### 1540. Can Convert String in K Moves

Medium **Hash Table** String

### **Problem Description**

In this problem, you are given two strings s and t, and an integer k. The goal is to determine if you can transform string s into string t by performing up to k moves. A move consists of picking an index j in string s and shifting the character at that index a certain number of times. Each character in s may only be shifted once, and the shift operation wraps around the alphabet (e.g., shifting 'z' by 1 results in 'a').

You can make no more than k moves in total.

The key constraints are:

Each move involves shifting one character of s by i positions in the alphabet, where 1 <= i <= k.</li>

already the same, and no move is needed.

- The index chosen for shifting in each move should not have been used in a previous move.
- You can only shift a character to the next one in the alphabet, with 'z' changing to 'a'.
- The task is to return true if s can be transformed into t using at most k moves under these rules; otherwise, return false.

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#### The solution approach starts by realizing that in order to change s into t, for each position where s and t differ, we need to

finding the difference in their ASCII values and taking the modulus with 26 to handle the wrapping around the alphabet. The next step is to keep track of the number of times each shift amount is needed. We use a list, cnt, to record the frequency of each required shift amount from 0 to 25 (since there are 26 letters in the alphabet). A shift amount of 0 means the characters are

calculate the number of shifts required to convert the character in s to the corresponding character in t. This can be done by

Once we have this frequency array, we check if any of these shifts can be performed within the move limit k. For each non-zero shift amount, we calculate when the last shift can occur. Since each shift amount can be used every 26 moves, we determine the maximum moves needed for each shift (i + 26 \* (cnt[i] - 1)). If this exceeds k, it's impossible to transform s into t, and we

return false. The reason for subtracting 1 from cnt[i] is that the first occurrence of each shift amount does not have to wait for a full cycle—it can happen immediately. Hence, only subsequent occurrences (if any) need to be delayed by 26 moves each.

Solution Approach The implementation of the solution involves a few key steps that use simple data structures and algorithms.

Length Check: First, we check if s and t are of equal length. If not, return False immediately because the problem states that

## only characters in s can be shifted, implying both strings must be of the same length to be convertible.

we return False.

**Example Walkthrough** 

Let's consider a simple example:

Frequency Array: We create an array, cnt, of length 26 initialized to zero, which will hold the frequency of each shift amount required.

- Calculate Shifts: We loop over the characters of s and t simultaneously using Python's zip function. For each corresponding pair of characters (a, b), we calculate the shift required to turn a into b. The shift is calculated using the formula (ord(b) -
- ord(a) + 26) % 26, where ord() is a Python function that returns the ASCII value of a character. The addition of 26 before the modulus operation is to ensure a positive result for cases where b comes before a in the alphabet.

Count the Shifts: We increment the count of the appropriate shift amount in the cnt array. If no shift is needed, the increment

occurs at cnt[0]. Move Validation: After calculating all the necessary shifts, we iterate over the cnt array (starting from index 1 since index 0 represents no shift). For each shift amount i, we find out how late this shift can occur by multiplying the number of full cycles (cnt[i] - 1) by the cycle length 26, and adding the shift amount i itself. The result tells us at which move number the last

shift could feasibly happen. If this move number is greater than k, the transformation is not possible within the move limit, so

Result: If none of the calculated shift timings exceed k, then it is verified that all characters from s can be shifted to match t

By using a frequency array and calculating the maximum move number needed for each shift, the algorithm efficiently determines the possibility of transformation without actually performing the moves, resulting in a less complex and time-efficient solution.

• s = "abc" • t = "bcd"

### • Both strings s and t are of equal length, which is 3. We can proceed with the transformation process.

Step 1: Length Check

Step 2: Frequency Array

• k = 2

```
Step 3: Calculate Shifts
```

For s[0]: 'a' to t[0]: 'b' requires 1 shift.

- For s[1]: 'b' to t[1]: 'c' requires 1 shift. ∘ For s[2]: 'c' to t[2]: 'd' requires 1 shift.
- Shift for 'b' to 'c' is (ord('c') ord('b') + 26) % 26 = 1.  $\circ$  Shift for 'c' to 'd' is (ord('d') - ord('c') + 26) % 26 = 1.

Shift for 'a' to 'b' is (ord('b') - ord('a') + 26) % 26 = 1.

We create an array cnt with length 26, initialized to zero: cnt = [0] \* 26.

We loop over s and t in parallel and calculate the shift required:

within the move limit. Thus, the function returns True.

Step 4: Count the Shifts

Step 5: Move Validation

The shift calculations:

For each shift calculated, increment the corresponding index in cnt:

For shift 1: cnt [1] becomes 3 because we need to shift by 1 three times.

which exceeds k = 2, implying that it's impossible to conduct all required shifts within k moves.

needed exceeds k. Thus, the false outcome would be the correct answer for this example.

# Initialize an array to keep count of the number of shifts for each character

# Calculate the shift difference and take modulo 26 to wrap around the alphabet

As we can see, for the sample s and t, it would not be possible to transform s into t with only k moves since the latest move

 We iterate through cnt starting from index 1: ∘ For shift amount i = 1 and frequency cnt[1] = 3, calculate maximum move needed: i + 26 \* (cnt[1] - 1) = 1 + 26 \* (3 - 1) = 53

# **Python**

Solution Implementation

```
class Solution:
   def can_convert_string(self, s: str, t: str, k: int) -> bool:
       # If the lengths of the input strings differ, conversion is not possible
```

for char\_s, char\_t in zip(s, t):

shift\_counts[shift] += 1

# Iterate over the characters of both strings

// by shifting each character in s, at most k times.

if (s.length() != t.length()) {

int[] shiftCounts = new int[26];

++shiftCounts[shift];

for (int i = 0; i < s.length(); ++i) {</pre>

for (int i = 0; i < source.size(); ++i) {</pre>

++shiftCount[shift];

for (int i = 1; i < 26; ++i) {

return false;

public boolean canConvertString(String s, String t, int k) {

// Return false if the lengths of the strings are different.

int shift = (t.charAt(i) - s.charAt(i) + 26) % 26;

// Array to keep track of how many shifts for each letter are required.

// Calculate the shift required for each character to match the target string.

// Check for each shift if it's possible within the allowed maximum of k shifts.

 $shift = (ord(char_t) - ord(char_s) + 26) % 26$ 

# Increment the count of the corresponding shift

if len(s) != len(t):

return False

 $shift_counts = [0] * 26$ 

```
# Check if the shifts can be achieved within the allowed operations 'k'
        for i in range(1, 26):
            # Calculate the maximum number of operations needed for this shift
            # For multiple shifts 'i', we need to wait 26 more for each additional use
            max_{operations} = i + 26 * (shift_{counts}[i] - 1)
            # If max_operations exceeds 'k', then it's not possible to convert the string
            if max_operations > k:
                return False
       # If all shifts are possible within the operations limit, return True
        return True
# Example usage:
# solution_instance = Solution()
# result = solution_instance.can_convert_string("input1", "input2", 10)
# print(result) # Output: True or False depending on whether the conversion is possible
Java
class Solution {
    // Method to determine if it's possible to convert string s to string t
```

```
for (int i = 1; i < 26; ++i) {
   // If the maximum shift needed for any character is more than k, return false.
   if (i + 26 * (shiftCounts[i] - 1) > k) {
       return false;
```

return true;

```
C++
class Solution {
public:
   bool canConvertString(string source, string target, int maxShifts) {
       // If the lengths of source and target are not the same, then conversion is not possible
       if (source.size() != target.size()) {
            return false;
       // Initialize an array to count the number of times a particular shift is needed
       int shiftCount[26] = {}; // There are 26 possible shifts (for 26 letters)
       // Iterate over the characters of the strings
```

// Calculate the shift needed to convert source[i] to target[i]

// +26 before % 26 takes care of negative shifts, turning them positive

// Check if the number of shifts 'i' can be performed within the maxShifts

// % 26 ensures the shift is in the range [0, 25]

// Iterate over all possible shifts except 0 (no shift needed)

return false; // If not possible, return false

let shift = (target.charCodeAt(i) - source.charCodeAt(i) + 26) % 26;

# Calculate the maximum number of operations needed for this shift

# If all shifts are possible within the operations limit, return True

 $max_{operations} = i + 26 * (shift_{counts}[i] - 1)$ 

# result = solution\_instance.can\_convert\_string("input1", "input2", 10)

# For multiple shifts 'i', we need to wait 26 more for each additional use

# If max\_operations exceeds 'k', then it's not possible to convert the string

int shift = (target[i] - source[i] + 26) % 26;

if  $(i + 26 * (shiftCount[i] - 1) > maxShifts) {$ 

// Increment the count of the shift needed

// If all shifts are possible within the allowed maximum, return true.

```
// If all shifts can be performed, return true
        return true;
TypeScript
function canConvertString(source: string, target: string, maxShifts: number): boolean {
   // If the lengths of source and target are not the same, then conversion is not possible
   if (source.length !== target.length) {
       return false;
   // Initialize an array to count the number of times a particular shift is needed
   // There are 26 possible shifts (for 26 letters in the alphabet)
   let shiftCount: number[] = new Array(26).fill(0);
   // Iterate over the characters of the strings
   for (let i = 0; i < source.length; i++) {</pre>
       // Calculate the shift needed to convert source[i] to target[i]
       // % 26 ensures the shift is in the range [0, 25]
       // Adding 26 before % 26 takes care of negative shifts by making them positive
```

// This considers every 26th shift because the same letter can't be shifted until 26 others have occurred

```
// Check if the number of shifts 'i' can be performed within the maxShifts
// This considers every 26th shift because the same letter can't be shifted again until 26 other shifts have occurred
if (i + 26 * (shiftCount[i] - 1) > maxShifts) {
```

// Increment the count of the shift needed

// Iterate over all possible shifts except 0 (no shift needed)

shiftCount[shift]++;

for (let i = 1; i < 26; i++) {

for i in range(1, 26):

return True

# solution\_instance = Solution()

# Example usage:

if max\_operations > k:

return False

```
return false; // If not possible, return false
      // If all shifts can be performed given the constraints, return true
      return true;
class Solution:
   def can_convert_string(self, s: str, t: str, k: int) -> bool:
       # If the lengths of the input strings differ, conversion is not possible
       if len(s) != len(t):
            return False
       # Initialize an array to keep count of the number of shifts for each character
        shift counts = [0] * 26
       # Iterate over the characters of both strings
        for char_s, char_t in zip(s, t):
           # Calculate the shift difference and take modulo 26 to wrap around the alphabet
            shift = (ord(char_t) - ord(char_s) + 26) % 26
           # Increment the count of the corresponding shift
            shift counts[shift] += 1
       # Check if the shifts can be achieved within the allowed operations 'k'
```

```
# print(result) # Output: True or False depending on whether the conversion is possible
Time and Space Complexity
```

iterates over the characters of s and t only once, and the operations within the loop are of constant time. The second loop is not dependent on n and iterates up to a constant value (26), which does not affect the time complexity in terms of n.

The time complexity of the code is O(n), where n is the length of the strings s and t. This is because there is a single loop that

The space complexity of the code is 0(1), as there is a fixed-size integer array cnt of size 26, which does not scale with the input size. The rest of the variables use constant space as well.