## Rabin-Karp

## Rabin-Karp Algorithm

- · Key idea:
  - think of the pattern P[0..m-1] as a key, transform (hash) it into an equivalent integer p
  - Similarly, we transform substrings in the text string T[] into integers
    - For s=0,1,...,n-m, transform T[s..s+m-1] to an equivalent integer t<sub>s</sub>
  - The pattern occurs at position s if and only if p=t<sub>s</sub>
- If we compute p and t<sub>s</sub> quickly, then the pattern matching problem is reduced to comparing p with n-m+1 integers

#### Rabin-Karp

- The Rabin-Karp string searching algorithm calculates a hash value for the pattern, and for each M-character subsequence of text to be compared.
- If the hash values are unequal, the algorithm will calculate the hash value for next M-character sequence.
- If the hash values are equal, the algorithm will do a Brute Force comparison between the pattern and the M-character sequence.
- In this way, there is only one comparison per text subsequence, and Brute Force is only needed when hash values match.

## Rabin-Karp Algorithm

- · Assume each character is digit in radix-d notation (e.g. d=10)
- p = decimal value of pattern
- t<sub>s</sub> = decimal value of substring T[s+1..s+m] for s = 0,1...,n-m
- Strategy:
  - compute p
  - compute all t<sub>i</sub> values
  - find all valid shifts s by comparing p with each t<sub>s</sub>
- · Compute p in O(m) time using Horner's rule:
- p = P[m] + d(P[m-1] + d(P[m-2] + ... + d(P[2] + dP[1])))
- Compute t<sub>0</sub> similarly from T[1..m]
- · Compute remaining tis
  - $t_{s+1} = d(t_s d^{m-1}T[s+1]) + T[s+m+1]$

## **Rabin-Karp Algorithm**

pattern is M characters long

hash\_p=hash value of pattern

hash\_t=hash value of first M letters in body of text

 $if (hash_p = = hash_t)$ 

brute force comparison of pattern

and selected section of text

hash\_t= hash value of next section of text, one character over

while (end of text or brute force comparison == true)

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# **Rabin-Karp Math Example**

- Let's say that our alphabet consists of 10 letters.
- our alphabet = a, b, c, d, e, f, g, h, i, j
- Let's say that "a" corresponds to 1, "b" corresponds to 2 and so on.

The hash value for string "cah" would be

3\*100 + 1\*10 + 8\*1 = 318

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# Rabin-Karp Algorithm

- Let us assume Σ={0, 1, 2,..., 9}, so that each character is a decimal digit.
- Given a pattern P [1..m], let p denote its corresponding decimal value
- Given a text T[1..n], let t<sub>s</sub> denote the decimal value of the length-m substring T[s+1..s+m], for s=0, 1,...., n-m.
- ts ==p, if and only if T[s+1..s+m],= P[1..m]; thus, s is a valid shift if and only if t<sub>s</sub>=p

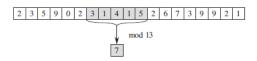
- · How to compute p?
- Using horner's rule

 $p = P[m] + 10(P[m-1] + 10(P[m-2] + \dots + 10(P[2] + 10P[1])\dots))$ 

## **Rabin-Karp Mods**

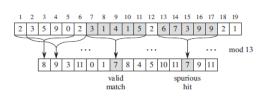
 If M is large, then the resulting value will be enormous. For this reason, we hash the value by taking it mod a prime number q.

# The Rabin-Karp algorithm



Each character is a decimal digit, and we **compute values modulo 13.** (a) A text string. **A window of length 5** is shown shaded.

The numerical value of the shaded number, computed modulo 13, yields the value 7.



The same text string with values computed modulo 13 for each possible position of a length-5 window.

Assuming the pattern P =31415, we look for windows whose value modulo 13 is 7, since 31415 mod 13= 7

- We can compute  $t_0$  from T[1..m]
- t<sub>s+1</sub> from t<sub>s</sub> in constant time

$$t_{s+1} = 10(t_s - 10^{m-1}T[s+1]) + T[s+m+1].$$

- Subtracting 10<sup>m-1</sup>T[s+1] removes the high-order digit from t<sub>s</sub>,
- Multiplying the result by 10 shifts the number left by one digit position,
- and adding T [s+m+1]brings in the appropriate low-order digit.
- if m=5 and  $t_s$ =31415
- we wish to remove the high-order digit T [s+1]=3 and bring in the new low-order digit (suppose it is T[s+5+1]=2)
- Ts= 10(31415 10000 \*3)+2
- =14152

