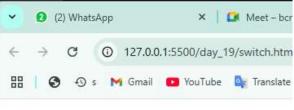
```
switch.html X
day_19 > 4 switch.html > 4 html > 4 body > 4 script
   1 <!DOCTYPE html>
       <html lang="en">
       <head>
           <meta charset="UTF-8">
           <meta name="viewport" content="width=device-width, initial-scal</pre>
           <title>Document</title>
       </head>
  10
       <body>
           <script>
  11
  12
               x = 1;
  13
               a = 10:
  14
               b = 20;
               switch (x) {
  15
                    case 1:
  17
                        document.write(a + b);
                        break;
  18
  19
                    case 2:
                        document.write(a - b);
  21
                        break;
  22
                    case 3:
                        document.write(a / b);
  23
  24
                        break;
  25
                    default:
                        document.write("invalid choice");
  27
           </script>
  28
  29
       </body>
  30
  31
      </html>
```



30

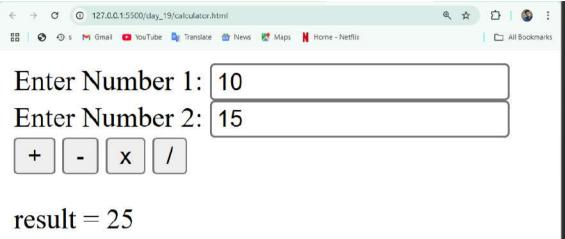
```
day_19 > ♦ function.html > ♦ html > ♦ body > ♦ script > ♦ evenOdd
      <html lang="en">
      <head>
           <meta charset="UTF-8">
           <meta name="viewport" content="width=device-width, initial-scale=1.0">
           <title>Document</title>
      </head>
      <body>
  11
           <script>
               function evenOdd(n) {
  12
                   if (n % 2 == 0) {
  13
                        document.write(n + " number is even");
  15
                   else {
                        document.write(n + " number is odd");
  17
               evenOdd(5);
  21
  22
           </script>
  23
       </body>
  24
      </html>
```



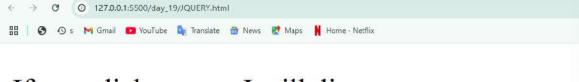
```
day_19 > 0 functiontwo.html > 0 html > 0 body > 0 script > 0 evenOdd
   1 <!DOCTYPE html>
      <html lang="en">
      <head>
          <meta charset="UTF-8">
          <meta name="viewport" content="width=device-width, initial-scale=1.0">
          <title>Document</title>
      </head>
      <label for="number">Enter Number:</label>
      <input type="number" id="num">
      <button type="button" onclick="evenOdd()">OK</button>
      <body>
          <script>
              function evenOdd() {
                  let x = document.getElementById("num").value;
                  if(x \% 2 == 0) {
                      document.getElementById("result").innerHTML = `${x} is even`;
                      document.getElementById("result").innerHTML = `${x} is odd`;
          </script>
      </body>
  29 </html>
```



6 is even



```
D III ...
                                           calculator.html
    day 19 > 4 calculator.html > 6 html > 6 head
0
           <html lang="en">
           <label for="num1">Enter Number 1:</label>
           <input type="number" id="num1"><br>
       8 <label for="num2">Enter Number 2:</label>
           <input type="number" id="num2"><br>
          <button type="button" onclick="add()">+</button>
           <button type="button" onclick="substract()">-</button>
           <button type="button" onclick="multiply()">x</button>
           <button type="button" onclick="divide()">/</button>
           <body>
               <script>
                   function add() {
                       let x = parseInt(document.getElementById("num1").value)
                       let y = parseInt(document.getElementById("num2").value)
                       document.getElementById("result").innerHTML = `result =
                  function substract() {
                       let x = parseInt(document.getElementById("num1").value)
                       let y = parseInt(document.getElementById("num2").value)
                       document.getElementById("result").innerHTML = `result =
                  function multiply() {
                       let x = parseInt(document.getElementById("num1").value)
                       let y = parseInt(document.getElementById("num2").value)
                       document.getElementById("result").innerHTML = `result =
                  function divide() {
                       let x = parseInt(document.getElementById("num1").value)
                       let y = parseInt(document.getElementById("num2").value)
                       document.getElementById("result").innerHTML = `result =
               </script>
           </body>
```

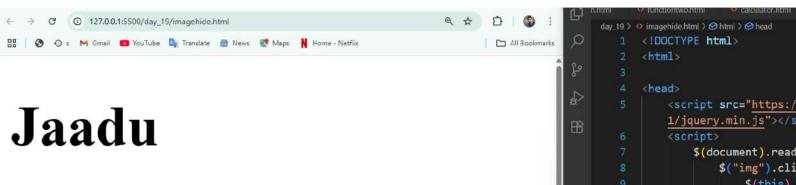


If you click on me, I will disappear.

Click me away!

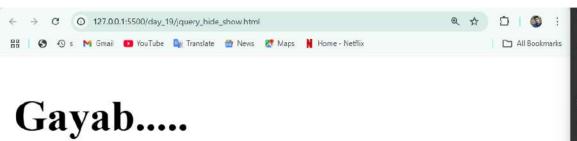
Gayab.....

```
JQUERY.html X
day_19 > ♦ JQUERY.html > ♦ html > ♦ head > ♦ script > ♦ ready() callback
       <!DOCTYPE html>
       <html>
       <head>
           <script src="https://ajax.googleapis.com/ajax/libs/jquery/3.7.</pre>
           1/jquery.min.js"></script>
           <script>
               $(document).ready(function () {
                   $("h2").click(function () {
                       $(this).hide();
                   });
               });
           </script>
       </head>
       <body>
           If you click on me, I will disappear.
           Click me away!
           <h2>Gayab....</h2>
       </body>
      </html>
```





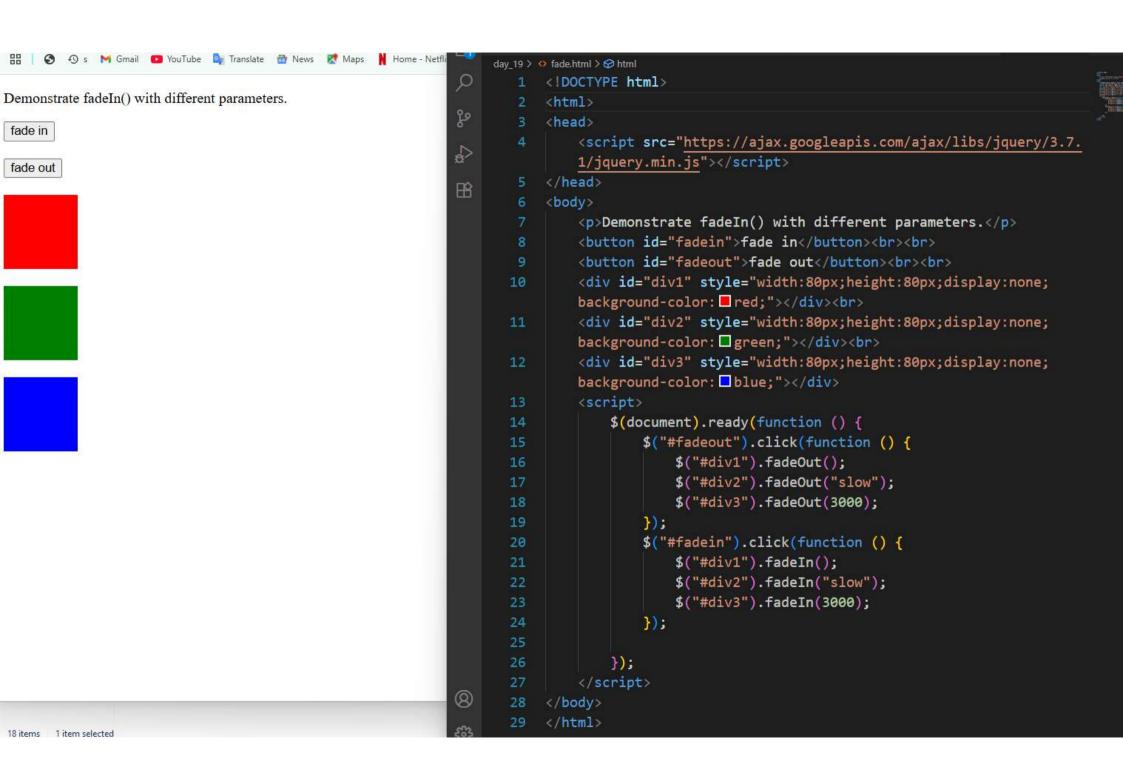
```
<script src="https://ajax.googleapis.com/ajax/libs/jquery/3.7.</pre>
    1/jquery.min.js"></script>
        $(document).ready(function () {
            $("img").click(function () {
                $(this).hide();
            });
   </script>
</head>
<body>
    <H1>Jaadu</H1>
    <img src="https://theindianwire.com/wp-content/uploads/2020/</pre>
    05/images-51.jpeg" height="200px">
```



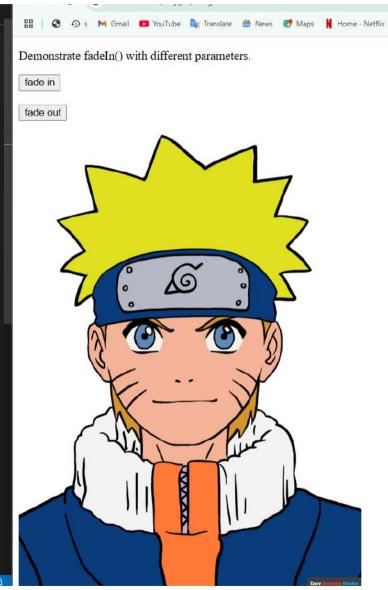
If you click on me, I will disappear.

Hide Show

```
day_19 > O | query_hide_show.html > O html > O head > O script
      <!DOCTYPE html>
      <head>
          <script src="https://ajax.googleapis.com/ajax/libs/jquery/3.7.</pre>
          1/jquery.min.js"></script>
          <script>
               $(document).ready(function () {
                   $("#hide").click(function () {
                       $("h2").hide();
                   $("#show").click(function () {
                       $("h2").show();
                   1);
               });
          </script>
      <body>
          <h2>Gayab....</h2>
          If you click on me, I will disappear.
          <button id="hide">Hide</button>
          <button id="show">Show</button>
      </body>
```



```
day_19 > ♦ imagefade.html > ♦ html > ♦ body > ♦ img
      <!DOCTYPE html>
      (head)
          <script src="https://ajax.googleapis.com/ajax/libs/jquery/3.7.</pre>
          1/jquery.min.js"></script>
      </head>
          >Demonstrate fadeIn() with different parameters.
          <button id="fadein">fade in</button><br><br><br>
          <button id="fadeout">fade out</button><br><br>
          <img src="https://easydrawingguides.com/wp-content/uploads/</pre>
          2017/05/how-to-draw-naruto-featured-image-1200.png"
              style="display: none; height: 600px;">
          <script>
              $(document).ready(function () {
                   $("#fadeout").click(function () {
                       $("img").fadeOut(3000);
                   1);
                   $("#fadein").click(function () {
                       $("img").fadeIn(3000);
                   });
              3);
          </script>
      </body>
     </html>
```



All Bookmark

```
day 19 > O slide.html > O html
     <html>
     <head>
          <script>
             $(document).ready(function () {
                  $("#flip").click(function () {
                      $("#panel").slideDown("slow");
                  });
                  $("#flipback").click(function () {
                      $("#panel").slideUp("slow");
                 });
             });
          </script>
         <style>
              #panel,
             #flip,
             #flipback {
                  padding: 5px;
                  text-align: center;
                  background-color: #e5eecc;
                  border: solid 1px ■#c3c3c3;
             #panel {
                  padding: 50px;
                  display: none;
         </style>
      </head>
      <body>
         <div id="flip">Click to slide down panel</div>
         <div id="flipback">Click to slide up panel</div>
         <div id="panel">Hello world!</div>
     </body>
 35 </html>
```



```
day_19 > O animate.html > O html > O body
      <!DOCTYPE html>
      <html>
      <head>
          <script src="https://ajax.googleapis.com/ajax/libs/jquery/3.7.1/jquery.min.js"></script>
          <script>
              $(document).ready(function () {
                  $("button").click(function () {
                      $("img").animate({ left: '800px' });
                  });
  10
  11
              });
          </script>
 12
      </head>
  13
 15
      <body>
          <button>Start Animation
  17
          By default, all HTML elements have a static position, and cannot be moved. To manipulate the position, remember
              to first set the CSS position property of the element to relative, fixed, or absolute!
  21
          <img style="position: absolute;"</pre>
  22
              src="https://encrypted-tbn0.gstatic.com/images?q=tbn:ANd9GcQMXGTLRjhi5Z8LdEFgaFNyR82Pn8wKmdC4Xw&s">
  23
  25
      </body>
  27
     </html>
```

By default, all HTML elements have a static position, and cannot be moved. To manipulate the position, remember to first set the CSS position property of the element to relative, fixed, or absolute!



Start Animation

By default, all HTML elements have a static position, and cannot be moved. To manipulate the position, remember to first set the CSS position property of the element to relative, fixed, or absolute!



```
day_19 > Opos_neg_num.html > Ophtml > O
                        <!DOCTYPE html>
                          <html lang="en">
             4 <head>
                                             <meta charset="UTF-8">
                                             <meta name="viewport" content="width=device-width,</pre>
                                            initial-scale=1.0">
                                             <title>Document</title>
            8 </head>
                                             <label>Enter Number:</label>
                                            <input type="number" id="num">
                                             <button onclick="numchecker()">OK</button>
                                             <script>
                                                              function numchecker() {
                                                                               let x = parseInt(document.getElementById("num").
                                                                               value);
                                                                               if (x > 0) {
                                                                                                 document.getElementById("result").innerHTML = `$
                                                                                                 {x} Number is Positive`;
                                                                                                 document.getElementById("result").innerHTML = `$
                                                                                                 {x} Number is Negetive`;
                                             </script>
                            </body>
```



5 Number is Positive