

1. What is Encapsulation in Java? Why is it called Data Hiding?

Encapsulation is one of the **four pillars of Object-Oriented Programming (OOP)** that restricts **direct access** to the data members of a class and allows controlled access through methods.

It is called **data hiding** because:

- The data (variables) are **private** and cannot be accessed directly.
- External access is only through **getter and setter** methods.

Example:

java

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```
class Person {  
    private String name; // Private variable  
  
    public void setName(String name) { // Setter method  
        this.name = name;  
    }  
  
    public String getName() { // Getter method  
        return name;  
    }  
}  
  
public class EncapsulationExample {  
    public static void main(String[] args) {  
        Person obj = new Person();  
        obj.setName("John");  
        System.out.println("Name: " + obj.getName());  
    }  
}
```

Output:

makefile

Copy code

Name: John

2. What are the Important Features of Encapsulation?

1. **Data Hiding** – Protects data by making variables private.
 2. **Data Access Control** – Provides controlled access using getter and setter methods.
 3. **Improves Code Maintainability** – Changes to the implementation do not affect other parts of the program.
 4. **Prevents Accidental Modification** – Encapsulated data cannot be changed unexpectedly.
 5. **Enhances Security** – Restricts access to sensitive data.
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3. What are Getter and Setter Methods in Java? Explain with an Example.

- **Getter Method** – Used to retrieve the value of a private variable.
- **Setter Method** – Used to set or modify the value of a private variable.

java

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```
class Car {  
    private String model; // Private variable  
  
    // Setter method  
    public void setModel(String model) {  
        this.model = model;  
    }  
  
    // Getter method  
    public String getModel() {  
        return model;  
    }  
}  
  
public class GetterSetterExample {  
    public static void main(String[] args) {  
        Car car = new Car();  
        car.setModel("Tesla Model X");  
        System.out.println("Car Model: " + car.getModel());  
    }  
}
```

Output:

yaml

Copy code

Car Model: Tesla Model X

4. What is the Use of **this** Keyword? Explain with an Example.

The **this** keyword refers to the **current instance** of the class.

- It is used to differentiate **instance variables** from **local variables** when they have the same name.
- It can be used to call **constructors and methods** of the current class.

java

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```
class Student {
    private String name;

    // Constructor using 'this' keyword
    public Student(String name) {
        this.name = name;
    }

    public void display() {
        System.out.println("Student Name: " + this.name);
    }
}

public class ThisKeywordExample {
    public static void main(String[] args) {
        Student s = new Student("Alice");
        s.display();
    }
}
```

Output:

yaml

Copy code

Student Name: Alice

5. What is the Advantage of Encapsulation?

1. **Security** – Prevents unauthorized access to data.
 2. **Code Reusability** – Easily reusable and maintainable.
 3. **Flexibility** – Allows changes without affecting other parts of the program.
 4. **Increases Readability** – Makes the code cleaner and more organized.
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6. How to Achieve Encapsulation in Java? Give an Example.

Encapsulation is achieved using:

1. **Private Variables** – Declare class variables as `private`.
2. **Public Getter & Setter Methods** – Provide controlled access.

Example:

java

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```
class Employee {  
    private int empID;  
    private String empName;  
  
    // Setter methods  
    public void setEmpID(int empID) {  
        this.empID = empID;  
    }  
  
    public void setEmpName(String empName) {  
        this.empName = empName;  
    }  
  
    // Getter methods  
    public int getEmpID() {  
        return empID;  
    }  
}
```

```
        public String getEmpName() {  
            return empName;  
        }  
    }  
}  
  
public class EncapsulationDemo {  
    public static void main(String[] args) {  
        Employee emp = new Employee();  
        emp.setEmpID(101);  
        emp.setEmpName("John Doe");  
  
        System.out.println("Employee ID: " + emp.getEmpID());  
        System.out.println("Employee Name: " + emp.getEmpName());  
    }  
}
```

Output:

yaml

Copy code

Employee ID: 101

Employee Name: John Doe