1105. Filling Bookcase Shelves

**Dynamic Programming** 

**Problem Description** 

<u>Array</u>

Medium

In this problem, we're given an array books where each books[i] represents the ith book with its thickness and height as [thicknessi, heighti]. We also have a bookshelf of a fixed width, shelfWidth. The goal is to arrange the books in such a way

that they all fit on the shelves while maintaining their original order and minimizing the total height of the bookshelf. The process for placing books onto the bookshelf is as follows:

Books are taken from the array in the same order they are given and placed onto the shelf.

- A group of books can be placed on the same shelf if their total thickness does not exceed the shelf width. • Once a shelf is filled (or can't fit the next book without exceeding shelfwidth), a new shelf is started above it.
- The height of each shelf is determined by the tallest book on that shelf. The process continues until all books are placed on the shelf.
- The total height of the bookshelf is the sum of the heights of each individual shelf.
- The challenge is to determine the least total height of the bookshelf after all the books are placed according to the rules.

we're finding the optimal combination at each step.

Intuition

For the solution, dynamic programming is used to keep track of the optimal height at each step. The key idea is to iteratively

books.

determine the minimum height required to arrange all books up to the current one. Here's a step-by-step breakdown: 1. Initialize a dynamic programming array f of n + 1 elements, where n is the number of books. 2. For each book, calculate the minimum height if this book starts a new shelf by adding its height to the minimum height found for all previous

- 3. Then, for the same book, consider the possibility of placing it on the same shelf as the previous book(s). For each cluster of books that can fit together on the same shelf without exceeding shelfwidth, calculate the minimum height needed if these books shared a shelf.
- 4. To do this, iterate backwards from the current book and keep adding the thicknesses of each previous book until the total thickness exceeds shelfWidth.
- 5. As you go along, keep track of the maximum height of the books in the current shelf arrangement since that determines the height of the shelf. 6. Update the minimum height for the current set of books as the lesser of the existing minimum height or the height required if these books share
- a shelf, which is the sum of maximum book height on this shelf and the minimum height found before starting this shelf. 7. After calculating for all books, the last element in the f array will contain the minimum possible height of the bookshelf.
- The optimization comes from recognizing that the best height for a set of books up to the ith book is either on a new shelf or combined with some recent books on the same shelf to minimize the height added. By comparing each possibility, we guarantee
- **Solution Approach**

The solution provided uses dynamic programming as its primary algorithmic strategy. This involves breaking a larger problem down into smaller subproblems and storing the results of those subproblems to avoid redundant computations. Here's how the algorithm works step by step:

An array f of length n + 1 is initialized with zeroes, where n is the number of books. The array f will hold the minimum height

## We loop through each book, and for each book (w, h):

those two values.

∘ We set f[i] to f[i - 1] + h by default, assuming the book (w, h) starts a new shelf, where i is the current book's index in one-based notation. This means we add the height of this book to the total height we had before adding this book. • We then consider the possibility of placing each book in reverse order onto the same shelf, starting by adding the second last book and so on, until we either run out of books or the total thickness would exceed the shelfWidth. For each combination, we update the current

- maximum height of the books on the shelf and check if the minimum total height f[i] can be improved by placing the current book on the same shelf as the previous one(s).
- the shelf.

books = [[1, 1], [2, 3], [2, 3], [1, 2]], shelfWidth = 4

Within the inner loop, we are performing the following computations:

of the bookshelf when the last book placed is the ith book (f[i]).

o Otherwise, we update the current maximum height h to be the maximum of the current h and the height of the book we're trying to add to • Then, we calculate the minimum total height f[i] by comparing its current value with the sum of the maximum shelf height h and the

minimum height f[j - 1] that can be achieved before adding the books currently considered on the shelf. We then select the minimum of

This loop continues for all books, and once we have considered all possible placements for each book, the last element of f,

• Increment the total thickness w by the thickness of the previous book (starting from the current book and moving backwards).

• If w exceeds shelfWidth, we break out of the loop as we can't add any more books to the current shelf.

f[n], holds the minimum total height of the bookshelf, which is the final answer.

new book placements, to achieve an overall optimal arrangement with respect to the total height.

Let's illustrate the solution approach with a small example. Suppose we have an array of books:

will store the minimum total height after the ith book has been placed.

maximum height of the first two books, which is 3. So, f[2] remains 3 since 3 < 4.

def minHeightShelves(self, books: List[List[int]], shelf\_width: int) -> int:

# Add the width of the book j to the total width

# List to store the minimum height at each point

for i, (width, height) in enumerate(books, 1):

total\_width += books[j - 1][0]

if total\_width > shelf\_width:

height = max(height, books[j - 1][1])

break

vector<int> dp(numBooks + 1);

// Loop through each book

for (int i = 1; i <= numBooks; ++i) {</pre>

// Width and height of the current book

currentWidth += books[j - 1][0];

if (currentWidth > shelfWidth) {

dp[i] = dp[i - 1] + currentHeight;

for (int j = i - 1; j > 0; ---j) {

break;

const numBooks = books.length;

dp[0] = 0;

**TypeScript** 

// Base case: no books means the shelves have a height of 0

// Accumulate the width with the previous book

function minHeightShelves(books: number[][], shelfWidth: number): number {

// Array 'dp' to store the minimum height at each index

const dp = new Array(numBooks + 1).fill(0);

int currentWidth = books[i - 1][0], currentHeight = books[i - 1][1];

// Break the loop if adding another book exceeds the shelf width

# Initially, put the book on a new shelf

min\_height[i] = min\_height[i - 1] + height

The data structure used is a simple array (f), which holds the best solution to subproblems (best bookshelf height given a certain number of books). By iterating over the possible placements for each book, we are effectively employing a bottom-up dynamic programming approach.

In summary, the algorithm builds upon previous solutions to maintain the minimum height required at each step, while considering

**Example Walkthrough** 

programming. We initialize an array f with length n + 1 where n is the number of books. In our case, n=4, so f = [0, 0, 0, 0, 0]. This array

Now place the second book [2, 3]. If it starts a new shelf, the minimum total height after this book is f[1] + height(second

shelfWidth (4), we also check if we can place it on the same shelf as the first book. This would keep the shelf height as the

Now consider the third book [2, 3]. If it starts a new shelf, then the minimum total height is f[2] + height(third book) = 3

3 + 3 = 6. Now, can we fit the first and third books together instead? The total thickness would be 1(first book) + 2(third

and we want to arrange the books on a bookshelf with a shelf width of 4. We follow the solution approach using dynamic

Start with the first book [1, 1]. If it starts a new shelf, the total height is just the height of this book, so f[1] = 1.

## book) = 1 + 3 = 4, so f[2] = 4. However, since its thickness (2) plus the thickness of the first book (1) does not exceed the

+ 3 = 6. But can it fit with the second book on the same shelf? The total thickness would be 2(second book) + 2(third book) = 4, which is equal to shelfWidth, and the height would be the taller book's height, which is 3, so the total height is still

book) = 3, which is less than shelfWidth, and we find the max height among the first and third books to be 3. So, the minimum height becomes f[3] = 1(original height of the first shelf with only the first book) + 3(height of the third book) = 4. Since 4 < 6, we update f[3] = 4.

Finally, the fourth book [1, 2]. Starting a new shelf would result in f[3] + height(fourth book) = 4 + 2 = 6. Can it fit on

the same shelf as the third? No, because 2(third book) + 1(fourth book) = 3, and if we include the second book, the total

thickness  $2(second\ book) + 2(third\ book) + 1(fourth\ book) = 5$  exceeds the shelf width. So, it must start a new shelf. As

the fourth book is shorter than the third, it doesn't alter our already calculated f[3]. However, we check if the first and fourth

book can share a shelf, and they can as their combined thickness is 2, and the shelf height will be determined by the fourth book 2. So, f[4] would be 1(height of the first shelf) + 2(height of the fourth book) = 3. The total minimum height f[4] is 3. So, by following the dynamic programming approach, we've determined that the books can be arranged in the smallest total height which is 3. The arrangement would be: first and fourth book on the bottom shelf and second and third books on the shelf above.

# Initialize the total width of the current shelf total\_width = width # Try placing previous books on the same shelf and check # if it can minimize the total height of the shelves for j in range(i - 1, 0, -1):

# If the total width exceeds the shelf width, we can't place more books on the same shelf

# Update the height of the current shelf to be the maximum book height on the shelf

```
# Update the minimum height if placing the book on the current shelf results in less height
        min_height[i] = min(min_height[i], min_height[j - 1] + height)
# After placing all the books, the last element in min_height stores the minimized total height
return min_height[num_books]
```

Java

Solution Implementation

# Number of books

num\_books = len(books)

# Loop through each book

 $min_height = [0] * (num_books + 1)$ 

**Python** 

class Solution:

```
class Solution {
    public int minHeightShelves(int[][] books, int shelfWidth) {
        int numOfBooks = books.length;
       // 'dp' array will store the minimum height for the first 'i' books
       int[] dp = new int[numOfBooks + 1];
        for (int i = 1; i <= numOfBooks; ++i) {</pre>
            // Initial width and height for the current book
            int currentWidth = books[i - 1][0];
            int currentHeight = books[i - 1][1];
           // Place current book on a new shelf
            dp[i] = dp[i - 1] + currentHeight;
            // Try placing previous books with the current one on the same shelf
            for (int j = i - 1; j > 0; ---j) {
                currentWidth += books[j - 1][0]; // Accumulate width
                // If accumulated width exceeds shelfWidth, stop trying to place more books
                if (currentWidth > shelfWidth) {
                    break;
                // Update the current height to be the tallest book in the current placement
                currentHeight = Math.max(currentHeight, books[j - 1][1]);
                // Calculate the minimum height if this set of books were on the same shelf,
                // comparing with the previous minimum height and updating it if necessary
                dp[i] = Math.min(dp[i], dp[j - 1] + currentHeight);
       // Return the minimum height to place all the books
        return dp[numOfBooks];
C++
class Solution {
public:
    int minHeightShelves(vector<vector<int>>& books, int shelfWidth) {
       // Total number of books
       int numBooks = books.size();
```

// Initialize the dynamic programming array which will store the minimum height for the first i books

// Try to place previous books on the same shelf with the current book to minimize the total height

// By default the minimum height after adding this book is its height plus the height of previous shelves without thi

```
// Update the current shelf's height based on the tallest book on this shelf
                currentHeight = max(currentHeight, books[j - 1][1]);
                // Determine the minimum height if this shelf configuration is used (place as many books as possible on the curre
                dp[i] = min(dp[i], dp[j - 1] + currentHeight);
        // The last element in dp will have the minimum height by placing all books
        return dp[numBooks];
};
```

```
for (let i = 1; i <= numBooks; ++i) {</pre>
          let [currentWidth, currentHeight] = books[i - 1];
          // Initialize the height of the current shelf
          dp[i] = dp[i - 1] + currentHeight;
          // Iterate through the previous books to find minimum height for the current shelf
          for (let j = i - 1; j > 0; ---j) {
              // Accumulate width of books on the current shelf
              currentWidth += books[j - 1][0];
              if (currentWidth > shelfWidth) {
                  // If width exceeds the shelf width, stop the loop
                  break;
              // Calculate the max height on the current shelf
              currentHeight = Math.max(currentHeight, books[j - 1][1]);
              // Update 'dp' with the minimum height by comparing it with the height of the previous arrangement plus current sheli
              dp[i] = Math.min(dp[i], dp[j - 1] + currentHeight);
      // Return the minimum height needed to place all books
      return dp[numBooks];
class Solution:
   def minHeightShelves(self, books: List[List[int]], shelf_width: int) -> int:
       # Number of books
       num_books = len(books)
       # List to store the minimum height at each point
       min_height = [0] * (num_books + 1)
```

```
# After placing all the books, the last element in min_height stores the minimized total height
       return min_height[num_books]
Time and Space Complexity
```

# Loop through each book

total\_width = width

break

for j in range(i - 1, 0, -1):

for i, (width, height) in enumerate(books, 1):

total\_width += books[j - 1][0]

if total\_width > shelf\_width:

height = max(height, books[j - 1][1])

# Initially, put the book on a new shelf

min\_height[i] = min\_height[i - 1] + height

# Initialize the total width of the current shelf

# Try placing previous books on the same shelf and check

# Add the width of the book j to the total width

min\_height[i] = min(min\_height[i], min\_height[j - 1] + height)

# if it can minimize the total height of the shelves

and the width of the shelf. It uses dynamic programming to solve the problem. **Time Complexity:** 

The outer loop iterates over each book (n iterations, where n is the number of books). Inside the outer loop, there is an inner loop

The given Python function calculates the minimum height of a shelf that can contain all the books, given a list of book dimensions

# If the total width exceeds the shelf width, we can't place more books on the same shelf

# Update the minimum height if placing the book on the current shelf results in less height

# Update the height of the current shelf to be the maximum book height on the shelf

## that iterates backward from the current book index i to 1. This inner loop runs at most i times, and since it decreases progressively, it results in a series that sums up roughly to n(n + 1)/2 in the worst case. The operations within the inner loop are constant-time operations.

**Space Complexity:** For space, an array of size n + 1 is used to store the running minimum heights, where n is the number of books. No other space-

consuming structures are used. Thus, the space complexity is linear. Hence, the space complexity is O(n).

Consequently, the overall time complexity is  $0(n^2)$ .