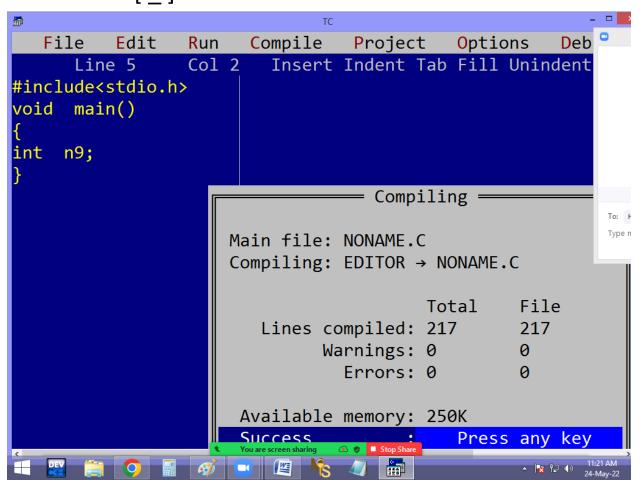
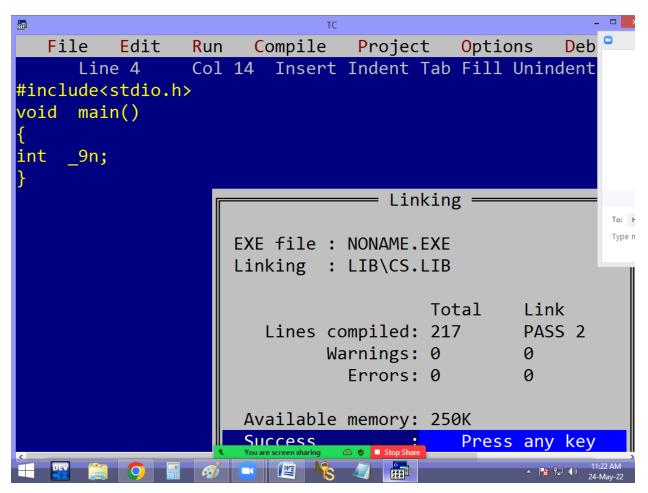
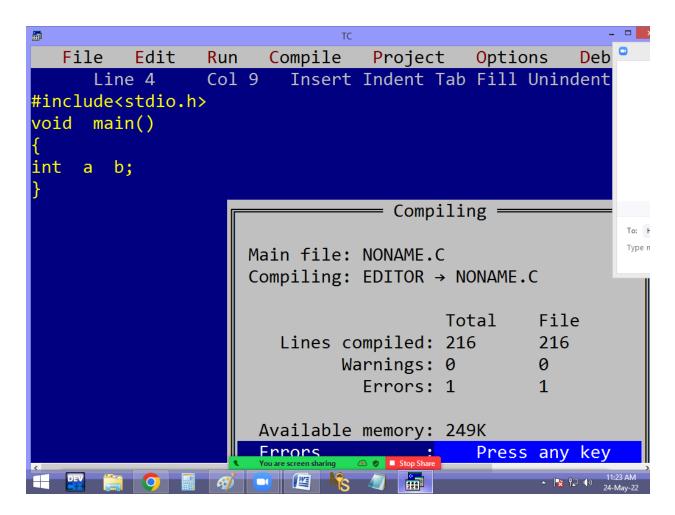
Identifier naming rules:

 Name should have to start with alphabet or underscore [_]





- 2. Numbers allowed but not at starting position.
- 3. Spaces not allowed.



4. Keywords not allowed.

```
File Edit Run Compile Project Options Deb

Error: Declaration syntax error in function main

#include<stdio.h>
void main()
{
int while;
}

To P
Type n
```

5. Duplicates names not allowed within same function.

```
File Edit Run Compile Project Options Debug
Error: Redeclaration of 'a' in function main
#include<stdio.h>
void main()
{
int a=10;
int a=20;
printf("a=%d",a);
}

You are screen thatring ** Stop Share**

You are screen thatring ** Stop Share**

** Stop Share**
```

```
File Edit Run Compile Project Options Debug

Error: Redeclaration of 'a' in function main

#include<stdio.h>
void main()
{
int a=10; /* var dec */
float a=2.30; /* var dec */
printf("a=%d",a);
}

**You are screen thating **Option**

**Optio
```

6. Names are case sensitive i.e. lower and upper are different.

```
File Edit Run Compile Project Options Debug
Line 6 Col 24 Insert Indent Tab Fill Unindent * E
#include<stdio.h>
void main()
{
int a=10; /* var dec */
int A=20; /* var dec */
printf("a=%d, A=%d",a,A);
}

**You are screen sharing ** Stop-Share**

**You are screen sharing ** Stop-Shar
```

7. No special char except underscore [_].

8. Name may contain up to 32 characters and excess characters ignored by the compiler.

```
File Edit Run Compile Project Options Debug
Error: Redeclaration of 'abcdefghijklmnopqrstuvwxyz123456' i
#include<stdio.h>
void main()
{
int abcdefghijklmnopqrstuvwxyz1234567890;
int abcdefghijklmnopqrstuvwxyz123456;
}

**Vouwre kreen sharing **Options**

**Include**

**Vouwre kreen sharing **Options**

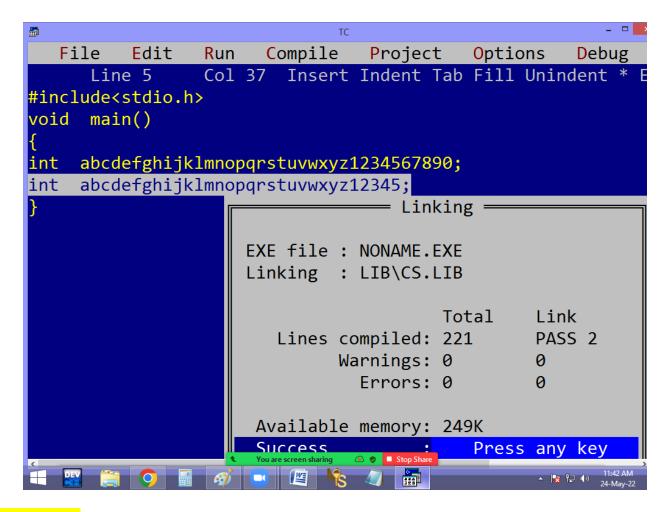
**Include**

**Include**

**Vouwre kreen sharing **Options**

**Include**

**Include**
```



constants: Fixed values are called constants. We can't change a constant value during program execution. Constant value should be provided at the time declaration only. i.e. further initializations not allowed.

Eg:

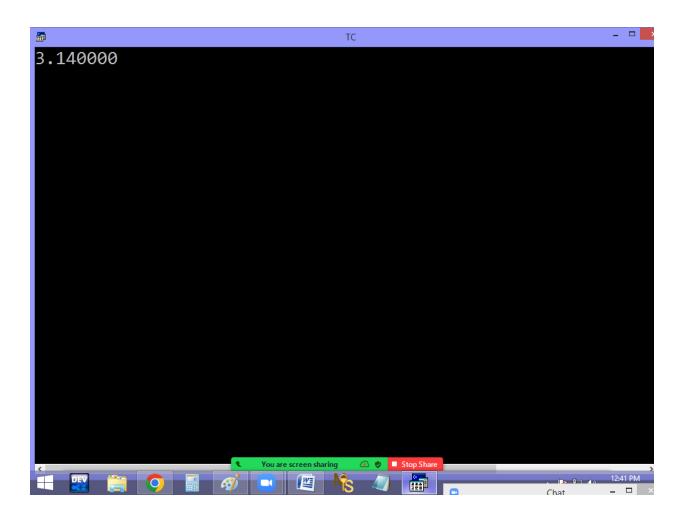
Numerical constants:

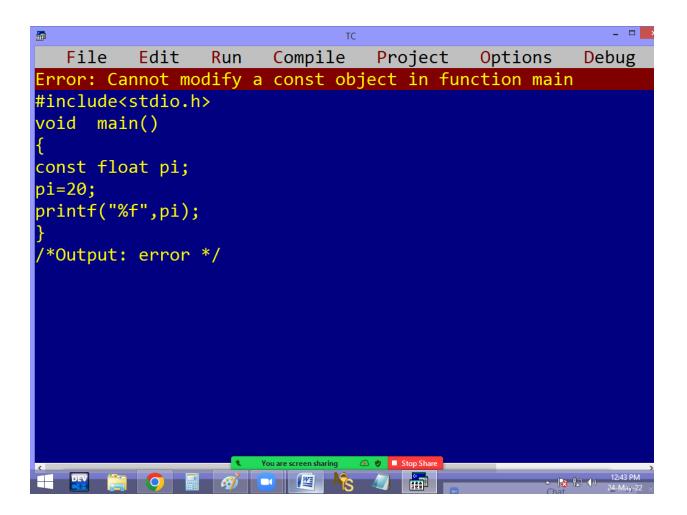
```
const float pi = 3.14;
const int idno = 1234;
```

character constants:

const char name[]="Ravi": ← string constant
const char gender = 'M'; ← char constant

```
File Edit Run Compile Project Options Debug
Line 4 Col 20 Insert Indent Tab Fill Unindent * E
#include<stdio.h>
void main()
{
const float pi=3.14;
printf("%f",pi);
}
```





keywords: The system predefined / reserved words are called keywords. Each keyword is having certain meaning and we can't change this meaning. C comes with 32 keywords.

Eg.

auto, break, char, const, case, continue, do, double, default, else, enum, extern, for, float, goto, int, long, while, switch, typedef, union, struct,.....

OPERATORS

Operator is a special symbol designed for a particular task. C comes with 44 operators and 14 separators [, .; ; ""', {}, (), <> [],.....]. Operator works on operands. Based on no of operands participating in operation, the operators divided into 3 types.

- 1. Unary operator: Require one operand.
 - Eg: a++, a--, ++a, --a, sizeof(a), +a, -a, ~a,....
- 2. Binary operators: Require two operands.
 - Eg: a+b, a-b, a>b, a<=b, a<<b, a!=b,....
- 3. Ternary / Conditional operator [?:]: Require 3 operands or expressions.
 - Eg: condition ? true part : false part;

Based on operation, the operators divided into several types.