2134. Minimum Swaps to Group All 1's Together II

Leetcode Link

Problem Description

Sliding Window

Medium Array

The problem provides us with a binary circular array, which means the elements can be either 0 or 1, and the first and last elements are considered adjacent. Our task is to find the minimum number of swaps needed to group all the 1s together at any location in the array. A swap is defined as taking two distinct positions in an array and exchanging the values in them.

thereby creating a loop. This loop-like behavior suggests that the grouping of 1s can span from the end of the array to the beginning.

To better understand the concept of a circular array, imagine that the last element in the array is followed by the first element,

the array is circular, these windows can wrap around the end to the start of the array.

The goal is to achieve this grouping using the fewest number of swaps, and we need to return that number.

To solve this problem, we need to focus on the group of 1s and how many 0s we find within the windows that can cover all 1s. Since

Intuition

We begin by counting the total number of 1s in the array (cnt). Knowing this count allows us to determine the size of the window we'll be sliding across the array. The size of the window is equal to the total number of 1s since our objective is to cluster all 1s

together. We then double the size of the array to simplify the handling of the circular nature of the problem. By doing this, we avoid the need for modular arithmetic and can work with a simple sliding window technique on this extended array.

To efficiently check how many 1s are within any window, we construct a prefix sum array (s). This array holds the cumulative counts of 1s up to each index so that we can calculate the count of 1s within any range in constant time.

With the prefix sum array in hand, we then slide a window of size cnt over the array and track the maximum number of 1s we can find within such a window (mx). The position of this window will vary, and it could span the end and beginning of the original array

any window (mx). This is because if a window has x number of 1s, then it needs cnt - x swaps to move all 1s inside it because for each on the window, one swap is needed.

Finally, the minimum number of swaps is determined by the size of the window (cnt) minus the maximum number of 1s found within

Solution Approach The solution approach hinges on the sliding window technique, which is a common pattern used to solve array-based problems that involve contiguous subarrays. Here's a step-by-step breakdown of the implementation:

1. Count the Number of 1s: First, count the total number of 1s in the given array (cnt). This is done using the count method which is O(n) where n is the number of elements in the array.

storing the cumulative count of 1s up to index i.

due to its circular nature.

2. Calculate the Extended Prefix Sum: Create an array s which will store the prefix sums of the array doubled in length. This doubling accounts for the circular nature without dealing with wraparounds during the window sliding. If nums is [1,0,1,0,1],

3. Slide the Window and Find Maximum 1s: Slide a window of length cnt (the number of 1s in the array) and find the maximum

number of 1s in any such window in the extended array. The variable mx keeps track of this maximum count.

then this step considers [1,0,1,0,1,1,0,1,0,1]. The prefix sum for each index i is calculated by adding s[i] to nums[i % n],

Iterate over each possible position the window can start from in the doubled array and compute the number of 1s in the current window using the prefix sums - by doing a constant time operation s[j + 1] - s[i], where i is the start and j is the end of the current window.

bounds. Here $n \ll 1$ is a bitwise operation equivalent to multiplying n by 2, which is the length of our extended array.

simpler linear problem by cleverly extending the size of the array and using a prefix sum array for efficient range queries.

Please note that the iteration for the sliding window is only until j < (n << 1) to ensure we do not access prefix sum array out of

with 1s outside of it. The beauty of this solution is that it reduces what could be a complex modular arithmetic problem (due to the circular nature) into a

minus mx. This is because the number of required swaps is equal to the number of 0s in the window that need to be swapped

4. Compute the Result: Once the maximum number of 1s in any window is determined (mx), the result is simply the window size cnt

Example Walkthrough Let's use a small example to illustrate the solution approach described above. Consider the binary circular array nums given by [1,0,1,0,0]. We want to find the minimum number of swaps needed to group all the 1s together.

1. Count the Number of 1s: In nums, there are two 1s. So, cnt = 2. This means our sliding window will need to be of size 2 because we want all 1s to be together.

We double the length of nums so that it becomes [1,0,1,0,0,1,0,1,0,0]. The prefix sum array s will be calculated from this

extended array: s = [0,1,1,2,2,2,3,3,4,4,4]. Notice how for each index i, s[i+1] accounts for the total number of 1s up to that index in the extended array.

2. Calculate the Extended Prefix Sum:

3. Slide the Window and Find Maximum 1s: We slide a window of length 2 across the array and use the prefix sum to calculate the number of 1s in each window. For instance:

Starting at index 0: the window includes [1,0], and the count from the prefix sum is s[2] - s[0] = 1 - 0 = 1.

• Starting at index 1: the window includes [0,1], and the count from the prefix sum is s[3] - s[1] = 2 - 1 = 1.

Starting at index 2: the window includes [1,0], and the count from the prefix sum is s[4] - s[2] = 2 - 1 = 1.

• ... and so on, until we cover all possible start positions of the window in the extended array.

leveraging a sliding window mechanism on an extended array with the help of prefix sums.

Create an extended sum list which is twice the length of the nums list plus one

Fill the sum list with prefix sums, allowing wrap around to simulate a circular array

Iterate through the prefix_sum array to find the maximum number of ones in any subarray

of the size count_of_ones, which is the number of swaps needed on a circular array

This is for the purpose of creating a sliding window later on

 $prefix_sum = [0] * ((length_of_nums << 1) + 1)$

1 # Import the List type from types module for type hinting

Get the length of the list

int j = i + onesCount - 1;

if (j < (n << 1)) {

return onesCount - maxOnes;

int minSwaps(vector<int>& nums) {

for (int value : nums) {

oneCount += value;

int oneCount = 0;

int n = nums.size();

// Count the total number of ones in the input vector

length_of_nums = len(nums)

contain only one 1). 4. Compute the Result: Given that cnt = 2 and the maximum number of 1s we found in any window (mx) is 1, the minimum number

From these calculations, we find that the maximum number of 1s in any window of size cnt is 1 (in this case, since all windows

- of swaps required is cnt mx = 2 1 = 1. Thus, only a single swap is necessary to group all 1s together. In the given example, we can swap the first oright after the last 1 to get [1,1,0,0,0], and all 1s are now grouped together using just one swap. This example clearly demonstrates each step of the solution approach and how it can effectively minimize the problem complexity,
 - class Solution: def minSwaps(self, nums: List[int]) -> int: # Count the number of ones in the list count_of_ones = nums.count(1)

17 for i in range(length_of_nums << 1):</pre> prefix_sum[i + 1] = prefix_sum[i] + nums[i % length_of_nums] 18 19 20 # Initialize max_ones_found variable as 0 21 max_ones_found = 0

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Python Solution

from typing import List

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            for i in range(length_of_nums << 1):</pre>
                end_index = i + count_of_ones - 1
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27
                if end_index < (length_of_nums << 1):</pre>
28
                    # Update max_ones_found with the maximum ones found in the current sliding window
29
                    max_ones_found = max(max_ones_found, prefix_sum[end_index + 1] - prefix_sum[i])
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           # The minimum number of swaps needed is the total one count minus the maximum ones found
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            return count_of_ones - max_ones_found
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  # Example usage:
35 # sol = Solution()
36 # result = sol.minSwaps([0,1,0,1,1,0,0])
37 # print(result) # Output would be the minimum number of swaps required
Java Solution
   class Solution {
       public int minSwaps(int[] nums) {
           // Count how many 1's are there in the array
           int onesCount = 0;
            for (int value : nums) {
                onesCount += value;
           int n = nums.length;
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           // Create an extended array of sums to handle circular array
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           int[] sumArray = new int[(n << 1) + 1];</pre>
            for (int i = 0; i < (n << 1); ++i) {
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                sumArray[i + 1] = sumArray[i] + nums[i % n];
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            int maxOnes = 0;
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            for (int i = 0; i < (n << 1); ++i) {
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               // Determine the end index for the range of size onesCount
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// Compute the number of 1's in the current range and update maxOnes if necessary

// The minimum number of swaps is the difference between total ones and the maximum ones found in any range of size onesCount

maxOnes = Math.max(maxOnes, sumArray[j + 1] - sumArray[i]);

// Initialize an extended sum vector that is twice as long as the input 11 12 // This is used to simulate a circular array

C++ Solution

1 class Solution {

2 public:

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           vector<int> prefixSum((n \ll 1) + 1, 0);
            for (int i = 0; i < (n << 1); ++i) {
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               // Populate the prefix sum array by adding the current element
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               // Note: Use modulus to simulate the circular array
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               prefixSum[i + 1] = prefixSum[i] + nums[i % n];
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           int maxOnes = 0;
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           // Slide a window of length equal to the number of ones (oneCount)
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           // over the prefix sum array to find the maximum number of ones in any
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           // subarray of the same length
           for (int i = 0; i < (n << 1); ++i) {
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               // Calculate the end of the window
26
               int windowEnd = i + oneCount - 1;
27
               // Ensure that we do not go past the end of the sum array
28
               if (windowEnd < (n << 1)) {</pre>
29
                    int windowSum = prefixSum[windowEnd + 1] - prefixSum[i];
                   maxOnes = max(maxOnes, windowSum);
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           // The minimum number of swaps needed is the difference between
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           // the number of ones in the array and the maximum number of ones
36
           // found in any window of size equal to the number of ones.
37
           // This tells us how many zeros we need to swap out of the window.
38
           return oneCount - maxOnes;
39
40 };
41
Typescript Solution
   function minSwaps(nums: number[]): number {
       // Get the length of the input array.
       const arrayLength: number = nums.length;
       // Calculate the total number of 1's in the array.
       const totalOnes: number = nums.reduce((acc, current) => acc + current, 0);
 8
       // Initialize the count of 1's in the first window of size equal to total number of 1's.
       let onesCountInWindow: number = nums.slice(0, totalOnes).reduce((acc, current) => acc + current, 0);
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       // Initialize the maximum count of 1's found in any window - this will be used to calculate minimum swaps.
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```

onesCountInWindow += elementEntering - elementExiting; 24 25 // Update the maximum count of 1's found so far in any window if current window has more. maxOnesInAnyWindow = Math.max(onesCountInAnyWindow, maxOnesInAnyWindow); 26 27

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let maxOnesInAnyWindow: number = onesCountInWindow;

for (let i = totalOnes; i < arrayLength + totalOnes; i++) {</pre>

let elementEntering: number = nums[i % arrayLength];

// Identify the element going out of the window.

// Identify the new element entering the window.

// Update the count of 1's in the current window.

// Iterate over each window of size 'totalOnes' in the circular array.

let elementExiting: number = nums[(i - totalOnes) % arrayLength];

// Calculate minimum swaps as total number of 1's minus the maximum number of 1's in a window.

Time Complexity The time complexity of the given code is mainly determined by two loops: the loop used to populate the sarray and the loop used to

Time and Space Complexity

return totalOnes - maxOnesInAnyWindow;

find the maximum number of 1's within a window of size cnt.

 Populating the s array requires iterating over each element once, and since it's done over 2 * n elements (to handle the circular) nature of the problem), this operation has a time complexity of O(2n), which simplifies to O(n).

- The calculation of mx within the second loop involves iterating up to 2 * n times, and within each iteration, we perform a constant time operation of computing the sum and finding the maximum. This results in a time complexity of O(2n), again simplifying to O(n).
- Overall, since both operations are sequential and not nested, the total time complexity of the code is O(n).

Space Complexity

The space complexity is determined by the additional space required besides the input. In this algorithm:

- The s array is the primary additional data structure, which has a length of (2 * n) + 1. Therefore, the space complexity due to s
- alone is O(2n), which simplifies to O(n). Other variables used (i, j, mx, cnt) are all constant-sized, adding a negligible 0(1) to the space complexity.
- Hence, the total space complexity of the algorithm is O(n).