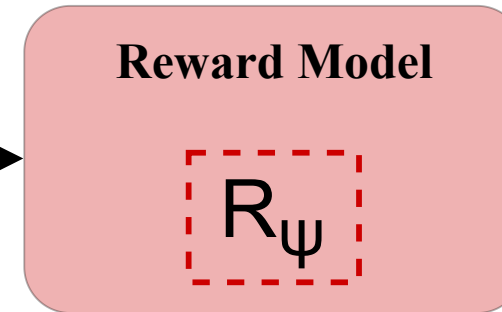
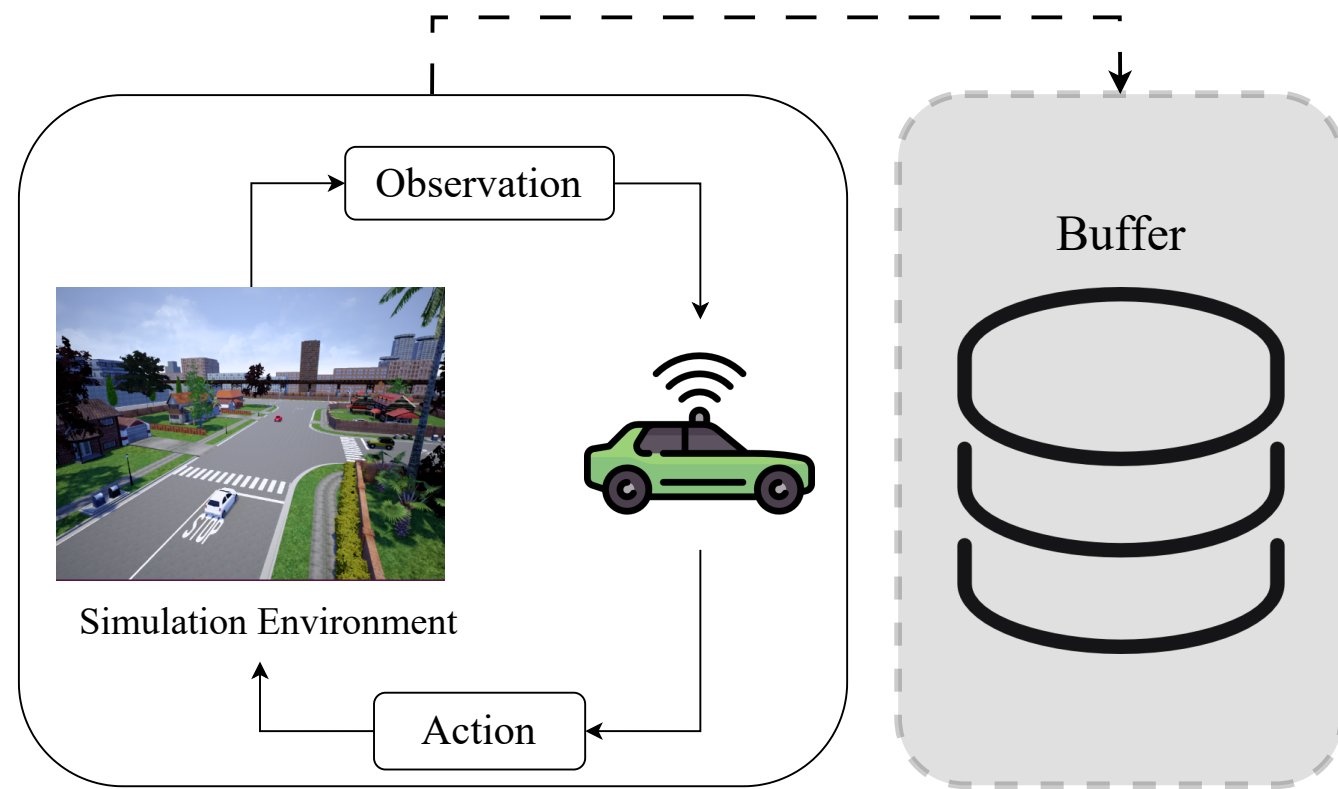
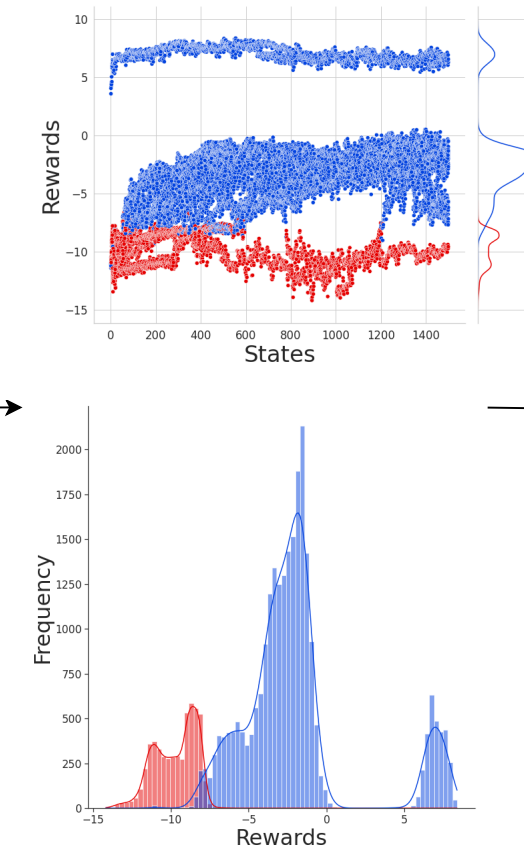


2. AC Reward Modeling and behavior analysis

1. Collecting Offline Trajectories



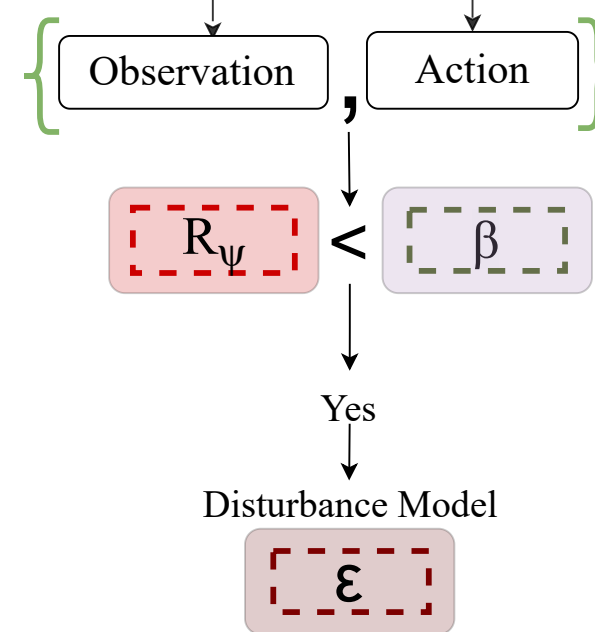
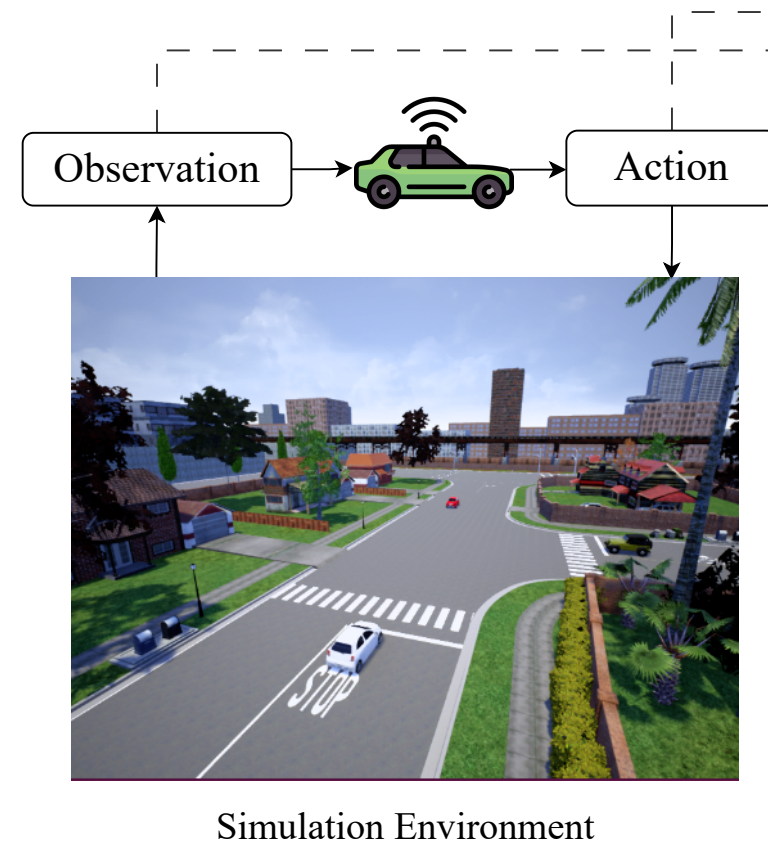
Behavior Analysis Using R_{Ψ}



Failure Threshold

β

3. Simulation Testing For Finding Failure Events



After few episodic steps

Observe Failure Events

