

# eCommerce and channels conflicts

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#### **Agenda**

- eCommerce: basic concepts
- Trends in eCommerce
- Marketing for eCommerce: some ideas
- Channel conflicts

**E-COMMERCE: BASIC CONCEPTS** 

# Typologies of e-commerce

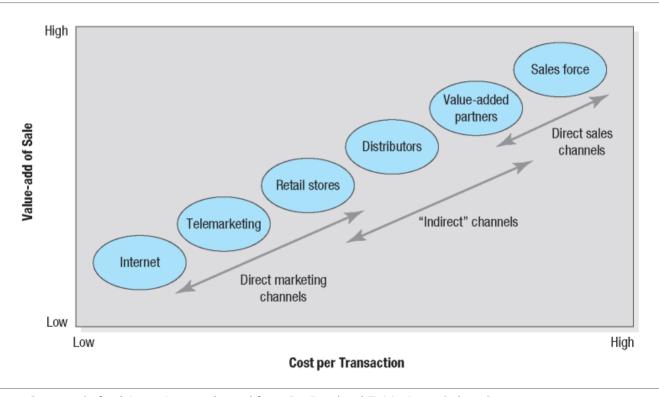
- Business to consumer (B2C)
- Business to business (B2B)
- Consumer to consumer (C2C)
- Consumer to business (C2B)

# eCommerce challenges

- Direct selling or intermediaries? Coopetitive relationships?
- Distribution centres
- Consumers who relate with physical and digital channels during the purchase process (showrooming vs webrooming)
- Absence of geographical limits

#### e-commerce benefits

- Increase product offering (long tail)
- Costs reduction:
  - Reduced inventory management costs
  - Reduced transaction cost
  - Absence of investment on the physical infrastructure
- New customers
- Anytime and anywhere shopping
- Direct control on the final market
- Possibility to provide several information on the product
- Possibility to create markets for niche products



Source: Oxford Associates, adapted from Dr. Rowland T. Moriarty, Cubex Corp

#### Barriers and risks of e-commerce

- Increased competition due to:
- International competition
- Consumers owning more information about the product and possibility to compare brands
- Necessity to keep traditional channels for customers who do not use the online channel
- Not possible to touch or try the product

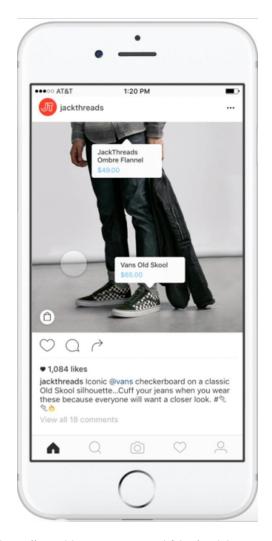
#### Direct-to-consumer

**Direct-to-consumer:** direct sell (not intermediated) of products and services to the final consumer

#### **Benefits:**

- Avoid intermediation costs
- Avoid costs related to the merge of retailers with a dominant role inside the industry (reduced negotiating power)
- Collection of user data (leverage data analytics opportunities)
- Direct interaction with the user (bidirectional)

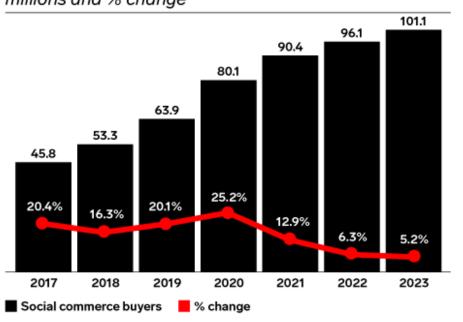
# Raise of mobile-commerce (m-commerce) and social-commerce (s-commerce)



https://www.bigcommerce.co.uk/blog/social-commerce

#### **Growing penetration of social commerce**

# **US Social Commerce Buyers, 2017-2023** *millions and % change*



Note: ages 14+; social network users who have made at least one purchase via any social channel (e.g., Facebook Marketplace, Instagram Checkout, WeChat Mini Programs, Line Shopping, VK Market), including links and transactions on the platform itself, during the calendar year, including online, mobile, and tablet purchases

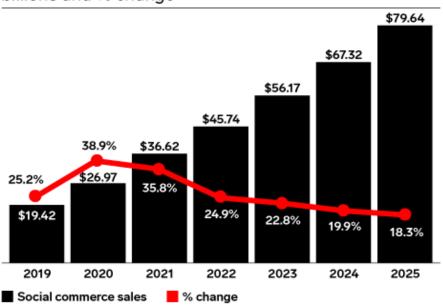
Source: eMarketer, Jan 2021

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eMarketer | InsiderIntelligence.com

#### US Retail Social Commerce Sales, 2019-2025

billions and % change



Note: includes products or services ordered via social networks (such as Facebook, Instagram, Pinterest, WeChat, Line, VK, and others) regardless of the method of payment or fulfillment; excludes travel and event tickets, tips, subscriptions, payments, such as bill pay, taxes or money transfers, food services and drinking place sales, gambling and other vice goods sales

Source: eMarketer, May 2021

266527 eMarketer | InsiderIntelligence.com

# E-commerce: logistic aspects

- Inventory management: continuous monitoring of stock level
- Demand forecasting
- Warehouse management system
- Order management: tracking, delays
- Delivery management: delivery, click and collect...
- Product return policy
- Order tracking: customer visibility (status, expected delivery)

#### E-commerce: create website traffic

- Landing page: users directed on a specific webpage (e.g. product webpage) and not toward the home page
- Performance (speed of upload of critical elements)
- Website elements (search function; filter; autocomplete function)
- Product presentation (intutive and accurate descriptions, video, 360° virtual tour, demo, product name)
- User experience design (buttons, average time on site, AR)
- Transparency of checkout information (e.g. delivery costs)
- Registration and payment: speed (possibility to save data), informative, feedback

# E-commerce: create website traffic (2)

- Content marketing strategy
- Social media campaigns (hashtag for sharing, partnership with influencers e micro-influencers)
- SEO e SEM
- Customer reviews
  - o reviews incentives
  - word of mouth
  - customer feedback gathering
- Upselling & cross-selling

# E-commerce analytics

- Logistic processes (tempo di delivery)
- Product analytics (product displays, reviews, shares, conversion rate)
- Online marketing analytics (conversion rate of the marketing campaign)
- Purchase process monitoring (cart abandonment; traffic sources, timing/days with high traffic)

# TRENDS IN ECOMMERCE

JAN 2020

#### THE 'NEXT BILLION': UNCONNECTED AUDIENCES

lion-people-use-socialmedia

THE NUMBER OF PEOPLE (IN MILLIONS) IN EACH REGION WHO ARE NOT CONNECTED TO THE INTERNET



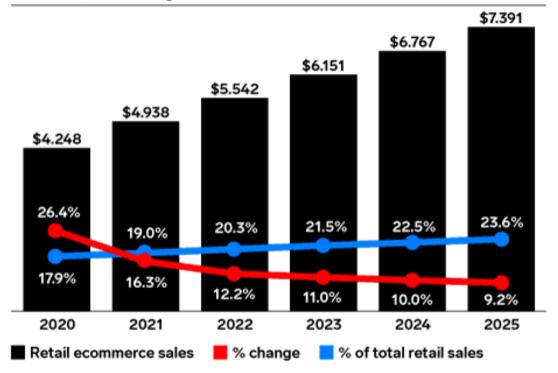




#### **eCommerce figures (before Covid)**

#### Retail Ecommerce Sales Worldwide, 2020-2025

trillions, % change, and % of total retail sales



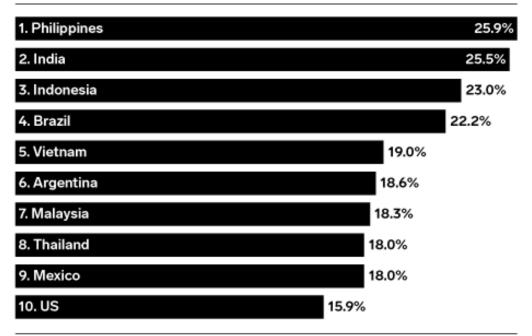
Note: includes products or services ordered using the internet via any device, regardless of the method of payment or fulfillment; excludes travel and event tickets, payments such as bill pay, taxes or money transfers, food services and drinking place sales, gambling and other vice good sales

Source: eMarketer, Jan 2022

#### eCommerce figures

# **Top 10 Countries, Ranked by Retail Ecommerce Sales Growth, 2022**

% change



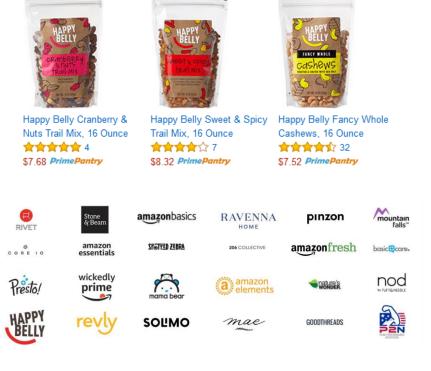
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Source: eMarketer, Jan 2022

eMarketer | InsiderIntelligence.com

# **DNVB** disruption

Digitally native vertical brands and e-commerce giants are expanding their private label offerings





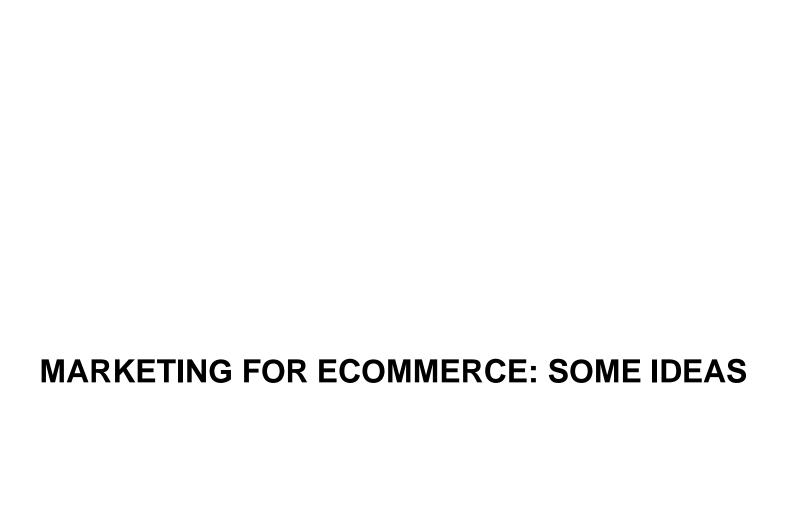
#### **Summarizing (1/2)**

- Before Covid
  - Growing relevance of eCommerce
  - Growing incidence of m-commerce
  - All the categories are affected, though some are more mature
  - ROPO («Research offline, Purchase online») is fastgrowing and among most digital customers Amazon is focal
  - Most of eCommerce market is more functional than experiential
  - New roles for retail is the next challenge
  - Payment evolutions (PSD2, Blockchain, etc.) may further boost eCommerce growth

#### **Summarizing (2/2)**

#### After Covid:

- Some 80% of the internet users in Western world are eShoppers
- eCommerce : retail = remote working : office ?
- Growth of subscription-based models
- Acceleration of logistic solutions (e.g., autonomous vehicles?)
- Growing relevance of CRM and loyalty marketing
- Hybrid customer experiences (entertainment eCommerce, vertical eCommerce, retail innovation, proximity marketing)



# The eCommerce customer journey



# The eCommerce customer journey



#### The eCommerce customer journey: marketing

Traffic building (SEM, drive to eStore)

eCommerce strategy (direct vs intermediated)

Category management (omnichannel) Lever on CRM data for one-to-one marketing

#### **Marketing levers for eCommerce**

#### **Traffic building**

# <u>Paid</u>

- SEM
- PPC
- Programmatic

#### <u>Unpaid</u>

- <u>SEO</u>
- Referral program
- Buyable pins

# **Conversion**

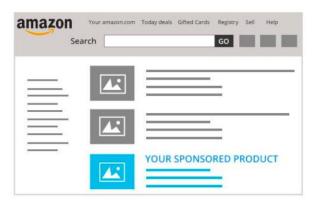
#### **Paid**

- SEM
- Marketplace adv
- Retargeting

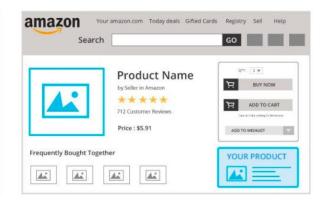
#### **Unpaid**

- Recommendation
- Category management
- Storytelling
- Social proofs (reviews)
- Remarketing

#### Marketplace adv







#### **Sponsored Products**

Target by keyword

Appear below search results.

#### **Headline Search Ads**

Target by keyword

Appear above search results.

#### **Product Display Ads**

Target by keyword

Appear on related product pages.

# The eCommerce customer journey



#### **User experience**

#### Key-challenges:

- Content customization (e.g., myAmazon)
- ROPO experiences

# Augmented in-store experience + The rise of pop-up and urban stores

Destination store where spend time and hang out, augemented reality app to enrich the shopping experience

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Temporary, flagship, down-sized urban stores









# The eCommerce customer journey

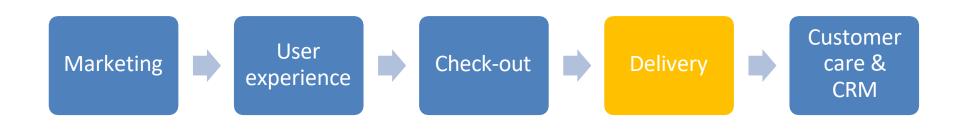


#### **Check-out**

Biggest changes occurring in the industry:

- enlargement of payment options (eWallets, cryptocurrency)
- Fast checkout options

# The eCommerce customer journey

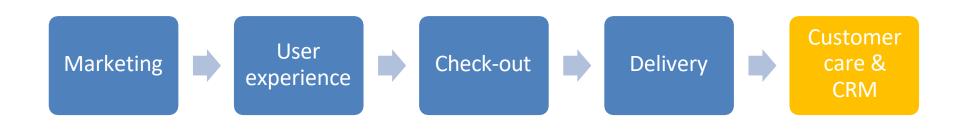


# **Delivery**

# Key decisions:

- Options
- Delivery points
- Fees
- Slots
- Intermediaries

# The eCommerce customer journey



#### **Customer care & CRM**

Marketing automation

Customer service and return policies

Cross-selling & upselling strategies

Data trading

# **CHANNEL CONFLICT**

#### **Channel conflict: definition**

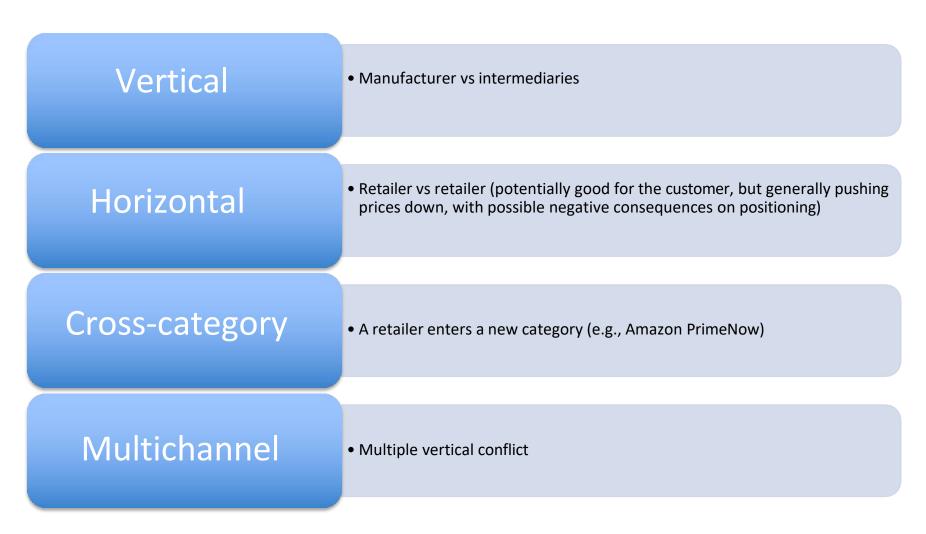
#### Channel conflict occurs when:

- manufacturers disintermediate channel partners, selling directly to the consumers; or
- Intermediaries compete with each other; or
- Intermediaries extend their area of operations

#### Possible consequences:

- Decreased distribution
- Price point loss
- Loss of positioning

#### **Types of conflicts**





#### Some practitioner readings

https://thegood.com/insights/overcoming-channel-conflict/

https://www.bigcommerce.com/blog/channel-conflict/#what-causes-conflict-between-these-channels