Retrospective 3

Reflect back on what you and your team learned and what motivates the group to succeed by following the instructions for the <u>4Ls Retrospective Play</u>.

Team	Deep Blue			
Team members	@Stevie Trapero @Andrea Belen Jacho @Sagan Rauscher @Alexis Ramos			
Date	3/21/2025			
Retrospective period	Sprint 3			

4Ls retrospective @

Milestones	Loved	Longed for	Loathed	Learned
	• UI design	Communicatio n around testing	Reqnroll. Everything about it.	Hard to run high computation on small server

→ Action plan ②

Action	Owner	Due date	Action items
Check tests before implemented new code and after to make sure tests aren't breaking	@everyone		 Open each test folder and run tests before coding Open each test folder and run tests after coding Fix injections if needed
Migrate app service and db to another account	@Stevie Trapero @Alexis Ramos	3/29/2025	-Set up app service -Migrate old db to new account -Test

Brainstorm solution to	@everyone	4/1/2025	-think
screenshot on load			