Problem Description In this problem, you are asked to find the nth ugly number. An ugly number is defined as a positive integer that is divisible by any of

1201. Ugly Number III

smallest nth number that meets the condition of being an ugly number.

the given three integers a, b, or c. The integers a, b, and c are the only prime factors considered for ugliness. You need to return the

Intuition

The intuition behind the solution is to use binary search to efficiently find the nth ugly number. A straightforward way to solve it would be to iterate over numbers starting from 1, and count how many of them are divisible by a, b, or c until we reach the nth ugly number. However, that would be very inefficient for large n.

Instead, we can binary search for the answer because the nth ugly number is within a known range. The smallest ugly number is 1, and by setting an upper bound (like 2 * 10^9), we can use binary search to narrow down the number that is exactly the nth ugly number.

Concretely, we calculate mid in our search range as the potential nth ugly number, and check how many numbers less than or equal to mid are divisible by a, b, or c. To avoid counting numbers more than once that are divisible by any two or all three of a, b, and c, we use the inclusion-exclusion principle. This involves adding and subtracting counts of multiples, like adding the count of numbers divisible by a and by b but then subtracting the count of numbers divisible by both a and b to remove the duplicates.

• We count numbers divisible by a, b, and c separately. • We subtract the numbers that are divisible by the least common multiple (lcm) of (a and b), (b and c), and (a and c) because these numbers were counted more than once. • We add the numbers divisible by the lcm of (a, b, and c) since those numbers were subtracted one time too many.

Once we have the count of ugly numbers less than or equal to mid, we compare it with n. If our count is equal to or greater than n, the nth ugly number is less than or equal to mid, and we continue searching to the left. Otherwise, we continue searching to the right.

Here's how we apply inclusion-exclusion in this context:

- The process repeats, narrowing the search range until the left and right boundaries converge, at which point 1 or r will be the nth ugly number.
- **Solution Approach**

The solution uses a binary search algorithm to find the nth ugly number. Binary search is a widely used algorithm for finding an item

Here is a step-by-step explanation of the implementation: 1. Calculate the least common multiple (LCM) for all pairs and all three numbers: a, b, and c. The LCMs are necessary for the

from a sorted list or in scenarios like this one where the condition is monotonically increasing or decreasing.

4 abc = lcm(a, bc) # lcm for all three numbers

1 l, r = 1, 2 * 10**9

mid // ac +

mid // abc

1 r = mid

1 return l

work correctly.

Example Walkthrough

2 bc = lcm(b, c) # lcm(3, 5) = 15

3 ac = lcm(a, c) # lcm(2, 5) = 10

4 abc = lcm(a, bc) # lcm(2, 15) = 30

1 ab = lcm(a, b)

2 bc = lcm(b, c)

3 ac = lcm(a, c)

2. Initialize the binary search boundaries 1 and r. The left boundary (1) starts at 1, as the smallest ugly number is 1. The right boundary (r) is set to a high value, ensuring that the nth ugly number lies within this range.

3. The main binary search loop continues until 1 < r, meaning we haven't yet narrowed down to a single potential option for the nth ugly number.

inclusion-exclusion principle to avoid counting duplicates.

it. 1 mid = (l + r) >> 1 # equivalent to (l + r) // 2 but often faster

4. Calculate the middle point (mid) between 1 and r, which we will test to see if it has exactly n ugly numbers less than or equal to

1 count = (mid // a +mid // b +mid // c mid // ab mid // bc -

5. Apply the inclusion-exclusion principle to count ugly numbers less than or equal to mid:

6. Compare count with n:

∘ If count is greater than or equal to n, it means there are at least n ugly numbers less than or equal to mid, and we need to

If count is less than n, it means there are fewer than n ugly numbers up to mid, and we need to consider larger numbers by

7. The loop continues, narrowing the range until 1 equals r. At this point, 1 (or r) is the nth ugly number, which we return:

This approach is efficient because it reduces the problem space exponentially with each iteration of the binary search rather than

Implementing or using a library function for LCM calculations is beyond the scope of the explanation but is critical for the solution to

Note: This solution assumes the existence of a function 1cm which computes the least common multiple of the given numbers.

searching in the right half: 1 l = mid + 1

iterating sequentially through all numbers, which wouldn't be feasible for large values of n.

continue searching in the left half including mid:

we want to find the 5th ugly number. 1. Compute the least common multiples (LCM) for the pairs and all three numbers: 1 ab = lcm(a, b) # lcm(2, 3) = 6

Let's walk through a small example by applying the solution approach outlined above. Suppose we have a = 2, b = 3, and c = 5, and

2. Initialize binary search bounds: 1 l, r = 1, 2 * 10**9

1 count = (10 // 2 + # Numbers divisible by 2

3. Enter binary search loop:

4. Calculate the midpoint to test:

7. Continue the binary search:

continues until 1 equals r.

Python Solution

1 from math import gcd

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41 };

def lcm(x, y, z=None):

def lcm_two(a, b):

return a * b // gcd(a, b)

return lcm_two(x, y)

ac_lcm = lcm(a, c)

while left < right:</pre>

if count >= n:

else:

return left

Java Solution

1 class Solution {

right = mid

left = mid + 1

abc_lcm = lcm(a, b, c)

left, right = 1, 2 * 10**9

mid = (left + right) // 2

Binary search to find the nth ugly number

Counting the number of ugly numbers up to `mid`

number must be greater than mid.

Since 'left' will end up at the smallest number

public int nthUglyNumber(int n, int a, int b, int c) {

// and the three numbers (a, b, c)

long left = 1, right = 2000000000;

long lcmAB = lcm(a, b);

long lcmBC = lcm(b, c);

long lcmAC = lcm(a, c);

while (left < right) {</pre>

} else {

return (int) left;

long countA = mid / a;

long countB = mid / b;

long lcmABC = lcm(lcmAB, c);

right = mid;

left = mid + 1;

where the count is at least n, it is our answer.

// Method to find the nth ugly number that is divisible by a, b, or c

// Find the least common multiple (LCM) of the pairs (a, b), (b, c), (a, c),

// Use binary search in the range [1, 2000000000] to find the nth ugly number

long mid = (left + right) >> 1; // Calculate the midpoint of the range

// Calculate the inclusive count of divisible numbers by a, b, and c separately

if (count(mid, a, b, c, lcmAB, lcmBC, lcmAC, lcmABC) >= n) {

// The left pointer will point to the nth ugly number

// Helper method to count numbers divisible by a, b, or c up to a limit

// Compute the least common multiple of all three numbers

long long count = mid / a + mid / b + mid / c

// The left index now points to the nth ugly number

1 // Function to calculate the gcd of two numbers using the Euclidean algorithm.

// Function to find the nth ugly number that is divisible by either a, b, or c.

function nthUglyNumber(n: number, a: number, b: number, c: number): number {

// Calculate least common multiples for combinations of a, b, and c.

// Calculate the count of numbers divisible by a, b, or c up to `mid`.

// Narrow down search space based on `count` compared to `n`.

// Convert inputs to bigint for proper lcm and gcd calculations.

11 // Function to calculate the lcm of two numbers based on the gcd.

+ mid / lcmABC;

// Add the multiples of lcmABC to correct for over-subtraction

// Binary search to find the smallest integer that has at least n multiples of a, b, or c

- mid / lcmAB - mid / lcmBC - mid / lcmAC

// Otherwise, search the right half

// Count the number of multiples of a, b, c, and subtract the multiples of lcmAB, lcmBC, lcmAC

if (count >= n) { // If there are at least n ugly numbers up to mid, search the left half

long long lcmABC = lcm(lcmAB, c);

while (left < right) {</pre>

right = mid;

left = mid + 1;

} else {

2 function gcd(a: bigint, b: bigint): bigint {

function lcm(a: bigint, b: bigint): bigint {

return (a / gcd(a, b)) * b;

const bigA = BigInt(a);

const bigB = BigInt(b);

const bigC = BigInt(c);

while (low < high) {</pre>

const count =

mid / bigA +

mid / bigB +

mid / bigC -

mid / abLCM -

mid / bcLCM -

mid / acLCM +

mid / abcLCM;

high = mid;

} else {

return Number(low);

Time Complexity

Space Complexity

2 * 10**9.

if (count >= BigInt(n)) {

low = mid + 1n;

Time and Space Complexity

// Return the nth ugly number as a Number type.

const abLCM = lcm(bigA, bigB);

const bcLCM = lcm(bigB, bigC);

const acLCM = lcm(bigA, bigC);

const mid = (low + high) >> 1n;

return left;

Typescript Solution

while (b !== 0n) {

b = a % b;

a = temp;

return a;

let temp = b;

long long left = 1, right = 2000000000;

long long mid = (left + right) / 2;

// Check if the count of numbers divisible by a, b, or c up to mid is >= n

private long count(long mid, int a, int b, int c, long lcmAB, long lcmBC, long lcmAC, long lcmABC) {

by adding the count for each prime and subtracting the count for

If the current count is at least `n`, move `right` to mid

indicating that the nth ugly number is lesser or equal to mid.

Otherwise, move `left` just above mid as the nth ugly

if z: # if three numbers are provided

return lcm_two(lcm_two(x, y), z)

else: # if only two numbers are provided

5. Apply inclusion-exclusion to count the ugly numbers less than or equal to mid:

After several iterations, we will find that when mid = 10, the count is equal to 8, and our 1 was updated to 11. This process

Ultimately, we will find that l = r = 10 because that is the smallest number for which there are exactly 5 or more numbers that

1 mid = (l + r) >> 1 # Let's assume the midpoint turns out to be 10 for our first iteration

6. Since count (8) is less than n (5), we need to consider larger numbers and move 1 right: 1 l = mid + 1 # Our new `l` is now 11

10 # This gives us 5 + 3 + 2 - 1 - 0 - 1 + 0 = 8.

10 // 3 + # Numbers divisible by 3

10 // 5 - # Numbers divisible by 5

10 // 6 - # Numbers divisible by both 2 and 3

10 // 15 - # Numbers divisible by both 3 and 5

10 // 10 + # Numbers divisible by both 2 and 5

10 // 30 # Numbers divisible by 2, 3, and 5

This example illustrates how the solution uses binary search and the inclusion-exclusion principle to efficiently find the target ugly number without iterating over every single number up to n.

The lcm function computes the least common multiple of two or more numbers

are divisible by a, b, or c. So the 5th ugly number is 10.

class Solution: def nthUglyNumber(self, n: int, a: int, b: int, c: int) -> int: 14 15 # Computing least common multiples of pairs and triplet of a, b, c 16 $ab_lcm = lcm(a, b)$ 17 $bc_lcm = lcm(b, c)$

Binary search range — start with 1, end with a value large enough to ensure the nth ugly number is within the range

30 # their least common multiples to avoid double counting. 31 count = (mid // a + mid // b + mid // c32 - mid // ab_lcm 33 - mid // bc_lcm 34 - mid // ac_lcm 35 + mid // abc_lcm)

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            long countC = mid / c;
           // Subtract the counts for pairs of (a, b), (b, c), (a, c) to exclude double counted numbers
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            long countAB = mid / lcmAB;
            long countBC = mid / lcmBC;
            long countAC = mid / lcmAC;
           // Add the count for (a, b, c) to include numbers that are divisible by all three
39
            long countABC = mid / lcmABC;
40
           // Apply inclusion-exclusion principle and return the result
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           return countA + countB + countC - countAB - countBC - countAC + countABC;
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       // Helper method to find the greatest common divisor (GCD) of two numbers
       private long gcd(long a, long b) {
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           return b == 0 ? a : gcd(b, a % b);
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       // Helper method to find the least common multiple (LCM) of two numbers
       private long lcm(long a, long b) {
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           return a * b / gcd(a, b);
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54 }
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C++ Solution
  1 class Solution {
  2 public:
         // Utility function to calculate the least common multiple (LCM) of two numbers
         long long lcm(long long a, long long b) {
             return a / gcd(a, b) * b; // Calculate the product and then divide by the greatest common divisor (GCD)
  6
         // Utility function to calculate the greatest common divisor (GCD) of two numbers
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         long long gcd(long long a, long long b) {
             if (b == 0) return a; // Base case: if the second number is 0, return the first number
             return gcd(b, a % b); // Recursive case: return the GCD of b and the remainder of a divided by b
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         // Function to find the nth ugly number that is divisible by at least one of the given numbers a, b, or c
         int nthUglyNumber(int n, int a, int b, int c) {
 15
             // Compute pairwise least common multiples
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             long long lcmAB = lcm(a, b);
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             long long lcmBC = lcm(b, c);
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             long long lcmAC = lcm(a, c);
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27 const abcLCM = lcm(bigA, bcLCM); 28 29 // Binary search to find the nth ugly number. 30 let low = 1n; 31 let high = BigInt(2e9);

```
The time complexity of the given code primarily depends upon the binary search used to find the nth ugly number. The binary search
operates in the range between 1 and 2 * 10**9. In each iteration of the binary search, we perform a constant number of operations
including the computation of lcm (Least Common Multiple), divisions, and some arithmetic operations.
The binary search halves the search range with each iteration, which results in a time complexity of O(log(maxVal)), where maxVal is
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Additionally, the calculations of lcm(a, b), lcm(b, c), lcm(a, c), and <math>lcm(a, b, c) are executed only once and outside of the loop, assuming that the lcm function has a time complexity of $O(\log(\min(x, y)))$ for two numbers x and y, where lcm(a, b, c) uses the pairwise method to calculate LCM of three numbers which can be expressed as lcm(a, lcm(b, c)).

to log(maxVal), the practical time complexity simplifies to 0(log(maxVal)), which can be stated as 0(log(2 * 10**9)) for this specific problem.

Thus, the overall time complexity is 0(4 * log(min(a, b, c)) + log(maxVal)). Because log(min(a, b, c)) is negligible compared

The space complexity of the algorithm is 0(1). No additional space that scales with the input size is used. The space is used for a constant number of integer variables (ab, bc, ac, abc, l, r, mid, and the LCM calculations), regardless of the size of the input n, a, b, or c. Thus, the space complexity remains constant.