143. Reorder List **Linked List** Medium Stack Recursion

Problem Description

changing the node values but only by rearranging the nodes. The reordered list should follow a pattern where the first node is followed by the last node, then the second node is followed by the second to last node, and this pattern continues until all nodes have been reordered. This results in a list that starts at the head, alternates nodes from the start and end of the list, and meets in the middle.

The problem provides a singly linked list with nodes labeled from L0 to Ln. The task is to reorder the list in a specific manner without

Two Pointers

Intuition

1. Finding the middle of the list: We use the fast and slow pointer technique to find the middle of the linked list. The slow pointer

The solution can be broken down into several logical steps:

- moves one step at a time, while the fast pointer moves two steps at a time. When the fast pointer reaches the end, the slow pointer will be at the middle of the list. 2. Reversing the second half of the list: Once we have the middle of the list, we reverse the second half. This is done iteratively by
- initializing pointers and rearranging the links between nodes in the second half of the list. 3. Merging the two halves: With the second half reversed, we now have two lists: the first half in the original order and the second
- half in reverse order. We merge the two lists by alternating nodes from each, starting with the first node of the first half and inserting the first node of the second half after it, followed by the second node of the first half, and so on, until all the nodes from the second half have been inserted into the first half. The provided solution follows these steps to achieve the desired list reordering.

Solution Approach

fast.next.next: ensures we stop at the correct position in the list.

1. Using Two Pointers to Find the Middle: We initialize two pointers, both starting at the head of the list. The slow pointer

then move pre and cur forward.

nodes are repositioned accordingly.

In the second step, slow is at L1, and fast is at L3.

of the first half to get $L0 \rightarrow L1 \rightarrow L2$ and $L3 \rightarrow L4$.

cur begins at L3, and pre is None.

advances one node at a time, while the fast pointer advances two nodes at a time. When the fast pointer either reaches the end of the list or the node before the end, the slow pointer will be at the middle of the list. The loop while fast next and

The implementation of the solution can be outlined in the below steps corresponding to the intuition described earlier:

- 2. Reversing the Second Half: In order to reverse the second half of the list, we first set slow. next to None to mark the end of the first half of the list. We then use three pointer variables (cur, pre, and t) to reverse the second half of the list. cur starts at the first node of the second half, while pre is set to None to mark the new end of the list. We then iterate through the second half using while cur:, in each iteration, we temporarily store the next node using t = cur.next, point the current node to pre, and
- 3. Merging the Two Halves: We now have two lists: the first half, starting at head, and the second half, starting at pre, which is the reverse of the original second half. We merge these two half-lists by iterating through them, taking one node from each list and adjusting the pointers to merge them into a single list. The loop while pre: allows us to do just that. During each iteration, we store the next node of pre in t, then we link pre to the next of the current node in the first list (cur.next). After updating cur.next to pre, we advance cur and pre using the stored values. The final result of these steps is a reordered list in the desired pattern: L0 -> Ln -> L1 -> Ln-1 -> L2 -> Ln-2 -> ... until all

Consider a linked list with nodes L0 → L1 → L2 → L3 → L4. We want to reorder this list following the specific pattern described in the problem: $L0 \rightarrow L4 \rightarrow L1 \rightarrow L3 \rightarrow L2$.

Step 1: Finding the Middle of the List We use two pointers, slow and fast. Initially, both pointers start at L0. As we iterate through the list:

Example Walkthrough

In the first step, slow is at L0, and fast is at L1.

The list is now considered in two parts: the first half is L0 → L1 → L2, and the second half, starting at L3, needs to be reversed.

Step 2: Reversing the Second Half Starting from L3, we reverse the second half of the list. We set slow.next to None to mark the end

In the third step, slow is at L2, and fast is at the end (null), so slow is now at the middle of the list.

We swap the next of cur (which is L4) to point to pre and advance pre to be L3 and cur to be L4.

Step 3: Merging the Two Halves We have two sublists, and now we merge them in the alternate sequence:

 Now cur is L4, and we point L4 to the new pre (which is L3), making pre equal to L4 and cur to None. After completing this process, the second half is reversed, and our lists look like this: L0 \rightarrow L1 \rightarrow L2 and L4 \rightarrow L3.

Save the next of head (L1) and link head to pre (L4). List after this step: L0 → L4.

self.val = val

Start with head at L0 and pre at L4.

def __init__(self, val=0, next=None):

def reorderList(self, head: ListNode) -> None:

Advance head to saved next (L2), and since pre has no next (null), we've finished merging.

Advance head to saved next (L1) and pre to next in the reversed list (L3).

- The final reordered list is L0 \rightarrow L4 \rightarrow L1 \rightarrow L3 \rightarrow L2, which matches the required pattern.
- 1 # Definition for singly-linked list. class ListNode:

This function takes the head of a singly linked list and reorders it in-place

Save next of head again (L2) and link head to pre (L3). List after this step: L0 → L4 → L1 → L3.

self.next = next

so that the nodes are in a specific sequence: L0 \rightarrow Ln \rightarrow L1 \rightarrow Ln - 1 \rightarrow L2 \rightarrow Ln - 2 \rightarrow ... 11 12 You must do this without altering the values in the list's nodes, i.e., only nodes themselves may be changed. 13

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class Solution:

Python Solution

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15
           # Use the fast and slow pointer technique to find the middle of the linked list
           fast = slow = head
16
17
           while fast and fast.next:
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               slow = slow.next
19
                fast = fast.next.next
20
21
           # Split the linked list into two halves
22
           second_half = slow.next
23
           slow.next = None
24
25
           # Reverse the second half of the linked list
26
           previous = None
           current = second_half
27
28
           while current:
29
                temp = current.next
30
               current.next = previous
31
               previous, current = current, temp
32
33
           # Merge the two halves, inserting nodes from the second half into the first
           first half = head
34
35
           second_half = previous # This is now the head of the reversed second half.
36
           while second_half:
37
                temp1 = first_half.next
38
                temp2 = second_half.next
39
                first_half.next = second_half
40
41
                second_half.next = temp1
42
43
                first_half, second_half = temp1, temp2
44
45
           # The linked list is now re-ordered in the required pattern
46
Java Solution
1 /**
    * Definition for singly-linked list.
    * public class ListNode {
          int val;
          ListNode next;
          ListNode() {}
          ListNode(int val) { this.val = val; }
    *
          ListNode(int val, ListNode next) { this.val = val; this.next = next; }
    *
```

19 20 // Step 2: Split the list into two and reverse the second half 21 // Now, slowPointer is at the middle of the list 22 23 ListNode current = slowPointer.next; // This is the start of the second half

class Solution {

public void reorderList(ListNode head) {

slowPointer = slowPointer.next;

fastPointer = fastPointer.next.next;

ListNode fastPointer = head, slowPointer = head;

// fastPointer moves twice as fast as the slowPointer

slowPointer.next = null; // Split the list into two

// Step 1: Use two-pointers to find the middle of the linked list

while (fastPointer.next != null && fastPointer.next.next != null) {

* }

*/

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26
           ListNode previous = null;
27
           // Reverse the second half of the list
28
           while (current != null) {
29
               ListNode temp = current.next;
30
               current.next = previous;
31
               previous = current;
32
               current = temp;
33
34
35
           // Step 3: Merge the two halves back together
36
           current = head; // Reset current to the start of the first half
37
38
           // Traverse the first and the reversed second half together
39
           while (previous != null) {
               // 'previous' traverses the reversed list
               ListNode temp = previous.next;
               // Link the current node of the first half to the current node of the reversed second half
43
               previous.next = current.next;
44
               // Link the current node of the reversed second half to the next node in the first half
45
               current.next = previous;
46
               // Move to the next node in the first half
               current = previous.next;
49
               // Proceed to the next node in the reversed second half
50
               previous = temp;
51
52
53 }
54
C++ Solution
 1 /**
    * Definition for singly-linked list.
    * struct ListNode {
          int val;
          ListNode *next;
          ListNode() : val(0), next(nullptr) {}
          ListNode(int x) : val(x), next(nullptr) {}
          ListNode(int x, ListNode *next) : val(x), next(next) {}
    * };
    */
   class Solution {
   public:
       void reorderList(ListNode* head) {
13
           if (!head || !(head->next) || !(head->next->next)) {
14
15
               // If the list has 0, 1, or 2 nodes, no reordering is needed.
16
               return;
17
18
19
           // Use the fast and slow pointer technique to find the middle of the list.
20
           ListNode* fast = head;
           ListNode* slow = head;
22
           while (fast->next && fast->next->next) {
23
               slow = slow->next; // Move one step.
24
               fast = fast->next->next; // Move two steps.
25
26
```

while (secondHalfHead) { 43 44 ListNode* temp = secondHalfHead->next;

// Split the list into two halves.

ListNode* secondHalf = slow->next;

secondHalf->next = prev;

ListNode* prev = nullptr;

prev = secondHalf;

secondHalf = temp;

ListNode* firstHalf = head;

while (secondHalf) {

// Reverse the second half of the list.

ListNode* temp = secondHalf->next;

slow->next = nullptr; // Terminate first half.

// Start merging the first and second halves one node at a time.

ListNode* secondHalfHead = prev; // Points to the head of the reversed second half.

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secondHalfHead->next = firstHalf->next;
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               firstHalf->next = secondHalfHead;
47
48
               // Move pointers ahead.
49
               firstHalf = secondHalfHead->next; // Moved to the next of the newly added node.
50
               secondHalfHead = temp; // Moving to the next node in the reversed half.
51
52
53 };
54
Typescript Solution
 1 // Function to reorder a linked list in-place such that the nodes are in a specific order
   function reorderList(head: ListNode | null): void {
       let slowPointer = head; // This will be used to find the middle of the list
       let fastPointer = head; // This will go twice as fast to find the end quickly
       // First, split the list into two halves. The slowPointer will end up at the midpoint
       while (fastPointer != null && fastPointer.next != null) {
           slowPointer = slowPointer.next;
            fastPointer = fastPointer.next.next;
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12
       // Reverse the second half of the list using the standard three-pointer approach
13
       let nextNode = slowPointer.next;
       slowPointer.next = null; // This null will be the new end of the first half
14
       while (nextNode != null) {
15
16
            [nextNode.next, slowPointer, nextNode] = [slowPointer, nextNode, nextNode.next]; // Reverse the pointers in the second half
17
18
19
       // Now merge the two halves, weaving them together one by one
20
       let leftPointer = head; // This will traverse the first half
       let rightPointer = slowPointer; // This will traverse the reversed second half
21
22
23
       // Weaving the two halves together
24
       while (rightPointer.next != null) {
25
            let leftNext = leftPointer.next; // Store the next node in first half
26
            leftPointer.next = rightPointer; // Link the first node from second half
27
            rightPointer = rightPointer.next; // Move to the next node in second half
28
            leftPointer.next.next = leftNext; // Connect the next node from first half
29
            leftPointer = leftPointer.next.next; // Move to the next node in merged list
30
31 }
32
```

the beginning. Here's the breakdown of its computational complexity: **Time Complexity:**

Time and Space Complexity

pointer moves at twice the speed of the slow pointer, the loop runs in 0(n/2) where n is the number of nodes in the list. This simplifies to O(n).

The time complexity of the code is determined by several sequential operations:

2. Reversing the Second Half of the List: The second while loop reverses the second half of the list, from the node after the middle to the end of the list. This portion of the list has n/2 nodes, so the loop runs in O(n/2), which also simplifies to O(n).

1. Finding the Middle of the List: The first while loop uses the fast and slow pointers to find the middle of the list. Since the fast

The given Python code performs a reordering of a singly-linked list such that the node from the end is alternated with the node from

3. Merging Two Halves: The third while loop merges the two halves of the list. Since it processes each node exactly once, its time complexity is O(n).

Overall, the time complexity is O(n) + O(n) + O(n) which simplifies to O(n) because constants are dropped in Big O notation. **Space Complexity:**

The space complexity refers to the additional space used by the algorithm, not including the input itself:

- 1. Pointers: The algorithm uses a constant number of pointers (fast, slow, cur, pre, t) whose space usage does not depend on the input size.
- 2. In-Place Operations: The list is modified in-place, with nodes' next pointers being changed to reorder it, but no additional data structures are used that grow with the input size. Thus, the space complexity is 0(1) since only a constant amount of extra space is used aside from the input.