

**Problem Description** 

Medium Array

**Binary Search** 

contains a certain number of candies denoted by candies[i]. The array gives you the flexibility to split any pile into smaller sub-piles but does not allow you to combine two different piles into one.

In this problem, you have an array candies, where each element represents a pile of candies (with index starting from 0). Each pile

Additionally, you are given an integer k, which represents the number of children to whom the candies must be distributed. The goal is to distribute the candies to k children in such a way that each child receives exactly the same number of candies. However, each child can receive at most one pile (which can potentially be a sub-pile of one of the original piles), and it's possible that not all piles will be distributed.

Intuition

The objective is to find the maximum number of candies that you can give to each child under these conditions.

## To solve this problem, we need to determine the *maximum number of candies each child can get*. The key here is understanding that

smaller ones). However, we cannot always give more than x candies. So, our solution will likely involve finding the optimal x. One way to approach this is through binary search. The minimum number of candies a child could get is 0 (if k is larger than the total number of candies available) and the maximum is the size of the largest pile in candies.

if we can give x candies to each child, then surely we can give any amount less than x candies as well (by dividing the piles into

Using binary search, we can find the largest possible value for x in the range [0, max(candies)] such that we can still distribute the candies to k children with each child receiving x candies. We consider a middle value mid within this range and check if it is possible to divide the piles in such a way that at least k children can receive mid candies each. If it is possible, then we know we can try to

increase x and search in the upper half of the range; otherwise, we search in the lower half of the range. The provided code implements this binary search approach to efficiently determine the maximum amount of candies that can be distributed to each child such that every child receives the same amount.

**Solution Approach** The solution provided is a binary search approach, which solves the problem by iterating over a possible range of candies that can

# 1. We initialize two pointers, left and right, left represents the lower bound (minimum number of candies we can give per child),

1 left, right = 0, max(candies)

1 mid = (left + right + 1) >> 1

1 if cnt >= k:

1 else:

1 return left

distribution.

which is 9.

set to 0, since it's possible that we cannot give any candies to the children if there are fewer candies than k. right represents the upper bound (maximum number of candies we can give to each child), which would be the largest pile in candies, since no

2. We perform the binary search by checking the middle value between the left and right pointers. This middle value, mid, posits

child can receive more than the size of the largest pile.

a hypothetical maximum number of candies to be distributed per child.

child is possible, and we can potentially give more, so we adjust the left pointer to mid.

terminates, left will hold the maximum number of candies that we can distribute to each child.

Here's a step-by-step explanation of the implementation:

be distributed to each child and narrowing down that range to find an optimal solution.

children we can satisfy if each were to be given mid candies. This is done by dividing each pile size by mid and summing those values across all piles. 1 cnt = sum(v // mid for v in candies)

4. If cnt (the number of potential children receiving mid candies) is greater than or equal to k, then distributing mid candies to each

3. For the current middle value mid, we calculate whether it is possible to achieve this distribution by summing up the number of

- left = mid 5. If cnt is less than k, then we cannot give out mid candies to each child, and we might need to reduce the number of candies we give to each child. Therefore, we adjust the right pointer to mid - 1.
- right = mid 1
- The algorithm effectively uses binary search on a sorted range of possible candy distributions, utilizing the idea that if a certain amount x is doable, so is any amount less than x. We use division to check the feasibility of each mid point, counting the number of children that can be satisfied with mid candies and adjusting our search space accordingly until we find the maximum feasible

Let's take an example to illustrate the solution approach. Suppose we have an array of piles of candies given as candies = [4, 7,

We want to distribute these candies such that each of the 3 children gets the same number of candies, and we are tasked with

2. We perform binary search. Initially, mid = (0 + 19 + 1) >> 1 is 10. We check if we can distribute 10 candies to each child.

6. This search process continues until left and right converge, which happens when left == right. When the binary search

Example Walkthrough

finding the maximum number of candies each child can get.

12, 19], and the number of children k = 3.

7. Finally, the function returns the value of left as the answer.

Pile 1 can be divided into 4 // 10 children, which is 0.

3. To check the feasibility, we sum up how many children can receive 10 candies:

The total number of children who can receive candies is 0 + 0 + 1 + 1 = 2.

5. We repeat the binary search. Now, mid = (0 + 9 + 1) >> 1 is 5. We calculate:

Pile 3 can be divided into 12 // 5 children, which is 2.

Pile 4 can be divided into 19 // 5 children, which is 3.

Now, the total is 0 + 1 + 2 + 3 = 6.

Child 1 receives 5 candies from pile 2.

while left < right:</pre>

if count >= k:

else:

return left

left = mid

if (count >= k) {

else {

return low;

low = mid;

high = mid - 1;

// Initialize the search range

int minCandies = 0, maxCandies = 1e7;

int maximumCandies(vector<int>& candies, long long totalChildren) {

// Perform a binary search to find the maximum number of candies

// Counter to record the total number of children we can distribute

// Increment the count by the number of children we can satisfy

// candies to with the current 'mid' number of candies per child

// with the current pile using 'mid' candies per child

// Otherwise, reduce the upper bound of the search range

// After narrowing down the search range, 'minCandies' will hold the

// maximum number of candies that can be distributed to each child

right = mid - 1

Python Solution

class Solution:

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each child, this is the most we can distribute evenly.

mid = (left + right + 1) // 2

1. We begin by initializing left = 0 and right = 19 (19 being the largest pile of candies).

 Pile 2 can be divided into 7 // 10 children, which is 0. Pile 3 can be divided into 12 // 10 children, which is 1. Pile 4 can be divided into 19 // 10 children, which is 1.

4. Since we can only satisfy 2 children, but we need to satisfy 3, 10 candies per child is too high. So, we set right = mid - 1,

- Pile 1 can be divided into 4 // 5 children, which is 0. Pile 2 can be divided into 7 // 5 children, which is 1.
- 7. We continue this process, but now as left and right converge, both will be equal to 5, and the loop ends. 8. The binary search concludes with left = 5, which is the maximum number of candies we can distribute to each child. Each child can receive 5 candies, which can be distributed as follows:

# Binary search for the highest number of candies per child

count = sum(candy // mid for candy in candies)

# Mid is the number of candies to distribute per child; add 1 and

# mid can be a potential answer, so we move left pointer up to mid

# left is now the maximum number of candies per child that we can distribute

# If the number of children that can receive 'mid' candies is at least k,

# Otherwise, we decrease the right pointer, as we need less candies per child

// So we update `low` to `mid` to search in the higher half of the range next.

// If not, we need to search in the lower half of the range, so we adjust `high`.

// `low` will represent the highest number of candies that can be distributed evenly to `k` children.

# shift right by 1 to get the upper middle for even numbers

# Count how many children can receive 'mid' number of candies

candies per child is possible. We could potentially give more, so we adjust left to mid, which is 5.

 Child 2 receives 5 candies from pile 3. Child 3 receives 5 candies from pile 4.

2 candies will remain in pile 3, and 14 candies will remain in pile 4, but since we can't combine them and we can only give one pile to

6. Since the total number of children who can receive candies is now 6, and we only need to satisfy 3, we have found that giving 5

def maximumCandies(self, candies: List[int], k: int) -> int: # Initialize left to 0 (minimum possible result) and # right to the maximum number of candies in any pile left, right = 0, max(candies)

```
Java Solution
   class Solution {
       public int maximumCandies(int[] candies, long k) {
           // Initialize the search range for the maximum number of candies per child.
           int low = 0;
           int high = (int) 1e7;
           // Use a binary search to find the maximum number of candies
           // that can be distributed to `k` children evenly.
           while (low < high) {</pre>
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               // Calculate the middle point of the current search range.
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               // Use `+ 1` to ensure the `mid` is biased towards the higher part of the range.
               // The bitwise right shift operator `>> 1` effectively divides the sum of `low` and `high` by 2.
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               int mid = (low + high + 1) >> 1;
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               // Count the total number of children that can receive `mid` candies.
               long count = 0;
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                for (int candy : candies) {
                    count += candy / mid;
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19
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               // If the total number of children that can receive `mid` candies is at least `k`,
               // then we know that it's possible to give out at least `mid` candies to each child.
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### // that can be distributed to each child while (minCandies < maxCandies) {</pre> 9

C++ Solution

1 class Solution {

2 public:

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// Calculate the mid-point for the current search range
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               int mid = (minCandies + maxCandies + 1) >> 1;
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               // Counter to record the total number of children we can distribute
               // candies to with the current 'mid' number of candies per child
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               long long childCount = 0;
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               // Iterate through each pile of candies
               for (int candiesInPile : candies) {
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                   // Increment the count by the number of children we can satisfy
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                   // with the current pile using 'mid' candies per child
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                   childCount += candiesInPile / mid;
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               // If we can give at least 'mid' candies to 'totalChildren' or more,
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               // adjust the lower bound of the search range
               if (childCount >= totalChildren) {
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                   minCandies = mid;
                } else {
                   // Otherwise, reduce the upper bound of the search range
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                   maxCandies = mid - 1;
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           // After narrowing down the search range, 'minCandies' will hold the
           // maximum number of candies that can be distributed to each child
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           return minCandies;
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38 };
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Typescript Solution
1 // Function to calculate the maximum number of candies
2 // that can be distributed to each child
   function maximumCandies(candies: number[], totalChildren: number): number {
       // Initialize the search range
       let minCandies: number = 0;
       let maxCandies: number = 1e7;
       // Perform a binary search to find the maximum number of candies
       // that can be distributed to each child
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       while (minCandies < maxCandies) {</pre>
           // Calculate the mid-point for the current search range
11
           let mid: number = Math.floor((minCandies + maxCandies + 1) / 2);
12
```

#### childCount += Math.floor(candiesInPile / mid); 23 25 // If we can give at least 'mid' candies to 'totalChildren' or more, // adjust the lower bound of the search range 26 if (childCount >= totalChildren) {

} else {

return minCandies;

let childCount: number = 0;

minCandies = mid;

maxCandies = mid - 1;

// Iterate through each pile of candies

for (let candiesInPile of candies) {

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# Time Complexity The time complexity of the given code is mainly determined by the while loop and the sum operation within that loop. The while loop

Time and Space Complexity

Inside this loop, there is a sum operation which includes a list comprehension that iterates over all elements in the candies list. This operation has a time complexity of O(n) where n is the number of elements in candies, because it must visit each element once.

uses a binary search pattern which runs until left is less than right. In terms of the binary search, this takes O(log(max(candies)))

time, because we are repeatedly halving the search space that starts with the maximum value in candies.

Since the list comprehension is done every time the while loop runs, the combined time complexity is the product of the two, resulting in 0(n \* log(max(candies))).

**Space Complexity** 

The space complexity of the given code is 0(1). Despite the list comprehension inside the sum function, it does not create a new list due to the generator expression; instead, it calculates the sum on the fly. Thus, the only additional space used is for a few variables (left, right, mid, cnt), which is constant and does not depend on the input size. Therefore, the space used is constant and does not grow with the size of the input.