

JSON Patch in Asp.net Core Webapi

Scenario

Consider following Person entity

```
{
  "id": 1,
  "name": "Sam Kwee",
  "email": "skwee357@olddomain.com",
  "address": "123 Mockingbird Lane",
  "city": "New York",
  "state": "NY",
  "zip": "10001"
}
```

If there is a requirement to update email address of the person from "skwee357@olddomain.com" to "skwee357@newdomain.com" as shown below

```
{
  "id": 1,
  "name": "Sam Kwee",
  "email": "skwee357@newdomain.com",
  "address": "123 Mockingbird Lane",
  "city": "New York",
  "state": "NY",
  "zip": "10001"
}
```

We would generally do an HttpPut operation for such partial updates, which incurs updating the entire Person entity, for a minor change of a property (email in this case) .

The disadvantage of such implementation is usage of unnecessary bandwidth, which will eventually effect the performance of webapi.

How do we avoid this ?



Short answer is JSON Patch .

What is JSON Patch ?

JSON Patch is a format for describing changes to a [JSON](#) document. It can be used to avoid sending a whole document when only a part has changed.

When used in combination with the [HTTP PATCH method](#), it allows partial updates for HTTP APIs in a standards compliant way. The patch documents are themselves JSON documents.

For example :

Consider the document below

```
{
  "firstname": "Ajay",
  "lastname": "Nallanagula"
}
```

The patch

```
[
  { "op": "replace", "path": "/firstname", "value": "Ajay Kumar" },
  { "op": "add", "path": "/address", "value": ["epam jvp building hyderabad"] },
  { "op": "remove", "path": "/lastname" }
]
```

The result

```
{
  "firstname": "Ajay",
  "address":["epam jvp building hyderabad"]
}
```

How it works ?

A JSON Patch document is just a JSON file containing an array of patch operations.

The patch operations supported by JSON Patch are

- "add",
- "remove",
- "replace",
- "move",
- "copy"
- "test".

The operations are applied in order: if any of them fail then the whole patch operation should abort.

JSON Pointer

JSON Pointer defines a string format for identifying a specific value within a JSON document. It is used by all operations in JSON Patch to specify the part of the document to operate on.

A JSON Pointer is a string of tokens separated by / characters, these tokens either specify keys in objects or indexes into arrays. For example, given the JSON

```
{
  "biscuits": [
    { "name": "Marie Gold" },
    { "name": "Good Day" }
  ]
}
```

ex : {"op":"add", "path":"/biscuits/-", "value":{"name":"Little Hearts"}}, here the value of path is JSON Pointer.

To point to the array **biscuits** in the JSON document we use **/biscuits**.

To point to **"Good Day"** we use **/biscuits/1/name**.

To point to the root of the document use an **empty string** for the pointer.

What if the key value in JSON document have '/' in its name for example : { "foo/bar~" : "football" } ?

In this case we need to **escape** the characters using **~0** and **~1** ,to form JSON pointer, **/foo~0bar~1**

If you need to refer to the **end of an array** you can use **-** instead of an index. For example, to refer to the end of the array of biscuits above you would use **/biscuits/-**. This is useful when you need to insert a value at the end of an array.

Add :

Adds a value to an object or inserts it into an array.

```
Operation : { "op": "add" , "path": "/biscuits/-" , "value": { "name": "Little Hearts" } }
```

```
Result : {  
  "biscuits": [  
    { "name": "Marie Gold" },  
    { "name": "Good Day" },  
    { "name": "Little Hearts" } ]  
}
```

In the below mentioned case of an array, the value is inserted before the given index

```
Operation : { "op": "add" , "path": "/biscuits/1" , "value": { "name": "Bourbon" } }
```

```
Result : {  
  "biscuits": [  
    { "name": "Marie Gold" },  
    { "name": "Bourbon" }, //new Item is added here  
    { "name": "Good Day" },  
  ]  
}
```

Remove :

```
Operation : { "op": "remove" , "path": "/biscuits" }
```

Result : Will remove the JSON Array biscuits

```
Operation : { "op": "remove" , "path": "/biscuits/0" }
```

```
Result :  
  
{  
  "biscuits": [  
    { "name": "Good Day" }  
  ]  
}
```

Removes the first element of the array at biscuits (or just removes the "0" key if biscuits is an object)

Replace:

```
Operation { "op": "replace", "path": "/biscuits/0/name", "value": "Britania" }
```

```
Result :  
  
{  
  "biscuits": [  
    { "name": "Britania" },  
    { "name": "Good Day" }  
  ]  
}
```

Replaces a value. Equivalent to a "remove" followed by an "add".

Copy:

```
Operation : { "op": "copy", "from": "/biscuits/0", "path": "/best_biscuit" }
```

```
Result : {  
  "biscuits": [  
    { "name": "Marie Gold" },  
    { "name": "Good Day" }  
  ],  
  "best_biscuit" : "Marie Gold"  
}
```

Copies a value from one location to another within the JSON document. Both `from` and `path` are JSON Pointers.

Move:

```
Operation : { "op": "move", "from": "/biscuits", "path": "/cookies" }
Result : {
  "biscuits": [
    { "name": "Marie Gold" },
    { "name": "Good Day" }
  ], "cookies": [
    { "name": "Marie Gold" },
    { "name": "Good Day" }
  ]
}
```

Moves a value from one location to the other. Both `from` and `path` are JSON Pointers.

Test:

```
Operation { "op": "test", "path": "/best_biscuit/name", "value": "Marie Gold" }
```

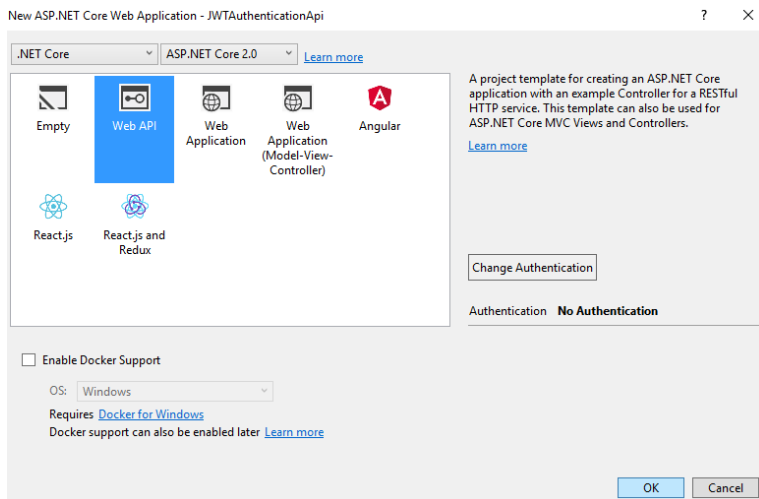
Tests that the specified value is set in the document. If the test fails, then the patch as a whole should not apply.

The HTTP PATCH method is atomic and the patch should only be applied if all operations can be safely applied. The `test` operation can offer additional validation to ensure that patch preconditions or postconditions are met. If the test fails the whole patch is discarded. `test` is strictly an equality check.

How do we make use of JSON PATCH in ASP.NET CORE WebApi ?

NOTE: GET, POST, PUT, DELETE are straight forward operations, In this blog lets focus on PATCH operation.

Step 1: Create a new asp.net core project, select **WebApi project template** as shown below



Step 2: Lets create these model classes, and Interface, data sources class (ideally these things should be retrieved from persistence storage like DB) for demo purpose this should be fine

Reservation Model	IRepository
-------------------	-------------

```

namespace ApiDemosChp20.Models
{
    25 references | 0 changes | 0 authors, 0 changes
    public class Reservation
    {
        4 references | 0 changes | 0 authors, 0 changes | 0 exceptions
        public int ReservationId { get; set; }
        3 references | 0 changes | 0 authors, 0 changes | 0 exceptions
        public string ClientName { get; set; }
        3 references | 0 changes | 0 authors, 0 changes | 0 exceptions
        public string Location { get; set; }
    }
}

```

```

namespace ApiDemosChp20.Models
{
    4 references | 0 changes | 0 authors, 0 changes
    public interface IRepository
    {
        2 references | 0 changes | 0 authors, 0 changes | 0 exceptions
        IEnumerable<Reservation> GetAllReservations();
        //AllReservations.GetAllReservations();
        2 references | 0 changes | 0 authors, 0 changes | 0 exceptions
        Reservation GetReservation(int reservationId);
        4 references | 0 changes | 0 authors, 0 changes | 0 exceptions
        Reservation AddReservation(Reservation reservation);
        2 references | 0 changes | 0 authors, 0 changes | 0 exceptions
        Reservation UpdateReservation(Reservation reservation);
        2 references | 0 changes | 0 authors, 0 changes | 0 exceptions
        bool DeleteReservation(int reservationId);
    }
}

```

Step 3: Lets Configure Startup.cs, Insert the dependency MemoryRepository in ConfigureServices

```

0 references | 0 changes | 0 authors, 0 changes | 0 exceptions
public void ConfigureServices(IServiceCollection services)
{
    services.AddSingleton<IRepository, MemoryRepository>();
    services.AddMvc();
}

// This method gets called by the runtime. Use this method to configure the HTTP request pipeline.
0 references | 0 changes | 0 authors, 0 changes | 0 exceptions
public void Configure(IApplicationBuilder app, IHostingEnvironment env)
{
    app.UseStatusCodePages(); if (env.IsDevelopment()) { app.UseDeveloperExceptionPage(); }
    app.UseStaticFiles(); app.UseMvcWithDefaultRoute();
}

```

Step 4: Now lets implement WebApi methods , The main focus here is on HTTP PATCH operation , rest of the operations can be seen in [source code](#) uploaded on github .

```

[Route("api/[controller]")]
1 reference | 0 changes | 0 authors, 0 changes
public class ReservationController : Controller
{
    private readonly IRepository _repository;

    0 references | 0 changes | 0 authors, 0 changes | 0 exceptions
    public ReservationController(IRepository repo) ...

    [HttpPatch("{id}")]
    0 references | 0 changes | 0 authors, 0 changes | 1 request | 0 exceptions
    public StatusCodeResult Patch(int id, [FromBody] JsonPatchDocument<Reservation> patch)
    {
        var reservation = Get(id);
        if (reservation == null)
        {
            return NotFound();
        }
        patch.ApplyTo(reservation);
        return Ok();
    }
}

```

Is this code working ??

Lets test that, I am using postman here , alternatively you can use fiddler, curl and so on.

Get Url : `http://localhost:51279/api/reservation/` (the port will be different if you are trying in your local box)

Result :

GET

http://localhost:51279/api/reservation/

Authorization

Headers (4)

Body

Pre-request Script

TYPE

Inherit auth from parent

The authorization header will be automatically generated when you send the request. [Learn more about authorization](#)

Body

Cookies

Headers (6)

Test Results

Pretty

Raw

Preview

JSON

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16

17

[

{

"rservationId": 1,

"clientName": "Amazon Portal",

"location": "Amazon HQ,USA"

}

,

{

"rservationId": 2,

"clientName": "FlipKart Portal",

"location": "FlipKart, India"

}

,

{

"rservationId": 3,

"clientName": "Jabong Portal",

"location": "Jabong, India"

}

]

Patch Url : http://localhost:51279/api/reservation/2

Headers

Authorization	Headers (2)	Body	Pre-request Script	Tests
	Key	Value		
<input checked="" type="checkbox"/>	Content-Type	application/json		
<input checked="" type="checkbox"/>	Accept	application/json		
	New key	Value		

Result :

PATCH

http://localhost:51279/api/reservation/2

Params

Ser

Authorization

Headers (2)

Body

Pre-request Script

Tests

form-data

x-www-form-urlencoded

raw

binary

JSON (application/json)

1

2

3

4

[
{
"op": "replace",
"path": "clientName",
"value": "FlipKart Ecommerce Portal"
},
{
"op": "replace",
"path": "location",
"value": "Hyderabad, Madhapur"
}
]

Body

Cookies

Headers (5)

Test Results

Status: 200 OK

Issue a get request again and see the partial updates:

Get Uri : <http://localhost:51279/api/reservation/>

GET

http://localhost:51279/api/reservation/

Authorization

Headers (4)

Body

Pre-request Script

Tests

TYPE

Inherit auth from parent

This request is i

The authorization header will be automatically generated when you send the request. [Learn more about authorization](#)

Body

Cookies

Headers (6)

Test Results

Pretty

Raw

Preview

JSON

1

[

2

{

3

"reservationId": 1,

4

"clientName": "Amazon Portal",

5

"location": "Amazon HQ,USA"

6

},

7

{

8

"reservationId": 2,

9

"clientName": "FlipKart Ecommerce Portal",

10

"location": "Hyderabad, Madhapur"

11

},

12

{

13

"reservationId": 3,

14

"clientName": "Jabong Portal",

15

"location": "Jabong, India"

16

}

17

]

You can see the source code [here](#) .

