



Problem Description

You are provided with an integer array nums which is a permutation of all integers in the range [0, n - 1], where n is the length of nums. The concept of inversions in this array is split into two types: global inversions and local inversions.

- Global inversions: These are the pairs (i, j) such that i < j and nums[i] > nums[j]. Essentially, a global inversion is any two elements that are out of order in the entire array.
- Local inversions: These are the specific cases where nums [i] > nums [i + 1]. This means that each local inversion is a global inversion where the elements are adjacent to each other.

Your task is to determine whether the number of global inversions is exactly the same as the number of local inversions in the array. If they are equal, return true, otherwise return false.

Intuition

order elements also count as a pair of out-of-order elements in the greater array. However, not all global inversions are local; there can be non-adjacent elements that are out of order. For the numbers of local and

To solve this problem, we need to understand that all local inversions are also global inversions by definition, since adjacent out-of-

global inversions to be equal, there must not be any global inversions that are not also local. This constraint means that any element nums [i] must not be greater than nums [j] for j > i + 1. So instead of counting inversions

which would take O(n^2) time, we can simply look for the presence of any such global inversion that is not local. Given this understanding, the solution avoids a brute-force approach and cleverly checks for the condition that forbids equal global

and local inversions. As we iterate through the array starting from the third element (index 2), we keep track of the maximum

number we've seen up to two positions before the current index. If at any point this maximum number is greater than the current number, mx > nums [1], then a non-local global inversion is found, and

If we finish the loop without finding any non-local global inversions, then all global inversions must also be local inversions, and we return true.

Solution Approach

The Reference Solution Approach contains a thoughtfully written is Idea (Permutation method which leverages the insight that in a

permutation array where the number of global inversions is to be equal to the local inversions, no element can be out of order by

more than one position. This is because any such displacement would constitute a global inversion that is not a local inversion, thereby invalidating our condition for equality between the two types of inversions.

iteration, the loop does the following:

we immediately return false.

Python Code Walkthrough In the provided Python solution, we see a single for loop that starts at the third element of the array (i = 2), and at each step of the

the current index i. This is accomplished with the expression (mx := max(mx, nums[i - 2])), which is using the walrus operator (:=) introduced in Python 3.8. This operator allows variable assignment within expressions. 2. It then compares the maximum value mx found within the previous two elements with the current element nums [i]. If mx is found

1. Update the mx variable to hold the maximum value found so far in nums, but strictly considering elements up to two places before

immediately. 3. If the loop completes without finding any such condition, it implies that there are no non-local global inversions and therefore all global inversions are indeed local. Hence, the function returns True.

to be greater than nums [1], this indicates the presence of a non-local global inversion, and the function returns False

This approach is efficient because it runs in O(n) time, where n is the length of nums. The use of the maximum value mx and the iteration from the third element is critical because it leverages the rule that elements cannot be out of place by more than one position for a permutation to have equal numbers of local and global inversions. This is a great example of how understanding the

fundamental properties of a problem can lead to elegant and efficient solutions. Example Walkthrough

In this array:

• The array has length n = 4.

Let's consider a small example to illustrate the solution approach using the array nums = [1, 0, 3, 2].

The array is a permutation of integers [0, 1, 2, 3].

- Following the solution approach:
 - 1. We start by initializing a variable mx which holds the maximum value up to two elements before the current index. Initially, mx does not have a value as we start checking from the third element.

greater than nums[3] = 2, so we continue.

the element two positions before the current one.

 $max_seen = max(max_seen, nums[i - 2])$

for (int i = 2; i < nums.length; ++i) {</pre>

if (maxToLeftByTwo > nums[i]) {

return false;

// Update maxToLeftByTwo to the highest value found so far in nums,

maxToLeftByTwo = Math.max(maxToLeftByTwo, nums[i - 2]);

// considering elements two positions to the left of the current index.

// If the maximum value to the left (by two positions) is greater than the current element,

// it means there's a global inversion, and the array cannot be an ideal permutation.

2. We now iterate through the array starting from index i = 2.

- At i = 2, our current element is nums [2] = 3. The maximum value up to two elements before index 2 is max(nums [0], nums[1]) = max(1, 0) = 1. Since mx = 1 is not greater than nums[2] = 3, we continue to the next element.
- 3. Since we did not find any case where mx > nums [i], we have confirmed that there are no global inversions that are not local. Therefore, our function is IdealPermutation will return True for this array. This simple example confirms that for this particular permutation of nums, the number of global inversions is exactly the same as the

 \circ At i = 3, our current element is nums [3] = 2. We update mx to the maximum value found in the window up to two indices

before i = 3, which is now mx = max(mx, nums[1]) = max(1, 0) = 1. We compare mx with nums[3]. Here, <math>mx = 1 is not

element is displaced by more than one position from its original location, which in this case, it is not.

number of local inversions, adhering to the solution approach described. The function correctly identifies this by checking if any

from typing import List class Solution: def isIdealPermutation(self, nums: List[int]) -> bool: # Initialize a variable to keep track of the maximum number seen so far. # Start with the first element as we will begin checking from the third element. max_seen = 0

```
# Iterate over the array starting from the third element (index 2)
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          for i in range(2, len(nums)):
              # Update the max_seen with the largest value among itself and
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Python Solution

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# If the max_seem so far is greater than the current element,
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               # it is not an ideal permutation, so return False.
16
               if max_seen > nums[i]:
18
                   return False
19
           # If the loop completes without returning False,
20
21
           # all local inversions are also global inversions, hence it's an ideal permutation.
22
           return True
23
   # Example usage:
25 # sol = Solution()
26 # print(sol.isIdealPermutation([1, 0, 2])) # Should return True
27
Java Solution
   class Solution {
       // This method checks if the number of global inversions is equal to the number of local inversions
       // in the array, which is a condition for the array to be considered an ideal permutation.
       public boolean isIdealPermutation(int[] nums) {
           // Initialize the maximum value found to the left of the current position by two places.
           // We start checking from the third element (at index 2), since we are interested in comparing
           // it with the value at index 0 for any inversion that isn't local.
8
           int maxToLeftByTwo = 0;
9
10
11
           // Loop through the array starting from the third element.
           // We don't need to check the first two elements because any inversion there is guaranteed to be local.
12
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           // If the loop completes without finding any global inversions other than local ones,
26
           // the array is an ideal permutation.
27
           return true;
28
29 }
30
C++ Solution
1 #include <vector>
2 #include <algorithm> // Include necessary headers
   class Solution {
5 public:
       // Check if the given permutation is an ideal permutation
       bool isIdealPermutation(vector<int>& nums) {
           // Initialize the maximum value found so far to the smallest possible integer
9
           int maxVal = 0;
           // Start iterating from the third element in the array
11
12
           for (int i = 2; i < nums.size(); ++i) {</pre>
13
               // Update the maximum value observed in the prefix of the array (till nums[i-2])
               maxVal = max(maxVal, nums[i - 2]);
14
15
               // If at any point the current maximum is greater than the current element,
16
               // we don't have an ideal permutation, so return false
               if (maxVal > nums[i]) return false;
18
```

// If the loop completes without returning false, it's an ideal permutation

return true;

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24 };

```
Typescript Solution
   // Import necessary functions from standard modules
   import { max } from 'lodash';
   // Check if the given permutation is an ideal permutation
   function isIdealPermutation(nums: number[]): boolean {
       // Initialize the maximum value found so far to the first element
       // or to the smallest possible integer if the array is empty.
       let maxValue: number = nums.length > 0 ? nums[0] : Number.MIN_SAFE_INTEGER;
9
       // Start iterating from the third element in the array
10
       for (let i: number = 2; i < nums.length; i++) {</pre>
11
           // Update the maximum value observed in the prefix of the array (up to nums[i - 2])
12
13
           maxValue = max([maxValue, nums[i - 2]])!;
14
15
           // If at any point the current maximum is greater than the current element,
           // we don't have an ideal permutation, so return false
           if (maxValue > nums[i]) {
               return false;
       // If the loop completes without returning false, it's an ideal permutation
       return true;
```

Time and Space Complexity

Time Complexity

16 19 20 21 22 23 24 } 25

performing a constant amount of work for each element by updating the mx variable with the maximum value and comparing it with the current element.

depend on the size of nums.

Space Complexity The space complexity of the code is 0(1), which means it uses a constant amount of extra space. No additional data structures are used that grow with the input size; only the mx variable is used for keeping track of the maximum value seen so far, which does not

The time complexity of the code is O(n), where n is the length of the input list nums. This is because the for loop iterates from 2 to n,