



CI/CD foundation for JavaScript engineers

## QUALITY PRE-CHECK WITH AWS CODEBUILD

---

EPAM Systems Inc.

Learn & Development

CI/CD foundation for JavaScript engineers

[www.epam.com](http://www.epam.com)

---

## Contents

<b>1. General overview.....</b>	<b>3</b>
<b>2. Github repository overview .....</b>	<b>5</b>
<b>3. AWS CodeBuild configuration .....</b>	<b>1</b>
<b>4. Creating pull request to trigger quality check .....</b>	<b>12</b>

## 1. GENERAL OVERVIEW

To run code quality checks, we somehow need to get the code from a remote repository. We can't execute neither our code nor external tools directly in the repository, so that we need some service or environment that will automatically get the latest code of our app, perform all necessary actions and, perhaps, and run it. **AWS CodeBuild** is our way to go. **AWS CodeBuild** is designed to execute various tools, build given code, and create built artifacts on its way.

However, in this tutorial we don't want to go into details of the entire artifact building process, but we'll use the **AWS CodeBuild** as a tool for launching code quality checks (tests) on every pull request is created or updated.

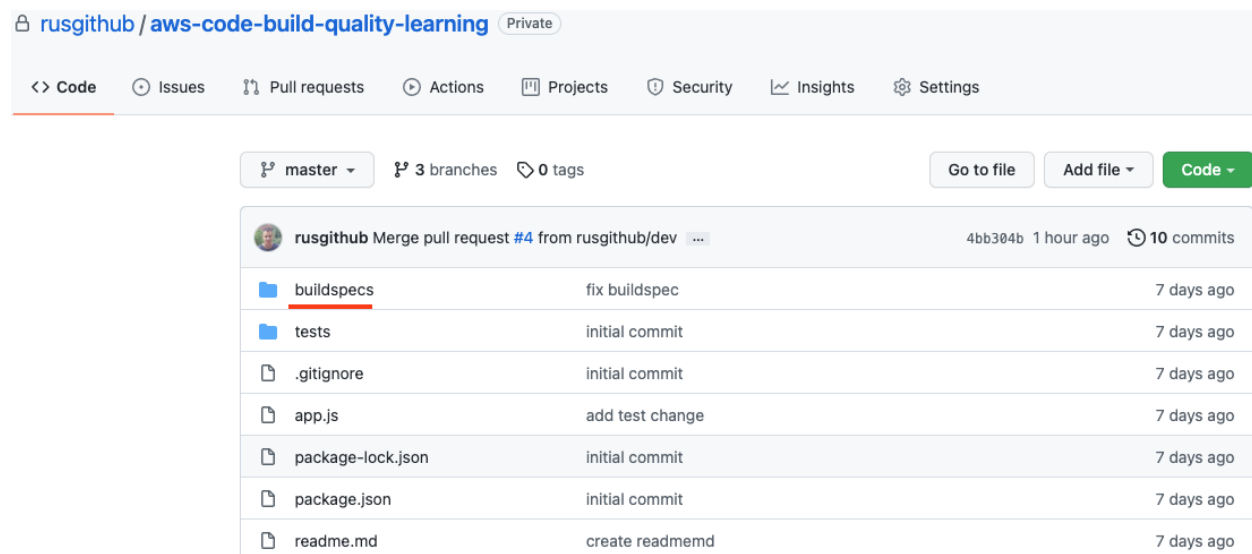
## 2. GITHUB REPOSITORY OVERVIEW

We will use the following repository:

<https://github.com/EPAM-JS-Competency-center/aws-code-build-quality-learning>

You'll need to fork it to your personal GitHub account. Inside the repo, there is a simple app with a very basic sample of test. And there are some samples of AWS CodeBuild configuration files with commands to be executed.

Let's take a look at **quality-check.yml**:

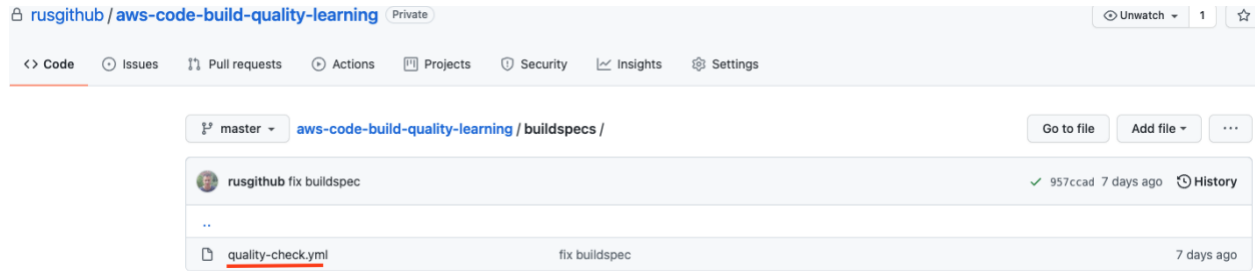


rusgithub / aws-code-build-quality-learning Private

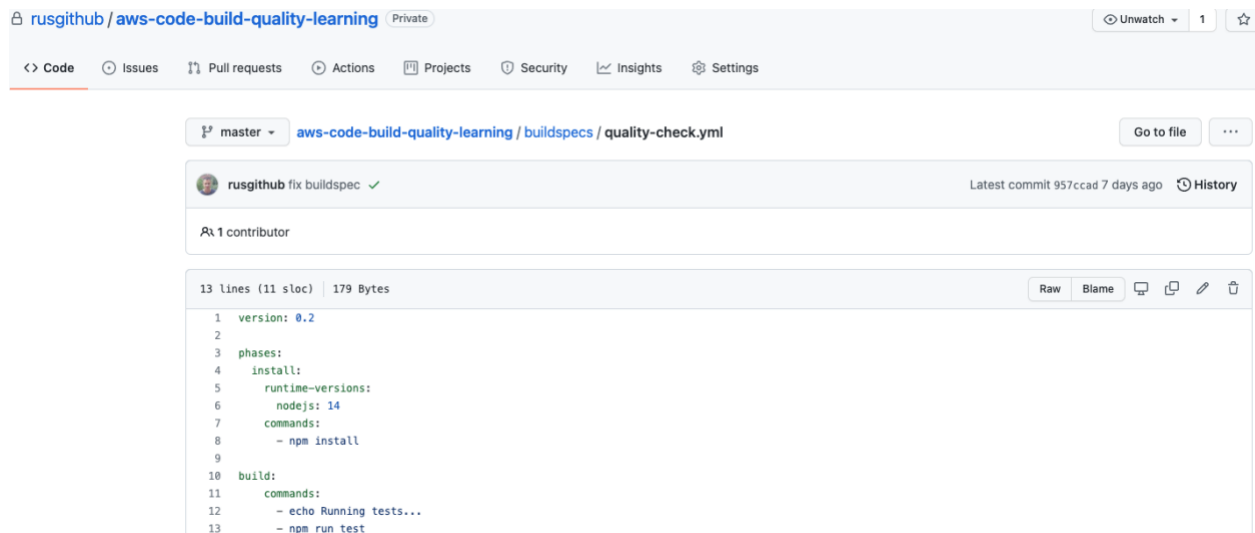
<> Code Issues Pull requests Actions Projects Security Insights Settings

master 3 branches 0 tags Go to file Add file Code

rusgithub Merge pull request #4 from rusgithub/dev	4bb304b 1 hour ago	10 commits
buildspecs	fix buildspec	7 days ago
tests	initial commit	7 days ago
.gitignore	initial commit	7 days ago
app.js	add test change	7 days ago
package-lock.json	initial commit	7 days ago
package.json	initial commit	7 days ago
readme.md	create readmemd	7 days ago

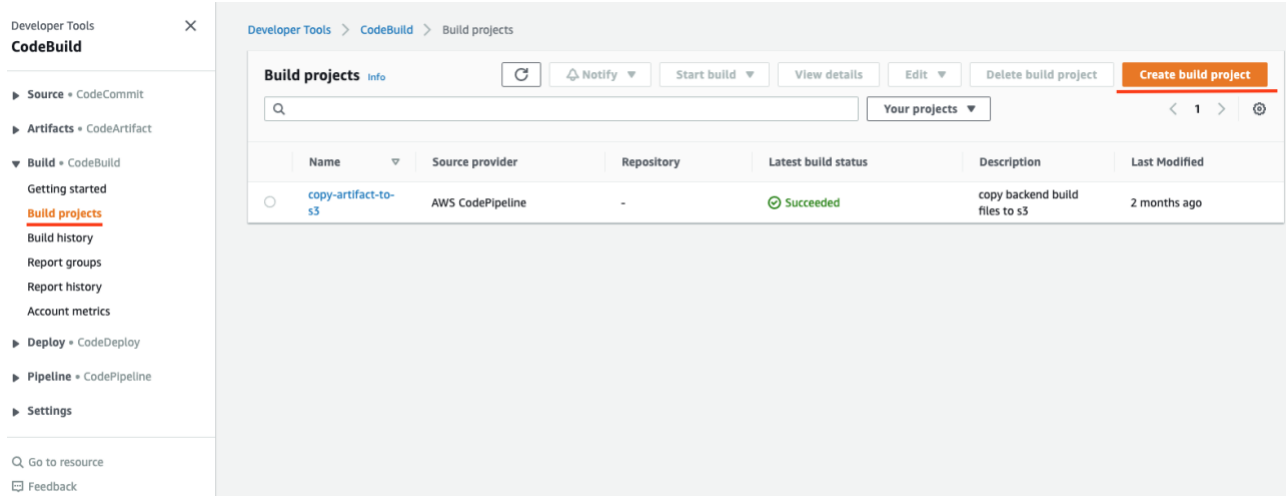


Here is just some simple instructions for AWS CodeBuild to automate process of code quality check.



### 3. AWS CodeBuild configuration

To create build project, you need to follow the screens below:



Developer Tools > CodeBuild > Build projects

Build projects Info

Notify Start build View details Edit Delete build project **Create build project**

Search Your projects

	Name	Source provider	Repository	Latest build status	Description	Last Modified
	copy-artifact-to-s3	AWS CodePipeline	-	Succeeded	copy backend build files to s3	2 months ago

Go to AWS Console > Developer Tools > CodeBuild and press **Create build project** button.

## Create build project

### Project configuration

Project name

aws-code-build-quality-learning

A project name must be 2 to 255 characters. It can include the letters A-Z and a-z, the numbers 0-9, and the special characters - and \_.

Description - optional

Build badge - optional

☐ Enable build badge

Enable concurrent build limit - optional

Limit the number of allowed concurrent builds for this project.

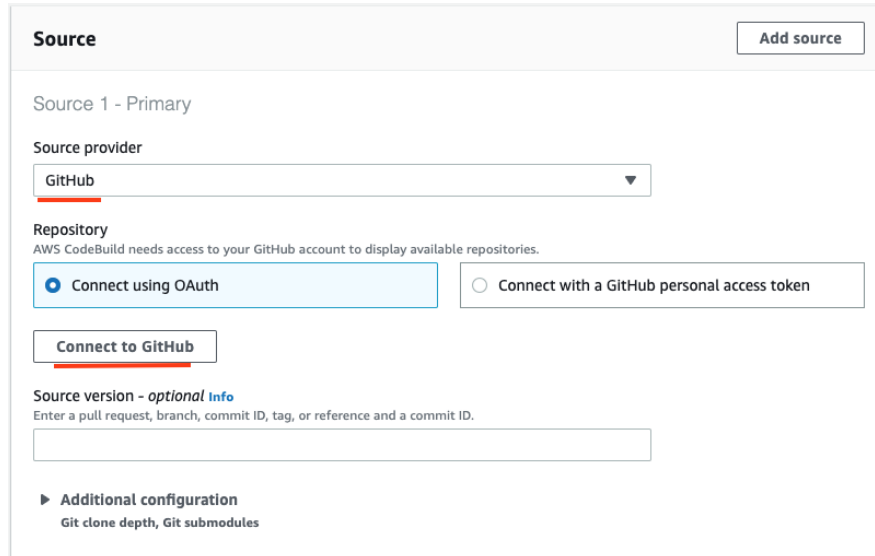
☐ Restrict number of concurrent builds this project can start

► Additional configuration

tags

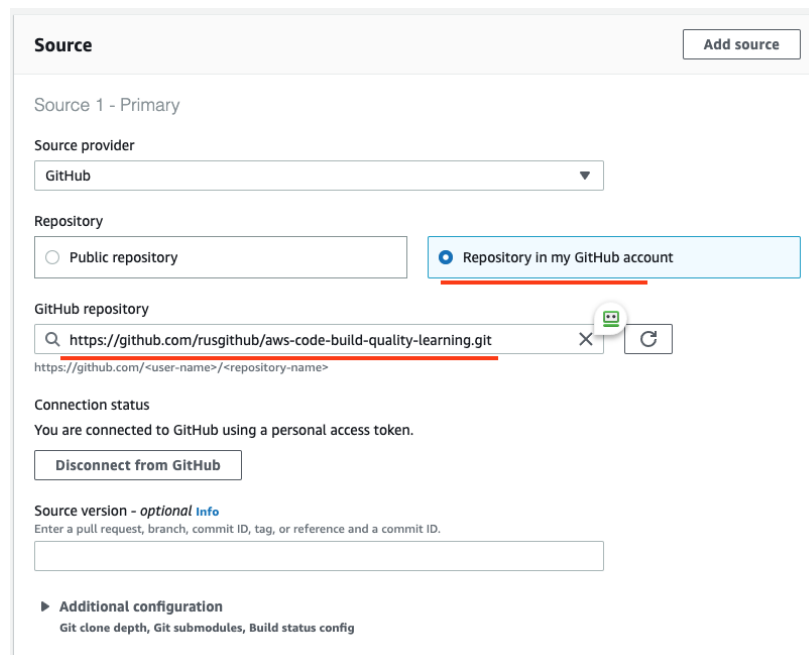
In the Project name field put a name for your build project (e.g.: **aws-code-build-quality-learning**)

Connecting via **OAuth** to your code base is a simple thing, but it may not work in some occasions. In this case you'll have to go to you GitHub repo settings and issue a personal access token.



The screenshot shows the 'Source' configuration page in AWS CodeBuild. At the top right is an 'Add source' button. Below the header, it says 'Source 1 - Primary'. The 'Source provider' is set to 'GitHub'. Under 'Repository', there are two options: 'Connect using OAuth' (selected) and 'Connect with a GitHub personal access token'. Below these is a 'Connect to GitHub' button. Further down, there's a section for 'Source version - optional Info' with a text input field. At the bottom, there's an 'Additional configuration' section with a link to 'Git clone depth, Git submodules'.

Then select a necessary repository. All existing repositories of you GitHub account will be listed in the dropdown.



This screenshot shows the 'Source' configuration page after selecting a repository. The 'Repository' section now has two radio buttons: 'Public repository' and 'Repository in my GitHub account' (selected). Below this, the 'GitHub repository' field contains the URL 'https://github.com/rusgithub/aws-code-build-quality-learning.git'. The 'Connection status' section indicates 'You are connected to GitHub using a personal access token.' and includes a 'Disconnect from GitHub' button. The 'Source version' field is still present. The 'Additional configuration' section now includes a link to 'Git clone depth, Git submodules, Build status config'.

The next step is an important one. We need to check **Report build statuses** in order to see build status in our pull request. Otherwise, quality check process won't be displayed in a pull request.

**Source**Add source

Source 1 - Primary

Source provider

GitHub

Repository

☐ Public repository

☒ Repository in my GitHub account

GitHub repository

Connection status

You are connected to GitHub using a personal access token.

Disconnect from GitHub

Source version - *optional* [Info](#)

Enter a pull request, branch, commit ID, tag, or reference and a commit ID.

**Additional configuration**

Git clone depth, Git submodules, Build status config

Git clone depth - *optional*

1

Git submodules - *optional*

☐ Use Git submodules

Build Status - *optional*

☒ Report build statuses to source provider when your builds start and finish

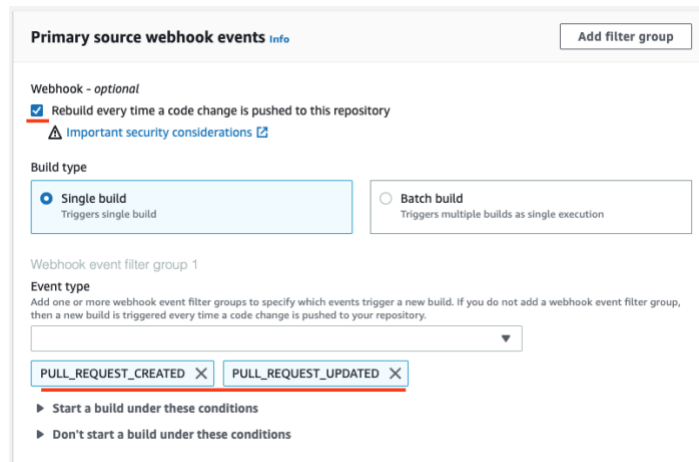
Status context - *optional*

Configurable context with build status with support for environment variables.

Target URL - *optional*

Custom URL sent with build status with support for environment variables.


Then we must specify how to trigger our build project with necessary code quality checks.



**Primary source webhook events** [info](#) Add filter group

Webhook - *optional*

☒ Rebuild every time a code change is pushed to this repository

 [Important security considerations](#)

**Build type**

☒ **Single build**  
Triggers single build

☐ **Batch build**  
Triggers multiple builds as single execution

Webhook event filter group 1

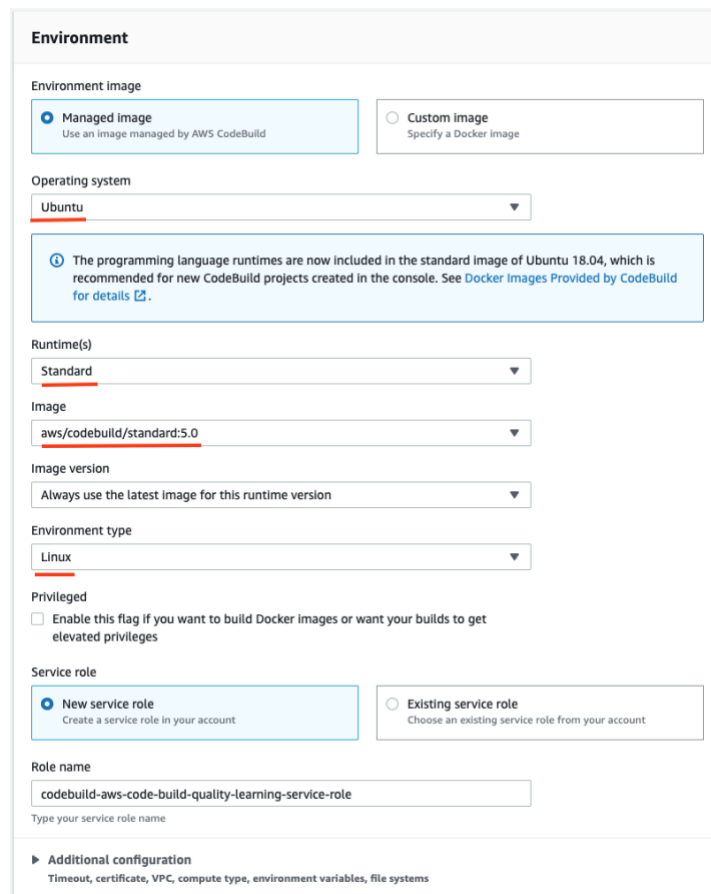
**Event type**  
Add one or more webhook event filter groups to specify which events trigger a new build. If you do not add a webhook event filter group, then a new build is triggered every time a code change is pushed to your repository.

PULL\_REQUEST\_CREATED X PULL\_REQUEST\_UPDATED X

▶ Start a build under these conditions

▶ Don't start a build under these conditions

The following environment settings must be specified. It doesn't require extra explanations here:



**Environment**


**Environment image**

☒ **Managed image**  
Use an image managed by AWS CodeBuild

☐ **Custom image**  
Specify a Docker image

**Operating system**

Ubuntu

 The programming language runtimes are now included in the standard image of Ubuntu 18.04, which is recommended for new CodeBuild projects created in the console. See [Docker Images Provided by CodeBuild](#) for details.

**Runtime(s)**

Standard

**Image**

aws/codebuild/standard:5.0

**Image version**

Always use the latest image for this runtime version

**Environment type**

Linux

**Privileged**

☐ Enable this flag if you want to build Docker images or want your builds to get elevated privileges

**Service role**

☒ **New service role**  
Create a service role in your account

☐ **Existing service role**  
Choose an existing service role from your account

**Role name**

codebuild-aws-code-build-quality-learning-service-role

Type your service role name

▶ **Additional configuration**  
Timeout, certificate, VPC, compute type, environment variables, file systems



Now we need to reference the **buildspec.yml** file that we have already created:

The screenshot shows the 'Create build project' configuration page in the AWS CodeBuild console. It is divided into several sections:

- Buildspec**: Under 'Build specifications', the 'Use a buildspec file' option is selected. The 'Buildspec name' field is set to 'buildspecs/quality-check.yml'.
- Batch configuration**: The 'Define batch configuration' checkbox is unchecked.
- Artifacts**: A section for configuring artifacts, including a dropdown for 'Type' (currently set to 'No artifacts') and an 'Add artifact' button.
- Logs**: A section for configuring logging, with checkboxes for 'CloudWatch logs' and 'S3 logs', both of which are currently unchecked.

At the bottom, there are 'Cancel' and 'Create build project' buttons. The 'Create build project' button is highlighted with a red rectangle.

That's it. Configuration is done. Your build project is ready to be executed. Let's check it.

The screenshot shows the AWS CodeBuild console for a project named 'aws-code-build-quality-learning'. The 'Configuration' tab is active, displaying the following details:

- Source provider**: GitHub
- Primary repository**: rungithub/aws-code-build-quality-learning
- Artifacts upload location**: -
- Build badge**: Disabled
- Public builds**: Disabled

Below the configuration, there are tabs for 'Build history', 'Batch history', 'Build details', 'Build triggers', and 'Metrics'. The 'Build history' tab is selected, showing a table with columns: Build run, Status, Build number, Source version, Submitter, Duration, and Completed. The table is currently empty, with a message stating 'No results. There are no results to display.'

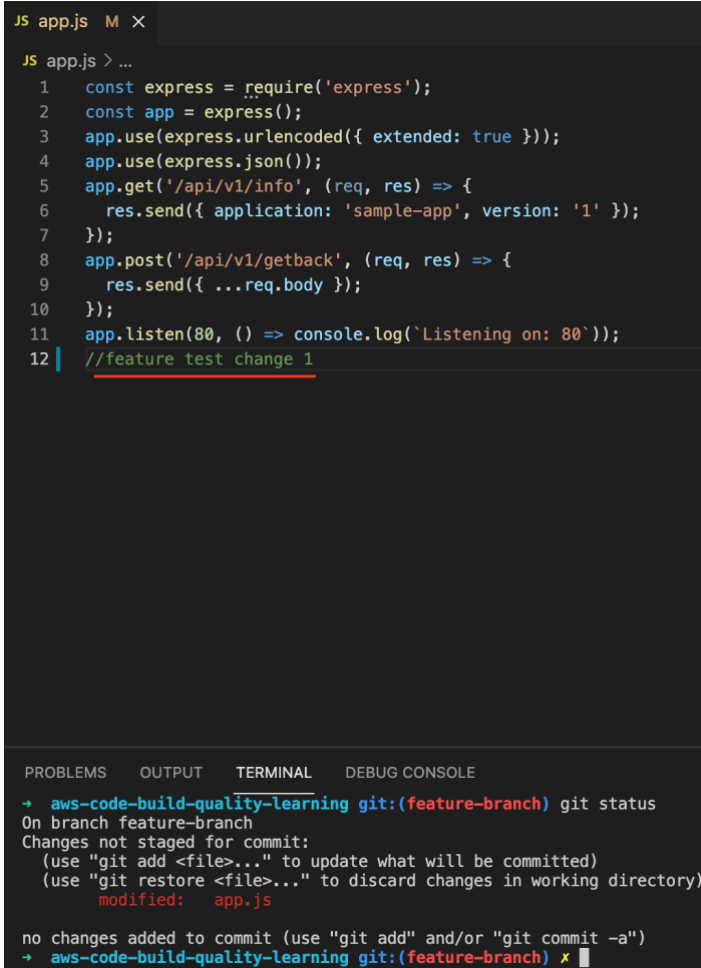
To trigger execution of build project we need to submit a new pull request.

#### 4. CREATING PULL REQUEST TO TRIGGER QUALITY CHECK.

Let's create a new feature branch with some simple changes just for a sake of testing.

```
git checkout -b feature-branch
```

A single comment line can help us to see if quality check is triggered on pull request update.



The screenshot shows a code editor with a file named `app.js`. The code is as follows:

```
JS app.js M X
JS app.js > ...
1  const express = require('express');
2  const app = express();
3  app.use(express.urlencoded({ extended: true }));
4  app.use(express.json());
5  app.get('/api/v1/info', (req, res) => {
6    res.send({ application: 'sample-app', version: '1' });
7  });
8  app.post('/api/v1/getback', (req, res) => {
9    res.send({ ...req.body });
10 });
11 app.listen(80, () => console.log('Listening on: 80'));
12 //feature test change 1
```

Below the code editor is a terminal window with the following output:

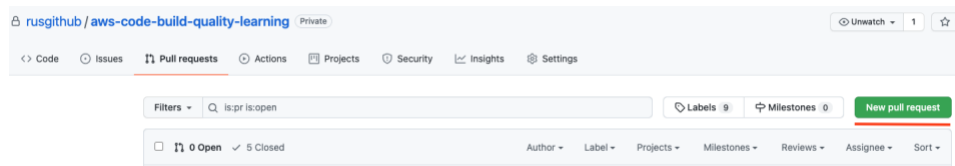
```
PROBLEMS OUTPUT TERMINAL DEBUG CONSOLE
→ aws-code-build-quality-learning git:(feature-branch) git status
On branch feature-branch
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git restore <file>..." to discard changes in working directory)
        modified:   app.js

no changes added to commit (use "git add" and/or "git commit -a")
→ aws-code-build-quality-learning git:(feature-branch) x █
```

Commit and push changes to your repository:

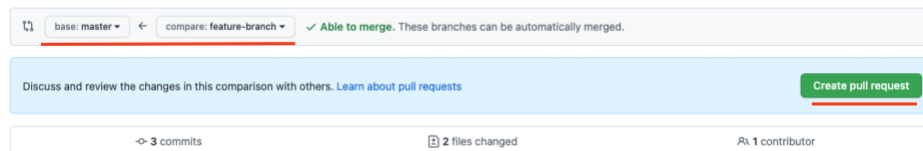
```
→ aws-code-build-quality-learning git:(feature-branch) x git add .
→ aws-code-build-quality-learning git:(feature-branch) x git commit -m 'add test change'
[feature-branch 2252d29] add test change
1 file changed, 1 insertion(+), 1 deletion(-)
→ aws-code-build-quality-learning git:(feature-branch) git push origin feature-branch
Enumerating objects: 5, done.
Counting objects: 100% (5/5), done.
Delta compression using up to 16 threads
Compressing objects: 100% (3/3), done.
Writing objects: 100% (3/3), 280 bytes | 280.00 KiB/s, done.
Total 3 (delta 2), reused 0 (delta 0), pack-reused 0
remote: Resolving deltas: 100% (2/2), completed with 2 local objects.
To github.com:rusgithub/aws-code-build-quality-learning.git
74edfa3..2252d29 feature-branch -> feature-branch
→ aws-code-build-quality-learning git:(feature-branch) █
```

Then create a pull request as follows:



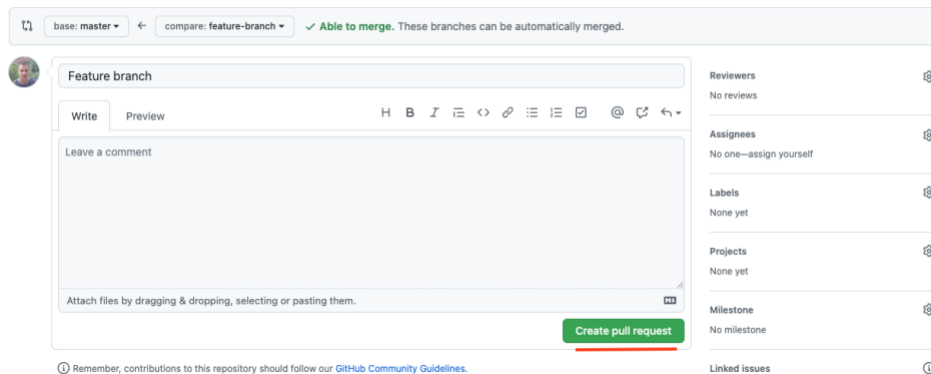
### Comparing changes

Choose two branches to see what's changed or to start a new pull request. If you need to, you can also [compare across forks](#).

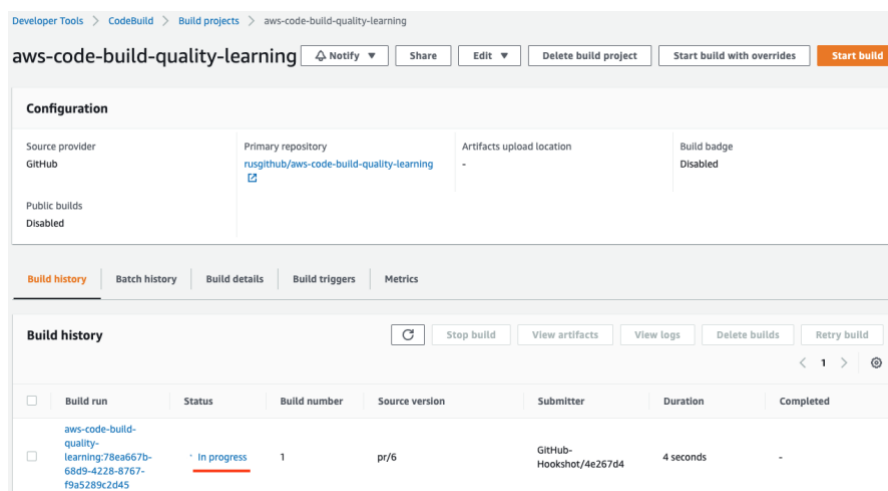


### Open a pull request

Create a new pull request by comparing changes across two branches. If you need to, you can also [compare across forks](#).

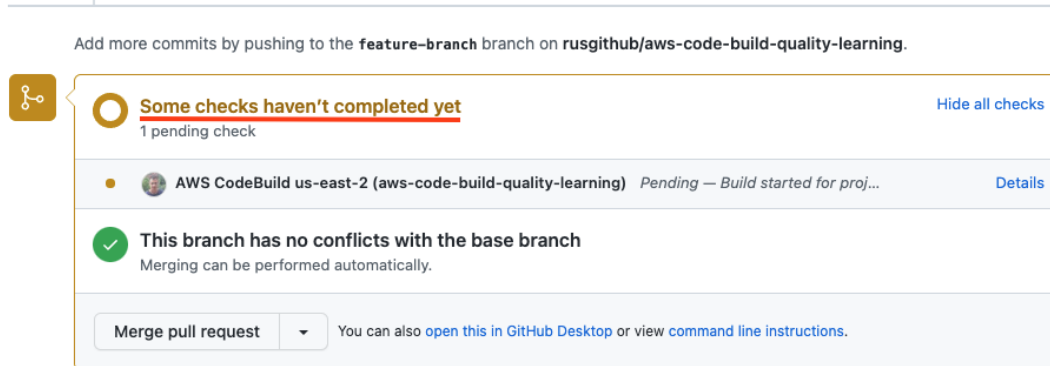


In AWS console you will see the CodeBuild project running:

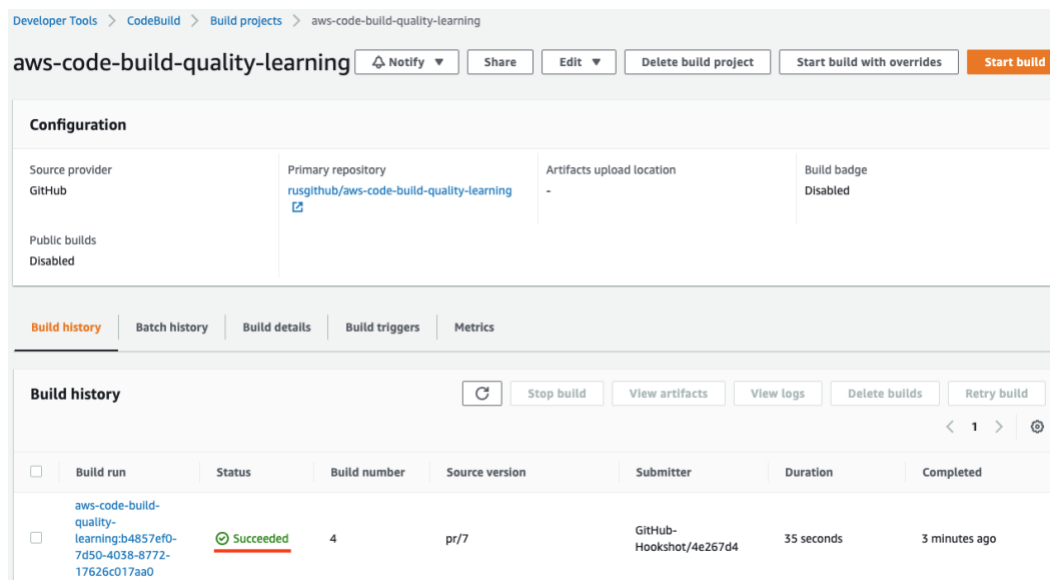


The thing is that we can merge pull request while quality check is still running. This happens because we haven't set branch protection. Branch protection is only available in the corporate GitHub subscription. For the sake of example we will leave it as is.

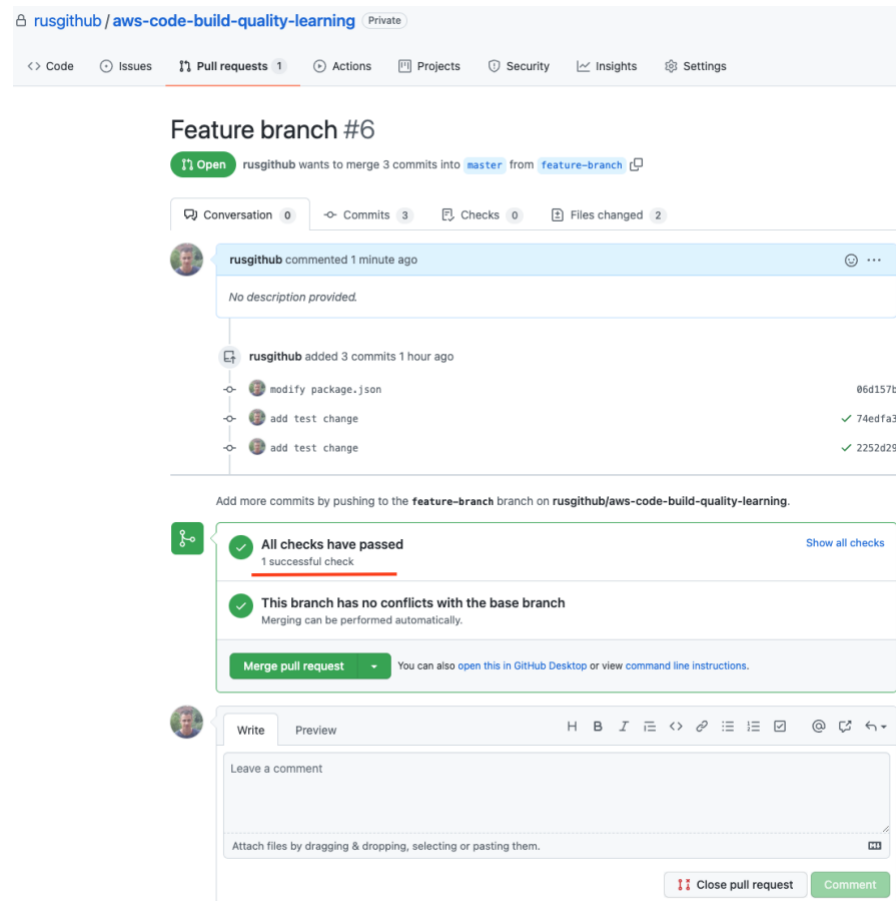
You'll need to wait until the build is completed:



Then you should see your CodeBuild project completed with **Succeeded** (or **Failed**) status in AWS Console:



After successful execution of code quality tools over your app source code, you should see the **'All checks have passed'** status on PR's page as follows:



Having that done you will be able to enhance code quality checks of your application as it is needed (e.g.: adding static code analyzer and/or executing eslint, etc.).