# 2664. The Knight's Tour

## Description

Given two positive integers m and n which are the height and width of a **0-indexed** 2D-array board, a pair of positive integers (r, c) which is the starting position of the knight on the board.

Your task is to find an order of movements for the knight, in a manner that every cell of the board gets visited exactly once (the starting cell is considered visited and you shouldn't visit it again).

Return the array board in which the cells' values show the order of visiting the cell starting from 0 (the initial place of the knight).

Note that a **knight** can **move** from cell (r1, c1) to cell (r2, c2) if  $0 \le r2 \le m - 1$  and  $0 \le c2 \le n - 1$  and min(abs(r1 - r2), abs(c1 - c2)) = 1 and max(abs(r1 - r2), abs(c1 - c2)) = 2.

#### Example 1:

```
Input: m = 1, n = 1, r = 0, c = 0
Output: [[0]]
Explanation: There is only 1 cell and the knight is initially on it so there is only a 0 inside the 1x1 grid.
```

### Example 2:

```
Input: m = 3, n = 4, r = 0, c = 0

Output: [[0,3,6,9],[11,8,1,4],[2,5,10,7]]

Explanation: By the following order of movements we can visit the entire board.

(0,0) \rightarrow (1,2) \rightarrow (2,0) \rightarrow (0,1) \rightarrow (1,3) \rightarrow (2,1) \rightarrow (0,2) \rightarrow (2,3) \rightarrow (1,1) \rightarrow (0,3) \rightarrow (2,2) \rightarrow (1,0)
```

#### **Constraints:**

- 1 <= m, n <= 5
- 0 <= r <= m 1
- 0 <= c <= n 1
- The inputs will be generated such that there exists at least one possible order of movements with the given condition