

170. Two Sum II - Data structure design

Easy Design Array Hash Table Two Pointers Data Stream

[Leetcode Link](#)

Problem Description

The problem requires the design of a data structure to manage a stream of integers and provides two functionalities.

- Adding an integer to the collection.
- Querying to find out if there are any two distinct integers already in the collection that add up to a specified target sum.

This data structure should efficiently support the insertion of numbers and the checking for the existence of a pair of numbers that meet the target sum condition.

Intuition

The intuition behind the solution is to use a data structure that allows us to efficiently check for the existence of a specific number. A hash map or hash table comes to mind because it provides constant time complexity, $O(1)$, lookup on average for insertions and searches.

Since we're dealing with pairs and their potential sums, when a query is made to find a pair that sums up to a value `value`, we can traverse each number `x` that has been added to the data structure and calculate its complement `y` (where `y = value - x`). Then, we can check if the complement `y` exists in the hash map. There are a couple of cases to consider:

- If `x` equals `y`, then we need to have added this number at least twice for `x + x = value` to be true.
- If `x` does not equal `y`, we simply need to check if `y` is present in the hash map.

We use a `Counter` to keep track of the occurrences of each number, which is essentially a specialized hash map that maps each number to the count of its occurrences. This allows us to handle both above-mentioned cases effectively.

By using this approach, we ensure that the `add` operation is done in constant time, while the `find` operation is done in $O(n)$ time, where `n` is the number of unique numbers added to the data structure so far. This is an acceptable trade-off for the problem.

Solution Approach

The given solution makes use of the `Counter` class from Python's `collections` module. The `Counter` is a subclass of the dictionary that is designed to count hashable objects. It is an `unordered` collection where elements are stored as dictionary keys and their counts are stored as dictionary values.

Initialization:

The `__init__` method initializes the `TwoSum` class.

```
1 def __init__(self):
2     self.cnt = Counter()
```

Here, an instance of `Counter` is created to keep track of how many times each number has been added to the data structure. This tracking is crucial for handling cases when the same number might be a part of the solution pair.

The `add` Method:

The `add` method takes an integer `number` and increments its count in the `Counter`.

```
1 def add(self, number: int) -> None:
2     self.cnt[number] += 1
```

Whenever a number is added, the `Counter` is updated so that the `find` method can reference the correct frequencies of the numbers.

The `find` Method:

The `find` method takes an integer `value` and tries to find if there are two distinct integers in the data structure that add up to `value`.

```
1 def find(self, value: int) -> bool:
2     for x, v in self.cnt.items():
3         y = value - x
4         if y in self.cnt:
5             if x != y or v > 1:
6                 return True
7     return False
```

In this method, we iterate through each item in the `Counter`. For each number `x`, we calculate its complement `y` (`value - x`). We then check if `y` exists in the `Counter`:

- If `x` is different from `y` and `y` exists in the counter, a pair that sums up to `value` was found.
- If `x` equals `y`, we need to ensure that `x` was added at least twice (since `v` would be greater than 1 in such case) to say that we have a pair that adds up to `value`.

If no such pair is found during the iteration, the method returns `False`.

To summarize, this solution utilizes a hash-based data structure (`Counter`) for efficient lookups and count tracking to help identify if there exists a pair that sums up to the target value. The `add` method operates in $O(1)$ time complexity, and the `find` method operates in $O(n)$ time complexity, making the solution suitable for problems involving integer pairs with a specific sum.

Example Walkthrough

Let's consider a small example to illustrate the solution approach.

Imagine we initialize the data structure, and no numbers have been added yet. The `Counter` is therefore empty:

```
1 twoSum = TwoSum()
```

Now let's add some numbers to the collection:

```
1 twoSum.add(1)
2 twoSum.add(3)
3 twoSum.add(5)
```

After these operations, the internal `Counter` would look like this:

```
1 Counter({1: 1, 3: 1, 5: 1})
```

The counts reflect that each of the numbers 1, 3, and 5 has been added once.

Now, if we want to check if there exist any two distinct numbers that add up to 4, we call:

```
1 twoSum.find(4)
```

The `find` method will do the following:

- For each number `x` in the `Counter`, it will calculate `y = 4 - x`.
- If `x` is 1, then `y` will be 3, which is in the `Counter`. Since `x` is not equal to `y`, this is a valid pair that adds up to 4.
- Since a valid pair is found, the method will return `True`.

Now let's add the number 1 once more to the collection:

```
1 twoSum.add(1)
```

Now, the `Counter` will be updated to:

```
1 Counter({1: 2, 3: 1, 5: 1})
```

The count for the number 1 is now 2 because we have added it twice.

If we now call `find` with a target sum of 2:

```
1 twoSum.find(2)
```

The method does the following:

- It calculates `y = 2 - x` for each `x`.
- When `x` is 1, `y` is also 1.
- Since `x` equals `y`, we check the count of `x` in the `Counter`; it is 2, which means number 1 was added more than once.
- Hence we have two distinct occurrences of the number 1, and they add up to 2.
- The method returns `True`, indicating that there exists a pair that sums up to the target value.

The example demonstrates how the `add` method updates the `Counter`, and how the `find` method iterates through the available numbers, checking for the existence of a valid pair whose sum matches the target value.

Python Solution

```
1 from collections import Counter
2
3 class TwoSum:
4     def __init__(self):
5         # Initialize a counter to keep track of the number of occurrences of each number
6         self.num_counter = Counter()
7
8     def add(self, number: int) -> None:
9         # Increment the count for the added number.
10        self.num_counter[number] += 1
11
12    def find(self, value: int) -> bool:
13        # Check if there are any two numbers that add up to the given value.
14        for num, count in self.num_counter.items():
15            # The required partner number to reach the value
16            complement = value - num
17            # Check if the complement exists in the counter
18            if complement in self.num_counter:
19                # If the number and complement are the same, ensure there are at least two occurrences
20                if num != complement or count > 1:
21                    return True
22            # If no valid pair is found, return False
23            return False
24
25 # Example usage:
26 # two_sum_instance = TwoSum()
27 # two_sum_instance.add(number)
28 # result = two_sum_instance.find(value)
29
```

Java Solution

```
1 // The TwoSum class provides a way to add numbers and find if there is a pair that sums up to a specific value.
2 class TwoSum {
3     // A HashMap to store the numbers and their frequencies.
4     private Map<Integer, Integer> countMap = new HashMap<>();
5
6     // Constructor (empty since no initialization is needed here)
7     public TwoSum() {
8     }
9
10    // Adds the input number to the data structure.
11    public void add(int number) {
12        // Merges the current number into the map, incrementing its count if it already exists.
13        countMap.merge(number, 1, Integer::sum);
14    }
15
16    // Finds if there exists any pair of numbers which sum is equal to the value.
17    public boolean find(int value) {
18        // Iterates through the entries in our map
19        for (Map.Entry<Integer, Integer> entry : countMap.entrySet()) {
20            int currentKey = entry.getKey(); // The number in the pair we are currently considering.
21            int currentValue = entry.getValue(); // The count of how many times currentKey has been added.
22            int complement = value - currentKey; // The number that would complete the pair to equal 'value'.
23
24            // Check if the complement exists in our map.
25            if (countMap.containsKey(complement)) {
26                // If currentKey and complement are the same number, we need at least two instances.
27                if (currentKey != complement || currentValue > 1) {
28                    return true; // Found a valid pair that sums up to the given value.
29                }
30            }
31            // If we haven't found any valid pair, return false.
32            return false;
33        }
34    }
35 }
36
37 // Example of how to use the TwoSum class:
38 // TwoSum obj = new TwoSum();
39 // obj.add(number);
40 // boolean param2 = obj.find(value);
41
```

C++ Solution

```
1 #include <unordered_map>
2 using namespace std;
3
4 // Class to store numbers and find if there are two numbers that add up to a specific value.
5 class TwoSum {
6 public:
7     // Constructor initializes the TwoSum object.
8     TwoSum() {}
9
10    // Add the number to the internal data structure.
11    void add(int number) {
12        // Increment the count of this number in the hash map.
13        ++numCount[number];
14    }
15
16    // Find if there exists any pair of numbers which sum is equal to the value.
17    bool find(int value) {
18        // Iterate through the hash map using a range-based for loop.
19        for (const auto& numPair : numCount) {
20            const int& num = numPair.first; // The current number from the hash map.
21            const int& frequency = numPair.second; // The frequency of the current number.
22
23            // Calculate the complement that we need to find.
24            long complement = (long)value - num;
25
26            // Check if the complement exists in the hash map.
27            if (numCount.count(complement)) {
28                // If the number and its complement are the same, check if the number occurs at least twice.
29                // Otherwise, we have found a pair with the required sum.
30                if (num != complement || frequency > 1) {
31                    return true;
32                }
33            }
34        }
35        // If we reach here, no such pair exists.
36        return false;
37    }
38 private:
39     // Hash map to store the count of each number added.
40     unordered_map<int, int> numCount;
41 };
42
43 // Usage example:
44 // TwoSum obj = new TwoSum();
45 // obj->add(number);
46 // bool param_2 = obj->find(value);
47
```

Typescript Solution

```
1 // In a TypeScript environment, we do not often use global variables and functions,
2 // as it is considered bad practice. However, here is how a similar functionality
3 // could be implemented in TypeScript without a class.
4
5 // An object to store the count of each number added.
6 const numCount: Record<number, number> = {};
7
8 // Adds the number to the internal data structure by incrementing its count.
9 function addNumber(number: number): void {
10    if (numCount[number] !== undefined) {
11        numCount[number] += 1;
12    } else {
13        numCount[number] = 1;
14    }
15 }
16
17 // Finds if there exists any pair of numbers which sum is equal to the value.
18 function find(value: number): boolean {
19    for (const num in numCount) {
20        // Parse the key as an integer since object keys are always strings.
21        const number = parseInt(num);
22
23        // Calculate the complement that is needed to find.
24        const complement = value - number;
25
26        // Check if the complement exists in the internal data structure.
27        if (numCount[complement] !== undefined) {
28            // If the number and its complement are the same, check if the number occurs at least twice.
29            // Otherwise, we have found a pair with the required sum.
30            if (number !== complement || numCount[number] > 1) {
31                return true;
32            }
33        }
34    }
35    // If we reach here, no such pair exists.
36    return false;
37 }
38
39 // Usage example (uncomment the following lines to use it in an environment that supports execution):
40 // addNumber(1);
41 // addNumber(3);
42 // addNumber(5);
43 // let result = find(4); // Should return true, because 1 + 3 = 4.
44 // console.log(result);
45
```

Time and Space Complexity

`add` Method:

- Time Complexity:** $O(1)$ on average for inserting the `number` into the `Counter`, though it could be in the worst case $O(n)$ when there is a collision in the hashmap where `n` is the number of different elements added so far.
- Space Complexity:** $O(n)$ where `n` is the number of different elements added to the `Counter` since each new addition might be a unique number requiring additional space.

`find` Method:

- Time Complexity:** $O(n)$ where `n` is the number of unique numbers added to the `TwoSum` data structure. For each unique number `x`, the `find` method computes `y` and checks if `y` exists in the `Counter`. The existence check `y in self.cnt` take $O(1)$ time on average.
- Space Complexity:** $O(1)$ for this operation as it only stores the number `y` in memory and doesn't use any additional space that depends on the input size.