

Music Player

Project Overview

This mobile music player app was designed to deliver an immersive and user-friendly listening experience. The design focuses on minimalism, clarity, and accessibility, built with current UI trends and user behaviour in mind.

Design Goals

- Simplify music navigation and playback
- Prioritize aesthetics and emotional connection
- Ensure accessibility and inclusivity
- Make interactions intuitive and touch-friendly

Tools & Technologies Used

- **Design Software:** Figma / Adobe XD (assumed)
- **UI Components:** Custom buttons, sliders, tabs
- **Design Patterns:** Material Design & Neu morphism blend
- **Color Scheme:** Deep blue gradients with white/purple accents for contrast and calmness
- **Typography:** Bold headings, light subtexts for hierarchy

9:41



Getting Started

Getting Started Getting

Let's go 

Staca

Rest music app

Purpose: Introduce users to the app with a clean, immersive welcome screen before login or sign-up.

What We Created

A centered, minimal onboarding screen with thematic visuals that reflect the app's music focus. It's simple, bold, and action-driven.

How We Created It

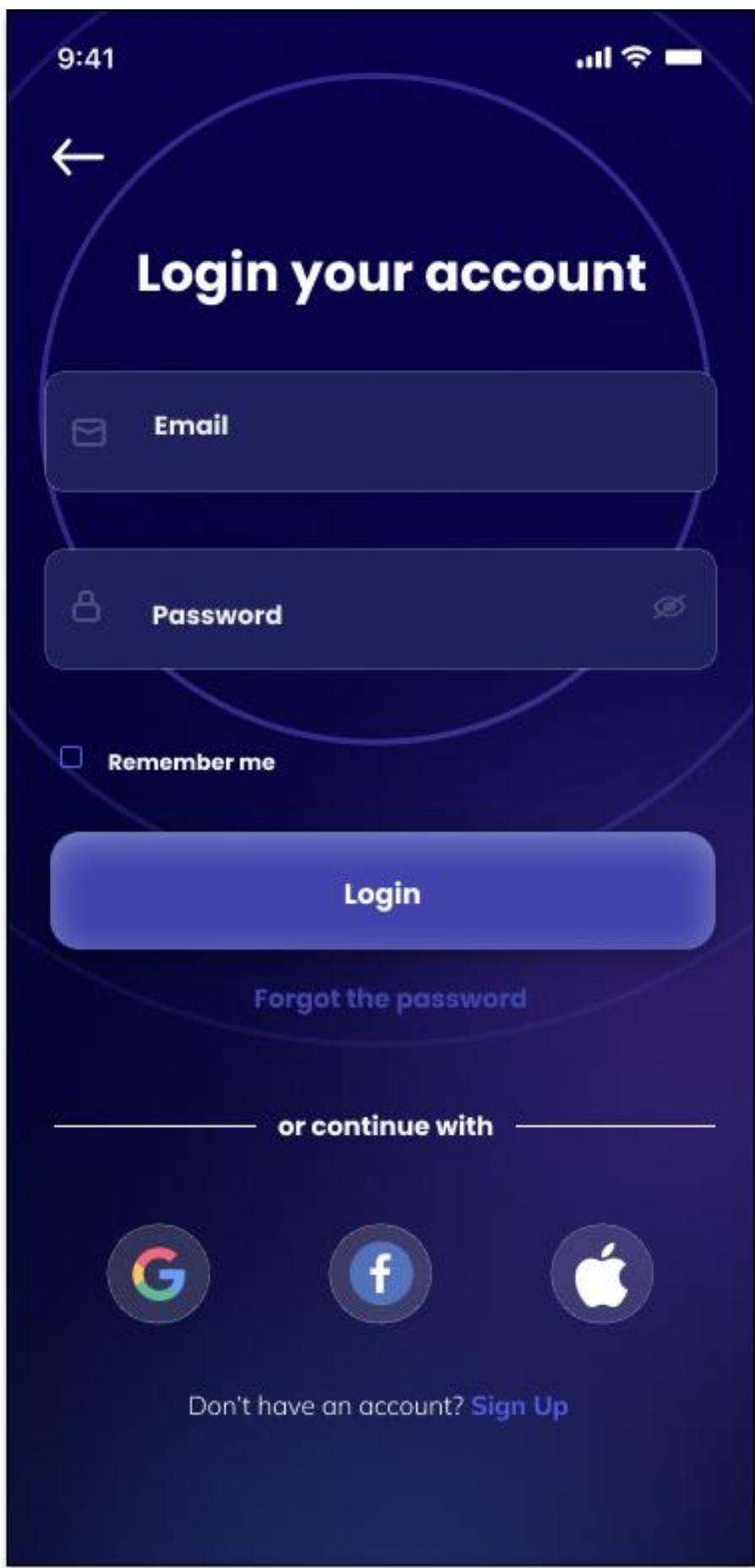
- **Tools Used:** Figma / Adobe XD
 - **Style:** Dark gradient background, concentric waves, clean icons and fonts
 - **Design Focus:** Clarity, branding, immediate engagement
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Key Elements & Purpose

Element	Why It's Used
Headphone Image	Universal music symbol, sets context
Concentric Circles	Represent sound waves, adds theme
Dark Gradient	Premium, immersive look
Bold Heading	Focuses user attention
“Let’s go” Button	Clear CTA, playful icon
App Name (Staca)	Reinforces brand
Tagline	Quick app description

Design Logic

- **Clear Hierarchy:** Icon → Title → CTA → Branding
- **Focused CTA:** One button keeps flow simple
- **Accessibility:** High contrast, large tap areas, icons aid understanding
- **Improvement Tip:** Replace placeholder text like “*Getting Started Getting*” with something smoother like “*Begin your journey*”.



Login Screen

Purpose: Enables secure sign-in via email or third-party platforms with a clean and familiar user experience.

What We Created

A modern login interface with multiple sign-in methods (email/password and Google, Facebook, Apple), consistent with the app's dark, music-themed branding.

How We Created It

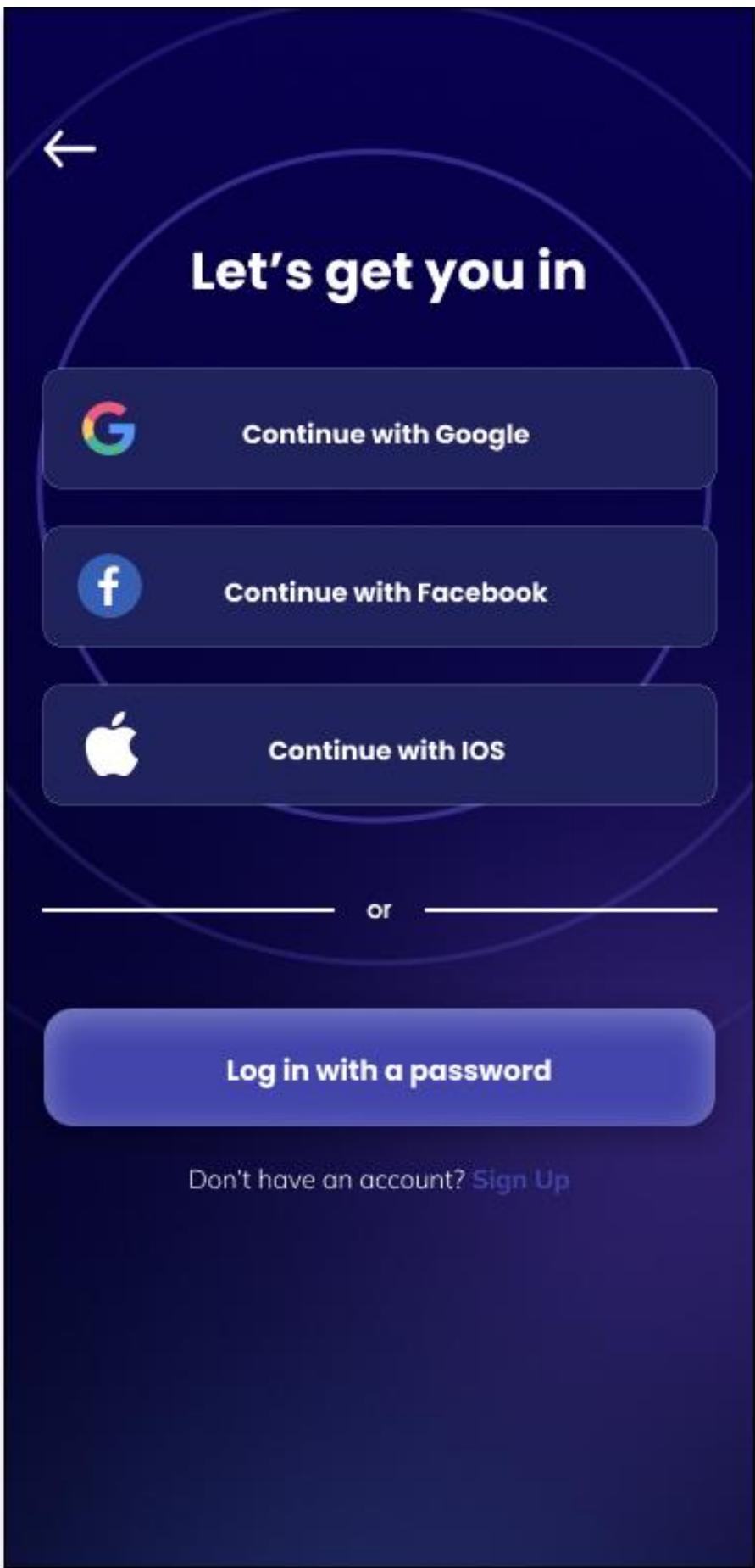
- **Tools Used:** Figma / Adobe XD
 - **Design Style:** Dark sonic-themed background, vertical layout
 - **Layout Flow:** Inputs → CTA → Alternative logins → Sign-up option
-

Key Elements & Purpose

Element	Why It's Used
Dark Background + Waves	Reinforces the app's music theme
"Login your account"	Direct headline, sets purpose
Email & Password Fields	Standard login inputs, with helpful icons
Eye Icon	Improves password visibility for user convenience
Remember Me Checkbox	Enhances UX, saves user effort
Login Button	Primary action, clearly visible
Forgot Password Link	Recovery option to reduce drop-off
Google / Facebook / Apple	Quick sign-in, improves adoption
Sign Up Link	For new users, ensures full funnel flow

Design Logic

- **Visual Hierarchy:** Headline → Inputs → CTA → Alternatives
- **Accessibility:** High contrast, icon cues, large touch targets
- **Consistency:** Matches the onboarding screen in style and theme
- **Efficiency:** Fast login paths reduce user friction



Quick Access Login Screen

Purpose: Allows fast login through social platforms or Apple ID, providing an alternative to traditional email/password sign-in.

What We Created

A frictionless login interface focused on **speed, ease, and trust**, using recognizable social platforms, while offering a fallback password login and clear sign-up path.

How We Created It

- **Tools Used:** Figma / Adobe XD / Sketch
 - **Design Style:** Dark, wave-themed background; rounded, branded buttons; vertical flow
 - **Layout Strategy:** Social logins → Divider → Email/password option → Sign-up
-

Key Elements & Purpose

Element	Why It's Used
“Let’s get you in”	Friendly tone that invites interaction
Google / Facebook / Apple Buttons	Trusted, fast login options with high user adoption
Divider (“or”)	Clear separation between social and manual login paths
“Log in with a password”	Backup option for users preferring email-based sign-in
Sign Up Link	Encourages onboarding of new users
Back Arrow	Ensures smooth navigation within app flow

Design Logic

- **Prioritizes Convenience:** Social logins on top boost conversion rates
- **Maintains Brand Cohesion:** Dark music-themed visuals keep the experience consistent
- **Touch-Optimized:** Large tap areas and clean alignment enhance mobile usability
- **Recognizability:** Platform logos aid quick decision-making and trust

9:41



Discover



Recommended for you

Lil Nas X

4.1M listeners



Oliver Tree

900k listeners



Artist



Post Malone



Quebonafide

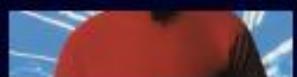


Big Sean



Chris

Today's



Front page :Enables users to explore and engage with recommended artists through a sleek, immersive interface.

What We Created

A **visually rich, music-first discovery screen** featuring recommended artists, smooth scroll interactions, and an intuitive bottom music bar.

How We Created It

- **Tools:** Figma / Adobe XD
 - **Design Style:** Dark, gradient-heavy theme with rounded visuals and minimal UI clutter
 - **Layout Approach:** Material Design-inspired with custom touches for boldness and artist-centric layout
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Key Interface Elements & Their Purpose

Element	Why It's Used
Top Bar (Time, Title, Profile)	Standard status + personalized access point
Artist Cards (Lil Nas X, Oliver Tree)	Visually engaging recommendations with play action and listener counts
Horizontal Artist Scroll	Encourages exploration with thumb-friendly swiping
Floating Music Bar	Quick access to playback controls and core actions (search, play)
Dark + Purple-Blue Gradient	Sets a moody, immersive tone aligned with nighttime music use
Listener Stats	Builds credibility and encourages discovery

Design Decisions

- **Image-Driven Layout:** Highlights artist visuals to boost emotional connection
- **Rounded UI Elements:** Adds friendliness and modernity
- **Clean Navigation:** Focus remains on music, not on UI complexity
- **Consistent Theme:** Matches previous screens for cohesive branding

9:41



My Library



Liked songs

Albums

Playlists

Liked songs



Rich Flex

Drake, 21 Savage

...



Iron

Woodkid

...



GMT - Jamie XX

Oliver Sim & Jamie XX

...



Stroboskop

Indeb

...



Mount Everest

Labrinth

...



My Library Screen

Purpose: Serves as the user's personal hub for managing **Liked Songs**, **Albums**, and **Playlists**, with a focus on speed, clarity, and ownership.

What We Created

A clean, segmented interface that allows users to toggle between saved music types effortlessly, with an intuitive list layout and minimal bottom navigation.

How We Created It

- **Tools:** Figma / Adobe XD / Sketch
 - **Design Style:** Flat UI with soft neomorphism touches and a deep navy gradient
 - **Interaction Logic:** Filter toggles > music list > persistent bottom controls
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Key Interface Elements & Their Purpose

Element	Why It's Used
“My Library” Title + Profile Icon	Establishes page identity and gives access to user settings
Toggle Buttons (Liked, Albums, Playlists)	Enables quick switching without screen reloads
Song Rows (thumbnail, title, artist, overflow)	Compact yet informative, balances text and visuals
Overflow Menus	Keeps UI clean while offering secondary actions
Floating Bottom Bar	Persistent controls for seamless navigation and playback

Design Choices

- **Dark Theme:** Matches brand tone and enhances album art contrast
- **Rounded UI Elements:** Soft, mobile-friendly, encourages interaction
- **Clear Hierarchy:** From header → toggles → list, with consistent spacing and font sizing
- **Minimal Bottom Nav:** Prioritizes content while keeping core actions one tap away

9:41



GMT - Jamie XX

Oliver Sim & Jamie XX



0:00

-3:18



Subtitles



What We Created

We designed a **clean and immersive now-playing screen** that places focus on the song and its artist, offering a distraction-free listening experience with core music controls.

How We Created It & Tools Used

- **Design Software:** Figma / Adobe XD
 - **Style Guide:** Minimalist flat UI with subtle gradients and depth.
 - **Visual Approach:** Large cover art, centered controls, and strong contrast to ensure clarity and accessibility.
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What's in the Interface & Why

Element	Why It's Used
<i>Album Art (Top-Centred)</i>	Displays the current song's cover prominently.
<i>Song Title & Artist Name</i>	High contrast, large font for title ("GMT – Jamie XX") and smaller, lighter font for artist.
<i>Progress Bar</i>	Simple timeline from 0:00 to song's end (3:18).
<i>Playback Controls (Bottom-Centre)</i>	Skip back, Play/Pause (large), and Skip forward buttons.
<i>Subtitles Button</i>	Offers access to lyrics or captions.
<i>Additional Actions</i>	Top Left for collapsing or minimizing the player. Top Right (:) for more options like sharing, adding to playlists, etc.

Why We Made These Design Decisions

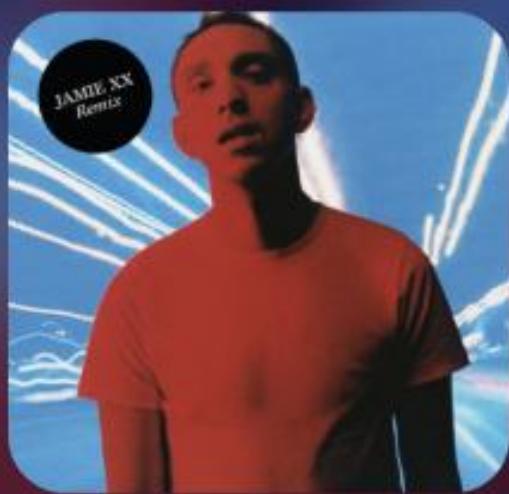
- **Dark Theme + Vignette Gradient:** Keeps focus on the album cover and controls while creating an immersive listening space.
 - **Rounded Corners & Spacing:** Offers a friendly and touch-optimized interface.
 - **Minimal Layout:** Reduces cognitive load and distraction so the user can focus on the music.
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User Experience Intent

- **Accessibility:** Large buttons, contrast text, and subtitles improve reach.

- **Simplicity:** Only essential controls are shown to reduce clutter.
- **Emotional Connection:** Full-screen album art creates a deeper connection between listener and artist.

9:41



GMT - Jamie XX

Oliver Sim & Jamie XX

0:01

-3:16



Subtitles



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