

History of c

Basically **c language** introduced by “**dennis ritchie**” in **1972**. Ritchie is one of the software engineer in **at & t bell labs [american telephone & telegraph]**, located at murray hill, new jersey, usa.

Ritchie adopted c language from **b language**, designed by “**ken thomson**”, one of the software engineer in at & t bell labs.

Thomson adopted b language from **bcpl** [basic combined programming language], designed by an **assistant professor** named “**martin richards**” in cambridge university.

In **1989 ansi** [american national standards institute] released a new version of c with the name “**ansi-c**”, which is popular with the name “**c-89**”.

In **1999** **ios** [international organization for standardization], now it is **iso** [international standard organization] released a new version of c language with the name “**c-99**”.

Basically c language introduced to rewrite unix operating system. Nowadays we can create and execute a c program on most of the **processor** with any machine. Hence c is called it is a **machine independent programming language**. I.e. We can create and execute a c program on 80386 / 80486 / 80586 / inter core i3 / i5 / i7 / i9 / amd etc.

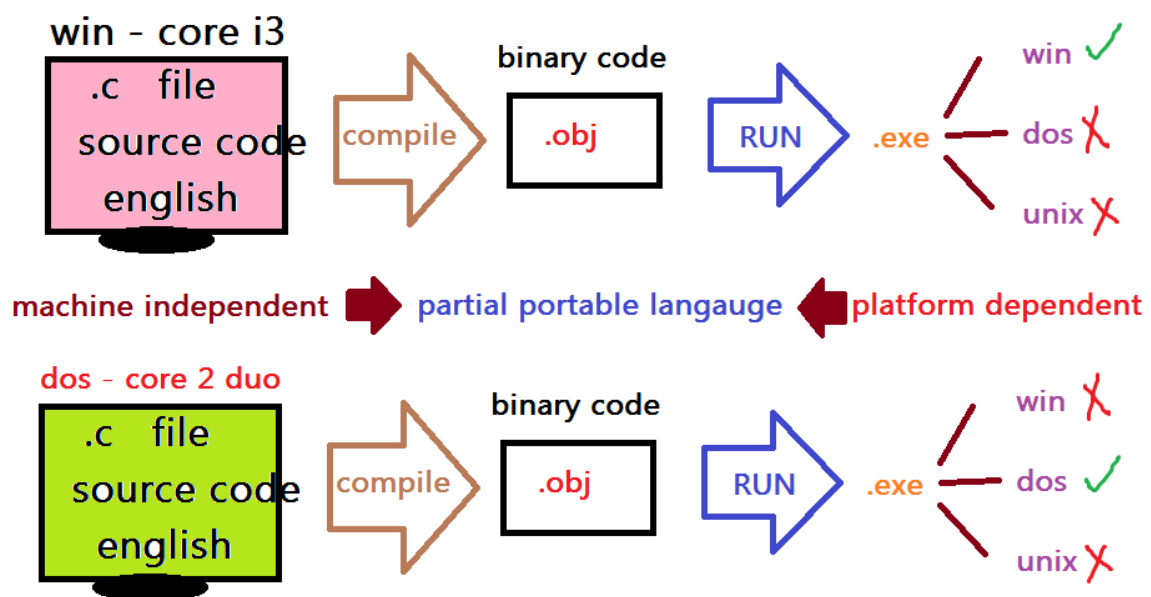
For example the languages like **8086 / 8088** are working only on the processor **8086** and **8088**. Hence they are called machine dependent programming languages. **But c is a platform dependent programming language**. I.e. Once a program created for one operating

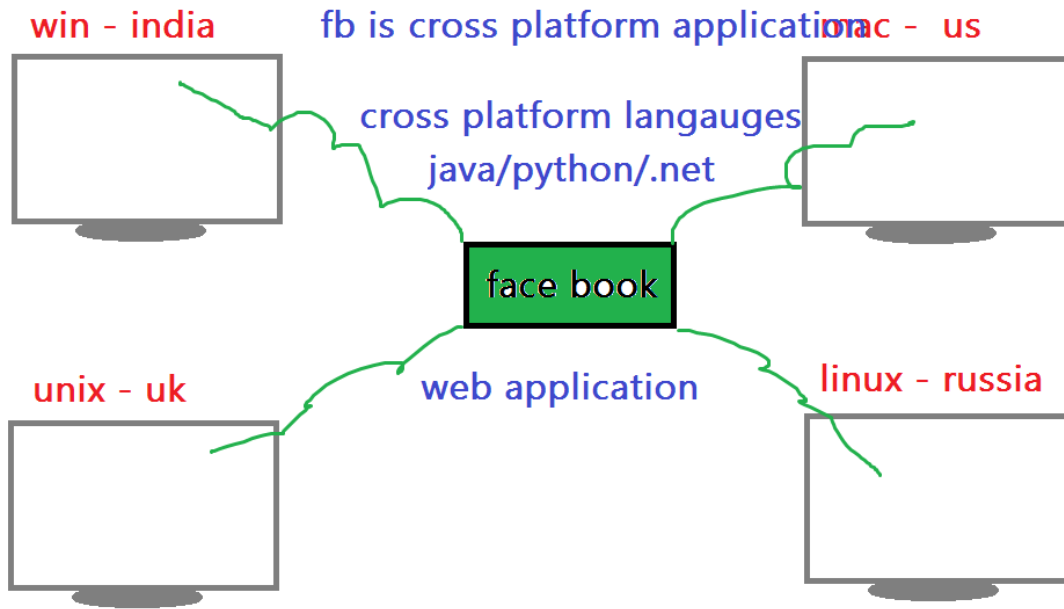
system is not working in another operating system. This kind of languages are called platform dependent programming language. Hence c not allows to develop the web applications. For example the application created for **windows operating system** is **not working in unix / linux / mac** etc. Hence c is also called it is a **partial portable** language. Due to this problem c allows to design only **stand alone applications** which are installed in a particular system and available to that system only.

Eg. Ms-office, antivirus, media player, browser, device drivers, o.s,...

Java / .net / python are called **platform independent programming languages**. Once a java program designed for one operating system is working on any type of operating

system. Hence they are used to develop web applications.



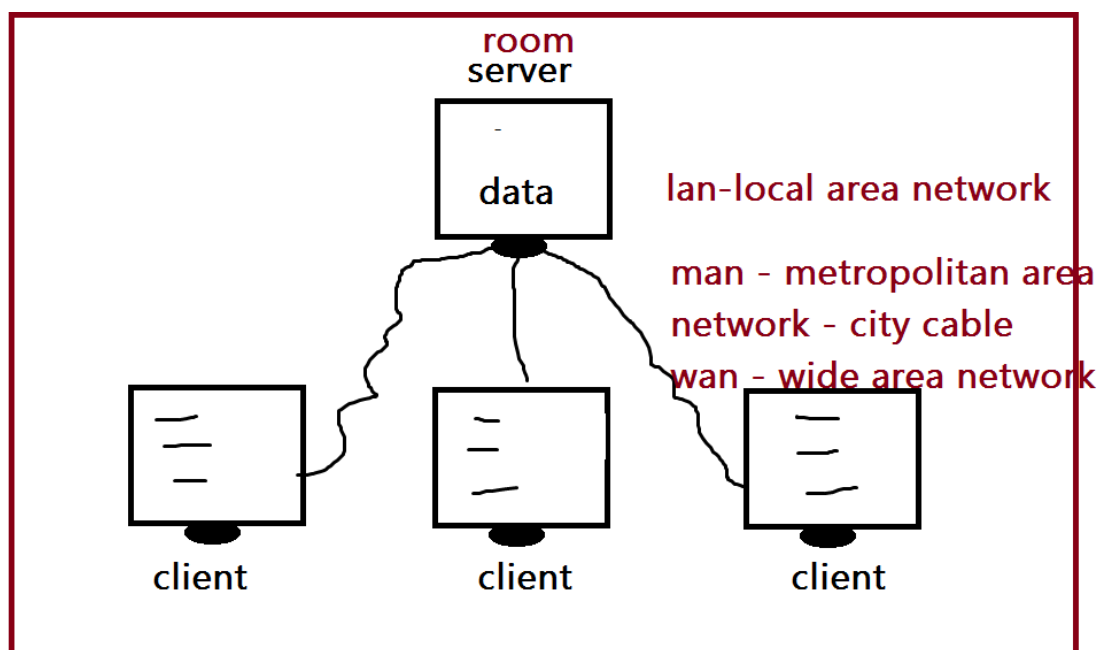
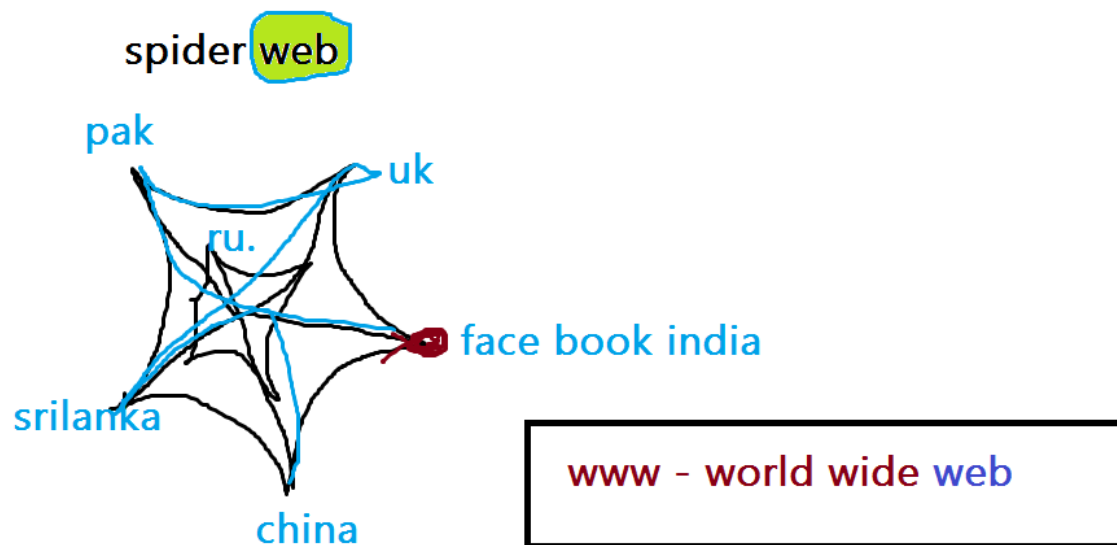


MNP - Mobile No Portability

platform independent



WORA - Write Once, Run AnyWhere



Fundamentals of c

C character set:

English language	C language
26 alphabets	256 ascii characters
English words	32 keywords
Sentences	Instructions
Paragraphs	Programs
Documents	Software

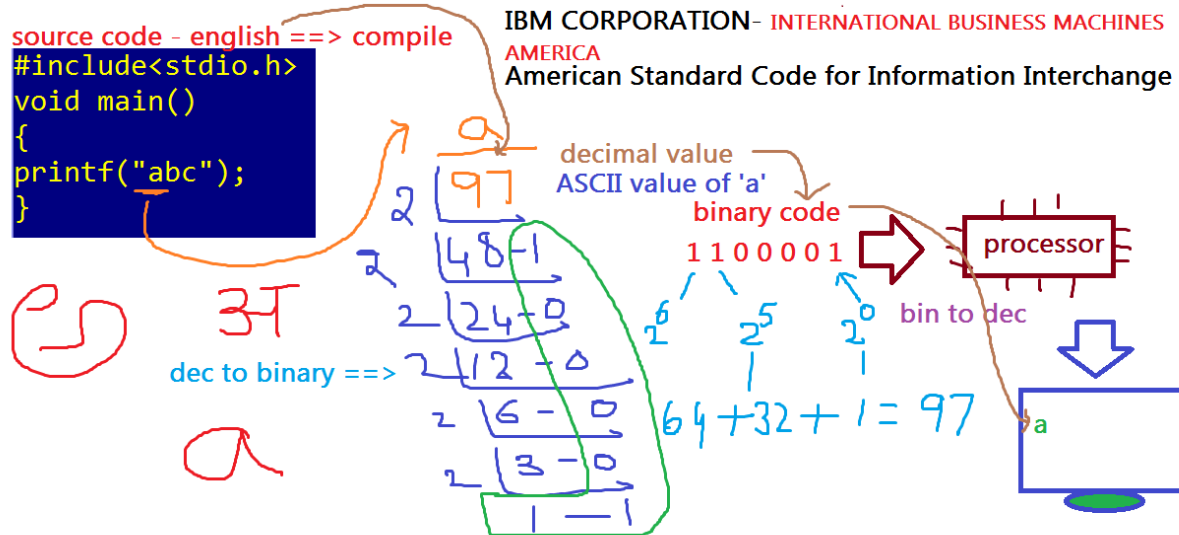
Ascii – american standard code for information interchange

Java / python/ .net → unicode – universal code – 65536 – 256 ascii + tel + hin + tamil + marathi etc.

Every programming language using a character set and by using this character set only we can develop the programs. C uses ascii character set which comes with 256 [0-255] characters. In this we are having 52 alphabets [a-z,a-z], 10

digits [0-9], 44 operators [+ , - , * ,...], 14 separators [, . : ; “ ” , ‘ ’ { } ,...] and remain all are special characters.

Characters	Ascii values
A-Z	65-90
a-z	97-122
0-9	48-57
+	43
*	42
Space	32
Back space	8
Tab	9
Enter key	13
Esc	27



Ascii character list:

TC									
0=	1=☹	2=☹	3=♥	4=♦	5=♣	6=♠	7=	8	9=
	10=								
	14=♫	15=✿	16=➡	17=⬅	18=↕	19=!!	20=♩	21=§	
22=—	23=♂	24=↑	25=↓	26=	27=←	28=⬇	29=↔	30=▲	
31=▼	32=	33=!	34="	35=#	36=\$	37=%	38=&	39='	40=(
41=)	42=*	43=+	44=,	45=-	46=.	47=/	48=0	49=1	50=2
51=3	52=4	53=5	54=6	55=7	56=8	57=9	58=:	59=;	60=<
61==	62=>	63=?	64=@	65=A	66=B	67=C	68=D	69=E	70=F
71=G	72=H	73=I	74=J	75=K	76=L	77=M	78=N	79=O	80=P
81=Q	82=R	83=S	84=T	85=U	86=V	87=W	88=X	89=Y	90=Z
91=[92=\	93=]	94=^	95=_	96=`	97=a	98=b	99=c	100=d
101=e	102=f	103=g	104=h	105=i	106=j	107=k	108=l	109=m	110=n
111=o	112=p	113=q	114=r	115=s	116=t	117=u	118=v	119=w	120=x
121=y	122=z	123={	124=	125=}	126=~	127=␣	128=Ç	129=ü	130=é
131=â	132=ä	133=à	134=å	135=ç	136=ê	137=ë	138=è	139=ï	140=î
141=ì	142=Ä	143=Å	144=É	145=æ	146=Æ	147=ô	148=ö	149=ò	150=û
151=ù	152=ÿ	153=Ö	154=Ü	155=ø	156=£	157=¥	158=℞	159=f	160=á
161=í	162=ó	163=ú	164=ñ	165=Ñ	166=ª	167=º	168=¿	169=¬	170=¬
171=½	172=¼	173=¡	174=«	175=»	176=⌘	177=⌘	178=⌘	179=	180=
181=⌈	182=⌈	183=⌈	184=⌈	185=⌈	186=⌈	187=⌈	188=⌈	189=⌈	190=⌈
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251=√	252=ⁿ	253=²	254=■	255=					

C - TOKENS

DATA TYPES:

**TO STORE ANYTHING IN OUR SYSTEM, WE
SHOULD HAVE TO ALLOCATE THE MEMORY.**