2931. Maximum Spending After Buying Items

Greedy Array Matrix Sorting Heap (Priority Queue)

Problem Description

Hard

Each shop carries n items, with the prices sorted in non-increasing order—that is, each item's price is greater than or equal to the price of the next item in the shop. Our task is to buy all m * n items in such a way that across m * n days, we spend the maximum amount of money possible. On

each day d, we choose one shop and buy the rightmost available item (the one that has not been purchased yet) from that shop

In this problem, we are given a 0-indexed matrix values of integers representing the prices of different items in several shops.

at a price of values[i][j] * d. The goal is to find a strategy that allows us to maximize the total money spent. Intuition

The key intuition behind solving this problem is that we must buy cheaper items earlier and save the expensive ones for later, as the cost to buy an item increases with each passing day. Since we multiply the base price of an item by the current day to get the final price, we want to minimize the base price for earlier purchases.

Hence, we should start by buying the smallest available item from any shop on day 1. This can be easily done by using a priority

Initially, we push the last (and smallest) item of each shop into the priority queue. Each day, we pop the smallest item from the

priority queue and calculate the price. We then multiply this price by the day number to get the final cost and add it to the total amount. After buying an item from a shop, we push the next smallest item from the same shop (moving one step to the left) into the priority queue.

This process continues until we have purchased all items, i.e., when the priority queue is empty. Solution Approach The solution approach utilizes a greedy algorithm combined with a priority queue (min-heap) to efficiently select the right item to

Initialization: We create a priority queue to store the available items from each shop along with the shop index and the item index. We only store the smallest (rightmost) value from each shop initially, i.e., values[i] [len(values[i]) - 1] along with i

ensures that the item with the smallest value is at the front of the priority queue.

purchase each day. Here's a step-by-step breakdown of the implementation:

purchased yet, along with its shop and item indices (v, i, j).

(the shop index) and len(values[i]) - 1 (the item index).

return the total amount ans as the final result.

Following the solution approach step by step:

The priority queue is now: [(1, 0, 2), (2, 1, 2)].

queue (min-heap), where we can efficiently keep track of the smallest item available across all shops.

Heapify: Convert the list of minimum items into a min-heap using the heapify function from Python's heapq module. This

Buying Items: With the priority queue set up, we start buying items. For each day d starting from 1, we: Pop the top element from the min-heap using heappop, which gives us the item with the smallest value that has not been

Calculate the cost of the item for the given day as cost = value * day, and add this cost to the total amount ans. 0 Check if the bought item was not the only item left in the shop. If there are items left (i.e., j > 0), push the next smallest item from the same shop (one index to the left) into the priority queue using heappush.

Repeating the Process: Continue this process, incrementing d by 1 each day, until all items have been purchased. This

- happens when the priority queue is empty, since we remove an item from the queue each day. Returning the Result: Once the priority queue is empty, all items have been purchased, and the process terminates. We
- lead to a higher total expenditure. The time complexity of this approach is primarily dictated by the operations on the priority queue, which are O(log(m)) for both

insertion and removal. Since we perform these operations m * n times, the overall time complexity is $0(m * n * \log(m))$.

This solution guarantees to spend the maximum amount of money because it always buys the cheapest available item each day

and leverages the non-decreasing cost multiplier—by buying the more expensive items later, they will cost significantly more and

Let's consider a small example to illustrate the solution approach. Suppose we have two shops (m=2) and each shop carries three items (n=3). Here are the prices for each shop in non-increasing order:

• From Shop 1, push (1, 0, 2) where 1 is the value, 0 is the shop index, and 2 is the item index. From Shop 2, push (2, 1, 2).

Day 1: Pop the smallest item ((1, 0, 2)), calculate the cost as 1 * 1 = 1, and add it to the total amount. Then, push the

Day 2: Pop the smallest item ((2, 1, 2)), calculate the cost as 2 * 2 = 4, and add it to the total amount. Then, push the

Day 3: Pop the now smallest item ((3, 1, 1)), calculate the cost as 3 * 3 = 9, and add it to the total amount. Then,

Day 5: Pop the smallest item ((5, 0, 0)), calculate the cost as 5 * 5 = 25, and add it to the total amount. Shop 1 is now

Day 6: Pop the smallest item ((6, 1, 0)), calculate the cost as 6 * 6 = 36, and add it to the total amount. Shop 2 is now

Heapify: The priority queue is already a min-heap, so the element with the smallest value is at the front.

Initialization: Create a priority queue and push the smallest value from each shop:

next item from Shop 1, which is (4, 0, 1) into the priority queue.

next item from Shop 2, which is (3, 1, 1) into the priority queue.

empty, so there's nothing more to add to the queue from this shop.

Returning the Result: The total amount spent is 1 + 4 + 9 + 16 + 25 + 36 = 91.

push the next item from Shop 2, which is (6, 1, 0) into the priority queue.

Buying Items: Now we start purchasing items, one for each day.

Python

class Solution:

from typing import List

import heapq # Using the heapq module for a priority queue.

Initialize the number of columns.

Transform the list into a heap.

Increment the day count.

public long maxSpending(int[][] values) {

Initialize the answer and day count.

heapq.heapify(priority_queue)

total spending = 0

while priority queue:

day_count += 1

day_count = 0

def max spending(self, values: List[List[int]]) -> int:

While there are elements in the priority queue:

total_spending += value * day_count

Get the next highest value, along with its row and column index.

Add the value multiplies by the current day to the total spending.

heapq.heappush(priority_queue, (values[row_idx][col_idx - 1], row_idx, col_idx - 1))

If there's a previous column, push the value from the previous

value, row_idx, col_idx = heapq.heappop(priority_queue)

column of the same row back into the priority queue.

int rows = values.length; // Number of rows in the input array

// The queue is sorted in ascending order based on the values

int cols = values[0].length; // Number of columns in the input array

// Priority queue to store the values along with their respective row and column indices

PriorityQueue<int[]> priorityQueue = new PriorityQueue<>((a, b) -> a[0] - b[0]);

long long totalSpending = 0; // This will hold the calculated maximum spending.

// Accumulate the spending by multiplying value with the day count.

// If there is a previous column, add the value from the previous column to the priority queue.

// Loop to process all values from the priority queue.

// Get the top (smallest) element from the priority queue.

totalSpending += static cast<long long>(value) * day;

minHeap.emplace(values[i][j - 1], i, j - 1);

return total Spending; // Return the computed total spending.

// Initialize a priority queue with a comparator for sorting based on the value

// Enqueue the last value of each row along with its row and column index

priorityQueue.enqueue([values[i][columns - 1], i, columns - 1]);

const priorityQueue = new PriorityQueue<PriorityQueueEntry>({ compare: (a, b) => a[0] - b[0] });

// Define a type for the PriorityQueue entry to improve clarity.

type PriorityQueueEntry = [number, number, number];

function maxSpending(values: number[][]): number {

// The number of rows in the 'values' array

// The number of columns in the 'values' array

for (int day = 1; !minHeap.empty(); ++day) {

auto [value, i, j] = minHeap.top();

minHeap.pop();

if (i > 0) {

const rows = values.length:

const columns = values[0].length;

for (let i = 0; i < rows; ++i) {

Example Walkthrough

Shop 1: [5, 4, 1]

Shop 2: [6, 3, 2]

Day 4: Pop the smallest item ((4, 0, 1)), calculate the cost as 4 * 4 = 16, and add it to the total amount. Then, push the next item from Shop 1, which is (5, 0, 0) into the priority queue.

- empty as well. Repeating the Process: The process is now complete as we have purchased all items and the priority queue is empty.
- items with each subsequent day. Solution Implementation

In this example, you can see how each day we buy the cheapest available item and delay purchasing the more expensive items

until later days. This maximizes the total money spent because of the increasing multiplier effect applied to the base prices of the

column_count = len(values[0]) # Create a priority queue with tuples containing the last value # of each row, the row index, and the last column index. priority_queue = $[(row[-1], row_idx, column_count - 1) for row_idx, row in enumerate(values)]$

Return the total spending. return total_spending

import java.util.PriorityQueue;

public class Solution {

Java

if col idx:

```
// Offer the last element of each row into the priority queue
        for (int i = 0; i < rows; ++i) {
            priorityQueue.offer(new int[] {values[i][cols - 1], i, cols - 1});
        long totalSpending = 0; // Initialize variable to keep track of the total spending.
        // Indexing variable to represent the 'days'
        for (int day = 1; !priorityQueue.isEmpty(); ++day) {
            int[] current = priorityQueue.poll(); // Retrieve and remove the smallest element in the priority queue
            int value = current[0], row = current[1], col = current[2];
            // Add the value multiplied by the day index to the total spending
            totalSpending += (long) value * day;
            // If we are not at the first column, offer the previous element in the row to the priority queue
            if (col > 0) {
                priorityQueue.offer(new int[] {values[row][col - 1], row, col - 1});
        // Return the calculated total spending
        return totalSpending;
C++
#include <vector>
#include <queue>
#include <tuple>
class Solution {
public:
    long long maxSpending(vector<vector<int>>& values) {
        // A min-heap priority queue that stores tuples in ascending order by their first element.
        // Each tuple contains a value, a row index, and a column index.
        priority_queue<tuple<int, int, int>, vector<tuple<int, int>>, greater<tuple<int, int, int>>> minHeap;
        // Get the dimensions of the `values` matrix.
        int rowCount = values.size();
        int columnCount = values[0].size();
        // Initialize the priority queue with the last column's values from the matrix.
        for (int row = 0; row < rowCount; ++row) {</pre>
            minHeap.emplace(values[row][columnCount - 1], row, columnCount - 1);
```

};

TypeScript

```
let totalSpending = 0: // Initialize a variable to keep track of the total spending
   // Process the queue until it is empty
    for (let day = 1; !priorityQueue.isEmpty(); ++day) {
       // Dequeue the top element (lowest value)
       const [currentValue, rowIndex, columnIndex] = priorityQueue.dequeue()!;
       // Accumulate the total spending, weighting it by the day
       totalSpending += currentValue * day;
       // If there's a previous column, enqueue the value from the previous column (to the left)
       if (columnIndex > 0) {
            priorityQueue.enqueue([values[rowIndex][columnIndex - 1], rowIndex, columnIndex - 1]);
   return totalSpending; // Return the total spending after processing all elements
from typing import List
import heapq # Using the heapq module for a priority queue.
class Solution:
   def max spending(self. values: List[List[int]]) -> int:
       # Initialize the number of columns.
       column_count = len(values[0])
       # Create a priority queue with tuples containing the last value
       # of each row, the row index, and the last column index.
       priority_queue = [(row[-1], row_idx, column_count - 1) for row_idx, row in enumerate(values)]
       # Transform the list into a heap.
       heapq.heapify(priority_queue)
       # Initialize the answer and day count.
       total spending = 0
       day_count = 0
       # While there are elements in the priority queue:
       while priority queue:
            # Increment the day count.
            day_count += 1
           # Get the next highest value, along with its row and column index.
            value, row_idx, col_idx = heapq.heappop(priority_queue)
           # Add the value multiplies by the current day to the total spending.
            total spending += value * day count
           # If there's a previous column, push the value from the previous
           # column of the same row back into the priority queue.
           if col idx:
               heapq.heappush(priority_queue, (values[row_idx][col_idx - 1], row_idx, col_idx - 1))
       # Return the total spending.
       return total_spending
```

The time complexity of the given code is $0(m * n * \log m)$. The code begins with initializing a priority queue with all the last elements from each row, which will take 0(m) (since all the last elements in the rows are being pushed at once). After this, the

Time and Space Complexity

operation on the priority queue is 0(log m) since there are at most m elements in the priority queue. Therefore, since we pop and then possibly push for each of the n column indexes and for each of the m rows, the total time complexity is indeed 0(m * n * log m). The space complexity is O(m) because, at any point, the priority queue holds at most one element from each of the m rows, regardless of the number of columns n. Therefore, the maximum size of the data structure that varies with the input size is proportional to m, leading to a space complexity of O(m).

while loop pops from the priority queue, does a constant amount of work, and potentially pushes another element onto the

priority queue. This will happen O(n) times for each row, because we add n elements for each of the m rows. Each push or pop