1808. Maximize Number of Nice Divisors

Hard Binary Lifting Math

Problem Description

The given problem involves constructing a positive integer n with certain constraints involving prime factors and "nice" divisors. A key term in the problem is "prime factors," which are the prime numbers that multiply together to give the number n. Another key term is "nice divisors," which are specific divisors of n that are also divisible by all of n's prime factors.

The constraints of the problem are as follows:

- The integer n must have at most a given number of prime factors (`primeFactors`).
- We need to maximize the number of nice divisors that n can have.

The goal is to return the number of nice divisors of the constructed number n. However, because this number has the potential to be very large, the answer should be given modulo `10^9 + 7`.

Intuition

To reach the solution, we need to understand that to maximize the number of nice divisors, n should be composed in a way that leverages the power of 3 to the greatest extent possible. This is based on the mathematical fact that for a fixed sum of exponents, the product of repeated multiplication of the base number is maximized when the base is the number 3, under the assumption that we want to only use prime numbers as the base.

Here's the reasoning behind each step of the solution:

- If `primeFactors` is less than 4, we should just return `primeFactors` since we can't do better than multiplying the prime factors directly.
- When `primeFactors` is a multiple of 3 (`primeFactors % 3 == 0`), we can simply return 3 raised to the power of the quotient of `primeFactors` and 3, modulo `10^9 + 7`, as it maximizes the product.
- When `primeFactors` leaves a remainder of 1 when divided by 3 (`primeFactors % 3 == 1`), it's better to take a factor of 4 out (since $4 \leq 2^2$, and $2 * 2 > 3^1$) and then raise 3 to the power of (`primeFactors // 3) - 1`.
- When `primeFactors` leaves a remainder of 2 when divided by 3 (`primeFactors % 3 == 2`), we can multiply by 2 once (using one of the prime factors) and then raise 3 to the largest power possible with the remaining factors.

Python's `pow` function is used to efficiently compute the large exponents modulo `10^9 + 7`, which is necessary due to the size of the numbers involved and the need to return the result within the limitations of computable integer ranges.

Solution Approach

The Python code provided is a direct implementation of the insight that for any integer x, to maximize the number of "nice/prime" divisors, x should be comprised mostly of the prime number 3. This conclusion is based on the optimization principle that given a fixed sum of natural numbers, their product is maximized when the numbers are as close to each other as possible — and for prime factors, 3 is the smallest prime that enables us to get the most 'prime factors' within our constraint.

Let's walk through the implementation and the thought process for each condition in the code:

1. When `primeFactors` is less than 4:

The first `if` condition in the code checks if `primeFactors` is less than 4. Due to there being so few prime factors, it's clear that the best solution is to just multiply prime factors `2` and/or `3` (the smallest primes) to get the maximum number of nice divisors, which would be equal to `primeFactors` itself. There is no room for using powers greater than one since that would reduce the number of distinct prime factors we can use.

```
if primeFactors < 4:
    return primeFactors
```

2. When `primeFactors` is a multiple of 3:

The second condition checks if `primeFactors` is perfectly divisible by 3. If so, then n is best constructed by multiplying 3 with itself `primeFactors // 3` times (raising 3 to the power of `primeFactors // 3`). This is because we're making the most of all available prime factors to get the largest n with the most number of nice divisors.

```
if primeFactors % 3 == 0:
    return pow(3, primeFactors // 3, mod) % mod
```

3. When `primeFactors` gives a remainder of 1 upon division by 3:

The third condition accounts for when `primeFactors` divided by 3 leaves a remainder of 1. In this case, taking all of them as 3's would leave us with a prime factor of 1, which is not utilizable. Instead, we take a '4' out (which is $2 * 2$, using two prime factors to still keep n as a product of primes) and multiply it by the largest power of 3 we can form with the remaining factors (`primeFactors - 4`), which will be (`primeFactors / 3) - 1` threes.

```
if primeFactors % 3 == 1:
    return 4 * pow(3, primeFactors // 3 - 1, mod) % mod
```

4. When `primeFactors` gives a remainder of 2 upon division by 3:

The final condition covers when there is a remainder of 2. This scenario suggests we can multiply one '2' with the maximum power of 3 possible with the remaining number of available prime factors.

```
if primeFactors % 3 == 2:
    return 2 * pow(3, primeFactors // 3, mod) % mod
```

In all these mathematical operations, the `% mod` ensures that we always stay within the bounds of the specified modulus (`10^9 + 7`), which prevents integer overflows in environments where this might be an issue and adheres to the constraints of the problem statement.

Overall, the solution doesn't require the use of complex data structures or sophisticated algorithms — it relies principally on mathematical insight and the efficient computation of large powers modulo a number, which is a common operation in number theory and modular arithmetic.

Example Walkthrough

Let's use a small example to illustrate the solution approach. Suppose we have `primeFactors = 5`. We want to construct a positive integer n using these prime factors such that we maximize the number of nice divisors.

Firstly, we need to decide how to distribute these 5 prime factors. Since 5 is not a multiple of 3 and leaves a remainder of 2 when divided by 3 (`primeFactors % 3 == 2`), the third condition in our solution approach applies here. According to the condition, it's best to use a factor of 2 once and then use the prime number 3 with the remaining factors. Therefore, we will have $3^1 * 2^1 = 3 * 2 = 6$ as our n.

After constructing the integer, we calculate the number of nice divisors of n (which is 6 in this case). The divisors of 6 are 1, 2, 3, and 6. However, only 3 and 6 are "nice" because they are divisible by all of n's prime factors (which are 2 and 3). Therefore, the number of nice divisors here is 2.

To calculate the power of 3 used in constructing n, we need to use the `pow` function in Python, as the numbers can be very large. The `pow` function takes three arguments: the base, the exponent, and the modulus. For our example, we have an exponent of 1 (because we can only use one '3' after using a '2' to construct n), so our use of the `pow` function would be `pow(3, 1, 10**9 + 7)`. Since 3 to the power of 1 is just 3, and this is less than the modulus, the `pow` function wouldn't change the number.

The final result would be calculated as `2 * pow(3, 1, 10**9 + 7)`, which equals `2 * 3 = 6`. Since we're returning the number of nice divisors and not n itself, and the result fits within normal computational ranges, we don't need the modulus for this small example. But in the actual solution approach, the modulus would be used because we're often dealing with much larger numbers where the result could easily exceed normal computational ranges.

Solution Implementation

Python

```
class Solution:
    def maxNiceDivisors(self, prime_factors: int) -> int:
        # Define the modulo value as a constant according to the problem statement
        MOD = 10**9 + 7

        # If the number of prime factors is less than 4, the maximum product is the number itself
        if prime_factors < 4:
            return prime_factors

        # If the number of prime factors is divisible by 3, the product of equal-sized groups of 3
        # yields the maximum product. Use modular exponentiation to find 3 to the power of the number
        # of groups (prime_factors // 3), and take the modulo.
        if prime_factors % 3 == 0:
            return pow(3, prime_factors // 3, MOD)

        # If there is a remainder of 1 when the number of prime factors is divided by 3,
        # we use a group of 4 (2 * 2) and the rest as groups of 3 to maximize the product.
        # The first part comes from taking a single '3' out and combining it with the '1'
        # to make a '4', and use the remaining (prime_factors // 3 - 1) groups of 3.
        if prime_factors % 3 == 1:
            return (4 * pow(3, prime_factors // 3 - 1, MOD)) % MOD

        # If there is a remainder of 2 when the number of prime factors is divided by 3,
        # we can simply use one group of 2 with the maximum number of groups of 3.
        # This optimizes the product of divisors, making them as 'nice' as possible.
        return (2 * pow(3, prime_factors // 3, MOD)) % MOD
```

Java

```
class Solution {
    // Define the modulo constant for all operations.
    private final int MODULO = (int) 1e9 + 7;

    // Function to compute the maximum product of primeFactors with the largest sum.
    public int maxNiceDivisors(int primeFactors) {
        // If the total number of prime factors is less than 4, return the number itself.
        if (primeFactors < 4) {
            return primeFactors;
        }

        // If the total number of prime factors divided by 3 leaves no remainder,
        // return 3 raised to the power of primeFactors/3, modulo MODULO.
        if (primeFactors % 3 == 0) {
            return quickPower(3, primeFactors / 3);
        }

        // If the remainder is 1 when divided by 3, calculate power for primeFactors/3 - 1
        // and multiply the result by 4, then take modulo MODULO.
        if (primeFactors % 3 == 1) {
            return (int) (4L * quickPower(3, primeFactors / 3 - 1) % MODULO);
        }

        // If the remainder is 2, multiply 2 with 3 raised to the power of primeFactors/3,
        // then take modulo MODULO.
        return 2 * quickPower(3, primeFactors / 3) % MODULO;
    }

    // Helper function to perform quick exponentiation with modulo.
    private int quickPower(long base, long expo) {
        long result = 1;
        // Loop until the exponent becomes zero.
        while (expo > 0) {
            // Perform a bitwise AND in the binary representation of the exponent is 1,
            // if multiply result with base and take modulo.
            if ((expo & 1) == 1) {
                result = result * base % MODULO;
            }
            // Square the base and take modulo at each iteration.
            base = base * base % MODULO;
            // Right shift the exponent by 1 (equivalent to dividing by 2).
            expo >>= 1;
        }
        // Cast the result back to int before returning.
        return (int) result;
    }
}
```

C++

```
class Solution {
public:
    // Calculate the maximum product of the given number of prime factors
    int maxNiceDivisors(int primeFactors) {
        // If the number of prime factors is less than 4, return it as is
        if (primeFactors < 4) {
            return primeFactors;
        }

        // Define the modulo value as constant for easy changes and readability
        const int MOD = 1e9 + 7;

        // Define a power function that computes a^n % mod using binary exponentiation
        auto quickPower = [&](long long base, long long exponent) -> int {
            long long result = 1;
            while(exponent > 0) {
                if (exponent & 1) { // if the current bit is set, multiply the result with base
                    result = result * base % MOD;
                }
                // Square the base and move to the next bit
                base = (base * base) % MOD;
                exponent >>= 1; // equivalent to dividing exponent by 2
            }
            return static_cast<int>(result);
        };

        // If primeFactors is a multiple of 3, simply return 3^(primeFactors/3)
        if (primeFactors % 3 == 0) {
            return quickPower(3, primeFactors / 3);
        }

        // If primeFactors leaves a remainder of 1 when divided by 3, use one 2 and one 3 to make a four,
        // then use the (primeFactors - 4) / 3 threes.
        if (primeFactors % 3 == 1) {
            return static_cast<int>((quickPower(3, primeFactors / 3 - 1) * 4L) % MOD);
        }

        // If primeFactors leaves a remainder of 2 when divided by 3, pair one two with the threes
        // to maximize the product.
        return static_cast<int>((quickPower(3, primeFactors / 3) * 2) % MOD);
    }
};
```

TypeScript

```
/**
 * Calculates the maximum "nice" divisors for a given number of prime factors.
 * A "nice" divisor is a number that is formed by the largest number which only contains
 * prime numbers that divide the original number.
 * For example, given 4 prime factors, the product with maximum "nice" divisors is 4 itself, which divides into 2 * 2.
 *
 * @param {number} primeFactors - The number of prime factors
 * @returns {number} The maximum number of "nice" divisors
 */
const maxNiceDivisors = (primeFactors: number): number => {
    // If the number of prime factors is less than 4, it's its own maximum
    if (primeFactors < 4) {
        return primeFactors;
    }

    // Define the modulo value to handle large numbers
    const MOD: number = 1e9 + 7;

    /**
     * Performs exponentiation by squaring, modulo MOD.
     * This is needed to efficiently compute large powers under a modulo.
     *
     * @param {number} base - The base of the exponentiation
     * @param {number} exponent - The exponent
     * @returns {number} Result of (base^exponent) % MOD
     */
    const quickPower = (base: number, exponent: number): number => {
        let result: number = 1;
        for (; exponent; exponent >>= 1) {
            if (exponent & 1) {
                result = Number((BigInt(result) * BigInt(base)) % BigInt(MOD));
            }
            base = Number((BigInt(base) * BigInt(base)) % BigInt(MOD));
        }
        return result;
    };

    // Determine the division of prime factors by 3 to find the major section of divisors
    const k: number = Math.floor(primeFactors / 3);

    // If exactly divisible by 3, return 3 to the power k modulo MOD
    if (primeFactors % 3 === 0) {
        return quickPower(3, k);
    }
    // If remainder is 1 when divided by 3, then use one 2 and decrement k to get the rest as 3's
    if (primeFactors % 3 === 1) {
        return (4 * quickPower(3, k - 1)) % MOD;
    }
    // If remainder is 2 when divided by 3, then use one 2 and keep k to get the rest as 3's
    return (2 * quickPower(3, k)) % MOD;
};
```

```
class Solution:
    def max_nice_divisors(self, prime_factors: int) -> int:
        # Define the modulo value as a constant according to the problem statement
        MOD = 10**9 + 7

        # If the number of prime factors is less than 4, the maximum product is the number itself
        if prime_factors < 4:
            return prime_factors

        # If the number of prime factors is divisible by 3, the product of equal-sized groups of 3
        # yields the maximum product. Use modular exponentiation to find 3 to the power of the number
        # of groups (prime_factors // 3), and take the modulo.
        if prime_factors % 3 == 0:
            return pow(3, prime_factors // 3, MOD)

        # If there is a remainder of 1 when the number of prime factors is divided by 3,
        # we use a group of 4 (2 * 2) and the rest as groups of 3 to maximize the product.
        # The first part comes from taking a single '3' out and combining it with the '1'
        # to make a '4', and use the remaining (prime_factors // 3 - 1) groups of 3.
        if prime_factors % 3 == 1:
            return (4 * pow(3, prime_factors // 3 - 1, MOD)) % MOD

        # If there is a remainder of 2 when the number of prime factors is divided by 3,
        # we can simply use one group of 2 with the maximum number of groups of 3.
        # This optimizes the product of divisors, making them as 'nice' as possible.
        return (2 * pow(3, prime_factors // 3, MOD)) % MOD
```

Time and Space Complexity

Time Complexity

The time complexity of the given code is $O(\log n)$ where n is the input `primeFactors`. This is because the only non-constant operation that depends on the size of the input is the `pow` function, which calculates $x^y \% mod$ in logarithmic time relative to `y`.

In all three conditions within the function (`primeFactors % 3 == 0`, `primeFactors % 3 == 1`, and the else case), the code calls the `pow` function with the exponent `primeFactors // 3` or `primeFactors // 3 - 1`, both of which are proportional to the input size.

Space Complexity

The space complexity of the code is $O(1)$. The algorithm uses a fixed amount of space (a few integer variables like `mod` and temporary variables for storing the result of the `pow` function). It does not allocate any additional space that grows with the input size. Therefore, the space usage remains constant no matter the value of `primeFactors`.