1353. Maximum Number of Events That Can Be Attended Heap (Priority Queue) Medium Greedy Sorting Array

### Problem Description In this problem, we are given a list of events, where each event is represented by a start day and an end day, indicating the duration

during which the event takes place. We can choose to attend an event on any day from the start day to the end day inclusive. However, we can only attend one event at any given day. Our goal is to maximize the number of events that can be attended.

Leetcode Link

Intuition

The intuition behind the solution is to prioritize attending events based on their end dates because we want to ensure we do not miss out on events that are about to end. For this reason, a greedy algorithm works efficiently — sorting the events by their end times could help us attend as many as possible.

However, simply sorting by the end times is not adequate since we also have to consider the starting times. Therefore, we create a priority queue (min-heap) where we will keep the end days of events that are currently available to attend. We also use two variables to keep track of the minimum and maximum days we need to cover.

 Remove any events that have already ended. 2. Add all events that start on the current day to the priority queue. 3. Attend the event that is ending soonest (if any are available).

By using a priority queue (min-heap), we ensure that we are always attending the event with the nearest end day, hence maximizing the number of events we can attend.

As we iterate through each day within the range, we do the following:

starting on a particular day.

attend next. Specifically, it applies the following steps:

Solution Approach The solution uses a greedy approach combined with a priority queue (min-heap) to facilitate the process of deciding which event to

1. Initialization: A dictionary d is used to map each start day to a list of its corresponding end days. This enables easy access to events

# across all events.

2. Building the dictionary:

Two variables, i and j, are initialized to inf and 0, respectively, to track the minimum start day and the maximum end day

The solution iterates over each event and populates the dictionary d with the start day as the key and a list of end days as

While there are events in the min-heap that have ended before day s, they are removed from the heap since they can no

the value. It also updates i to the minimum start day and j to the maximum end day encountered.

- 3. Setting up a min-heap: A priority queue (implemented as a min-heap using a list h) is created to keep track of all the end days of the currently
- 4. Iterating over each day: For each day s in the range from the minimum start day i to the maximum end day j inclusive:
- All events starting on day s are added to the min-heap with their end days. • If the min-heap is not empty, it means there is at least one event that can be attended. The event with the earliest end day is attended (removed from the heap), and the answer count ans is incremented by one.

5. Returning the result:

Example Walkthrough

2. Building the dictionary:

• We iterate over the events:

We initialize an empty min-heap list h.

1. Initialization:

available events.

longer be attended.

maximum number of events that can be attended.

• We create a dictionary d, and two variables i = inf and j = 0.

• For event [1,4], we update d with  $\{1: [4]\}$  and set i=1 and j=4.

In summary, by using a combination of a dictionary to map start days to events, a min-heap to efficiently find the soonest ending event that can be attended, and iteration over each day, the solution efficiently computes the maximum number of events that one can attend.

After iterating through all the days, the ans variable that has been tracking the number of events attended gives us the

Let's walk through an example to illustrate the solution approach. Suppose we are given the following list of events: 1 Events = [[1,4], [4,4], [2,2], [3,4], [1,1]]

■ For event [4,4], we update d with {1: [4], 4: [4]}. Variables i and j remain unchanged. ■ For event [2,2], we update d with {1: [4], 2: [2], 4: [4]}. Variables i and j remain unchanged. ■ For event [3,4], we update d with {1: [4], 2: [2], 3: [4], 4: [4]}. Variables i and j remain unchanged. ■ For event [1,1], we update d with {1: [4, 1], 2: [2], 3: [4], 4: [4]}. Variables i and j remain unchanged.

#### 4. Iterating over each day: We have i = 1 and j = 4, so we iterate from day 1 to day 4.

o On day 2:

○ On day 3:

o On day 4:

5. Returning the result:

from math import inf

class Solution:

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});

54 };

Typescript Solution

let maxDay: number = 0;

events.forEach(event => {

from collections import defaultdict

from heapq import heappush, heappop

event\_dict = defaultdict(list)

for start, end in events:

max\_events\_attended = 0

if min\_heap:

return max\_events\_attended

public int maxEvents(int[][] events) {

for (int[] event : events) {

int startDay = event[0];

// Map the start day to the end day of the event

earliestStart = Math.min(earliestStart, startDay);

// Iterate over each day within the range of event days

// Add new events that start on the current day

for (int endDay : eventsStartingToday) {

eventsEndingQueue.offer(endDay);

if (!eventsEndingQueue.isEmpty()) {

eventsEndingQueue.poll();

return attendedEventsCount;

if (!minHeap.empty()) {

minHeap.pop();

2 import { PriorityQueue } from 'typescript-collections';

const maxEvents = (events: number[][]): number => {

let minDay: number = Number.MAX\_SAFE\_INTEGER;

eventsByStartDay[startDay].push(endDay);

minDay = Math.min(minDay, startDay);

maxDay = Math.max(maxDay, endDay);

let maxEventsAttended: number = 0;

minHeap.dequeue();

if (!minHeap.isEmpty()) {

maxEventsAttended++;

minHeap.dequeue();

return maxEventsAttended;

Time Complexity:

run O(j - i) times.

Space Complexity:

Time and Space Complexity

const [startDay, endDay] = event;

// A dictionary to hold events keyed by their start day

// Initialize minimum and maximum days for all events

const eventsByStartDay: { [key: number]: number[] } = {};

return maxEventsAttended;

maxEventsAttended++;

// Return the maximum number of events that can be attended

// Importing necessary functionalities from standard TypeScript library

eventsByStartDay[startDay] = eventsByStartDay[startDay] || [];

// Using a TypeScript priority queue to manage events' end days

// Iterate from the minimum start day to the maximum end day

while (!minHeap.isEmpty() && minHeap.peek() < day) {</pre>

// Return the total number of events that can be attended

// Counter for the maximum number of events attended

for (let day = minDay; day <= maxDay; day++) {</pre>

// Attend the event that ends the earliest

// Remove events that have already ended

// Function to determine the maximum number of events that can be attended

// Populate the eventsByStartDay and define minimum and maximum days across all events

const minHeap: PriorityQueue<number> = new PriorityQueue<number>((a, b) => a - b);

// Remove past events that have already ended

PriorityQueue<Integer> eventsEndingQueue = new PriorityQueue<>();

int attendedEventsCount = 0; // Initialize the count of events attended

// Attend the event that ends the earliest, if any are available

++attendedEventsCount; // Increment the count of events attended

for (int currentDay = earliestStart; currentDay <= latestEnd; ++currentDay) {</pre>

while (!eventsEndingQueue.isEmpty() && eventsEndingQueue.peek() < currentDay) {</pre>

List<Integer> eventsStartingToday = dayToEventsMap.getOrDefault(currentDay, Collections.emptyList());

// Update earliest start and latest end

latestEnd = Math.max(latestEnd, endDay);

// Create a min-heap to manage event end days

eventsEndingQueue.poll();

int endDay = event[1];

earliest\_start, latest\_end = inf, 0

event\_dict[start].append(end)

earliest\_start = min(earliest\_start, start)

# Iterate over each day within the range of event dates

# Push all end dates of events starting today onto the heap

heappop(min\_heap) # Remove the event that was attended

# If there are any events available to attend today, attend one and increment count

dayToEventsMap.computeIfAbsent(startDay, k -> new ArrayList<>()).add(endDay);

for day in range(earliest\_start, latest\_end + 1):

# Remove events that have already ended

while min\_heap and min\_heap[0] < day:</pre>

heappop(min\_heap)

for end in event\_dict[day]:

heappush(min\_heap, end)

max\_events\_attended += 1

# Return the total number of events attended

3. Setting up a min-heap:

○ On day 1:

We pop 1 from h as it's the earliest end day, attend this event, and increment ans to 1.

We add all end days of events starting on day 1 to h, so h becomes [4, 1].

We add the end day of the event starting on day 2 to h, so h becomes [4, 2].

■ There's no event ending before day 2, so nothing is removed from h.

There's no event ending before day 3, so nothing is removed from h.

We pop 2 from h, attend this event, and increment ans to 2.

We then attend this event and increment ans to 5.

that could be attended by ensuring we attend the ones ending soonest first.

# Create a default dictionary to hold events keyed by start date

# Initialize variables to track the earliest and latest event dates

# Populate event\_dict with events and update earliest\_start and latest\_end

def maxEvents(self, events: List[List[int]]) -> int:

 We add the end day of the event starting on day 3 to h, so h becomes [4, 4]. We pop 4 from h (either one, as both have the same end day), attend this event, and increment ans to 3.

Since there is only one event with an end day of 4 left in h, we attend it and increment ans to 4.

We also check for more events starting today which is one [4, 4] and add it to the heap.

Python Solution

After iterating through all days, we find that ans = 5, which means we could attend a total of 5 events.

In this example, by using the greedy approach outlined in the solution, we were methodically able to maximize the number of events

17 latest\_end = max(latest\_end, end) 18 19 # Initialize an empty min-heap to store active events' end dates 20  $min_heap = []$ 21 22 # Counter for the maximum number of events one can attend

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// Create a map to associate start days with a list of their respective end days
Map<Integer, List<Integer>> dayToEventsMap = new HashMap<>();
int earliestStart = Integer.MAX_VALUE; // Initialize earliest event start day
int latestEnd = 0; // Initialize latest event end day
// Process the events to populate the map and find the range of event days
```

Java Solution

1 class Solution {

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C++ Solution
  1 #include <vector>
  2 #include <queue>
    #include <unordered_map>
    #include <algorithm>
    #include <climits>
     using namespace std;
    class Solution {
     public:
         int maxEvents(vector<vector<int>>& events) {
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             // Map to hold the events on each day
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             unordered_map<int, vector<int>> eventsByStartDay;
             // Initialize the minimum and maximum days across all events
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             int minDay = INT_MAX;
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             int maxDay = 0;
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             // Iterate through all the events
             for (auto& event : events) {
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                 int startDay = event[0];
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                 int endDay = event[1];
                 // Map the end day of each event to its start day
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                 eventsByStartDay[startDay].push_back(endDay);
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                 // Update the minimum and maximum days
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                 minDay = min(minDay, startDay);
                 maxDay = max(maxDay, endDay);
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             // Min-heap (priority queue) to keep track of the events' end days, prioritised by earliest end day
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             priority_queue<int, vector<int>, greater<int>> minHeap;
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             // Counter to hold the maximum number of events we can attend
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             int maxEventsAttended = 0;
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             // Iterate through each day from the earliest start day to the latest end day
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             for (int day = minDay; day <= maxDay; ++day) {</pre>
 36
                 // Remove events that have already ended
                 while (!minHeap.empty() && minHeap.top() < day) {</pre>
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                     minHeap.pop();
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                 // Add all events starting on the current day to the min-heap
                 for (int endDay : eventsByStartDay[day]) {
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                     minHeap.push(endDay);
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// If we can attend an event, remove it from the heap and increase the count

#### 35 // Add new events that start on the current day to the heap if (eventsByStartDay[day]) { 36 eventsByStartDay[day].forEach(endDay => { 37 38 minHeap.enqueue(endDay); }); 39 40

Let's analyze the time complexity step by step: 1. Building the dictionary d has a complexity of O(N), where N is the number of events since we iterate through all the events once. 2. Populating the min-heap h on each day has a variable complexity. In the worst case, we could be adding all events to the heap

on a single day which will be O(N log N) due to N heap insertions (heappush operations), each with O(log N) complexity.

3. The outer loop runs from the minimum start time i to the maximum end time j. Therefore, in the worst-case scenario, it would

4. Inside this loop, we perform a heap pop operation for each day that an event ends before the current day. Since an event end

5. We also perform a heap pop operation when we can attend an event, and this happens at most N times (once for each event).

can only be popped once, all these operations together sum up to O(N log N), as each heappop operation is O(log N) and there

The given Python code aims to find the maximum number of events one can attend, given a list of events where each event is

represented by a start and end day. The code uses a greedy algorithm with a min-heap to facilitate the process.

Typescript doesn't have a built-in PriorityQueue, but you can use the 'typescript-collections' library to match the desired functi

## Adding these complexities, we have: For the worst case, a complexity of 0(N log N + (j - i)) for the loop, with 0(N log N) potentially dominating the overall time

are at most N such operations throughout the loop.

In conclusion, the time complexity of the code is  $0(N \log N + (j - i))$ . However, (j - i) may be considered negligible compared to N  $\log N$  for large values of N, yielding an effective complexity of  $O(N \log N)$ .

complexity when (j - i) is not significantly larger than N.

- Let's analyze the space complexity: 1. The dictionary d can hold up to N entries in the form of lists, with each list containing at least one element, but potentially up to N end times in the worst case. Therefore the space required for d is O(N).
- 2. The min-heap h also requires space which in the worst-case scenario may contain all N events at once. Thus, the space complexity due to the heap is O(N).

The min-heap h and the dictionary d represent the auxiliary space used by the algorithm. Since they both have O(N) space complexity, the overall space complexity is also O(N), assuming that the space required for input and output is not taken into consideration, which is standard in space complexity analysis.