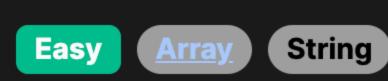
2446. Determine if Two Events Have Conflict



Problem Description

conflict with each other. Each event provides a start time and an end time in 24-hour format (HH:MM). A conflict is defined as the presence of a common time interval between the two events, even if it's just a minute. For example, if event1 ends at 12:00 and event2 starts at 12:00, there is no conflict, but if event2 starts even one minute before event1 ends, there is a conflict. We are required to return true if there's a conflict and false otherwise.

The problem presents us with a scenario where two events are happening on the same day and we want to determine if they

Intuition

To determine if there is a conflict, we need to compare the time intervals of the two events. There are a few scenarios where no conflict can exist, which are important to identify.

1. The first event ends before the second event starts. In this case, endTime1 is less than startTime2, so there is no overlap.

2. The second event ends before the first event starts. Here, endTime2 is less than startTime1, and again, there is no overlap.

negates the condition of no overlap, giving us the correct condition for detecting a conflict.

The solution cuts straight to the heart of these scenarios. It performs a simple logical check to see if the two time periods don't

overlap. If the start time of event1 is after the end time of event2 or the end time of event1 is before the start time of event2, then the two events can't possibly conflict; they are entirely separate in time. This can be written concisely as:

not (event1[0] > event2[1] or event1[1] < event2[0])

This expression evaluates to True if there is a conflict (event times overlap) and False if there is no conflict. The not operator

Solution Approach

The solution to the problem uses a simple comparison-based approach, which falls under the category of interval scheduling algorithms. Interval scheduling problems typically involve finding optimum schedules among a set of events based on their start

and end times. However, in this scenario, the task is not to schedule but to determine if there is an overlap between the two given intervals.

The data structures used in the solution are minimal—it simply takes the input in the form of two lists, event1 and event2, which consist of string elements representing the start and end times of the events.

The code uses a single Boolean expression to identify the condition where no conflict occurs. Here's a walkthrough of that logic:

class Solution:

def haveConflict(self, event1: List[str], event2: List[str]) -> bool:

Return False if event1 ends before event2 starts or vice versa

return not (event1[0] > event2[1] or event1[1] < event2[0])</pre>

```
    Let's dissect the code:
    event1[0] > event2[1]: This comparison checks if the start time of event1 is greater than the end time of event2. If this is true, it means event1 starts after event2 has ended, thus no conflict exists.
```

- event1[1] < event2[0]: Conversely, this comparison checks if the end time of event1 is lesser than the start time of event2.

 This condition suggests that event1 ends before event2 starts, also indicating no conflict.
- do not conflict.

 The not operator at the beginning negates the result of the combined condition. If there is no overlap, the not operator turns the

result to False, indicating no conflict. If there is an overlap (meaning both comparisons are false), the not operation turns the

The or operator is used to combine these two comparisons. If either condition is true, there is no overlap; thus, event1 and event2

There are no special algorithms or advanced data structures necessary for this solution, thanks to the simplicity of the problem. It relies on basic comparisons and logical operators to evaluate the conditions efficiently.

Let's consider a small example to illustrate the solution approach.

• event2 starts at 10:45 and ends at 12:30

Example Walkthrough

Using the 24-hour format, here's how the events look:

def haveConflict(event1: List[str], event2: List[str]) -> bool:

return not (event1[0] > event2[1] or event1[1] < event2[0])</pre>

event2 is represented as ['10:45', '12:30']

event1 = ['09:30', '11:00']

event2 = ['10:45', '12:30']

Solution Implementation

from typing import List

Args:

Returns:

class Solution:

C++

public:

#include <vector>

#include <string>

class Solution {

Suppose we have two events:

event1 starts at 09:30 and ends at 11:00

result to True, signaling a conflict.

```
To determine if there is a conflict between event1 and event2, we'll use the following logic from the solution approach:
```

event1 is represented as ['09:30', '11:00']

• Second, we check if event1 ends before event2 starts; does '11:00' < '10:45'?. This is also not true.

```
Since neither of the conditions for no conflict is met (because both comparisons returned false), the combined result of the comparisons within the parentheses is False.
```

Therefore, when we input the given times into the function:

11:00, which is after event2 has started at 10:45, thus they share a time overlap from 10:45 to 11:00.

• First, we check if event1 starts after event2 ends; in our case, does '09:30' > '12:30'?. This is not true.

print(haveConflict(event1, event2)) # Output: True

By applying the not operator, the resultant value becomes True, indicating that there is a conflict. In this case, event1 ends at

The output is True, reflecting that there is a conflict between these two events.

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Python
```

def have_conflict(self, event1: List[str], event2: List[str]) -> bool:

Check if two events conflict based on their start and end times.

event1 (List[str]): The Start and end time of the first event [start, end]

bool: True if there is a conflict between the events, False otherwise.

// Function to check if two events have a conflict based on their time ranges

// event1: [start_time1, end_time1]

// Return the inverse of either condition.

bool haveConflict(std::vector<std::string>& event1, std::vector<std::string>& event2) {

event2 (List[str]): The Start and end time of the second event [start, end]

```
# Convert the start and end times to a comparable format if necessary
       # Assuming event1 and event2 are in correct format and no conversion is needed.
       # The events do not conflict if event1 ends before event2 starts
       # or if event1 starts after event2 ends. Otherwise, they do conflict.
        return not (event1[1] < event2[0] or event1[0] > event2[1])
# Example Usage
sol = Solution()
# Assuming the times are in 'HH:MM' format and events are ['start time', 'end time']
print(sol.have_conflict(["09:00", "10:00"], ["10:01", "11:00"])) # Should print False, no conflict
print(sol.have_conflict(["09:00", "10:00"], ["09:30", "10:30"])) # Should print True, there is a conflict
Java
class Solution {
    /**
    * Check if two events have a conflict based on their start and end times.
    * @param event1 Array with 2 strings representing the start and end times of the first event.
    * @param event2 Array with 2 strings representing the start and end times of the second event.
    * @return boolean value that indicates whether the events conflict.
    public boolean haveConflict(String[] event1, String[] event2) {
       // Event 1 ends before Event 2 starts -> No conflict
       boolean event1EndsBeforeEvent2Starts = event1[1].compareTo(event2[0]) < 0;</pre>
       // Event 1 starts after Event 2 ends -> No conflict
       boolean event1StartsAfterEvent2Ends = event1[0].compareTo(event2[1]) > 0;
       // If either of the above conditions is true,
       // there is no conflict, so we return the negation of any conflict.
        return !event1EndsBeforeEvent2Starts && !event1StartsAfterEvent2Ends;
```

```
// event2: [start_time2, end_time2]
        // Convert event's start and end times to comparable strings
        std::string start_time1 = event1[0];
        std::string end_time1 = event1[1];
        std::string start_time2 = event2[0];
        std::string end_time2 = event2[1];
       // Compare the times to determine if there is a conflict
        // No conflict if event1 ends before event2 starts or event1 starts after event2 ends
        return !(end_time1 < start_time2 || start_time1 > end_time2);
};
TypeScript
// Function to determine if two events have a conflict based on their time intervals.
// @param event1 The time interval of the first event as an array with start and end times.
// @param event2 The time interval of the second event as an array with start and end times.
// @returns A boolean value indicating whether there is a conflict (true) or not (false).
function haveConflict(event1: string[], event2: string[]): boolean {
   // Check if the first event ends before the second event starts or
   // the first event starts after the second event ends.
    // If either condition is true, there is no conflict.
    const event1StartsAfterEvent2Ends: boolean = event1[0] > event2[1];
    const event1EndsBeforeEvent2Starts: boolean = event1[1] < event2[0];</pre>
```

from typing import List

```
Check if two events conflict based on their start and end times.
       Args:
        event1 (List[str]): The Start and end time of the first event [start, end]
        event2 (List[str]): The Start and end time of the second event [start, end]
       Returns:
        bool: True if there is a conflict between the events, False otherwise.
       # Convert the start and end times to a comparable format if necessary
       # Assuming event1 and event2 are in correct format and no conversion is needed.
       # The events do not conflict if event1 ends before event2 starts
       # or if event1 starts after event2 ends. Otherwise, they do conflict.
        return not (event1[1] < event2[0] or event1[0] > event2[1])
# Example Usage
sol = Solution()
# Assuming the times are in 'HH:MM' format and events are ['start time', 'end time']
print(sol.have_conflict(["09:00", "10:00"], ["10:01", "11:00"])) # Should print False, no conflict
print(sol.have_conflict(["09:00", "10:00"], ["09:30", "10:30"])) # Should print True, there is a conflict
Time and Space Complexity
```

// If both conditions are false (meaning there is overlap), the result is true (conflict exists).

return !(event1StartsAfterEvent2Ends || event1EndsBeforeEvent2Starts);

The time complexity of the function haveConflict is 0(1). This is because the function performs a constant number of operations

Time Complexity

regardless of the input size. It compares the start and end times of two events, which involves just a few comparisons and logical operations.

Space Complexity

The space comple

The space complexity of the function haveConflict is also 0(1). The function does not use any additional data structures that grow with the input size. It only uses a fixed amount of space to store the input parameters and perform the comparison operations.