Contest Rule Book

Puzzles

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Abstract

This rule book provides specifications for organizing programming contests. The rule book is a guidance for setting contests, determining levels, calculating scores, enumerating ranks.

- 1 League
- 1.1 Golden league
- 1.2 Silver league
- 1.3 Bronze league
- 1.4 Elementary league
- 1.5 Season league
- 1.6 ACM/ICPC team selection league
- 2 Level
- 2.1 Master
- 2.2 Coder
- 2.3 Apprentice
- 3 Score
- 4 Ranking
- 5 Prize