2383. Minimum Hours of Training to Win a Competition

Description

You are entering a competition, and are given two **positive** integers [initialEnergy] and [initialExperience] denoting your initial energy and initial experience respectively.

You are also given two **0-indexed** integer arrays energy and experience, both of length n.

You will face n opponents in order. The energy and experience of the ith opponent is denoted by energy[i] and experience[i] respectively. When you face an opponent, you need to have both strictly greater experience and energy to defeat them and move to the next opponent if available.

Defeating the [i th] opponent increases your experience by [experience[i]], but decreases your energy by [energy[i]].

Before starting the competition, you can train for some number of hours. After each hour of training, you can either choose to increase your initial experience by one, or increase your initial energy by one.

Return the *minimum* number of training hours required to defeat all n opponents.

Example 1:

Input: initialEnergy = 5, initialExperience = 3, energy = [1,4,3,2], experience = [2,6,3,1]
Output: 8
Explanation: You can increase your energy to 11 after 6 hours of training, and your experience to 5 after 2 hours of training.
You face the opponents in the following order:
 You have more energy and experience than the 0 th opponent so you win.
 Your energy becomes 11 - 1 = 10, and your experience becomes 5 + 2 = 7.
 You have more energy and experience than the 1 st opponent so you win.
 Your energy becomes 10 - 4 = 6, and your experience becomes 7 + 6 = 13.
 You have more energy and experience than the 2 nd opponent so you win.
 Your energy becomes 6 - 3 = 3, and your experience becomes 13 + 3 = 16.
 You have more energy and experience than the 3 nd opponent so you win.
 Your energy becomes 3 - 2 = 1, and your experience becomes 16 + 1 = 17.
You did a total of 6 + 2 = 8 hours of training before the competition, so we return 8.
It can be proven that no smaller answer exists.

Example 2:

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Input: initialEnergy = 2, initialExperience = 4, energy = [1], experience = [3]
Output: 0
Explanation: You do not need any additional energy or experience to win the competition, so we return 0.
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Constraints:

- n == energy.length == experience.length
- 1 <= n <= 100
- 1 <= initialEnergy, initialExperience, energy[i], experience[i] <= 100