# 1954. Minimum Garden Perimeter to Collect Enough Apples

# Description

In a garden represented as an infinite 2D grid, there is an apple tree planted at **every** integer coordinate. The apple tree planted at an integer coordinate (i, j) has ||i| + ||j| apples growing on it.

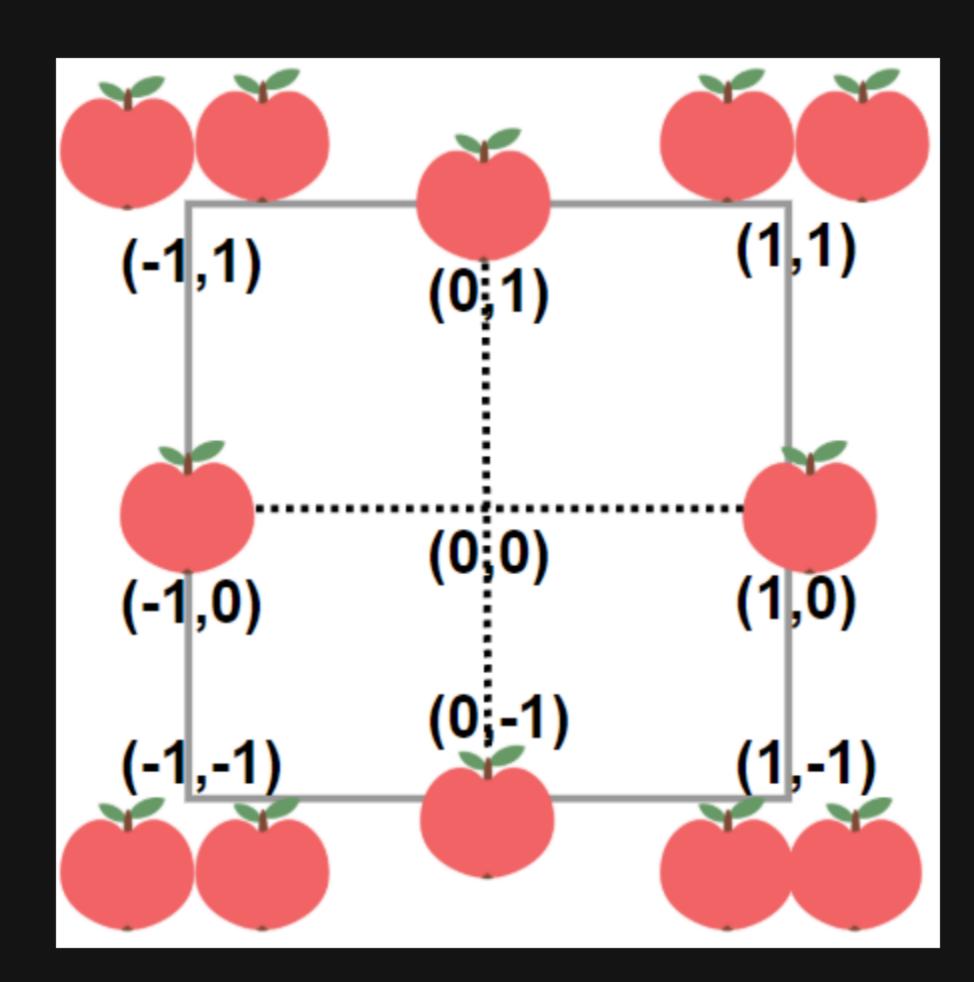
You will buy an axis-aligned **square plot** of land that is centered at (0, 0).

Given an integer neededApples, return the minimum perimeter of a plot such that at least neededApples apples are inside or on the perimeter of that plot.

The value of IxI is defined as:

- x if x >= 0
- -x if x < 0

## Example 1:



```
Input: neededApples = 1
Output: 8
Explanation: A square plot of side length 1 does not contain any apples.
However, a square plot of side length 2 has 12 apples inside (as depicted in the image above).
The perimeter is 2 * 4 = 8.
```

# Example 2:

```
Input: neededApples = 13
Output: 16
```

### Example 3:

```
Input: neededApples = 1000000000
Output: 5040
```

### **Constraints:**

• 1 <= neededApples <=  $10^{15}$