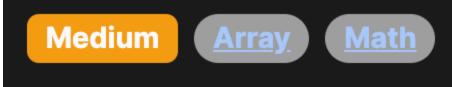
### 775. Global and Local Inversions



### **Problem Description**

You are provided with an integer array nums which is a permutation of all integers in the range [0, n - 1], where n is the length of nums. The concept of inversions in this array is split into two types: global inversions and local inversions.

- **Global inversions:** These are the pairs (i, j) such that i < j and nums[i] > nums[j]. Essentially, a global inversion is any two elements that are out of order in the entire array.
- Local inversions: These are the specific cases where nums[i] > nums[i + 1]. This means that each local inversion is a global inversion where the elements are adjacent to each other.

Your task is to determine whether the number of **global inversions** is exactly the same as the number of **local inversions** in the array. If they are equal, return true, otherwise return false.

Intuition

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of-order elements also count as a pair of out-of-order elements in the greater array. However, not all global inversions are local; there can be non-adjacent elements that are out of order. For the numbers of local

To solve this problem, we need to understand that all local inversions are also global inversions by definition, since adjacent out-

and global inversions to be equal, there must not be any global inversions that are not also local. This constraint means that any element nums[i] must not be greater than nums[j] for j > i + 1. So instead of counting

inversions which would take O(n^2) time, we can simply look for the presence of any such global inversion that is not local. Given this understanding, the solution avoids a brute-force approach and cleverly checks for the condition that forbids equal

global and local inversions. As we iterate through the array starting from the third element (index 2), we keep track of the maximum number we've seen up to two positions before the current index. If at any point this maximum number is greater than the current number, mx > nums[i], then a non-local global inversion is found,

If we finish the loop without finding any non-local global inversions, then all global inversions must also be local inversions, and we return true.

Solution Approach

The Reference Solution Approach contains a thoughtfully written is Ideal Permutation method which leverages the insight that in

a permutation array where the number of global inversions is to be equal to the local inversions, no element can be out of order

#### by more than one position. This is because any such displacement would constitute a global inversion that is not a local inversion, thereby invalidating our condition for equality between the two types of inversions.

and we immediately return false.

In the provided Python solution, we see a single for loop that starts at the third element of the array (i = 2), and at each step of the iteration, the loop does the following:

## Update the mx variable to hold the maximum value found so far in nums, but strictly considering elements up to two places

**Python Code Walkthrough** 

before the current index i. This is accomplished with the expression (mx := max(mx, nums[i - 2])), which is using the walrus operator (:=) introduced in Python 3.8. This operator allows variable assignment within expressions.

It then compares the maximum value mx found within the previous two elements with the current element nums [i]. If mx is

found to be greater than nums [i], this indicates the presence of a non-local global inversion, and the function returns False

- immediately. If the loop completes without finding any such condition, it implies that there are no non-local global inversions and therefore all global inversions are indeed local. Hence, the function returns True.
- This approach is efficient because it runs in O(n) time, where n is the length of nums. The use of the maximum value mx and the iteration from the third element is critical because it leverages the rule that elements cannot be out of place by more than one position for a permutation to have equal numbers of local and global inversions. This is a great example of how understanding the

**Example Walkthrough** Let's consider a small example to illustrate the solution approach using the array nums = [1, 0, 3, 2].

#### • The array is a permutation of integers [0, 1, 2, 3].

• The array has length n = 4.

Following the solution approach: We start by initializing a variable mx which holds the maximum value up to two elements before the current index. Initially, mx

fundamental properties of a problem can lead to elegant and efficient solutions.

does not have a value as we start checking from the third element.

In this array:

- We now iterate through the array starting from index i = 2.
- At i = 3, our current element is nums [3] = 2. We update mx to the maximum value found in the window up to two indices

before i = 3, which is now mx = max(mx, nums[1]) = max(1, 0) = 1. We compare mx with nums[3]. Here, <math>mx = 1 is not

nums [1]) = max(1, 0) = 1. Since mx = 1 is not greater than nums[2] = 3, we continue to the next element.

At i = 2, our current element is nums [2] = 3. The maximum value up to two elements before index 2 is max(nums [0],

def isIdealPermutation(self, nums: List[int]) -> bool:

 $max_seen = max(max_seen, nums[i - 2])$ 

# If the loop completes without returning False,

if max\_seen > nums[i]:

// the array is an ideal permutation.

#include <algorithm> // Include necessary headers

for (int i = 2; i < nums.size(); ++i) {</pre>

return true;

int maxVal = 0;

return False

# Initialize a variable to keep track of the maximum number seen so far.

# If the max\_seen so far is greater than the current element,

# it is not an ideal permutation, so return False.

# Start with the first element as we will begin checking from the third element.

# all local inversions are also global inversions, hence it's an ideal permutation.

// If the loop completes without finding any global inversions other than local ones,

// Initialize the maximum value found so far to the smallest possible integer

// Update the maximum value observed in the prefix of the array (till nums[i-2])

// Start iterating from the third element in the array

greater than nums[3] = 2, so we continue.

Since we did not find any case where mx > nums[i], we have confirmed that there are no global inversions that are not local. Therefore, our function is Ideal Permutation will return True for this array.

This simple example confirms that for this particular permutation of nums, the number of global inversions is exactly the same as

the number of local inversions, adhering to the solution approach described. The function correctly identifies this by checking if any element is displaced by more than one position from its original location, which in this case, it is not. Solution Implementation

**Python** 

#### # Iterate over the array starting from the third element (index 2) for i in range(2, len(nums)): # Update the max\_seen with the largest value among itself and # the element two positions before the current one.

return True

max\_seen = 0

from typing import List

class Solution:

```
# Example usage:
# sol = Solution()
# print(sol.isIdealPermutation([1, 0, 2])) # Should return True
Java
class Solution {
    // This method checks if the number of global inversions is equal to the number of local inversions
    // in the array, which is a condition for the array to be considered an ideal permutation.
    public boolean isIdealPermutation(int[] nums) {
       // Initialize the maximum value found to the left of the current position by two places.
       // We start checking from the third element (at index 2), since we are interested in comparing
       // it with the value at index 0 for any inversion that isn't local.
        int maxToLeftByTwo = 0;
       // Loop through the array starting from the third element.
       // We don't need to check the first two elements because any inversion there is guaranteed to be local.
        for (int i = 2; i < nums.length; ++i) {
           // Update maxToLeftByTwo to the highest value found so far in nums,
           // considering elements two positions to the left of the current index.
            maxToLeftByTwo = Math.max(maxToLeftByTwo, nums[i - 2]);
           // If the maximum value to the left (by two positions) is greater than the current element,
           // it means there's a global inversion, and the array cannot be an ideal permutation.
            if (maxToLeftByTwo > nums[i]) {
                return false;
```

```
// Check if the given permutation is an ideal permutation
bool isIdealPermutation(vector<int>& nums) {
```

public:

C++

#include <vector>

class Solution {

```
maxVal = max(maxVal, nums[i - 2]);
           // If at any point the current maximum is greater than the current element,
           // we don't have an ideal permutation, so return false
            if (maxVal > nums[i]) return false;
       // If the loop completes without returning false, it's an ideal permutation
       return true;
};
TypeScript
// Import necessary functions from standard modules
import { max } from 'lodash';
// Check if the given permutation is an ideal permutation
function isIdealPermutation(nums: number[]): boolean {
    // Initialize the maximum value found so far to the first element
    // or to the smallest possible integer if the array is empty.
    let maxValue: number = nums.length > 0 ? nums[0] : Number.MIN_SAFE_INTEGER;
    // Start iterating from the third element in the array
    for (let i: number = 2; i < nums.length; i++) {</pre>
       // Update the maximum value observed in the prefix of the array (up to nums[i - 2])
       maxValue = max([maxValue, nums[i - 2]])!;
       // If at any point the current maximum is greater than the current element,
       // we don't have an ideal permutation, so return false
       if (maxValue > nums[i]) {
            return false;
```

```
// If the loop completes without returning false, it's an ideal permutation
      return true;
from typing import List
class Solution:
   def isIdealPermutation(self, nums: List[int]) -> bool:
       # Initialize a variable to keep track of the maximum number seen so far.
       # Start with the first element as we will begin checking from the third element.
        max_seen = 0
       # Iterate over the array starting from the third element (index 2)
        for i in range(2, len(nums)):
           # Update the max_seen with the largest value among itself and
            # the element two positions before the current one.
            max_seen = max(max_seen, nums[i - 2])
           # If the max_seen so far is greater than the current element,
           # it is not an ideal permutation, so return False.
            if max_seen > nums[i]:
               return False
       # If the loop completes without returning False,
       # all local inversions are also global inversions, hence it's an ideal permutation.
        return True
# Example usage:
# sol = Solution()
# print(sol.isIdealPermutation([1, 0, 2])) # Should return True
Time and Space Complexity
```

# **Time Complexity**

# The time complexity of the code is O(n), where n is the length of the input list nums. This is because the for loop iterates from 2 to

n, performing a constant amount of work for each element by updating the mx variable with the maximum value and comparing it with the current element. **Space Complexity** 

## The space complexity of the code is 0(1), which means it uses a constant amount of extra space. No additional data structures

are used that grow with the input size; only the mx variable is used for keeping track of the maximum value seen so far, which does not depend on the size of nums.