#### 981. Time Based Key-Value Store String Medium **Binary Search** Design Hash Table

# **Problem Description**

similar to a versioning system. The TimeMap should support two operations: 1. set: This operation stores the key with the value at the given timestamp.

The problem is about creating a data structure that allows storing multiple values for the same key but at different timestamps,

2. get: This operation retrieves the value associated with a key at a specific timestamp. The catch here is that if the exact timestamp doesn't exist for that key, we need to provide the value with the closest previous timestamp. If there are no earlier timestamps, it should return an empty string.

To understand it better, imagine you are building a history tracking system for document edits. Each time someone edits a document, you record the new version of the document with a timestamp. Later, someone might want to see the version at a particular time. If a

version is not available at the exact time requested, you show the latest version before the requested time. Intuition

The key to solving this problem lies in efficiently managing the history of each key's values along with their timestamps. The intuition

## is to use a hash map to store keys but with a twist: each key has a list of pairs, each containing a timestamp and the corresponding

value at that timestamp.

Given this structure, implementing the set function becomes straightforward: simply append the (timestamp, value) pair to the list associated with the key. However, the challenge is in the get function, where you're asked to retrieve a value that is the closest to, but not greater than, the

given timestamp. This is where binary search comes into play. The list of (timestamp, value) pairs for each key can be considered as sorted by timestamp. Using binary search, we that the closest previous timestamp to the given timestamp without going over it.

The binary search is implemented using the bisect\_right function from Python's bisect module, which returns the index where an element should be inserted to maintain the sorted order. We search for a tuple where the first element is the given timestamp, and the second element is a dummy character chosen to be larger than any possible value (in this case, chr(127) which is the last ASCII

character). If bisect\_right provides a non-zero index, we step one index back and return the associated value. If the list is empty or

the index is 0, it means there are no valid timestamps before the given timestamp, and as per problem description, we return an

empty string. Solution Approach The solution is implemented with the following key ideas: 1. Use of Defaultdict: The TimeMap class leverages a defaultdict with lists as its default value. This is a choice of data structure

from the collections module in Python which helps in automatically initializing a list for each new key without checking for the

key's existence. The structure self.ktv is a dictionary where each key has a list of (timestamp, value) tuples.

## 2. Storing Values with TimeStamps:

• The set method appends a tuple consisting of the timestamp and the value to the list associated with the key. Since set is

values to maintain the sorted order.

always called with increasing timestamp order, the list of values for each key naturally remains sorted by timestamp. 3. Retrieving Values: • The get method uses a binary search algorithm to quickly find the correct value for a given timestamp.

It checks whether the key exists in self.ktv. If not, it returns an empty string since there are no entries for that key.

• If the key exists, a binary search is performed using the bisect\_right function, which finds the insertion point in the list of

 The target of the binary search is a tuple where the first element is the timestamp and the second is a very high-value character. chr(127) works as the dummy character because chr(127) will always be greater than any string value, ensuring

def get(self, key: str, timestamp: int) -> str:

• If bisect\_right returns zero, it means there were no timestamps less than or equal to the timestamp that we passed, so we return an empty string. Otherwise, we subtract one from the index that bisect\_right returned to find the largest timestamp less than or equal to

bisect\_right returns the position for the latest timestamp that is not greater than the given timestamp.

the timestamp requested. Then we return the value associated with this timestamp.

- Initialization: def \_\_init\_\_(self): self.ktv = defaultdict(list) • set: def set(self, key: str, value: str, timestamp: int) -> None: self.ktv[key].append((timestamp, value)) • get:
- tv = self.ktv[key] i = bisect\_right(tv, (timestamp, chr(127))) return tv[i - 1][1] if i else ''

Overall, the use of binary search ensures that the retrieval of values is efficient, even when the number of timestamps grows large. It

allows the get operation to have a time complexity of O(log n), where n is the number of timestamps associated with a key, making

the solution scalable.

At time 1, the status is "Started"

2. set("projectStatus", "In Progress", 3)

Let's walk through the first get operation step-by-step:

3. Subtract one from the index: 1 - 1 = 0.

timestamps in the list.

problem's requirements.

class TimeMap:

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def \_\_init\_\_(self):

return ''

3. set("projectStatus", "Completed", 5)

Example Walkthrough

Here's the encapsulated code structure:

if key not in self.ktv:

 At time 3, the status updates to "In Progress" At time 5, the status finally changes to "Completed" We would perform the following operations on our TimeMap: set("projectStatus", "Started", 1)

Now, our TimeMap data structure, self.ktv, has an entry for "projectStatus", which is a list of timestamp and value tuples like the

## following:

1 "projectStatus": [(1, "Started"), (3, "In Progress"), (5, "Completed")]

Next, let's retrieve the status of the project at different times using the get operation:

Let's walk through the process with a simple example to illustrate the solution approach.

Suppose we are using the TimeMap to record the status of a project at different times.

• get("projectStatus", 2): This should return "Started" since it's the latest status before time 2. • get("projectStatus", 4): This should return "In Progress" for the same reason.

• get("projectStatus", 5): This should return "Completed" as it matches the timestamp exactly.

4. We return the value associated with this index, so ("projectStatus", 2) returns "Started".

1. Look up "projectStatus" in self.ktv and find the list [(1, "Started"), (3, "In Progress"), (5, "Completed")]. 2. Using bisect\_right, find the index where we would place (2, chr(127)) to maintain sorted order. The sorted position would be index 1 (between (1, "Started") and (3, "In Progress")).

2. With bisect\_right, we find the index where (0, chr(127)) would fit, which gives us index 0 because 0 is less than any existing

Therefore, ("projectStatus", 0) returns an empty string, which aligns with the functionality described in the problem. This example

confirms that the binary search method provides an efficient and effective way to retrieve the correct value, complying with the

• get("projectStatus", 0): This should return an empty string since there are no statuses recorded before time 1.

Now, imagine checking for get("projectStatus", 0):

1. Look up "projectStatus" and find the same list as above.

self.key\_time\_value = defaultdict(list)

def get(self, key: str, timestamp: int) -> str:

time\_value\_pairs = self.key\_time\_value[key]

33 # Your TimeMap object will be instantiated and called as such:

if key not in self.key\_time\_value:

def set(self, key: str, value: str, timestamp: int) -> None:

self.key\_time\_value[key].append((timestamp, value))

return time\_value\_pairs[index - 1][1] if index else ''

- 3. Since the index is 0, it would be incorrect to subtract 1 to find the previous timestamp, as this would lead to a negative index. Instead, we return an empty string, as there's no status before time 1.
- Python Solution from collections import defaultdict from bisect import bisect\_right

# Initialize a dictionary to store the lists of (timestamp, value) tuples for each key.

# Append the (timestamp, value) tuple to the list corresponding to the key.

# If index is 0, there is no timestamp less than or equal to the given timestamp,

# the timestamp immediately before the insertion point, which would be index -1.

# so we return an empty string. If not, we return the value corresponding to

private Map<String, TreeMap<Integer, String>> keyTimeValueMap = new HashMap<>();

\* Stores the key with its value along with the timestamp in the map.

\* Retrieves a value associated with the key at a particular timestamp.

auto it = upper\_bound(pairs.begin(), pairs.end(), dummyPair);

// the latest time less than or equal to the given timestamp.

return it == pairs.begin() ? "" : (prev(it))->second;

\* @param key The string key of the value.

string get(string key, int timestamp) {

auto& pairs = keyTimeValueMap[key];

\* @param value The value to associate with the key.

void set(string key, string value, int timestamp) {

\* @param timestamp The time at which the value was set.

\* @param key The key whose value needs to be retrieved.

keyTimeValueMap[key].emplace\_back(timestamp, value);

\* @param timestamp The timestamp at which the value was needed.

// Reference to the vector of pairs for the given key.

\* The values associated with each key are stored in a vector of pairs, sorted by their timestamps.

\* If the specific timestamp doesn't exist, the value at the most recent timestamp before that is returned.

pair<int, string> dummyPair =  $\{\text{timestamp, string}(\{127\})\}$ ; // 127 is used as the end of the range character.

// Finding the upper bound, which will point at the first element that is greater than the dummy pair.

// If the iterator is at the beginning, there are no elements less than or equal to the timestamp,

// hence return an empty string. Otherwise, decrement iterator to get to the element which has

// Appending the pair <timestamp, value> to the vector associated with the key.

\* @return The value at the given timestamp or the last known value before the given timestamp.

// Constructing a dummy pair up to the current timestamp to use in searching.

# If the key does not exist in the dictionary, return an empty string.

# Retrieve the list of (timestamp, value) tuples for the given key.

20 # Use bisect\_right to find the index where the timestamp would be inserted 21 # to maintain the list in sorted order. Since the list is sorted by timestamp, # and we want to find the largest timestamp less than or equal to the given timestamp, # we use (timestamp, chr(127)) as a "high" value to ensure we can locate 24 25 # timestamps that are equal to the given one. 26 index = bisect\_right(time\_value\_pairs, (timestamp, chr(127)))

// Using a Map where each key is a string and its value is a TreeMap that associates timestamps with values

// Constructor does not need to initialize anything since the HashMap is already initialized.

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36 # param_2 = obj.get(key,timestamp)
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Java Solution
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34 + obj = TimeMap()

35 # obj.set(key, value, timestamp)

import java.util.HashMap;

import java.util.TreeMap;

public TimeMap() {

\* Initializes the TimeMap object.

2 import java.util.Map;

class TimeMap {

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       /**
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        * Stores the key with the value along with the given timestamp.
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        * @param key
                           the key to store
        * @param value
                           the value associated with the key
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        * @param timestamp the timestamp at which the value is set for the key
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       public void set(String key, String value, int timestamp) {
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           // Compute if absent will insert a new TreeMap if the key is not already present
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           // It then puts the given timestamp and value into the TreeMap for the given key
            keyTimeValueMap.computeIfAbsent(key, k -> new TreeMap<>()).put(timestamp, value);
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       /**
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        * Retrieves the value for the key at the given timestamp or the last value set before the timestamp.
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                           the key to retrieve the value for
        * @param key
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        * @param timestamp the timestamp to retrieve the value at
        * @return the value set for the key at the given timestamp or the closest previous timestamp
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       public String get(String key, int timestamp) {
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           // If the key does not exist, return an empty string
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           if (!keyTimeValueMap.containsKey(key)) {
               return "";
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           // Retrieve the TreeMap for the given key
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           TreeMap<Integer, String> timeValueMap = keyTimeValueMap.get(key);
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           // Find the greatest timestamp less than or equal to the given timestamp
           Integer closestTimestamp = timeValueMap.floorKey(timestamp);
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           // If there is no timestamp that is less than or equal to the given timestamp, return an empty string
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           // Otherwise, return the associated value
            return closestTimestamp == null ? "" : timeValueMap.get(closestTimestamp);
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49 }
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C++ Solution
 1 #include <string>
 2 #include <vector>
 3 #include <unordered_map>
 4 #include <algorithm>
 5 using namespace std;
 7 class TimeMap {
8 public:
       /** Initialize your data structure here. */
       TimeMap() {
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           // Constructor remains empty as there's no initialization needed beyond that of member variables.
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       /**
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#### 48 private: // Map that associates each key with a vector of pairs, where each pair consists of a timestamp 50 51

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// and the value associated with that timestamp.
       unordered_map<string, vector<pair<int, string>>> keyTimeValueMap;
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53 };
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   /**
    * Your TimeMap object will be instantiated and called as such:
    * TimeMap* obj = new TimeMap();
    * obj->set(key, value, timestamp);
    * string val = obj->get(key, timestamp);
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Typescript Solution
   type KeyValuePair = { timestamp: number; value: string };
   const keyTimeValueMap: Record<string, KeyValuePair[]> = {};
    function set(key: string, value: string, timestamp: number): void {
       if (!keyTimeValueMap[key]) {
           keyTimeValueMap[key] = [];
       // Append the pair {timestamp, value} to the array associated with the key.
       keyTimeValueMap[key].push({ timestamp, value });
10 }
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   function get(key: string, timestamp: number): string {
       const pairs = keyTimeValueMap[key];
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       if (!pairs) {
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           return '';
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       // Use binary search to find the smallest index i such that pairs[i].timestamp is greater than the timestamp.
       let low = 0, high = pairs.length;
       while (low < high) {</pre>
           const mid = Math.floor((low + high) / 2);
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           if (pairs[mid].timestamp <= timestamp) {</pre>
                low = mid + 1;
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           } else {
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               high = mid;
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26
       // If we found an element whose timestamp is greater than our target or there are no
       // elements with a timestamp <= target, 'low' will be the length of the array or 0, respectively.
       if (low === 0) {
           return '';
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```

# **Time Complexity**

Time and Space Complexity

corresponding to the key in the defaultdict.

return pairs[low - 1].value;

// Return the last known value before the given timestamp.

## The get method's time complexity is O(log N) for each operation, where N is the number of entries associated with the specific key. This is because it performs a binary search (bisect\_right) to find the position where the given timestamp would fit in the sorted

order of timestamps stored.

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Space Complexity The space complexity is O(K + T), where K is the number of unique keys and T is the total number of set calls or the total number of

timestamp and value pairs. This is because all values with their corresponding timestamps for all keys are stored in the defaultdict.

The set method has a time complexity of O(1) for each operation, as it appends the (timestamp, value) tuple to the list