## Python Programming-BCSG0001

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#### 1st Mid-Term Syllabus





Course Curriculum (w.e.f. Session 2018-19)

B.Tech. Computer Science & Engineering

#### **BCSG0001: PYTHON PROGRAMMING**

**Objective:** This course introduces the solving of mathematical problems using Python programming using 00 concepts and its connectivity with database.

Credits:05 L-T-P-J:4-1-0-0

Module No.	Content	Teaching Hours
I	Introduction to Python: Introduction and Basics; Setting up path Python Data Variables & Operators: Data Variables and its types, id() and type() functions, Coding Standards;  Control Structures: if-else, elif, Nested if, Iteration Control structures, Break, Continue & Pass;  String Manipulation: Accessing Strings, Basic Operations, String slices, Function and Methods.  Lists: Introduction, Accessing list, Operations, Working with lists, Function and Methods.	14
	<b>Tuple:</b> Introduction, accessing tuples, Operations, Working, Functions and Methods.	

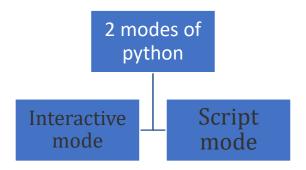
#### Topic\_1:

#### **Introduction to Python: Introduction and Basics**

#### 1.1 What is Python?

- Python is a widely used general-purpose, high level programming language.
- Created by- **Guido van Rossum -** in 1990
- Beauty or Advantages of Python:
  - 1. Readability
  - 2. Express in fewer lines of code.
  - 3. Interpreted.
- <u>Disadvantages:</u>
  - 1. Speed limit. ( Reason := python is interpreted → cause slow execution.)
  - 2. Weak in Mobile Computing. (Best at server side)
  - 3. Underdeveloped Database Access Layers. (Python's database access layers are a bit underdeveloped. Consequently, it is less often applied in huge enterprises.)

#### 1.2 Modes of Python



#### Interactive mode:

- Interactive Mode (interact with OS).
- ❖ When we type Python statement, interpreter displays the result(s) immediately.

#### **Advantages:**

testing small pieces of code.

#### **Drawback:**

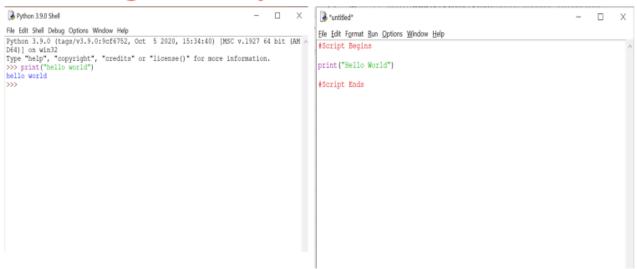
❖ We <u>cannot save the statements</u> and have to retype all the statements once again to re-run them.

#### Script mode:

- we type python program in a file and then use interpreter to execute the content of the file.
- Scripts can be <u>saved to disk for future</u> <u>use</u>. Python scripts have the extension.py, meaning that the filename ends with .py
- Save the code with **filename.py** and run the interpreter in script mode to execute the script.

Check the
Python version
in the script:
import sys →
sys.version

### **First Program in Python**



The ">>> " represents the python shell and its ready to take python commands and code.

#### 1.3 Python Character Set

• Any Python program contains words or statements follow a sequence of characters.

```
Python uses the following Character Set:

Letters: Upper case and Lower case
Digits: 0,1,2,3,4,5,6,7,8,9
Special Symbols: Underscore (_), (,), [,], {}, +, -, *, &, ^, %, $, #, !, Single quote('), Double quotes("), Back slash(\), Colon(:), and Semi Colon(;)
White Spaces: (\t\n), Space, Tab.
```

#### Example:

```
num1 = 10
num2 = 20
print(num1 + num2)
```

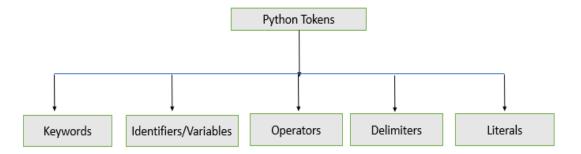
Here: In this python program (addition of two numbers) consist Letters, Digits, and special symbols.

#### Topic\_2:

# Python Data variables & Operators: Data variables and its types, id() and type() functions, Coding Standards;

#### 2.1 Python Tokens

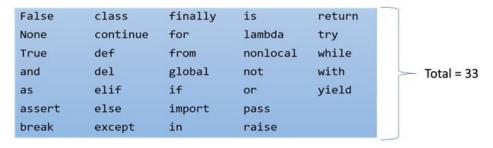
- Python breaks each statement into a sequence of lexical component known as Tokens.
- Python breaks each statement into a sequence of lexical component known as Tokens.



#### 2.1.1 Python Keywords



 Keywords are the words that convey a special meaning to the language compiler/interpreter.



PTR: All the keywords except True, False and None are in lowercase and they must be written as they are.

```
File Edit Shell Debug Options Window Help

Python 3.9.0 (tags/v3.9.0:9cf6752, Oct 5 2020, 15:34:40) [MSC v.1927 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.

>>> import keyword
>>> print(keyword.kwlist)
['False', 'None', 'True', '__peg_parser__', 'and', 'as', 'assert', 'async', 'await', 'break', 'class', 'continue', 'def', 'del', 'eliff', 'else', 'except', 'finally', 'for ', 'from', 'global', 'iff', 'import', 'in', 'is', 'lambda', 'nonlocal', 'not', 'or', 'pass', 'raise', 'return', 'try', 'while', 'with', 'yield']

>>> |
```

#### 2.1.2 Python Identifiers

### **Python Identifiers (Names)**

❖ Identifier is the name used to find a variable, function, class, or other objects.

#### Rules of Identifiers:

3) Identifiers should not start with digit:

```
5Ruppes is not allowd ruppes5 is allowwd
```

4) Should not use Reserved words:

As per Python document, we have 33 reserved words in Python. We should not allowed to use these reserved words as identifiers.

**Example: def** is a reserved word in Python, we should not use def as identifier.

```
def = 10 // invalid if = 20 // invalid
```

5) \$ symbol is not allowed:

In any cases \$ symbol is not allowed as part of the identifiers.

```
ca$h = 200 // invalid identifier
```

#### Rules of Identifiers:

- · You can't use reserved <u>keywords</u> as an identifier name.
- Python identifier can contain letters in a small case (a-z), upper case (A-Z), digits (0-9), and underscore (\_).
- Identifier name can't begin with a digit.
- · Python identifier can't contain only digits.
- Python identifier name can start with an underscore.
- There is no limit on the length of the identifier name.
- Python identifier names are case sensitive.

**!dentifier** is the name used to find a variable, function, class, or other objects.



The following are some valid identifiers:

Num Myfile

\_ result HJ3\_JK

DATE\_7\_77 Z2T0Z9\_

The following are some invalid identifiers:

DATA-REC	My.file
29CLCT for	
break Z2TOZ9_	First name



#### Practice:

- 1. Which of the following is correct?
  - a) add1 = 5+2
- b) 1add = 5+2
- c) \_add. = 5+2
- d) add-1 = 5+2
- 1. Which of the following is correct?
  - a) for = "hello python"
- b) print = "hello python"
- c) \_ = "hello python"
- d) \_ \_ = "hello python"
- 1. Which of the following is not correct?
  - a) \_\_\_ = 12
- b) a = 12
- c) \_2 = 12
- d) "a" = 12

Answers: 1. a)

- 2. c)
- 3. d)

#### 2.1.3 Python Delimiters

Delimiters are symbols that perform a special role in Python like grouping, punctuation and assignment.

#### **Examples:**

#### 2.1.4 python type() function

□ returns the type of the specified object

#### 2.1.5 python id() function

□ returns a unique id for the specified object.
 □ All objects in Python has its own unique id. { here object means Any object, String, Number, List, Class etc.}
 □ The id is assigned to the object when it is created.
 Examples:
 x = ('apple', 'banana', 'cherry')
 y = id(x)
 print(y)
 O/p → 64163752

#### 2.1.5 python Literals

Python Literals can be defined as data that is given in a variable or constant.

### Python supports the following literals:

- 1. String literals
- 2. Numeric literals
- 3. Boolean literals
- 4. Special literals
- 5. Literal Collections

# **Python Literals**

Single-line String Literals → "python" & 'python'
 Multi-line String Literals → "My\
First\
Program"

#### String literals

String literals can be formed by enclosing a text in the quotes. We can use both single as well as double quotes to create a string.

```
Example:
1."Krishna", '1234'
2. text1='hello'
```

#### Numeric literals

\* Numeric literals can belong to following four different numerical types.

Int(signed integers)	Long(long integers)	float(floating point)	Complex(complex)
	Integers of unlimited size followed by lowercase or uppercase L eg: 87032845L	Real numbers with both integer and fractional part eg: -26.2	In the form of a+bj where a forms the real part and b forms the imaginary part of the complex number.  eg: num = 3.14j (num.imag, num.real)

#### **Boolean literals**

A Boolean literal can have any of the two values: True or False.

```
>>> #True ==> 1
>>> #False ==> 0
```

#### Special literals

- Python contains one special literal i.e., None.
- 'None' is used to define a null variable.
- Used for end of lists in Python.

#### Literal Collections

- Python provides the four types of literal collection:
  - ✓ List
  - ✓ Tuple
  - ✓ Dictionary
  - ✓ Set

# **FACTS** about Python Literals...

- Integers in Python 3 are of unlimited size. Python 2 has two integer types int and long. There is no 'long integer' in Python 3 anymore.
- Number data types store numeric values. They are immutable data types. This means, changing the value of a number data type results in a newly allocated object

```
For example –

var1 = 1  # Number objects are created when you assign a value to them.

var2 = 10
```

❖ You can also delete the reference to a number object by using the **del** statement.

```
Syntax → del var1[, var2[, var3[...., varN]]]]
For example -
del var del var1, var2 # You can delete a single object or multiple objects by using the del statement..
```

# **Python Comments**

```
ek_py - C:/Users/Hp/AppData/Local/Programs/Python/Python39/ok_py (3.9.0)

File Edit Format Run Options Window Help

#single line comment in python

'''this
is
milti-line
comment'''
```

#### 2.2 Python Operators

Operators are used to perform operations on variables and values.

Python divides the operators in the following groups:

- 1. Arithmetic operators
- 2. Assignment operators
- 3. Comparison operators
- 4. Logical operators
- 5. Identity operators
- 6. Membership operators
- 7. Bitwise operators

#### **Arithmetic Operators**

Arithmetic operators are used with numeric values to perform common mathematical operations

Operator	Name	Example	
+	Addition	x + y	
-	Subtraction	х - у	
*	Multiplication	x * y	
/	Division	x/y	_
%	Modulus	х % у	
**	Exponentiation	x ** y	
//	Floor division	x//y	_

#### Program:

WAPP to check the following; where input (two integer variables) is entered by the user.

- 1. ADD
- 2. SUBTRACT
- 3. MULTIPLY
- 4. DIVIDE (floor)

```
ex: input → 6 3

output→ addition = 9
subtraction = 3

multiplication = 18
division = 3
```

#### **Comparison Operators**

Comparison operators are used to compare two values.

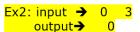
Operator	Name	Example
==	Equal	x == y
!=	Not equal	x != y
>	Greater than	x > y
<	Less than	x < y
>=	Greater than or equal to	x >= y
<=	Less than or equal to	x <= y

#### **Program:**

Your program will take input as 2 integer variables from user. WAPP to check and print the following;

- 1. If val1 ==0 print "please enter valid input"
- 2. If val1<val2 print val1
- 3. If val1>val2 print val1





#### **Identity Operators**

Identity operators are used to compare the objects, not if they are equal, but if they are actually the same object, with the same memory location:

Operator	Description	Example
is	Returns True if both variables are the same object	x is y
is not	Returns True if both variables are not the same object	x is not y

### Difference between == and is operator

Equality operator (==) compares the values of both the operands and checks for value equality.

Whereas the 'is' operator checks whether both the operands refer to the same object or not.

#### **Logical Operators**

Logical operators are used to combine conditional statements:

Operator	Description	Example
and	Returns True if both statements are true	x < 5 and x < 10
or	Returns True if one of the statements is true	x < 5 or x < 4
not	Reverse the result, returns False if the result is true	not(x < 5 and x < 10)

#### **Membership Operators**

Membership operators are used to test if a sequence is presented in an object:

Operator	Description	Example
in	Returns True if a sequence with the specified value is present in the object	x in y
not in	Returns True if a sequence with the specified value is not present in the object	x not in y

#### **Bitwise Operators**

Bitwise operators are used to compare (binary) numbers:

Operator	Name	Description
&	AND	Sets each bit to 1 if both bits are 1
I	OR	Sets each bit to 1 if one of two bits is 1
۸	XOR	Sets each bit to 1 if only one of two bits is 1
~	NOT	Inverts all the bits
<<	Zero fill left shift	Shift left by pushing zeros in from the right and let the leftmost bits fall off
>>	Signed right shift	Shift right by pushing copies of the leftmost bit in from the left, and let the rightmost bits fall off

#### **Assignment Operators**

Assignment operators are used to assign values to variables:

Operator	Example	Same As
=	x = 5	x = 5
+=	x += 3	x = x + 3
-=	x -= 3	x = x - 3
*=	x *= 3	x = x * 3
/=	x /= 3	x = x / 3
%=	x %= 3	x = x % 3
//=	x //= 3	x = x // 3
**=	x **= 3	x = x ** 3
&=	x &= 3	x = x & 3
=	x  = 3	x = x   3
^=	x ^= 3	x = x ^ 3
>>=	x >>= 3	x = x >> 3
<<=	x <<= 3	x = x << 3

#### Topic\_3:

# Control Structures: if-else, elif, Nested if, Iteration Control structures, Break, Continue, & Pass;

#### 3.1 if-else, elif, nested if

#### **Decision making statements**

Decision making statements in programming languages decides the direction of flow of program execution. Decision making statements available in python are:

- If statement
- □ If else statement
- □ If elif ladder
- Nested if statement
- Short hand if statement
- □ Short hand if else statement

### If statement

It is used to decide whether a certain statement or block of statements will be executed or not <u>i.e.</u> if a certain condition is true then a block of statement is executed otherwise not.

#### Syntax:

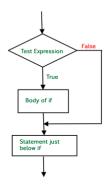
```
if condition:

# Statements to execute if

# condition is true
```

As we know, python uses indentation to identify a block. So the block under an if statement will be identified as shown in the below example:

```
if condition:
    statement1
statement2
# Here if the condition is true, if block
# will consider only statement1 to be inside
# its block.
```



```
# python program to illustrate If statement

i = 10

if (i > 20):

print ("10 is less than 15")

print ("I am Not in if")

Output:

I am Not in if
```

### If else statement

We can use the else statement with if statement to execute a block of code when the condition is false.

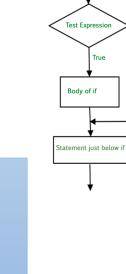
```
Syntax:
if (condition):
  # Executes this block if
  # condition is true
else:
# Executes this block if
# condition is false
                                                       # python program to illustrate If else statement
                                                       i = 20;
if (i < 15):
```

print ("i is smaller than 15") print ("i'm in if Block") else:

print ("i is greater than 15") print ("i'm in else Block") print ("i'm not in if and not in else Block")

#### Output:

i is greater than 15 i'm in else Block i'm not in if and not in else Block



Body of else



# **Nested If statement**

Nested if statements means an if statement inside another if statement.

```
Syntax:
if (condition1):
    # Executes when condition1 is true
    if (condition2):
        # Executes when condition2 is true
    # if Block is end here
# if Block is end here
```

```
# python program to illustrate nested If statement
i = 10
if (i == 10):

# First if statement
if (i < 15):

print ("i is smaller than 15")

# Nested - if statement
# Will only be executed if statement above
# it is true
if (i < 12):

print ("i is smaller than 12 too")
else:

print ("i is greater than 15")

Output:
i is smaller than 15 i is smaller than 12 too
```

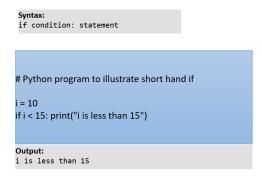


# If elif else ladder

```
Syntax:-
if (condition):
    statement
elif (condition):
    Statement
.
.
else:
    statement
```

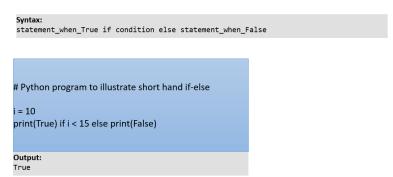
### **Short Hand if statement**

Whenever there is only a single statement to be executed inside the if block then shorthand if can be used. The statement can be put on the same line as the if statement.



### **Short Hand if-else statement**

This can be used to write the if-else statements in a single line where there is only one statement to be executed in both if and else block.



#### 3.2 Iterations ~ Loops, Iteration Control Structures, break, continue, & pass;

### **Python-Loops**

- Allows to execute a statement or group of statements multiple times.

Python programming language provides following types of loops to handle looping requirements.

- While loop
- For loop
- Nested loops

### **For Loop**

works more like an iterator method as found in other object-orientated programming languages.

A for loop is used for iterating over a sequence (that is either a list, a tuple, a dictionary, a set, or a string).

for x in "banana": print(x)	for x in range(6): print(x)
	O/p:
O/p:	0
b	1
a	2
n	3
a	4
n	5
a	,

# The range() Function

-To loop through a set of code a specified number of times

PTR: The range() function returns a sequence of numbers, starting from 0 by default, and increments by 1 (by default), and ends at a specified number.

for x in range(6): print(x)	for x in range(2, 6): print(x)	<pre>for x in range(2,    print(x)</pre>	30, 3): O/p:
O/p:	O/p:		2
0	2		5
1	3		8
2	4		11
3	5		14
4			17
5			20
Note that page (6) is	not the values of 0 to 6, but t	the values 0 to 5	23
Note that range(6) is	not the values of 0 to 6, but t	tile values o to 5.	26
			29

# Else in For Loop

The else keyword in a for loop specifies a block of code to be executed when the loop is finished:

```
for x in range(5):
    print(x)
else:
    print("Done!")

0
1
2
3
4
Done!
```

# Pass in For Loop

for loops cannot be empty, but if you for some reason have a for loop with no content, put in the pass statement to avoid getting an error.

```
for x in [1, 2, 3]:
   pass
```

#### Some experiments:

### **While Loop**

With the while loop we can execute a set of statements as long as a condition is true.

```
i = 1
while i < 6:
    print(i)
    i += 1

O/p:
1
2
3
4
5</pre>
```

#### Difference b/w for loop & while loop

The main difference is that we use **while loop** when we are **not** certain of the number of times the loop requires execution, on the other hand when we exactly know how many times we need to run the loop, we use for loop.

### break

- Used to bring the program control out of the loop.
- The break statement breaks the loops one by one, i.e., in the case of nested loops, it breaks the inner loop first and then proceeds to outer loops.

```
str = "python"
for i in str:
    if i == 'o':
        break
    print(i);

o/p:
    p
    Y
    t
```

### continue

- Used to bring the program control to the beginning of the loop.
- The continue statement skips the remaining lines of code inside the loop and start with the next iteration.

```
str = "python"
for i in str:
    if(i == 'o'):
        continue
    print(i)
```



### Topic\_4:

Lists: Introduction, Accessing list, Operations, Working with Lists, Function amd Methods.

### Python Lists Collection of elements.

- Just like Arrays ~ Dynamic size
- Can be Homogeneous (similar data type) or Heterogeneous (data type different types)
- Lists are Mutable ~ can be altered after creation.
- Allows duplicates.

Note- Lists are a useful tool for preserving a sequence of data and further iterating over it.

## **Creating a List**

Ls = [] //creating a list

Print(Ls)

Ls = list() //creating a list

Print(Ls)

## Can we have duplicates in a list..?

```
Ls = [1,2,3,4,2,2,1,0,-1]
//creating a list
Print(Ls)
[1, 2, 3, 4, 2, 2, 1, 0, -1]
```

#### Size of a List

```
Ls = [] //creating a list Ls = [1,2,3,4,5,6]

Print(len(Ls))

Print(len(Ls))

0
```

# **Accessing elements**

```
Ls = [1,2,3,4] //creating a list

Print(Ls[0])
1

Ls = [2, 4.65, 'a', "python"] //creating a list

Print(Ls[0])

Print(Ls[1])

Print(Ls[2])

Print(Ls[3])

Print(Ls[10])

Print(Ls[-1])
```

# **Accessing elements**

### Accessing elements using loops

```
lst = [1,2,3,4,5]
for i in range(len(lst)):
    print(i, lst[i])

0 1
1 2
2 3
3 4
4 5
```

```
lst = [1,2,3,4,5]
for i in lst:
    print(i)

1
2
3
4
5
```

# Accessing elements using negative indexing

```
List = [1, 2, 'Geeks', 4, 'For', 6, 'Geeks']

print(List[-1]) # print the last element of list

print(List[-3]) # print the third last element of list
```

```
Geeks
For
```

#### Adding elements in a list Using append() method

```
List = [] # Creating a List
print(List)

# Addition of Elements in the List
List.append(1)
List.append(2)
List.append(4)

print(List)

[ ]
```

```
[]
```

#### Adding elements in a list Using insert() method

```
List = [1,2,3,4]
print(List)

List.insert(3, 12)
List.insert(0, 'Geeks')
print(List)
```

```
[1, 2, 3, 4]
['Geeks', 1, 2, 3, 12, 4]
```

append() method only works for addition of elements at the end of the List, for addition of element at the desired position, <code>insert()</code> method is used. Unlike <code>append()</code> which takes only one argument, <code>insert()</code> method requires two arguments(position, value).

### Adding elements in a list Using extend() method

extend(), this method is used to add multiple elements at the same time at the end of the list.

```
List = [1,2,3,4]
print(List)

List.extend([5,6])
print(List)
```

```
[1, 2, 3, 4, 5, 6]
```

Other than append() and insert() methods, there's one more method for Addition of elements, extend(), this method is used to add multiple elements at the same time at the end of the list.

**Note** – <u>append()</u> and <u>extend()</u> methods can only add elements at the end.

### removing elements from the list Using remove() method

Remove() method only removes one element at a time, to remove out range of elements but an Error arises if element doesn't exist in the set.

### removing elements from the list Using pop() method

-By default it removes only the last element of the set.

-To remove element from a specific position of the List, index of the element is passed as an argument to the pop() method.

### removing elements from the list Using clear() method

used to erase all the elements of list. After this operation, list becomes empty.

```
>>> ls = [1,2,3,4,5]
>>> ls.clear()
>>> print(ls)
[]
>>> |
```

### Some more functions

- o sort vs sorted Difference between sort and sorted in python ~ Interview Question
- Count() -- Returns the count of number of items passed as an argument
- o Index() -- Searches for a given element from the start of the list and returns the lowest index where the element appears.

### **Python Slicing**

Slice operator

There are multiple ways to print the whole List with all the elements, but to print a specific range of elements from the list, we use **Slice operation**.

Slice operation is performed on Lists with the use of a colon(:).

- To print elements from beginning to a range use [: Index],
- to print elements from end-use [:-Index],
- to print elements from specific Index till the end use [Index:],
- to print elements within a range, use [Start Index: End Index],
- to print the whole List with the use of slicing operation, use [:].
- ❖ Further, to print the whole List in reverse order, use [::-1].

```
#syntax of slice operator: list var name[start index: stop index: step]
```

#### Some experiments:

```
>>> ls[0: len(ls): 1] #to print the whole list
[1, 2, 3, 4, 5]
>>> ls[: : ] #to print the whole list
[1, 2, 3, 4, 5]
>>> ls[1: 4 : 1] #to print the elements [2,3,4]
[2, 3, 4]
>>>
>>> #negative indexing
>>> ls[-1: -6: -1] #to print the list in reverse
[5, 4, 3, 2, 1]
>>> ls[: : -1] #to print the list in reverse
[5, 4, 3, 2, 1]
>>> ls[: : -1] #to print the list in reverse
```

#### Some more methods:

```
min()
max()
len()
sum()
reverse()

in operator
not in operator

+ operator in list → concatenate two lists
* operator in list → multiply the list "n" times and return the single list.

ex: del ls[2 : 5]
```

#### How to Input a list from user with passed delimiter:

ls = list(map(int, input("entered number space seperated").split(',')))

### **Practice Questions:**

- 1. WAPP to check the number n is prime or not.
- 2. WAPP to check the entered number n is Armstrong or not.
- 3. WAPP to reverse the number(integer) entered by the user.4. WAPP to check the entered number is even or not.
- 5. WAPP to find minimum and maximum number among three numbers (entered by the user).