# 1701. Average Waiting Time



Simulation

**Problem Description** 

In this problem, we are operating a restaurant with a single chef and a list of customers who arrive and place orders. Each customer has two properties:

- arrival\_i: The arrival time for the i-th customer.
- time\_i: The time required to prepare the order for the i-th customer.

Customers arrive in a non-decreasing order of their arrival times. The chef starts working on each order when he is not busy with another, and only works on one order at a time. If the customer arrives while the chef is busy, they need to wait until the chef can start their order. Once the chef starts working on an order, they work on it until it's finished before moving onto the next customer's order. Our task is to calculate the average waiting time of all customers. The waiting time for a customer consists of the time they wait before the chef begins their order and the time it takes to prepare their order.

wait-time. To do this, we maintain a variable t that represents the current time when the chef finishes preparing the previous order. We iterate through all the customers, and for each customer, we update t to be the larger of t or the customer's arrival time (since the chef can only start preparing the order after the customer has arrived), then add the preparation time b. This gives us the time when the chef will complete the current order. For each customer, the waiting time is the difference between the time of completion t and the arrival time a. We sum up all these waiting times to get the total waiting time tot.

The key to solving this problem is to track the time at which each customer's order will be completed, and then calculate the total

## To implement the given solution, we are following a straightforward approach using a simple loop without the need for complex

**Solution Approach** 

data structures or algorithms. Here's a step-by-step breakdown of the solution: Initialize tot to 0, which will hold the total waiting time for all customers.

- start a new order.
- Loop over each customer in the list of customers. For each customer denoted as (a, b):

Update t to the maximum of t (the time when the chef will be free from the previous order) and arrival\_i (the time when the current

Initialize t to 0, which will keep track of the time when the chef completes an order. Think of t as the chef's available time to

- customer arrives). This is important because if a customer arrives before the chef is finished with the previous order, the chef can only start
- the next order after finishing the current one. However, if the chef is already free by the time the next customer arrives (t < arrival\_i), they start the order at the customer's arrival time. Add the preparation time time\_i to t, i.e., t = max(t, a) + b. Now t represents the time when the order for the current customer will be completed.
- Calculate the waiting time for the customer as the difference between the total time when their order is completed (t) and their arrival time (a), and add this to the total waiting time tot.
- The average waiting time is computed by dividing tot by the number of customers len(customers). Return the average waiting time as a float, which corresponds to the problem requirement of calculating the average.
- This solution works in O(n) time because it employs a single for-loop that goes through the customers, and O(1) extra space as it

**Example Walkthrough** Suppose we have the following list of customers, where each pair represents the arrival time and the time it takes to prepare their

uses only two variables that keep track of the total waiting time and the current time, regardless of the number of customers.

### Customers = [(1, 2), (2, 5), (4, 3)]

order, respectively:

Here's how the solution approach would be applied: We initialize tot to 0. This will accumulate the total waiting time for all customers. We also initialize t to 0, representing when

The waiting time for this customer is  $t - arrival_1 = 3 - 1 = 2$ , so we update tot to 2. The second customer (2, 5) arrives when the chef is busy, so the chef can only start at time t (3). We update t to 3 and add time\_2 (5),

an average waiting time of 15 / 3 = 5.0.

We then start iterating over the customers list:

the chef can start the next order.

which means t becomes 8. The waiting time for this customer is 8 - 2 = 6, and we update tot to 2 + 6 = 8. • The third customer (4, 3) arrives when the chef is free, as the chef finished the previous order at t (8), which is after the third customer's

• For the first customer (1, 2), since t (0) is less than arrival\_1 (1), we update t to arrival\_1 (1) and then add time\_1 (2), so t becomes 3.

waiting time tot is updated to 8 + 7 = 15. After iterating through all customers, we divide the total waiting time tot (15) by the number of customers (3), which gives us

arrival. Therefore, t remains 8, and we add time\_3 (3), making t become 11. The waiting time for this customer is 11 - 4 = 7, and the total

- Finally, we return the average waiting time of 5.0 as the answer to the problem. This example illustrates how the solution approach effectively calculates the average waiting time of customers in a restaurant
- Solution Implementation

# Add the service time to current time to service the customer.

# If the current time is before the customer's arrival, wait until they arrive.

using a simple loop and a straightforward update of the tot and t variables.

def average\_waiting\_time(self, customers: List[List[int]]) -> float:

**Python** 

#### # Initialize total waiting time and current time to zero. total\_waiting\_time = current\_time = 0

# Iterate over each customer.

for arrival\_time, service\_time in customers:

current\_time += service\_time

# Otherwise, continue with the current time.

current\_time = max(current\_time, arrival\_time)

totalWaitingTime += currentTime - arrivalTime;

double averageWaitingTime(std::vector<std::vector<int>>& customers) {

return totalWaitingTime / customers.length;

function averageWaitingTime(customers: number[][]): number {

// Extract the arrival and order time for the current customer.

// Update currentTime: if the chef is idle (current time < arrival time),</pre>

// Loop through each customer in the array.

const arrivalTime: number = customer[0];

const orderTime: number = customer[1];

for (const customer of customers) {

#include <algorithm> // include algorithm for max

class Solution:

```
# Calculate the waiting time for the current customer and add it to the total.
           waiting_time = current_time - arrival_time
           total waiting time += waiting time
       # Calculate the average waiting time by dividing the total waiting time by the number of customers.
       average_waiting_time = total_waiting_time / len(customers)
       # Return the average waiting time.
       return average_waiting_time
Java
class Solution {
   public double averageWaitingTime(int[][] customers) {
       double totalWaitingTime = 0; // Initialize total waiting time
       int currentTime = 0; // Initialize current time to track when the chef will be free
       // Iterate over each customer
        for (int[] customer : customers) {
           int arrivalTime = customer[0]; // Extract arrival time for the current customer
           int orderTime = customer[1]; // Extract order's cooking time for the current customer
           // Update current time: If the chef is free before the arrival, start at arrival time,
           // else start after finishing the last customer's order
           currentTime = Math.max(currentTime, arrivalTime) + orderTime;
```

// Calculate waiting time for the current customer and add it to the total waiting time

// Calculate the average waiting time by dividing the total waiting time by the number of customers

```
C++
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public:

#include <vector>

class Solution {

```
double totalWaitTime = 0; // Store the total waiting time for all customers.
        int currentTime = 0; // The current time to track when the chef finishes the orders.
       // Loop over each customer
        for (const auto& customer : customers) {
            int arrivalTime = customer[0]; // The time when the customer arrives.
            int orderTime = customer[1]; // The time taken to prepare the customer's order.
           // Update currentTime. If the chef is idle, set currentTime to the arrival time of the current customer.
           // Otherwise, add the order preparation time to the current time.
            currentTime = std::max(currentTime, arrivalTime) + orderTime;
           // The waiting time for the current customer is the total time since their arrival until the food is ready.
           // Add this to the total waiting time.
            totalWaitTime += currentTime - arrivalTime;
       // Return the average waiting time, which is the total waiting time divided by the number of customers.
       return totalWaitTime / customers.size();
};
TypeScript
// A variable to store the total waiting time for all customers.
let totalWaitTime: number = 0;
// A variable to track the current time when the chef finishes the orders.
let currentTime: number = 0;
/**
* Calculate the average waiting time for all customers.
 * @param customers An array of arrays, where each sub-array contains the arrival time and the order time for each customer.
 * @returns The average waiting time.
```

```
// set currentTime to the arrival time of the current customer. Otherwise, add the order
          // preparation time to the current time.
          currentTime = Math.max(currentTime, arrivalTime) + orderTime;
          // Calculate the waiting time for the current customer, which is the total time
          // from their arrival until the food is ready, and add it to the total wait time.
          totalWaitTime += currentTime - arrivalTime;
      // Return the average waiting time by dividing the total waiting time by the number of customers.
      return totalWaitTime / customers.length;
class Solution:
   def average_waiting_time(self, customers: List[List[int]]) -> float:
       # Initialize total waiting time and current time to zero.
        total_waiting_time = current_time = 0
       # Iterate over each customer.
        for arrival_time, service_time in customers:
           # If the current time is before the customer's arrival, wait until they arrive.
           # Otherwise, continue with the current time.
            current time = max(current time, arrival time)
            # Add the service time to current time to service the customer.
            current_time += service_time
           # Calculate the waiting time for the current customer and add it to the total.
```

# Calculate the average waiting time by dividing the total waiting time by the number of customers.

```
Time Complexity
```

waiting time = current time - arrival time

average\_waiting\_time = total\_waiting\_time / len(customers)

total\_waiting\_time += waiting\_time

# Return the average waiting time.

return average\_waiting\_time

Time and Space Complexity

any nested loops. In the loop, two major operations are performed for each customer: calculating the time at which the chef starts preparing the customer's food  $(\max(t, a) + b)$  and updating the total waiting time (tot += t - a). Since both of these operations are executed

The time complexity of the given code is O(n), where n is the length of the input list customers. This is because the code involves

a single loop that iterates through each customer exactly once, performing a constant amount of work for each customer without

in constant time, the time complexity remains linear with respect to the number of customers. **Space Complexity** 

The space complexity of the given code is 0(1). Aside from the input list customers, only a fixed number of integer variables (tot

Regardless of the number of customers, the space used by the algorithm is constant. Thus, the space required for the algorithm does not grow with the size of the input, which results in constant space complexity.

and t) are used for calculations. These variables do not depend on the size of the input and, as such, do not scale with the input.