#### 1438. Longest Continuous Subarray With Absolute Diff Less Than or Equal to Limit Medium Queue Heap (Priority Queue) Ordered Set Sliding Window Monotonic Queue Leetcode Link

#### The problem provides an array of integers named nums and an integer called limit. The task is to find the length of the longest nonempty contiguous subarray (a sequence of adjacent elements from the array) where the absolute difference between any two

Problem Description

elements in the subarray does not exceed the limit value. For example, if the input array is [10, 1, 2, 4, 7, 2] and the limit is 5, the longest subarray where the absolute difference between any two elements is less than or equal to 5 is [1, 2, 4, 7, 2], which has a length of 5.

The two key aspects of the problem are: Working with contiguous elements (subarray), not just any subsets of the array.

Ensuring that every pair of elements in the subarray has an absolute difference of at most limit.

The solution approach involves using a data structure that maintains a sorted order of elements. This allows the efficient retrieval of

2. In each iteration, add the current element to the SortedList, which is our window.

the smallest and largest elements in the current window (subarray) to check if their absolute difference is within the limit.

## Maintain a sliding window that expands and contracts as we iterate through the nums array.

arrive at the solution:

Intuition

3. Check if the absolute difference between the smallest and largest elements in the SortedList exceeds the limit. 4. If it does, we remove the leftmost element from our window (which was first added when the window was last valid) to try and bring the difference back within limit.

A suitable data structure for this problem is a SortedList, provided by the sortedcontainers library in Python. Here's how we can

5. We keep track of the maximum size of the window that satisfied the condition of staying within the limit. This approach ensures that at any given point, we have the longest valid subarray ending at the current position, and we keep

- updating the answer with the maximum size found so far.
- The reason we use a SortedList instead of sorting the window array in each iteration is the time complexity—SortedList maintains the order of elements with a far lesser time complexity for insertion and removal compared to sorting an array at each step.

left one. Also, initialize a variable ans to store the longest length of the subarray found so far.

largest (sl[-1]) and smallest (sl[0]) elements in the SortedList does not exceed the limit.

2. Loop through the elements of nums with index i and value v.

Solution Approach

The implementation is based on the sliding window pattern, which is an optimization technique to reduce repeated work and maintain a range of elements that fulfill certain criteria. Here is a detailed explanation:

1. Initialize a SortedList named sl and two pointers for the window indices i and j with i being the right pointer and j being the

3. Inside the loop, check if the current window (from j to i inclusively) is valid, meaning that the absolute difference between the

 Add the new element v to the SortedList. Because the list is always sorted, doing this helps us quickly reference the smallest and largest elements up to the current position.

# If the limit is exceeded, we need to contract the window by removing the leftmost element. This is done by removing

9 return ans

end of the window and j is the beginning.

Here is a code snippet to illustrate the solution's core logic:

1 sl = SortedList() # Instantiate a SortedList data structure.

ans = max(ans, i - j + 1) # Store the largest size of the valid window.

sorting a list which would take O(N log N) time for each change in the window.

The updated window [2, 2, 5] is now valid. Update ans to 3.

maximum within the current window to decide if the subarray satisfies the condition.

from typing import List # Import List from typing module for type annotation

# Initialize variables for the answer and the start index of the window

# Calculate the length of the current window and compare with the max

def longest\_subarray(self, nums: List[int], limit: int) -> int:

# Iterate through the array with index and value

sorted\_list.remove(nums[window\_start])

# Move the start of the window to the right

int left = 0; // The left pointer for our sliding window

// Iterate over the array using the right pointer 'right'

frequencyMap.put(nums[right], frequencyMap.getOrDefault(nums[right], 0) + 1);

// Shrink the sliding window until the absolute difference between the max

// Iterate over the array using `i` as the end of the sliding window.

int current\_subarray\_length = window\_end - window\_start + 1;

// If the difference between the largest and smallest elements in the multiset

// Erase the leftmost element from the multiset and shrink the window.

// Calculate the length of the current subarray and update the maximum length.

longest\_subarray\_length = max(longest\_subarray\_length, current\_subarray\_length);

window\_elements.erase(window\_elements.find(nums[window\_start++]));

while (\*window\_elements.rbegin() - \*window\_elements.begin() > limit) {

// exceeds the `limit`, shrink the window from the left until the condition is satisfied.

for (int window\_end = 0; window\_end < nums.size(); ++window\_end) {</pre>

// Insert the current element into the multiset.

window\_elements.insert(nums[window\_end]);

// Return the length of the longest subarray found.

return longest\_subarray\_length;

type CompareFunction<T> = (a: T, b: T) => number;

for (int right = 0; right < nums.length; ++right) {</pre>

// Update the frequency of the current number

max\_length = max(max\_length, window\_end - window\_start + 1)

# Return the length of the longest subarray after examining all windows

for window\_end, value in enumerate(nums):

window\_start += 1

36 # result = sol.longest\_subarray([10,1,2,4,7,2], 5)

# Update the max\_length as needed

1 # We import SortedList from the sortedcontainers module

2 from sortedcontainers import SortedList

max\_length = 0

window\_start = 0

return max\_length

sorted list = SortedList()

nums[j] from SortedList since j corresponds to the leftmost index of the window. Increment j to move the start of the window to the right. 4. Update the answer ans with the maximum length found so far. We compute the current window size with i - j + 1, as i is the

5. After the loop ends, return ans, which holds the size of the longest subarray found that satisfies the condition.

2 ans = j = 0 # Initialize the answer and the left pointer of the window to 0. for i, v in enumerate(nums): sl.add(v) while sl[-1] - sl[0] > limit: # If current window is invalid, contract it. sl.remove(nums[j])

The SortedList is efficient because it keeps elements sorted at all times. Hence, we can always get the smallest and largest element

Overall, the use of a sliding window algorithm with SortedList allows us to efficiently solve this problem with a time complexity that

1. We initialize an empty SortedList named sl, set two pointers for the window indices j = 0 and i = 0, and ans = 0, the variable

 $\circ$  For i = 0 (v = 4): Add 4 to s1, so s1 = [4]. The window [4] is valid because there is only one element. Update ans to 1.

Add 2 to s1, leading to s1 = [2, 4]. The window [4, 2] is valid as 4 - 2 = 2, which does not exceed the limit. Update ans

the limit. We remove the leftmost element (nums[j] which is 4) from sl, resulting in sl = [2, 2, 5], and increment j to 1.

○ We add 4 to s1 to get s1 = [2, 2, 4, 5]. The window [2, 2, 5, 4] is again invalid because 5 - 2 = 3 exceeds the limit.

We remove nums[j] (which is now the leftmost 2) from sl, making it sl = [2, 4, 5], and increment j to 2. The new window

in O(1) time and remove elements in O(log N) time, where N is the number of elements in the list. This is much more optimal than

depends on inserting and removing each element into the sorted list (generally O(log N) for each operation), rather than reevaluating the entire subarray every time.

Let's take a small example to illustrate the solution approach. Consider the input array nums = [4, 2, 2, 5, 4] with limit = 2. Following the proposed solution:

### 5. Move on to i = 3 (v = 5): ○ Add 5 to s1, which yields s1 = [2, 2, 4, 5]. The window [4, 2, 2, 5] is invalid because 5 - 2 = 3, which is larger than

**Python Solution** 

class Solution:

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}

**Typescript Solution** 

value: T;

interface ITreapNode<T> {

priority: number;

left: ITreapNode<T> | null;

12 let compareFn: CompareFunction<any>;

right: ITreapNode<T> | null;

count: number;

size: number;

to 2.

Example Walkthrough

that will hold the answer.

3. Move to i = 1 (v = 2):

4. Proceed to i = 2 (v = 2):

2. We start iterating through the elements of nums.

6. Finally, for i = 4 (v = 4):

[2, 5, 4] is valid and its size (3) is used to update ans if it's larger than the current ans.

# Initialize a SortedList which allows us to maintain a sorted collection of numbers

# Remove the leftmost value from the sorted list as we're shrinking the window

Add another 2 to sl, so sl = [2, 2, 4]. The window [4, 2, 2] is still valid for the same reasons. Update ans to 3.

7. Having iterated through all elements, we find that the longest subarray where the absolute difference between any two elements does not exceed the limit is 3. Thus, we return ans = 3. This example shows how the sliding window moves through the array and adjusts by adding new elements and potentially removing

the leftmost element to maintain a valid subarray within the limit. The SortedList makes it efficient to find the minimum and

# Add the current value to the sorted list 16 17 sorted\_list.add(value) 18 # Shrink the window from the left if the condition is violated 19 20 # The condition being if the absolute difference between the max and min values in the window exceeds the limit while sorted\_list[-1] - sorted\_list[0] > limit:

```
class Solution {
    public int longestSubarray(int[] nums, int limit) {
        // Create a TreeMap to keep track of the frequency of each number
        TreeMap<Integer, Integer> frequencyMap = new TreeMap<>();
        int maxLength = 0; // Stores the maximum length of the subarray
```

34 # Example usage

35 # sol = Solution()

Java Solution

37 # print(result) # Output: 4

```
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               // and min within the window is less than or equal to 'limit'
               while (frequencyMap.lastKey() - frequencyMap.firstKey() > limit) {
15
                   // Decrease the frequency of the number at the left pointer
16
                   frequencyMap.put(nums[left], frequencyMap.get(nums[left]) - 1);
17
18
                   // If the frequency drops to zero, remove it from the frequency map
                   if (frequencyMap.get(nums[left]) == 0) {
19
                       frequencyMap.remove(nums[left]);
20
21
22
                   // Move the left pointer to the right, shrinking the window
23
                   ++left;
24
25
26
               // Update the maximum length found so far
27
               maxLength = Math.max(maxLength, right - left + 1);
28
29
           // Return the maximum length of the subarray that satisfies the condition
           return maxLength;
30
31
32 }
33
C++ Solution
 1 #include <vector>
 2 #include <set>
   #include <algorithm>
  class Solution {
 6 public:
       // Function to calculate the length of the longest subarray with the absolute difference
       // between any two elements not exceeding `limit`.
       int longestSubarray(vector<int>& nums, int limit) {
 9
           // Initialize a multiset to maintain the elements in the current sliding window.
10
11
           multiset<int> window_elements;
12
           int longest_subarray_length = 0; // Variable to keep track of the max subarray length.
13
            int window_start = 0; // Starting index of the sliding window.
14
```

```
20
22
23
   }
```

```
let leftBound: any;
    let rightBound: any;
    let root: ITreapNode<any>;
 16
    function getSize(node: ITreapNode<any> | null): number {
 18
         return node?.size ?? 0;
 19 }
     function getFac(node: ITreapNode<any> | null): number {
         return node?.priority ?? 0;
 24
    function createTreapNode<T>(value: T): ITreapNode<T> {
 26
         const node: ITreapNode<T> = {
 27
             value: value,
 28
            count: 1,
 29
            size: 1,
            priority: Math.random(),
 30
             left: null,
 31
 32
             right: null,
 33
        };
 34
 35
         return node;
 36 }
 38 function pushUp(node: ITreapNode<any>): void {
 39
         let tmp = node.count;
 40
         tmp += getSize(node.left);
         tmp += getSize(node.right);
 41
 42
        node.size = tmp;
 43 }
 44
     function rotateRight<T>(node: ITreapNode<T>): ITreapNode<T> {
 46
        const left = node.left;
        node.left = left?.right ?? null;
 47
        if (left) {
 48
 49
             left.right = node;
 50
 51
        if (node.right) pushUp(node.right);
 52
         pushUp(node);
 53
         return left ?? node;
 54 }
 55
    function rotateLeft<T>(node: ITreapNode<T>): ITreapNode<T> {
 57
         const right = node.right;
 58
        node.right = right?.left ?? null;
 59
        if (right) {
 60
             right.left = node;
 61
 62
        if (node.left) {
 63
             pushUp(node.left);
 64
 65
        pushUp(node);
 66
        return right ?? node;
 67 }
 68
    // ... (Other methods would be similarly defined as global functions, but not included here for brevity)
 70
 71 // Initialize the global Treap
    function initTreap<T>(
         compFn: CompareFunction<T>,
 73
         leftBnd: T = -Infinity as unknown as T,
 74
         rightBnd: T = Infinity as unknown as T,
 75
 76
    ): void {
 77
         compareFn = compFn as unknown as CompareFunction<any>;
 78
         leftBound = leftBnd;
         rightBound = rightBnd;
 79
         const treapRoot: ITreapNode<any> = createTreapNode<any>(rightBound);
 80
         treapRoot.priority = Infinity;
 81
         treapRoot.left = createTreapNode<any>(leftBound);
 82
 83
         treapRoot.left.priority = -Infinity;
 84
        pushUp(treapRoot.left);
 85
        pushUp(treapRoot);
 86
        root = treapRoot;
 87 }
 88
    // Example usage of initializing and using the treap
    initTreap<number>((a, b) => a - b);
    addNode(root, 10); // This assumes the addNode function is implemented globally as mentioned above.
 92
Time and Space Complexity
```

### Time Complexity The provided code utilizes a sliding window approach within a loop and a SortedList to keep track of the order of elements. For each

might need restructuring to keep it sorted.

#### element in nums, it is added to the SortedList, which is typically an O(log n) operation due to the underlying binary search tree or similar data structure used for keeping the list sorted.

The while loop inside the for loop is executed only when the current subarray does not meet the limit condition. Within the loop,

remove(nums[j]) is called, which is also an O(log n) operation because the list must be searched for the value to remove it, and it

sliding window mechanism, the overall time complexity is 0(n log n), where n is the number of elements in the nums list.

The variable ans is updated using a max() function which is an O(1) operation. Since the for loop iterates over each element in nums once, and the inner while loop only processes each element once due to the

Space Complexity The additional space used by the algorithm consists of the SortedList and the variables used for iteration and storing the current

# longest subarray's length. The space complexity of the SortedList depends on the number of unique elements inserted. In the

0(n).

worst-case scenario, all elements of nums are different, and the SortedList will contain n elements, leading to a space complexity of The space for the other variables is comparatively negligible (0(1)), so the overall space complexity is 0(n).