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| **Command** | **Explanation** |
| python -m venv {env\_name} |  |
| {env\_name}\Scripts\activate | Activate virtual environment |
| pip install Django | Installs Django |
| pip install pillow | Pillow is a Python package providing support for handling image files (e.g. .jpg and .png files), |
| django-admin startproject {Project\_Name} | Start Project |
| cd {Project\_Name} | Change directory to project |
| python manage.py migrate | migrate everything |
| python manage.py runserver |  |
| python manage.py startapp {app\_name} |  |

Before you can get started with creating your models and views, you must first tell your Django project about your new app’s existence. To do this, you need to modify the settings.py file, contained within your project’s configuration directory. Open the file and find the **INSTALLED\_APPS** list. Add the {app\_name} app to the end of the tuple, which should then look like the following example.

INSTALLED\_APPS = [

'django.contrib.admin',

'django.contrib.auth',

'django.contrib.contenttypes',

'django.contrib.sessions',

'django.contrib.messages',

'django.contrib.staticfiles',

'{app\_name}',

]

Verify that Django picked up your new app by running the development server again. If you can start the server without errors, your app was picked up and you will be ready to proceed to the next step.