**Dynamic Programming** 

## **Problem Description**

Stack

The problem presents a m x n binary matrix mat, where m represents the number of rows and n represents the number of columns. A binary matrix is a matrix where each element is either 0 or 1. Our task is to count the number of unique submatrices within this matrix where every element is 1. A submatrix is defined as any contiguous block of cells within the larger matrix, and it could be as small as a single cell or as large as the entire matrix, as long as all its elements are '1's.

**Monotonic Stack** 

Matrix

## To solve this problem, an intuitive approach is to look at each cell and ask, "How many submatrices, for which this cell is the bottom-

Intuition

Medium

right corner, contain all ones?" By answering this question for every cell, we can sum these counts to find the total number of submatrices that have all ones. To efficiently compute the count for each cell, we can use a dynamic programming approach, where we keep a running count of

consecutive '1's in each row up to and including the current cell. This count will reset to 0 whenever we encounter a '0' as we go left

to right in each row. This helps because the number of submatrices for which a cell is the bottom-right corner depends on the number of consecutive '1's to the left of that cell (in the same row) and above it (in the same column). With this running count, we iterate over each cell (let's say at position (i, j)), and for each cell we look upwards, tracking the

minimum number of consecutive '1's seen so far in the column. The number of submatrices that use the cell (i, j) as the bottomright corner is the sum of these minimum values, because the submatrix size is constrained by the smallest count of consecutive '1's in any row above (i, j) including the row containing (i, j). By incrementing our answer with these counts for each cell, we end up with the total number of submatrices that have all ones.

**Solution Approach** 

# with the same dimensions as the input matrix mat. Here's a step-by-step breakdown of the approach:

1. Create a running count grid: We initialize a grid g such that g[i][j] represents the number of consecutive '1's ending at position (i, j) in the matrix mat. This is calculated by iterating through each row of mat. If mat[i][j] is a '1', then g[i][j] is set to 1 + g[i][j - 1] if j is not 0, otherwise it's set to 1. If mat[i][j] is '0', g[i][j] remains 0.

The solution provided is a dynamic programming approach that optimizes the brute force method. The code uses an auxiliary grid g

2. Iterate over all cells to count submatrices: For every cell (i, j) in the matrix, we perform the following steps: • Initialize col to infinity to keep track of the smallest number of consecutive '1's found so far in the current column.

Move upwards from the current cell (i, j) to the top of the column (0, j), updating col to be the minimum of its current

value and g[k][j] where k ranges from i to 0. This represents the number of consecutive '1's in column j at row k. Add the value of col to ans for every row above (and including) the current cell. This adds the number of submatrices where

involves iterating upwards and finding the width (consecutive '1's) that is limiting the size of the submatrix.

cell (i, j) is the bottom-right corner, as explained in the intuition.

for each cell, it potentially iterates through m elements above it in the column.

- The data structures used are:
  - An input matrix mat of size m x n, where mat[i][j] represents a cell in the original binary matrix.
- An auxiliary grid g of the same size as mat, where g[i][j] stores the number of consecutive '1's to the left of mat[i][j]. The patterns and algorithms used include dynamic programming, to keep track of the running count of '1's in a row (state), and for

each state, we calculate the maximum number of submatrices that can be formed using the bottom edge of that submatrix. This

In terms of complexity, the algorithm uses 0(m\*n) space for the grid g and 0(m^2 \* n) time, since it iterates through the matrix and

Example Walkthrough Let's demonstrate the solution approach using a small example with a 3×3 binary matrix mat as input:

## Following the dynamic programming approach, here's how we would walk through this instance step-by-step.

2 + 2 = 4.

[1, 0, 1], [1, 1, 1],

[0, 1, 0]

1. Create a running count grid (g): We go through each row and build our auxiliary grid g. For the given matrix mat, g would look like

```
this:
1 g = [
      [1, 0, 1],
      [1, 2, 3],
[0, 1, 0]
```

1 mat = [

Element g[1][2] is 3 because there are three consecutive 1s ending at mat[1][2].

• Cell (0, 1) is 0, so it cannot be the bottom-right corner of any submatrix with all 1s. ans remains 1.

Cell (0, 2) can only be the bottom-right corner of a submatrix with size 1×1. Update ans = 1 + 1 = 2.

2. Iterate over all cells to count submatrices: For cell (0, 0) in mat, the count of submatrices for which it is the bottom-right corner is just 1. Update ans = 1.

Cell (1, 0) can be the bottom-right corner of two submatrices: two of size 1×1 (mat[1][0] and mat[0][0]), so update ans =

• Cell (1, 1) is interesting; it can be the bottom-right corner of one submatrix of size 2×2, two submatrices of size 2×1 (above

it), and an additional two submatrices of size  $1\times1$  (same row). Update ans = 4+5=9.

which saves us time when checking the possibilities of forming submatrices.

# Get the number of rows (m) and columns (n) of the matrix.

continuous\_ones = [[0] \* num\_cols for \_ in range(num\_rows)]

# Initialize a count for total number of submatrices.

int rows = mat.length; // the number of rows in given matrix

int cols = mat[0].length; // the number of columns in given matrix

// If the cell contains a '1', calculate the width

int count = 0; // variable to accumulate the count of submatrices

minWidth = Math.min(minWidth, width[k][j]);

// For each position in the matrix, calculate the number of submatrices

width[i][j] = (j == 0) ? 1 : 1 + width[i][j - 1];

// '0' cells are initialized as zero, no need to explicitly set them

// Start with a large number to minimize with the width of rows above

count += minWidth; // accumulate the count with the current minWidth

# Initialize a matrix to store the number of continuous ones in each row.

num\_rows, num\_cols = len(mat), len(mat[0])

# Populate the continuous\_ones matrix.

for col in range(num\_cols):

if mat[row][col]:

for row in range(num\_rows):

total\_submatrices = 0

for row in range(num\_rows):

public int numSubmat(int[][] mat) {

// Compute the width matrix

for (int i = 0; i < rows; ++i) {

for (int j = 0; j < cols; ++j) {

if (mat[i][j] == 1) {

// that can be formed ending at (i, j)

for (int j = 0; j < cols; ++j) {

int minWidth = Integer.MAX\_VALUE;

for (int i = 0; i < rows; ++i) {

for col in range(num\_cols):

- For cell (1, 2), the limiting factor is the 0 in cell (0, 1). Thus, it can only form one submatrix of size 1×3 and three submatrices of size  $1\times1$ . Hence, we update ans = 9 + 4 = 13. Skip cell (2, 0) as it is 0.  $\circ$  Cell (2, 1) can form one submatrix of size 1×1. Update ans = 13 + 1 = 14. Skip cell (2, 2) as it is 0.
- In terms of data structures and patterns: The input matrix mat represents the original binary matrix.

The auxiliary grid g helps to calculate how many 1s we have consecutively to the left of a given cell, including the cell itself,

The space complexity remains 0(m\*n) which is required for storing the grid g, and the time complexity is 0(m^2 \* n) due to the

nested iterations used for each element to consider the cells above it. For larger matrices, this complexity is something to be aware

of as it could become a performance bottleneck.

# If we encounter a '1', count the continuous ones. If in first column,

continuous\_ones[row][col] = 1 if col == 0 else 1 + continuous\_ones[row][col - 1]

# it can only be 1 or 0. Otherwise, add 1 to the left cell's count.

# Calculate the number of submatrices for each cell as the bottom-right corner.

Thus, the final answer, the number of unique submatrices where every element is 1, is 14 for the provided mat matrix.

class Solution: def numSubmat(self, mat: List[List[int]]) -> int:

**Python Solution** 

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Typescript Solution

function numSubmat(mat: number[][]): number {

const rows = mat.length; // number of rows in the matrix

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# This will keep track of the smallest number of continuous ones in the current column,
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 24
                     # up to the current row 'row'.
 25
                     min_continuous_ones = float('inf')
 26
 27
                     # Travel up the rows from the current cell.
                     for k in range(row, -1, -1):
 28
                         # Find the smallest number of continuous ones in this column up to the k-th row.
 29
 30
                         min_continuous_ones = min(min_continuous_ones, continuous_ones[k][col])
 31
 32
                         # Add the smallest number to the total count.
 33
                         total_submatrices += min_continuous_ones
 34
 35
             # Return the total number of submatrices.
 36
             return total_submatrices
 37
Java Solution
   class Solution {
       // Method to count the number of submatrices with all ones
```

int[][] width = new int[rows][cols]; // buffer to store the width of consecutive ones ending at (i, j)

// Move up from row 'i' to '0' and calculate the minWidth for submatrices ending at (i, j)

### 29 for (int k = i; $k \ge 0 \&\& minWidth > 0; --k) {$ 30 31 32 33

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35
36
            return count; // returning the total count of submatrices
37
38 }
39
C++ Solution
 1 class Solution {
2 public:
        int numSubmat(vector<vector<int>>& mat) {
            int rows = mat.size(), cols = mat[0].size(); // dimensions of the matrix
            vector<vector<int>> width(rows, vector<int>(cols, 0)); // 2D vector to track the width of '1's ending at mat[i][j]
           // Pre-calculate the width of the continuous '1's in each row, left to right
           for (int row = 0; row < rows; ++row) {</pre>
                for (int col = 0; col < cols; ++col) {</pre>
                    if (mat[row][col] == 1) {
                        width[row][col] = col == \emptyset ? 1 : 1 + width[row][col - 1];
                    // if mat[row][col] is 0, width[row][col] stays 0, which was set initially
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            int totalCount = 0; // count of all possible submatrices
18
           // Main logic to find the total number of submatrices with 1
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            for (int topRow = 0; topRow < rows; ++topRow) {</pre>
                for (int col = 0; col < cols; ++col) {</pre>
21
                    int minWidth = INT_MAX; // set minWidth to maximum possible value initially
23
                    // Evaluate bottom-up for each submatrix
24
                    for (int bottomRow = topRow; bottomRow >= 0 && minWidth > 0; --bottomRow) {
25
                        minWidth = min(minWidth, width[bottomRow][col]); // find minimal width of '1's column-wise
26
                        totalCount += minWidth; // Add the minimum width to the totalCount
27
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31
            return totalCount; // Return the final totalCount of all submatrices
32
33 };
```

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const cols = mat[0].length; // number of columns in the matrix
         let width: number[][] = new Array(rows).fill(0).map(() => new Array(cols).fill(0)); // create 2D array for tracking continuous
  6
        // Pre-calculate the width of continuous '1's for each cell in the row
        for (let row = 0; row < rows; ++row) {</pre>
             for (let col = 0; col < cols; ++col) {</pre>
  8
                 if (mat[row][col] === 1) {
  9
                     width[row][col] = col === 0 ? 1 : width[row][col - 1] + 1;
 10
 11
                     // If mat[row][col] is 1, either start a new sequence of '1's or extend the current sequence
 12
 13
                // If mat[row][col] is 0, width stays 0 (array initialized with 0's)
 14
 15
 16
         let totalCount = 0; // Initialize count of all possible submatrices
 17
 18
 19
        // Iterate through each cell in the matrix to calculate submatrices
 20
         for (let topRow = 0; topRow < rows; ++topRow) {</pre>
 21
             for (let col = 0; col < cols; ++col) {</pre>
 22
                 let minWidth = Number.MAX_SAFE_INTEGER; // Set minWidth to a high value (safe integer limit)
 23
 24
                 // Iterate bottom-up to calculate all possible submatrices for each cell
 25
                 for (let bottomRow = topRow; bottomRow >= 0 && minWidth > 0; --bottomRow) {
                     minWidth = Math.min(minWidth, width[bottomRow][col]); // Update minWidth column—wise for the current submatrix
 26
 27
                     totalCount += minWidth; // Accumulate the count of 1's for this submatrix width
 28
 29
 30
 31
         return totalCount; // Return the total count of submatrices with all 1's
 32
 33
 34
 35 // Example use:
 36 // const matrix = [[1, 0, 1], [1, 1, 0], [1, 1, 0]];
    // console.log(numSubmat(matrix)); // Output will depend on the provided matrix
 38
Time and Space Complexity
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The input matrix is of size  $m \times n$ . Let's analyze the time and space complexity:

1. The first double for loop where the matrix g is being populated runs in 0(m \* n) time as it visits each element once.

**Time Complexity:** 

- 2. The nested triple for loop structure calculates the number of submatrices. For each element mat[i][j], we are going upwards and counting the number of rectangles ending at that cell. This part has a worst-case time complexity of 0(m \* n \* m) because
- for each element in the matrix (m \* n), we are potentially traveling upwards to the start of the column (m). Thus, the total time complexity is 0(m \* n + m \* n \* m) which simplifies to  $0(m^2 * n)$ .

1. We have an auxiliary matrix g the same size as the input matrix which takes 0(m \* n) space.

**Space Complexity:** 

The total space complexity of the algorithm is 0(m \* n) due to the auxiliary matrix g.

2. Variables col and ans use a constant amount of extra space, 0(1).