

1797. Design Authentication Manager

Description

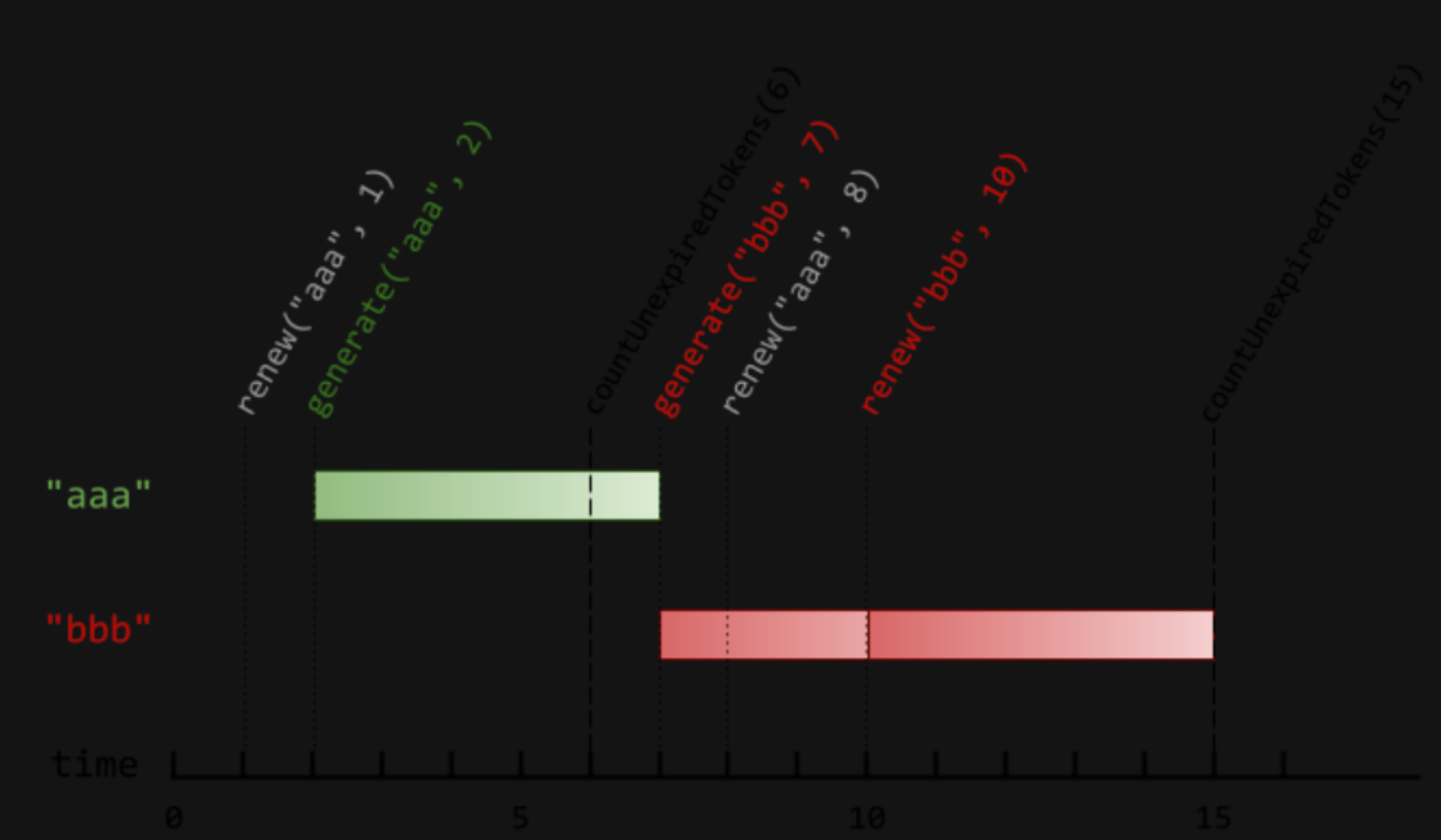
There is an authentication system that works with authentication tokens. For each session, the user will receive a new authentication token that will expire `timeToLive` seconds after the `currentTime` . If the token is renewed, the expiry time will be **extended** to expire `timeToLive` seconds after the (potentially different) `currentTime` .

Implement the `AuthenticationManager` class:

- `AuthenticationManager(int timeToLive)` constructs the `AuthenticationManager` and sets the `timeToLive` .
- `generate(string tokenId, int currentTime)` generates a new token with the given `tokenId` at the given `currentTime` in seconds.
- `renew(string tokenId, int currentTime)` renews the **unexpired** token with the given `tokenId` at the given `currentTime` in seconds. If there are no unexpired tokens with the given `tokenId` , the request is ignored, and nothing happens.
- `countUnexpiredTokens(int currentTime)` returns the number of **unexpired** tokens at the given `currentTime`.

Note that if a token expires at time `t` , and another action happens on time `t` (`renew` or `countUnexpiredTokens`), the expiration takes place **before** the other actions.

Example 1:



Input

```
["AuthenticationManager", "renew", "generate", "countUnexpiredTokens", "generate", "renew", "renew", "countUnexpiredTokens"]  
[[5], ["aaa", 1], ["aaa", 2], [6], ["bbb", 7], ["aaa", 8], ["bbb", 10], [15]]
```

Output

```
[null, null, null, 1, null, null, null, 0]
```

Explanation

```
AuthenticationManager authenticationManager = new AuthenticationManager(5); // Constructs the AuthenticationManager with timeToLive = 5 seconds.  
authenticationManager.renew("aaa", 1); // No token exists with tokenId "aaa" at time 1, so nothing happens.  
authenticationManager.generate("aaa", 2); // Generates a new token with tokenId "aaa" at time 2.  
authenticationManager.countUnexpiredTokens(6); // The token with tokenId "aaa" is the only unexpired one at time 6, so return 1.  
authenticationManager.generate("bbb", 7); // Generates a new token with tokenId "bbb" at time 7.  
authenticationManager.renew("aaa", 8); // The token with tokenId "aaa" expired at time 7, and 8 >= 7, so at time 8 the renew request is ignored,  
and nothing happens.  
authenticationManager.renew("bbb", 10); // The token with tokenId "bbb" is unexpired at time 10, so the renew request is fulfilled and now the  
token will expire at time 15.  
authenticationManager.countUnexpiredTokens(15); // The token with tokenId "bbb" expires at time 15, and the token with tokenId "aaa" expired at  
time 7, so currently no token is unexpired, so return 0.
```

Constraints:

- $1 \leq \text{timeToLive} \leq 10^8$
- $1 \leq \text{currentTime} \leq 10^8$
- $1 \leq \text{tokenId.length} \leq 5$
- `tokenId` consists only of lowercase letters.
- All calls to `generate` will contain unique values of `tokenId` .
- The values of `currentTime` across all the function calls will be **strictly increasing** .
- At most `2000` calls will be made to all functions combined.

