

178. Rank Scores

Description

Table: `Scores`

+-----+-----+		
Column Name	Type	
+-----+-----+		
id	int	
score	decimal	
+-----+-----+		
id is the primary key (column with unique values) for this table.		
Each row of this table contains the score of a game. Score is a floating point value with two decimal places.		

Write a solution to find the rank of the scores. The ranking should be calculated according to the following rules:

- The scores should be ranked from the highest to the lowest.
- If there is a tie between two scores, both should have the same ranking.
- After a tie, the next ranking number should be the next consecutive integer value. In other words, there should be no holes between ranks.

Return the result table ordered by `score` in descending order.

The result format is in the following example.

Example 1:

Input:		
Scores table:		
+----+-----+		
id	score	
+----+-----+		
1	3.50	
2	3.65	
3	4.00	
4	3.85	
5	4.00	
6	3.65	
+----+-----+		
Output:		
+-----+-----+		
score	rank	
+-----+-----+		
4.00	1	
4.00	1	
3.85	2	
3.65	3	
3.65	3	
3.50	4	
+-----+-----+		

