1871. Jump Game VII

Description

You are given a **0-indexed** binary string s and two integers minJump and maxJump. In the beginning, you are standing at index 0, which is equal to '0'. You can move from index i to index j if the following conditions are fulfilled:

```
    i + minJump <= j <= min(i + maxJump, s.length - 1) , and</li>
```

```
• s[j] == '0'.
```

Return true if you can reach index s.length - 1 in s, or false otherwise.

Example 1:

```
Input: s = "011010", minJump = 2, maxJump = 3
Output: true
Explanation:
In the first step, move from index 0 to index 3.
In the second step, move from index 3 to index 5.
```

Example 2:

```
Input: s = "01101110", minJump = 2, maxJump = 3
Output: false
```

Constraints:

- 2 <= s.length <= 10 ⁵
- s[i] is either '0' or '1'.
- s[0] == '0'
- 1 <= minJump <= maxJump < s.length