2428. Maximum Sum of an Hourglass

Prefix Sum

Problem Description

<u>Array</u>

Matrix

Medium

this matrix. An hourglass in this context is defined as a subset of the matrix with the following form:

X X X

You are given a matrix of integers with dimensions m x n. The task is to find the maximum sum of an "hourglass" shape within

```
X X X

Here, X represents the elements which are part of the hourglass. To get the sum of an hourglass, you add up all the Xs. The goal is to find the hourglass with the highest sum within the given matrix. Take note that the hourglass should be fully contained within
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the matrix and cannot be rotated.

Intuition

The intuition behind the solution is based on systematic exploration. Since the hourglass has a fixed shape, we can deduce that

we need to scan through the matrix by moving the center of the hourglass from one feasible position to another. The 'feasible positions' are those where an hourglass can be fully contained in the matrix. This means that the center cannot be on the border;

it has to be at least one row and one column away from the edges.

Once we have determined where the center of an hourglass can be, we can calculate the sum of the elements for each hourglass configuration. To avoid redundant calculations, we calculate the sum of the full block of 3×3 and then subtract the values that do not belong to the hourglass shape (the corners).

We keep track of the maximum sum we find while iterating over all possible positions for the center of the hourglass. This method ensures that we check every possible hourglass and find the one with the maximum sum, which is our final answer.

Solution Approach

The algorithm for solving this problem is straightforward and doesn't require complex data structures or advanced patterns.

Here's a step-by-step breakdown of the solution:

We first initialize a variable ans to store the maximum sum of any hourglass found during the traversal of the matrix.

2. The problem is then approached by considering each element of the matrix that could potentially be the center of an hourglass. We must ensure that these centers are not on the border of the matrix because an hourglass cannot fit there.

block to get the correct hourglass sum.

potential centers for the hourglass are marked with C in the matrix:

Thus, we start iterating from the second row and column ((1,1) considering 0-based indexing) up to the second-to-last row and column ((m - 2, n - 2)).

For each possible center of the hourglass at position (i, j), we compute the sum of the hourglass by adding up all the

the elements at positions (i, j - 1) and (i, j + 1). So we subtract the values at these positions from the sum of the 3×3

- elements in the 3×3 block centered at (i, j) by using a nested loop or a sum with a comprehension list.

 4. After getting the sum of the entire 3×3 block, we need to subtract the elements that don't belong to the hourglass. These are
- 5. We then compare this sum with our current maximum value stored in ans and update ans if the current sum is greater.6. After we have completed the traversal, the ans variable contains the highest sum of any hourglass in the matrix. This value is returned as the final answer.

The code provided makes use of list comprehensions for summing elements and simple for-loops for traversal. The Python max

function is utilized to keep track of the maximum value, and the nested loops along with indexing allow for accessing matrix

- In essence, the algorithm is O(m*n), where m is the number of rows and n is the number of columns in the matrix, because we
- hourglass configurations in the matrix. Despite the brute-force nature, it is efficient enough for the problem's constraints because the size of an hourglass is constant and small.

need to check each potential center for the hourglass. This is an example of a brute-force approach since it checks all possible

Let's walk through a simple example to illustrate the solution approach. Suppose we are given the following 3×4 matrix of integers:

1 1 1 0
0 1 0 0
1 1 1 0

According to our solution approach, we must find the maximum sum of an "hourglass" shape within this matrix. Here, the

1 1 1 0 0 C 0 0 1 1 1 0

the block is:

of the hourglass:

1 + 1 + 1

Python

Java

a b c

d

e f g

C++

public:

#include <vector>

using namespace std;

class Solution {

class Solution {

class Solution:

1 1 1

1 1 1

Example Walkthrough

elements.

Start at the center position (1,1).
 Consider the 3×3 block centered at (1,1), which includes all the cells adjacent to it directly or diagonally. For this hourglass,

We can see that there is only one feasible center at position 1,1 (0-based indexing), since it is the only position that allows a full

hourglass to be contained within the matrix. We will now compute the sum of the hourglass centered at this position.

```
1 + 1 + 1

The sum of the hourglass is 1 + 1 + 1 + 1 + 1 + 1 + 1 = 7.
```

Now, to find the sum of the hourglass, we add up the elements within this 3×3 block, except for the corners that are not part

Solution Implementation

This illustrates the solution approach where we systematically explore each potential center and calculate the corresponding

hourglass sum to find the maximum. In this case, the answer is straightforward since there's only one possible hourglass.

However, in a larger matrix, we would iterate over every element that could be the center of an hourglass while avoiding the

border elements. After iterating through all potential centers, we would compare the sums and return the maximum one found.

Traverse the grid, avoiding the borders since hourglasses extend beyond a single point
for row in range(1, num rows - 1):
 for col in range(1, num columns - 1):

grid[row][col] + # The center of the hourglass

max_hourglass_sum = max(max_hourglass_sum, hourglass_sum)

maxHourglassSum = Math.max(maxHourglassSum, hourglassSum);

// Return the maximum sum of an hourglass found in the grid

// Get the number of rows 'm' and columns 'n' from the grid

// Initialize the variable to hold the maximum sum of an hourglass

+ grid[row][col]

maxHourglassSum = max(maxHourglassSum, hourglassSum);

// Update the maximum hourglass sum found so far

// Initialize the variable to store the maximum sum of the hourglass.

// excluding the borders because an hourglass shape cannot fit there.

// Starting with the center value negation, as it's added twice in the nested loop.

Traverse the grid, avoiding the borders since hourglasses extend beyond a single point

Update the maximum hourglass sum if the current one is greater

max_hourglass_sum = max(max_hourglass_sum, hourglass_sum)

// Sum values of the hourglass, three rows and three columns at a time.

// Loop over the internal cells where an hourglass can be formed.

// Initialize the sum of the current hourglass.

for (let y = col - 1; y <= col + 1; ++y) {

maxHourglassSum = Math.max(maxHourglassSum, hourglassSum);

for (let row = 1; row < rowCount - 1; ++row) {</pre>

// Return the maximum hourglass sum found.

def maxSum(self, grid: List[List[int]]) -> int:

num_rows, num_columns = len(grid), len(grid[0])

Initialize the maximum hourglass sum to 0

for col in range(1, num columns - 1):

qrid[row - 1][col] +

Return the maximum hourglass sum found

structures like arrays or lists that would depend on the input size.

qrid[row - 1][col - 1] +

Calculate the sum of the current hourglass

Get the dimensions of the grid

for row in range(1, num rows - 1):

hourglass sum = 0

for (let col = 1; col < colCount - 1; ++col) {</pre>

for (let x = row - 1; $x \le row + 1$; ++x) {

hourglassSum += grid[x][y];

let hourglassSum = -grid[row][col];

// Calculate the sum of the current hourglass, which includes:

int numRows = grid.size(), numCols = grid[0].size();

// Iterate over each potential center of an hourglass

for (int col = 1; col < numCols - 1; ++col) {</pre>

// - The sum of the top row (3 cells)

// - The sum of the bottom row (3 cells)

for (int row = 1; row < numRows - 1; ++row) {

// - The center cell

Update the maximum hourglass sum if the current one is greater

Calculate the sum of the current hourglass

def maxSum(self, grid: List[List[int]]) -> int:

num_rows, num_columns = len(grid), len(grid[0])

qrid[row - 1][col - 1] +

grid[row - 1][col + 1] +

grid[row + 1][col - 1] +

qrid[row - 1][col] +

grid[row + 1][col] +

Return the maximum hourglass sum found

return max_hourglass_sum

return maxHourglassSum;

#include <algorithm> // For std::max

int maxSum(vector<vector<int>>& grid) {

int maxHourglassSum = 0;

const rowCount = grid.length;

let maxHourglassSum = 0;

return maxHourglassSum;

a b c

d

e f g

class Solution:

const colCount = grid[0].length;

grid[row + 1][col + 1]

Initialize the maximum hourglass sum to 0

Get the dimensions of the grid

hourglass sum = (

max_hourglass_sum = 0

Since there is only one feasible hourglass in this example, the maximum sum is 7.

We can conclude that the maximum hourglass sum in the given matrix is 7.

```
// Computes the maximum sum of any hourglass-shaped subset in a 2D grid.
public int maxSum(int[][] grid) {
   // Dimensions of the grid
    int rows = grid.length;
    int columns = grid[0].length;
    // Variable to hold the maximum sum of hourglass found so far
    int maxHourglassSum = 0;
    // Loop through each cell. but avoid the edges where hourglass cannot fit
    for (int i = 1; i < rows - 1; ++i) {
        for (int i = 1; i < columns - 1; ++i) {
            // Compute the sum of the current hourglass
            // Initialize the sum with the negative value of the center elements to the left and right
            // Since we are going to add all nine cells, subtracting the unwanted cells in advance
            // prevents them from being included in the final hourglass sum.
            int hourglassSum = -grid[i][j - 1] - grid[i][j + 1];
            // Add the sum of the entire 3x3 block around the current cell
            for (int x = i - 1; x \le i + 1; ++x) {
                for (int y = i - 1; y \le i + 1; ++y) {
                    hourglassSum += grid[x][y];
            // Update the maximum sum if the current hourglass sum is greater than the maximum sum found so far
```

This code snippet is for a class named `Solution` containing a method `maxSum` that calculates the maximum sum of an "hourglass" in a

// Return the maximum hourglass sum
 return maxHourglassSum;
};

TypeScript

function maxSum(qrid: number[][]): number {
 // Get the row count (m) and column count (n) of the grid.

// Update the maximum sum with the higher of the two values: the current max and the current hourglass sum.

In this code, the function `maxSum` calculates the maximum sum of any hourglass-shaped sum in a 2D grid array where each hourglass sh

+ grid[row + 1][col - 1] + grid[row + 1][col] + grid[row + 1][col + 1];

int hourglassSum = grid[row - 1][col - 1] + grid[row - 1][col] + grid[row - 1][col + 1]

return max_hourglass_sum

Time and Space Complexity

Time Complexity

max_hourglass_sum = 0

excluding the outermost rows and columns. For each element grid[i][j] located inside these bounds (thus (m-2)*(n-2) elements), we are computing the sum of the 3×3 hourglass centered at grid[i][j]. This involves adding up 9 values for each valid i and j.

Therefore, we are performing a constant amount of work (specifically, 9 additions and 2 subtractions) for each hourglass shape. Given that there are (m-2)*(n-2) such hourglasses, the overall time complexity is 0((m-2)*(n-2)*9), which simplifies to 0(m*n) since the constant factor of 9 can be dropped in big 0 notation.

The time complexity of the given code is primarily determined by the two nested loops that iterate over the elements of the grid,

The space complexity of the code is 0(1), as it only uses a fixed number of variables and does not allocate any additional space that grows with the input size. The variable ans is used to keep track of the maximum sum, and temporary variables like s, i, j, x, and y are of a constant number as well. This code makes in-place calculations and does not require any extra space for data