

2737. Find the Closest Marked Node

Description

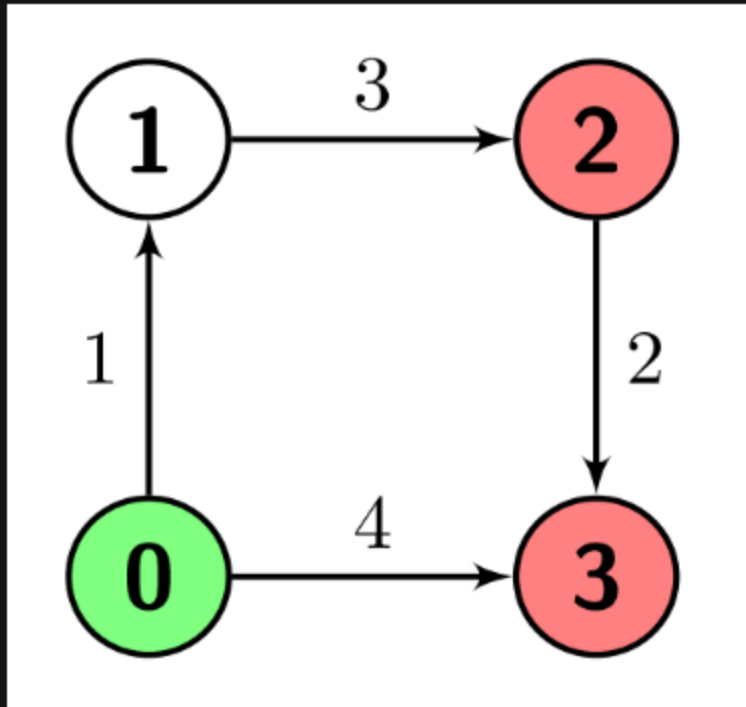
You are given a positive integer `n` which is the number of nodes of a **0-indexed directed weighted** graph and a **0-indexed 2D array** `edges` where `edges[i] = [ui, vi, wi]` indicates that there is an edge from node `ui` to node `vi` with weight `wi`.

You are also given a node `s` and a node array `marked`; your task is to find the **minimum** distance from `s` to **any** of the nodes in `marked`.

Return *an integer denoting the minimum distance from `s` to any node in `marked` or `-1` if there are no paths from `s` to any of the marked nodes.*

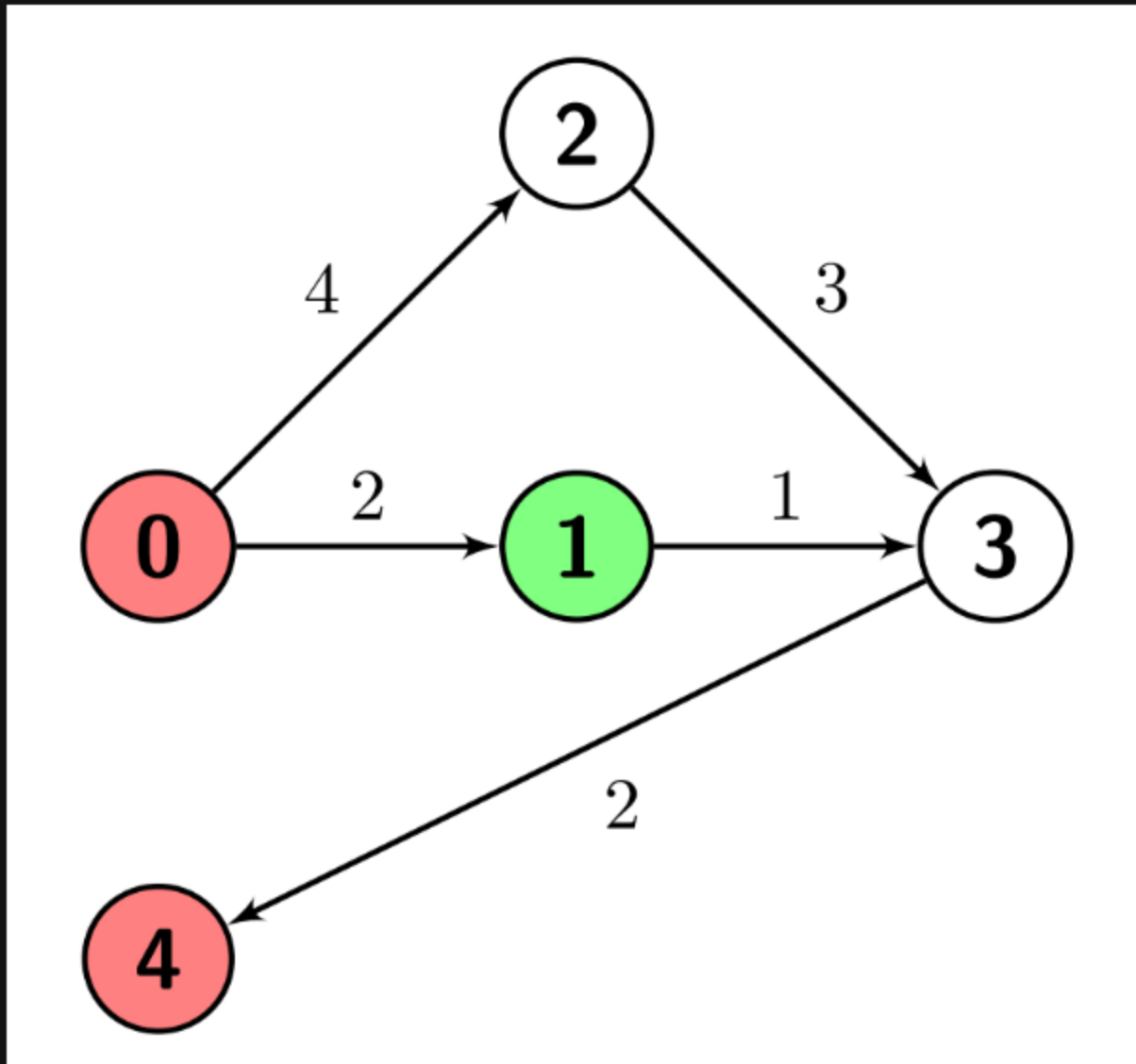
Example 1:

Input: `n = 4, edges = [[0,1,1],[1,2,3],[2,3,2],[0,3,4]], s = 0, marked = [2,3]`
Output: `4`
Explanation: There is one path from node 0 (the green node) to node 2 (a red node), which is `0->1->2`, and has a distance of `1 + 3 = 4`. There are two paths from node 0 to node 3 (a red node), which are `0->1->2->3` and `0->3`, the first one has a distance of `1 + 3 + 2 = 6` and the second one has a distance of `4`. The minimum of them is `4`.



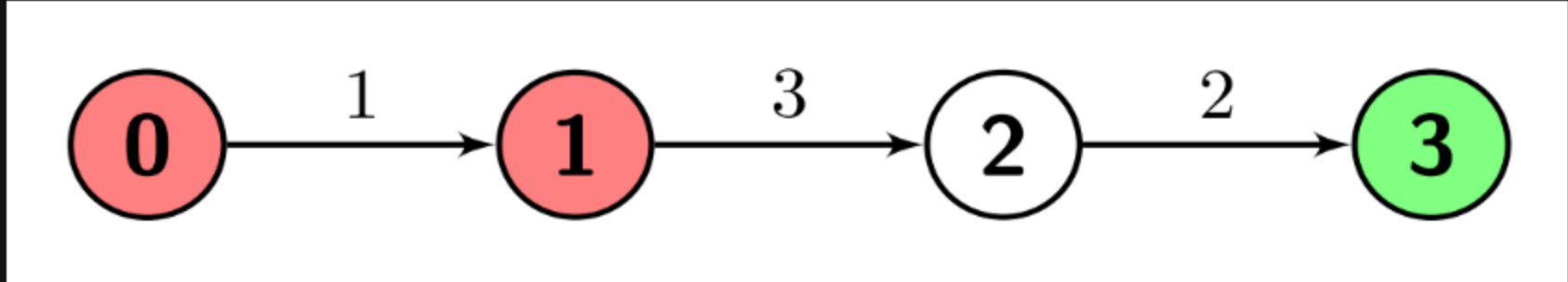
Example 2:

Input: `n = 5, edges = [[0,1,2],[0,2,4],[1,3,1],[2,3,3],[3,4,2]], s = 1, marked = [0,4]`
Output: `3`
Explanation: There are no paths from node 1 (the green node) to node 0 (a red node). There is one path from node 1 to node 4 (a red node), which is `1->3->4`, and has a distance of `1 + 2 = 3`. So the answer is `3`.



Example 3:

Input: `n = 4, edges = [[0,1,1],[1,2,3],[2,3,2]], s = 3, marked = [0,1]`
Output: `-1`
Explanation: There are no paths from node 3 (the green node) to any of the marked nodes (the red nodes), so the answer is `-1`.



Constraints:

- `2 <= n <= 500`
- `1 <= edges.length <= 104`
- `edges[i].length = 3`
- `0 <= edges[i][0], edges[i][1] <= n - 1`
- `1 <= edges[i][2] <= 106`
- `1 <= marked.length <= n - 1`
- `0 <= s, marked[i] <= n - 1`
- `s != marked[i]`
- `marked[i] != marked[j]` for every `i != j`
- The graph might have **repeated edges**.
- The graph is generated such that it has no **self-loops**.

