

Ch2 Code Unit Testing

Write Code to Test Code(1)



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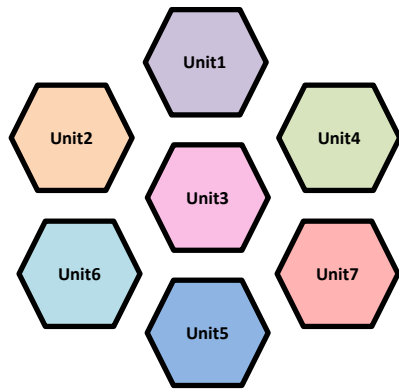
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Dynamic Code Test

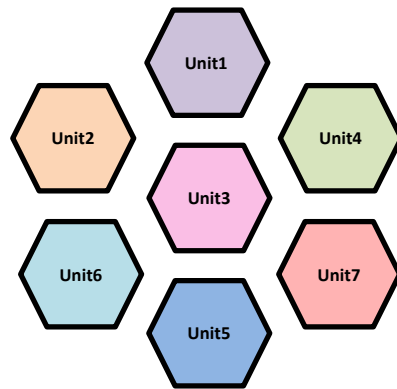
- 在开发环境中，通过运行被测代码以验证其是否满足期望目标而进行的一种测试活动以尽早尽可能发现与目标不一致的缺陷



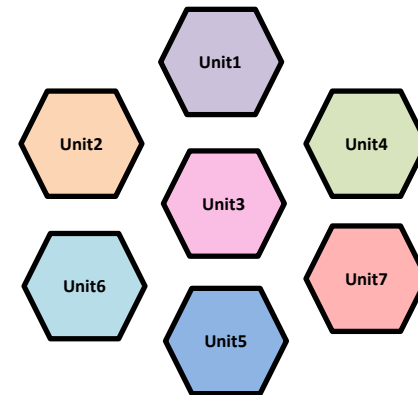
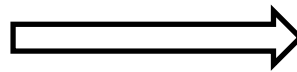
Unit Test

Dynamic Code Test

- 在开发环境中，通过运行被测代码以验证其是否满足期望目标而进行的一种测试活动以尽早尽可能发现与目标不一致的缺陷



Unit Test



Integration Test

Unit Test vs Integration Test



测试执行是否经济快捷界定单元测试，运行要**快**，**不超过0.1秒**
不是单元测试：

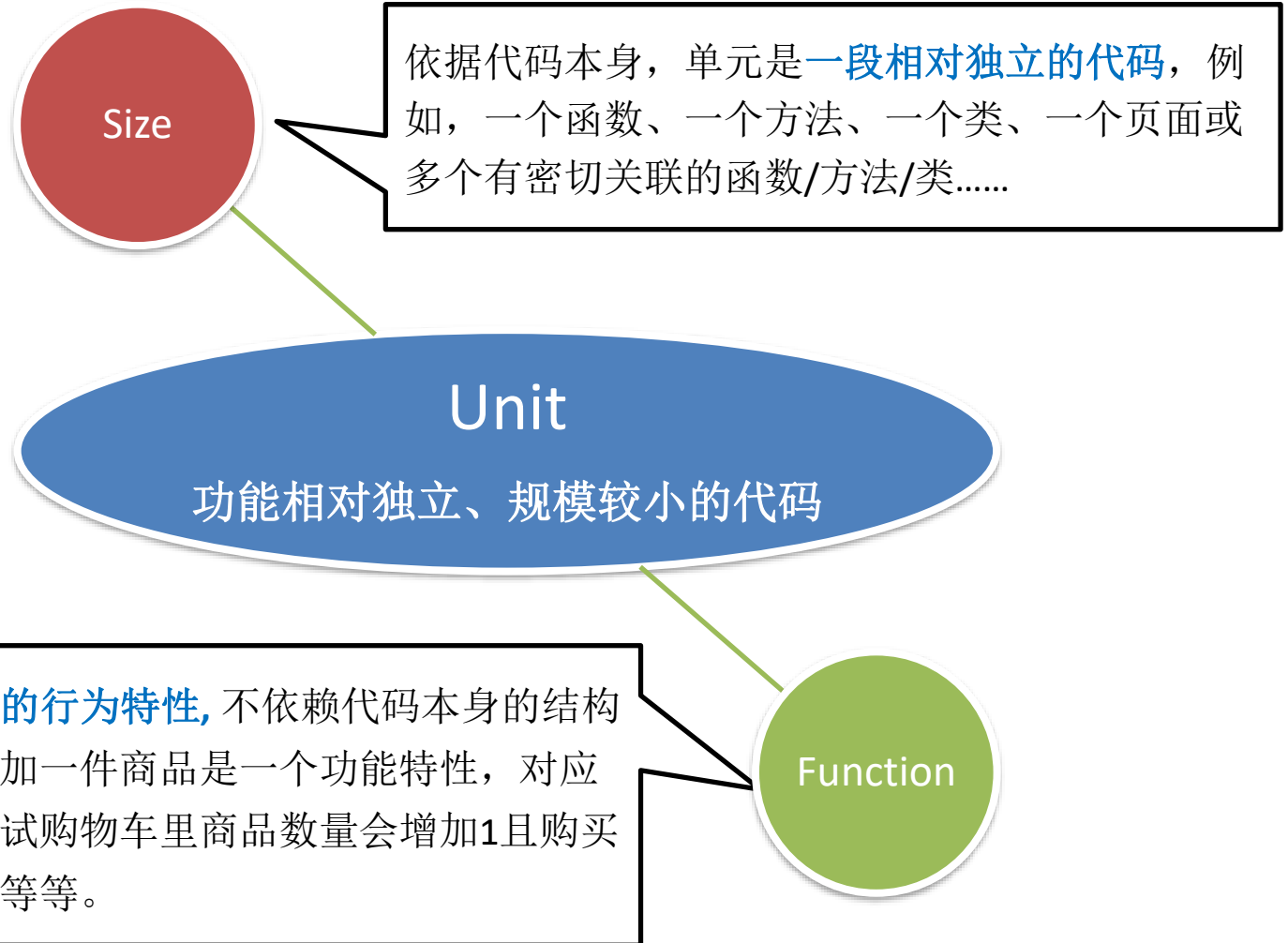
- ① 跟数据库交互
- ② 进行了网络间通信
- ③ 调用了文件系统
- ④ 需要对环境做特定的准备（如编辑配置文件）才能运行起来

测试替身（Test Double）

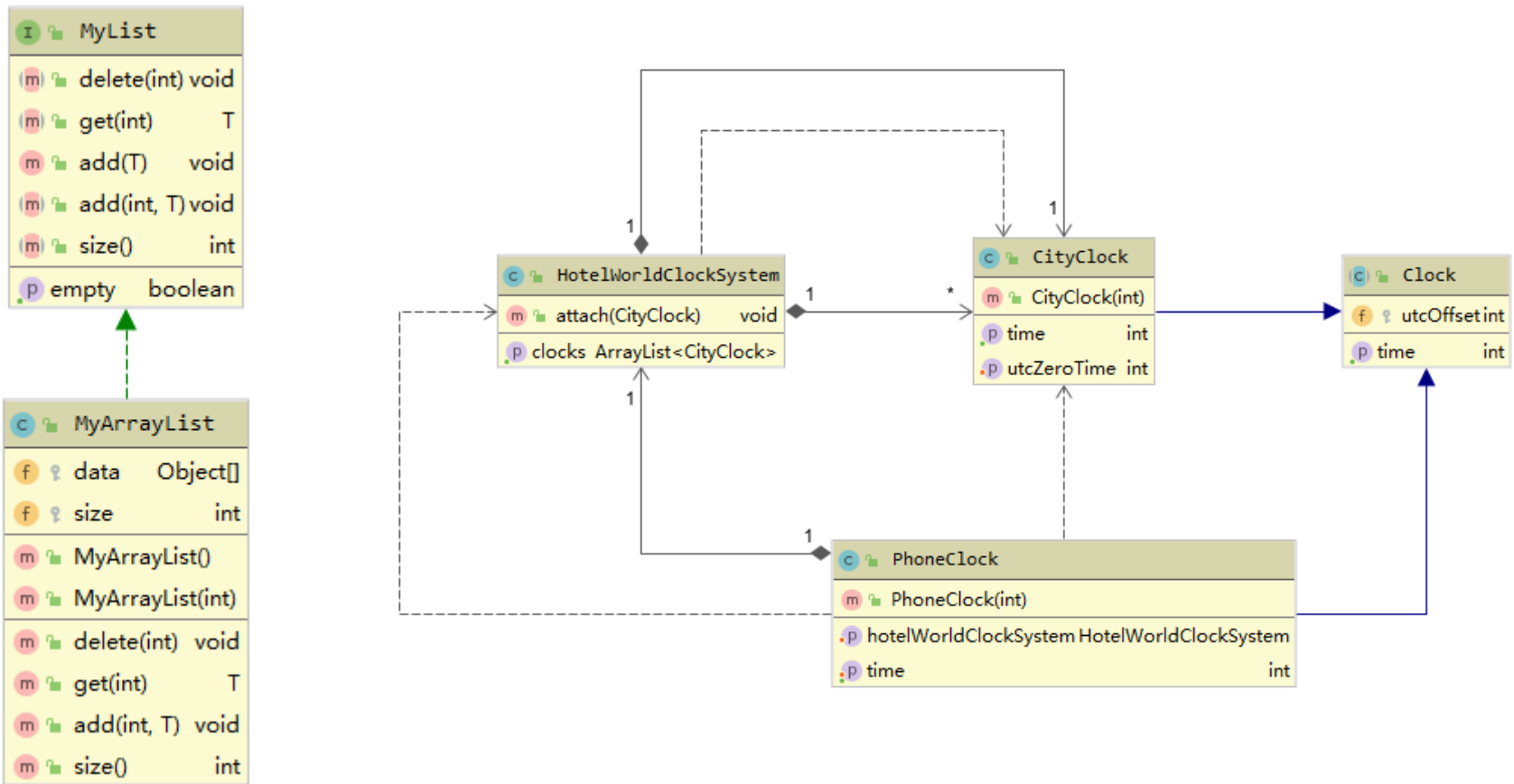
替代真实代码中依赖于数据库、网络和文件系统的代码



What is a Unit



Example



ArrayList

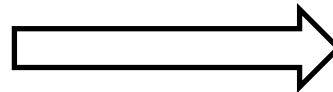
酒店时钟系统：根据手机时间调整酒店前台上展示的世界各地时钟的时间

MyList	
delete(int)	void
get(int)	T
add(T)	void
add(int, T)	void
size()	int
empty	boolean



MyArrayList	
data	Object[]
size	int
MyArrayList()	
MyArrayList(int)	
delete(int)	void
get(int)	T
add(int, T)	void
size()	int

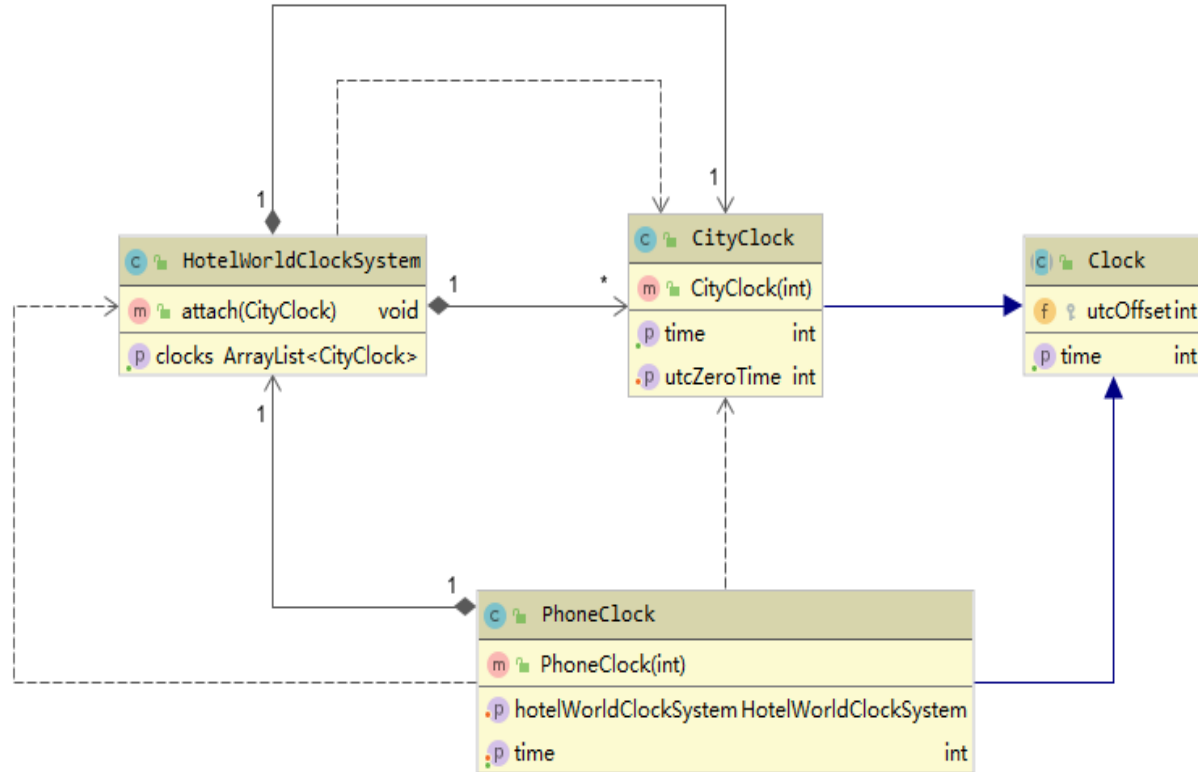
Unit Test Code



MyListTestTemplate	
getNewInstance(Class<T>) MyList<T>	
testEmpty()	void
testAddOneElement()	void
testAddAndRetrieveElement()	void
testAdd5Elements()	void
testOutOfIndex()	void
testDeleteOne()	void
testDeleteFirst()	void
testDeleteLast()	void
testDeleteSecondLast()	void
testDeleteMiddle()	void
testDeleteAll()	void
testInsertFirst()	void
testInsertLast()	void
testInsertMiddle()	void



MyArrayListTest	
getNewInstance(Class<T>) MyList<T>	



Unit Test Code



HotelWorldClocksTest	
hotelWorldClockSystem	HotelWorldClockSystem
phoneClock	PhoneClock
initialize()	void
the_time_of_clock_London_should_be_1_after_the_phone_clock_is_set_to_9_Beijing_time()	void
the_time_of_clock_NewYork_should_be_20_after_the_phone_clock_is_set_to_9_Beijing_time()	void
the_time_of_clock_London_and_NewYork_should_be_1_and_20_respectively_after_the_phone_clock_is_set_to_9_Beijing_time()	void
the_time_of_the_phone_clock_should_be_set_correctly_after_its_setTime_method_is_invoked()	void
the_time_of_clock_Moscow_should_be_5_after_the_phone_clock_is_set_to_9_Beijing_time()	void

Benefits of Code Testing



Quick feedback



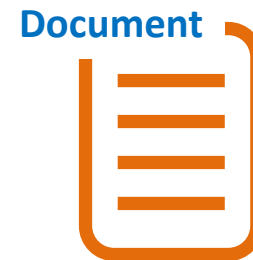
Automated Regression Checking



Design Aid

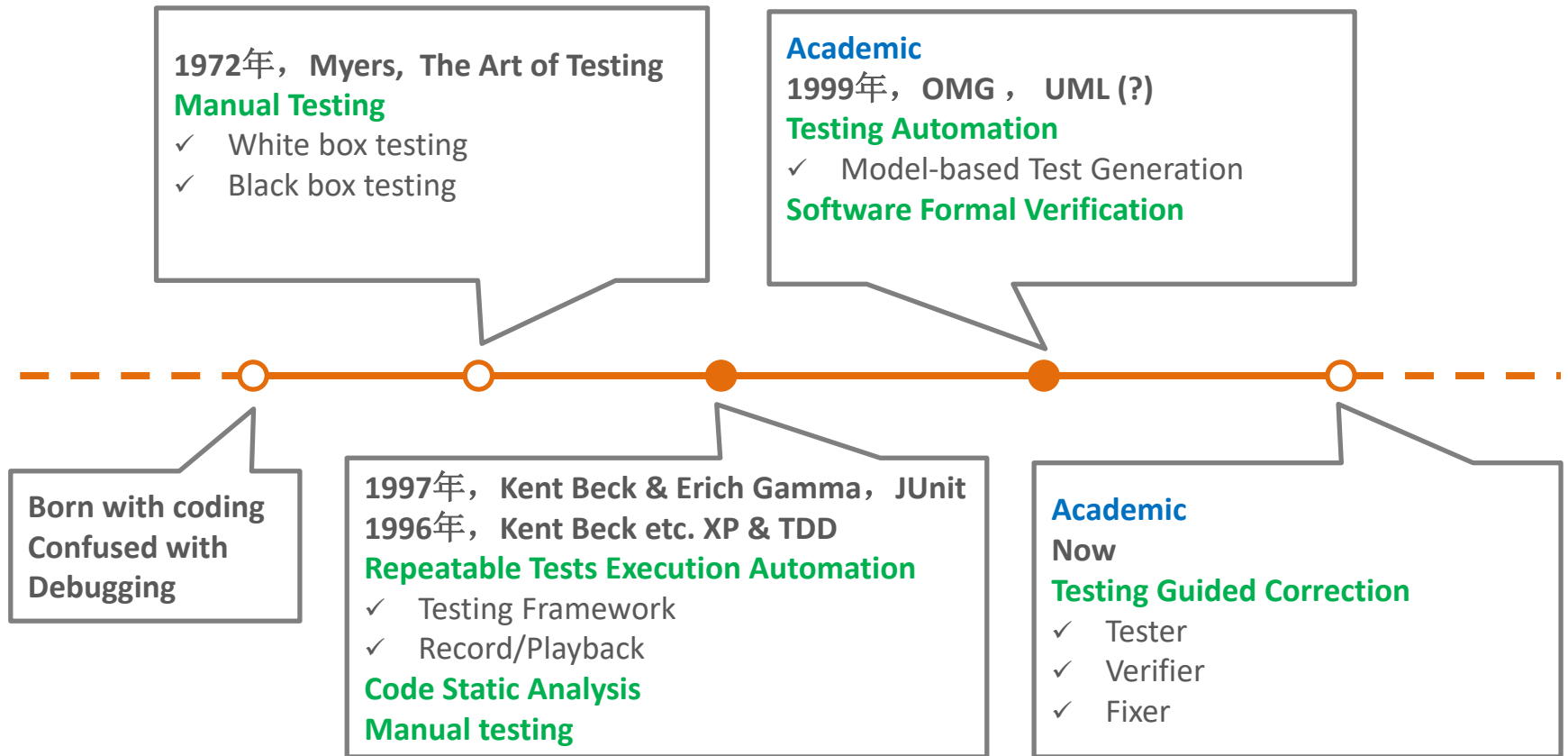


Improve confidence



Documentation

Testing Methodology Timeline



Agenda



- Code Test Techniques
 - Logical Testing & Tools
 - Heuristic Rules
 - Junit & Qualified test scripts
- Code Test Generation
 - Control flow based
 - Data flow based
 - Mutation Based
 - Test Automation Tool Development

Agenda



- **Code Test Techniques**
 - Logical Testing & Tools
 - Heuristic Rules
 - Junit & Qualified test scripts
- **Code Test Generation**
 - Control flow based
 - Data flow based
 - Mutation Based
 - Test Automation Tool Development

Logical Testing & Tools



- Logical Coverage Criteria
 - Statement Coverage
 - Decision Coverage
 - Condition Coverage
 - Decision-Condition Coverage
 - **Modified Decision-Condition Coverage**
 - Multiple Condition Coverage
- Logical Coverage Criteria Tools

Logical Testing

- 逻辑表达式是实现代码特性的核心成份
- 逻辑测试
 - 以代码中逻辑表达式结构为对象的测试，以期发现代码逻辑结构缺陷（不是所有的缺陷类型都可以发现）
 - 逻辑结构缺陷
 1. 写代码时所犯错误在逻辑表达式上的可视化体现
 2. 逻辑表达式写错了，程序行为不正确
- 逻辑测试技术
 - 基于逻辑覆盖准则的测试（Logical Coverage Criteria）
 - 满足逻辑覆盖准则 \neq 高质量测试

Logical Expression

- **[Specification]**: When the cruise control level is set at Activate or Override, meanwhile the automobile's ignition is on, the engine is running, the current car speed is more than 40km/h but less than 70km/h and the brake pedal is not being pressed, the cruise function begins to work.
- **[Implementation]**:

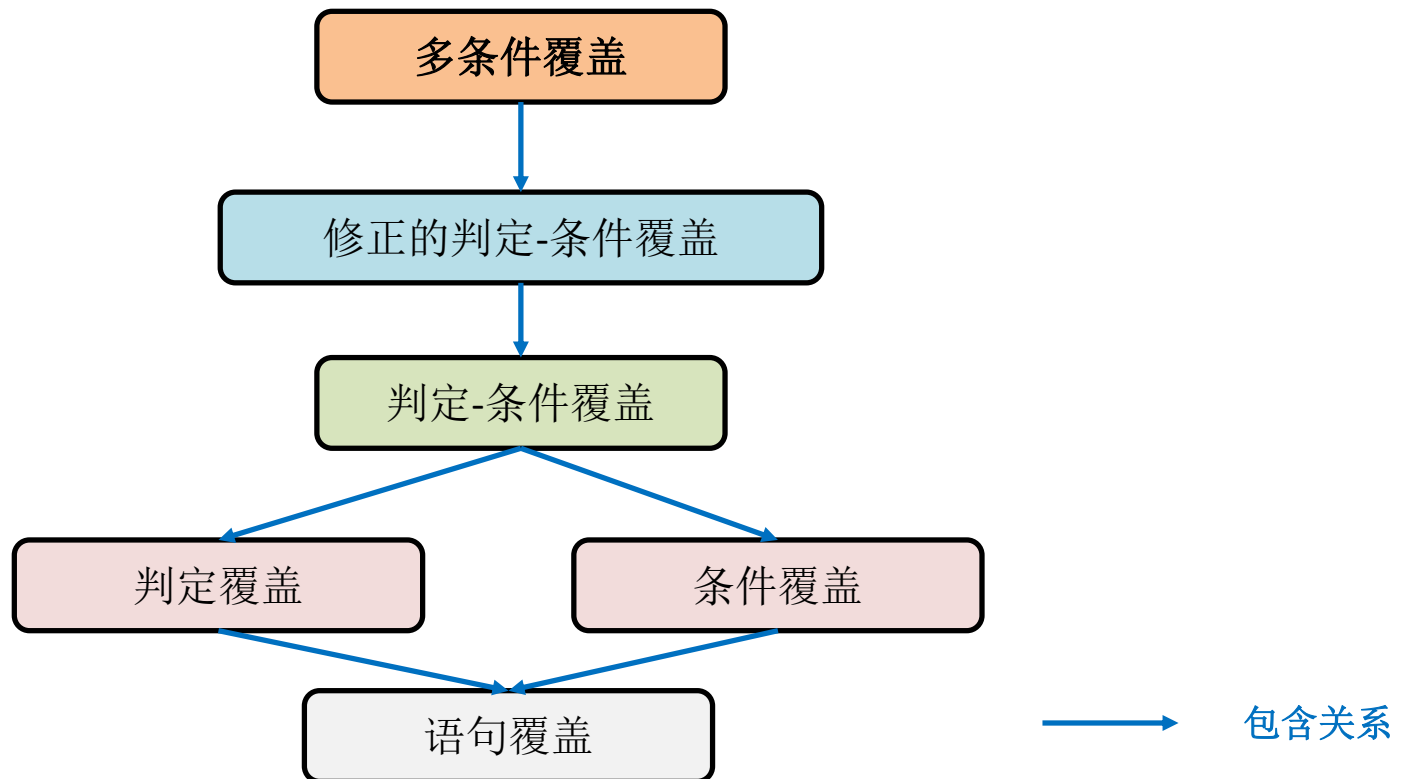
```
if ((getLevel().equals("Active") || getLevel().equals("Override"))
    && (isIgnitionOn())
    && (getEngineState().equals("Running"))
    && (!isBrakePressed()))
```


逻辑表达式缺陷类型(DNF)

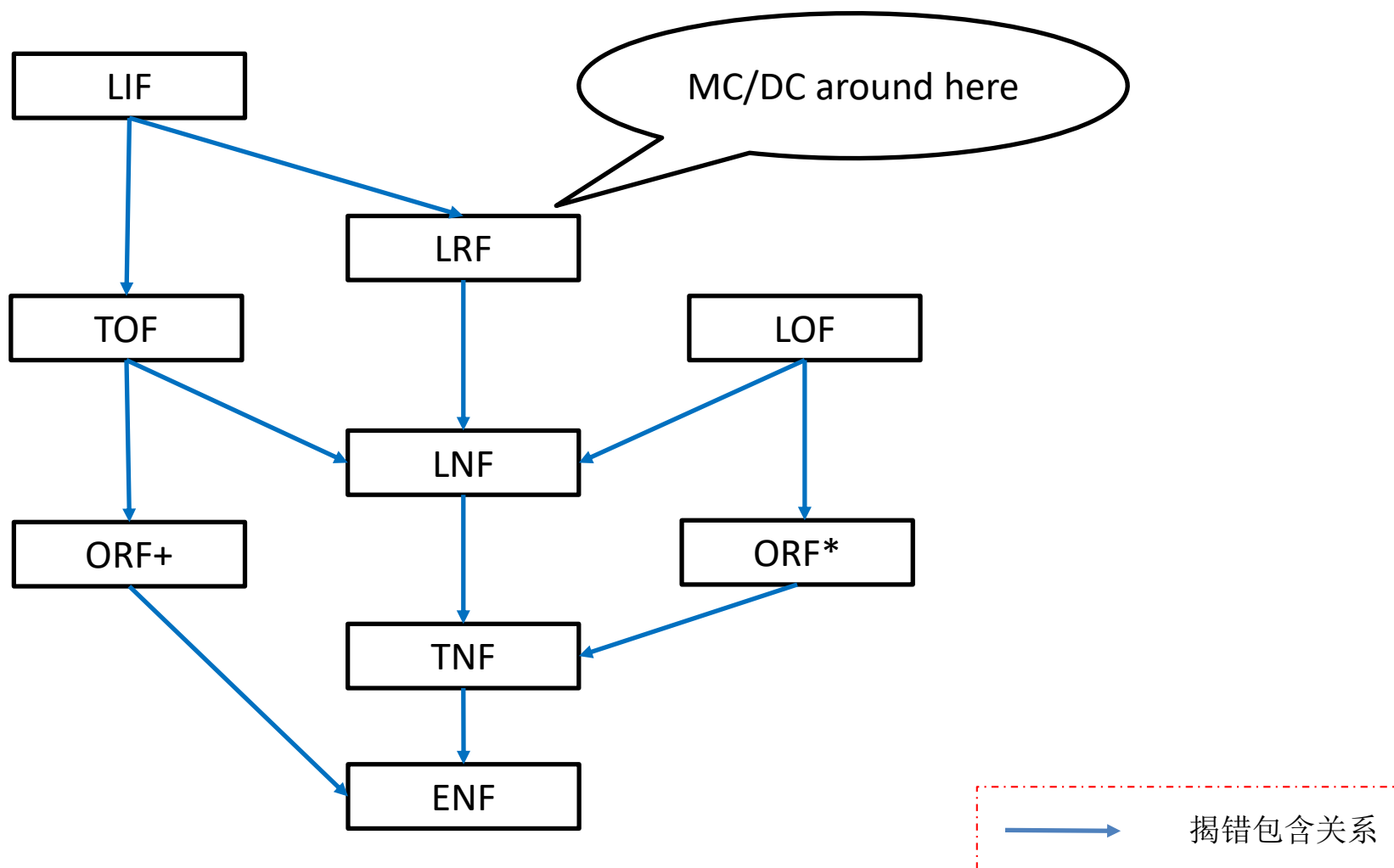
缺陷名称		示 例
表达式取反缺陷	Expression Negation Fault (ENF)	布尔表达式被错误的取反, 例, $b_1b_2b_3+b_4b_5$ 被错误的写成 $!(b_1b_2b_3+b_4b_5)$
复合条件取反缺陷	Term Negation Fault (TNF)	布尔表达式被错误的取反, 例, $b_1b_2b_3+b_4b_5$ 被错误的写成 $!(b_1b_2b_3) + b_4b_5$
复合条件遗漏缺陷	Term Omission Fault (TOF)	布尔表达式的项被遗漏, 例, $b_1b_2b_3+b_4b_5$ 被错误的写成 b_4b_5
简单条件取反缺陷	Literal Negation Fault (LNF)	布尔表达式的文字被错误的取反, 例, $b_1b_2b_3+b_4b_5$ 被错误的写成 $!b_1b_2b_3+b_4b_5$
简单条件引用缺陷	Literal Reference Fault (LRF)	使用了作用域范围内错误的文字, 例, $b_1b_2b_3+b_4b_5$ 被错误的写成 $b_1b_2b_4+b_4b_5$
简单条件遗漏缺陷	Literal Omission Fault (LOF)	布尔表达式的文字被遗漏, 例, $b_1b_2b_3+b_4b_5$ 被错误的写成 $b_1b_2+b_4b_5$
简单条件插入缺陷	Literal Insertion Fault (LIF)	布尔表达式增加了本不应该有的文字, 例, $b_1b_2b_3+b_4b_5$ 被错误的写成 $b_1b_2b_3b_4+b_4b_5$
与引用缺陷	Operator Reference Fault (ORF+)	布尔表达式中的与被错误地写成或, 例, $b_1b_2b_3+b_4b_5$ 被错误的写成 $b_1+b_2b_3+b_4b_5$
或引用缺陷	Operator Reference Fault (ORF*)	布尔表达式中的或被错误地写成与, 例, $b_1b_2b_3+b_4b_5$ 被错误的写成 $b_1b_2b_3b_4b_5$

Logical Coverage Criteria

- 用于衡量代码中逻辑表达式被测试的充分程度
- A包含B (A subsume B): B能够发现的缺陷一定可以被A发现



逻辑测试揭错能力



Statement Coverage

- 语句覆盖（Statement Coverage）
 - 衡量被测代码中的语句得到执行的程度。
 - 如果测试集合能够使得被测代码中的每条语句至少被执行一次，那么则说该测试集合满足了语句覆盖。
- 语句覆盖度

$$\text{语句覆盖度} = \frac{\text{得到执行的语句数}}{\text{语句总数}} * 100\%$$

Statement Coverage

- 测试集合1

- ① 测试用例1

- [(num1=2, num2=0, num3=4), 3]

- 语句覆盖度 = $3/3 = 100\%$, 满足语句覆盖

- 测试集合2

- ① 测试用例1

- [(num1=-2, num2=0, num3=2), 3]

- 语句覆盖度 = $2/3 = 66.7\%$, 不满足语句覆盖

- 测试集合3

- ① 测试用例1: [(num1=-2, num2=0, num3=2), 3]

- ② 测试用例2: [(num1=2, num2=0, num3=2), 2]

- 语句覆盖度 = $3/3 = 100\%$, 满足语句覆盖

```
5
6 public int doubleDiamand(int num1, int num2, int num3) {
7
8
9     if ((num1 > 1) && (num2 == 0))
10         num3 /= num1;
11
12     if((num1 == 2) || (num3 > 1))
13         num3 += 1;
14
15     return num3;
16 }
17
```

Statement Coverage

- 语句覆盖（Statement Coverage）
 - 逻辑测试最弱的标准

```
5
6 public int doubleDiamand(int num1, int num2, int num3) {
7
8
9     if ((num1 > 1) && (num2 == 0))
10         num3 /= num1;
11
12     if((num1 == 2) || (num3 > 1))
13         num3 += 1;
14
15     return num3;
16 }
17
```

是否可揭示"&&"错写成"||"???

- 测试集合1

- ① 测试用例1

[(num1=2, num2=0, num3=4) , 3]

- 语句覆盖度 = $3/3 = 100\%$, 满足语句覆盖

Decision Coverage

- 条件(Condition)

- 不含布尔算子的逻辑表达式

```
if((op1 == null) && (op2 == null)){  
    return 0;  
}
```

条件

- 判定(Decision)

- 由条件通过1个或多个布尔算子连接起来的逻辑表达式

```
if((op1 == null) && (op2 == null)){  
    return 0;  
}
```

判定

Decision Coverage

- 判定覆盖（Decision Coverage）
 - 衡量代码中的判定得到执行的程度，期望发现逻辑运算符相关缺陷
 - 如果测试集合能够使得被测代码中的每个判定至少被执行一次,那么则说该测试集合满足了判定覆盖。
 - 注意，每个判定被执行一次的含义是指每个判定的所有可能结果都至少出现一次。
 - 例 `if((num1 >1) && (num2==0))`的真假结果都得到执行，才认为该判定被执行。

Decision Coverage

- 判定覆盖（Decision Coverage）
 - 判定覆盖度

$$\text{判定覆盖度} = \frac{\text{得到执行的判定数}}{\text{判定总数}} * 100\%$$

Decision Coverage

```

5
6 public int doubleDiamand(int num1, int num2, int num3) {
7
8
9     if ((num1 > 1) && (num2 == 0))
10         num3 /= num1;
11
12     if((num1 == 2) || (num3 > 1))
13         num3 += 1;
14
15     return num3;
16 }
17

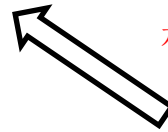
```

		num1 > 1	num2 == 0	if (num1 > 1) && (num2 == 0)	num1 == 2	num3 > 1	if ((num1 == 2) (num3 > 1))	判定覆 盖度	语句覆 盖度
测试 集合1	(num1=2, num2=0, num3=4) , 3	T	T	T	T	T	T	0	100%
测试 集合2	(num1=-2, num2=0, num3=2) , 3	F	T	F	F	T	T	0	66.70%
测试 集合3	(num1=-2, num2=0, num3=2) , 3	F	T	F	F	T	T	50%	100%
	(num1=2, num2=0, num3=2) , 2	T	T	T	T	F	T		
测试 集合4	(num1=2, num2=0, num3=4) , 3	T	T	T	T	T	T	100%	100%
	(num1=3, num2=1, num3=1) , 1	T	F	F	F	F	F		

Decision Coverage

```
5
6 public int doubleDiamand(int num1, int num2, int num3) {
7
8
9     if ((num1 > 1) && (num2 == 0))
10         num3 /= num1;
11
12     if((num1 == 2) || (num3 > 1))
13         num3 += 1;
14
15     return num3;
16 }
17
```

是否可揭示num1>1错写成num1 > -1? ? ?



测试集合4	(num1=2, num2=0, num3=4), 3	T	T	T	T	T	T	100%	100%
	(num1=3, num2=1, num3=1), 1	T	F	F	F	F	F		

Decision Coverage

		num1 > 1	num2 == 0	if (num1 > 1) && (num2 == 0)	num1 == 2	num3 > 1	if ((num1 == 2) (num3 > 1))	判定覆盖度	语句覆盖度
测试集合1	(num1=2, num2=0, num3=4) , 3	T	T	T	T	T	T	0	100%
测试集合2	(num1=-2, num2=0, num3=2) , 3	F	T		F	T	T	0	66.70%
测试集合3	(num1=-2, num2=0, num3=2) , 3	F	T	F	F	T	T	50%	100%
	(num1=2, num2=0, num3=2) , 2	T	T	T	T	F	T		
测试集合4	(num1=2, num2=0, num3=4) , 3	T	T	T	T	T	T	100%	100%
	(num1=3, num2=1, num3=1) , 1	T	F	F	F	F	F		

Decision Coverage

		num1 > 1	num2 == 0	if (num1 > 1) && (num2 == 0)	num1 == 2	num3 > 1	if ((num1 == 2) (num3 > 1))	判定覆 盖度	语句覆 盖度
测试 集合1	(num1=2, num2=0, num3=4) , 3	T	T	T	T	N/A	T	0	100%
测试 集合2	(num1=-2, num2=0, num3=2) , 3	F	N/A	F	F	T	T	0	66.70%
测试 集合3	(num1=-2, num2=0, num3=2) , 3	F	N/A	F	F	T	T	50%	100%
	(num1=2, num2=0, num3=2) , 2	T	T	T	T	N/A	T		
测试 集合4	(num1=2, num2=0, num3=4) , 3	T	T	T	T	N/A	T	100%	100%
	(num1=3, num2=1, num3=1) , 1	T	F	F	F	F	F		

&&, || 短路操作符!!!



MC/DC准则的产生

Condition Coverage

- 条件覆盖（Condition Coverage）
 - 衡量代码中构成判定的各个条件得到执行的程度，期望发现算术运算符相关缺陷
 - 如果测试集合能够使得被测代码中的每个条件至少被执行一次, 那么则说该测试集合满足了条件覆盖。
 - 每个条件被执行一次的含义：每个条件的所有可能结果都至少出现一次。

Condition Coverage

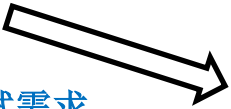
- 条件覆盖（Condition Coverage）
 - 条件覆盖度

$$\text{条件覆盖度} = \frac{\text{得到执行的条件数}}{\text{条件总数}} * 100\%$$

Condition Coverage

```
5
6 public int doubleDiamand(int num1, int num2, int num3) {
7
8     if ((num1 > 1) && (num2 == 0))
9         num3 /= num1;
10
11     if((num1 == 2) || (num3 > 1))
12         num3 += 1;
13
14     return num3;
15 }
16
17
```

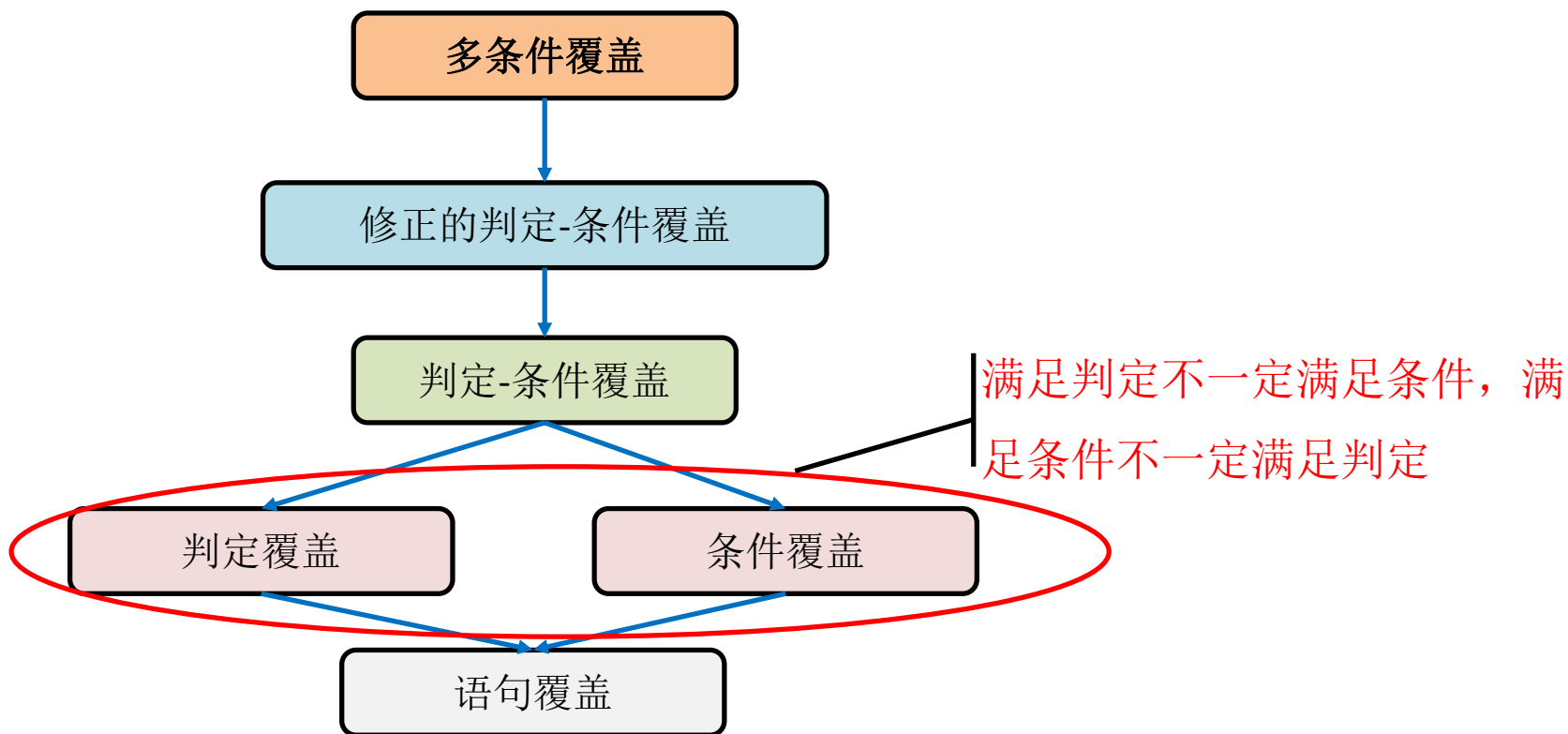
测试需求

- 
- ① num1 > 1 取真值和取假值的情况。
 - ② num2 == 0 取真值和取假值的情况
 - ③ num1 == 2 取真值和取假值的情况
 - ④ num3 > 1 取真值和取假值的情况。

Condition Coverage

		被测条件				条件覆盖度	判定覆盖度	语句覆盖度
		if (num1 > 1) && (num2 == 0)		if ((num1 == 2) (num3 > 1))				
		num1 > 1	num2 == 0	num1 == 2	num3 > 1			
测试集合1	(num1=2, num2=0, num3=4) , 3	T	T	T	N/A	0	0	100%
测试集合2	(num1=1, num2=0, num3=2) , 3	F	N/A	F	T	0	0	66.70%
测试集合3	(num1=-2, num2=0, num3=2) , 3	F	N/A	F	T	50%	50%	100%
	(num1=2, num2=0, num3=2) , 2	T	T	T	N/A			
测试集合4	(num1=2, num2=0, num3=4) , 3	T	T	T	N/A	50%	100%	100%
	(num1=3, num2=1, num3=1) , 1	T	F	F	F			
测试集合5	(num1=2, num2=0, num3=4) , 3	T	T	T	N/A	100%	100%	100%
	(num1=3, num2=1, num3=1) , 1	T	F	F	F			
	(num1=0, num2=0, num3=2) , 3	F	N/A	F	T			

Notice



Decision-Condition Coverage

- 判定-条件覆盖（Decision-Condition Coverage）
 - 衡量代码中每个判定以及构成判定的每个条件得到执行的程度。
 - 如果测试集合能够使得被测代码中的每个判定至少被执行一次并且构成判定的每个条件至少被执行一次, 那么则说该测试集合满足了判定-条件覆盖。
 - 执行的含义同样指**所有可能结果都至少出现一次**

Decision-Condition Coverage

```
5  
6 public int doubleDiamand(int num1, int num2, int num3) {  
7  
8  
9     if ((num1 > 1) && (num2 == 0))  
10         num3 /= num1;  
11  
12     if((num1 == 2) || (num3 > 1))  
13         num3 += 1;  
14  
15     return num3;  
16 }  
17
```

测试需求

测试集合5满足Decision-Condition Coverage

- ① if((num1>1) && (num2==0))取真值和取假值
- ② if((num1==2) || (num3 > 1))取真值和取假值
- ③ num1 > 1 取真值和取假值
- ④ num2 == 0 取真值和取假值
- ⑤ num1 == 2 取真值和取假值
- ⑥ num3 > 1 取真值和取假值

Modified Decision-Condition Coverage

- 判定-条件覆盖存在的问题
 - 对于某些满足判定-条件覆盖的测试集合而言，其揭错能力并不高
- 短路运算符

```
5
6 public int doubleDiamand(int num1, int num2, int num3) {
7
8
9     if ((num1 > 1) && (num2 == 0))
10         num3 /= num1;
11
12     if((num1 == 2) || (num3 > 1))
13         num3 += 1;
14
15     return num3;
16 }
17
```

	if ((num1 > 1) && (num2 == 0))	(num1 > 1)	(num2 == 0)	if((num1 == 2) (num3 > 1))	(num1 == 2)	(num3 > 1)
num1=2, num2=0, num3=4	T	T	T	T	T	T
num1=1, num2=1, num3=0	F	F	F	F	F	F

Modified Decision-Condition Coverage

- 修正的判定-条件覆盖（Modified Decision-Condition Coverage, MC/DC）
 - 期望构成每个判定的每个条件能独立地影响整个判定的结果。
 - 在这里独立地影响整个判定的结果是指在其它条件取值不变的情况下，只改变当前条件的取值就能使得整个判定的结果发生变化。

c_1	c_2	$c_1 \ \&\& \ c_2$
T	T	T
F	T	F

c_1 独立影响 $c_1 \ \&\& \ c_2$ 的结果

c_1	c_2	$c_1 \ \&\& \ c_2$
T	T	T
T	F	F

c_2 独立影响 $c_1 \ \&\& \ c_2$ 的结果

Modified Decision-Condition Coverage

- 确定某条件独立影响判定结果
 - 若使用 D 表示判定, c_i 表示 D 的第 i 个条件, $D_{c_i=\text{true}}$ 表示将 D 中所有 c_i 使用 true 替换之后的判定表达式, $D_{c_i=\text{false}}$ 表示将 D 中所有 c_i 使用 false 替换之后的判定表达式, 那么逻辑表达式 $DC_i = D_{c_i=\text{true}} \oplus D_{c_i=\text{false}}$ 可以用于计算 c_i 独立影响判定时, 其它条件的测试输入值

Modified Decision-Condition Coverage

$$D = c_1 \ \&\& \ c_2$$

$$DC_1 = D_{c_1=\text{true}} \oplus D_{c_1=\text{false}}$$

$$= (\text{true} \ \&\& \ c_2) \oplus (\text{false} \ \&\& \ c_2)$$

$$= c_2 \oplus \text{false}$$

$$= c_2$$

$$DC_2 = D_{c_2=\text{true}} \oplus D_{c_2=\text{false}}$$

$$= (c_1 \ \&\& \ \text{true}) \oplus (c_1 \ \&\& \ \text{false})$$

$$= c_1 \oplus \text{false}$$

$$= c_1$$

$c_2=\text{true}$ 时, c_1 将独立影响
整个表达式的结果,

Modified Decision-Condition Coverage

$$D = c_1 \ \&\& \ (c_2 || c_3)$$

$$Dc_1 = D_{c_1=\text{true}} \oplus D_{c_1=\text{false}}$$

$$= (\text{true} \ \&\& \ (c_2 || c_3)) \oplus (\text{false} \ \&\& \ (c_2 || c_3))$$

$$= (c_2 || c_3) \oplus \text{false}$$

$$= (c_2 || c_3)$$

有3种c2, c3的取值可以使得
c1独立影响整个表达式结果

3种测试输入:

- ① { [c1 = true, c2=true, c3=true], [c1 = false, c2=true, c3=true] }
- ② { [c1 = true, c2=true, c3=false], [c1 = false, c2=true, c3=false] }
- ③ { [c1 = true, c2=false, c3=true], [c1 = false, c2=false, c3=true] }

Modified Decision-Condition Coverage

$$D = c_1 \ \&\& \ (c_2 || c_3)$$

$$D_{c_2} = D_{c_2=\text{true}} \oplus D_{c_2=\text{false}}$$

$$= (c_1 \ \&\& \ (\text{true} || c_3)) \oplus (c_1 \ \&\& \ (\text{false} || c_3))$$

$$= c_1 \oplus (c_1 \ \&\& \ c_3)$$

$$= c_1 \ \&\& \ !c_3$$

有1种c1, c3的取值可以使得
c2独立影响整个表达式结果

1种测试输入:

- ① { [c₁ = true, c₂=true, c₃=false], [c₁ = true, c₂=false, c₃=false] }

Modified Decision-Condition Coverage

$$B = c_1 \ \&\& \ (c_2 \ || \ c_3)$$

$$Dc_3 = D_{c_3=\text{true}} \oplus D_{c_3=\text{false}}$$

$$= (c_1 \ \&\& \ (c_2 \ || \ \text{true})) \oplus (c_1 \ \&\& \ (c_2 \ || \ \text{false}))$$

$$= c_1 \oplus (c_1 \ \&\& \ c_2)$$

$$= c_1 \ \&\& \ !c_2$$

有1种c1, c2的取值可以使得
c3独立影响整个表达式结果

1种测试输入:

① { [c1 = true, c2 = false, c3 = true], [c1 = true, c2 = false, c3 = false] }

Modified Decision-Condition Coverage

$$D = c_1 \ \&\& \ (c_2 || c_3)$$

c1: 3种测试输入:

- ① { [c1 = true, c2=true, c3=true], [c1 = false, c2=true, c3=true] }
- ② { [c1 = true, c2=true, c3=false], [c1 = false, c2=true, c3=false] }
- ③ { [c1 = true, c2=false, c3=true], [c1 = false, c2=false, c3=true] }

c2: 1种测试输入:

- ① { [c1 = true, c2=true, c3=false], [c1 = true, c2=false, c3=false] }

c3: 1种测试输入:

- ① { [c1 = true, c2 = false, c3 = true], [c1 = true, c2 = false, c3 = false] }

Modified Decision-Condition Coverage

```

5
6- public int doubleDiamand(int num1, int num2, int num3) {
7
8
9     if ((num1 > 1) && (num2 == 0))
10         num3 /= num1;
11
12     if((num1 == 2) || (num3 > 1))
13         num3 += 1;
14
15     return num3;
16 }
17

```

num1 > 1 独立影响(num1>1) &&(num2 == 0)

if ((num1 > 1) && (num2 == 0))	
(num1 > 1)	(num2 == 0)
T	T
F	T

num1== 2 独立影响 (num1 == 2) || (num3 > 1)

if((num1 == 2) (num3 >1))	
(num1 == 2)	(num3 >1)
T	F
F	F

num2 == 0 独立影响(num1>1) &&(num2 == 0)

if ((num1 > 1) && (num2 == 0))	
(num1 > 1)	(num2 == 0)
T	T
T	F

num3 > 1 独立影响 (num1 == 2) || (num3 > 1)

if((num1 == 2) (num3 >1))	
(num1 == 2)	(num3 >1)
F	T
F	F

Modified Decision-Condition Coverage

```
5
6 public int doubleDiamand(int num1, int num2, int num3) {
7
8
9     if ((num1 > 1) && (num2 == 0))
10         num3 /= num1;
11
12     if((num1 == 2) || (num3 > 1))
13         num3 += 1;
14
15     return num3;
16 }
17
```

✓满足修正的判定-条件覆盖（同时也满足判定-条件覆盖）

测试集合5	(num1=2, num2=0, num3=4) , 3	T	T	T	N/A	100%	100%	100%
	(num1=3, num2=1, num3=1) , 1	T	F	F	F			
	(num1=0, num2=0, num3=2) , 3	F	N/A	F	T			

Multiple Condition Coverage

```
5
6 public int doubleDiamand(int num1, int num2, int num3) {
7
8     if ((num1 > 1) && (num2 == 0))
9         num3 /= num1;
10
11     if((num1 == 2) || (num3 > 1))
12         num3 += 1;
13
14
15     return num3;
16 }
17
```

- ① num1>1 为真且 num2==0 为真
- ② num1>1 为真且 num2==0 为假
- ③ num1>1 为假且 num2==0 为真
- ④ num1>1 为假且 num2==0 为假
- ⑤ num1==2 为真且 num3>1 为真
- ⑥ num1==2 为真且 num3>1 为假
- ⑦ num1==2 为假且 num3>1 为真
- ⑧ num1==2 为假且 num3>1 为假

给出一个满足多条件覆盖的测试集合吧！

Logical Testing & Tools



- Logical Coverage Criteria
 - Statement Coverage
 - Decision Coverage
 - Condition Coverage
 - Decision-Condition Coverage
 - Modified Decision-Condition Coverage
 - Multiple Condition Coverage
- Logical Coverage Criteria Tools

Example

- specification

An `absSum` method takes two integer arguments and then return the absolute sum of the two arguments. An `Integer` type can hold a `NULL` value, so the method checks for `NULL`. If both arguments are `NULL`, then 0 is returned.

- Test cases:

Test inputs, expected result






- ① (`op1 = null, op2 = null`), 0
- ② (`op1 = null, op2 = 10`), 10
- ③ (`op1=10, op2 = null`), 10
- ④ (`op1 = 10, op2 = 10`), 20

```
3 public class CoverageMetric {
4
5     public int absSum(Integer op1, Integer op2) {
6
7         if((op1 == null) && (op2 == null)){
8             return 0;
9         }
10
11
12         if((op1 == null) && (op2 != null)){
13             return Math.abs(op2);
14         }
15
16
17         if(op2 == null) {
18             return Math.abs(op1);
19         }
20
21         return Math.abs(op1)+Math.abs(op2);
22     }
23
24 }
```

Coverage Report

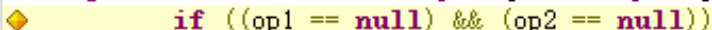

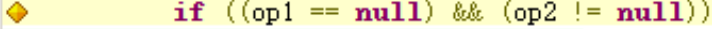
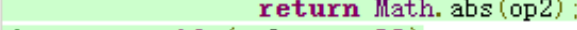

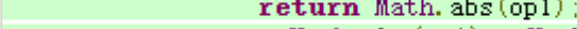
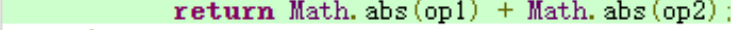
 [JacocoDemo](#) >  [ecnu.sei.st2018](#) >  CoverageMetric

CoverageMetric

Element	Missed Instructions	Cov.	Missed Branches	Cov.	Missed	Cxty	Missed	Lines	Missed	Methods
 absSum(Integer, Integer)		92%		80%	2	6	1	7	0	1
 CoverageMetric()		100%		n/a	0	1	0	1	0	1
Total	2 of 31	93%	2 of 10	80%	2	7	1	8	0	2

 [JacocoDemo](#) >  [ecnu.sei.st2018](#) >  CoverageMetric.java

CoverageMetric.java

```
1. package ecnu.sei.st2018;
2.
3. public class CoverageMetric {
4.
5.     public int absSum(Integer op1, Integer op2) {
6.          if ((op1 == null) && (op2 == null))
7.          return 0;
8.          if ((op1 == null) && (op2 != null))
9.          return Math.abs(op2);
10.         if (op2 == null)
11.         return Math.abs(op1);
12.         return Math.abs(op1) + Math.abs(op2);
13.    }
14.
15. }
```

红色背景: 没有指令被执行的代码行

黄色背景: 部分指令被执行的代码行

绿色背景: 全部指令被执行的代码行

红色菱形: 没有被执行的分支

黄色菱形: 部分被执行的分支

绿色菱形: 全部被执行的分支

Jacoco

- JaCoCo (<http://jacoco.org/jacoco/>) which is a coverage metric library and works on **byte code** level
- JaCoCo Coverage Counters
 - Instructions
 - Branches
 - Cyclomatic Complexity
 - Lines
 - Methods
 - Classes

JaCoCo

- JaCoCo Coverage Counters
 - Instructions:
 - The smallest unit JaCoCo counts are single Java byte code instructions.
 - Instruction coverage provides information about the amount of code that has been executed or missed.
 - This metric is completely independent from source formatting and always available
 - Branches
 - calculates branch coverage for all if and switch statements.
 - No coverage: No branches in the line has been executed (**red diamond**)
 - Partial coverage: Only a part of the branches in the line have been executed (**yellow diamond**)
 - Full coverage: All branches in the line have been executed (**green diamond**)

JaCoCo

- JaCoCo Coverage Counters
 - Cyclomatic Complexity
 - the minimum number of paths that can, in (linear) combination, generate all possible paths through a method
 - Lines
 - A source line is considered executed when **at least one instruction** that is assigned to this line has been executed
 - No coverage: No instruction in the line has been executed (**red background**)
 - Partial coverage: Only a part of the instruction in the line have been executed (**yellow background**)
 - Full coverage: All instructions in the line have been executed (**green background**)

JaCoCo

- JaCoCo Coverage Counters
 - **Methods**
 - Each non-abstract method contains at least one instruction.
 - A method is considered as executed when **at least one instruction** has been executed.
 - **Classes**
 - A class is considered as executed when **at least one of its methods** has been executed

IDEA Code Coverage Tool

- IntelliJ IDEA Code Coverage Runner/JaCoCo
 - Specify how you want to process the coverage results.
 - Select Coverage Tool and Modes
 - Create tests for the target code
 - Configure code coverage measurement in the desired run/debug configuration.
 - Run with coverage
 - After running with coverage has been executed,
 - ① View code coverage data.
 - ② Generate code coverage report.

IntelliJ IDEA code coverage runner

IntelliJ IDEA 2017.2.6

Project: tbc-trivia-java

GameRunner.java

GameRunner > main()

```
package kata.trivia;

import java.util.Random;

public class GameRunner {
    private static boolean notAWinner;

    public static void main(String[] args) {
        Game aGame = new Game();

        aGame.add("Chet");
        aGame.add("Pat");
        aGame.add("Sue");

        Random rand = new Random();

        do {
            aGame.roll(rollingNumber: rand.nextInt( bound: 5) + 1);

            if (rand.nextInt( bound: 9) == 7) {
                // TODO-later: The name of the variable notAWinner
                notAWinner = aGame.wrongAnswer();
            } else {
                notAWinner = aGame.wasCorrectlyAnswered();
            }
        } while (notAWinner);
    }
}
```

Coverage QuestionMakerTest

100% classes, 97% lines covered in package kata.trivia

Element	Class, %	Method, %	Line, %
Game	100% (1/1)	100% (12/12)	97% (68/70)
GameRunner	100% (1/1)	100% (1/1)	91% (11/12)
Player	100% (1/1)	100% (10/10)	100% (29/29)
QuestionM...	100% (1/1)	100% (9/9)	100% (23/23)

Run GameRunner

十二月 19, 2017

信息: Chet now h

Process finished

All files are up-to-date

有问题尽管

Create Gist...

12:26 LF UTF-8

11:47

2017/12/19

IntelliJ IDEA code coverage runner

- Trace Mode (Run->Edit Configuration->Trace Modes)

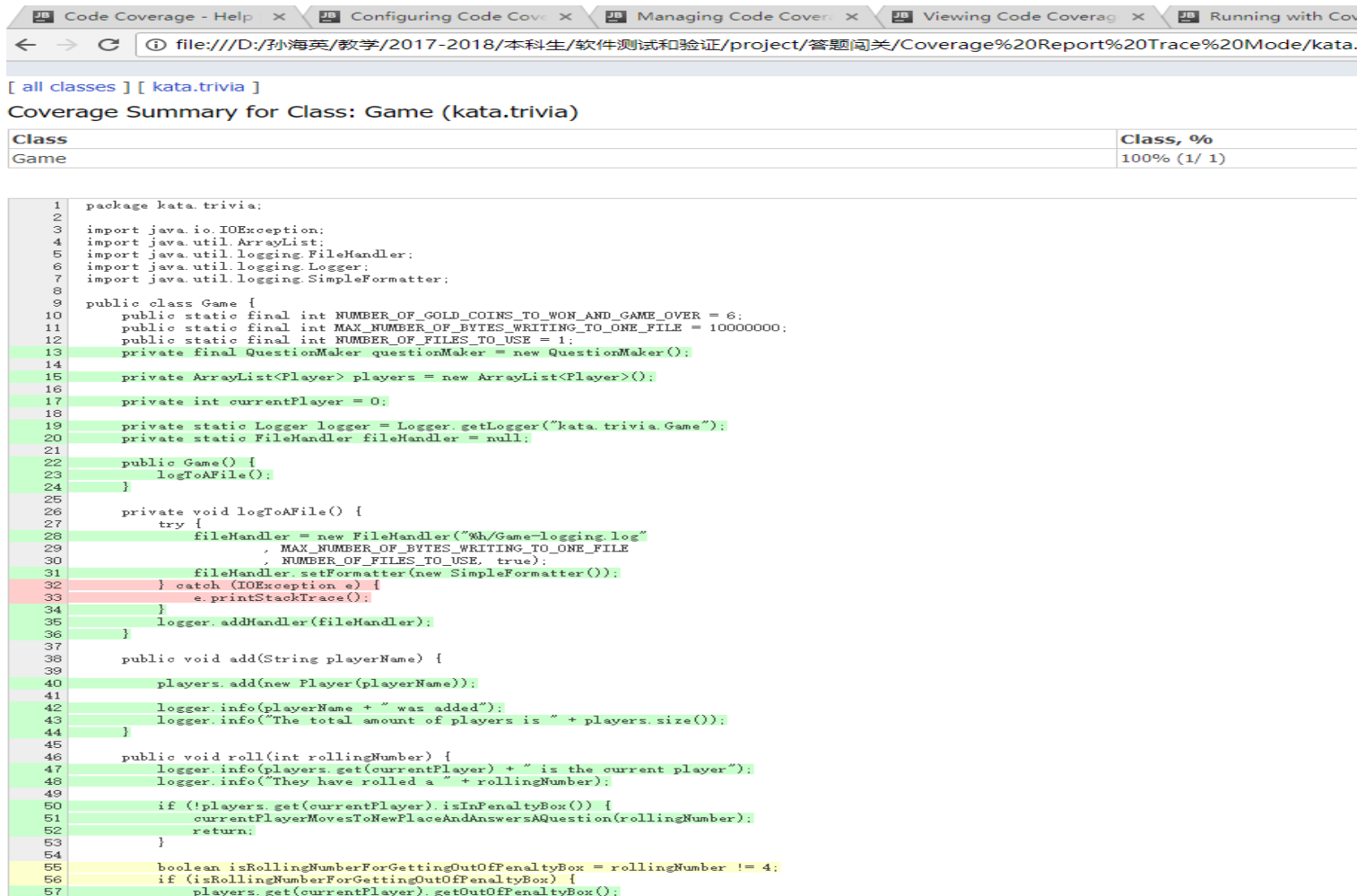
The screenshot shows the IntelliJ IDEA interface with the 'kata.trivia' project open. The main editor displays the 'Game.java' file, which contains the 'roll()' method. The right sidebar shows the 'Coverage' tool window, which displays a table of coverage data for the 'kata.trivia' package. The table has four columns: 'Element', 'Class, %', 'Method, %', and 'Line, %'. The data is as follows:

Element	Class, %	Method, %	Line, %
Game	100% (1/1)	100% (12/12)	97% (68/70)
GameRu...	100% (1/1)	100% (1/1)	90% (10/11)
Player	100% (1/1)	100% (10/10)	100% (29/29)
Questio...	100% (1/1)	100% (9/9)	100% (23/23)

The bottom status bar shows the 'Run' window, which displays the output of the 'GameRunner' test. The output is as follows:

```
Run GameRunner
信息: Answer was correct!!!!
十二月 19, 2017 2:55:44 下午 kata.trivia.Game currentPlayerGetsAGoldCoinAndSelectNextPlayer
信息: Pat now has 6 Gold Coins.
Process finished with exit code 0
```

IntelliJ IDEA Code Coverage Runner



The screenshot displays the IntelliJ IDEA interface with the 'Viewing Code Coverage' tab active. The address bar shows the file path: `file:///D:/孙海英/教学/2017-2018/本科生/软件测试和验证/project/答题闯关/Coverage%20Report%20Trace%20Mode/kata.`

Below the address bar, there are links for `[all classes]` and `[kata.trivia]`. The main heading is **Coverage Summary for Class: Game (kata.trivia)**.

Class	Class, %
Game	100% (1/ 1)

The code editor shows the source code for the `Game` class in the `kata.trivia` package. The code is as follows:

```
1 package kata.trivia;
2
3 import java.io.IOException;
4 import java.util.ArrayList;
5 import java.util.logging.FileHandler;
6 import java.util.logging.Logger;
7 import java.util.logging.SimpleFormatter;
8
9 public class Game {
10     public static final int NUMBER_OF_GOLD_COINS_TO_WON_AND_GAME_OVER = 6;
11     public static final int MAX_NUMBER_OF_BYTES_WRITING_TO_ONE_FILE = 10000000;
12     public static final int NUMBER_OF_FILES_TO_USE = 1;
13     private final QuestionMaker questionMaker = new QuestionMaker();
14
15     private ArrayList<Player> players = new ArrayList<Player>();
16
17     private int currentPlayer = 0;
18
19     private static Logger logger = Logger.getLogger("kata.trivia.Game");
20     private static FileHandler fileHandler = null;
21
22     public Game() {
23         logToFile();
24     }
25
26     private void logToFile() {
27         try {
28             fileHandler = new FileHandler("%h/Game-logging.log",
29                 MAX_NUMBER_OF_BYTES_WRITING_TO_ONE_FILE,
30                 NUMBER_OF_FILES_TO_USE, true);
31             fileHandler.setFormatter(new SimpleFormatter());
32         } catch (IOException e) {
33             e.printStackTrace();
34         }
35         logger.addHandler(fileHandler);
36     }
37
38     public void add(String playerName) {
39         players.add(new Player(playerName));
40
41         logger.info(playerName + " was added");
42         logger.info("The total amount of players is " + players.size());
43     }
44
45     public void roll(int rollingNumber) {
46         logger.info(players.get(currentPlayer) + " is the current player");
47         logger.info("They have rolled a " + rollingNumber);
48
49         if (!players.get(currentPlayer).isInPenaltyBox()) {
50             currentPlayerMovesToNewPlaceAndAnswersAQuestion(rollingNumber);
51             return;
52         }
53
54         boolean isRollingNumberForGettingOutOfPenaltyBox = rollingNumber != 4;
55         if (isRollingNumberForGettingOutOfPenaltyBox) {
56             players.get(currentPlayer).getOutOfPenaltyBox();
57         }
58     }
59 }
```

Branch Coverage in IDEA

- IDEA branch coverage的计算方法与Jacoco不一样，而且似乎有缺陷

100% classes, 37% lines covered in 'all classes in scope'

Element	Class, %	Method, %	Line, %	Branch, %
edu.ecnu.sei.st2017	100% (1/1)	100% (1/1)	37% (3/8)	0% (0/2)

```
@Test
```

```
void op1_is_null_and_op2_is_null() {  
    Integer op1 = null;  
    Integer op2 = null;  
    int actual_result = cm.absSum(op1, op2);  
    assertEquals( expected: 0, actual_result);  
}
```

Branch的真假都测到才算被覆盖

Branch Coverage in IDEA

100% classes, 62% lines covered in 'all classes in scope'

Element	Class, %	Method, %	Line, %	Branch, %
edu.ecnu.sei.st2017	100% (1/1)	100% (1/1)	62% (5/8)	25% (1/4)

```
@Test
void op1_is_null_and_op2_is_null() {
    Integer op1 = null;
    Integer op2 = null;
    int actual_result = cm.absSum(op1, op2);
    assertEquals( expected: 0, actual_result);
}
```

```
@Test
void op1_is_null_and_op2_isnot_null() {
    Integer op1 = null;
    Integer op2 = 10;
    int actual_result = cm.absSum(op1, op2);
    assertEquals( expected: 10, actual_result);
}
```

Branch的总数发生变化

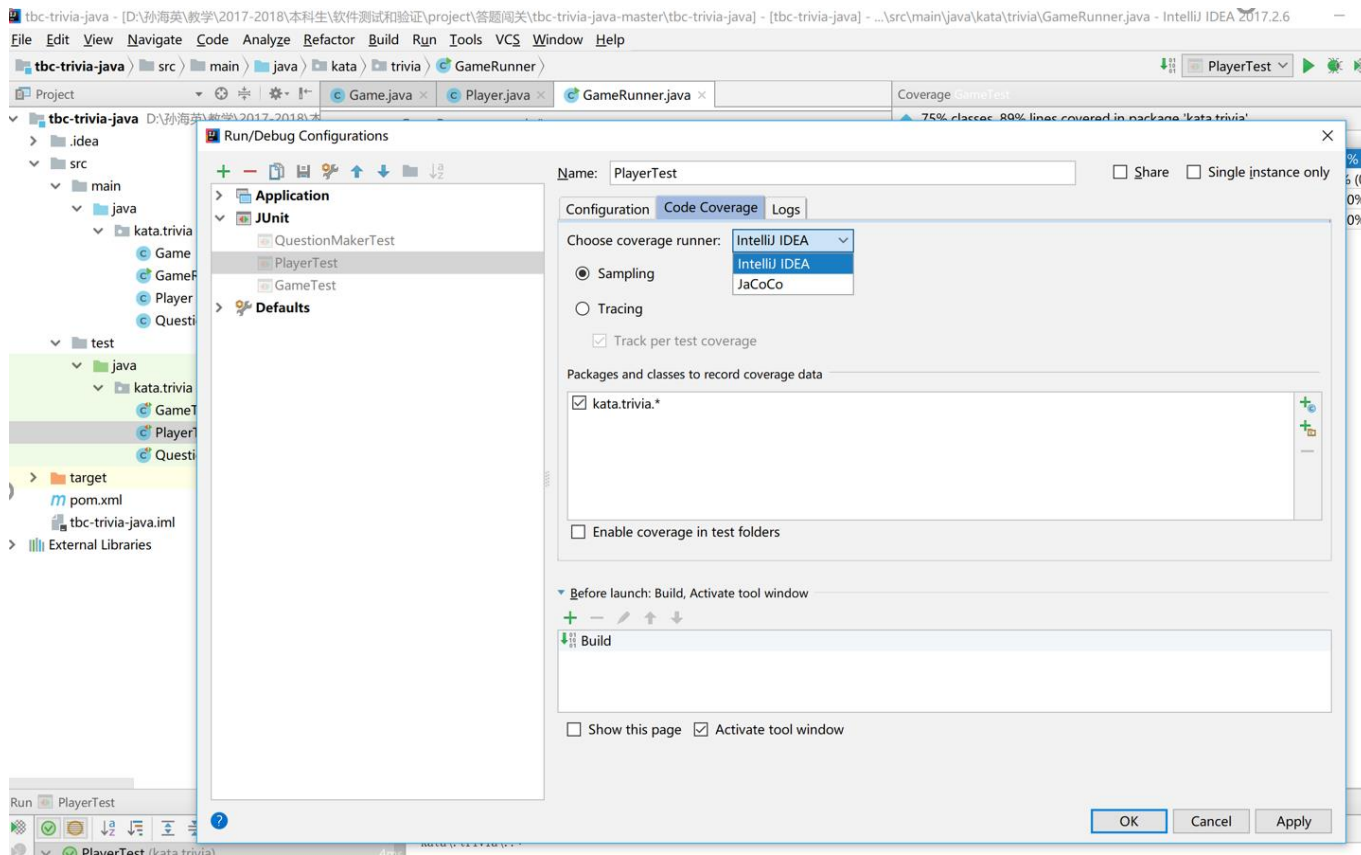
100% classes, 87% lines covered in 'all classes in scope'

Element	Class, %	Method, %	Line, %	Branch, %
edu.ecnu.sei.st2017	100% (1/1)	100% (1/1)	87% (7/8)	60% (3/5)

```
17- @Test
18- public void op1_is_null_and_op2_is_null() {
19-
20-     Integer op1 = null;
21-     Integer op2 = null;
22-     int ExpectedRlt = 0;
23-
24-     int actualRlt = cm.absSum(op1, op2);
25-
26-     assertEquals(ExpectedRlt,actualRlt);
27- }
28-
29- @Test
30- public void op1_is_null_but_op2_isnot_null() {
31-     Integer op1 = null;
32-     Integer op2 = new Integer("5");
33-     int ExpectedRlt = 5;
34-
35-     int actualRlt = cm.absSum(op1, op2);
36-
37-     assertEquals(ExpectedRlt,actualRlt);
38- }
39-
40- @Test
41- public void op1_isnot_null_and_op2_is_null() {
42-
43-     Integer op1 = new Integer("10");
44-     Integer op2 = null ;
45-     int ExpectedRlt = 10;
46-
47-     int actualRlt = cm.absSum(op1, op2);
48-
49-     assertEquals(ExpectedRlt,actualRlt);
50-
51- }
```


Jacoco in IDEA

- Run->edit Configurations...->code coverage Tab



JaCoCo in IDEA

Code Editor (CoverageMetricTest.java):

```
1 package edu.ecnu.sei.st2017;
2
3 import ...
4
5
6
7
8 class CoverageMetricTest {
9
10     private CoverageMetric cm;
11
12     @BeforeEach
13     void init() {
14         cm = new CoverageMetric();
15     }
16
17     @Test
18     void op1_is_null_and_op2_is_null() {
19         Integer op1 = null;
20         Integer op2 = null;
21     }
22 }
```

Coverage: CoverageMetricTest

100% classes, 100% lines covered in 'all classes in scope'

Element	Class, %	Method, %	Line, %	Branch, %
edu.ecnu.sei.st2...	100% (1/1)	100% (1/1)	100% (8/8)	90% (9/10)

Eclipse的Eclemma

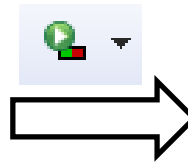
- 使用步骤
 - Eclipse Marketplace中安装eclemma
 - 设计测试用例，编写测试类
 - 以覆盖形式运行测试类
 - 检查覆盖度是否达到要求，如果没有达到要求，则补充测试用例，再次运行测试，直到满足期望的覆盖要求为止

Use Eclemma

```

2
3 import static org.junit.Assert.*;
4
5 import org.junit.Before;
6 import org.junit.Test;
7
8 public class CoverageMetricTest {
9
10     private CoverageMetric cm;
11
12     @Before
13     public void init() {
14         cm = new CoverageMetric();
15     }
16
17     @Test
18     public void op1_is_null_and_op2_is_null() {
19
20         Integer op1 = null;
21         Integer op2 = null;
22         int ExpectedRlt = 0;
23
24         int actualRlt = cm.absSum(op1, op2);
25
26         assertEquals(ExpectedRlt, actualRlt);
27     }
28 }
29

```



以覆盖运
行测试

```

2
3 public class CoverageMetric {
4
5     public int absSum(Integer op1, Integer op2) {
6
7         if((op1 == null) && (op2 == null)){
8             return 0;
9         }
10
11
12         if((op1 == null) && (op2 != null)){
13             return Math.abs(op2);
14         }
15
16
17         if(op2 == null) {
18             return Math.abs(op1);
19         }
20
21         return Math.abs(op1)+Math.abs(op2);
22     }
23
24 }
25

```

红色背景：没有指令被执行的代码 红色菱形：没有被执行的分支
黄色背景：部分指令被执行的代码 黄色菱形：部分被执行的分支
绿色背景：全部指令被执行的代码 绿色菱形：全部被执行的分支

▼ CoverageMetric.java	<div><div></div><div></div></div>	29.0 %	9	22	31
▼ CoverageMetric	<div><div></div><div></div></div>	29.0 %	9	22	31
absSum(Integer, Integer)	<div><div></div><div></div></div>	21.4 %	6	22	28

absSum输入op1为null，op2为null的指令覆盖度

Use Eclemma

```

8 public class CoverageMetricTest {
9
10     private CoverageMetric cm;
11
12     @Before
13     public void init() {
14         cm = new CoverageMetric();
15     }
16
17     @Test
18     public void op1_is_null_and_op2_is_null() {
19
20         Integer op1 = null;
21         Integer op2 = null;
22         int ExpectedRlt = 0;
23
24         int actualRlt = cm.absSum(op1, op2);
25
26         assertEquals(ExpectedRlt, actualRlt);
27     }
28
29     @Test
30     public void op1_is_null_but_op2_isnot_null() {
31         Integer op1 = null;
32         Integer op2 = new Integer("5");
33         int ExpectedRlt = 5;
34
35         int actualRlt = cm.absSum(op1, op2);
36
37         assertEquals(ExpectedRlt, actualRlt);
38     }
39 }
40 }

```

```

2 public class CoverageMetric {
3
4     public int absSum(Integer op1, Integer op2) {
5
6         if((op1 == null) && (op2 == null)){
7             return 0;
8         }
9
10
11         if((op1 == null) && (op2 != null)){
12             return Math.abs(op2);
13         }
14
15
16         if(op2 == null) {
17             return Math.abs(op1);
18         }
19
20
21         return Math.abs(op1)+Math.abs(op2);
22     }
23
24 }

```

▼ CoverageMetric.java	<div><div></div><div></div></div>	54.8 %	17	14	31
▼ CoverageMetric	<div><div></div><div></div></div>	54.8 %	17	14	31
● absSum(Integer, Integer)	<div><div></div><div></div></div>	50.0 %	14	14	28

Use Eclemma

```

17- @Test
18- public void op1_is_null_and_op2_is_null() {
19-
20-     Integer op1 = null;
21-     Integer op2 = null;
22-     int ExpectedRlt = 0;
23-
24-     int actualRlt = cm.absSum(op1, op2);
25-
26-     assertEquals(ExpectedRlt, actualRlt);
27- }
28-
29- @Test
30- public void op1_is_null_but_op2_isnot_null() {
31-     Integer op1 = null;
32-     Integer op2 = new Integer("5");
33-     int ExpectedRlt = 5;
34-
35-     int actualRlt = cm.absSum(op1, op2);
36-
37-     assertEquals(ExpectedRlt, actualRlt);
38- }
39-
40- @Test
41- public void op1_isnot_null_and_op2_is_null() {
42-
43-     Integer op1 = new Integer("10");
44-     Integer op2 = null;
45-     int ExpectedRlt = 10;
46-
47-     int actualRlt = cm.absSum(op1, op2);
48-
49-     assertEquals(ExpectedRlt, actualRlt);
50- }
51- }

```

```

-
3 public class CoverageMetric {
4
5-     public int absSum(Integer op1, Integer op2) {
6
7         if((op1 == null) && (op2 == null)){
8             return 0;
9         }
10
11
12         if((op1 == null) && (op2 != null)){
13             return Math.abs(op2);
14         }
15
16
17         if(op2 == null) {
18             return Math.abs(op1);
19         }
20
21         return Math.abs(op1)+Math.abs(op2);
22     }
23
24 }

```

▼ CoverageMetric.java		74.2 %	23	8	31
▼ CoverageMetric		74.2 %	23	8	31
● absSum(Integer, Integer)		71.4 %	20	8	28

Use Eclemma

```

17 @Test
18 public void op1_is_null_and_op2_is_null() {
19
20     Integer op1 = null;
21     Integer op2 = null;
22     int ExpectedRlt = 0;
23
24     int actualRlt = cm.absSum(op1, op2);
25
26     assertEquals(ExpectedRlt, actualRlt);
27 }
28
29 @Test
30 public void op1_is_null_but_op2_isnot_null() {
31     Integer op1 = null;
32     Integer op2 = new Integer("5");
33     int ExpectedRlt = 5;
34
35     int actualRlt = cm.absSum(op1, op2);
36
37     assertEquals(ExpectedRlt, actualRlt);
38 }
39
40 @Test
41 public void op1_isnot_null_and_op2_is_null() {
42
43     Integer op1 = new Integer("10");
44     Integer op2 = null;
45     int ExpectedRlt = 10;
46
47     int actualRlt = cm.absSum(op1, op2);
48
49     assertEquals(ExpectedRlt, actualRlt);
50 }
51
52
53 @Test
54 public void op1_isnot_null_and_op2_isnot_null() {
55
56     Integer op1 = new Integer("10");
57     Integer op2 = new Integer("5");
58     int ExpectedRlt = 15;
59
60     int actualRlt = cm.absSum(op1, op2);
61
62     assertEquals(ExpectedRlt, actualRlt);
63 }
64

```

```

3 public class CoverageMetric {
4
5     public int absSum(Integer op1, Integer op2) {
6
7         if((op1 == null) && (op2 == null)){
8             return 0;
9         }
10
11
12         if((op1 == null) && (op2 != null)){
13             return Math.abs(op2);
14         }
15
16         if(op2 == null) {
17             return Math.abs(op1);
18         }
19
20
21         return Math.abs(op1)+Math.abs(op2);
22     }
23
24 }

```

1 of 4 branches missed






Which branch is missed ?

▼ CoverageMetric.java	100.0 %	31	0	31
▼ CoverageMetric	100.0 %	31	0	31
absSum(Integer, Integer)	100.0 %	28	0	28

Use Eclemma

 CoverageMetricTest (2018-10-25 15:28:26) >  JUnitTests >  src >  edu.ecnu.sei.junit.recap >  CoverageMetric

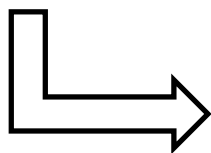
CoverageMetric

Element	Missed Instructions	Cov.	Missed Branches	Cov.	Missed	Cxty	Missed	Lines	Missed	Methods
 absSum(Integer, Integer)		100%		90%	1	6	0	7	0	1
 CoverageMetric()		100%		n/a	0	1	0	1	0	1
Total	0 of 31	100%	1 of 10	90%	1	7	0	8	0	2


```

3 public class CoverageMetric {
4
5     public int absSum(Integer op1, Integer op2) {
6
7         if((op1 == null) && (op2 == null)){
8             return 0;
9         }
10
11         if((op1 == null) && (op2 != null)){
12             return Math.abs(op2);
13         }
14
15         if(op2 == null) {
16             return Math.abs(op1);
17         }
18
19         return Math.abs(op1)+Math.abs(op2);
20     }
21 }
22
23
24

```



为收集覆盖度，插桩之后的代码

```

3 public class CoverageMetricCompiled {
4
5     int[] visitedLines = new int[14];
6
7     public int absSumModified(Integer op1,Integer op2) {
8
9         visitedLines[0] = 1;
10
11         if(op1 == null) {
12             visitedLines[1] = 1;
13             if(op2 == null) {
14                 visitedLines[2] = 1;
15                 return 0;
16             }else{
17                 visitedLines[3] = 1;
18             }
19         }else {
20             visitedLines[4] = 1;
21         }
22
23         visitedLines[5] = 1;
24         if (op1 == null) {
25             visitedLines[6] = 1;
26             if(op2 !=null) {
27                 visitedLines[7] = 1;
28                 return Math.abs(op2);
29             }else {
30                 visitedLines[8] = 1;
31             }
32         }else {
33             visitedLines[9] = 1;
34         }
35
36         visitedLines[10] = 1;
37         if(op2 == null) {
38             visitedLines[11] = 1;
39             return Math.abs(op1);
40         }else {
41             visitedLines[12] = 1;
42         }
43         visitedLines[13] =1;
44         return Math.abs(op1) + Math.abs(op2);
45     }
46 }
47

```

Understanding the details

	(op1 == null) && (op2 == null)				(op1 == null) &&(op2 != null)				op2 == null	
	op1 == null	op1 != null	op2==null	op2!=null	op1 == null	op1 != null	op2! =null	op2==null	op2 == null	op2!=null
op1 = null, op2=null	√		√					op2==null		
op1 = null, op2=5	√			√	√		√			
op1 =10, op2=null		√	短路了			√	短路了		√	
op1 =10, op2=5		√	短路了			√	短路了			√

```

3 public class CoverageMetric {
4
5     public int absSum(Integer op1, Integer op2) {
6
7         if((op1 == null) && (op2 == null)){
8             return 0;
9         }
10
11
12         if((op1 == null) && (op2 != null)){
13             return Math.abs(op2);
14         }
15
16
17         if(op2 == null) {
18             return Math.abs(op1);
19         }
20
21         return Math.abs(op1)+Math.abs(op2);
22     }
23
24 }

```

1 of 4 branches missed

Understanding the details

```
3 public class CoverageMetric {
4
5     public int absSum(Integer op1, Integer op2) {
6
7         if((op1 == null) && (op2 == null)){
8             return 0;
9         }
10
11
12         if((op1 == null) && (op2 != null)){
13             return Math.abs(op2);
14         }
15
16
17         if(op2 == null) {
18             return Math.abs(op1);
19         }
20
21         return Math.abs(op1)+Math.abs(op2);
22     }
23 }
24 }
```

Remove this expression which always evaluates to "true"

3 quick fixes available:

- Open description of rule squid:S2589
- Toggle all issue locations
- Deactivate rule squid:S2589

Press 'F2' for focus

实际上，在编码时，静态
分析器已经给出提示了

Summary

- Unit is defined by function and size
- Unit testing is to write code to test code which executed in very short time
- Logical code coverage criteria are intended to detect logical bugs
- Different coverage criterion has different defect-detective ability
- Statement coverage is the weakest while Multiple coverage is the strongest but need more test cases
- Coverage tools are the practical implementation of logical coverage criteria theory. Because of different coverage data collection strategies, one should check the tools coverage definitions before using them.

The End