

# Wake Up!!! SFX Asset List

## General:

- Intro UI - start click
- Menu UI - mouse click
- Door open
- Jump off

## 1. Room

- Footstep & landing
- Clock turning off
- Book pick up

## 2. Hallway

- Footstep & landing
- Reset sound 1

## 2. Flying

- Falling
- Wing flap
- Whale
- Reset sound 2

## 3. School

- Transition (light speed)
- Foot step & Landing
- Monster
- Use "Reset sound 1" from Hallway