

# 1192. Critical Connections in a Network

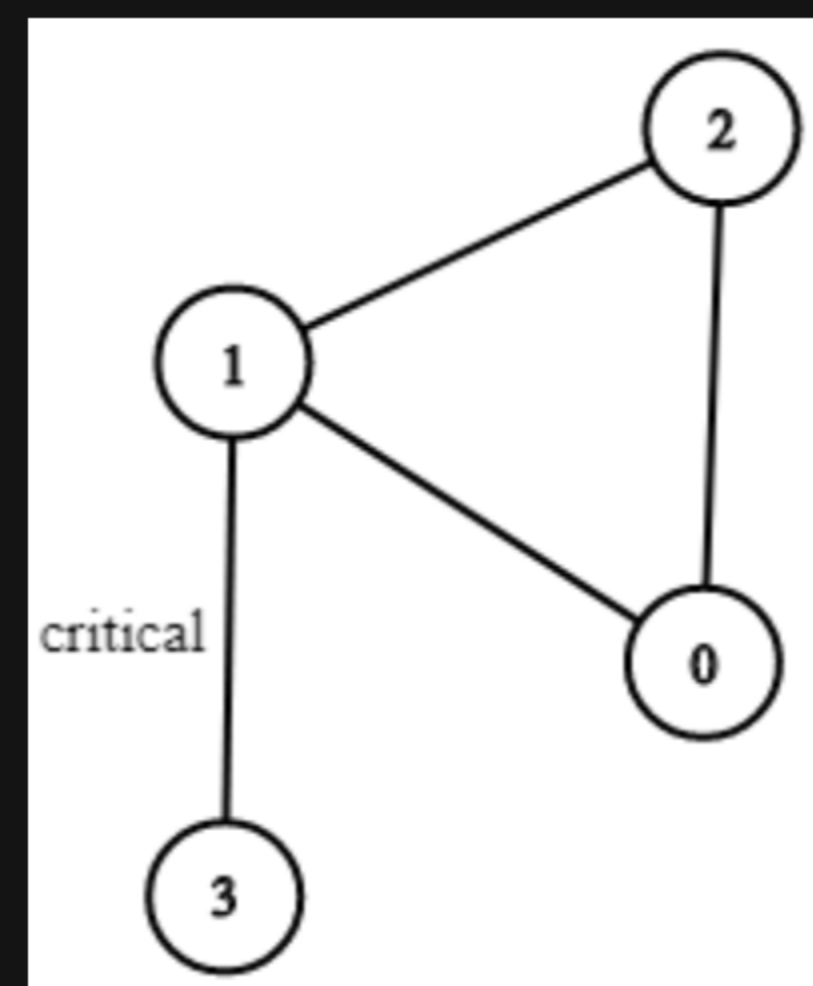
## Description

There are  $n$  servers numbered from  $0$  to  $n - 1$  connected by undirected server-to-server `connections` forming a network where `connections[i] = [ai, bi]` represents a connection between servers  $a_i$  and  $b_i$ . Any server can reach other servers directly or indirectly through the network.

A *critical connection* is a connection that, if removed, will make some servers unable to reach some other server.

Return all critical connections in the network in any order.

### Example 1:



**Input:**  $n = 4$ , `connections = [[0,1],[1,2],[2,0],[1,3]]`  
**Output:** `[[1,3]]`  
**Explanation:** `[[3,1]]` is also accepted.

### Example 2:

**Input:**  $n = 2$ , `connections = [[0,1]]`  
**Output:** `[[0,1]]`

### Constraints:

- $2 \leq n \leq 10^5$
- $n - 1 \leq \text{connections.length} \leq 10^5$
- $0 \leq a_i, b_i \leq n - 1$
- $a_i \neq b_i$
- There are no repeated connections.

