Problem Description You have a specific amount of time, hour, to commute to the office using a series of trains. Each segment of your journey has a fixed

distance, and all segments must be completed sequentially. The key challenge is that trains can only leave at the start of each hour, meaning you might need to wait before boarding the next train. For instance, if a train ride takes 1.5 hours, a 0.5-hour wait is required before the next train departs. Your task is to determine the minimum train speed (in km/h) required to reach the office on time. This speed must be a positive integer, and if it's impossible to arrive on time, the function should return -1. The provided constraints ensure that the solution won't be higher than 10^7 and the hour won't have more than two decimals. Intuition

The minimum speed to reach on time is not evidently clear and can range from 1 to 1007. To find the minimum speed efficiently, we employ a binary search strategy. A binary search halves the potential search space by checking whether a particular condition (in

this case, being able to make it to the office on time at a certain speed) is met or not. Here's the thought process for arriving at the binary search solution: 1. If a particular speed allows us to reach the office on time (hour or less), then any speed higher than this would also suffice.

2. We define a check function to determine if the current speed is sufficient to reach on time, considering the waiting time between

train rides. The last ride doesn't require any wait time. 3. Using a binary search, we find the minimum speed at which the check function returns true. As speeds lower than this minimum won't help us arrive on time, we restrict our search to the range where we might meet the condition.

Conversely, any speed lower than a speed that does not make it on time is also inadequate.

- 4. We initiate a search range from 1 to 10^7 and repeatedly narrow it down using the check function until we pinpoint the minimum required speed.
- 5. If we're unable to find a speed that allows for a timely arrival within the maximum speed limit, we return -1, indicating that it's not possible to be punctual.
- The binary search is implemented using the bisect_left function from the Python library. It operates by taking the range as an iterable, the condition to check, and a key function, which in this case is the check function. It then finds the leftmost value in the sorted range that satisfies the condition.

The solution to the problem leverages the binary search algorithm, which is ideal for the scenario because of its ability to reduce the search space in half with each iteration. The objective of the binary search in this context is to discover the minimum integer speed

Define a check function: This function accepts a speed and calculates the total time taken to travel all distances in the dist

problem's constraints.

Solution Approach

array at that speed. For all train segments except the last, the time is rounded up to the nearest integer to account for the rule that trains leave only at the beginning of every hour. For the last train segment, exact time can be used since you don't need to wait for another train after.

found.

and leverages boolean conditions to implement the binary search logic.

timely arrival, using binary search principles encapsulated in Python's bisect_left function.

so that the total travel time does not exceed the given hour.

Here's how the binary search is used to implement the solution:

 Binary search loop: At each step of the loop, the midpoint of the current interval is computed and passed to the check function. Based on the function's output: • If the check is true, it means the current speed or any higher could be the solution; hence we narrow the search to the lower half of the interval (right = mid).

Initialization: We set our initial search interval from 1 to 10^7 + 1, to cover the entire range of possible speeds as per the

 Checking for impossibility: If it's determined that even the highest possible speed doesn't allow us to be on time (at after searching the entire interval), we conclude that it's impossible to reach on time and return -1.

• Using bisect_left: The binary search is succinctly executed using the bisect_left function from the bisect module, which is

applied to a range object representing our potential speeds. We use a lambda function as the key to the bisect_left, which

- internally applies the check function to the speeds to handle the binary search. The result is then adjusted by adding 1 to the speed since bisect_left finds the leftmost place where True could be inserted without changing the order.
- Example Walkthrough Suppose we have the following input parameters:

To sum it up, the solution efficiently navigates through a potentially massive search space to find the minimum speed necessary for

1. Initialization: We start with a potential speed range of 1 to 10^7 + 1. This means our left boundary is 1 and our right boundary is $10^7 + 1$.

We check if a train at 5000001 km/h can reach within 2.5 hours.

• We calculate the time for each segment at 5000001 km/h: Segment 1: 5 / 5000001 hours - No need to round up because there is another segment after.

3. Second iteration of binary search:

 \circ The mid-speed is (1 + 10000001) / 2 = 5000001.

right boundary as the minimum sufficient speed.

2. First iteration of binary search:

 \circ The new mid-speed is (1 + 5000001) / 2 = 2500001.

Segment 3: 3 / 5000001 hours - This is the last segment, we take the exact time.

- We continue halving the interval and checking, bringing the left and right boundaries closer after each iteration. 5. Final step:
 - Suppose after multiple iterations, we find that at 10 km/h, check is false, but at 11 km/h, check is true. This tells us that 11 km/h is the minimum speed required to reach the office on time.
- distances [5, 7, 3] to be covered within 2.5 hours is 11 km/h. This result is achieved without testing every speed from 1 to 10^7 individually.

If no such speed allows arrival within 2.5 hours, our search boundaries would converge such that check always returns

In our example, by following the binary search algorithm steps, we would eventually find that the minimum speed required for the

class Solution: def minSpeedOnTime(self, dist: List[int], hour: float) -> int: # Helper function to check if a given speed is sufficient to arrive on time def is_speed_sufficient(speed):

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Java Solution

Python Solution

conditions.

false, and we return -1.

total_time = 0

for i, distance in enumerate(dist):

total_time += distance / speed

total_time += math.ceil(distance / speed)

if i == len(dist) - 1:

return total_time <= hour</pre> 16 18 # Set the maximum possible speed based on constraints; here, arbitrarily set to 10^7 $max_possible_speed = 10**7 + 1$ 20 21 # Binary search to find the minimum sufficient speed [1, max_possible_speed) 22 # We are adding 1 because `bisect_left` will return the position to insert True to maintain sorted order 23 # So we need to convert this position to the corresponding speed by adding 1 minimum_sufficient_speed = bisect_left(range(1, max_possible_speed), True, key=is_speed_sufficient) + 1 24 25 26 # If the speed is equal to the maximum possible speed, it means it wasn't possible to arrive on time 27

For the last distance, we don't need to ceil as we can arrive exactly on time

- int lowerBound = 1; // Defines the minimum possible speed int upperBound = (int) 1e7; // Defines the maximum possible speed, assuming a constraints' defined upper limit // Binary search to find minimum speed necessary to arrive on time while (lowerBound < upperBound) {</pre> int midSpeed = (lowerBound + upperBound) / 2; // Use mid as the candidate speed if (canArriveOnTime(distances, midSpeed, hour)) { 10 upperBound = midSpeed; // If we can arrive on time with this speed, try lower speed 11 12 } else {
- 11 12 // Check if current speed meets the required time 13 if (canArriveOnTime(distances, midSpeed, hour)) { 14 maxSpeed = midSpeed; // If yes, search in the lower half 15 } else { 16 minSpeed = midSpeed + 1; // If no, search in the upper half 17 18 19 20 // After binary search, check if the left bound allows to arrive on time 21 return canArriveOnTime(distances, minSpeed, hour) ? minSpeed : -1; 22 23 24 // Helper function to check if it is possible to arrive on time at the given speed bool canArriveOnTime(vector<int>& distances, int speed, double hour) { 25 double totalTime = 0; // Variable to store total time taken 26 27 28

function minSpeedOnTime(distances: number[], timeLimit: number): number { // Check if the travel is possible within the time limit. If there are more distances 10 11 12

Typescript Solution

} else {

return minSpeed;

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* @param {number} speed - The traveling speed.
    * @param {number} timeLimit - The time limit to complete all travels.
    * @return {boolean} - Returns true if it's possible to arrive on time, otherwise false.
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    */
   function arriveOnTime(distances: number[], speed: number, timeLimit: number): boolean {
       let totalTime = 0.0;
       let n = distances.length;
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       for (let i = 0; i < n; i++) {
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           let travelTime = distances[i] / speed;
           // For all but the last distance, round the travel time up to the nearest whole number,
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           // since you can't travel a fraction of the distance at a consistent speed.
           if (i != n - 1) {
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               travelTime = Math.ceil(travelTime);
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           totalTime += travelTime;
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       // Compare the total time taken to travel at the given speed with the time limit.
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       return totalTime <= timeLimit;</pre>
52 }
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Time and Space Complexity
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* Helper function to check if it's possible to arrive on time at the given speed.

step of the binary search. The binary search runs in O(log R), where R is the range of possible speeds, which in this case is 10^7. The +1 correction does not

the time complexity is linear with respect to the number of distances.

affect the logarithmic complexity. The check function runs in O(N), where N is the number of elements in the dist list because it needs to iterate over all the distances. Inside the check function, math.ceil function is called which has a constant time 0(1). Therefore, for each call of the check function,

The time complexity of the minSpeedOnTime function is determined by the binary search and the check function that is called at each

Therefore, the overall time complexity of the function is $O(N \log R)$ where N is the number of distances in the dist list and R is 10^7.

 Binary search algorithm: We perform a binary search to find the appropriate speed using two boundaries denoted as left and right, initially set to 1 and 10^7 + 1 respectively. The algorithm iteratively narrows these boundaries until the optimal speed is

• If the check is false, it means the current speed is too slow, so we narrow the search to the upper half of the interval (left = mid + 1).

- Mathematical and logical operations: The algorithm uses integer division (math.ceil) to account for the waiting time at stations
- Distances array dist = [5, 7, 3], representing the distances of each train segment of the journey. Total time allowed hour = 2.5 hours to reach the office. Now, let's walk through the binary search approach to find the minimum train speed required for the given journey:
- We perform the same check function for the new mid-speed. Again, the speed is high enough to get us there in under 2.5 hours, so we adjust right to 2500001.

Segment 2: 7 / 5000001 hours - No need to round up because there is another segment after.

• We sum up these times and find that the total time taken is way less than 2.5 hours, so we set right to 5000001.

4. Continuing the binary search:

Eventually, we narrow down to a range where moving left by one would cause check to yield false, and we settle on the

- 6. Result: • The binary search terminates when left is equal to right, which means we've found the minimum train speed satisfying the
- 1 from bisect import bisect_left import math from typing import List

else: # For all others, we'll ceil to account for the fact that we can't travel partial units of distance in less th

- # So we return -1; otherwise, return the minimum sufficient speed return -1 if minimum_sufficient_speed == max_possible_speed else minimum_sufficient_speed
- class Solution { public int minSpeedOnTime(int[] distances, double hour) {
- 16 // Check if the minimum speed found allows arrival on time return canArriveOnTime(distances, lowerBound, hour) ? lowerBound : -1; 19 21 // Helper function to check if we can arrive on time given the distances, speed and hour private boolean canArriveOnTime(int[] distances, int speed, double hour) {

lowerBound = midSpeed + 1; // Otherwise, try a higher speed

// Total time taken to travel all distances at the given speed

double segmentTime = (double)distances[i] / speed;

for (int i = 0; i < distances.length; ++i) {</pre>

int minSpeedOnTime(vector<int>& distances, double hour) {

// Perform binary search to find the minimum feasible speed

int midSpeed = (minSpeed + maxSpeed) >> 1; // Calculate mid speed

// Initialize binary search bounds

int minSpeed = 1, maxSpeed = 1e7;

while (minSpeed < maxSpeed) {</pre>

return totalTime <= hour;

* @param {number[]} distances - An array of distances to travel.

if (arriveOnTime(distances, midSpeed, timeLimit)) {

* @param {number[]} distances - An array of distances to travel.

maxSpeed = midSpeed;

minSpeed = midSpeed + 1;

* @param {number} timeLimit - The time limit to complete all travels.

double totalTime = 0.0;

totalTime += (i == distances.length - 1) ? segmentTime : Math.ceil(segmentTime); 28 29 return totalTime <= hour; // Return true if time does not exceed the given hour 30 31 32 } 33 C++ Solution 1 class Solution { 2 public: // Function to find the minimum speed needed to arrive on time

// Ceil the time for all segments except the last (no need to wait for a whole hour on the last segment)

for (int i = 0; i < distances.size(); ++i) {</pre> double travelTime = static_cast<double>(distances[i]) / speed; 31 // For all but the last distance, we round up the travel time to the nearest whole number // since you can't travel a fraction of a distance without spending the whole hour

// than the ceiling value of hours, it's impossible to complete on time. if (distances.length > Math.ceil(timeLimit)) return -1; 13 let minSpeed = 1; // Lower bound for binary search (minimum possible speed). 14 let maxSpeed = 10 ** 7; // Upper bound for binary search (arbitrarily high speed). 15 16 while (minSpeed < maxSpeed) {</pre> let midSpeed = Math.floor((minSpeed + maxSpeed) / 2); 17

// The left boundary of the binary search represents the minimum speed at which we can arrive on time.

* @return {number} - The minimum speed required to be on time, or -1 if it's impossible.

* Calculate the minimum travel speed required to complete a given set of distances within a specified time.

totalTime += (i == distances.size() - 1) ? travelTime : ceil(travelTime);

// Return true if the total time does not exceed the given hour, false otherwise

The space complexity of the function is 0(1). No additional space is allocated that grows with the size of the input, except for the

variable res, which uses a constant amount of space.