

(b) Lucas-Kanade for motion tracking with affine motion.

$$I_x(x, y)u(x, y) + I_y(x, y)v(x, y) + I_t(x, y) = 0$$

Affine motion model:

Let the motion (u, v) at pixel (x, y) be

$$u(x, y) = a_1x + b_1y + c_1,$$

$$v(x, y) = a_2x + b_2y + c_2$$

$a_1, a_2, b_1, b_2, c_1, c_2$ are unknown parameters to be estimated

Define the parameter vector

$$\rho = \begin{bmatrix} a_1 \\ b_1 \\ c_1 \\ a_2 \\ b_2 \\ c_2 \end{bmatrix}$$

→ Substitute affine motion into the optical flow equation.

For a pixel (x_i, y_i) in the window we have

→ Substitute $u(x_i, y_i)$ and $v(x_i, y_i)$:

$$I_x(x_i, y_i)(a_1x_i + b_1y_i + c_1) + I_y(x_i, y_i)(a_2x_i + b_2y_i + c_2) + I_t(x_i, y_i) = 0.$$

Expanding group terms:

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$$(I_x x_i) a_1 + (I_x y_i) b_1 + (I_x) c_1 + (I_y x_i) a_2 + (I_y y_i) b_2 + (I_y) c_2 = -I_t(x_i, y_i)$$

writing it compactly:

$$\begin{bmatrix} I_x x_i, I_x y_i, I_x, I_y x_i, I_y y_i, I_y \end{bmatrix} \begin{bmatrix} a_1 \\ b_1 \\ c_1 \\ a_2 \\ b_2 \\ c_2 \end{bmatrix} = -I_t(x_i, y_i).$$

→ Matrix form $Ap = b$

for all pixels $i=1, \dots, N$ in the window we stack these equations:

$$Ap = b$$

where each row of A is

$$A_i = [I_x(x_i, y_i), I_x(x_i, y_i)y_i, I_x(x_i, y_i), I_y(x_i, y_i), I_y(x_i, y_i)y_i, I_y(x_i, y_i)]$$

and

$$b_i = -I_t(x_i, y_i)$$

$$A = \begin{bmatrix} I_x x_1 & I_x y_1 & I_x & I_y x_1 & I_y y_1 & I_y \\ I_x x_2 & I_x y_2 & I_x & I_y x_2 & I_y y_2 & I_y \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ I_x x_N & I_x y_N & I_x & I_y x_N & I_y y_N & I_y \end{bmatrix}, b = \begin{bmatrix} -I_t(x_1, y_1) \\ -I_t(x_2, y_2) \\ \vdots \\ -I_t(x_N, y_N) \end{bmatrix}$$

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Least-squares solutions:

In general we have more pixels than parameters ($N > 6$) so the system is overdetermined.

Lucas-Kanade computes the motion parameters "p" in the least-squares sense, by minimizing

$$\|Ap - b\|^2$$

The normal equations are

$$A^T A p = A^T b,$$

so the parameter estimate is

$$p = (A^T A)^{-1} A^T b$$

This gives the six affine motion parameters

$$(a_1, b_2, c_1, a_2, b_1, c_2)^T.$$