

Dynamic Programming

Problem Description

Array

The problem is about finding the total count of arithmetic subsequences in a given array nums. A subsequence is defined as a sequence that can be derived from the original array by deleting some or no elements without changing the order of the remaining elements. The question specifies arithmetic subsequences which are described by two key characteristics:

- difference in arithmetic sequences).
- They must contain at least three elements. 2. The difference between consecutive elements must be the same throughout the subsequence (this is known as the common

the consecutive elements are not equal (1 and 2, respectively). The goal is to find the number of such subsequences in the given array nums.

subsequence with a common difference of 0. However, a sequence like [1, 2, 4] is not arithmetic since the differences between

For example, [1, 3, 5] is an arithmetic subsequence with a common difference of 2, and [1, 1, 1] is also an arithmetic

subsequences and checking whether each is arithmetic would be inefficient, likely leading to an exponential time complexity.

The intuition is to use dynamic programming to keep track of the count of arithmetic subsequence slices ending at each index with a given common difference. We create an array f of dictionaries, with each dictionary at index i holding counts of subsequences that end at nums [i] categorized by their common differences.

When solving this type of problem, it's important to recognize that a straightforward approach to generating all possible

Instead, we should strive for a dynamic programming approach that builds on the solution of smaller subproblems.

As we iterate through nums, we consider each pair of indices (i, j) such that i > j. The common difference d is calculated as nums[i] - nums[j]. Then, we update our dynamic programming array f and count as follows: 1. The number of arithmetic subsequences ending at i with a common difference d is incremented by the count of subsequences

ending at j with the same difference (found in f[j][d]) plus one (for the new subsequence formed by just including nums[i] and

nums[j]). 2. The overall number of arithmetic subsequences (stored in ans) is increased by f[j][d], since we can extend any subsequence ending at j with nums [i] to form a new valid subsequence.

- The use of a dictionary enables us to keep track of different common differences efficiently, and by iterating over all pairs (i, j) where i > j, we ensure that we consider all valid subsequences that could be formed.
- **Solution Approach** The provided Python solution uses dynamic programming with an implementation that optimizes the process of counting arithmetic

subsequences. These are the key components of the implementation:

such subsequences.

computed for each pair.

across the entire array nums.

2. Counting Arithmetic Subsequences: The algorithm iterates through the input array nums using two nested loops to consider each pair (i, j) where i > j as potential end points for an arithmetic subsequence. The difference d = nums[i] - nums[j] is

1. Dynamic Programming Array (f): An array of dictionaries is used to store the state of the dynamic programming algorithm. This

array f has the same length as the input array nums, where each index i of f has a corresponding dictionary. In this dictionary,

keys represent the common differences of arithmetic subsequences that end at nums [i], and values represent the number of

including just nums[i] and nums[j]. It increases the overall count (ans) by f[j][d]. Each entry in f[j] represents a valid subsequence that ends at nums[j] and can be extended by nums[i] to form a new subsequence.

It updates the state in f[i][d] by adding f[j][d] + 1 to it. The extra +1 accounts for a new subsequence formed by

programming to store the count of arithmetic subsequences up to the current index, avoiding the inefficiency of checking each possible subsequence individually. The final variable ans holds the count of all valid arithmetic subsequences of length three or more

dictionaries. Initially, all dictionaries are empty since no subsequences have been computed yet.

3. Updating State and Counting Slices (ans): For each pair (i, j), the algorithm does two things:

Since this approach avoids redundant calculations by reusing previously computed results, it allows for an efficient calculation of the total number of arithmetic subsequences in the input array.

In summary, the solution involves iterating over pairs of elements to calculate possible common differences and uses dynamic

Example Walkthrough Let's illustrate the solution approach using a small example array nums = [2, 4, 6, 8, 10]. 1. Initializing Dynamic Programming Array (f): We start by creating an array of dictionaries, f, where each index will store

 \circ For i = 1 (nums [1] = 4), we look backward for j < i: • At j = 0 (nums [0] = 2), the common difference d = 4 - 2 = 2.

■ The count at f[1][d] is initially 0. We increment it by f[0][2] + 1 (0 + 1 since f[0][2] does not exist yet) to account for

However, this subsequence is not yet long enough to increment our answer, as we need at least three elements for an arithmetic subsequence.

accordingly.

subsequences.

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Python Solution

1 from typing import List

Initialize the answer to 0

for i, current_num in enumerate(nums):

public int numberOfArithmeticSlices(int[] nums) {

// Total number of elements in the input array.

Arrays.setAll(countMaps, element -> new HashMap<>());

int numberOfArithmeticSlices(std::vector<int>& numbers) {

totalSlices += sequencesEndingWithJ;

function numberOfArithmeticSlices(nums: number[]): number {

// the current index.

return totalSlices;

for (int i = 0; i < count; ++i) {</pre>

for (int j = 0; j < i; ++j) {

int count = numbers.size(); // Count of numbers in the vector.

std::vector<std::unordered_map<long long, int>> arithmeticCount(count);

// how many times a particular arithmetic difference has appeared up to

int totalSlices = 0; // This will hold the total number of arithmetic slices.

// Compute the difference 'diff' of the current pair of numbers.

long long diff = static_cast<long long>(numbers[i]) - numbers[j];

// ending at 'i' by the number of such sequences ending at 'j' + 1

// The '+1' is for the new sequence formed by 'j' and 'i' themselves.

// The number of sequences ending with 'j' that have a common difference 'diff'.

// Increment the total number of arithmetic slices found so far by this number.

// Increment the count of the number of sequences with difference 'diff'

// The vector 'arithmeticCount' will store maps to keep the count of

int sequencesEndingWithJ = arithmeticCount[j][diff];

arithmeticCount[i][diff] += sequencesEndingWithJ + 1;

Map<Long, Integer>[] countMaps = new Map[n];

// Initialize each map in the array.

// Variable to store the final answer.

for j, prev_num in enumerate(nums[:i]):

difference = current_num - prev_num

total_count = 0

return total_count

int n = nums.length;

int totalCount = 0;

2. Counting Arithmetic Subsequences:

the subsequence [2, 4].

subsequence and just [4, 6]). ■ For j = 0 (nums [0] = 2), d = 6 - 2 = 4. This common difference does not align with the subsequences formed up to i

= 2, so no update is made to ans.

 \circ For i = 2 (nums [2] = 6), we again look backward for j < i:

subsequences ([2, 4, 8], [4, 6, 8], [2, 6, 8]).

4, 6, 10], [2, 4, 8, 10], [2, 6, 8, 10], [4, 6, 8, 10], so ans would be 7.

Iterate over each pair (i, x) where `i` is the index and `x` is the number

Calculate the difference between the current and previous number

// Array of maps to store the count of arithmetic slices ending at each index.

// Iterate through each element in the array starting from the second element.

Iterate over all the numbers before the current number

total_count += arithmetic_count[j][difference]

 Our overall count ans is increased by f[1][2] which is 1, as [2, 4, 6] is a valid arithmetic subsequence. \circ For i = 3 (nums[3] = 8), we look backward again for j < i:

■ For j = 2 (nums[2] = 6), d = 8 - 6 = 2. Increment f[3][2] by f[2][2] + 1 which becomes 2 + 1 = 3 (we can form

■ For j = 1 (nums[1] = 4), d = 6 - 4 = 2. We increment f[2][2] by f[1][2] + 1 which is 1 + 1 = 2 (the [2, 4, 6]

[4, 6, 8], [2, 6, 8], and just [6, 8]). • For j = 1, d = 2, we again increment f[3][2] and ans by f[1][2].

Our count ans is updated with the sum of f values for d = 2 for j = 1 and j = 2 which gives us 3 more valid

 \circ Continuing this process for i = 4 (nums [4] = 10), we find the subsequences ending with 10 and update f and ans

By reusing previously computed results for overlapping subproblems, the efficient dynamic programming solution allows us not to

elements. In our case, the subsequences are [2, 4, 6], [2, 4, 6, 8], [2, 4, 8], [4, 6, 8], [2, 6, 8], [2, 4, 6, 8, 10], [2,

3. Final Count (ans): By the end of our iteration, ans would include the count of all valid arithmetic subsequences of at least three

recalculate every potential subsequence, leading to a more optimized approach for counting the total number of arithmetic

from collections import defaultdict class Solution: def numberOfArithmeticSlices(self, nums: List[int]) -> int: # Initialize a list of dictionaries for each number in `nums` # Each dictionary will hold the count of arithmetic sequences ending with that number arithmetic_count = [defaultdict(int) for _ in nums]

22 23 # Add or increment the count of arithmetic sequences ending at index `i` with the same difference # It will be 1 more than the count at index `j` since `i` extends the sequence from `j` by one more element 24 25 arithmetic_count[i][difference] += arithmetic_count[j][difference] + 1 26 27 # Return the total count of all arithmetic sequences found in `nums`

Add the count of arithmetic sequences ending at index `j` with the same difference to the answer

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Java Solution

1 class Solution {

for (int i = 0; i < n; ++i) { // For each element, check all previous elements to calculate the differences. for (int j = 0; j < i; ++j) { 15 // Calculate the difference between the current and previous elements. 16 Long diff = 1L * nums[i] - nums[j]; 17 // Get the current count of arithmetic slices with the same difference ending at index j. int count = countMaps[j].getOrDefault(diff, 0); 19 20 // Accumulate the total number of found arithmetic slices. totalCount += count; 21 22 // Update the countMap for the current element (index i). 23 // Increment the count of the current difference by the count from the previous index plus 1 for the new slice. 24 countMaps[i].merge(diff, count + 1, Integer::sum); 25 26 27 28 // Return the accumulated count of all arithmetic slices found in the array. return totalCount; 29 30 31 } 32 C++ Solution 1 #include <vector> 2 #include <unordered_map> class Solution { public:

Typescript Solution

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// Length of the input array
       const length = nums.length;
       // Array of maps to store the count of arithmetic slice endings at each index with a certain difference
       const arithmeticMap: Map<number, number>[] = new Array(length).fill(0).map(() => new Map());
       // Final count of arithmetic slices
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       let totalCount = 0;
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       // Iterate over all the pairs of elements in the array
       for (let i = 0; i < length; ++i) {</pre>
           for (let j = 0; j < i; ++j) {
               // Compute the difference between the current pair of numbers
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               const difference = nums[i] - nums[j];
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               // Retrieve the count of slices ending at index j with the computed difference
               const count = arithmeticMap[j].get(difference) || 0;
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               // Increment the total count by the number of slices found
               totalCount += count;
21
               // Update the map for the current index i, adding the count calculated above to the existing count
23
               // and account for the new slice formed by i and j
24
               arithmeticMap[i].set(difference, (arithmeticMap[i].get(difference) | | 0) + count + 1);
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       // Return the final count of arithmetic slices
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       return totalCount;
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31 }
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Time and Space Complexity
The given Python code defines a method numberOfArithmeticSlices, which calculates the number of arithmetic slices in a list of
```

numbers. It does this by using dynamic programming with a list of default dictionaries to track the arithmetic progressions. **Time Complexity:**

loops. The outer loop runs for n iterations, where n is the length of the list nums. The inner loop runs i times for each iteration of the ith element in the outer loop: • The outer loop: O(n), iterating through each element of nums.

• The inner loop: Up to O(n), iterating through elements up to i, which on average would be O(n/2) for each iteration of the outer

The time complexity of the method can be determined by analyzing the nested loops and the operations performed within those

 \circ The operation d = x - y is O(1). • The lookup and update operations on the default dictionaries f[j][d] and f[i][d] are average-case 0(1), assuming hash table operations.

Within the inner loop:

loop.

Therefore, the time complexity is the sum of the work done across all iterations of both loops, which is: • 0(n * (1 + 2 + 3 + ... + (n - 1)))

 Hence, the time complexity simplifies to 0(n³). **Space Complexity:**

• This equals 0(n * (n(n - 1) / 2))

The space complexity can be analyzed by looking at the data structures used:

The list f contains n defaultdicts, one for each element in nums.

- Each defaultdict can have up to i different keys, where i is the index of the outer loop, leading to 0(n^2) in the worst case because each arithmetic progression can have a different common difference.

Thus, the space complexity is O(n^2) based on the storage used by the f list.