

# Robot Motion Planning

## Configuration Space and Bug Algorithms

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# Outline

## Overview of Concepts in Motion Planning

- Classification

- Mathematical Notations

## Bug Algorithms

- Assumptions

- Bug 0 Algorithm

- Bug 1 Algorithm

- Bug 2 Algorithm

- Tangential Bug Algorithm

## Configuration Space

## Classification on the basis of ...

Task	Robot	Algorithm
Navigate	Configuration space, degree of freedom	Optimal/nonoptimal motions
Map	Kinematic/dynamic	Computational complexity
Cover	Omnidirectional or motion constraints	Completeness (resolution, probabilistic)
Localize		Online/offline Sensor-based/world model

# Classification by Task

- ▶ The most important characterization of a motion planner is according to the problem it solves. The four major tasks are navigation, coverage, localization, and mapping.
- ▶ **Navigation** is the problem of finding a collision-free motion for the robot system from one configuration (or state) to another.
- ▶ **Coverage** is the problem of passing a sensor or tool over all points in a space, such as in demining or painting.
- ▶ **Localization** is the problem of using a map to interpret sensor data to determine the configuration of the robot.
- ▶ **Mapping** is the problem of exploring and sensing an unknown environment to construct a representation that is useful for navigation, coverage, or localization.
- ▶ Localization and mapping can be combined, as in SLAM.

# Classification by Robot Properties

Todo...

# Classification by Algorithm

Todo...

# Mathematical Notations

- ▶  $\mathcal{W}$  - Workspace
- ▶  $\mathcal{WO}_i$  - the  $i^{th}$  Obstacle
- ▶  $\mathcal{W}_{free}$  - Free Workspace
- ▶  $\mathcal{Q}$  - Configuration Space
- ▶  $\mathcal{QO}_i$  - the  $i^{th}$  Obstacle in Config Space
- ▶  $R(q)$  - Set of points in ambient space occupied by the robot at config  $q$

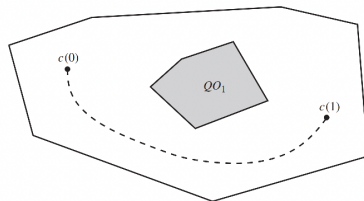


Figure: A path.

# Bug Algorithms



# Assumptions

- ▶ Assume a point robot
- ▶ Assume a zero range sensor
- ▶ Assume the robot can measure  $d(x, y)$  between any  $x \in \mathbb{R}^2$  and  $y \in \mathbb{R}^2$  in a bounded workspace

# Bug 1 Algorithm

## Strategy:

- Robot moves directly towards goal.
- If an obstacle is encountered, then mark this hit point as  $q_{1h}$  and circumnavigate around the obstacle.
- At every point on obstacle boundary, measure the distance towards goal.
- if  $q_{1h}$  has reached again, traverse to  $q_{1l}$  point which is the nearest point to the goal.
- leave the obstacle boundary at this point, then move towards the goal again.
- Repeat the same cycle every-time the robot faces a new obstacle, till the goal is reached.

## Robot Capabilities:

- Robot must be able to measure and memorize distance from certain point to the goal
- Robot must be able to detect the collision with the obstacle

**Bounds on path distance:**  $D$ : start-to-goal distance

$P_i$ : obstacle perimeter

Worst case:  $D + 1.5 \sum P_i$

# Bug 2 Algorithm

## Strategy:

- Robot moves directly towards goal following a line called M-line.
- If an obstacle is encountered, circumnavigate obstacle till the robot intersects with M-line.
- Leave boundary at this point and keep moving towards the goal.
- Repeat the same cycle every-time the robot faces a new obstacle, till the goal is reached.

## Robot Capabilities:

- Robot must be able to know where M-line is and able to follow it
- Robot must be able to detect the collision with the obstacle

**Bounds on path distance:** Worst case:  $D + 0.5 \sum n_i P_i$

Where  $n_i$ : number of times the M-line intersects ith obstacle

# Tangential Bug Algorithm

**Tangential Bug is an improvement of BUG 2 Algorithm using  $360^\circ$  range sensor with infinite orientation resolution Strategy:**

- Robot moves directly towards goal till obstacle encountered.
- The robot detects all tangential points, which are points of intersection between range sensor tangential and obstacle boundary
- The robot determines the point which extremely reduces what is called heuristic distance.
- $H(\text{heuristic}) = d(X, Q_i) + d(Q_i, Q_{goal})$ .
- The robot moves towards this point and follow the boundary until  $D_{reach} < D_{followed}$ , then leave the boundary and move towards the goal.
- Repeat the same cycle at every obstacle encountered till the goal is reached.

## **Robot Capabilities:**

- Robot must be able to determine all tangential points (discontinuity)
- Robot must know where the goal is and measure the distance between certain point and the goal

# Summary

- ▶ The **first main message** of your talk in one or two lines.
- ▶ The **second main message** of your talk in one or two lines.
- ▶ Perhaps a **third message**, but not more than that.
  
- ▶ Outlook
  - ▶ Something you haven't solved.
  - ▶ Something else you haven't solved.