

## 2293. Min Max Game

## Description

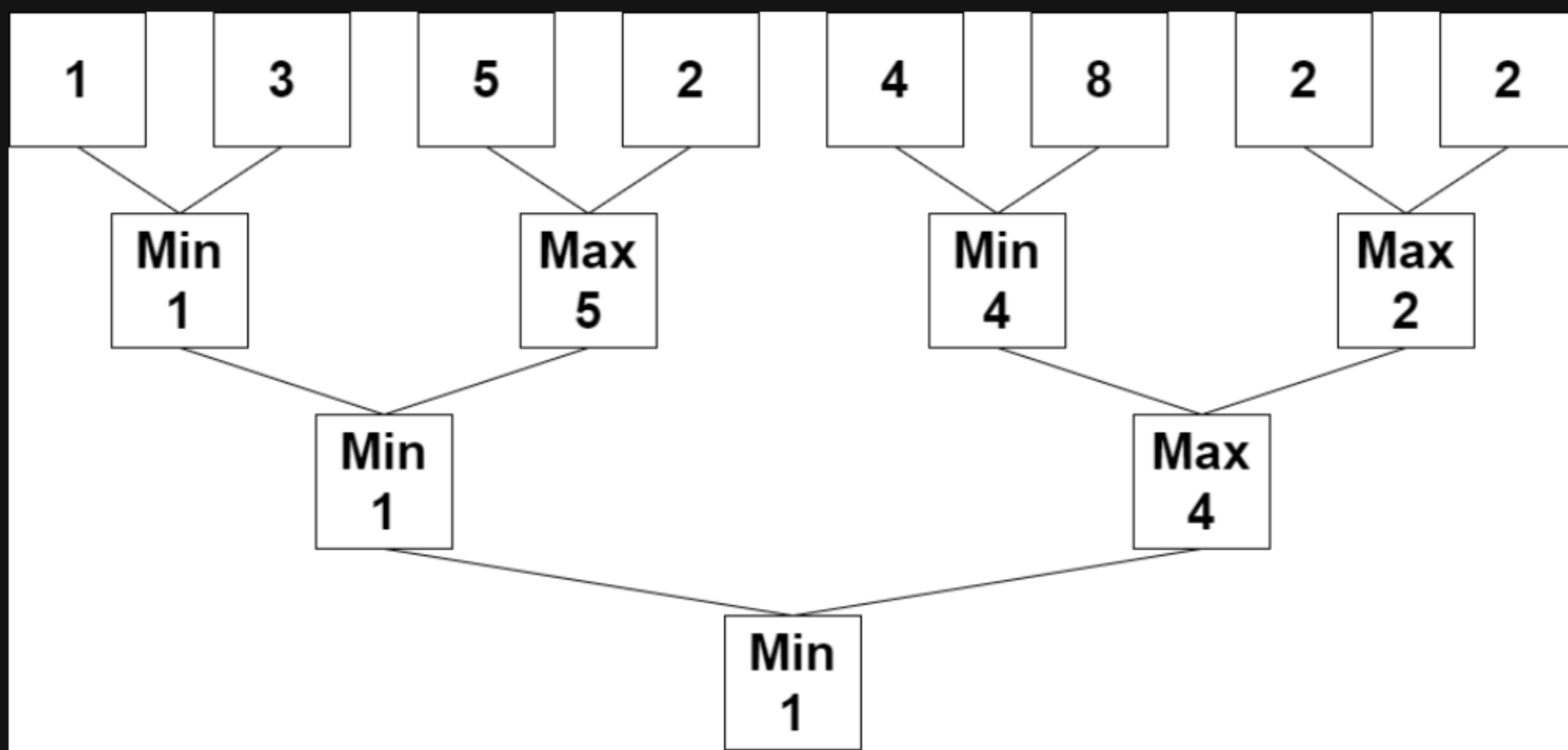
You are given a **0-indexed** integer array `nums` whose length is a power of `2`.

Apply the following algorithm on `nums` :

1. Let `n` be the length of `nums`. If `n == 1`, **end** the process. Otherwise, **create** a new **0-indexed** integer array `newNums` of length `n / 2`.
2. For every **even** index `i` where `0 <= i < n / 2`, **assign** the value of `newNums[i]` as `min(nums[2 * i], nums[2 * i + 1])`.
3. For every **odd** index `i` where `0 <= i < n / 2`, **assign** the value of `newNums[i]` as `max(nums[2 * i], nums[2 * i + 1])`.
4. **Replace** the array `nums` with `newNums`.
5. **Repeat** the entire process starting from step 1.

Return *the last number that remains in* `nums` *after applying the algorithm.*

### Example 1:



**Input:** `nums = [1,3,5,2,4,8,2,2]`

**Output: 1**

**Explanation:** The following arrays are the results of applying the algorithm repeatedly.

```
First: nums = [1,5,4,2]
```

Second: `nums = [1,4]`

```
Third: nums = [1]
```

1 is the last remaining number, so we return 1.

### Example 2:

**Input:** `nums = [3]`

**Output: 3**

**Explanation:** 3 is already the last remaining number, so we return 3.

### Constraints:

- `1 <= nums.length <= 1024`
- `1 <= nums[i] <= 109`
- `nums.length` is a power of 2.

