# 2096. Step-By-Step Directions From a Binary Tree Node to Another

**Leetcode Link** 

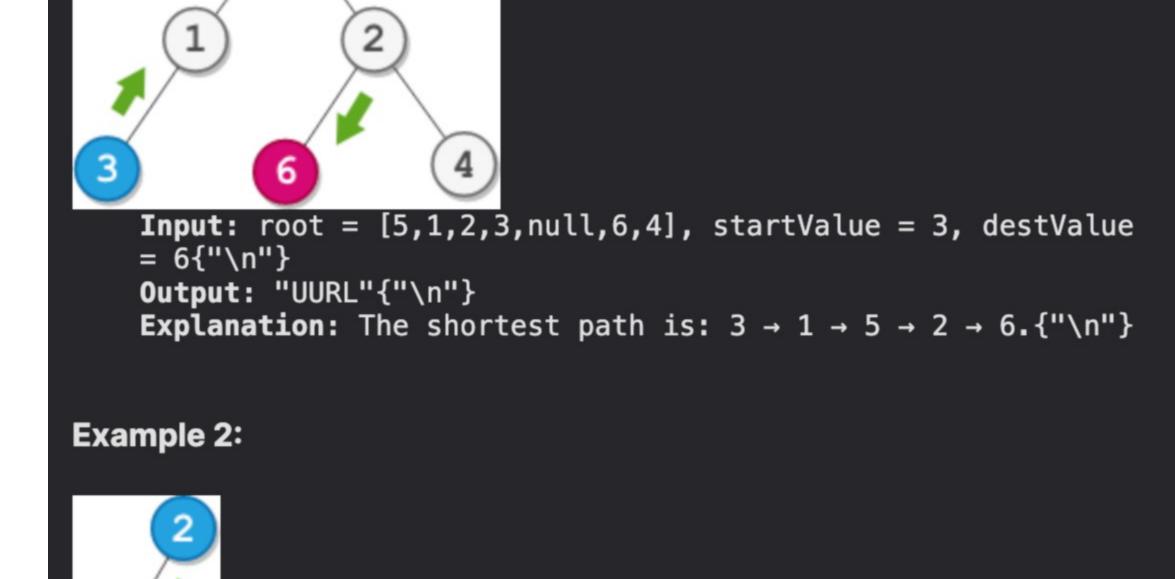
an integer{" "} startValue representing the value of the start node{" "} s, and a different integer destValue representing the value of the destination node t. Find the shortest path starting from node s{" "} and ending at node t. Generate step-by-step directions of such path as a string

You are given the root of a binary tree with (" ") n nodes. Each node is uniquely assigned a value from (" ") 1 to n. You are also given

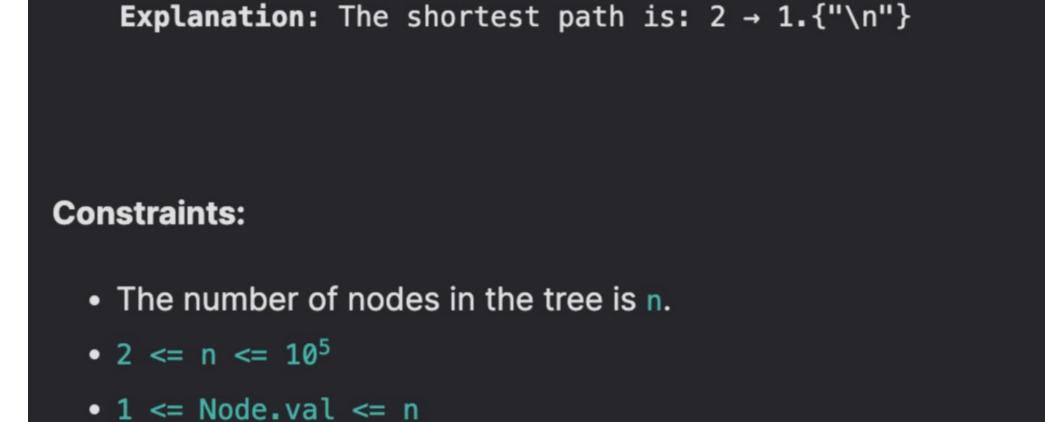
consisting of only the uppercase letters{" "} 'L', 'R', and 'U'. Each letter indicates a specific direction: 'L' means to go from a node to its{" "} left child node.

- 'R' means to go from a node to its{" "} right child node.
- 'U' means to go from a node to its parent(" ") node.
- Return{" "} the step-by-step directions of the shortest path from node{" "} s to node t.

Example 1:



### Input: root = [2,1], startValue = 2, destValue = 1{"\n"} **Output:** "L"{"\n"}



• startValue != destValue

All the values in the tree are unique.

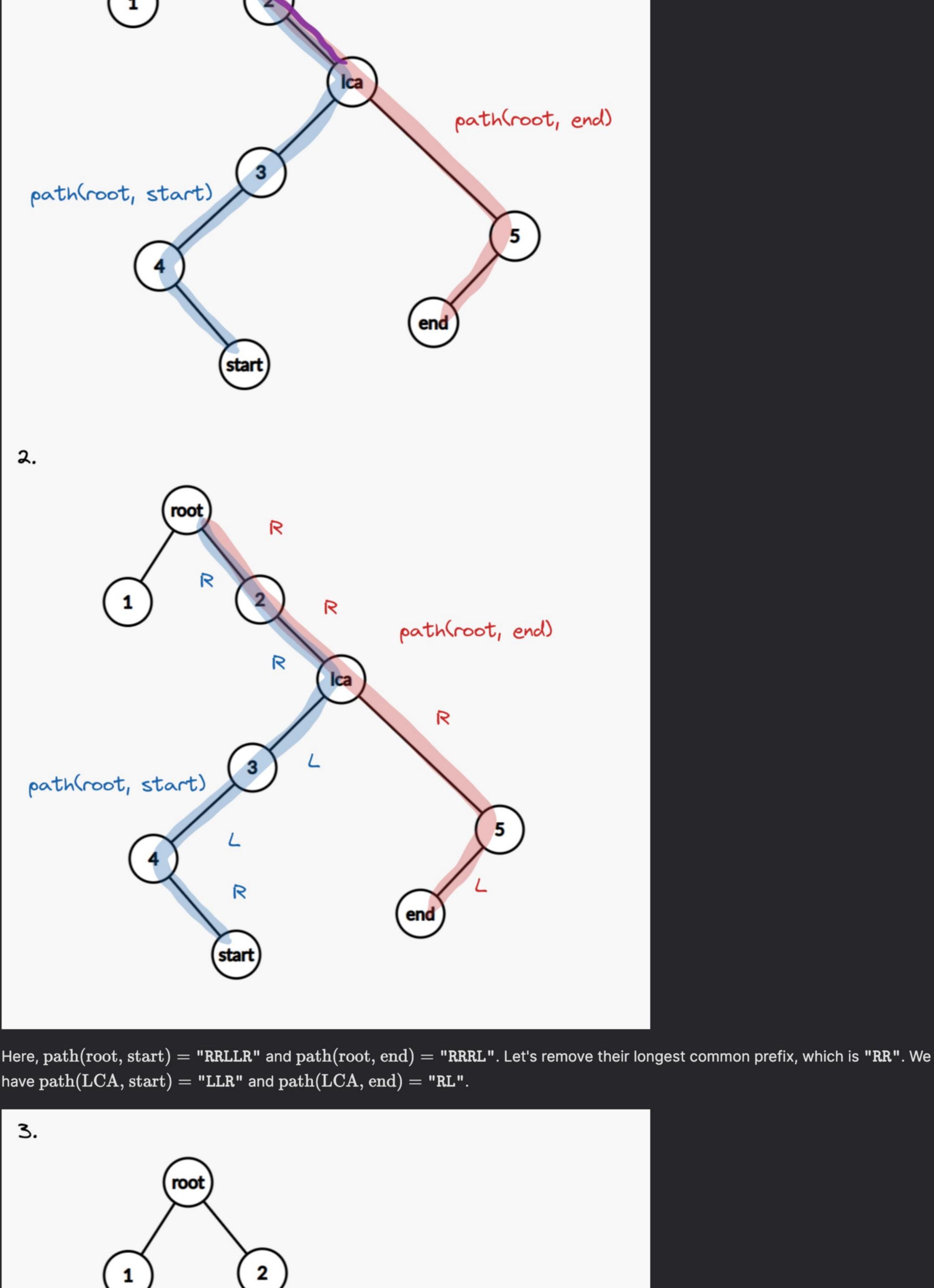
- 1 <= startValue, destValue <= n
- Solution
- Let path(node1, node2) denote the path from node1 to node2. First consider the case where path(start, end) goes through the root. Let's split this into path(start, root) + path(root, end). We

## can perform a DFS ( $\frac{\text{depth first search}}{\text{search}}$ ) to get path(root, end). This path consists of 'L's and 'R's. We can do another DFS to get path(root, start). Replacing the 'L's and 'R's of path(root, start) with 'U's gives us path(start, root). Now we can concatenate

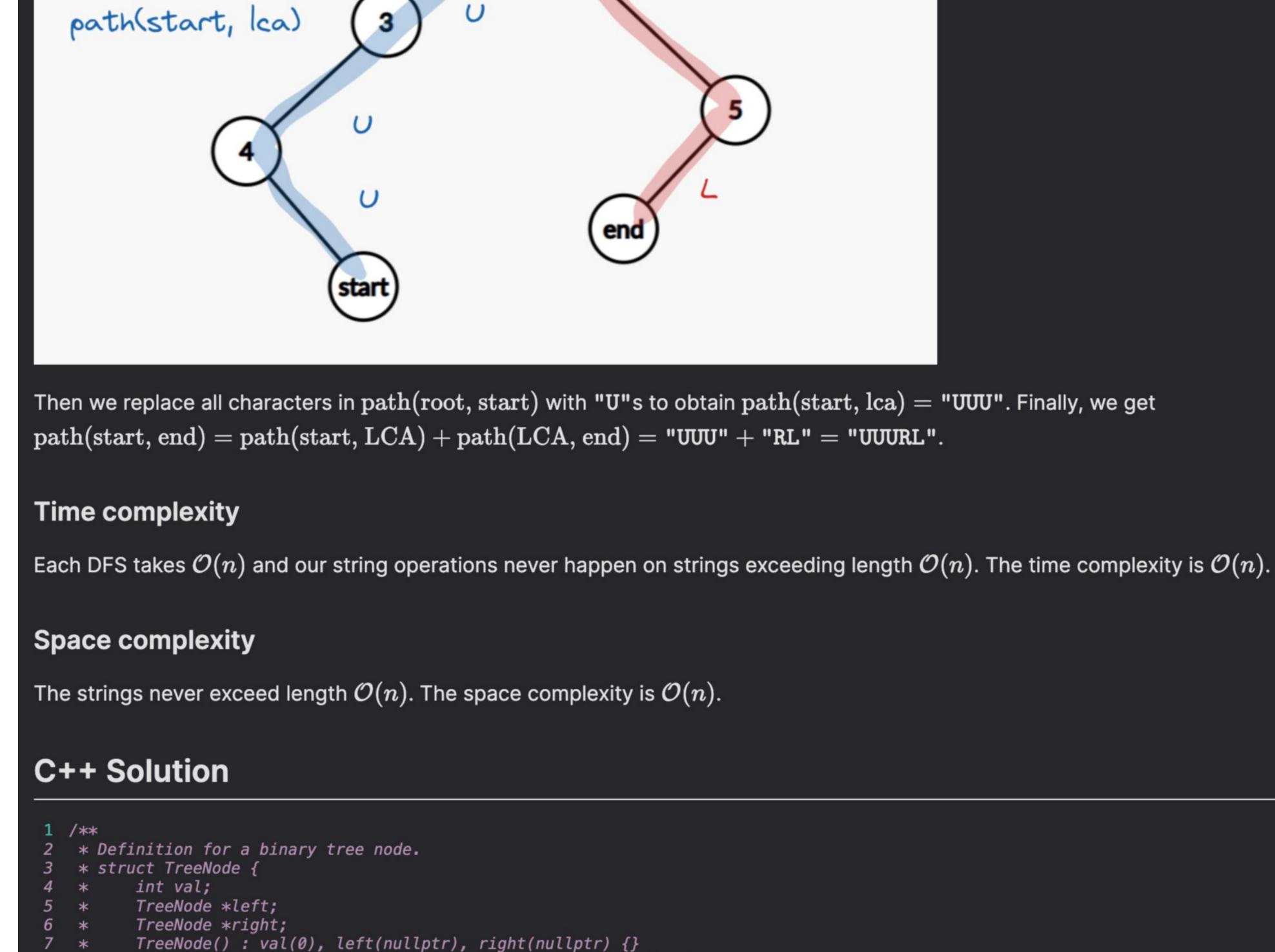
path(start, root) and path(root, end) to get the answer.

"U"s) before going down a non-negative number of times ("L"s or "R"s). The highest node in this path is known as the LCA (lowest common ancestor) of start and end.

In the general case, path(start, end) may not go through the root. Notice that this path goes up a non-negative number of times (



path(lca, end)



20 path.push\_back('L'); 21 getPath(cur->left, targetValue, path, ans); 22 path.back() = 'R'; getPath(cur->right, targetValue, path, ans); 23 24 path.pop\_back();

TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}

TreeNode(int x, TreeNode \*left, TreeNode \*right) : val(x), left(left),

void getPath(TreeNode \*cur, int targetValue, string &path, string &ans) {

public String getDirections(TreeNode root, int startValue, int destValue) {

StringBuilder tmpPath = new StringBuilder();

String[] startPath = {""}, destPath = {" "};

```
26
27
       string getDirections(TreeNode *root, int startValue, int destValue) {
28
           string tmpPath, startPath, destPath;
           getPath(root, startValue, tmpPath, startPath);
29
30
           getPath(root, destValue, tmpPath, destPath);
           // Find the first point at which the paths diverge
31
```

\* right(right) {}

if (!cur)

return;

ans = path;

if (cur->val == targetValue)

class Solution {

\* };

public:

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34

### 32 auto [itr1, itr2] = mismatch(startPath.begin(), startPath.end(), 33

```
34
            return string(startPath.end() - itr1, 'U') +
35
                   string(itr2, destPath.end());
36
37 };
Java Solution
   /**
    * Definition for a binary tree node.
    * public class TreeNode {
          int val;
          TreeNode left;
          TreeNode right;
          TreeNode() {}
          TreeNode(int val) { this.val = val; }
          TreeNode(int val, TreeNode left, TreeNode right) {
              this.val = val;
              this.left = left;
              this.right = right;
13
14
   * }
15
    */
   class Solution {
       // We use StringBuilder instead of String because String is immutable,
18
       // so appending a character takes O(length of string).
19
       // ans is a String[1] instead of String because in Java, arrays are passed by reference.
       void getPath(TreeNode cur, int targetValue, StringBuilder path, String[] ans) {
20
21
           if (cur == null)
22
               return;
23
           if (cur.val == targetValue)
24
                ans[0] = path.toString();
25
            int strLen = path.length();
26
            path.append("L");
           getPath(cur.left, targetValue, path, ans);
27
28
            path.replace(strLen, strLen+1, "R");
           getPath(cur.right, targetValue, path, ans);
30
            path.delete(strLen, strLen+1);
31
```

destPath.begin(), destPath.end());

```
35
           // Find the first point at which the paths diverge
36
            getPath(root, startValue, tmpPath, startPath);
37
           getPath(root, destValue, tmpPath, destPath);
            int i = 0;
38
           while (i < Math.min(startPath[0].length(), destPath[0].length()) && startPath[0].charAt(i) == destPath[0].charAt(i))</pre>
39
                i++;
40
            return "U".repeat(startPath[0].length()-i) + destPath[0].substring(i);
42
43 }
Python Solution
  1 # Definition for a binary tree node.
  2 # class TreeNode:
          def __init__(self, val=0, left=None, right=None):
               self.val = val
               self.left = left
               self.right = right
     class Solution:
         def getDirections(self, root: Optional[TreeNode], startValue: int, destValue: int) -> str:
             # ans is a list so that it passes by reference
  9
 10
             def getPath(cur, targetValue, path, ans):
                 if cur is None:
 11
 12
                     return
                 if cur.val == targetValue:
 13
 14
                     ans.append(''.join(path));
                 path.append('L');
 15
 16
                 getPath(cur.left, targetValue, path, ans)
 17
                 path[-1] = 'R'
 18
                 getPath(cur.right, targetValue, path, ans)
 19
                 path.pop(-1)
 20
 21
             tmpPath = []
 22
             startPath = []
 23
             destPath = []
 24
             getPath(root, startValue, tmpPath, startPath)
 25
             getPath(root, destValue, tmpPath, destPath)
 26
             startPath = startPath[0]
 27
             destPath = destPath[0]
 28
 29
             # Find the first point at which the paths diverge
 30
             i = 0
             while i < min(len(startPath), len(destPath)) and startPath[i] == destPath[i]:</pre>
 31
 32
                 i += 1
             return 'U'*(len(startPath)-i) + destPath[i:]
 33
Got a question? Ask the Teaching Assistant anything you don't understand.
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