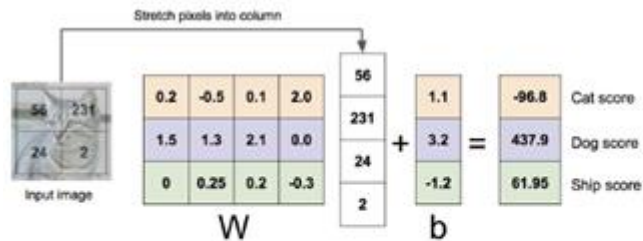
- ❖ Representing the two parameters  $W$  and  $b$  as one



# Linear Classifier: Three Viewpoints

## Algebraic Viewpoint

$$f(x, W) = Wx + b$$



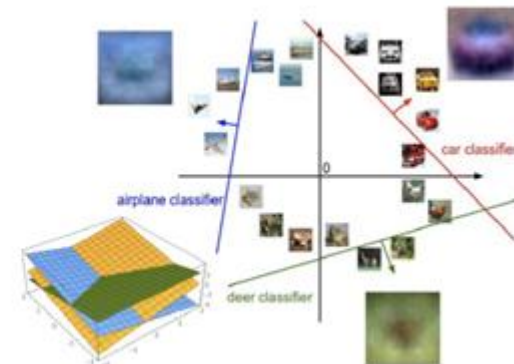
## Visual Viewpoint

One template  
per class



## Geometric Viewpoint

Hyperplanes  
cutting up space



# How to tell whether $W$ is good/bad?

❖ Quantifying what it means to have a “good”  $W$

## ➤ **Loss function:**

- ◆ Measure the quality of a particular set of parameters  $W$
- ◆ Based on how well the induced scores agreed with the ground truth labels in the training data



---

# Loss Function

- ❖ cost function / objective
  - ❖ A loss function tells how good a model is
    - ◆ high : a poor job
    - ◆ low : doing well
-

---

# Examples: Loss Function

## ❖ Two commonly seen loss functions

### ◆ **Hinge loss**

- ▣ Multiclass Support Vector Machine (SVM) Loss

### ◆ **Cross-entropy loss**

- ▣ Softmax classifier
-

# Multiclass Support Vector Machine (SVM) Loss

- ❖ Target: wants the correct class for each sample/data to have a score **higher than the incorrect classes by at least a margin of delta**

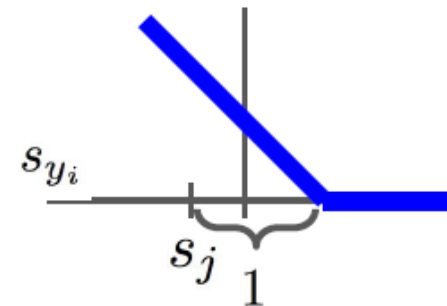


- ❖ If any class has a **score inside the red region (or higher)**, then there will **be accumulated** loss. Otherwise the loss will be zero.
- ❖ The objective will be to find the weights that will simultaneously **satisfy this constraint** for all the examples in the training data and give a **total loss** that is as **low** as possible.

# Multiclass SVM Loss

$$L = \frac{1}{N} \sum_{i=1}^N \sum_{j \neq y_i} \max(0, f(x_i; W)_j - f(x_i; W)_{y_i} + 1)$$

(delta=1)



cat	<b>3.2</b>	1.3	2.2
car	5.1	<b>4.9</b>	2.5
frog	-1.7	2.0	<b>-3.1</b>
Losses:	2.9	0	<b>12.9</b>

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

$$\begin{aligned}
 &= \max(0, 2.2 - (-3.1) + 1) \\
 &\quad + \max(0, 2.5 - (-3.1) + 1) \\
 &= \max(0, 6.3) + \max(0, 6.6) \\
 &= 6.3 + 6.6 \\
 &= 12.9
 \end{aligned}$$

Loss over full dataset is :

$$L = \frac{1}{N} \sum_{i=1}^N L_i$$

$$L = (2.9 + 0 + 12.9) / 3 = 5.27$$

❖ Suppose that we found a  $W$  such that  $L = 0$ .  
Is this  $W$  unique?

❖ **No! e.g.  $2W$  is also has  $L = 0$ !**

**W:**

$$\begin{aligned} &= \max(0, 1.3 - 4.9 + 1) \\ &\quad + \max(0, 2.0 - 4.9 + 1) \\ &= \max(0, -2.6) + \max(0, -1.9) \\ &= 0 + 0 \\ &= 0 \end{aligned}$$

**With  $W$  twice as large:**

$$\begin{aligned} &= \max(0, 2.6 - 9.8 + 1) \\ &\quad + \max(0, 4.0 - 9.8 + 1) \\ &= \max(0, -6.2) + \max(0, -4.8) \\ &= 0 + 0 \\ &= 0 \end{aligned}$$

---

❖ How do we choose between  $W$  and  $2W$ ?

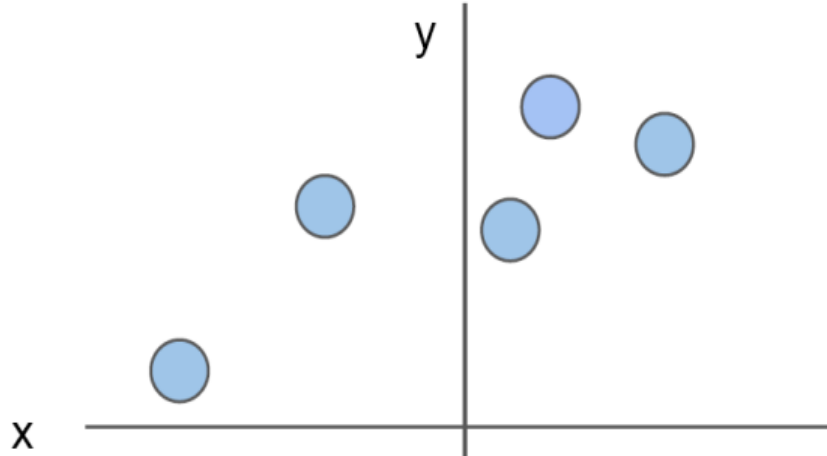
➤ Regularization !

---



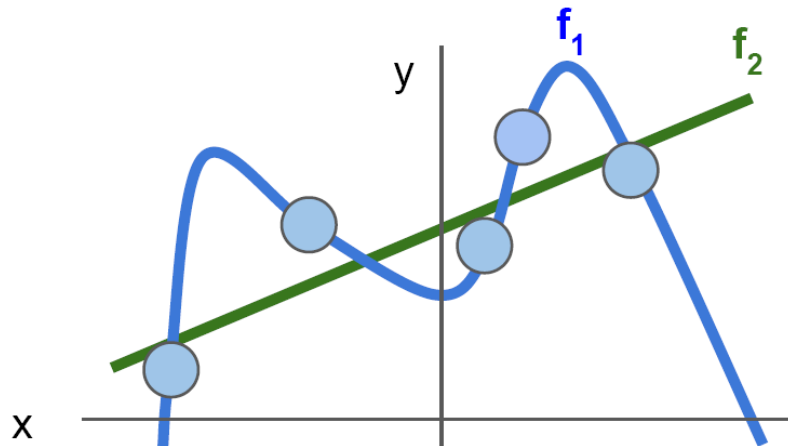
$$L = \frac{1}{N} \sum_i L_i(f(x_i, W), y_i)$$

❖ **Data loss:** Model predictions should match training data



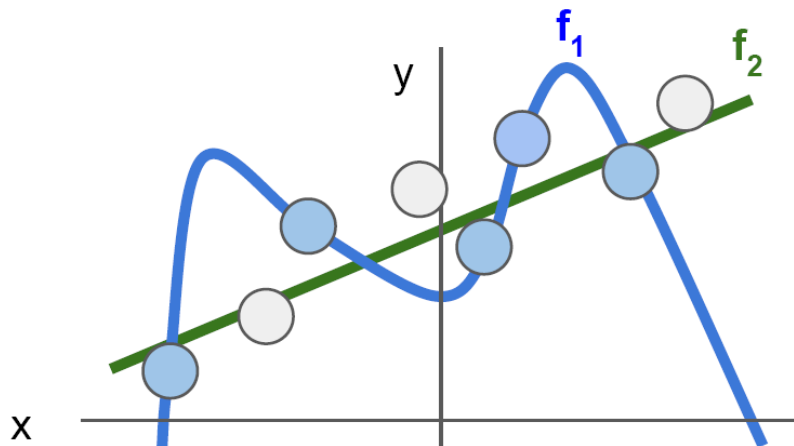
$$L = \frac{1}{N} \sum_i L_i(f(x_i, W), y_i)$$

❖ **Data loss:** Model predictions should match training data



$$L = \frac{1}{N} \sum_i L_i(f(x_i, W), y_i)$$

❖ **Data loss:** Model predictions should match training data



# Regularization

$$L(W) = \frac{1}{N} \sum_{i=1}^N L_i(f(x_i, W), y_i) + \lambda R(W)$$

regularization strength (hyperparameter)

**Data loss:** Model predictions should match training data

**Regularization:** Prevent the model from doing too well on training data

## ❖ Regularize

- ◆ Express preferences over weights
- ◆ Make the model simple so it can work on test data
- ◆ Improve optimization by adding curvature

# Regularization

## ❖ Simple examples

- ◆ L2 regularization:  $R(W) = \sum_k \sum_l W_{k,l}^2$
- ◆ L1 regularization:  $R(W) = \sum_k \sum_l |W_{k,l}|$
- ◆ Elastic net (L1 + L2):  $R(W) = \sum_k \sum_l \beta W_{k,l}^2 + |W_{k,l}|$

## ❖ More complex:

- ◆ Dropout
- ◆ Batch normalization
- ◆ Stochastic depth, fractional pooling, etc

$$x = [1, 1, 1, 1]$$

$$w_1 = [1, 0, 0, 0]$$



$$w_1^T x = w_2^T x = 1$$

$$w_2 = [0.25, 0.25, 0.25, 0.25]$$

Use L2 Regularization  $R(W) = \sum_k \sum_l W_{k,l}^2$

Which  $W$  will be chosen?

- L2 regularization prefers  $w_2$ , because it likes to “spread out” the weights.



---

# Softmax Classifier (Multinomial Logistic Regression)

- ❖ Generalization of binary Logistic Regression classifier to multiple classes

# Softmax Classifier (Multinomial Logistic Regression)

- ❖ Generalization of binary Logistic Regression classifier to multiple classes

- ❖ Interpret raw classifier scores as **probabilities**

- **score:**  $s = f(x_i; W)$

- **probability:**  $P(Y = k|X = x_i) = \frac{e^{s_k}}{\sum_j e^{s_j}}$  Softmax Function

- **loss:**  $L_i = -\log P(Y = y_i|X = x_i)$

- This can be viewed as the **cross-entropy** between the “empirical” distribution  $\hat{P}(c|x_i)$  and the “estimated” distribution

$$P_W(c|x_i): -\sum_c \hat{P}(c|x_i) \log P_W(c|x_i)$$

# Example



Cat  
Car  
Frog

$$s = f(x_i; W)$$

<b>3.2</b>
5.1
-1.7

score

Probabilities  
must be  $\geq 0$

$$p_i = \exp(s_i)$$

<b>24.5</b>
164.0
0.18

unnormalized  
probabilities

Probabilities  
must sum to 1

$$\frac{p_i}{\sum p_i}$$

<b>0.13</b>
0.87
0.00

normalized  
probabilities

$$L_i = -\log\left(\frac{e^{s y_i}}{\sum_j e^{s_j}}\right)$$

$$\rightarrow L_i = -\log(0.13) = 0.89$$

# SVM vs. Softmax

matrix multiply + bias offset

0.01	-0.05	0.1	0.05
0.7	0.2	0.05	0.16
0.0	-0.45	-0.2	0.03

$W$

-15
22
-44
56

$x_i$

+

0.0
0.2
-0.3

$b$

$y_i$

2

hinge loss (SVM)

-2.85
0.86
0.28

$$\begin{aligned} &\max(0, -2.85 - 0.28 + 1) + \\ &\max(0, 0.86 - 0.28 + 1) \\ &= \\ &\mathbf{1.58} \end{aligned}$$

cross-entropy loss (Softmax)

-2.85
0.86
0.28

$\exp$

0.058
2.36
1.32

$\xrightarrow{\text{normalize}}$   
(to sum to one)

0.016
0.631
0.353

$$\begin{aligned} &-\log(0.353) \\ &= \\ &\mathbf{1.04} \end{aligned}$$

---

# Summarize

## ❖ Machine Learning 1-2-3

- ◆ **Collect a dataset** ( and labels: for supervised learning) and **extract features**
  - ◆ **Build a model:**
    - ▣ Choose hypothesis class  $\mathcal{H}$  and loss function  $l$
  - ◆ **Optimization:**
    - ▣ Minimize the loss
-

---

## ❖ Feature Extraction

- ◆ Handcraft the feature vectors  $(x, y)$ 
    - ▣ Classic machine learning
    - ▣ Can use prior knowledge to design suitable features
  - ◆ Learn the features directly from the raw data
    - ▣ Representation Learning
    - ▣ Deep Learning  $\subseteq$  Representation Learning  
 $\subseteq$  Machine Learning
-

课程部分材料来自他人  
和网络，仅限教学使用  
，请勿传播，谢谢！

