## 1948. Delete Duplicate Folders in System

Leetcode Link

## **Problem Description**

In this problem, we have a file system with many duplicate folders due to a bug. We are given a 2D array paths, where paths [1] is an array representing an absolute path to the ith folder in the file system.

Two folders (not necessarily on the same level) are identical if they contain the same non-empty set of identical subfolders and underlying subfolder structure. The folders do not need to be at the root level to be identical. If two or more folders are identical, then we need to mark the folders as well as all their subfolders.

The file system will delete all the marked folders and their subfolders once and then return the 2D array ans containing the remaining paths after the deletion. The paths can be returned in any order. Example:

Let's walk through an example to better understand the problem.

Given the input paths:

["a"],

```
["c"],
      ["b"],
      ["c", "x", "y"],
The file system looks like:
```

with their subfolders.

After deleting, the remaining file system looks like:

and a deleted flag. The key in the children map will be the folder name (a string) and the value will be the child Trie node

As we can see, folders "a" and "c" have the same structure and same subfolders. Hence, we need to mark and delete them along

So, the output ans should be: [["b"]].

To solve this problem, we can utilize a Trie data structure to represent the folder structure. Each Trie node will have a children map

Let's discuss the solution with an example.

Create and populate the Trie based on the given input paths.

## We can follow these steps to remove the duplicate folders:

representing the subfolder.

Solution Explanation

string representation to maintain a map pointing to the Trie nodes with the same subtree strings. 3. Check the map created in step 2. If any subtree string has multiple Trie nodes, those nodes (and their subfolders) are duplicates, so we mark them as deleted.

2. Traverse the Trie recursively and build a unique representation of the subtree rooted at each Trie node. We can use the subtree

paths = [

4. Starting from the root, traverse the Trie again and construct the remaining paths by ignoring the marked Trie nodes.

First, we populate the Trie based on the paths (step 1):

```
The traversal of the Trie to build subtree string representations (step 2) results in:
   root => "((a(x(y)))(b)(c(x(y))))"
         \Rightarrow "(x(y))"
```

8 c

=> "()"

=> "()"

 $\Rightarrow$  "(x(y))"

- root

The subtree string to Trie nodes map (subtreeToNodes in the code) will have:

Now, traverse the Trie again to construct the remaining folder paths (step 4):

```
"(x(y))": [a, c],
"((a(x(y)))(b)(c(x(y))))": [root]
As we can see, the subtree string "(x(y))" has two Trie nodes, so they are duplicates (step 3). Mark the nodes "a" and "c" as deleted:
```

root (not deleted)

- x (deleted)

- b (not deleted)

- y (deleted)

- a (deleted)

- c (deleted)

- x (deleted) - y (deleted) 10

```
["b"]
Here is the final C++ implementation of the solution provided:
  2 cpp
  3 struct TrieNode {
       unordered_map<string, shared_ptr<TrieNode>> children;
       bool deleted = false;
```

class Solution {

vector<vector<string>> ans;

public:

6

};

12 vector<string> path; 13 unordered\_map<string, vector<shared\_ptr<TrieNode>>> subtreeToNodes; 14 15 sort(begin(paths), end(paths));

vector<vector<string>> deleteDuplicateFolder(vector<vector<string>>& paths) {

```
16
 17
         for (const vector<string>& path : paths) {
 18
           shared_ptr<TrieNode> node = root;
 19
           for (const string& s : path) {
             if (!node->children.count(s))
 20
               node->children[s] = make_shared<TrieNode>();
 21
 22
             node = node->children[s];
 23
 24
 25
 26
         buildSubtreeToRoots(root, subtreeToNodes);
 27
 28
         for (const auto& [_, nodes] : subtreeToNodes)
 29
           if (nodes.size() > 1)
 30
             for (shared_ptr<TrieNode> node : nodes)
 31
               node->deleted = true;
 32
 33
         constructPath(root, path, ans);
 34
         return ans;
 35
 36
 37
      private:
 38
       shared_ptr<TrieNode> root = make_shared<TrieNode>();
 39
 40
       string buildSubtreeToRoots(
 41
           shared_ptr<TrieNode> node,
 42
           unordered_map<string, vector<shared_ptr<TrieNode>>>& subtreeToNodes) {
 43
         string subtree = "(";
         for (const auto& [s, child] : node->children)
 44
 45
           subtree += s + buildSubtreeToRoots(child, subtreeToNodes);
         subtree += ")";
 46
 47
         if (subtree != "()")
 48
           subtreeToNodes[subtree].push_back(node);
 49
         return subtree;
 50
 51
 52
       void constructPath(shared_ptr<TrieNode> node, vector<string>& path,
                          vector<vector<string>>& ans) {
 53
 54
         for (const auto& [s, child] : node->children)
 55
           if (!child->deleted) {
 56
             path.push_back(s);
             constructPath(child, path, ans);
 57
 58
             path.pop_back();
 59
 60
         if (!path.empty())
 61
           ans.push_back(path);
 62
 63 };
 64
This solution's time complexity will be O(N * L) where N is the number of paths and L is the length of the strings involved. The space
complexity will be O(N * L) as well due to the Trie data structure.## Python Solution
Now, let's implement the same solution in Python:
  2 python
     from collections import defaultdict
     class TrieNode:
         def __init__(self):
             self.children = defaultdict(TrieNode)
             self.deleted = False
     class Solution:
         def deleteDuplicateFolder(self, paths: List[List[str]]) -> List[List[str]]:
 11
 12
             ans = []
             path = []
 13
 14
             subtree_to_nodes = defaultdict(list)
 15
 16
             paths.sort()
 17
```

node = root 20 21 for s in p: 22 node = node.children[s] 23 24 self.build\_subtree\_to\_nodes(root, subtree\_to\_nodes)

```
if subtree != "()":
39
40
               subtree_to_nodes[subtree].append(node)
41
           return subtree
42
43
       def construct_path(self, node: TrieNode, path: List[str], ans: List[List[str]]):
           for s, child in node.children.items():
44
```

if not child.deleted:

path.append(s)

path.pop()

ans.append(path[:])

Finally, let's implement the solution in JavaScript:

this.children = new Map();

this.deleted = false;

deleteDuplicateFolder(paths) {

if len(nodes) > 1:

for nodes in subtree\_to\_nodes.values():

node.deleted = True

def build\_subtree\_to\_nodes(self, node: TrieNode, subtree\_to\_nodes: dict) -> str:

subtree += s + self.build\_subtree\_to\_nodes(child, subtree\_to\_nodes)

for node in nodes:

self.construct\_path(root, path, ans)

for s, child in node.children.items():

self.construct\_path(child, path, ans)

This Python solution has the same time complexity O(N \* L) and space complexity O(N \* L).

root = TrieNode()

for p in paths:

return ans

subtree = "("

subtree += ")"

if path:

JavaScript Solution

javascript

class TrieNode {

constructor() {

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## 12 const ans = []; 13 const path = []; 14 const subtreeToNodes = new Map(); 15 16 paths.sort();

class Solution {

```
17
18
            const root = new TrieNode();
19
            for (const p of paths) {
                let node = root;
20
                for (const s of p) {
21
22
                    if (!node.children.has(s))
23
                        node.children.set(s, new TrieNode());
24
                    node = node.children.get(s);
25
26
27
28
            this.buildSubtreeToNodes(root, subtreeToNodes);
```

return ans;

let subtree = "(";

subtree += ")";

return subtree;

if (subtree !== "()") {

constructPath(node, path, ans) {

if (nodes.length > 1) {

this.constructPath(root, path, ans);

buildSubtreeToNodes(node, subtreeToNodes) {

if (!subtreeToNodes.has(subtree))

subtreeToNodes.set(subtree, []);

for (const [s, child] of node.children.entries()) {

this.constructPath(child, path, ans);

subtreeToNodes.get(subtree).push(node);

for (const nodes of subtreeToNodes.values()) {

for (const [s, child] of node.children.entries()) {

subtree += s + this.buildSubtreeToNodes(child, subtreeToNodes);

for (const node of nodes) {

node.deleted = true;

61 path.pop(); 62 63 if (path.length > 0) 64 65 ans.push(Array.from(path)); 66

if (!child.deleted) {

path.push(s);

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This JavaScript solution also has the same time complexity O(N \* L) and space complexity O(N \* L).