MPL

Experiment 5

Aim:To apply navigation, routing and gestures in Flutter App **Program:**

```
import 'package:flutter/material.dart';
import 'order screen.dart';
import 'previous orders screen.dart';
class HomeScreen extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   appBar: AppBar(
     title: Text("Xerox Center"),
     actions: [
      GestureDetector(
       onTap: () {
        Navigator.pop(context);
       },
       child: Padding(
        padding: EdgeInsets.symmetric(horizontal: 16),
        child: lcon(lcons.exit_to_app),
       ),
   body: GestureDetector(
    onDoubleTap: () {
      ScaffoldMessenger.of(context).showSnackBar(
       SnackBar(content: Text("Double Tap Detected")),
      );
    },
     onLongPress: () {
      ScaffoldMessenger.of(context).showSnackBar(
       SnackBar(content: Text("Long Press Detected")),
      );
    },
     child: Center(
      child: Column(
       mainAxisAlignment: MainAxisAlignment.center,
       children: [
        GestureDetector(
         onTap: () {
           Navigator.push(
```

```
context,
   MaterialPageRoute(builder: (context) => OrderScreen()),
  );
 },
 child: ElevatedButton(
  onPressed: null, // Button is controlled by GestureDetector
  child: Text("Place Order"),
 ),
),
SizedBox(height: 20),
GestureDetector(
 onTap: () {
  Navigator.push(
   context,
   MaterialPageRoute(builder: (context) => PreviousOrdersScreen()),
  );
 },
 child: ElevatedButton(
  onPressed: null, // Controlled by GestureDetector
  child: Text("See Previous Orders"),
 ),
```

Output:

