

The Traveling Salesman Problem (TSP)

Traveling salesman problem

- The traveling salesman problem consists of a salesman and a set of cities.
- The salesman has to visit each one of the cities starting from a certain one (e.g. the hometown) and returning to the same city.
- The **challenge of the problem is that the traveling salesman wants to minimize the total length of the trip.**

- The traveling salesman problem can be described as follows:
- $TSP = \{(G, f, t): G = (V, E) \text{ a complete graph,}$
 $f \text{ is a function } V \times V \rightarrow \mathbb{Z},$
 $t \in \mathbb{Z},$
 $G \text{ is a graph that contains a traveling salesman tour with cost that does not exceed } t\}.$

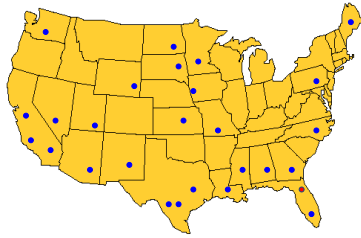
A Hamiltonian cycle

- A Hamiltonian cycle is a cycle in a graph passing through all the vertices once.

Applications Of TSP

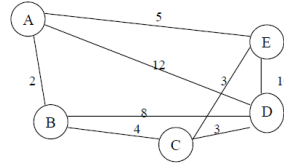
- Once a month the salesperson starts from home and visits each city in his/her territory once. When done, the salesperson returns home.
- The salesperson wishes to **minimize time spent in this activity**.
- Assuming that the time spent at each city is fixed, **total time is minimized by minimizing travel time**. So, a **tour of minimum length is desired**.

- Home city
- Visit city



Example

- Consider the following set of cities:



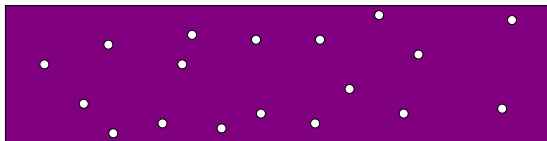
- The problem lies in finding a minimal path passing from all vertices once.
- For example the path Path1 {A, B, C, D, E, A} and the path Path2 {A, B, C, E, D, A} pass all the vertices but Path1 has a total length of 24 and Path2 has a total length of 31.

Applications Of TSP

- **Manufacturing.**
- A robot arm is used to drill n holes in a metal sheet.
- **Time to drill the holes is fixed. The only variable is the time the robot spends moving from one hole location to the next and finally returning to its base.**



Robot Station



$n+1$ vertex TSP.

A Salesman wishes to travel around a given set of cities, and return to the beginning, covering the smallest total distance

Easy to State

Difficult to Solve

A route returning to the beginning is known as a
Hamiltonian Circuit

A route not returning to the beginning is known as a
Hamiltonian Path

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Applications of the TSP

Routing around Cities

Computer Wiring

- connecting together computer components using minimum wire length

Genome Sequencing

- arranging DNA fragments in sequence

Job Sequencing

- sequencing jobs in order to minimise total set-up time between jobs

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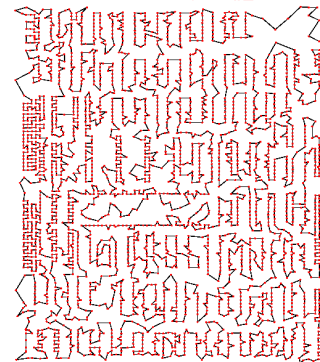
History of TSP

1800's	Irish Mathematician, Sir William Rowan Hamilton
1930's	Studied by Mathematicians Menger, Whitney, Flood etc.
1954	Dantzig, Fulkerson, Johnson, 49 cities (capitals of USA states) problem solved
1971	64 Cities
1975	100 Cities
1977	120 Cities
1980	318 Cities
1987	666 Cities
1987	2392 Cities (Electronic Wiring Example)
1994	7397 Cities
1998	13509 Cities (all towns in the USA with population > 500)
2001	15112 Cities (towns in Germany)
2004	24978 Cities (places in Sweden)

But many smaller instances not yet solved (to proven optimality)
 But there are still many *smaller* instances which have not been solved.

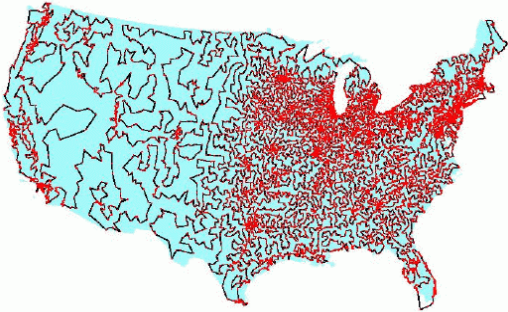
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Printed Circuit Board 2392 cities 1987 Padberg and Rinaldi



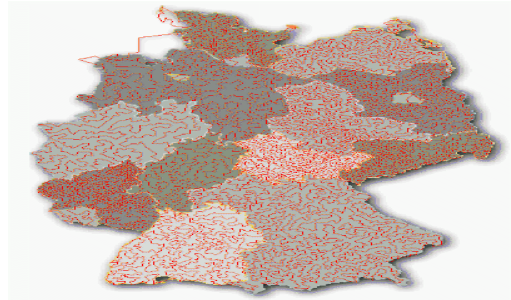
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USA Towns of 500 or more population 13509 cities
1998 Applegate, Bixby, Chvátal and Cook



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Towns in Germany 15112 Cities 2001 Applegate,
Bixby, Chvátal and Cook



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Sweden 24978 Cities 2004 Applegate, Bixby, Chvátal, Cook and Helsingaun



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