

華東師範大學
EAST CHINA NORMAL
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Logic in Computer Science

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PART 1

Introduction

Logic in Computer Science

Applications of logic in computer science include:

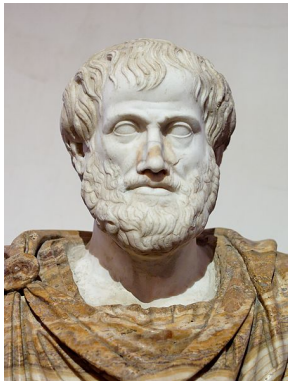
- Artificial intelligence:
Represent knowledge and draw conclusions from it
- Databases:
Extract data from a database
- Hard and software design:
Does a system exhibit any undesired properties?
- Programming languages:
Infer the type of a variable, function, or method

Logic in Computer Science

- Logic offers the “right” methods and tools: **precise language**, and methods to **derive valid conclusions** (convincingly)
- This course:
 - ① Propositional logic:
 - ② First-order logic:

Propositional Logic

Formal Nature of Logical Reasoning



Aristotle (384–322 BCE)

Formal Nature of Logical Reasoning

Assumption 1: **All** humans **are** mortal.

Assumption 2: Sokrates **is** a human.

Conclusion: **Therefore**, Sokrates **is** mortal.

This argument is **valid by pure formal reasons**. Only its form is relevant:

Assumption 1: **All** A **are** B .

Assumption 2: C **is** A .

Conclusion: **Therefore**, C **is** B .

Examples

Assumption 1: **All** substitution ciphers **are** insecure.

Assumption 2: The Caesar cipher **is** a substitution cipher.

Conclusion: **Therefore**, the Caesar cipher **is** insecure.

Assumption 1: **All** humans **have** four eyes.

Assumption 2: I **am** a human.

Conclusion: **Therefore**, I **have** four eyes.

The Need for a Precise Language

- The following argument is **invalid**:

Assumption 1: **Some** humans **are** mortal.

Assumption 2: Sokrates **is** a human.

Conclusion: **Therefore**, Sokrates **is** mortal.

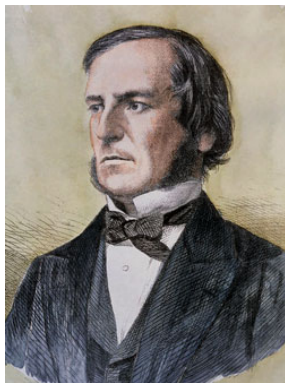
Why?

- Natural language can be **imprecise**:
“Mary does not believe that Eric can pass *any* test.”
- Natural language can lead to **paradoxes**:
“This sentence is false.”

Reasoning as Calculation



Gottfried Wilhelm Leibniz
1646–1716



George Boole
1815–1864

Propositional Logic

- Precise language:
 - Symbols p, q, r, \dots for basic propositions
 - Symbols can be connected by logical operators for “and”, “or”, “not”, “implies”, “equivalent” with precise meaning to form complex propositions
- Reasoning via algebraic manipulation of formulas
- Nowadays standard tool in automated reasoning, hardware verification, configuration problems, etc.

Example



p : app records video

q : app has permission to
access camera

r : camera indicator light is on

Properties of our system:

$$p \leftrightarrow (q \wedge r)$$

Question:

Does this imply $\neg r \rightarrow \neg p$?

First-order Logic

Why First-order Logic?

How to formalise this argument in propositional logic?

Assumption 1: **All** humans **are** mortal.

Assumption 2: Sokrates **is** a human.

Conclusion: **Therefore**, Sokrates **is** mortal.

More natural in first-order logic:

$$\forall x(\text{Human}(x) \rightarrow \text{Mortal}(x))$$
$$\text{Human}(\text{Sokrates})$$

$$\text{Mortal}(\text{Sokrates})$$

Another Example

Every print job is eventually printed always.

$$\forall job \forall time \left(\text{Submitted}(job, time) \rightarrow \exists time' \text{ Printed}(job, time') \right)$$

Logic as a Foundation for Mathematics

In the mid 19th century, Mathematics (Geometry, Calculus) had rather shaky foundations.

- What does it mean that $\sum_{i=0}^{\infty} a_i$ exists?
- Is Euclidean geometry the only possible geometry?

Logic as a Foundation for Mathematics



Gottlob Frege (1848–1925)

Logic as a Foundation for Mathematics

- Frege proposed logic as a foundation for mathematics.
- Invented the basics for first-order logic:
 - Constants: π , ...
 - Predicates: e.g., $<$ to assert $4 < 8$
 - Functions: e.g., $+$ to form $1 + 1$
 - Logical connectives: \wedge (“and”), \vee (“or”), \neg (“not”), etc.
 - Quantifiers: \exists (“exists”), \forall (“for all”)

Inconsistency in Frege's System



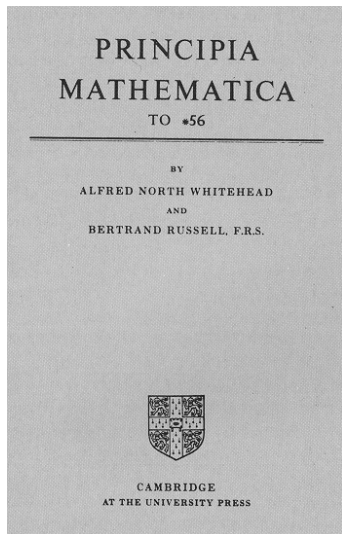
Bertrand Russell
1872–1970

- Frege's system is **inconsistent**.
- It allows to form the "set":

$$Y := \{X \mid X \text{ is a set with } X \notin Y\}$$

- But: Y is **not** a set!

The Quest for a Consistent System



- Published 1910, > 2000 pages
- Attempt to repair Frege's system
- To develop logic as a foundation for mathematics

Is Mathematics Automatable?



David Hilbert
1862–1943

- Can we **prove** that mathematics (Principia Mathematica) is consistent?
- Can we develop a **complete formal system** for mathematics?
- Is mathematics **decidable**:
Is there a mechanical way to determine whether a given mathematical statement is true?

Mathematics is Not Automatable



Kurt Gödel
1906–1978



Alonzo Church
1903–1995



Alan Turing
1912–1954

- Gödel (1931): Consistency of mathematics is not provable.
- Church, Turing (1930s): No mechanical procedure that can decide whether a statement in first-order logic is valid.

Beginning of Computer Science

Hilbert's questions required to answer the following ones:

- What is a **mechanical procedure**?
- What is a **solvable problem**?
- What is an **algorithm**?

First-order Logic in Computer Science

- Artificial intelligence:
Representation of knowledge and inference
- Database query languages:
First-order logic as the core of SQL
- Verification:
Verify the correctness of a specification
- ...

Learning Outcomes

At the end of this module you should be able to:

1. Translate natural language descriptions and reasoning processes to and from logical equivalents in the propositional and predicate logic.
2. Evaluate first-order logic formulae in relational structures and understand the relationship to relational **calculus**.
3. State and apply a proof system for propositional and first-order logic.

Scores

- Presents 20%
- Assignments 20%
- Final Exam 60%

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