

# 2492. Minimum Score of a Path Between Two Cities

## Description

You are given a positive integer `n` representing `n` cities numbered from `1` to `n`. You are also given a 2D array `roads` where `roads[i] = [ai, bi, distancei]` indicates that there is a **bidirectional** road between cities `ai` and `bi` with a distance equal to `distancei`. The cities graph is not necessarily connected.

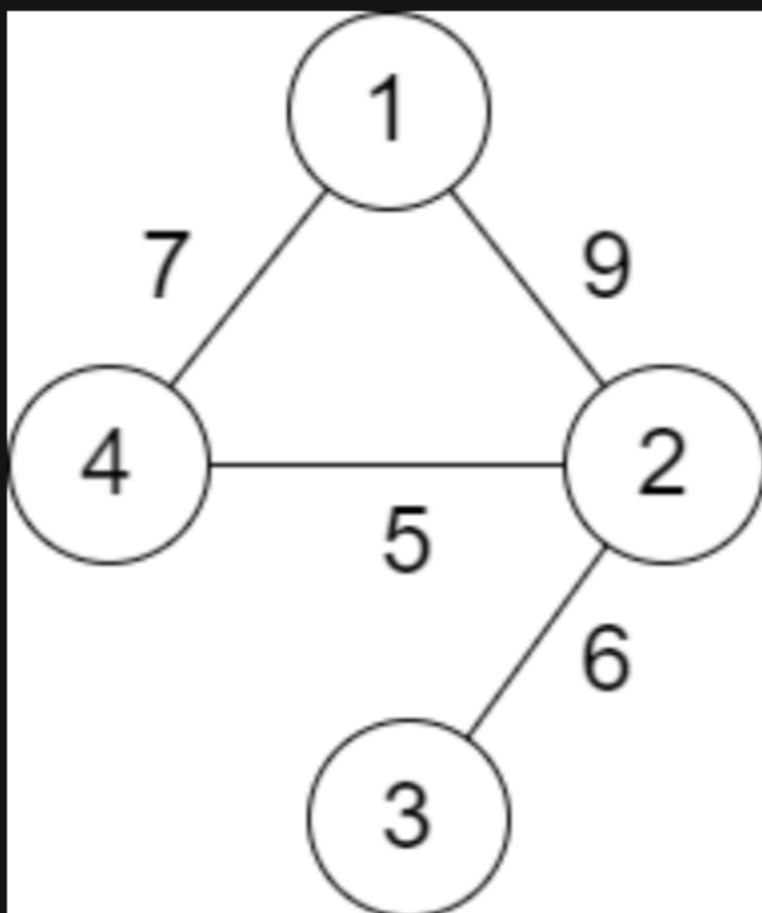
The **score** of a path between two cities is defined as the **minimum** distance of a road in this path.

Return *the minimum possible score of a path between cities* `1` *and* `n`.

**Note :**

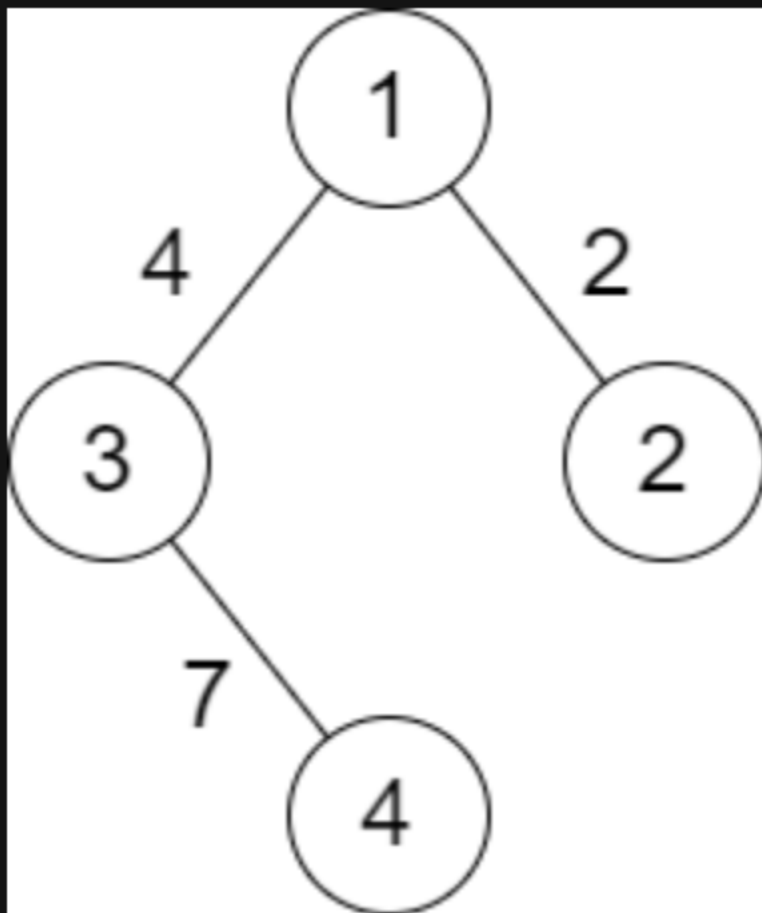
- A path is a sequence of roads between two cities.
- It is allowed for a path to contain the same road **multiple** times, and you can visit cities `1` and `n` multiple times along the path.
- The test cases are generated such that there is **at least** one path between `1` and `n`.

### Example 1:



**Input:** `n = 4, roads = [[1,2,9],[2,3,6],[2,4,5],[1,4,7]]`  
**Output:** `5`  
**Explanation:** The path from city 1 to 4 with the minimum score is: `1 -> 2 -> 4`. The score of this path is `min(9,5) = 5`. It can be shown that no other path has less score.

### Example 2:



**Input:** `n = 4, roads = [[1,2,2],[1,3,4],[3,4,7]]`  
**Output:** `2`  
**Explanation:** The path from city 1 to 4 with the minimum score is: `1 -> 2 -> 1 -> 3 -> 4`. The score of this path is `min(2,2,4,7) = 2`.

### Constraints:

- `2 <= n <= 105`
- `1 <= roads.length <= 105`
- `roads[i].length == 3`
- `1 <= ai, bi <= n`
- `ai != bi`
- `1 <= distancei <= 104`
- There are no repeated edges.
- There is at least one path between `1` and `n`.

