

882. Reachable Nodes In Subdivided Graph

Description

You are given an undirected graph (the "original graph") with `n` nodes labeled from `0` to `n - 1`. You decide to **subdivide** each edge in the graph into a chain of nodes, with the number of new nodes varying between each edge.

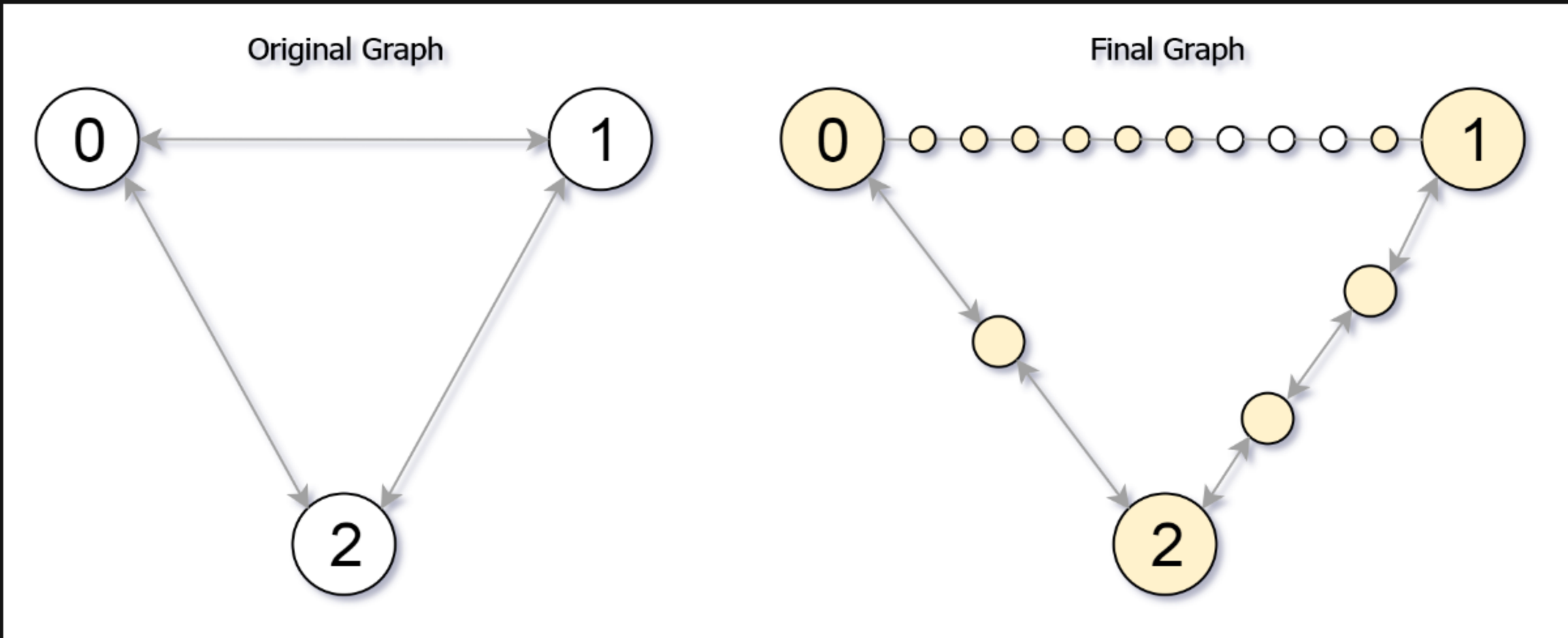
The graph is given as a 2D array of `edges` where `edges[i] = [ui, vi, cnti]` indicates that there is an edge between nodes `ui` and `vi` in the original graph, and `cnti` is the total number of new nodes that you will **subdivide** the edge into. Note that `cnti == 0` means you will not subdivide the edge.

To **subdivide** the edge `[ui, vi]`, replace it with `(cnti + 1)` new edges and `cnti` new nodes. The new nodes are `x1`, `x2`, ..., `xcnti`, and the new edges are `[ui, x1]`, `[x1, x2]`, `[x2, x3]`, ..., `[xcnti-1, xcnti]`, `[xcnti, vi]`.

In this **new graph**, you want to know how many nodes are **reachable** from the node `0`, where a node is **reachable** if the distance is `maxMoves` or less.

Given the original graph and `maxMoves`, return *the number of nodes that are reachable from node 0 in the new graph*.

Example 1:



Input: `edges = [[0,1,10],[0,2,1],[1,2,2]]`, `maxMoves = 6`, `n = 3`
Output: 13
Explanation: The edge subdivisions are shown in the image above. The nodes that are reachable are highlighted in yellow.

Example 2:

Input: `edges = [[0,1,4],[1,2,6],[0,2,8],[1,3,1]]`, `maxMoves = 10`, `n = 4`
Output: 23

Example 3:

Input: `edges = [[1,2,4],[1,4,5],[1,3,1],[2,3,4],[3,4,5]]`, `maxMoves = 17`, `n = 5`
Output: 1
Explanation: Node 0 is disconnected from the rest of the graph, so only node 0 is reachable.

Constraints:

- `0 <= edges.length <= min(n * (n - 1) / 2, 104)`
- `edges[i].length == 3`
- `0 <= ui < vi < n`
- There are **no multiple edges** in the graph.
- `0 <= cnti <= 104`
- `0 <= maxMoves <= 109`
- `1 <= n <= 3000`

