Optimizing a Minimal Language using Pre-trained Language Models

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Agenda

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Methodology

System Design and Implementation

Results and Evaluation

Conclusion

Introduction

The Purpose of Language

- Human language evolved to aid survival and propagation.
- Facilitates collaboration, competition, and influence [?].
- Language is shaped by the trade-off between:
 - Expressiveness
 - Efficiency (driven by evolution) [?]
- Zipf's Law: More frequent words tend to be shorter [?].

Why Natural Languages Are Not Optimal

- Real-world communication happens in noisy environments.
- Redundancy helps with error correction.
- Natural languages are constrained by:
 - Incremental language processing
 - Need for compositionality, systematicity, and concatenation
- Not optimal in the information-theoretic sense [?].

Constructed Languages (ConLangs)

- Intentionally created languages [?].
- Types:
 - Auxiliary (e.g. Esperanto)
 - Fictional (e.g. Dothraki, Quenya, Klingon)
 - Logical (e.g. Lojban)
 - Minimalist (e.g. Toki Pona)
 - Expressive (e.g. Ithkuil [?])

What Does "Optimal" Mean for a Language?

- Information-theoretic efficiency?
- Ease of learning?
- Expressiveness?
- Robustness in noisy conditions?
- Ability to convey complex ideas?
- Key Questions:
 - Can we define and measure these?
 - Can we build such a language?

Can LLMs Help Design Better Languages?

- LLMs encode deep patterns in natural language and world knowledge.
- They may uncover latent linguistic structures.
- Potential use in evaluating or designing:
 - Phonology, orthography, morphology
 - Syntax and vocabulary
- Could LLMs help define and optimize linguistic trade-offs?

Thesis Goals

- 1. Define linguistic optimality across dimensions.
- 2. Explore design of an efficient constructed language.
- 3. Investigate how LLMs can aid this process.

Methodology

Methodological Overview

- Step-by-step approach inspired by language construction literature [?, ?].
- Language specification includes:
 - Phonemic inventory
 - Phonotactics
 - Grammar
 - Vocabulary
- Translation of known texts used for evaluation.

Research Design

- Modular, computational experimental design.
- Objective: Guide LLMs to generate human-like ConLangs.
- Pipeline consists of:
 - Phonology
 - Morphology
 - Syntax
 - Vocabulary
- Allows ablative analysis and future extensibility.

Language Generation Pipeline

- Modules operate sequentially or in parallel with shared dependencies.
- Each module is an independent variable.
- Enables targeted experimentation to study:
 - 1. Effect of phoneme inventory size
 - 2. Influence of phonotactic rules
 - 3. Impact of grammatical structure
 - 4. Variation in vocabulary generation

Evaluation Framework

- Evaluation modules benchmark generated languages.
- Results stored alongside each language.
- Three main categories:
 - Information Loss
 - Simplicity
 - Zipf's Law Compliance

Information Loss Metrics

- Machine Translation Scores:
 - Round-trip translation using LLM
 - Evaluated with BLEU, ROUGE, METEOR
- Reading Comprehension:
 - LLM answers questions based on original and translated texts
 - Score = % of correct answers

Simplicity Metrics

- BERT Fine-tuning: Measures perplexity of model trained on new language.
- Vocabulary Size: Total lexicon count.
- Phonemic Inventory Size: Number of phonemes used.
- Phonotactic Complexity: Assesses rule complexity.

Zipf's Law Metric

- Evaluates how closely the generated language follows Zipf's Law.
- Zipf exponent compared against that of the original English text.
- Indicator of natural distribution of word frequencies.

System Design and Implementation

Pipeline Overview

- Modular architecture for conlang generation.
- Core object: LanguageDescription.
- Pipeline managed by subclassing Pipeline.
- JSON-based output for module results.

Module Design

- Each module subclasses Module.
- Implements execute() method.
- Can add/modify language features.
- Checks dependencies and raises errors if needed.

Phonetics and Phonotactics

Phonetics Module

- Based on PHOIBLE phoneme segments.
- MostCommonPhonemesModule.

Phonotactics Module

- BasicPhonotacticsModule for C/V structures.
- CustomPhonotacticsModule supports constraints.

Grammar Modules

- Features via GrammaticalFeatures class.
- Uses AbstractFeature and AbstractPOS.
- Modules:
 - BaselineAgglutinativeGrammarModule
 - $\bullet \ {\tt Baseline Isolating Grammar Module}$

Vocabulary Modules

- Data in VocabDictionary.
- Generation:
 - FromSourceVocabularyModule
 - ClusterTwoLevelVocabularyModule
 - ClusterAndSimplifyVocabularyModule
 - ApproximatingVocabularyModule
- Mapping:
 - RandomMappingModule

Translation Module

- Translates using LLMs.
- Paragraph-level translation of AbstractSourceText.

Evaluation Framework

- Evaluations handled by Evaluator class.
- Independent of the main pipeline.
- Outputs saved in an evaluations folder.

Evaluation Modules

- Translation Quality:
 - DetranslationEvaluator (BLEU, METEOR, ROUGE)
 - GenerateTranslationSummary
- Compression and Comprehension:
 - CompressionEvaluator
 - RaceCEvaluator
- Learnability and Naturalness:
 - BertEvaluator
 - ZipfsLawEvaluator

Pipeline Variants

- Baseline: Most common phonemes, CV rules.
- Approximation: Fixed vocabulary + embedding-based matching.
- Two-Level: Bi-syllabic clustering-based vocabulary.
- Cluster & Simplify: One word per cluster.
- **Phonotactics:** Custom syllable constraints.

LLMs and Embedding Models

- Local LLMs: via Ollama, e.g. deepseek-r1:14b.
- Remote LLMs: OpenAl and Groq (gpt-4o).
- Embeddings: all-MiniLM-L6-v2.

Clustering Methods

- Subclasses of ClusteringMethod.
- Vocabulary clustering: AgglomerativeClustering.
- Alternatives supported: KMeans, DBScan, HDBScan.

Datasets and Tools

- Dataset: RaceC (Race-C dataset).
- Word frequency: wordfreq library.
- Corpus source: Exquisite Corpus.
- Outputs: HTML summaries and translation pairs.

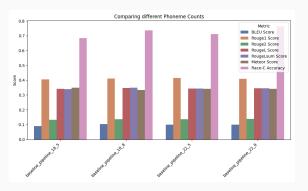
Results and Evaluation

Overview

- Discusses key experimental results.
- Evaluates effects of parameters on performance.
- Summarizes findings.
- Outlines directions for future work.

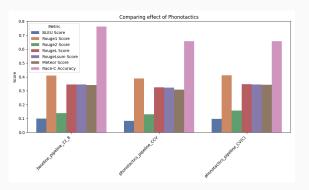
Effect of Phoneme Count

- Minimal impact on translation or Race-C scores.
- Suggests that languages can be simplified in phoneme inventory.
- Meaning preservation not significantly affected.



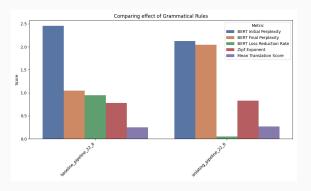
Effect of Phonotactics

- Simplified phonotactic rules do not degrade performance.
- Translation and comprehension scores largely unaffected.
- Simplification viable for phonological structure.



Effect of Grammar Rules

- Compared Agglutinative vs. Isolating grammars.
- No major difference in translation or comprehension.
- Only Bert perplexity varied—needs further analysis.



Vocabulary Simplification and Performance

- Vocabulary simplification causes performance drop.
- MTS (n-gram) suffers more than Race-C (meaning-based).
- Ratio of score to vocab size is better for simpler vocab methods.

Effect of Simplified Vocabulary

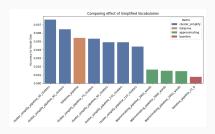


Figure 1: Race-C Accuracy

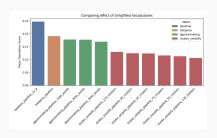
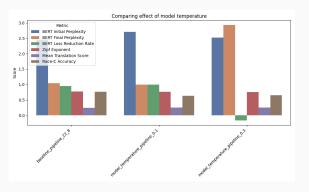


Figure 2: Mean Translation Score (MTS)

Effect of Language Model Temperature

- High temperature leads to less consistent results.
- Low to moderate values (e.g., 0.2) are stable.
- Reproducibility improves with lower temperature.



Conclusion

Conclusion

- LLMs can aid in building efficient, minimal conlangs.
- Simplification is possible in phonology, grammar, and vocab.
- Reading comprehension is robust even with simplification.
- Zipf-like distributions emerged naturally.
- Framework enables modular experimentation and evaluation.

Future Work

- Explore more grammar/vocab generation strategies.
- Better metrics for simplicity and efficiency.
- Deeper analysis of grammatical influence on meaning retention.
- Extend to spoken or multi-modal languages.

Questions?

Thank you! Questions are welcome.