671. Second Minimum Node In a Binary Tree

**Depth-First Search Binary Tree** 

### **Problem Description**

Easy

The problem presents a special binary tree where every node has either two or zero child nodes (sub-nodes). The key property of this tree is that the value of a non-leaf node is the minimum of the values of its two children. The task is to find the second smallest value in the entire tree. If all the node values are the same or there is no second minimum value, the function should return -1.

of the entire tree).

above:

def dfs(root):

if root:

dfs(root.left)

findSecondMinimumValue just needs to return ans.

Intuition To find the second minimum value, we need to traverse the tree and keep track of the values we encounter. Since the smallest value in the tree is at the root (due to the property of the tree), we can ignore it in our search for the second minimum. We're

Here's the intuition for the provided solution approach:

interested in the smallest value that is larger than the root's value.

nodes but can focus on leaf nodes and nodes one level above leaf nodes.

property of this binary tree (the node's value is the minimum of its children).

Tracking the Second Minimum: We maintain two variables, ans and v.

- Start a Depth-First Search (DFS) traversal from the root. Since the problem only needs us to find a value, DFS is preferred over Breadth-First Search (BFS) as it's simpler to implement and can short-circuit faster. Each time we visit a node, we check if it has a value greater than the value of the root (since the root's value is the minimum
- If the current node's value is greater than the root's value, it is a candidate for being the second minimum value. If we haven't found a candidate before (ans is -1), we set our answer to the current node's value. If we have found candidates before, we update the answer to be the minimum of the current node's value and the current answer.
- We keep updating the answer as we find new candidates during our traversal. Once the traversal is complete, ans will hold the second smallest value if it exists; otherwise, it remains as -1.
- The nonlocal keyword is used to modify the ans and v variables that are defined outside the nested dfs function. The reason we can't just compare all the node values directly is because of the special property of this kind of tree. The second

smallest value must be the value of a node's child, where the node itself has the smallest value. So, we don't need to consider all

The solution uses a recursion-based DFS (<a href="Depth-First Search">Depth-First Search</a>) to traverse the <a href="tree">tree</a>. The goal is to maintain the second minimum

value as we go through each node. Let's discuss the implementation details using the reference solution approach provided

TreeNode, where each TreeNode object represents a node in the binary tree with a val, a pointer left to a left subtree, and a pointer right to a right subtree. **Depth-First Search** (DFS): We perform DFS starting from the root node. The DFS is realized through the function dfs.

**TreeNode Class**: Before diving into the algorithm, it's important to understand that the input tree is composed of instances of

- dfs(root.right) nonlocal ans, v if root.val > v: ans = root.val if ans == -1 else min(ans, root.val) This algorithm recursively explores both sub-trees (root.left and root.right) before dealing with the current root node,
- which is characteristic of the post-order traversal pattern of DFS. Post-Order Traversal: We use the post-order traversal here because we want to visit each child before dealing with the

```
    v is assigned the value of the root and represents the smallest value in the tree.

o ans is used to track the second smallest value, initialized as -1, which also represents the condition when there's no second minimum value.
Local vs. Global Scope: The use of the keyword nonlocal is significant. Since ans and v are modified within the dfs function,
and Python functions create a new scope, we must declare these variables nonlocal to indicate that they are not local to dfs,
allowing us to modify the outer scope variables ans and v.
```

By the end of DFS execution, ans will contain the second minimum value or -1 if there's no such value. Then, the main function

The given solution efficiently leverages recursion for tree traversal and runs in O(n) time where n is the number of nodes in the

parent node. This allows us to find the candidate for the second minimum value from the leaf upwards, respecting the special

- tree, since it visits each node exactly once. The space complexity is also O(n) due to the recursion call stack, which can go as deep as the height of the tree in the worst-case scenario (although for this special type of binary tree, that would mean a very
- **Example Walkthrough** Let's go through a small example using the solution approach. Consider a binary tree:

We need to find the second minimum value in the special binary tree. In the given binary tree, the root node has the minimum

### • We then proceed to the right child (5). Its value is greater than v, so ans is updated from -1 to 5. • Next, we visit the left child of the right child, which again is (5). Since 5 is already our current ans, and it's not less than the current ans, we don't

value, which is 2.

unbalanced tree).

do not update ans. After completing the DFS traversal, ans contains the value 5, which is the second minimum value in the tree. If there were no

We start our DFS traversal from the root node (2). We set v as the value of the root node, which is 2, and ans is set to −1.

• We visit the left child (2). As its value is not greater than v, we continue our traversal.

values are the same or there's no second minimum value.

def \_\_\_init\_\_\_(self, val=0, left=None, right=None):

# Recurse left sub-tree.

# Recurse right sub-tree.

# Perform DFS starting from the root.

public int findSecondMinimumValue(TreeNode root) {

// After DFS, return the second minimum value found

// Helper method to perform a depth-first search on the tree

// If the current node is not null, proceed with DFS

private void depthFirstSearch(TreeNode node, int firstMinValue) {

depthFirstSearch(root, root.val);

return secondMinValue;

return secondMinimumValue;

// Recursively search left subtree

// Recursively search right subtree

if (node->val > firstMinValue) {

// TypeScript definition for a binary tree node.

\* Finds the second minimum value in a special binary tree,

\* If the second minimum value does not exist, return -1.

\* where each node in this tree has exactly two or zero sub-node.

\* @param {TreeNode | null} root - The root node of the binary tree.

if (!node) return;

**}**;

/\*\*

**TypeScript** 

interface TreeNode {

val: number;

left: TreeNode | null;

right: TreeNode | null;

// Perform a depth-first search to find the second minimum value

// Base condition: If node is nullptr, return immediately

// Check if the current node's value is greater than the first minimum value

// Update second minimum value if it's either not set or found a smaller value

secondMinimumValue = (secondMinimumValue == -1) ? node->val : std::min(secondMinimumValue, node->val);

void depthFirstSearch(TreeNode\* node, int firstMinValue) {

depthFirstSearch(node->left, firstMinValue);

depthFirstSearch(node->right, firstMinValue);

return self.second\_minimum

dfs(node.left)

dfs(node.right)

- update ans. • The last node we visit is the right child of the right child (7). The value of this node is greater than v and greater than our current ans of 5, so we
  - approach ensures that every node is visited only once, leading to an O(n) time complexity, where n is the number of nodes in the tree. The space complexity is also O(n), which is attributed to the recursion call stack.

By performing DFS, we minimized unnecessary checks and efficiently found the second minimum value, if it existed. This

value greater than 2 in the example tree, ans would have remained as -1. This corresponds to the situation where either all node

**Python** # Definition for a binary tree node. class TreeNode:

def findSecondMinimumValue(self, root: Optional[TreeNode]) -> int: # Initialize variables for the final answer and the root value. # The root value is the minimum value by definition of the problem.  $self.second_minimum = -1$ self.root\_value = root.val # Define a Depth-First Search (DFS) recursive function.

self.second\_minimum =  $min(self.second_minimum, node.val)$  if  $self.second_minimum != -1$  else node.val

#### # If the current node's value is greater than the root's value, # it's a candidate for the second minimum. if node.val > self.root\_value: # If the second minimum hasn't been found yet, use this value, # else update it only if we find a smaller value.

dfs(root)

Java

class Solution {

**Solution Implementation** 

self.val = val

def dfs(node):

if node:

class Solution:

self.left = left

self.right = right

```
// Definition for a binary tree node.
class TreeNode {
    int val;
   TreeNode left;
   TreeNode right;
   TreeNode() {}
    TreeNode(int val) { this.val = val; }
    TreeNode(int val, TreeNode left, TreeNode right) {
        this.val = val;
        this.left = left;
        this.right = right;
```

private int secondMinValue = -1; // Variable to store the second minimum value

// Start depth-first search with the root node's value as the initial value

# Return the second minimum value found; -1 if it doesn't exist.

```
if (node != null) {
           // Recursively traverse the left subtree
            depthFirstSearch(node.left, firstMinValue);
            // Recursively traverse the right subtree
            depthFirstSearch(node.right, firstMinValue);
           // Check if node's value is greater than first minimum value
            // and update the second minimum value accordingly
            if (node.val > firstMinValue) {
                // If secondMinValue hasn't been updated yet, use the current node's value
                // Else, update it to be the minimum of the current node's value and the existing secondMinValue
                secondMinValue = secondMinValue == -1 ? node.val : Math.min(secondMinValue, node.val);
C++
#include <algorithm> // For using the min() function
// Definition for a binary tree node.
struct TreeNode {
    int val;
   TreeNode *left;
   TreeNode *right;
   TreeNode() : val(0), left(nullptr), right(nullptr) {}
    TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
    TreeNode(int x, TreeNode *left, TreeNode *right) : val(x), left(left), right(right) {}
};
class Solution {
public:
    int secondMinimumValue = -1; // initialized with -1 to indicate no second minimum found
    int findSecondMinimumValue(TreeNode* root) {
       // Start DFS with root value as reference
       depthFirstSearch(root, root->val);
       // Return the second minimum value found
```

```
* @return {number} The second minimum value in the given binary tree.
  const findSecondMinimumValue = (root: TreeNode | null): number => {
      // Initialize the answer to -1, assuming the second minimum value might not exist.
      let answer: number = -1;
      // Store the value of the root, which is the minimum value in the tree.
      const rootValue: number = root.val;
      // Define a depth-first search function to traverse the tree.
      const dfs = (node: TreeNode | null): void => {
          // If the node is null, we've reached the end of a branch and should return.
          if (!node) {
              return;
          // Continue the DFS on the left and right children.
          dfs(node.left);
          dfs(node.right);
          // If the node's value is greater than that of the root (minimum value)
          // and if this value is smaller than the current answer or if the answer
          // is still set to the initial -1, then we update the answer.
          if (node.val > rootValue) {
              if (answer === -1 || node.val < answer) {</pre>
                  answer = node.val;
      };
      // Start the DFS traversal with the root node.
      dfs(root);
      // Return the answer, which is either the second minimum value or -1.
      return answer;
  // This part of the code would be used to call the function and pass the tree root.
  // Example usage:
  // const root: TreeNode = { val: 2, left: { val: 2, left: null, right: null }, right: { val: 5, left: { val: 5, left: null, right
  // console.log(findSecondMinimumValue(root));
# Definition for a binary tree node.
class TreeNode:
   def __init__(self, val=0, left=None, right=None):
        self.val = val
       self.left = left
        self.right = right
class Solution:
   def findSecondMinimumValue(self, root: Optional[TreeNode]) -> int:
       # Initialize variables for the final answer and the root value.
       # The root value is the minimum value by definition of the problem.
        self.second_minimum = -1
        self.root_value = root.val
       # Define a Depth-First Search (DFS) recursive function.
       def dfs(node):
            if node:
                # Recurse left sub-tree.
                dfs(node.left)
                # Recurse right sub-tree.
                dfs(node.right)
                # If the current node's value is greater than the root's value,
                # it's a candidate for the second minimum.
                if node.val > self.root_value:
                    # If the second minimum hasn't been found yet, use this value,
                    # else update it only if we find a smaller value.
                    self.second_minimum = min(self.second_minimum, node.val) if self.second_minimum != -1 else node.val
       # Perform DFS starting from the root.
        dfs(root)
```

# The provided code implements a Depth-First Search (DFS) to find the second minimum value in a binary tree. Here's an analysis

return self.second\_minimum

Time and Space Complexity

# Return the second minimum value found; -1 if it doesn't exist.

every node exactly once to determine the second smallest value.

of its time and space complexity: **Time Complexity** 

The time complexity of the DFS is O(N), where N is the number of nodes in the binary tree. In the worst case, the algorithm visits

## **Space Complexity**

The space complexity is O(H), where H is the height of the tree. This space is required for the call stack during the recursion, which in the worst case is equivalent to the height of the tree. For a balanced tree, it would be 0(log N), but in the worst case of a skewed tree, it could be O(N).