

Arithmetic Operator

```
In [1]: x1, y1 =10,5
```

```
In [2]: x1
```

```
Out[2]: 10
```

```
In [3]: y1
```

```
Out[3]: 5
```

```
In [4]: #x1^y1
```

```
In [5]: x1 + y1
```

```
Out[5]: 15
```

```
In [6]: x1 - y1
```

```
Out[6]: 5
```

```
In [7]: x1 * y1
```

```
Out[7]: 50
```

```
In [8]: x1 / y1 #float division
```

```
Out[8]: 2.0
```

```
In [9]: x1 // y1 #int Division
```

```
Out[9]: 2
```

```
In [10]: x1 % y1
```

```
Out[10]: 0
```

```
In [11]: x1 ** y1
```

```
Out[11]: 100000
```

```
In [12]: 3 ** 2
```

```
Out[12]: 9
```

```
In [14]: 3 * 2
```

Out[14]: 6

```
In [15]: x2 = 3  
y2 = 3  
  
x2 ** y2
```

Out[15]: 27

Assignment Operator

In [16]: x = 2

In [17]: x = x + 2 # if you want to increment by 2

In [18]: x

Out[18]: 4

```
In [19]: x += 2  
x
```

Out[19]: 6

```
In [20]: x *= 2  
x
```

Out[20]: 12

```
In [21]: x -= 2  
x
```

Out[21]: 10

```
In [22]: x/= 2  
x
```

Out[22]: 5.0

```
In [23]: x //= 2  
x
```

Out[23]: 2.0

```
In [24]: a, b = 5,6 # you can assigned variable in one line as well  
print(a)  
print(b)
```

5

6

```
In [25]: a
```

```
Out[25]: 5
```

```
In [26]: b
```

```
Out[26]: 6
```

```
In [27]: a = 5  
b = 6  
print(a)  
print(b)
```

```
5
```

```
6
```

```
In [28]: a
```

```
Out[28]: 5
```

```
In [29]: b
```

```
Out[29]: 6
```

Unary Operator

```
In [30]: n = 7  
n
```

```
Out[30]: 7
```

```
In [31]: m = -(n)  
m
```

```
Out[31]: -7
```

```
In [32]: n
```

```
Out[32]: 7
```

```
In [33]: -n
```

```
Out[33]: -7
```

Relational Operator

we are useing this operator for comparing

```
In [34]: a = 5  
b = 6
```

```
In [35]: a < b
```

```
Out[35]: True
```

```
In [36]: a > b
```

```
Out[36]: False
```

```
In [38]: # a = b we cannot use = operator that means it is assiging
```

```
In [39]: a == b
```

```
Out[39]: False
```

```
In [40]: a != b
```

```
Out[40]: True
```

```
In [42]: # hear if i change b = 6  
b = 5
```

```
In [43]: a == b
```

```
Out[43]: True
```

```
In [44]: a
```

```
Out[44]: 5
```

```
In [45]: b
```

```
Out[45]: 5
```

```
In [46]: a > b
```

```
Out[46]: False
```

```
In [48]: a >= b
```

```
Out[48]: True
```

```
In [49]: a <= b
```

```
Out[49]: True
```

```
In [50]: a < b
```

```
Out[50]: False
```

```
In [51]: a > b
```

```
Out[51]: False
```

```
In [55]: b = 7
```

```
In [53]: b
```

```
Out[53]: 7
```

```
In [54]: a != b
```

```
Out[54]: True
```

Logical Operator

```
In [56]: a = 5  
b = 4
```

```
In [57]: a < 8 and b < 5
```

```
Out[57]: True
```

```
In [58]: a < 8 and b < 2
```

```
Out[58]: False
```

```
In [59]: a < 8 or b<2
```

```
Out[59]: True
```

```
In [60]: a>8 or b<2
```

```
Out[60]: False
```

```
In [61]: x = False  
x
```

```
Out[61]: False
```

```
In [62]: not x
```

```
Out[62]: True
```

```
In [63]: x = not x  
x
```

```
Out[63]: True
```

In [64]: `x`Out[64]: `True`In [65]: `not x`Out[65]: `False`

Number System Conversion (bit - binary digit)

In [1]: `25`Out[1]: `25`In [2]: `bin(25)`Out[2]: `'0b11001'`In [3]: `int(0b11001)`Out[3]: `25`In [4]: `bin(30)`Out[4]: `'0b11110'`In [5]: `int(0b11001)`Out[5]: `25`In [6]: `oct(25)`Out[6]: `'0o31'`In [10]: `int(0o31)`Out[10]: `25`In [9]: `int(0b11110)`Out[9]: `30`In [11]: `0o31`Out[11]: `25`In [12]: `0b11001`

```
Out[12]: 25
```

```
In [13]: int(0b11001)
```

```
Out[13]: 25
```

```
In [14]: bin(7)
```

```
Out[14]: '0b111'
```

```
In [15]: oct(25)
```

```
Out[15]: '0o31'
```

```
In [16]: int(0o31)
```

```
Out[16]: 25
```

```
In [17]: hex(25)
```

```
Out[17]: '0x19'
```

```
In [18]: hex(16)
```

```
Out[18]: '0x10'
```

```
In [20]: 0xa
```

```
Out[20]: 10
```

```
In [21]: 0xb
```

```
Out[21]: 11
```

```
In [22]: hex(1)
```

```
Out[22]: '0x1'
```

```
In [23]: 0x19
```

```
Out[23]: 25
```

```
In [24]: 0x15
```

```
Out[24]: 21
```

Swap 2-variable in python

```
In [40]: a = 4  
a
```

```
Out[40]: 4
```

```
In [41]: b = 8  
b
```

```
Out[41]: 8
```

```
In [42]: a = b  
b = a
```

```
In [43]: print(a)
```

```
8
```

```
In [44]: print(b)
```

```
8
```

```
In [45]: print(a)  
print(b)
```

```
8
```

```
8
```

```
In [46]: a1 = 7  
b1 = 8
```

```
In [47]: temp = a1  
a1 = b1  
b1 = temp
```

```
In [48]: print(a1)  
print(b1)
```

```
8
```

```
7
```

```
In [49]: a2 = 5  
b2 = 6
```

```
In [50]: # swap variable formal without using 3rd formul  
a2 = a2 + b2 # 5+6 = 11  
b2 = a2 - b2 # 11-6 = 5  
a2 = a2 - b2 # 11-5 = 6
```

```
In [51]: print(a2)  
print(b2)
```

```
6
```

```
5
```

```
In [52]: 0b110
```

```
Out[52]: 6
```

In [53]: `0b101`

Out[53]: 5

In [54]: `print(0b110)`
`print(0b101)`

6

5

In [55]: `print(0b101)`
`print(0b110)`

5

6

In [57]: `print(0b1011)`

11

XOR

In [59]: `print(a2)`
`print(b2)`

6

5

In [60]: *# there is other way to work using swap variable also which is XOR because it will*
`a2 = a2 ^ b2`
`b2 = a2 ^ b2`
`a2 = a2 ^ b2`

In [61]: `print(a2)`
`print(b2)`

5

6

In [62]: `a2, b2`

Out[62]: (5, 6)

In [64]: `a2, b2 = b2, a2 # how it work is b2 6 a2 is 5 first it goes into stack & then it`

In [65]: `print(a2)`
`print(b2)`

5

6

Bitwise Operator

1. Complement (~)

2. And (&)

3. Or (|)

4. XOR (^)

5. Left Shift (<<)

6. Right Shift (>>)

```
In [66]: print(bin(12))
print(bin(13))
```

```
0b1100
0b1101
```

```
In [67]: 0b1100
```

```
Out[67]: 12
```

```
In [68]: 0b1101
```

```
Out[68]: 13
```

```
In [69]: # Complement (~) (TILDE) OR (TILD)
~12
```

```
Out[69]: -13
```

```
In [70]: ~46
```

```
Out[70]: -47
```

```
In [71]: ~54
```

```
Out[71]: -55
```

```
In [72]: ~10
```

```
Out[72]: -11
```

```
In [73]: # AND & Operator  
12 & 13
```

```
Out[73]: 12
```

```
In [74]: 12 | 13
```

```
Out[74]: 13
```

```
In [75]: 1 & 0
```

```
Out[75]: 0
```

```
In [76]: 1 | 0
```

```
Out[76]: 1
```

```
In [77]: bin(13)
```

```
Out[77]: '0b1101'
```

```
In [78]: print(bin(35))  
print(bin(40))
```

```
0b100011
```

```
0b101000
```

```
In [79]: 35 & 40
```

```
Out[79]: 32
```

```
In [80]: 35 | 40
```

```
Out[80]: 43
```

```
In [81]: 12 ^ 13
```

```
Out[81]: 1
```

```
In [82]: print(bin(25))  
print(bin(30))
```

```
0b11001
```

```
0b11110
```

```
In [83]: 25 ^ 30
```

```
Out[83]: 7
```

```
In [84]: bin(7)
```

```
Out[84]: '0b111'
```

```
In [85]: bin(25)
```

```
Out[85]: '0b11001'
```

```
In [86]: bin(30)
```

```
Out[86]: '0b11110'
```

```
In [87]: 0b00111
```

```
Out[87]: 7
```

```
In [88]: bin(10)
```

```
Out[88]: '0b1010'
```

```
In [89]: 10<<1
```

```
Out[89]: 20
```

```
In [90]: 10<<2
```

```
Out[90]: 40
```

```
In [91]: bin(10)
```

```
Out[91]: '0b1010'
```

```
In [92]: 10<<1
```

```
Out[92]: 20
```

```
In [93]: 10<<2
```

```
Out[93]: 40
```

```
In [94]: 10<<3
```

```
Out[94]: 80
```

```
In [95]: bin(20)
```

```
Out[95]: '0b10100'
```

```
In [96]: 20<<4
```

```
Out[96]: 320
```

```
In [97]: 10>>1
```

```
Out[97]: 5
```

```
In [98]: 10>>2
```

```
Out[98]: 2
```

```
In [ ]: 10>>3
```