Sharding Using Postgres FDW and Declarative Partitioning



ABOUT SPEAKER



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AGENDA

- Foreign Data Wrapper
- Declarative Partitioning
- Sharding
- Sharding with postgres_fdw
- Features and Capabilities
- Limitations
- Alternatives for sharding in PostgreSQL
- Conclusion



Application Database



- 1. Orders Table
- 2. Payments Table
- 3. Customers Table
- 4. etc...

Auth Database



- 1. Users Table
- 2. User Session
- 3. etc...

Display orders along with the user information?

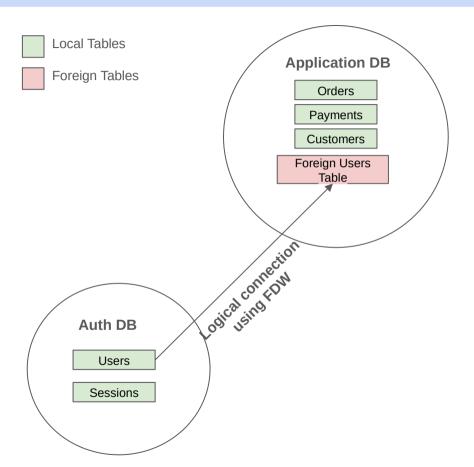


Foreign Data Wrapper

- Approach 1: Fetch the data from two databases separately and combine them at the application level.
- Approach 2: What if you can write join query directly on tables that exist in different databases?
 - Postgres Foreign Data Wrapper provides this functionality.
 - o postgres_fdw is used to connect and access data stored in external Postgresql databases. .



Foreign Data Wrapper with Declarative Partitioning



```
create extension postgres_fdw;
```

```
create server AuthDB
foreign data wrapper postgres_fdw
options (host 'localhost',dbname 'DB2',port '5432');
create user mapping for db1_user server AuthDB
options (user 'db2_user' password 'postgres');
```

```
CREATE FOREIGN TABLE foreign_user(
   user_id integer ,
   user_name varchar ,
   country varchar
)
SERVER AuthDB
OPTIONS (table_name 'users');
```

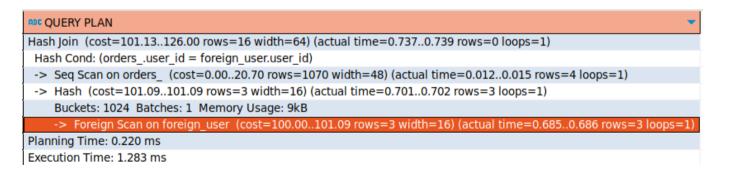






On Application DB:

```
explain analyse
select * from orders
join foreign_user
on orders.user_id = foreign_user.user_id;
```







Ecommerce Application



Single Database to store all the data





Lots of Orders are being placed by the Customers Application is Scaling



Problem

Orders Table

Order ID	customer_id	order_date	order amount	Seller ID
101	1001	2024 - 03 - 08	400	10
102	2024	2024 - 03 - 13	590	30
103	2056	2024 - 03 - 28	620	12
104	3124	2024 - 04 - 09	1000	10
105	1001	2024 - 04 - 12	890	54
106	3045	2024 - 04 - 17	654	13
:	:		:	:
			:	



How to optimise queries on table with millions of rows





Partitioning into 10 fragments with hash value

Order ID	Customer id	Order date	order amount	seller_id
101	1000	2024 - 03 - 08	400	201
102	2020	2024 - 03 - 13	590	202
103	3430	2024 - 03 - 28	620	203
105	981	2024 - 03 - 28	1000	210

Partition 1
Containing data of Customers with hash(customer_id) % 10 = 0

105	981	2024 - 03 - 28	1000	210
164	2231	2024 - 04 - 09	590	212
295	1871	2024 - 04 - 12	850	214

Partition 2
Containing data of Customer with hash(customer_id) % 10 = 1

112	1762	2024 - 04 - 09	400	222
216	2642	2024 - 04 - 12	720	223
326	4742	2024 - 04 - 17	620	250

Partition 3
Containing data of Customer with hash(customer_id) % 10 = 2



Partitioning

Order ID	Customer id	Order date	order amount	seller_id
				:
:	:		:	
:	:		:	
:	:		:	
:	:		:	

301	1769	2024 - 03 - 28	400	222
422	2649	2024 - 04 - 09	720	223
453	4749	2024 - 04 - 12	620	250

Partition 10 Containing data of Customer with hash(customer_id) % 10 = 9



Partitioning

- A table can be divided into multiple smaller fragments with the help of Partitioning.
- Partitioning key should be chosen based on which data is distributed.
- Types of Hashing :

Partitioning Strategy	Data Distribution	Sample Business Case
Range Partitioning	Based on consecutive ranges of values	Orders table range partitioned by order_date
List Partitioning	Based on unordered lists of values	Orders table list partitioned by country
Hash Partitioning	Based on a Hash algorithm	Orders table hash partitioned by customer_id

Here in our case customer_id is the partitioning key and we do Hash based Partitioning.



```
CREATE TABLE orders
(
    order_id     INTEGER,
    customer_id     INTEGER,
    order_date     DATE,
    order_amount     DECIMAL,
    seller_id     INTEGER
)
PARTITION BY hash(customer_id);
```

```
CREATE TABLE orders_part_1 PARTITION OF orders FOR VALUES WITH (modulus 2 , remainder 0);
CREATE TABLE orders_part_2 PARTITION OF orders FOR VALUES WITH (modulus 2 , remainder 1);
```



```
insert into orders(order_id, customer_id, order_date, order_amount, seller_id)
values ( 101, 210, '2024-03-08', 400, 13);

insert into orders(order_id, customer_id, order_date, order_amount, seller_id)
values ( 102, 211, '2024-03-24', 450, 14);

insert into orders(order_id, customer_id, order_date, order_amount, seller_id)
values ( 103, 212, '2024-04-05', 720, 15);

insert into orders(order_id, customer_id, order_date, order_amount, seller_id)
values ( 107, 217, '2024-05-12', 876, 19);
```



select * from orders_part_1;

123 order_id 💌	123 customer_id 🔻	② order_date ▼	123 order_amount 🔻	¹²³ seller_id ▼
101	210	2024-03-08	400	13
103	212	2024-04-05	720	15

select * from orders_part_2;

123 order_id	•	¹²³ customer_id ▼	② order_date ▼	123 order_amount 🔻	123 seller_id 🔻
10	02	211	2024-03-24	450	14
10	07	217	2024-05-12	876	19

select * from orders;

123 order_id 🔻	123 customer_id 🔻	♣ order_date	123 order_amount 🔻	¹2₃ seller_id ▼
101	210	2024-03-08	400	13
103	212	2024-04-05	720	15
102	211	2024-03-24	450	14
107	217	2024-05-12	876	19



```
explain analyse
select * from orders;

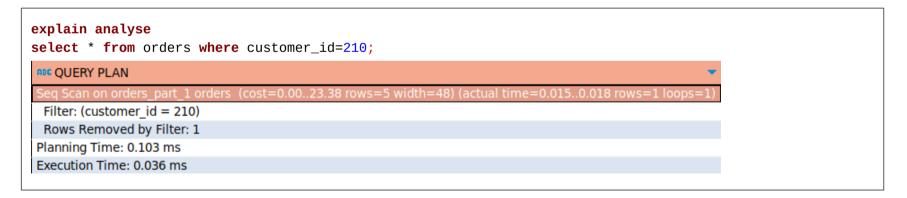
ADE QUERY PLAN

Append (cost=0.00..52.10 rows=2140 width=48) (actual time=0.014..0.022 rows=4 loops=1)

-> Seq Scan on orders_part_1 orders_1 (cost=0.00..20.70 rows=1070 width=48) (actual time=0.013..0.015 rows=2 loops=1)

-> Seq Scan on orders_part_2 orders_2 (cost=0.00..20.70 rows=1070 width=48) (actual time=0.003..0.004 rows=2 loops=1)

Planning Time: 0.092 ms
Execution Time: 0.044 ms
```





Even after partitioning the table, we still end up with lot of data and the server is running out of resources

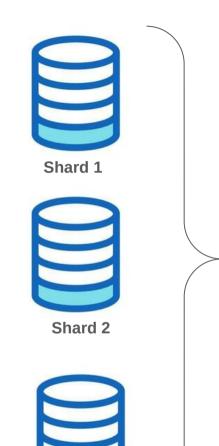
What can we do?







Single Database containing lot of data (30 partitions)



Each Shard containing 10 partitions





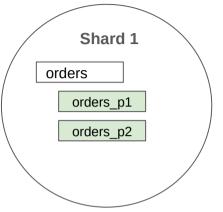
Sharding

- When you have lot of data in a single database and you are running out of Compute power or Storage, you can divide the data into separate database based on a **shard key**. This process is Known as **Sharding**.
- For example, here **customer_id** can be **shard key.**
- Types of sharding
 - Hash based Sharding
 - Range based Sharding
 - Directory Sharding
 - Geo Sharding

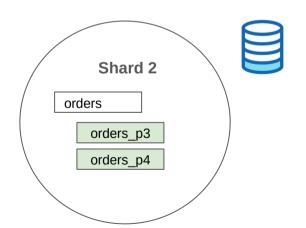


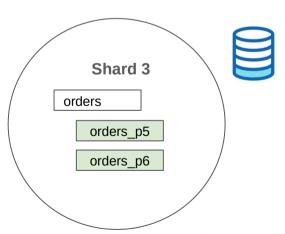
Sharding With Declarative Partitioning





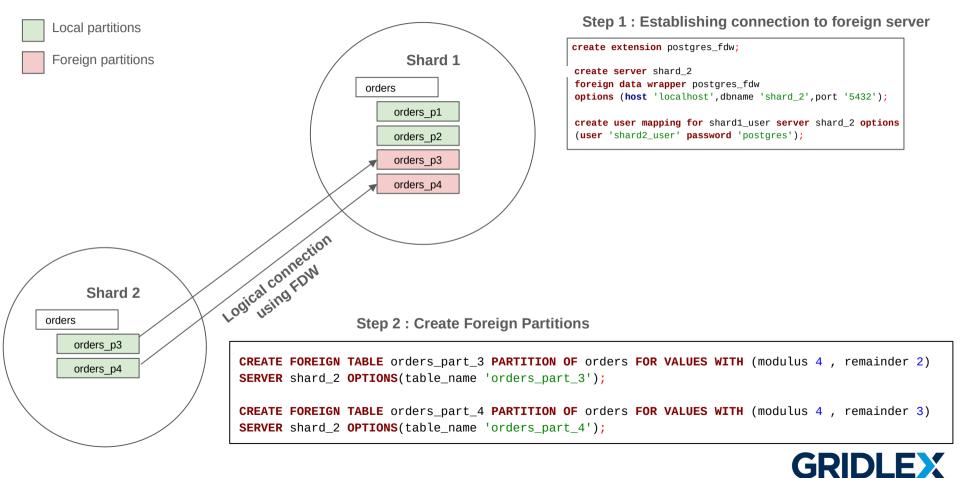






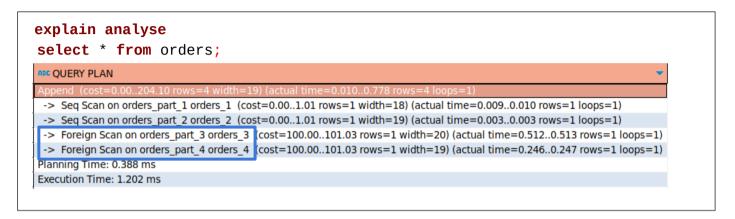


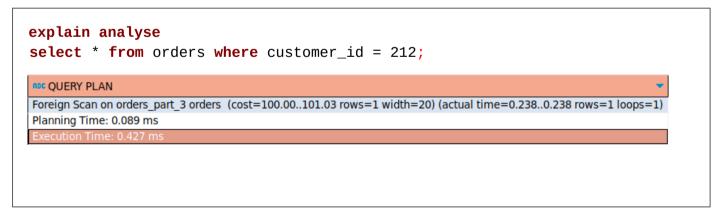
Foreign Data Wrapper with Declarative Partitioning



Query plans

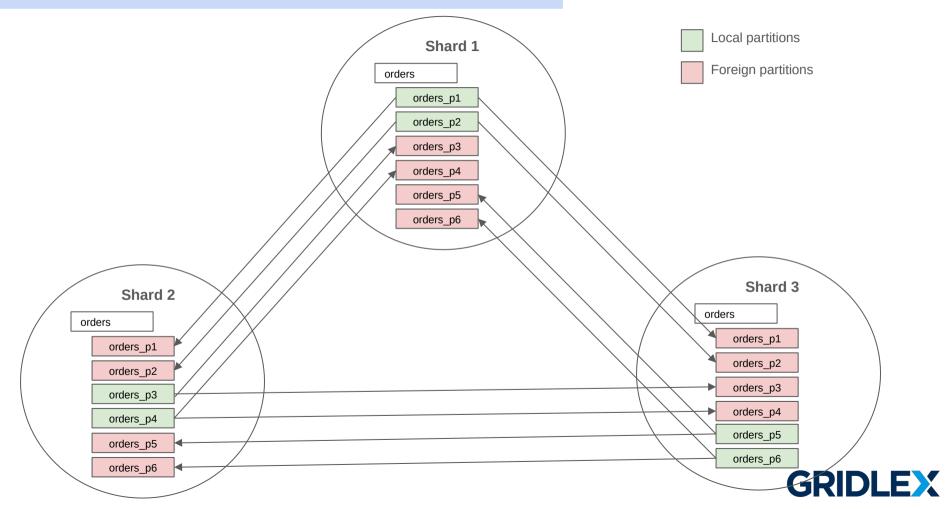
On Shard 1:







Foreign Data Wrapper with Declarative Partitioning



Postgres FDW Performance optimization capabilities

- Supports SELECT, INSERT, UPDATE, DELETE, COPY or TRUNCATE.
- Cross version compatibility it supports upto version 8.3.
- Capability to pushdown Filters, Joins, aggregate functions, case expressions to foreign tables.
- Partition wise join based on the partition boundaries.
- Async Parallel execution capability
- Limited push down of ORDER BY and LIMIT.



Postgres FDW tuning parameters

- Remote execution
 - **Fetch_size**: A cursor will be declared when a remote transaction is started. We can change this parameter to find the best fit. Default is 100.
- Cost estimation
 - o use_remote_estimate :
 - This parameter can be set to TRUE to get the statistics from the remote database before generating the query plan, but it adds up to the cost.
 - **Fdw_startup_cost**: cost associated with the connection establishment to remote server. Default is 100.
 - Fdw_tuple_cost: network cost associated with fetching a single row from remote database. Default is 0.1



Async / Parallel Execution Capability

- 1. Set async_capable to TRUE for foreign servers, which enables queries to run foreign scans asynchronously.
- 2. We can do this at foreign server level or table level. Table level will replace server level properties.

```
postgres=# alter server db1 options (add async capable 'true');
ALTER SERVER
postgres=# explain (analyze, buffers, verbose)
select order id. order date, gtv*price total price from orders :
                                                               OUERY PLAN
Append (cost=0.00..180.08 rows=1927 width=44) (actual time=2.409..4.899 rows=18 loops=1)
  Buffers: shared hit=1
   -> Seg Scan on public.orders p1 orders 1 (cost=0.00..22.75 rows=850 width=44)
                                             (actual time=0.029..0.143 rows=9 loops=1)
         Output: orders 1.order id, orders 1.order date, ((orders 1.qty)::numeric * orders 1.price)
        Buffers: shared hit=1
   -> Async Foreign Scan on public.orders_p2 orders_2 (cost=100.00..147.69 rows=1077 width=44)
                                                       (actual time=2.506..2.598 rows=9 loops=1)
        Output: orders 2.order id, orders 2.order date, ((orders 2.qty)::numeric * orders 2.price)
        Remote SQL: SELECT order id, order date, gty, price FROM public.orders p2
Query Identifier: -4744352895563044555
 Planning Time: 0.154 ms
 Execution Time: 9.476 ms
(11 rows)
```



Joins and predicates pushdown capability

- set enable_partitionwise_join = on;
- 2. Here in this case both foreign tables are partitioned based on same boundaries, so join is pushed to remote server and partionwise join is performed and then, they are appended.
- 3. Predicate (filters) are also pushed down to foreign server.

```
postgres=# set enable_partitionwise_join = on;
SET
postgres=# explain (verbose, costs off) SELECT al.* FROM parent_local al join fk_local b on al.a = b.a where al.c = 'mytest';
 Append
   -> Async Foreign Scan
         Output: al_1.a, al_1.b, al_1.c, al_1.d
         Relations: (public.parent_remote1 a1_1) INNER JOIN (public.fk_remote1 b_1)
         Remote SQL: SELECT r4.a, r4.b, r4.c, r4.d FROM (public.child local1 r4 INNER JOIN public.fk local1 r6 ON (((r4.a = r6.a)) AND ((r4.c =
'mytest'::text))))
   -> Async Foreign Scan
         Output: a1_2.a, a1_2.b, a1_2.c, a1_2.d
         Relations: (public.parent_remote2 a1_2) INNER JOIN (public.fk_remote2 b_2)
         Remote SQL: SELECT r5.a, r5.b, r5.c, r5.d FROM (public.child_local2 r5 INNER JOIN public.fk_local2 r7 ON (((r5.a = r7.a)) AND ((r5.c =
'mytest'::text))))
(9 rows)
```



Aggregate function push down Capability

- set enable_partitionwise_aggregate = on;
- 2. It enables partition wise partial aggregate and then do the total aggregate. Partition wise aggregate is also pushed down to foreign server.

```
postgres=# set enable_partitionwise_aggregate = 'on';
SET
postgres=# explain (analyze, buffers, verbose)
select asset id. min(min_value), max(max_value), sum(volume_value) from asset group by asset_id;
Append (cost=106.40..155.40 rows=400 width=104) (actual time=3.460..6.055 rows=2 loops=1)
   Buffers: shared hit=1
   -> Async Foreign Scan (cost=106.40..129.30 rows=200 width=104) (actual time=3.398..3.415 rows=1 loops=1)
         Output: asset.asset_id, (min(asset.min_value)), (max(asset.max_value)), (sum(asset.volume_value))
         Relations: Aggregate on (public.asset1to100000 asset)
        Remote SQL: SELECT asset id, min(min_value), max(max_value), sum(volume_value) FROM public.asset1to100000 GROUP BY 1
   -> HashAggregate (cost=21.60..24.10 rows=200 width=104) (actual time=0.116..0.153 rows=1 loops=1)
         Output: asset 1.asset id, min(asset 1.min value), max(asset 1.max value), sum(asset 1.volume value)
         Group Key: asset 1.asset id
         Batches: 1 Memory Usage: 40kB
         Buffers: shared hit=1
         -> Seq Scan on public.asset100001to200000 asset_1 (cost=0.00..15.80 rows=580 width=104)
                                                         (actual time=0.045..0.074 rows=2 loops=1)
              Output: asset_1.asset_id, asset_1.min_value, asset_1.max_value, asset_1.volume_value
               Buffers: shared hit=1
 Query Identifier: 8742586258246434012
 Planning Time: 0.351 ms
 Execution Time: 11.722 ms
(17 rows)
```



Limitations on ORDER BY and LIMIT

- 1. When using partitioning with fdw, for a query containing order_by followed by limit on foreign partition; order_by is pushed down to the foreign server and all the rows are returned and then the limit is applied in local server.
- 2. But when using fdw without partitioning on a foreign table both order by and limit is pushed to the foreign server.

```
postgres=# explain (analyze, buffers, verbose) select asset_id, mkt_close_date, max_value, volume_value from asset order by max_value desc limit 1;
Limit (cost=130.31..130.35 rows=1 width=80) (actual time=18.066..18.149 rows=1 loops=1)
  Output: asset.asset id, asset.mkt close date, asset.max value, asset.volume value
   Buffers: shared hit=1
   -> Merge Append (cost=130.31..182.61 rows=1367 width=80) (actual time=18.037..18.095 rows=1 loops=1)
        Sort Key: asset.max value DESC
        Buffers: shared hit=1
        -> Foreign Scan on public.asset1to100000 asset_1 (cost=100.00..137.18 rows=787 width=80) (actual time=17.269..17.278 rows=1 loops=1)
              Output: asset_1.asset_id, asset_1.mkt_close_date, asset_1.max_value, asset_1.volume_value
              Remote SQL: SELECT asset id, mkt close date, max value, volume value FROM public.asset1to100000 ORDER BY max value DESC NULLS FIRST
        -> Sort (cost=18.70..20.15 rows=580 width=80) (actual time=0.714..0.738 rows=1 loops=1)
              Output: asset_2.asset_id, asset_2.mkt_close_date, asset_2.max_value, asset_2.volume_value
              Sort Key: asset 2.max value DESC
              Sort Method: top-N heapsort Memory: 25kB
              Buffers: shared hit=1
              -> Seq Scan on public.asset100001to200000 asset_2 (cost=0.00..15.80 rows=580 width=80) (actual time=0.018..0.304 rows=33 loops=1)
                    Output: asset_2.asset_id, asset_2.mkt_close_date, asset_2.max_value, asset_2.volume_value
                    Buffers: shared hit=1
Query Identifier: 6898531713158321828
 Planning Time: 0.178 ms
 Execution Time: 23,602 ms
(20 rows)
```

```
postgres=# explain (analyze, buffers, verbose) select asset_id, mkt_close_date, max_value, volume_value from public.asset100001to200000 order by max_value desc limit 1;

QUERY PLAN

Foreign Scan on public.asset100001to200000 (cost=100.00..100.07 rows=1 width=38)

(actual time=8.252..8.270 rows=1 loops=1)

Output: asset_id, mkt_close_date, max_value, volume_value

Remote SQL: SELECT asset_id, mkt_close_date, max_value, volume_value

FROM public.asset100001to200000 ORDER BY max_value DESC NULLS FIRST LIMIT 1::bigint

Query Identifier: 5301853017547915870

Planning Time: 0.138 ms

Execution Time: 13.122 ms

(6 rows)
```



What are different isolation levels in Postgres?





What are different isolation levels in Postgres?

- 1. Read Uncommitted
- 2. Read Committed
- 3. Repeatable Reads
- 4. Serializable



Read Committed vs Repeatable Reads

read order (where id =1)
(1, book, \$50, 'John')

update order set amount = \$100
(where id =1)

commit

read order (where id =1)
(1, book, \$100, 'John')

Transaction A will get same record different values

Read Committed

read order (where id =1)
(1, book, \$50, 'John')

update order set amount = \$100
(where id =1)

commit

read order (where id =1)
(1, book, \$50, 'John')

Transaction A will get the record with same values between different reads

Repeatable Reads



Isolation Levels for Foreign Data Wrapper

- In general postgres transactions have default Read committed isolation level in postgreSQL.
- For foreign nodes it will always use **Repeatable reads** isolation level, so a snapshot is taken at the beginning of transaction and it uses that throughout the transaction.
- This choice ensures that if a query performs multiple table scans on the remote server, it will get snapshot-consistent results for all the scans. A consequence is that successive queries within a single transaction will see the same data from the remote server, even if concurrent updates are occurring on the remote server due to other activities.

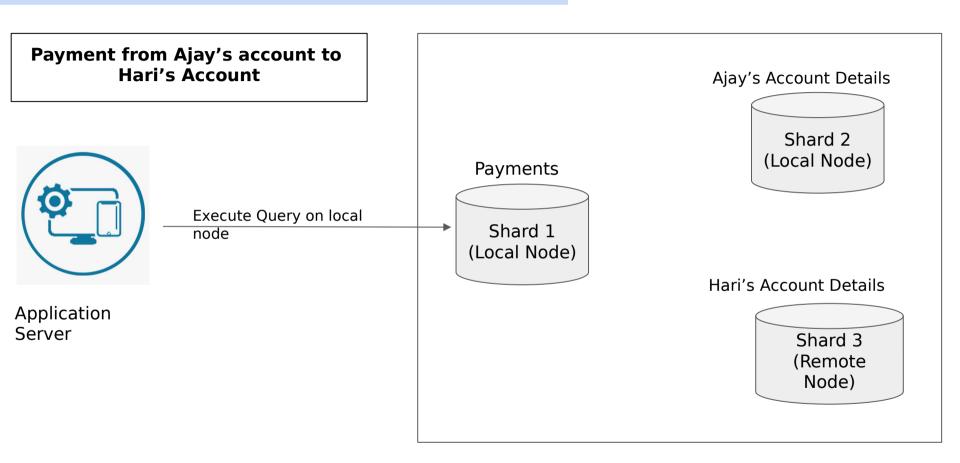


Atomicity using Foreign Data Wrappers



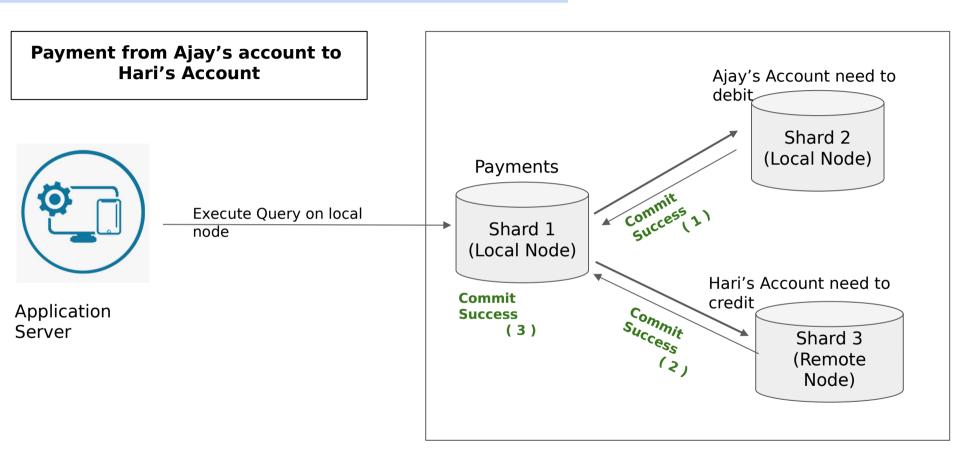


Atomicity in Distributed Transactions



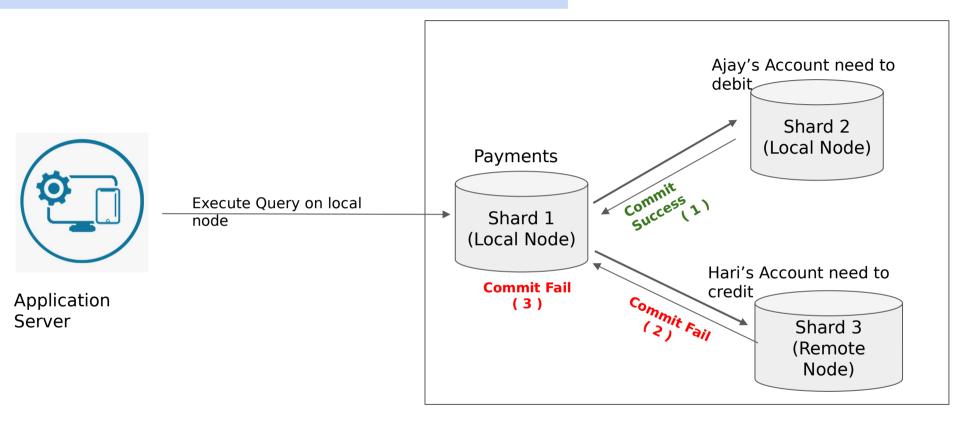


Atomicity in Distributed Transactions





Atomicity in Distributed Transactions



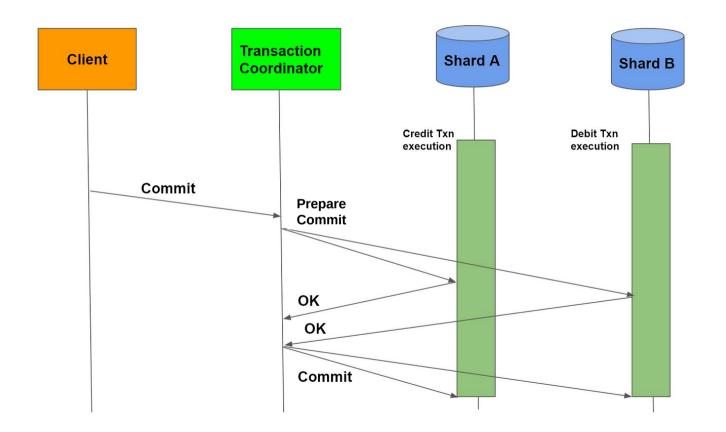
In this case data will be in inconsistent state because Ajay's Account is debited but hari's account is not credited



How Atomicity can be achieved in Distributed Transactions









2 phase Commit

1. Prepare Phase

The prepare phase begins when a coordinator initiates a transaction. After making the necessary local changes, the coordinator sends a prepare message to all participant nodes, instructing them to prepare to commit the transaction.

Each participant executes the transaction locally, writes the changes to a log, and responds to the coordinator. If the transaction executes successfully, the participant votes to commit and enters a prepared state. If the transaction fails at any participant node, it votes to abort.

2. Commit Phase

In the commit phase, the coordinator collects votes from all participant nodes. If all participants vote to commit, the coordinator writes a commit record in its log and sends a global commit message to all participants. Each participant then commits the transaction locally and sends an acknowledgment to the coordinator.

However, if any participant votes to abort or if the coordinator doesn't receive a response from a participant (a timeout occurs), it decides to abort the transaction. The coordinator logs the abort record and sends a global abort message to all participants. Each participant then undoes the transaction changes and sends an acknowledgment to the coordinator.



Limitations

Transaction atomicity :

No global transaction mechanism like 2 phase commit

Deadlock detection

 For distributed transactions, when two or more shards are involved in a deadlock then it won't be recognised.

Index Pushdown for Functional and Casted columns

- For example, I have field called customer_name which is case sensitive but when sorting on customer_name I want that field to be case insensitive.
- B-tree index on (OrgID, lower(customer_name)).
- In this case Index pushdown doesn't work for sort queries

FDW is being improved from version to version, these problems may be addressed in next releases.



Alternatives

- Application level sharding
 - https://aws.amazon.com/blogs/database/sharding-with-amazon-relational-database-service/
- Extensions like Citus for automatic sharding
 - Citus is fully open source with features like automatic shard rebalancing.
 - Citus has Global Transaction Management and Deadlock Detection.
 - Citus is not supported in AWS RDS and Aurora.



How do you handle database sharding in your application?





Any Queries





Thanks

