1664. Ways to Make a Fair Array

**Dynamic Programming** 

## **Problem Description**

<u>Array</u>

Medium

exactly one element from the array such that, after the removal, the sum of the elements at the odd indices is equal to the sum of the elements at the even indices. The array uses 0-based indexing, which means the first element is at index 0 (even-indexed), the second element is at index 1 (odd-indexed), and so on. Imagine you have an array like [2, 1, 3, 4]. If you remove the element at index 1 (which is the number 1), the new array would be [2, 3, 4]. In this new array, the sum of the even-indexed values (which are at indices 0 and 2) is 2 + 4 = 6, and the sum of

In this problem, you are given an array of integers called <a href="https://www.nums.com/nums">nums</a>. Your task is to determine the number of ways you can remove

the odd-indexed value (which is at index 1) is 3. Since those sums are not equal, this would not be a "fair" array according to the problem definition.

The intuition behind the solution is to efficiently track the sums of odd and even indexed elements as we consider removing each

element. If we just recalculated the sums each time we remove an element, it would be too slow, so we need a smarter approach.

We start by calculating the sum of all elements at even indices (s1) and the sum of all elements at odd indices (s2) for the

## Intuition

original array. Once we have the total sums, as we iterate through each element to consider its removal, we can update our totals for what the sums would be if we removed that element.

If the element is at an even index, we need to subtract that element's value from the even sum and add it to the odd sum (since all elements to the right will shift left by one index).

If the element is at an odd index, we need to subtract that element's value from the odd sum and add it to the even sum.

We keep track of the running tallies of elements removed (t1 for even indices and t2 for odd indices). To avoid shifting all elements and updating all sums every time, we make adjustments based on the running tallies and the totals.

As we remove an element, two scenarios can occur depending on whether the element is at an even or odd index:

- We then check if removing the current element makes the sum of even-indexed elements equal to the sum of odd-indexed elements. If so, we increment our answer count ans. The condition checks depend on the parity of the index and use the already
- This way, we are able to efficiently process each element and determine if its removal results in a "fair" array without having to

The implementation of the solution revolves around the use of prefix sums, which is a common technique in array manipulation problems, to pre-calculate cumulating values and use them in an efficient way. The solution makes use of several variables: s1 and s2 to keep track of the sum of elements at even indices and odd indices respectively, ans to count the number of ways we

can make the array fair, and t1 and t2 to keep track of the prefix sums (total of removed elements so far) at even and odd

The algorithm consists of the following steps:

indices respectively.

Solution Approach

Initialize ans, t1, and t2 to 0. Loop through each element in the nums array using their index i and value v. Inside the loop, perform checks to determine if removing the element at index i will result in a fair array:

Check if the index is even (i % 2 == 0). If true, compare t2 + s1 - t1 - v with t1 + s2 - t2. This check is based on

the idea that, after removal, the total sum of even-indexed elements (s1) would be decreased by v, and the total sum of

case, but in this scenario, we're removing an element from the odd indices, so we adjust \$2 instead of \$1, and compare

Update t1 and t2 with the value v pertaining to their respective index parities. This reflects the running sum of values that

The time complexity of this solution is O(n) since it makes a single pass through the array, and the space complexity is O(1), using

odd-indexed elements (s2) would need to include what was previously part of t1 before the i-th element. If the two sums are equal, there is a valid removal, so increment ans.

for i, v in enumerate(nums):

**Example Walkthrough** 

t1 += v if i % 2 == 0 else 0

t2 += v if i % 2 == 1 else 0

We initialize ans, t1, and t2 to 0.

For i = 0 (first element, value v = 2):

s1, s2 = sum(nums[::2]), sum(nums[1::2])

computed sums as well as the tallies for correction.

recalculate the entire sum each time.

Check if the index is odd (i % 2 == 1). If true, compare t2 + s1 - t1 with t1 + s2 - t2 - v. Similar to the previous

against the sum of even-indexed elements plus the prefix sum t2.

ans += i % 2 == 0 and t2 + s1 - t1 - v == t1 + s2 - t2

ans += i % 2 == 1 and t2 + s1 - t1 == t1 + s2 - t2 - v

only a constant amount of extra space for the variables defined.

We start to loop through each element in the **nums** array.

• The condition is 3 == 5, which is false, so we do not increment ans.

The condition is 3 == 6, which is false, so we do not increment ans.

 $\circ$  That is, we check if 0 + 5 - 0 - 2 equals 0 + 5 - 0.

That is, we check if 0 + 5 − 2 equals 2 + 5 − 0 − 1.

For i = 2 (third element, value v = 3):

1. Calculate the initial sums of even and odd indexed elements and store them in s1 and s2.

- would have been removed up to index i. After the loop, ans will contain the total number of indices that could be removed to make nums fair.
- Let's walk through an example to illustrate the solution approach using the array [2, 1, 3, 4, 0]. We first calculate the initial sums of even and odd indexed elements: s1 = sum of elements at even indices = 2 + 3 + 0 = 5  $\circ$  s2 = sum of elements at odd indices = 1 + 4 = 5
- This is an even index, so we check if t2 + s1 − t1 − v equals t1 + s2 − t2.

• We then update t1 with the value 2 (since it's an even index), so t1 becomes 2, and t2 remains 0.

We then update t2 with the value 1 (since it's an odd index), so t2 becomes 1, and t1 remains 2.

For i = 1 (second element, value v = 1): This is an odd index, so we compare t2 + s1 − t1 with t1 + s2 − t2 − v.

After the loop is completed, ans contains the value 0, which indicates that there are no ways to remove a single element

○ This is an even index, so the comparison is 1 + 5 - 2 - 3 on the left side and 2 + 5 - 1 on the right side.

Solution Implementation

**Python** 

class Solution:

- The condition is 1 == 6, which is false, so ans stays the same. • We update t1 to 5, adding the value 3 to the previous value of 2.
- Continuing with this process for i = 3 and i = 4, we find that: ○ At i = 4, with value v = 0, given as an even index, the condition would be 1 + 5 - 5 - 0 on the left side and 5 + 5 - 1 on the right
- such that the sum of the even-indexed elements is equal to the sum of the odd-indexed elements. Through this example, we can see that we process the array efficiently without recalculating the entire sum for every potential

removal. This approach yields the correct answer with a linear time complexity.

# Initialize counters for the number of ways to make the array fair,

# Enumerate over the list to consider removing each element in turn

# the running sum of elements at even indices, and odd indices

fair\_ways\_count = running\_sum\_even = running\_sum\_odd = 0

# If fair, increment the fair ways count

fair\_ways\_count += is\_fair\_after\_removal

# Return the total number of ways the array can be made fair

int evenSum = 0; // Sum of elements at even indices

int tempEvenSum = 0: // Temporarv sum for even indices

// Check each index to see if removing it would make the array fair

// Check if the sums minus the current value are equal

// If the index is even, removing it would change the balance of sums

int tempOddSum = 0; // Temporary sum for odd indices

int oddSum = 0: // Sum of elements at odd indices

for index. value in enumerate(nums):

if index % 2 == 0:

if index % 2 == 0:

return fair\_ways\_count

public int waysToMakeFair(int[] nums) {

oddSum += nums[i];

for (int i = 0; i < n; ++i) {

if (i % 2 == 0) {

int currentValue = nums[i];

fairCount++;

return countFairIndices; // Return the result

\* @param {number[]} nums - The input array.

let evenSumOriginal: number = 0;

for (let i = 0: i < length; ++i) {</pre>

evenSumOriginal += nums[i];

oddSumOriginal += nums[i];

let oddSumOriginal: number = 0;

let tempEvenSum: number = 0;

let tempOddSum: number = 0;

const length = nums.length;

if (i % 2 === 0) {

let fairWaysCount = 0;

} else {

\* Calculates the number of ways to delete exactly one element from the

\* @return {number} - The number of ways to make the array fair.

var waysToMakeFair = function(nums: number[]): number {

// Variables to keep track of even and odd sums.

// Calculate initial sums for even and odd indices.

\* array so that the sum of the elements at the odd indices of the new array

\* is equal to the sum of the elements at the even indices of the new array.

running\_sum\_even += value

running\_sum\_odd += value

else:

else:

Java

class Solution {

side, which simplifies to 1 == 9. The condition is false, so ans is still not incremented.

def waysToMakeFair(self, nums: List[int]) -> int: # Calculate the initial sum of elements at even indices (odd positions) and # the sum of elements at odd indices (even positions) sum\_even\_index, sum\_odd\_index = sum(nums[::2]), sum(nums[1::2])

# If the current index is even, check if removing the element makes the array fair

# A fair array has equal sum of remaining elements at even and odd positions

# If the current index is odd, perform a similar check after removing the element

is fair after removal = (running sum odd + sum even index - running sum even - value ==

is fair after removal = (running sum odd + sum even index - running sum even == running sum even + sum\_odd\_index - running\_sum\_odd - value) fair\_ways\_count += is\_fair\_after\_removal # Update the running sums for even and odd indices after considering each element

running sum even + sum\_odd\_index - running\_sum\_odd)

```
// Calculate the initial sum of even and odd indexed numbers
for (int i = 0; i < n; ++i) {
    if (i % 2 == 0) {
        evenSum += nums[i];
```

} else {

int fairCount = 0;

int n = nums.length;

```
// Update the temporary sum for the even indices
               tempEvenSum += currentValue;
           } else {
               // Check if the sums minus the current value are equal
               if (tempOddSum + evenSum - tempEvenSum == tempEvenSum + oddSum - tempOddSum - currentValue) {
                    fairCount++;
               // Update the temporary sum for the odd indices
               tempOddSum += currentValue;
        return fairCount; // Return result with the number of ways to make the array fair
#include <vector>
class Solution {
public:
   int waysToMakeFair(std::vector<int>& nums) {
       int sumEven = 0, sumOdd = 0; // Initialize sums of even and odd indices
       int n = nums.size();
       // Calculate the total sum of elements at even and odd indices
        for (int i = 0; i < n; ++i) {
           if (i % 2 == 0) {
               sumEven += nums[i];
           } else {
               sumOdd += nums[i];
        int prefixSumEven = 0, prefixSumOdd = 0; // Prefix sums for even and odd indices
        int countFairIndices = 0; // This will hold the result — number of fair indices
       // Loop to find all indices where removing the element would make the array fair
        for (int i = 0; i < n; ++i) {
           int currentValue = nums[i];
           if (i % 2 == 0) {
               // Check if removing an element from even index makes sums equal
               if (prefixSumOdd + (sumEven - prefixSumEven - currentValue) == (prefixSumEven + sumOdd - prefixSumOdd)) {
                    countFairIndices++;
               prefixSumEven += currentValue; // Update prefix sum for even index
           } else {
               // Check if removing an element from odd index makes sums equal
               if ((prefixSumOdd + sumEven - prefixSumEven) == (prefixSumEven + sumOdd - prefixSumOdd - currentValue)) {
                    countFairIndices++;
               prefixSumOdd += currentValue; // Update prefix sum for odd index
```

if (tempOddSum + evenSum - tempEvenSum - currentValue == tempEvenSum + oddSum - tempOddSum) {

**}**;

**/**\*\*

**TypeScript** 

```
// Iterate through the array and count the ways to make the array fair
   // by testing the condition after removing each element.
   for (let i = 0; i < length; ++i) {</pre>
        const value = nums[i];
       // When removing an element at an even index, check if the sum without that
       // element makes the array fair.
       if (i % 2 === 0 && tempOddSum + evenSumOriginal - tempEvenSum - value === tempEvenSum + oddSumOriginal - tempOddSum) {
            fairWaysCount += 1;
       // When removing an element at an odd index, check if the sum without that
       // element makes the array fair.
       if (i % 2 === 1 && tempOddSum + evenSumOriginal - tempEvenSum === tempEvenSum + oddSumOriginal - tempOddSum - value) {
            fairWaysCount += 1;
       // Update temporary even and odd sums with the current element value.
        tempEvenSum += i % 2 === 0 ? value : 0;
        tempOddSum += i % 2 === 1 ? value : 0;
   return fairWaysCount;
};
class Solution:
   def waysToMakeFair(self, nums: List[int]) -> int:
       # Calculate the initial sum of elements at even indices (odd positions) and
       # the sum of elements at odd indices (even positions)
       sum_even_index, sum_odd_index = sum(nums[::2]), sum(nums[1::2])
       # Initialize counters for the number of ways to make the array fair,
       # the running sum of elements at even indices, and odd indices
       fair_ways_count = running_sum_even = running_sum_odd = 0
       # Enumerate over the list to consider removing each element in turn
        for index, value in enumerate(nums):
           # If the current index is even, check if removing the element makes the array fair
           if index % 2 == 0:
               # A fair array has equal sum of remaining elements at even and odd positions
               is fair after removal = (running sum odd + sum even index - running sum even - value ==
                                         running sum even + sum_odd_index - running_sum_odd)
               # If fair, increment the fair ways count
               fair_ways_count += is_fair_after_removal
           else:
               # If the current index is odd, perform a similar check after removing the element
               is fair after removal = (running sum odd + sum even index - running sum even ==
                                         running sum even + sum_odd_index - running_sum_odd - value)
               fair_ways_count += is_fair_after_removal
```

## Time and Space Complexity

running\_sum\_even += value

running\_sum\_odd += value

# Return the total number of ways the array can be made fair

if index % 2 == 0:

return fair\_ways\_count

else:

The time complexity of the provided code is O(n), where n is the length of the nums list. This is because the code iterates through the list just once with a single loop, and within that loop, the operations performed (including arithmetic operations and conditional checks) are all constant time operations. The space complexity of the code is 0(1). Only a fixed number of variables (s1, s2, ans, t1, t2) are used, and their space

# Update the running sums for even and odd indices after considering each element

requirement does not scale with the size of the input list <a href="nums">nums</a>. No additional data structures that grow with the input size are used.