1306. Jump Game III

Description

Given an array of non-negative integers <code>arr</code>, you are initially positioned at <code>start</code> index of the array. When you are at index <code>i</code>, you can jump to <code>i + arr[i]</code> or <code>i - arr[i]</code>, check if you can reach <code>any</code> index with value 0.

Notice that you can not jump outside of the array at any time.

Example 1:

```
Input: arr = [4,2,3,0,3,1,2], start = 5
Output: true
Explanation:
All possible ways to reach at index 3 with value 0 are:
index 5 -> index 4 -> index 1 -> index 3
index 5 -> index 6 -> index 4 -> index 1 -> index 3
```

Example 2:

```
Input: arr = [4,2,3,0,3,1,2], start = 0
Output: true
Explanation:
One possible way to reach at index 3 with value 0 is:
index 0 -> index 4 -> index 1 -> index 3
```

Example 3:

```
Input: arr = [3,0,2,1,2], start = 2
Output: false
Explanation: There is no way to reach at index 1 with value 0.
```

Constraints:

- 1 <= arr.length <= 5 * 10 4
- 0 <= arr[i] < arr.length</pre>
- 0 <= start < arr.length